

BMS INSTITUTE OF TECHNOLOGY AND MANAGEMENT

**AVALAHALLI, DODDABALLAPUR ROAD,
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**DEPARTMENT OF COMPUTER SCIENCE &
ENGINEERING**

COURSE MATERIAL

**AUTOMATA THEORY AND COMPUTABILITY
(17CS54 / 18CS54)**

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INDEX

INTRODUCTION TO FINITE AUTOMATA

- Platinum

- FA are useful model for many imp kinds of hardware & software. Some of them are

 - 1) S/w for designing & checking the behavior of digital circuits.
 - 2) The "lexical analyzer" of a typical compiler, i.e. the computer component that breaks the input text into logical units, such as identifiers, keywords and punctuations.
 - 3) S/w for scanning large bodies of text, such as collections of web pages, to find occurrences of words, phrases or other patterns.
 - 4) S/w for verifying systems of all types that have a finite no of distinct states, like communication protocols or protocols for secure exchange of information.

The central concepts of Automata Theory

Alphabets:

An alphabet is a finite, non-empty set of symbols. It is conventionally denoted by the symbol Σ . Common alphabets are

- 1) $\Sigma = \{0, 1\}$, the binary alphabet.
 - 2) $\Sigma = \{a, b, \dots, z\}$, the set of all lower-case letters
 - 3) The set of all ASCII characters, or the set of all printable ASCII characters.

Strings :

A string (or word) is a finite sequence of symbols chosen from some alphabet.

For eg. 011, 111 are strings from binary alphabet
 $\Sigma = \{0, 1\}$.

The empty string as a string with zero occurrences of symbols. It is denoted by ϵ , which may be chosen from any alphabet.

Length of a string as the number of symbols in that string. The standard notation for length of string w is $|w|$.

$$\text{e.g. } |011|=3, |\epsilon|=0$$

Power of an alphabet

If Σ is any alphabet, we can express the set of all strings of a certain length from that alphabet by using an exponential notation.

Σ^k is defined to be the set of strings of length k , each of whose symbols is in Σ .

$$\text{Note: } \Sigma^0 = \{\epsilon\}$$

i.e. ϵ is the only string of length 0.

$$\text{If } \Sigma = \{a, b, c\}$$

$$\Sigma^1 = \{a, b, c\}$$

$$\Sigma^2 = \{aa, ab, ac, ba, bb, bc, ca, cb, cc\}$$

$$\Sigma^3 = \{aaa, aab, aac, aba, abb, abc, aca, acb, ace, baa, bab, bac, bba, bbb, bbc, bca, bcb, bcc, caa, cab, cac, cba, cbb, cbc, cca, ccb, ccc\} \text{ etc.}$$

Note the confusion between Σ and Σ^1 .

Σ is an alphabet with members a, b and c as symbols.

Σ^1 is a set of strings with members as the strings a, b and c of length 1.

The set of all strings over an alphabet Σ is denoted Σ^* . For instance,

$$\{0, 1\}^* = \{\epsilon, 0, 1, 00, 01, 10, 11, 000, 001, \dots\}$$

$$\Sigma^* = \Sigma^0 \cup \Sigma^1 \cup \Sigma^2 \cup \dots$$

The set of non-empty strings from alphabet Σ is denoted Σ^+ . Hence

- $\Sigma^+ = \Sigma^1 \cup \Sigma^2 \cup \Sigma^3 \cup \dots$
- $\Sigma^* = \Sigma^+ \cup \{\epsilon\}$

Concatenation of strings

Let x and y be strings. Then xy denotes the concatenation of x and y , i.e. the string formed by making a copy of x and following it by a copy of y .

If x is the string composed of i symbols, $x = a_1 a_2 \dots a_i$ and y is the string composed of j symbols $y = b_1 b_2 \dots b_j$, then xy is the string of length $i+j$.

$$xy = a_1 a_2 \dots a_i b_1 b_2 \dots b_j$$

$$\text{Ex: Let } x = 110 \quad y = 001$$

$$\text{Then } xy = 110001, \quad yx = 001110$$

For any string w , the eqns
 $ew = we = w$ hold.

i.e. ϵ is the identity for concatenation.

Languages

A set of strings all of which are chosen from some Σ^* , where Σ is a particular alphabet, is called a language.

If Σ is an alphabet and $L \subseteq \Sigma^*$ then L is a language over Σ .

② A language over Σ need not include strings with all the symbols of Σ .

Grammar:

A grammar G is a quadruple or 4-tuple

$$G = (V, T, P, S)$$
 where

$V \rightarrow$ set of variables or non-terminals

$T \rightarrow$ set of terminals

$P \rightarrow$ set of productions

$S \rightarrow$ start symbol.

Each prod? is of the form $\alpha \rightarrow \beta$ where

$\alpha \rightarrow$ non-empty string of terminals and/or non-terminals

β is string of terminals and/or non-terminals

including the null string

i.e. α is a string in $(VUT)^+$

β is a string in $(VUT)^*$.

The gr. is also called phrase structure grammar.

Problems:

- 1) Let $\Sigma = \{a, b\}$. obtain a grammar G generating set of all palindromes over Σ .

Soln

$$V = \{S\}$$

$$T = \{a, b\}$$

$$P = \{ S \rightarrow a | b | e \}$$

$$S \rightarrow asa | bsb |$$

{

S is the start symbol.

- 2) Obtain a grammar to generate a language of all non-palindromes over $\{a, b\}$

$$V = \{S, A, B\}$$

$$T = \{a, b\}$$

$$P = \{ S \rightarrow asa | bsb | A$$

$$A \rightarrow aBb | bBa$$

$$B \rightarrow aB | bB | e$$

S is the start symbol.

3) (or)

Obtain a grammar to generate the language

$$L = \{ w \mid n_a(w) = n_b(w) \}$$

abba

$$V = \{S\}$$

ab

$$T = \{a, b\}$$

b

$$P = \{ S \rightarrow asb | bsa | ss | e \}$$

ss

S is the start symbol.

- 4) Obtain a gr. to generate the language

$$L = \{ 0^n 1^{n+1} \mid n \geq 0 \}$$

Soln

$$V = \{S, A\}$$

$$T = \{0, 1\}$$

$$P = \{ S \rightarrow A \}$$

$$A \rightarrow 0A1 | e \}$$

$0^n 1^n \Rightarrow 0A1/e$

$\Rightarrow 0A1 | e$

$\Rightarrow 00A11$

$$P = \{ S \rightarrow 0S1 | 1S \}$$

S is the start symbol.

- 5) What is the language generated by the gr.

$$S \rightarrow 0A | e$$

$$A \rightarrow 1S$$

$$S \Rightarrow e \quad (\text{null string})$$

$$S \Rightarrow 0A$$

$$\Rightarrow 01S \Rightarrow 010A \Rightarrow 0101S \Rightarrow 01010A$$

$$\Rightarrow 010101S \Rightarrow 010101$$

i.e. The lang. generated by the gr. is

$$L = \{ w \mid w \in (01)^* \}$$
 or

$$L = \{ (01)^n \mid n \geq 0 \}$$

Note: $S \rightarrow 01S | e$ } These two produce the
and $S \rightarrow 0S1 | e$ } same language.

6) obtain a CFG to generate a string of balanced parentheses.

Soln: The grammar G to generate a string of balanced parentheses is given by $G = (V, T, P, S)$ where

$$V = \{S\}$$

$$T = \{(), [], 2, 3\}$$

$$P = \{ S \rightarrow (S) | [S] | \{S\} | SS \\ S \rightarrow \epsilon \}$$

S is the start symbol

7) Obtain a gr. to generate the language

$$L = \{w w^R \mid w \in \{a, b\}^*\}$$

Soln: The gr. to find the reverse is given by

$$G = (V, T, P, S)$$
 where

$$V = \{S\}$$

$$T = \{a, b\}$$

$$P = \{ S \rightarrow aSa | bSb | \epsilon \}$$

S is the start symbol

Note: For the language $w w^R$

$$P \Rightarrow = \{ S \rightarrow aSa | bSb | c \}$$

8) Obtain the gr. to generate the language

$$L = \{0^n 1^m 2^n \mid m \geq 1 \text{ and } n \geq 0\}$$

Soln: If $n=0$, there will be m no of 0's & 1's

$$A \rightarrow 01 | 0A1$$

Otherwise when $n > 0$,

$$S \rightarrow A S_2$$

Thus the gr. can be written as

$$G = (V, T, P, S)$$
 where

$$V = \{S, A\}$$

$$T = \{0, 1, 2\}$$

$$P = \{ S \rightarrow A | S_2 \}$$

$$A \rightarrow 01 | 0A1$$

S is the start symbol.

a) Obtain a gr. to generate the lang

$$L = \{0^n 1^{2n} \mid n \geq 0\}$$

Soln:

$$V = \{S\}$$

$$T = \{0, 1\}$$

$$P = \{ S \rightarrow 0S11 | \epsilon \}$$

S is the start symbol.

10) Obtain a gr. to generate the language

$$L = \{a^{n+2} b^m \mid n \geq 0 \text{ and } m > n\}$$

Soln: The strings can be represented by the language

$$L = \{aabb^*, aaabbb^*, aaaabbbb^*, \dots\}$$

i.e min no of b's is 1 less than no of a's.

In each string,

- No of b's can be one less than no of a's.
- No of b's may be equal to total no of a's.
- No of b's may be greater than total no of a's.

$$V = \{S, A, B\}$$

$$T = \{a, b\}$$

$$P = \{ S \rightarrow aAB \}$$

$$A \rightarrow aAb | ab$$

$$B \rightarrow bB | \epsilon \}$$

S is the start symbol.

Derevations

$$S \Rightarrow aAB$$

$$S \Rightarrow aAB$$

$$S \Rightarrow aAB$$

$$\Rightarrow a aAbB$$

$$\Rightarrow aabB$$

$$\Rightarrow aabB$$

$$\Rightarrow a aabbB$$

$$\Rightarrow aabB$$

$$\Rightarrow aabB$$

12) Obtain a gr. to generate the language

$$L = \{a^n b^m \mid n \geq 0, m > n\}$$

Soln: The set of strings that can be generated by this language

$$L = \{bb^*, abbb^*, aabbba^*, \dots\}$$

To generate equal no. of a's & b's

$$A \rightarrow aAb \mid a\epsilon$$

To generate one or more b's

$$B \rightarrow bB \mid b$$

Always a's precede b's. So

$$S \rightarrow AB$$

So, the gr. to generate the given lang. is

$$V = \{S, A, B\}$$

$$T = \{a, b\}$$

$$P = \{S \rightarrow AB\}$$

$$A \rightarrow aAb \mid a\epsilon$$

$$B \rightarrow bB \mid b$$

{

S is the start symbol.

