

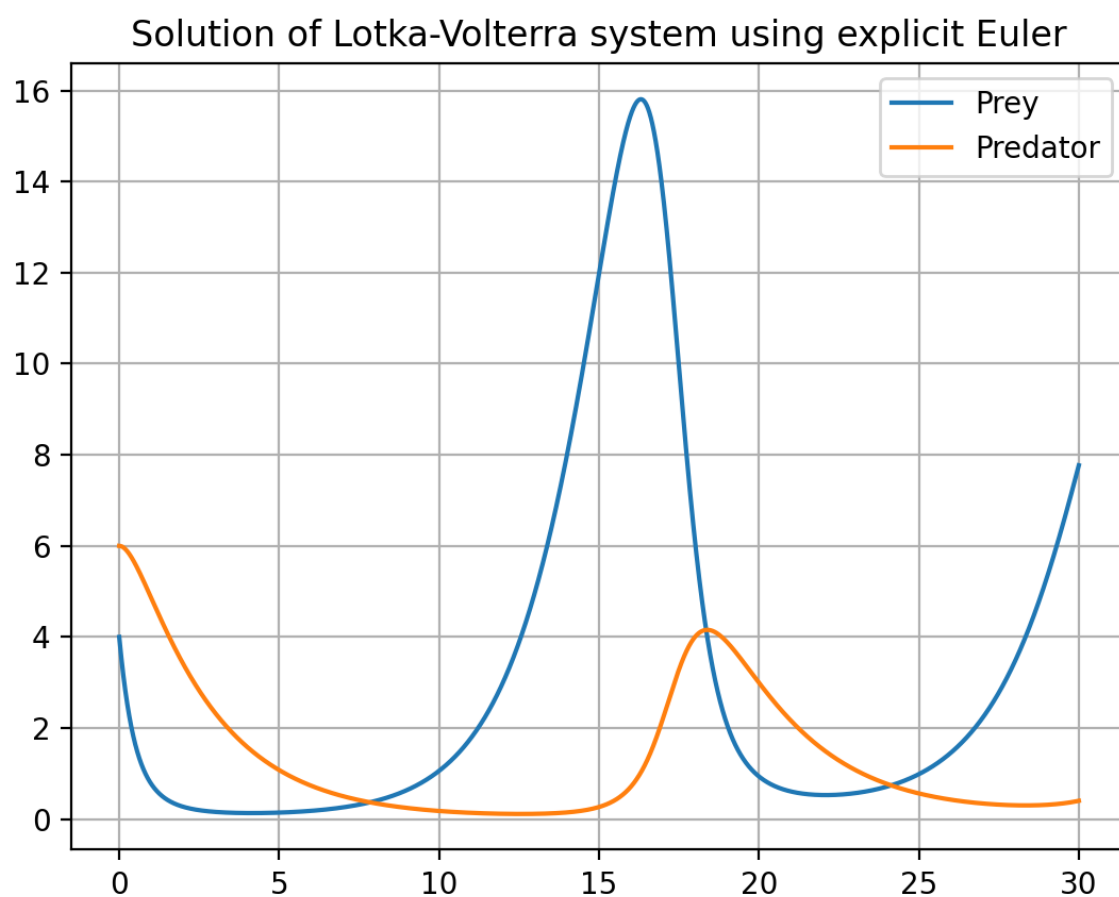
Predator prey model

Here we solve the predator prey model and draw graphs using Euler time stepping method. The values we take are

