Q4:-

The following code solves the problem called "towers of Hanoi"

## **Errors**:

Line 1:- globl to global Line 113 :line was jg .less\_branch changed to jl .less\_brach

Line 131:- added mov %rsp,%rbp

What each function does

f1:sets certain values in rax

F2:-

depending on the value in %rdi, it returns a number (number of rings on the pole)

F3:-

decreases the number of rings on the pole, and sets a value for rax

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F4:-
    basically pushes a ring onto a pole, depending
on value in rsi and in rdi
    and updates size
F5:-
    calls F2 accordingly to move rings
F7:-
    calls f5,f7,f8
Init s:-
    initialises
Solve:-
    it locates memory and calls F1
All the pt (s):-
    print output
start:-
```

will call solve according to the value in rsp