13) Obtain a gr. to generate the language

$$L = \{a^n b^{n-3} \mid n \geq 3\}$$

Soln: L = {aaa, aaab, aaaabb, ...}

The gr. Q = (V, T, P, S) is

$$V = \{S, A\}$$

$$T = \{a, b\}$$

$$P = \{S \rightarrow aaaA\}$$

$$A \rightarrow aAb \mid a\epsilon$$

{

S is the start symbol.

13) Obtain the gr. to generate the language

$$L = L_1 L_2 \text{ where}$$

$$L_1 = \{a^n b^m \mid n \geq 0, m > n\}$$

$$L_2 = \{0^n 1^m \mid n \geq 0, m \geq 0\}$$

The gr. L₁ is

$$V = \{S_1, A, B\}$$

$$T = \{a, b\}$$

$$P = \{S_1 \rightarrow AB\}$$

$$A \rightarrow aAb \mid a\epsilon$$

$$B \rightarrow bB \mid b$$

{

S₁ is the start symbol.

The gr. L₂ is given by

$$V = \{S_2\}$$

$$T = \{0, 1\}$$

$$P = \{S_2 \rightarrow 0S_2 \mid 1S_2 \mid \epsilon\}$$

S₂ is the start symbol.

The resulting gr. L = L₁ L₂ can be obtained

by concatenating S₁ with S₂. i.e

$$S \rightarrow S_1 S_2$$

where S is the start symbol of resultant gr.

The final gr. which accepts L = L₁ L₂ is

$$V = \{S, S_1, S_2, A, B\}$$

$$T = \{0, 1, a, b\}$$

$$P = \{$$

$$S \rightarrow S_1 S_2$$

$$S_1 \rightarrow AB$$

~~$$A \rightarrow aAb \mid a\epsilon$$~~

$$A \rightarrow aAb \mid a\epsilon$$

$$B \rightarrow bB \mid b$$

{

S is the start symbol.

Platinum
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14) Obtain a gr. to generate the language
 $L = L_1 \cup L_2$ where

$$L_1 = \{a^n b^m \mid n \geq 0, m > n\}$$

$$L_2 = \{a^m \mid n \geq 0\}$$

Soln The start symbol is either S_1 or S_2 .

$$S \rightarrow S_1 \mid S_2$$

The final gr is

$$V = \{S, S_1, S_2, A, B\}$$

$$T = \{a, b, 0, 1\}$$

$$P = \{S \rightarrow S_1 \mid S_2$$

$$S_1 \rightarrow AB$$

$$S_2 \rightarrow 0S_2 \mid 1$$

$$A \rightarrow aAb \mid abA$$

$$B \rightarrow bB \mid b$$

{

S is the start symbol

15) Obtain a gr. to generate the language

$$L = \{w : |w| \bmod 3 = 0\} \text{ on } \Sigma = \{a\}$$

Soln The lang. accepted by the gr. can be written as

$$L = \{e, aaa, aaaaa, aaaaaaaaa, \dots\}$$

∴ The gr is G

$$V = \{S\}$$

$$T = \{a\}$$

$$P = \{S \rightarrow aaa \mid e\}$$

S is the start symbol.

16) Obtain a gr. to generate the language

$$L = \{w : |w| \bmod 3 = 0\} \text{ on } \Sigma = \{a, b\}$$

Soln The gr is $G = (V, T, P, S)$ where

$$V = \{S, AS\}$$

$$T = \{a, b\}$$

$$P = \{S \rightarrow AAA \mid e\}$$

$$A \rightarrow a \mid b$$

{

S is the start symbol.

17) Obtain a gr. to generate the language

$$L = \{w : |w| \bmod 3 > 0\} \text{ on } \Sigma = \{a\}$$

Soln The gr is

$$V = \{S, A, B\}$$

$$T = \{a\}$$

$$P = \{S \rightarrow AA$$

$A \rightarrow aB \mid e$ (Accepts w of $|w| = 1, 4, 7, \dots$)

$B \rightarrow a \mid e$ (Accepts w of $|w| = 2, 5, 8, \dots$)

{

S is the start symbol.

$$L = \{a, aa, aaaa, aaaaaa, \dots\}$$

$$\begin{array}{llll} S \rightarrow OA & S \rightarrow QA & S \rightarrow GA & S \rightarrow AA \\ \Rightarrow aAB & \Rightarrow aAB & \Rightarrow a & \Rightarrow aAB \\ \Rightarrow aaaS & \Rightarrow a & \Rightarrow a & \Rightarrow aaaa \\ \Rightarrow aaaaA & & & \Rightarrow aaaaa \\ \Rightarrow aaaa & & & \end{array}$$

18) Obtain a gr to generate the language

$$L = \{w : |w| \bmod 3 \neq |w| \bmod 2\} \text{ on } \Sigma = \{a\}$$

Soln The above lang. can be written as $|w| \bmod 3 \neq |w| \bmod 2$

$$L = \{aa, aaaa, aaaa, aaaaaaaaa, \dots\}$$

or

$$L = \{w : w=a^k \text{ and } |w|=8i \text{ or } 3i \text{ or } 4i\}$$

or s_i for $i =$

$$1, 4, 7, 10, 13, \dots$$

$$1, 4, 7, 10, 13, \dots$$

$$1, 4, 7, 10, 13, \dots$$

$$1, 4, 7, 10, 13, \dots$$

$V = \{S, A, B, C, D\}$

$T = \{a, b\}$

$P = \{ S \rightarrow aaA, \dots \}$

$A \rightarrow AB/\epsilon$ (Accepts no of $n \equiv 2, 8, \dots$)

$B \rightarrow acde \quad (\dots \equiv 3, 9, \dots)$

$C \rightarrow adle \quad (\dots \equiv 4, 10, \dots)$

$D \rightarrow as/e \quad (\dots \equiv 5, 11, \dots)$

{

S is the start symbol.

28) Obtain a gr. to generate the set of all strings with exactly one a when $\Sigma = \{a, b\}$

$\text{Soln: } V = \{S, AS\}$

$T = \{a, b\}$

$P = \{ S \rightarrow AA | bs, \dots \}$

$A \rightarrow ba | e \quad \{ \dots \}$

S is the start symbol.

$$\begin{array}{ll} S \rightarrow AA & S \rightarrow bs \\ \Rightarrow aba & \Rightarrow baa \\ \Rightarrow abba & \Rightarrow babba \\ \Rightarrow abb & \Rightarrow bab \\ \Rightarrow bab & \end{array}$$

29) Obtain a gr. to generate the set of all strings with atleast one a when $\Sigma = \{a, b\}$

$\text{Soln: } V = \{S, AS\}$

$T = \{a, b\}$

$P = \{ S \rightarrow bs | AA, \dots \}$

$A \rightarrow aa | ba | e \quad \{ \dots \}$

{

S is the start symbol.

30) Obtain a gr. to generate the set of all strings with no more than three a 's when $\Sigma = \{a, b\}$

$\text{Soln: } V = \{S, A, B, C\}$

$T = \{a, b\}$

$P = \{ S \rightarrow bs | aaA | e, \dots \}$

$A \rightarrow ba | ab | e$

$B \rightarrow bb | ac | e$

$C \rightarrow bc | e$

{

S is the start symbol.

Q3) Obtain the gr. to generate the language.

$$L = \{w \mid n_a(w) = n_b(w) + 1\}$$

Soln One extra 'a' either in the beginning or at end can be got by $S \rightarrow AaA$.

'A' generates equal no. of a's & b's using the prod.,

$$A \rightarrow aAb$$

$$A \rightarrow bAa$$

$$A \rightarrow AA$$

$$A \rightarrow \epsilon$$

The final gr. to generate the given language

$$G = (V, T, P, S)$$
 where

$$V = \{S, A\}$$

$$T = \{a, b\}$$

$$P = \{S \rightarrow AaA$$

$$A \rightarrow aAb \mid bAa \mid AA \mid \epsilon\}$$

{}

S is the start symbol.

Q4) Obtain the gr. to generate the language,

$$L = \{w \mid n_a(w) > n_b(w)\}$$

Soln More no. of a's can appear either in the beginning or at the middle or at the end. So,

$$S \rightarrow AB \mid BA \mid ABA$$

$$B \rightarrow aBa$$

Final gr. is

$$V = \{S, A, B\}$$

$$T = \{a, b\}$$

$$P = \{S \rightarrow AB \mid BA \mid ABA$$

$$A \rightarrow aAb \mid bAa \mid AA \mid \epsilon\}$$

$$B \rightarrow aBa \mid \epsilon\}$$

S is the start symbol.

DETERMINISTIC FINITE AUTOMATION (DFA)

Definition

The term "deterministic" refers to the fact that on each input there is one and only one state to which the automation can transition from its current state.

A deterministic finite automation consists of:

- i) A finite set of states, often denoted Q .
- ii) A finite set of input symbols, often denoted Σ .

- iii) A transition function that takes as arguments a state and an input symbol and returns a state. The transition function will commonly be denoted δ .

Eg: If q is a state, and a is an input symbol then $\delta(q, a)$ is that state p such that there is an arc labeled a from q to p .

- iv) A start state, one of the states in Q .

- v) A set of final states or accepting states F . The set F is a subset of Q .

A DFA is a "five-tuple" or quintuple

$$A = (Q, \Sigma, \delta, q_0, F)$$

where A is the name of DFA,

Q is the set of states

Σ its input symbols

δ its transition function

q_0 its start state

F its set of accepting states.

How a DFA processes strings

The "language" of the DFA is the set of all strings that the DFA accepts.

