

## 1. Experiment Name: Write an Embedded C program for Generating PWM signal for DC motor

```
#include <xc.h>

#pragma config OSC = HS //Oscillator Selection
#pragma config WDT = OFF //Disable Watchdog timer
#pragma config LVP = OFF //Disable Low Voltage Programming
#pragma config PBADEN = OFF //Disable PORTB Analog inputs

void myMsDelay (unsigned int time)    // Definition of delay subroutine
{
    unsigned int i, j;
    for (i = 0; i < time; i++)        // Loop for i time
        for (j = 0; j < 375; j++);    // Calibrated for a 1 ms delay in MPLAB
}

void main()
{
    TRISCbits.TRISC0 = 0; // Set PORTC, RC0 as output (DCM IN1)
    TRISCbits.TRISC1 = 0; // Set PORTC, RC1 as output (DCM IN2)
    TRISCbits.TRISC2 = 0; // Set PORTC, RC2 as output (DCM EN1)
    TRISCbits.TRISC3 = 0; // Set PORTC, RC3 as output (DCM EN2)
    TRISCbits.TRISC4 = 0; // Set PORTC, RC4 as output (DCM IN3)
    TRISCbits.TRISC5 = 0; // Set PORTC, RC5 as output (DCM IN4)

    PORTCbits.RC0 = 0;
    PORTCbits.RC1 = 0;
    PORTCbits.RC2 = 0;
    PORTCbits.RC3 = 0;
    PORTCbits.RC4 = 0;
    PORTCbits.RC5 = 0;
```

```
while(1)      // Endless Loop
{
    PORTCbits.RC0 = 1;
    PORTCbits.RC1 = 0;
    PORTCbits.RC2 = 1;
    PORTCbits.RC3 = 1;
    PORTCbits.RC4 = 1;
    PORTCbits.RC5 = 0;

    myMsDelay(2000);

    PORTCbits.RC0 = 0;
    PORTCbits.RC1 = 0;
    PORTCbits.RC2 = 0;
    PORTCbits.RC3 = 0;
    PORTCbits.RC4 = 0;
    PORTCbits.RC5 = 0;

    myMsDelay(2000);

    PORTCbits.RC0 = 0;
    PORTCbits.RC1 = 1;
    PORTCbits.RC2 = 1;
    PORTCbits.RC3 = 1;
    PORTCbits.RC4 = 0;
    PORTCbits.RC5 = 1;

    myMsDelay(2000);

    PORTCbits.RC0 = 0;
```

```
PORTCbits.RC1 = 0;
```

```
PORTCbits.RC2 = 0;
```

```
PORTCbits.RC3 = 0;
```

```
PORTCbits.RC4 = 0;
```

```
PORTCbits.RC5 = 0;
```

```
myMsDelay(2000);
```

```
}
```

```
}
```