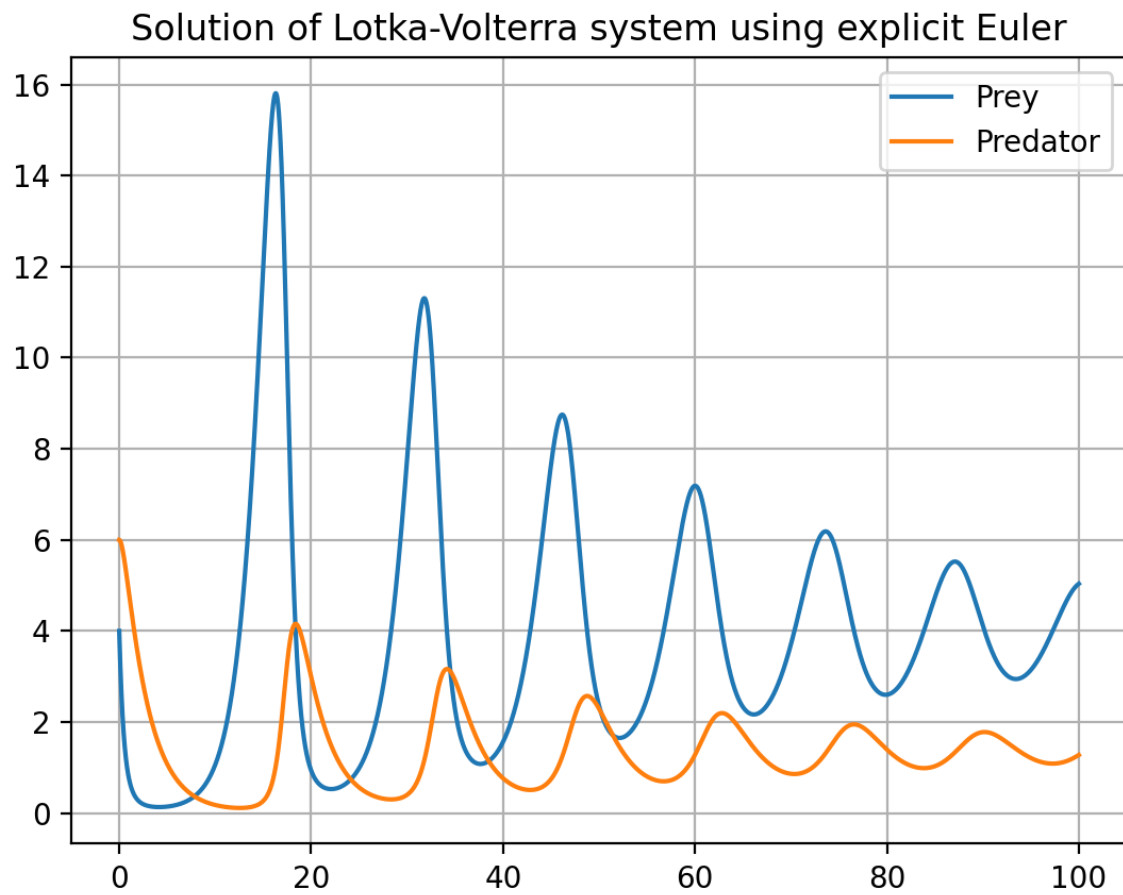
```
gamma = 0.6  
c = 0.4  
alpha = 0.2  
beta = 0.1  
K = 50  
R0, F0 = 4, 6
```