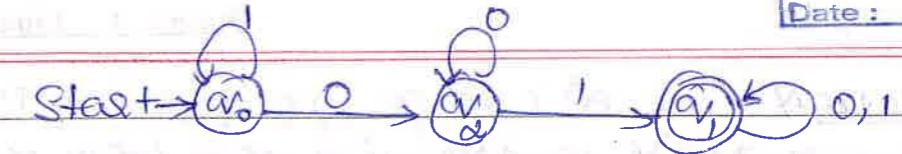
Suppose $a_1 a_2 \dots a_n$ is a sequence of input symbols. We start out with the DFA in its start state, q_0 . We consult the transition function δ , say $\delta(q_0, a_1) = q_1$, to find the state that the DFA A enters after processing the first input symbol a_1 . We process the next input symbol, a_2 , by evaluating $\delta(q_1, a_2)$; let us suppose this state is q_2 . We continue in this manner finding states q_3, q_4, \dots, q_n such that $\delta(q_{i-1}, a_i) = q_i$ for each i .

If q_n is a member of F , then the input $a_1 a_2 \dots a_n$ is accepted. And if not then it is "Rejected".

Transition Diagrams

- A " " for a DFA $A = (Q, \Sigma, \delta, q_0, F)$ is a graph defined as follows:
- For each state in Q there is a node.
 - For each state q in Q and each i/p symbol a in Σ , let $\delta(q, a) = p$. Then the tr. diagram has an arc from node q to node p , labeled a . If there are several i/p symbols that cause transitions from q to p , then the tr. dia can have one arc labeled by the rest of these symbols.

- There is an arrow into the start state q_0 , labeled start. This arrow does not originate at any node.
- Nodes corresponding to accepting states (that in F) are marked by a double circle. States not in F



Transition Table (TT):

A TT is a conventional, tabular representation of a function like δ that takes two arguments and returns a value. The rows of the table correspond to the states, and the columns correspond to the inputs.

The entry for the row corresponding to state q_1 and the column corresponding to input a is the state $\delta(q_1, a)$.

δ	0	1
	q_0	q_1 q_0
q_1	q_1 q_1	
q_2	q_2	q_1

Extending the Transition Function to strings

If δ is the to, for, then the extended to for constructed from δ will be called $\tilde{\delta}$.

The ext to for is a to that takes a state q and a string w and returns a state p - the state that the automaton reaches when starting in state q and processing the sequence of i/p's w . We define $\tilde{\delta}$ by induction on the length of the i/p string, as follows:

Basis: $\tilde{\delta}(q, \epsilon) = q$. That is, if we are in state q and read no i/p, then we are still in state q .

INDUCTION:

Suppose w is a string of the form xa ,
ie, a is the last symbol of w , and x is the
string consisting of all but the last symbol.

For ex., $w = 1101$ is broken into $x = 110$ & $a = 1$. Then

$$\hat{\delta}(a, w) = \delta(\hat{\delta}(a, x), a) \quad \text{--- (1)}$$

To compute $\hat{\delta}(a, w)$ first compute $\hat{\delta}(a, x)$,
the state that the automaton is in after
processing all but the last symbol of w .

Suppose this state is P , ie $\hat{\delta}(a, x) = P$, Then

$\hat{\delta}(a, w)$ is what we get by making a transition
from state P on input a , the last symbol of w .
ie $\hat{\delta}(a, w) = \delta(P, a)$.

Properties of Transition Function

$$\left. \begin{array}{l} \delta(a, \epsilon) = \delta^*(a, \epsilon) = a \\ \delta(a, wa) = \delta(\delta^*(a, w), a) \\ \delta(a, aw) = \delta^*(\delta(a, a), w) \end{array} \right\}$$

Ex $w = 01101$ (TT - prev page) - (Villman)

$$\delta(q_0, \epsilon) = q_0$$

$$\delta(q_0, 0) = \delta(\hat{\delta}(q_0, \epsilon), 0) = \delta(q_0, 0) = q_1$$

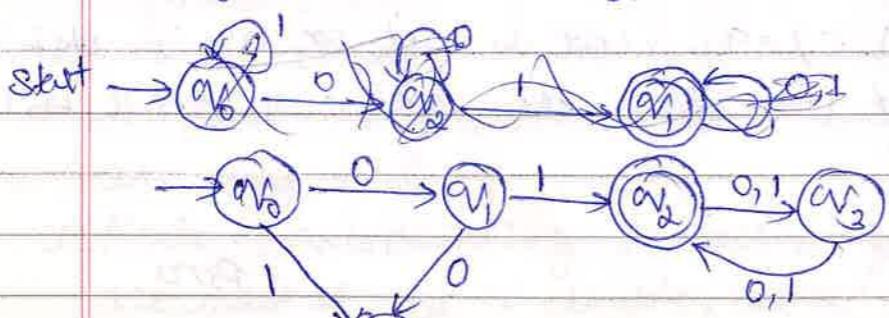
$$\delta(q_0, 01) = \delta(\hat{\delta}(q_0, 0), 1) = \delta(q_1, 1) = q_2$$

$$\delta(q_0, 011) = \delta(\hat{\delta}(q_0, 01), 1) = \delta(q_2, 1) = q_3$$

$$\delta(q_0, 0111) = \delta(\hat{\delta}(q_0, 011), 1) = \delta(q_3, 1) = q_4$$

$$\delta(q_0, 01110) = \delta(\hat{\delta}(q_0, 0111), 0) = \delta(q_4, 0) = q_3$$

$$\delta(q_0, 011101) = \delta(\hat{\delta}(q_0, 01110), 1) = \delta(q_3, 1) = q_4$$



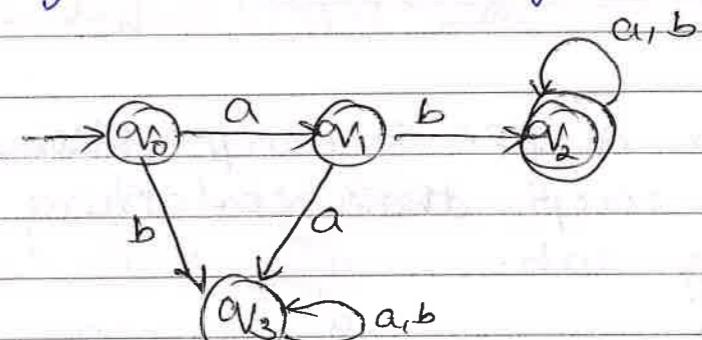
The language of a DFA

The lang. of a DFA $A = (Q, \Sigma, \delta, q_0, F)$
denoted $L(A)$ is defined by
 $L(A) = \{w \mid \delta(q_0, w) \text{ is in } F\}$
ie

The lang. of A is the set of strings w
that take the start state q_0 to one of the
accepting states. If L is $L(A)$ for some
DFA A , then we say L is a regular language.

Problems

- v) Obtain a DFA to accept strings of ab and ba
starting with the string ab.



The DFA to accept strings starting with ab is

$$A = (Q, \Sigma, \delta, q_0, F) \text{ where } \Sigma = \{a, b\}$$

$$Q = \{q_0, q_1, q_2, q_3\}$$

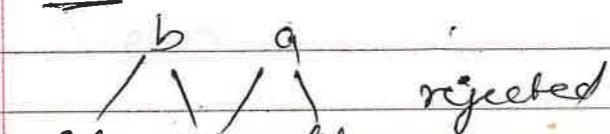
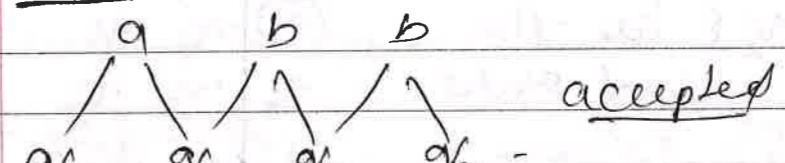
$$\Sigma = \{a, b\}$$

q_0 is the start state

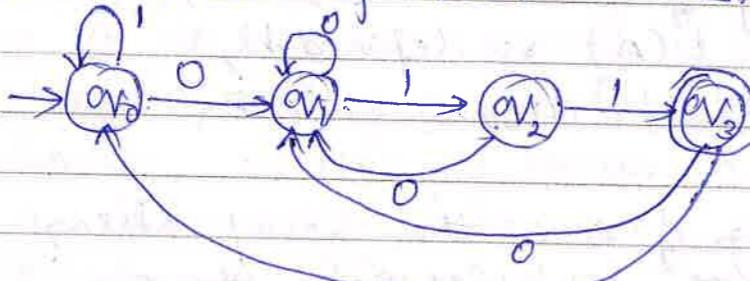
q_2 is the final state

δ	a	b
q_0	q_1	q_3
q_1	q_2	q_3
q_2	q_3	q_1
q_3	q_1	q_2

abb



- 2) Design a DFA to accept strings of a_8 and b_8 ending with the string 011 .



011^*
 10011^*
 0110^*
 011011^*
 01101^*
 111011

$$L = \{ (0+1)^* 011 \}$$

The DFA $A = (Q, \Sigma, \delta, q_0, F)$ is

$$Q = \{q_0, q_1, q_2, q_3\}$$

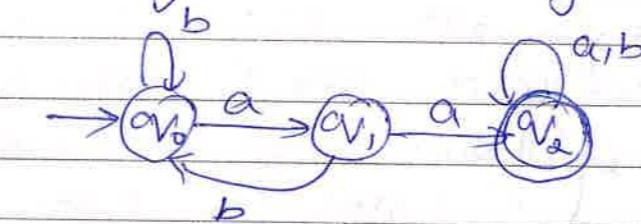
$$\Sigma = \{0, 1\}$$

q_0 is the start state

F is the final state

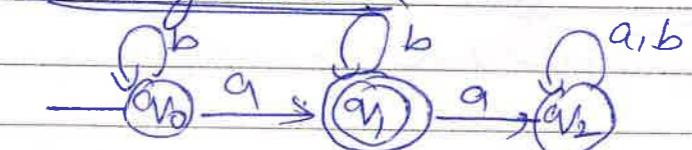
	0	1
$\delta(q_0, 0)$	q_1, q_3	
$\delta(q_1, 0)$	q_1, q_2	
$\delta(q_2, 0)$	q_1, q_3	
$\delta(q_3, 0)$	q_1, q_3	

- 4) Obtain a DFA to accept strings of a_8 & b_8 having a substring aa .