## 2. Experiment Name: Write an Embedded C program for Temperature sensor interfacing using ADC & display on LCD.

```
/* ----- Temperature Sensor Interfacing-----  
  
* LM35 Sensor is interfaced to AN1 (RA1)  
  
* Output in Degree Celsius shown on LCD  
  
----- */  
  
/* Interface Details  
  
* LM35 Sensor      - RA1 - AN1  
  
* LCD Data (D0 to D7) - PORTD (RD0 to RD7)  
  
* LCD RS           - RE0  
  
* LCD RW           - RE1  
  
* LCD EN           - RE2  
  
----- */  
  
#include <xc.h>  
  
//#include <pic18f4520.h>  
  
//Configuration bit setting//  
  
#pragma config OSC = HS //Oscillator Selection  
  
#pragma config WDT = OFF //Disable Watchdog timer  
  
#pragma config LVP = OFF //Disable Low Voltage Programming  
  
#pragma config PBADEN = OFF //Disable PORTB Analog inputs  
  
  
//Declarations for LCD Connection  
  
#define LCD_DATA  PORTD      //LCD data port  
  
#define en        PORTEbits.RE2 // enable signal  
  
#define rw        PORTEbits.RE1 // read/write signal  
  
#define rs        PORTEbits.RE0 // register select signal
```

```
//Function Prototypes
```

```
void ADC_Init(void);                //Function to initialize the ADC
unsigned int Get_ADC_Result(void);   //Function to Get ADC result after conversion
void Start_Conversion(void);         //Function to Start of Conversion
void msdelay (unsigned int time);    //Function to generate delay
void init_LCD(void);                //Function to initialise the LCD

void LCD_command(unsigned char cmd); //Function to pass command to the LCD
void LCD_data(unsigned char data);   //Function to write character to the LCD
void LCD_write_string( char *str);   //Function to write string to the LCD
```

```
//Start of main program
```

```
void main()
{
    char msg1[] = "LM35 Interface";
    char msg2[] = "Temp.: ";
    char msg3[] = {0xDF, 0x43, 0x00};
    unsigned char temp=0;
    unsigned char i=0, Thousands,Hundreds,Tens,Ones;
    unsigned int adc_val;
    unsigned char val, pot0[6];

    ADCON1 = 0x0F;    //Configuring the PORTE pins as digital I/O
    TRISD = 0x00;     //Configuring PORTD as output
    TRISE = 0x00;     //Configuring PORTE as output

    ADC_Init();        // Init ADC peripheral
    init_LCD();        // Init LCD Module
    LCD_write_string(msg1); // Display Welcome Message
    LCD_command(0xC0);    // Goto second line, 0th place of LCD
    LCD_write_string(msg2); // Display Message "Temp:"
```

```

while(1)
{
    Start_Conversion();          //Trigger conversion
    adc_val= Get_ADC_Result();//Get the ADC output by polling GO bit
    adc_val = adc_val/2;          //Divide the value by 2 match with 10mv stepsize
    LCD_command (0xC7);          //Goto 8th place on second line of LCD

    val = (unsigned char) adc_val;
    i = (val/100); //Get the Hundreds place
    Hundreds = i + 0x30;          // Convert it to ASCII
    LCD_data (Hundreds);          //Display Hundreds place

    i = (val%100)/10; //Get the Tens place
    Tens = i + 0x30;              // Convert it to ASCII
    LCD_data (Tens);              //Display Tens place

    i = adc_val%10 ;              //Get the Ones place
    Ones = i + 30;                // Convert it to ASCII
    LCD_data (i + 0x30);          //Display Ones place

    LCD_write_string(msg3);

    msdelay(300);                //Delay between conversions.
}

}

```

```
//Function Definitions
```

```
void ADC_Init()
```

```
{
```

```
    ADCON0=0b00000100;    //A/D Module is OFF and Channel 1 is selected
```

```
    ADCON1=0b00001110;    // Reference as VDD & VSS, AN0 set as analog pins
```

```
    ADCON2=0b10001110; // Result is right Justified
```

```
                                //Acquisition Time 2TAD
```

```
                                //ADC Clk FOSC/64
```

```
    ADCON0bits.ADON=1; //Turn ON ADC module
```

```
}
```

```
void Start_Conversion()
```

```
{
```

```
    ADCON0bits.GO=1;
```

```
}
```

```
//If you do not wish to use adc conversion interrupt you can use this
```

```
//to do conversion manually. It assumes conversion format is right adjusted
```

```
unsigned int Get_ADC_Result()
```

```
{
```

```
    unsigned int ADC_Result=0;
```

```
    while(ADCON0bits.GO);
```

```
    ADC_Result=ADRESL;
```

```
    ADC_Result|=((unsigned int)ADRESH) << 8;
```

```
    return ADC_Result;
```

```
}
```

```
void msdelay (unsigned int time) //Function to generate delay
```

```
{
```

```

unsigned int i, j;

for (i = 0; i < time; i++)

    for (j = 0; j < 275; j++); //Calibrated for a 1 ms delay in MPLAB

}

```

```

void init_LCD(void)          // Function to initialise the LCD
{
    LCD_command(0x38);      // initialization of 16X2 LCD in 8bit mode
    msdelay(15);
    LCD_command(0x01);      // clear LCD
    msdelay(15);
    LCD_command(0x0C);      // cursor off
    msdelay(15);
    LCD_command(0x80);      // go to first line and 0th position
    msdelay(15);
}

```

```

void LCD_command(unsigned char cmd) //Function to pass command to the LCD
{
    LCD_DATA = cmd;          //Send data on LCD data bus
    rs = 0;                  //RS = 0 since command to LCD
    rw = 0;                  //RW = 0 since writing to LCD
    en = 1;                  //Generate High to low pulse on EN
    msdelay(15);
    en = 0;
}

```

```

void LCD_data(unsigned char data) //Function to write data to the LCD
{

```



```

LCD_DATA = data; //Send data on LCD data bus

rs = 1;           //RS = 1 since data to LCD

rw = 0;           //RW = 0 since writing to LCD

en = 1;           //Generate High to low pulse on EN

    msdelay(15);

en = 0;

}

//Function to write string to LCD
void LCD_write_string(char *str)
{
    int i = 0;
    while (str[i] != 0)
    {
        LCD_data(str[i]); // sending data on LCD byte by byte
        msdelay(15);
        i++;
    }
}

