MobileApp Prompt

help in writing the best prompt for LLMs so that I can develop the mobile application. The mobile applications works as follows. You take the picture of a standardized colour code strip as attached pdf. And then the you take the picture of the water testing strip after dipping it in the water for 2 min. the mobile app then compares the colour of the strip with the standardized colour chart and gives the various contaminants in the water as per the pdf attached and color chart. The application should also get the geo location of the pictures of testing strip and put it in database along with the water quality (contaminants).

Ans (Google Gemini): To help you write the best prompt for an LLM to develop your mobile application, it's crucial to be as clear, detailed, and structured as possible. Since I cannot directly access attached PDFs, your prompt to the LLM will need to describe the information contained within them or instruct the LLM on how to simulate/handle that data.
Here's a comprehensive prompt you can use, followed by an explanation of why each section is important:

[Start of LLM Prompt]
Prompt Title: Design a Mobile Application for Water Quality Testing via Colorimetric Analysis
I. Overall Goal: Develop a mobile application that allows users to test water quality by comparing the color of a dipped test strip against a standardized color chart, identify contaminants, and store the results with geolocation data.
II. User Flow & Core Functionality:
1. **Onboarding/Setup:**
   - User launches the app.
   - (Initial setup, if any, e.g., brief tutorial on how to use the strips).
2. **Standardized Color Chart Capture:**
   - The app prompts the user to take a clear, well-lit picture of a "standardized color code strip."
   - **Crucial Detail:** This strip contains multiple distinct color blocks, each representing a specific contaminant at a specific concentration level (e.g., "Nitrate Low," "Nitrate Medium," "Nitrate High," "pH 6.0," "pH 7.0," etc.). The LLM should assume this chart is a consistent reference.
   - The app should process this image to identify and store the RGB/HEX color values for each segment of the standardized chart and associate them with their corresponding contaminant and concentration label. This step might be done once during initial setup or calibration.
3. **Water Testing Strip Capture:**
   - The app prompts the user to dip a water testing strip into the water for 2 minutes.
   - After 2 minutes, the app instructs the user to take a clear, well-lit picture of the "water testing strip."
   - The app should automatically capture the device's current GPS geolocation (latitude, longitude, timestamp) when this picture is taken.
4. **Color Comparison & Analysis:**

- The app will analyze the colors on the *water testing strip* image. It needs to identify the color of each reactive pad on the strip.
- For each reactive pad's color, the app will compare it against the previously stored RGB/HEX values from the *standardized color chart*.
- The comparison should find the *closest matching color* on the standardized chart for each pad.
- Based on the closest match, the app will determine the specific contaminant and its concentration level (e.g., "Nitrate: High," "pH: 7.5").

5. **Display Results:**
- The app displays the identified contaminants and their respective concentration levels in a user-friendly format.
- It also shows the captured geolocation.

6. **Data Storage:**
- The app stores the following data in a database:
- Date and Time of test.
- Geolocation (latitude, longitude).
- Identified contaminants and their concentration levels (e.g., JSON object: {"Nitrate": "High", "pH": "7.5", "Chlorine": "Low"}).
- (Optional: A reference to the captured water testing strip image, if images are stored).

7. **History/Reporting (Optional but good to include):**
- Users can view a history of their tests, potentially on a map.

III. Technical Requirements & Considerations:

1. **Mobile Platform:** Suggest a cross-platform framework (e.g., React Native, Flutter) or specify native (iOS/Android) if preferred.
2. **Image Processing/Computer Vision:**
- Needs robust color recognition (RGB/HEX extraction).
- Ability to segment/identify specific areas on the test strips (e.g., different pads).
- Algorithm for accurate color matching (e.g., Euclidean distance in RGB space).
- Consideration for varying lighting conditions (though user instruction for "well-lit" helps).
3. **Geolocation:** Access to device GPS.
4. **Database:** A cloud-based database solution suitable for mobile apps (e.g., Firestore, AWS Amplify, MongoDB Realm). The database should store user-specific data, but also potentially allow for public sharing of anonymized data later.
5. **User Interface (UI):** Intuitive, clear, and easy to navigate, especially for camera operations and displaying results.
6. **Privacy:** Handling of geolocation data.

IV. Specific Information from the PDF (Crucial for LLM to understand):

- **Standardized Color Chart Structure:** Assume the standardized color chart (from the PDF) is a grid or linear arrangement of distinct color blocks. Each block is clearly associated with a specific contaminant parameter (e.g., pH, Chlorine, Nitrate, Nitrite, Hardness, Alkalinity, etc.) and a corresponding

concentration value (e.g., 6.0, 7.0, 7.5 for pH; 0, 10, 25, 50, 100 for Nitrate in ppm).

- **Water Testing Strip Structure:** Assume the water testing strip has a fixed number of reactive pads (e.g., 5-10 pads), and each pad corresponds to a specific contaminant parameter in a fixed order.
- **Contaminant List:** The contaminants to be identified are: [List the actual contaminants from your PDF here, e.g., pH, Free Chlorine, Total Chlorine, Cyanuric Acid, Total Alkalinity, Total Hardness, Nitrate, Nitrite]. For each, specify the range of values and the corresponding colors from the chart.
- *Example for you to fill in:*
- **pH:** Colors for 6.0, 6.5, 7.0, 7.5, 8.0, 8.5
- **Chlorine:** Colors for 0, 0.5, 1.0, 3.0, 5.0 ppm
- ... (and so on for all contaminants)

V. Desired Output from the LLM:

Please provide:

1. **Proposed Mobile App Architecture:** (Frontend, Backend, Database).
2. **Recommended Technology Stack:** (e.g., React Native/Flutter, specific image processing libraries, cloud database).
3. **Detailed Data Model:** For the database (e.g., TestResult collection with fields like timestamp, latitude, longitude, contaminants: {pH: "7.5", Nitrate: "High"}).
4. **Key Challenges & Potential Solutions:** (e.g., lighting variations, color calibration, performance).
5. **High-Level User Interface (UI) Wireframe/Description:** For the main screens (Camera, Results, History).
6. **Pseudocode/Logic Outline:** For the core color comparison algorithm.

[End of LLM Prompt]

Why this prompt is effective:

1. **Clarity and Specificity:** It leaves little room for ambiguity about what the app should do.
2. **Structured Sections:** Helps the LLM organize its response logically.
3. **User Flow:** Describes the interaction from the user's perspective, which is crucial for app design.
4. **Technical Requirements:** Guides the LLM on the necessary technologies and challenges.
5. **Addressing the PDF Limitation:** By explicitly stating "Crucial Detail" and "Specific Information from the PDF," you instruct the LLM on the *type* of data it needs to assume or how you will provide it. **You must fill in the actual contaminant list and their associated color/value ranges from your PDF for the LLM to provide the most accurate design.** If you can't provide the exact color values (RGB/HEX), describe them qualitatively (e.g., "light pink," "dark green") and the LLM can make reasonable assumptions for its design.

6. **Desired Output:** Clearly tells the LLM what kind of information you expect in its response (architecture, tech stack, data model, etc.), ensuring you get actionable insights.

By using a prompt like this, you'll get a much more comprehensive and useful design from the LLM for your mobile application.

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