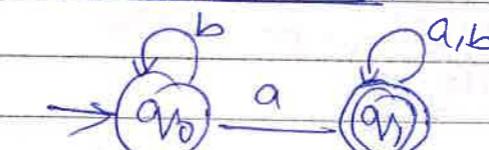


- 5) Obtain DFA's to accept strings of a_8 & b_8 having
- (i) exactly one a
 - (ii) atleast one a
 - (iii) not more than three a_8

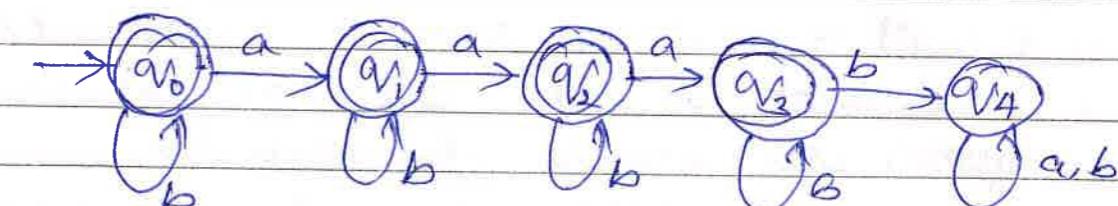
- (i) exactly one a



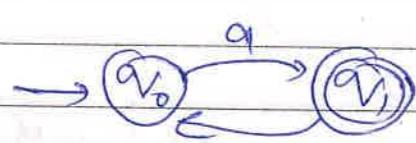
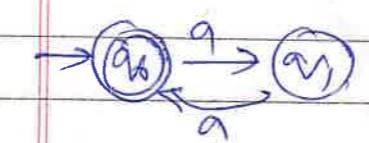
- (ii) atleast one a



- (iii) not more than three a_8



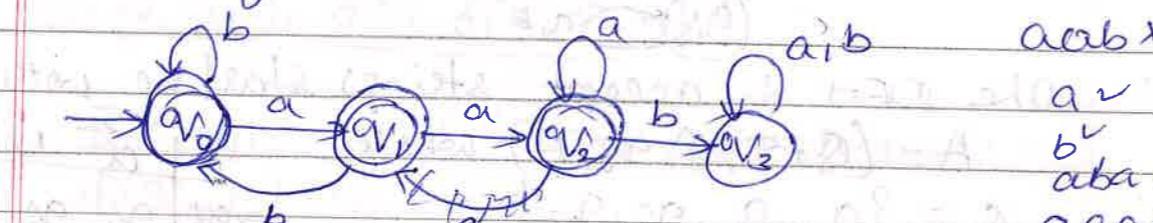
- 6) Obtain a DFA to accept even no of a_8 and odd no of a_8 .



even

odd

Ques



a^*
 a^*
 b^*
 aba^*
 $aaab$

The DFA $A = (Q, \Sigma, \delta, q_0, F)$ where

$$Q = \{q_0, q_1, q_2, q_3\}$$

$$\Sigma = \{a, b\}$$

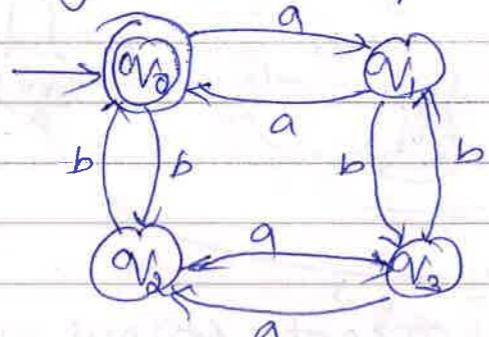
q_0 is the start state

$\{q_0, q_1, q_2\}$ are the final states

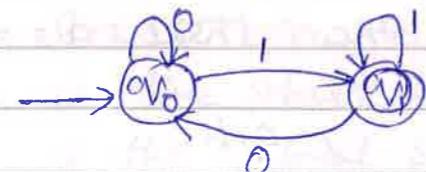
	a	b
$\delta(q_0, a)$	q_1, q_3	
$\delta(q_1, a)$	q_2, q_3	
$\delta(q_2, a)$	q_2, q_3	
$\delta(q_3, a)$	q_2, q_3	

NONDETERMINISTIC FINITE AUTOMATA
 (NFA)

- 7) Obtain a DFA to accept strings of $a^k b^l$ having even no of a s and b s.

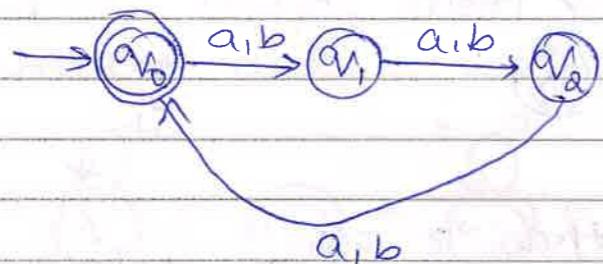


- 8) Obtain a DFA to accept binary odd nos



001
011
101

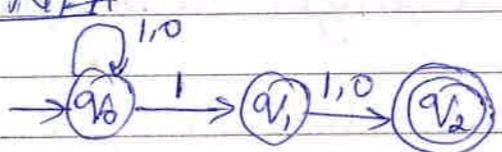
- 9) Obtain a DFA to accept the language
 $L = \{w : |w| \bmod 3 = 0\}$ on $q, \Sigma = \{a, b\}$



An NFA has the power to be in several states at once. This ability is often expressed as an ability to "guess" something about its input.

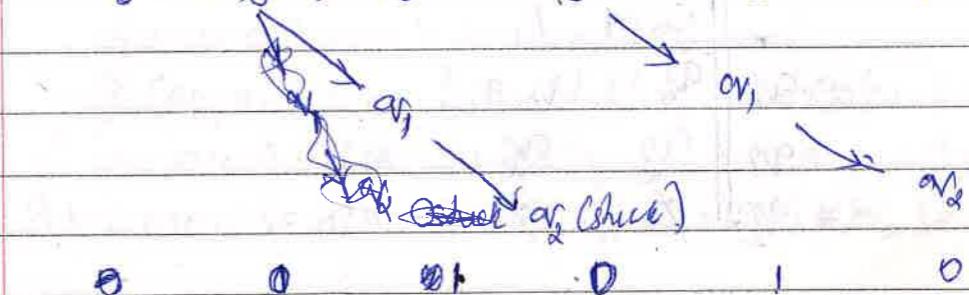
For instance, when the automaton is used to search for certain sequences of characters (eg: keywords) in a long text string, it is helpful to "guess" that we are at the beginning of one of those strings and use a sequence of states to do nothing but check that the string appears, character by character.

An NFA



Note that now there are 2 possible transitions labeled 1 or 0 as hence NFA has 2 options - it can move to either q_0 or q_1 . In fact at each such point, it starts a new thread corresponding to each of the new transitions. Also note that there are no transitions out of q_2 . Whenever this happens, the corresponding thread just ceases to exist.

Ex: $q_0 \rightarrow q_0 \rightarrow q_0 \rightarrow q_0 \rightarrow q_0 \rightarrow q_0$



Definition of NFA

An NFA is represented like a DFA:

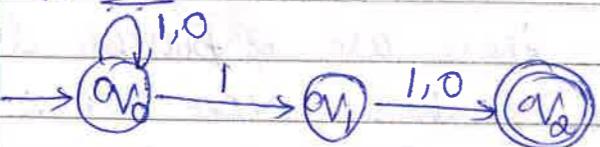
$$A = (Q, \Sigma, \delta, q_0, F)$$

Where

- 1) Q is a finite set of states
- 2) Σ is a finite set of input symbols
- 3) q_0 , a member of Q , is the start state
- 4) F , a subset of Q , is the set of final (or accepting) states.
- 5) δ , the transition function is a function that takes a state in Q and an input symbol in Σ as arguments and returns a subset of Q .

Note: δ returns a set of states in the case of an NFA and a single state in the case of a DFA.

For ex



$$A = (Q, \Sigma, \delta, q_0, F) \text{ where}$$

$$Q = \{q_0, q_1, q_2\}$$

$$\Sigma = \{0, 1\}$$

q_0 is the start state

q_2 is the final state

	0	1
$\rightarrow q_0$	q_0	$\{q_0, q_1\}$
q_1	q_2	q_2
$* q_2$	\emptyset	\emptyset

The Extended Transition Function

We extend the δ to $\tilde{\delta}$ of an NFA to a function $\tilde{\delta}$ that takes a state q_0 and a string of input symbols w , and returns the set of states that the NFA is in if it starts in state q_0 and processes the string w .

Formally, we define $\tilde{\delta}$ for an NFA's δ by:

Basis:

$\tilde{\delta}(q_0, \epsilon) = \{q_0\}$. That is, without reading any input symbols, we are only in the state we began in.

INDUCTION:

Suppose w is of the form $w = xa$, where a is the final symbol of w and x is the rest of w . Also suppose that $\tilde{\delta}(q_0, x) = \{p_1, p_2, \dots, p_k\}$. Let

$$\bigcup_{i=1}^k \delta(p_i, a) = \{r_1, r_2, \dots, r_m\}$$

Then $\tilde{\delta}(q_0, w) = \{r_1, r_2, \dots, r_m\}$

Let formally, we compute $\tilde{\delta}(q_0, w)$ by first computing $\tilde{\delta}(q_0, x)$, and then following any transition from any of these states that is labeled a .

Ex: Process the string 01010 using $\tilde{\delta}$ by NFA.

$$\tilde{\delta}(q_0, \epsilon) = \{q_0\}$$

$$\tilde{\delta}(q_0, 0) = \delta(q_0, 0) = \{q_0\}$$

$$\tilde{\delta}(q_0, 01) = \delta(q_0, 1) = \{q_0, q_1\}$$

$$\tilde{\delta}(q_0, 010) = \delta(q_0, 0) \cup \delta(q_1, 0) = \{q_0\} \cup \{q_2\} = \{q_0, q_2\}$$

$$\tilde{\delta}(q_0, 0101) = \delta(q_0, 1) \cup \delta(q_2, 1) = \{q_0, q_1\} \cup \emptyset = \{q_0, q_1\}$$

$$\tilde{\delta}(q_0, 01010) = \delta(q_0, 0) \cup \delta(q_1, 0) = \{q_0\} \cup \{q_2\} = \{q_0, q_2\}$$

The Language of an NFA

If $A = (Q, \Sigma, \delta, q_0, F)$ is an NFA, then,

$$L(A) = \{w \mid \delta(q_0, w) \cap F \neq \emptyset\}$$

That is $L(A)$ is the set of strings w in Σ^* such that $\delta(q_0, w)$ contains at least one accepting state.