```

### 3. Experiment Name: Write an Embedded C program to interface PIC 18FXXX with LED & blinking it using specified delay.

```
//Test_Program: Interfacing LEDs to each port one by one

//Includes

#include <xc.h>                //Include Controller specific .h

//Configuration bit settings

#pragma config OSC = HS //Oscillator Selection

#pragma config WDT = OFF //Disable Watchdog timer

#pragma config LVP = OFF //Disable Low Voltage Programming

#pragma config PBADEN = OFF //Disable PORTB Analog inputs


//Function Prototypes

void msdelay (unsigned int time); //Function for delay


//Start of Program Code

void main()                    //Main Program
{

    INTCON2bits.RBPU=0;        //To Activate the internal pull on PORTB

    ADCON1 = 0x0F;             //To disable the all analog inputs


    TRISA = 0x00;              //To configure PORTA as output
    TRISB = 0x00;              //To configure PORTB as output
    TRISC = 0x00;              //To configure PORTC as output
    TRISD = 0x00;              //To configure PORTD as output
    TRISE = 0x00;              //To configure PORTE as output

    while (1)                  //While loop for repeated operation
    {

        PORTA = 0xAA;
        PORTB = 0xAA;
```

```

        PORTC = 0xAA;

        PORTD = 0xAA;

        PORTE = 0xAA;


        msdelay(200);


        PORTA = 0x55;
        PORTB = 0x55;
        PORTC = 0x55;
        PORTD = 0x55;
        PORTE = 0x55;


        msdelay(200);

    }

} //End of the Program


//Function Definitions
void msdelay (unsigned int time)//Function for delay
{
    unsigned int i, j;
    for (i = 0; i < time; i++)
        for (j = 0; j < 710; j++); //Calibrated for a 1 ms delay in MPLAB
}

```

- 4. Experiment Name: 1. Write an Embedded C program for Timer programming ISR based buzzer on/off.**
- 2. Write an Embedded C program for External interrupt input switch press, output at relay**

```
//Interfacing LEDs, Switches, Buzzer and Relay
```

```
//Includes
```

```
#include <xc.h>           //Include Controller specific .h
```

```
//Configuration bit settings
```

```
#pragma config OSC = HS //Oscillator Selection
```

```
#pragma config WDT = OFF //Disable Watchdog timer
```

```
#pragma config LVP = OFF //Disable Low Voltage Programming
```

```
#pragma config PBADEN = OFF //Disable PORTB Analog inputs
```

```
//Declarations
```

```
#define lrbits PORTBbits.RB0 //SW1 interfaced to RB0
```

```
#define rlbits PORTBbits.RB1 //SW2 interfaced to RB1
```

```
#define relay PORTBbits.RB2 //Relay interfaced to RB2
```

```
#define buzzer PORTBbits.RB3 //Buzzer interfaced to RB3
```

```
//Function Prototypes
```

```
void msdelay (unsigned int time); //Function for delay
```

```
//Start of Program Code
```

```
void main()                                     //Main Program
```

```
{
```

```
    unsigned char val=0;           //Variable to latch the switch condition
```

```

INTCON2bits.RBPU=0;           //To Activate the internal pull on PORTB

ADCON1 = 0x0F;                //To disable the all analog inputs


TRISBbits.TRISB0=1;           //To configure RB4 as input for sensing SW0
TRISBbits.TRISB1=1;           //To configure RB5 as input for sensing SW1


TRISBbits.TRISB2=0;           //To configure RC1 (relay) as output
TRISBbits.TRISB3=0;           //To configure RC2 (buzzer) as output
TRISD = 0x00;                 //To configure PORTD (LED) as output


PORTD = 0x00;                 //Initial Value for LED
buzzer = 0;                   //Initial Value for Buzzer
relay = 0;                    //Initial Value for Relay


while (1)                     //While loop for repeated operation
{
    if (!(Irbit))              //To check whether SW0 is pressed
        val = 1;              // Latch the status of switch SW0
    if (!(rlbit))              //To check whether SW1 is pressed
        val = 2;              // Latch the status of switch SW1


    if (val == 1)
    {
        buzzer = 1;
        relay = 1;
        PORTD = PORTD >>1;    //Shift right by 1 bit
        if (PORTD == 0x00)
            PORTD = 0x80;      // Make the MSB bit equal to 1
        msdelay(250);
    }

    if (val == 2)