The plots are

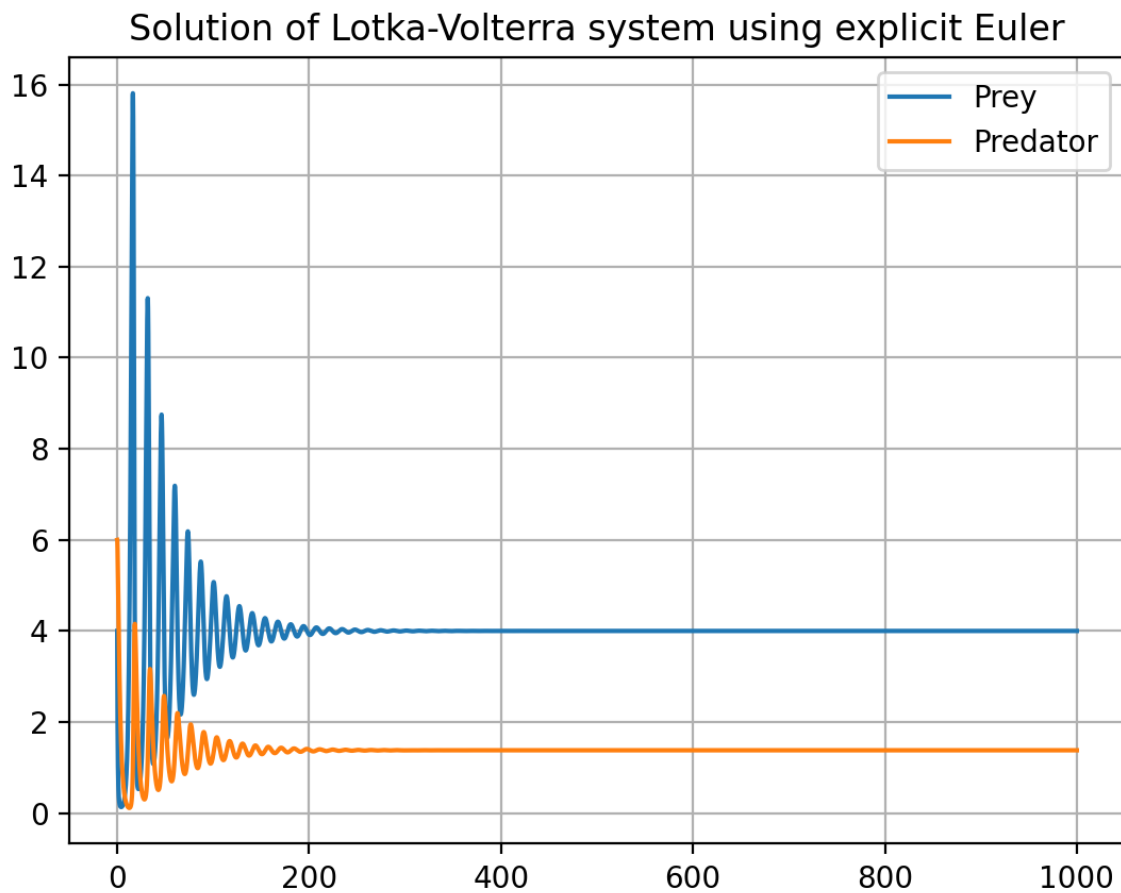
for duration $t=30$



for duration $t=100$

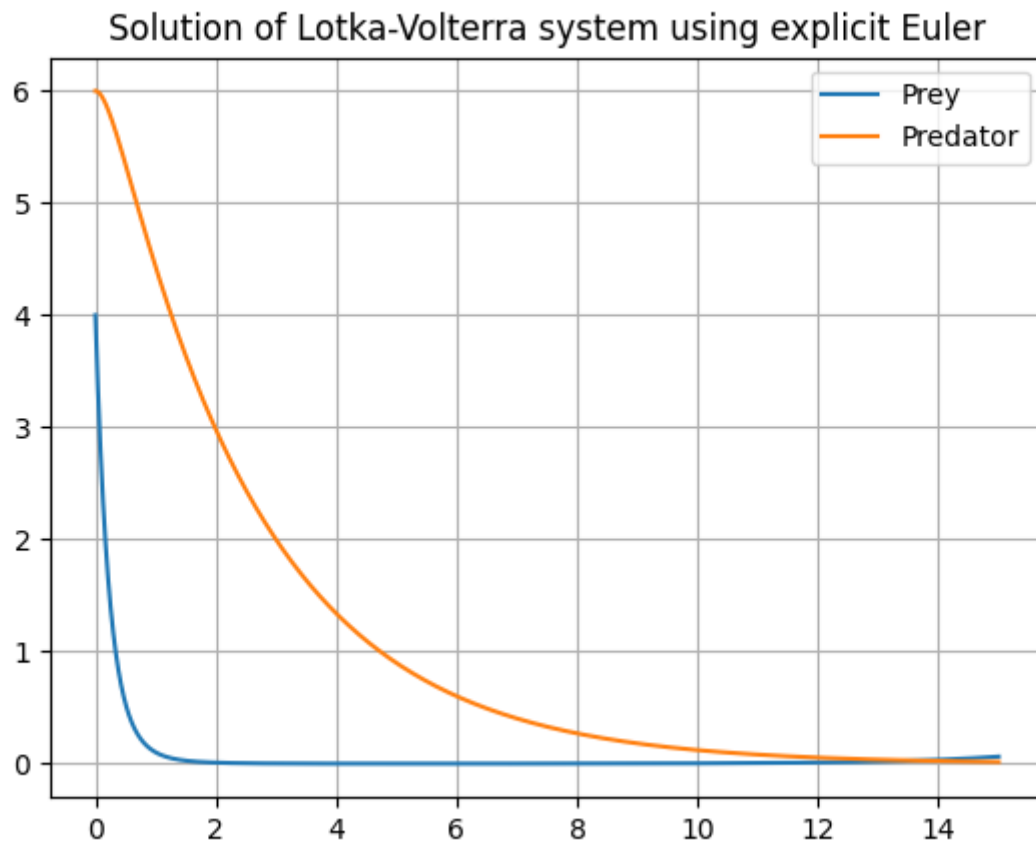


for duration $t=1000$



For different alphas

For an alpha of value 0.8, the prey dies very quickly



For an alpha of value 0.2, the predators's final population increases