EQUIVALENCE OF DFA & NFA OR CONVERSION FROM NFA TO DFA

SUBSET CONSTRUCTION METHOD

The subset construction starts from an NFA $N = (Q_N, \Sigma, \delta_N, q_0, F_N)$. Its goal is the description of a DFA $D = (Q_D, \Sigma, \delta_D, q_{0D}, F_D)$ such that $L(D) = L(N)$. The i/p alphabets of the two automata are the same, and the start state of D is the set containing only the start state of N . The other components of D are constructed as follows.

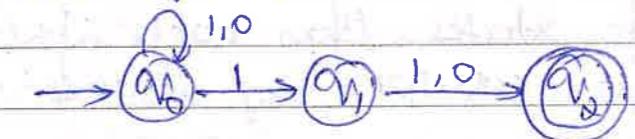
- Q_D is the set of subsets of Q_N . i.e Q_D is the powerset of Q_N . If Q_N has n states, then Q_D will have 2^n states. Often, not all these states are accessible from the start state of Q_D . Inaccessible states can be "thrown away", so effectively, the no of states of D may be much smaller than 2^n .

- F_D is the set of subsets S of Q_N such that $S \cap F_N \neq \emptyset$. That is F_D is all sets of N 's states that include atleast one accepting state of N .

- For each set $S \subseteq Q_N$ and for each input symbol a in Σ .

$$\delta_D(S, a) = \bigcup_{p \in S} \delta_N(p, a)$$

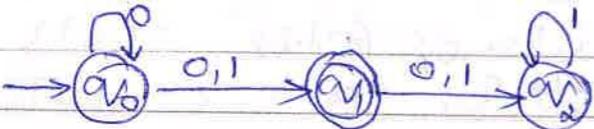
That is, to compute $\delta_D(S, a)$, we look at all the states p in S , see what states N goes to from p on input a , and take the union of all those states.



δ	0	1
\emptyset	\emptyset	\emptyset
$\{q_0\}$	$\{q_0\}$	$\{q_0, q_1, q_2\}$
$\{q_1\}$	$\{q_1\}$	$\{q_1, q_2\}$
$\{q_2\}$	\emptyset	\emptyset
$\{q_0, q_1\}$	$\{q_0, q_1\}$	$\{q_0, q_1, q_2\}$
$\{q_0, q_2\}$	$\{q_0, q_2\}$	$\{q_0, q_1\}$
$\{q_1, q_2\}$	$\{q_1, q_2\}$	$\{q_2\}$
$\{q_0, q_1, q_2\}$	$\{q_0, q_1, q_2\}$	$\{q_0, q_1, q_2\}$

Problem:

- Convert the following NFA into an equivalent DFA.



Step 1: q_0 is the start of DFA.

$$\text{So } Q_D = \{[q_0]\} - - - (1)$$

Step 2 Find the new states from each state in Q_D and obtain the corresponding transitions.

Consider the state $[q_0]$:

When $a=0$,

$$\begin{aligned} d_D([q_0], 0) &= d_N([q_0], 0) \\ &= [q_0, q_1] - - - (2) \end{aligned}$$

When $a=1$,

$$\begin{aligned} d_D([q_0], 1) &= d_N([q_0], 1) \\ &= [q_1] - - - (3) \end{aligned}$$

Since the states obtained in (2) & (3) are not in Q_D (1), add these two states to Q_D

so that

$$Q_D = \{[q_0], [q_0, q_1], [q_1]\}$$

Consider the state $[q_0, q_1]$:

When $a=0$,

$$\begin{aligned} d_D([q_0, q_1], 0) &= d_N([q_0, q_1], 0) \\ &= d_N(q_0, 0) \cup d_N(q_1, 0) \\ &= \{q_0, q_1\} \cup \{q_2\} \\ &= [q_0, q_1, q_2] - - - (4) \end{aligned}$$

When $a=1$

$$\begin{aligned} d_D([q_0, q_1], 1) &= d_N([q_0, q_1], 1) \\ &= d_N(q_0, 1) \cup d_N(q_1, 1) \\ &= \{q_1, q_2\} \cup \{q_1\} \\ &= [q_1, q_2] - - - (5) \end{aligned}$$

Since these 2 states are not in Q_D add them to Q_D so that

$$Q_D = \{[q_0], [q_0, q_1], [q_1], [q_0, q_1, q_2], [q_1, q_2]\}$$

The transitions are

	δ	0	1
\uparrow	$[q_0]$	$[q_0, q_1]$	$[q_1]$
Q	$[q_0, q_1]$	$[q_0, q_1, q_2]$	$[q_1, q_2]$
\downarrow	$[q_1]$		
	$[q_0, q_1, q_2]$		
	$[q_1, q_2]$		

Consider the state $[q_1]$:

When $a=0$

$$\begin{aligned} d_D([q_1], 0) &= d_N([q_1], 0) \\ &= [q_2] - - - (6) \end{aligned}$$

When $a=1$

$$\begin{aligned} d_D([q_1], 1) &= d_N([q_1], 1) \\ &= [q_2] - - - (7) \end{aligned}$$

Since $[q_2]$ is not present in Q_D add it to it

$$Q_D = \{[q_0], [q_0, q_1], [q_1], [q_0, q_1, q_2], [q_1, q_2], [q_2]\}$$

Consider the state $[q_0, q_1, q_2]$:

When $a=0$,

$$\begin{aligned} d_D([q_0, q_1, q_2], 0) &= d_N([q_0, q_1, q_2], 0) \\ &= d_N(q_0, 0) \cup d_N(q_1, 0) \cup d_N(q_2, 0) \\ &= \{q_0, q_1, q_2\} \cup \{q_2\} \cup \emptyset \\ &= [q_0, q_1, q_2] \end{aligned}$$

When $a=1$,

$$\begin{aligned} d_D([q_0, q_1, q_2], 1) &= d_N([q_0, q_1, q_2], 1) \\ &= d_N(q_0, 1) \cup d_N(q_1, 1) \cup d_N(q_2, 1) \\ &= \{q_1, q_2\} \cup \{q_1, q_2\} \cup \{q_2\} \\ &= \{q_1, q_2\} \end{aligned}$$

Since these two states are already in Q_D do not add them to Q_D . But add the corresponding Tr. to Tr. table.

Consider the state $[q_1, q_2]$

When $a=0$,

$$\begin{aligned} d_D([q_1, q_2], 0) &= d_N([q_1, q_2], 0) \\ &= d_N(q_1, 0), d_N(q_2, 0) \\ &= \{q_1\} \cup \emptyset \\ &= [q_1] \end{aligned}$$

When $a=1$

$$\begin{aligned} d_D([q_1, q_2], 1) &= d_N([q_1, q_2], 1) \\ &= d_N(q_1, 1) \cup d_N(q_2, 1) \\ &= \{q_1\} \cup \{q_2\} \\ &= [q_1, q_2] \end{aligned}$$

Since $[q_2]$ is already in Q_D , just add the tr. to π .

Consider the state $[q_2]$:

When $a=0$,

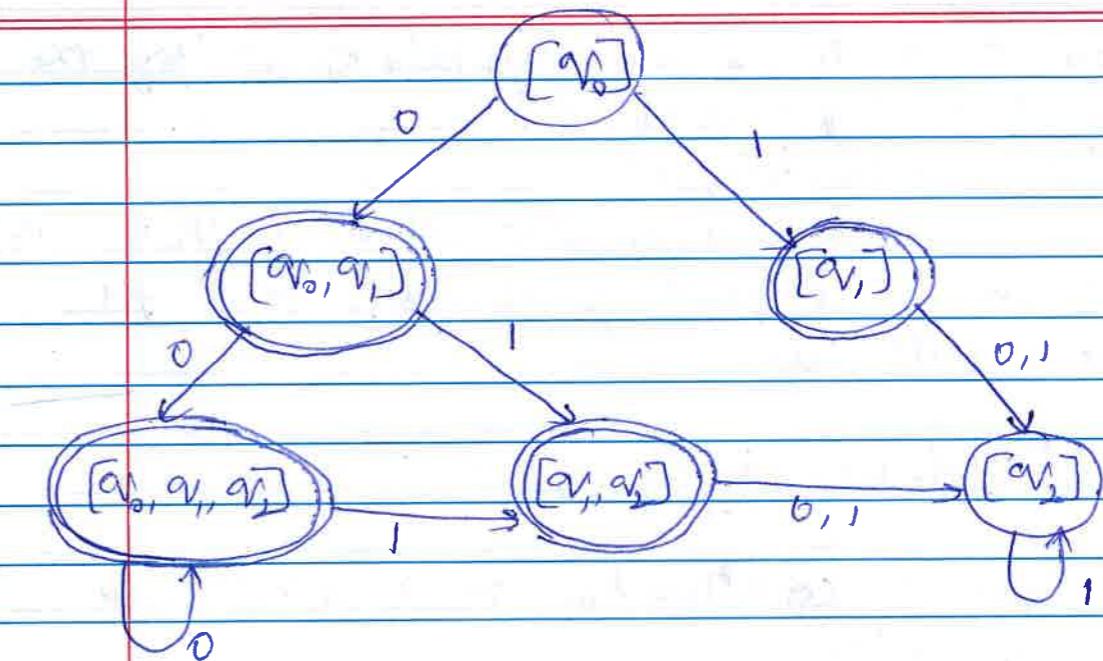
$$\begin{aligned} d_D([q_2], 0) &= d_N([q_2], 0) \\ &= \emptyset \end{aligned}$$

When $a=1$

$$\begin{aligned} d_D([q_2], 1) &= d_N([q_2], 1) \\ &= [q_2] \end{aligned}$$

The final π is $\leftarrow \Sigma \rightarrow$

δ	0	1
$[q_0]$	$[q_0, q_1]$	$[q_1]$
(q_0, q_1)	$[q_0, q_1, q_2]$	$[q_1, q_2]$
$[q_1]$	$[q_2]$	$[q_1]$
(q_2, q_1, q_2)	$[q_0, q_1, q_2]$	$[q_1, q_2]$
(q_1, q_2)	$[q_2]$	$[q_2]$
$[q_2]$	\emptyset	$[q_2]$



Theorem - 1

If $D = \{Q_D, \Sigma, d_D, \{q_0\}, F_D\}$ is the DFA constructed from NFA $N = (Q_N, \Sigma, d_N, q_0, F_N)$ by the subset construction- then $L(D) = L(N)$.