```

```

    {
        buzzer = 0;

        relay = 0;

        PORTD = PORTD<<1;    //Shift left by 1 bit

        if (PORTD == 0x00)
            PORTD = 0x01;      // Make the LSB bit equal to 1

        msdelay(250);
    }
}

//End of the Program

```

//Function Definitions

void msdelay (unsigned int time)//Function for delay

```

{
    unsigned int i, j;

    for (i = 0; i < time; i++)
        for (j = 0; j < 375; j++); //Calibrated for a 1 ms delay in MPLAB
}

```

## 5. Experiment Name: Write an Embedded C program for LCD interfacing with PIC 18FXXX.

```
/*----- 16x2 LCD Interfacing -----  
  
* Display the messages on 16x2 LCD  
  
* Interface Details  
  
* LCD Data (D0 to D7) - PORTD (RD0 to RD7)  
  
* LCD RS      - RE0  
  
* LCD RW      - RE1  
  
* LCD EN      - RE2  
  
-----*/  
  
#include <xc.h>  
  
  
//Configuration bit setting//  
#pragma config OSC = HS //Oscillator Selection  
#pragma config WDT = OFF //Disable Watchdog timer  
#pragma config LVP = OFF //Disable Low Voltage Programming  
#pragma config PBADEN = OFF //Disable PORTB Analog inputs  
  
//Declarations  
  
#define LCD_DATA  PORTD           //LCD data port to PORTD  
  
#define ctrl      PORTE           //LCD control port to PORTE  
  
#define rs        PORTEbits.RE0 //register select signal to RE0  
  
#define rw        PORTEbits.RE1 //read/write signal to RE1  
  
#define en        PORTEbits.RE2 //enable signal to RE2  
  
  
//Function Prototypes  
  
void init_LCD(void);           //Function to initialize the LCD  
  
void LCD_command(unsigned char cmd); //Function to pass command to the LCD  
  
void LCD_data(unsigned char data);  //Function to write character to the LCD  
  
void LCD_write_string(char *str); //Function to write string to the LCD
```

```

void msdelay (unsigned int time);           //Function to generate delay

//Start of Main Program
void main(void)
{
    char var1[] = "LCD Interface";//Declare message to be displayed
    char var2[] = "Test Program";

    ADCON1 = 0x0F;           //Configuring the PORTE pins as digital I/O
    TRISD = 0x00;           //Configuring PORTD as output
    TRISE = 0x00;           //Configuring PORTE as output

    init_LCD();           // call function to initialise of LCD
    msdelay(50);           // delay of 50 mili seconds

    LCD_write_string(var1);//Display message on first line
    msdelay(15);

    LCD_command(0xC0);      // initiate cursor to second line
    LCD_write_string(var2);//Display message on second line

    while (1);              //Loop here
}                            //End of Main

//Function Definitions
void msdelay (unsigned int time) //Function to generate delay
{
    unsigned int i, j;
    for (i = 0; i < time; i++)

```



```

        for (j = 0; j < 275; j++); // Calibrated for a 1 ms delay in MPLAB
    }

void init_LCD(void)          // Function to initialise the LCD
{
    LCD_command(0x38);      // initialization of 16X2 LCD in 8bit mode
    msdelay(15);
    LCD_command(0x01);      // clear LCD
    msdelay(15);
    LCD_command(0x0C);      // cursor off
    msdelay(15);
    LCD_command(0x80);      // go to first line and 0th position
    msdelay(15);
}

void LCD_command(unsigned char cmd) // Function to pass command to the LCD
{
    LCD_DATA = cmd;          // Send data on LCD data bus
    rs = 0;                  // RS = 0 since command to LCD
    rw = 0;                  // RW = 0 since writing to LCD
    en = 1;                  // Generate High to low pulse on EN
    msdelay(15);
    en = 0;
}

void LCD_data(unsigned char data) // Function to write data to the LCD
{
    LCD_DATA = data;         // Send data on LCD data bus
    rs = 1;                  // RS = 1 since data to LCD
    rw = 0;                  // RW = 0 since writing to LCD
    en = 1;                  // Generate High to low pulse on EN
}

```

```
        msdelay(15);
    en = 0;
}

//Function to write string to LCD
void LCD_write_string( char *str)
{
    int i = 0;
    while (str[i] != 0)
    {
        LCD_data(str[i]);    // sending data on LCD byte by byte
        msdelay(15);
        i++;
    }
}
```