Play: What we actually prove first, by induction on $|\omega|$, is that

$$\delta_D(\{q_0\}, \omega) = \delta_N(q_0, \omega)$$

Notice that each δ of the δ 's selecting a set of states from Q_N , but δ_D interprets this set as one of the states of Q_D (which is the power set of Q_N), while δ_N interprets this set as a subset of Q_N .

By BASIC: Let $|\omega| = 0$; that is $\omega = \epsilon$. By the basic definition of δ for DFA's and NFA's both $\delta_D(q_0, \epsilon)$ and $\delta_N(q_0, \epsilon)$ are $\{q_0\}$.

INDUCTION:

Let ω be of length $n+1$, and assume the hint for length n . Break ω up as $\omega_1, \omega_2, \dots, \omega_n, \omega_{n+1}$.

where a is the final symbol of w . By the inductive hypothesis,

$$\delta_D^*(\{q_0\}, x) = \delta_N^*(q_0, x).$$

Let both these sets of NFA states be $\{P_1, P_2, \dots, P_k\}$.

The inductive part of the defn of δ for NFA's tells us

$$\delta_N^*(q_0, w) = \bigcup_{i=1}^k \delta_N^*(P_i, a) \quad \dots \text{(1)}$$

The subset construction, on the other hand, tells us that

$$\delta_D^*(\{P_1, P_2, \dots, P_k\}, a) = \bigcup_{i=1}^k \delta_D^*(P_i, a) \quad \dots \text{(2)}$$

Now, let us use (2) and the fact that $\delta_D^*(\{q_0\}, x) = \{P_1, P_2, \dots, P_k\}$ in the inductive part of the defn. of δ for DFA's:

$$\begin{aligned} \delta_D^*(\{q_0\}, w) &= \delta_D^*(\delta_D^*(\{q_0\}, x), a) \\ &= \delta_D^*(\{P_1, P_2, \dots, P_k\}, a) \end{aligned}$$

$$= \bigcup_{i=1}^k \delta_N^*(P_i, a) \quad \dots \text{(3)}$$

Thus eqns (1) & (3) demonstrate that

$\delta_D^*(q_0, w) = \delta_N^*(q_0, w)$, when we observe that D and N both accept w if and only if $\delta_D^*(q_0, w)$ or $\delta_N^*(q_0, w)$ respectively, contain a state in F_N , we have a complete proof that $L(D) = L(N)$.

Problem - 2.

A lang. L is accepted by some DFA iff L is accepted by some NFA.

Proof: (if) the "if" part is the subset construction & Thm-(1).

(Only if). In this part, we have only to convert a DFA into an identical NFA.

If we have the tr. diagram for a DFA, we can also interpret it as the tr. diag of an NFA, which happens to have exactly one choice of α in any situation.

More formally, let $D = (Q, \Sigma, \delta_D, q_0, F)$ be a DFA. Define $N = (Q, \Sigma, \delta_N, q_0, F)$ to be the equivalent NFA, where δ_N is defined by the rule:

- If $\delta_D(q, a) = p$, then $\delta_N(q, a) = \{p\}$.

It is then easy to show by induction on $|w|$, that if $\delta_D^*(q_0, w) = p$ then

$$\delta_N^*(q_0, w) = \{p\}.$$

w is accepted by D if and only if it is accepted by N i.e. $L(D) = L(N)$.

Finite Automata with Epsilon-Transitions

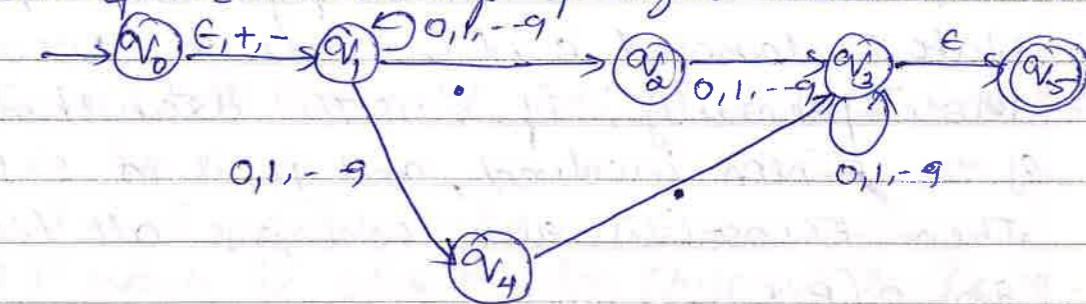
Construct an E-NFA that accepts decimal numbers consisting of

- 1) an optional + or - sign

2) A string of digits

3) A decimal point .

4) Another string of digits. Either the string of digits or the string (2) can be empty, but at least one of the two strings of digits must be nonempty.



The Formal Notation for an E-NFA:-

We represent an E-NFA A by
 $A = (Q, \Sigma, \delta, q_0, F)$ where all components have
the same interpretation as for an NFA,
except that δ is now a function that
takes as arguments:

- i) A state in Q and
- ii) A member of $\Sigma \cup \{\epsilon\}$, that is either an
input symbol, or the symbol ϵ . We require
that ϵ , the symbol for the empty string,
cannot be a member of the alphabet Σ .

Epsilon-closures :-

We ϵ -close a state q by following all
transitions out of q that are labeled ϵ .
However, when we get to other states by
following ϵ , we follow the ϵ -transitions
out of those states & so on, eventually
finding every state that can be reached
from q along any path whose arcs are
all labeled ϵ .

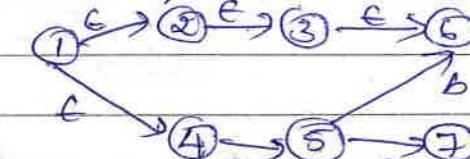
Recursive Defn :-

Basis: State q is in $\text{ECLOSE}(q)$.

Induction: If state p is in $\text{ECLOSE}(q)$,
and there is a transition from state p to
state r labeled ϵ , then r is in $\text{ECLOSE}(q)$.

More precisely, if δ is the transition function
of the E-NFA involved, and p is in $\text{ECLOSE}(q)$,
then $\text{ECLOSE}(q)$ also contains all the states
in $\delta(p, \epsilon)$.

q_0



$$\text{EClose}(1) = \{1, 2, 3, 4, 6\}$$

Eliminating E-Transitions

Let the E-NFA $E = (Q_E, \Sigma, \delta_E, q_{0E}, F_E)$:

Then the equivalent DFA

$$D = (Q_D, \Sigma, \delta_D, q_{0D}, F_D)$$

is defined as follows:

i) Q_D is the set of subsets of Q_E . More precisely,
we shall find that the only accessible states
of D are the ϵ -closed subsets of Q_E , i.e. those
sets $S \subseteq Q_E$ such that $S = \text{ECLOSE}(S)$.

Put another way, the ϵ -closed sets of states
are those such that any ϵ -transition
out of one of the states in S lead to a state
that is also in S . Note that \emptyset is an
 ϵ -closed set.

ii) $q_{0D} = \text{ECLOSE}(q_{0E})$; i.e. we get the start state
of D by closing the set consisting of only
the start state of E . Note that this rule
differs from the original subset construction,
where the start state of the constructed automata
was just the set containing the start state
of the given NFA.

iii) F_D is those sets of states that contain
at least one accepting state of E . That is
 $F_D = \{S | S \text{ is in } Q_D \text{ and } S \cap F_E \neq \emptyset\}$

iv) $\delta_D(S, a)$ is computed, for all a in Σ and sets
 S in Q_D by:

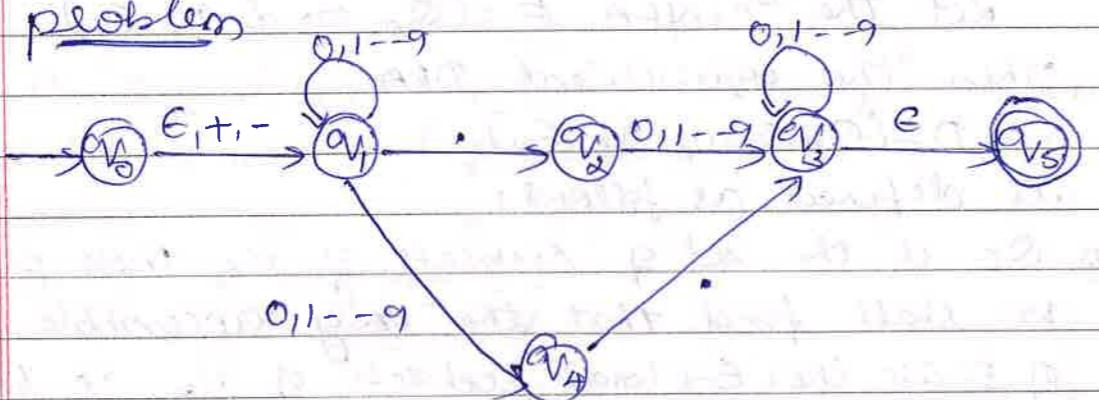
(a) Let $S = \{p_1, p_2, \dots, p_k\}$

(b) Compute $\bigcup_{i=1}^k \delta(p_i, a)$; let this set be $\{r_1, r_2, \dots, r_m\}$

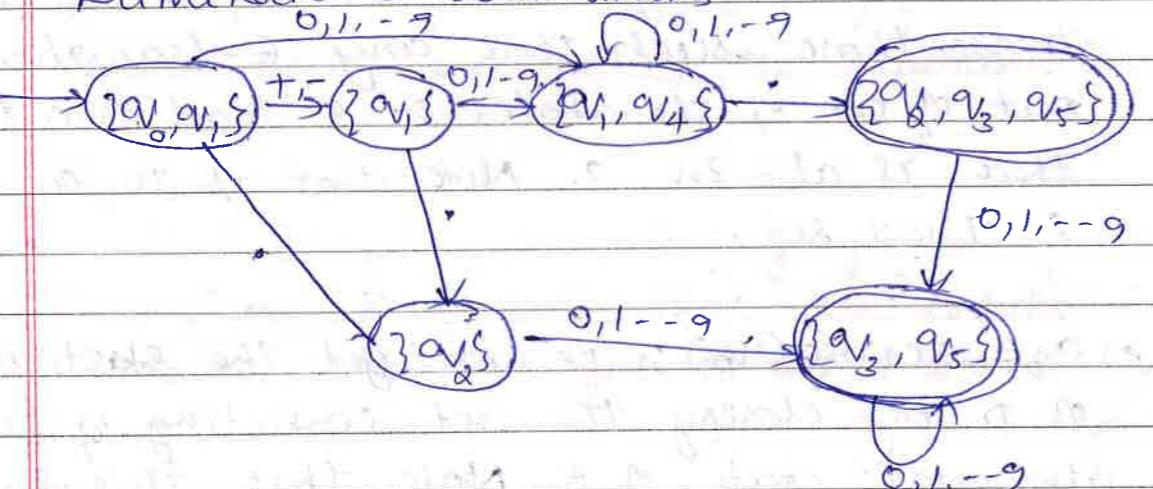
(c) Then $\delta_D(S, a) = \bigcup_{j=1}^m \text{ECLOSE}(r_j)$.

REGULAR EXPRESSIONS

problem



Eliminate E-transitions



$$d_p(\{q_0, q_1\}, +) = \{q_1\}$$

$$d_p(\{q_0, q_1\}, -) = \{q_1\}$$

$$d_p(\{q_0, q_1\}, \cdot) = \{q_2\}$$

$$d_p(\{q_0, q_1\}, 0) = \{q_1, q_4\}$$

$$d_p(\{q_0, q_1\}, 1) = \{q_1, q_2\}$$

$$d_p(q_2, 0) = \{q_3, q_5\}$$

$$d_p(q_2, 1) = \{q_2, q_5\}$$

$$d_p(q_3, 0) = \{q_3, q_5\}$$

$$d_p(q_3, 1) = \{q_3, q_2\}$$

$$d_p(q_4, \cdot) = \{q_2\}$$

$$d_p(q_4, 0) = \{q_1\}$$

$$d_p(q_4, 1) = \{q_1\}$$

$$d_p(\{q_1, q_4\}, +) = \{q_4\}$$

$$d_p(\{q_1, q_4\}, -) = d_p(q_1, \cdot) \cup d_p(q_4, \cdot)$$

$$= \{q_2\} \cup \{q_3, q_5\}$$

$$= \{q_1, q_3, q_5\}$$

$$d_p(\{q_1, q_4\}, 0) = d_p(q_1, 0) \cup q_4, 0)$$

$$= \emptyset \cup \{q_1\}$$

$$= \{q_1\}$$

$$d_p(\{q_1, q_4\}, 1) = d_p(q_1, 1) \cup q_4, 1)$$

$$= \{q_2\} \cup \{q_3, q_5\}$$

$$= \{q_2, q_3, q_5\}$$

$$d_p(\{q_1, q_4\}, 0) = \{q_1\}$$

$$d_p(\{q_1, q_4\}, 1) = \{q_1\}$$

$$d_p(\{q_2, q_3, q_5\}, p) = \{q_3, q_5\}$$

REGULAR EXPRESSIONS

Regular exp_s define the regular language that various forms of automata describe.

R.E. offers a declarative way to express the strings we want to accept.

The Operators of R.Es :-

1) The union of two languages L and M denoted L \cup M, is the set of strings that are in either L or M or both.

Ex if L = {001, 10, 111} and M = {ε, 001} then $L \cup M = \{ε, 10, 001, 111\}$.

2) The concatenation of languages L and M is the set of strings that can be formed by taking any string in L and concatenating it with any string in M denoted with a dot or with no operator.

Ex if L = {001, 10, 111} and M = {ε, 001} then $L \cdot M$ or $M \cdot L = \{001, 10, 111, 001001, 10001, 111001\}$

3) The closure (or star or Kleene closure) of a lang. L is denoted L^* and represents the set of those strings that can be formed by taking any no of strings from L, possibly with repetitions and concatenating all of them.

Ex: Let L = {0, 11}

$$L^0 = \{ε\}$$

$L^1 = L$, represents choice of one string from L.

$L^2 = \{00, 011, 110, 1111\}$, pick two strings from L with repetitions allowed.

$L^3 = \{000, 0011, 0110, 1100, 01111, 11011, 11110, 11111\}$

To compute L^* , compute L^i for each i & take the union of all these languages. L^i has 2ⁱ members. L is finite here.

- 2) Let L be the set of all strings of 0's.
 L is infinite.

$$L^0 = \{ \epsilon \}$$

$$L^1 = L, L^2 = L \cdot L, L^3 = L \dots$$

\therefore Every string of 0's can be written as the concatenation of two strings of 0's.

$$\therefore L^* = L^0 \cup L^1 \cup L^2 \cup \dots \text{ is } L \text{ in this case.}$$

3) $\emptyset^* = \{ \epsilon \}$.

$$\emptyset^0 = \{ \emptyset \}$$

\emptyset^i for any $i \geq 1$ is empty.

\emptyset is one of only two langs whose closure is finite.

Building Reg. Exprns

The algebra of R.E.s uses constants & variables and operators for 3 operations viz union, dot and star.

Recursive defn. of R.E.'s

Basis: The basis consists of 3 parts:

i) The constants ϵ and \emptyset are R.E.s denoting the langs $\{ \epsilon \}$ and \emptyset , resp., that is $L(\epsilon) = \{ \epsilon \}$ and $L(\emptyset) = \emptyset$.

ii) If a is any symbol, then a is a R.E. This exprn denotes the lang. $\{ a \}$. i.e. $L(a) = \{ a \}$

iii) A var, usually capitalized & italic such as L is a var, representing any language.

INDUCTION:

i) If E & F are R.E.s, then $E+F$ is a RE denoting the union of $L(E)$ and $L(F)$, i.e.

$$L(E+F) = L(E) \cup L(F).$$

- ii) If E and F are REs then EF is a RE denoting the concatenation of $L(E)$ and $L(F)$. i.e. $L(ER) = L(E)L(F)$.

- iii) If E is a RE, then E^* is a RE, denoting the closure of $L(E)$, i.e. $L(E^*) = (L(E))^*$

- iv) If E is a RE, then (E) , a parenthesized E , is also a RE, denoting the same language. Formally, $L((E)) = L(E)$.

Precedence of Reg. Exprn Operators

- i) The star operator is of highest precedence.
- ii) Concatenation or dot operator.
- iii) All unions (+ operators) with their operands.

Finite Automata & Regular Expressions:-

W.K.t DFA & the two kinds of NFA (with & without ϵ -transitions) accept the same class of languages. T.S.T RE define the same class, we must show that

- i) Every lang. defined by one of these automata is also defined by a RE.
- ii) Every lang. defined by a RE is defined by one of these automata. For this we show that there is an NFA with ϵ -transitions accepting the same language.

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pbns) Obtain a RE to accept a lang. consisting of strings of a's and b's of even length.

soln $(aa+ab+ba+bb)^*$ or

$$L(R) = \{aa+ab+ba+bb\}^n \mid n \geq 0\}$$

2) Obtain a RE to accept a lang. consisting of strings of a's and b's of odd length.

$$(a+b)(aa+ab+ba+bb)^*$$

3) Obtain a RE to accept strings of 0's & 1's ending with 'b' and has no substring aa.

$$(b+ab)^*$$

using set notation,

$$L(R) = \{(b+ab)\}^n \mid n \geq 1\}$$

4) Obtain a RE to accept strings of 0's & 1's having no two consecutive zeros.

$$(1+01)^*(01+1)$$

5) Obtain a RE such that $L(R) = \{w \mid w \in \{0,1\}^*\}$ with atleast three consecutive zeros.

soln $(0+1)^* 000(0+1)^*$ or

$$L(R) = \{0+1\}^m 000(0+1)^n \mid m \geq 0 \text{ and } n \geq 0\}$$

6) Obtain a RE to accept strings of a's and b's of length ≤ 10 .

$$(a+b)^{10}$$

7) Obtain a RE to accept strings of a's and b's starting with 'a' and ending with 'b'.

$$a(a+b)^*$$

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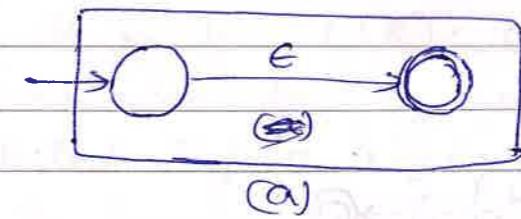
CONVERTING REG. EXPNS TO AUTOMATA

Theorem

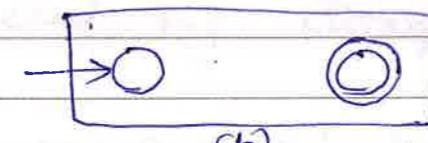
Every language defined by a RE is also defined by a finite automaton.

proof: Suppose $L = L(R)$ for a RE R , we show that $L = L(E)$ for some E-NFA E with:

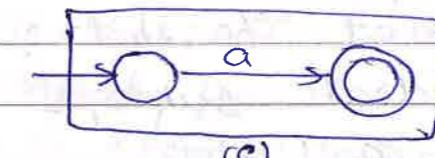
- i) Exactly one accepting state,
- ii) No arcs into the initial state
- iii) No arcs out of the accepting state.



(a)



(b)



(c)

Basis: There are three parts to the basis as shown in above fig.

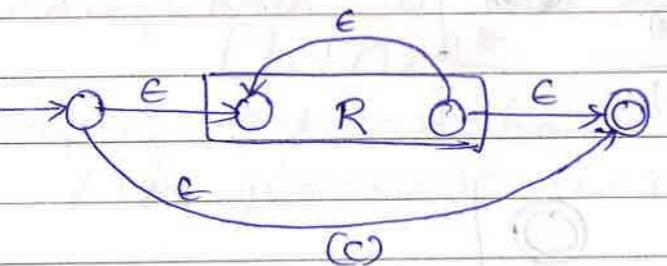
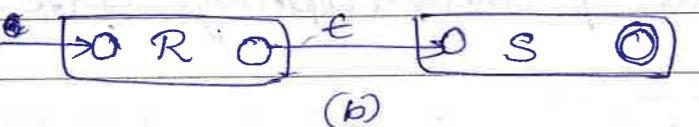
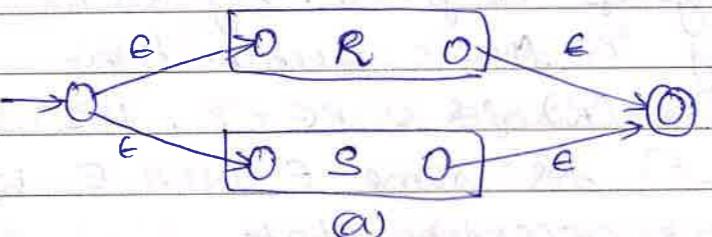
In part (a) we see how to handle the expr ϵ .

The lang. of the automation is easily seen to be $\{\epsilon\}$. Since the only path from the start state to an accepting state is labeled ϵ .

Part (b) shows the construction for \emptyset . Since there are no paths from start state to accepting state, so \emptyset is the lang. of this automation.

Part (c) gives the automation for a RE a .

The lang. of this automaton is $L(a)$, consist of one string a .

INDUCTION:-

The three parts of induction are shown above. We assume that the start of the two is true for the immediate subexpressions of a given $R \circ S$. The four cases are:

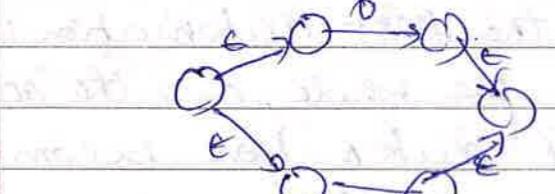
- i) The expr. is $R + S$ for some smaller exprs R and S . Then automaton (a) serves. If starting at the new start state, we can go to the start state of either the automaton for R or the automaton for S . We then reach the accepting state of one of these automata, following a path labeled by some string in $L(R)$ or $L(S)$, respectively. From there, we follow one of the ϵ -edges to the accepting state of the new automaton. Thus, the lang. of the automaton is $L(R) \cup L(S)$.

- ii) The expr. is RS for some smaller exprs R and S . The automaton is shown in (b). The start state of the first automaton becomes the start state of the whole, and the accepting state of the second automaton becomes the accepting state of the whole. The only paths from start to accepting state go first through the automaton for R , where it must follow a path labeled by a string in $L(R)$, and then through the automaton for S , where it follows a path labeled by a string in $L(S)$. Thus the paths in the automaton of fig (b) are those labeled by strings in $L(R)L(S)$.

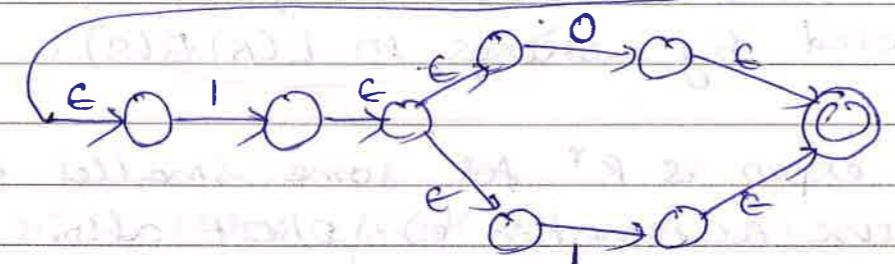
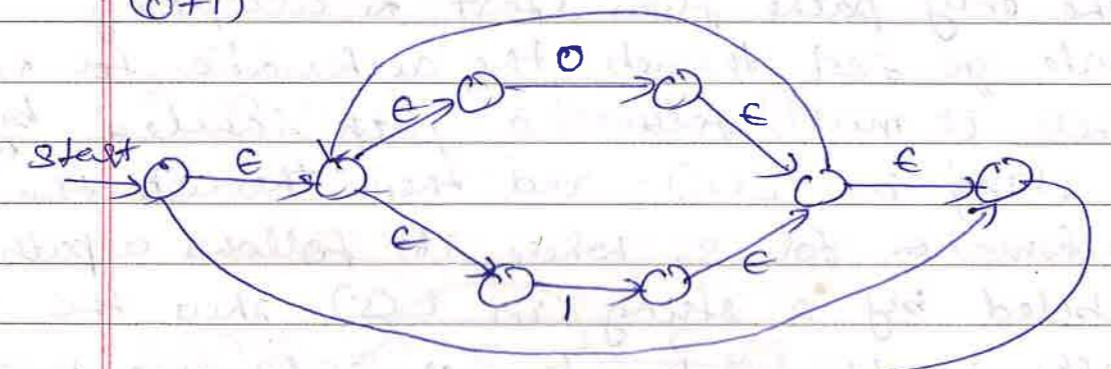
- iii) The expr. is R^* for some smaller expr R . We use automaton (c). That allows us to go either:
 - (a) Directly from the start state to the accepting state along a path labeled ϵ . That path lets us accept ϵ , which is in $L(R^*)$ no matter what expr. R is.
 - (b) To the start state of the automaton for R , through that automaton one or more times and then to the accepting state. This set of paths allows us to accept strings in $L(R)$, $L(R)L(R)$, and so on thus covering all strings in $L(R^*)$ except ϵ .
- iv) The expr. is (R) for some smaller expr R . The automaton for R also serves as the automaton for (R) since the parentheses do not change

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- 4) Convert the RE $(0+1)^* 1 (0+1)$ to an E-NFA.
- John Consider $(0+1)$

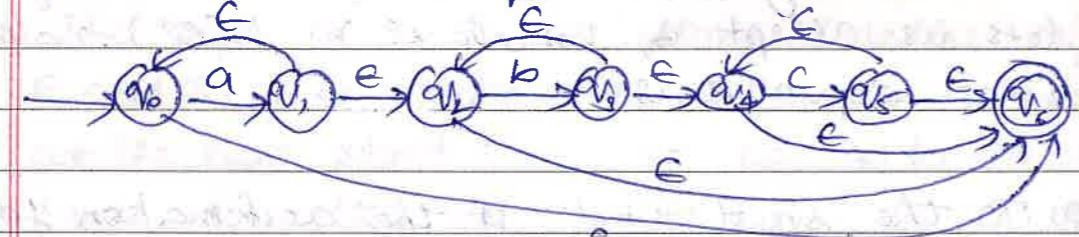


$(0+1)^*$

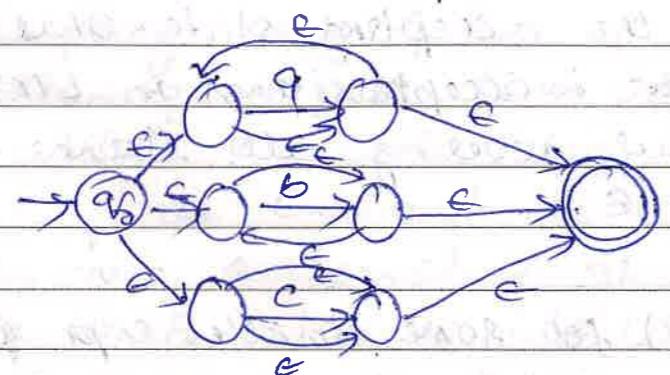


- 2) Obtain an NFA for the RE $(a+b)^* aa(a+b)^*$

- 3) Obtain an NFA for the RE $a^* b^* c^*$

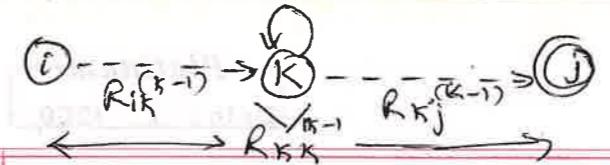


- 4) Obtain an NFA for the RE $a^* + b^* + c^*$



- 5) To accept strings of all 3 b's starting with

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Theorem: - Kleene's Theorem :-

If $L = L(A)$ for some DFA A , then there is a RE R such that $L = L(R)$.

Proof Let us suppose that A 's states are $\{1, 2, \dots, n\}$ for some integer n . We have to construct a collection of REs that describe progressively broader sets of paths in the DFA A .

Let us use $R_{ij}^{(k)}$ as the name of a RE whose lang, is the set of strings w such that w is the label of a path from state i to state j in A and that path has no intermediate node whose number is $\geq k$.

Note: The beginning & end pts of the path are not "intermediate," so there is no constraint that i and/or j be less than or equal to k .

To construct the express $R_{ij}^{(k)}$, we use the following inductive defn starting at $k=0$ and finally reaching $k=n$. Notice that when $k=n$, there is no restriction at all on the paths represented, since there are no states greater than n .

Basis: The basis is $k=0$. Since all states are numbered 1 or above, the restriction on paths is that the path must have no intermediate states at all. There are only two kinds of paths that meet such a condition:

- 1) An arc from node i (state) to node j .
- 2) A path of length 0 that consists of only some node i .

If $i \neq j$ then only case (i) is possible. We must examine the DFA A and find those input symbols a such that there is a transition from state i to state j on symbol a .

- (a) If there is no such symbol a , then

$$R_{ij}^{(0)} = \emptyset$$

- (b) If there is exactly one such symbol a , then

$$\text{then } R_{ij}^{(0)} = a$$

- (c) If there are symbols a_1, a_2, \dots, a_k that label arcs from state i to state j , then

$$R_{ij}^{(0)} = a_1 + a_2 + \dots + a_k$$

However, if $i=j$ then the legal paths are the paths of length 0 and all loops from i to itself. The path of length 0 is represented by the RE ϵ since that path has no symbols along it. Thus we add ϵ to the various exprs devised in (a) thru (c) above.

INDUCTION:-

Suppose there is a path from state i to state j that goes through no state higher than k . There are two possible cases to consider:

- (i) The path does not go through state k at all. In this case, the label of the path is in the lang. of $R_{ij}^{(k-1)}$.

- (ii) The path goes thro' state k atleast once. Then we can break the path into several pieces. The first goes from state i to state k without passing through k , the last piece goes from k to j without passing thro' k , and all the

pieces in the middle go from k to itself without passing through k .

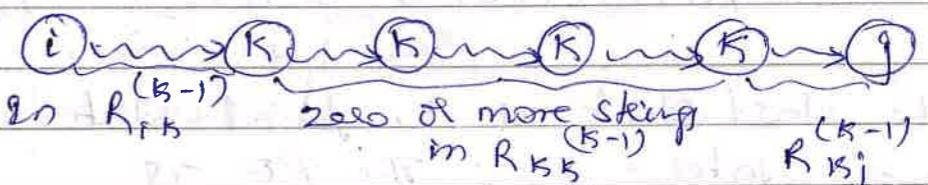
Note that if the path goes thro' state k only once, then there are no "middle" pieces, just a path from i to k , and a path from k to j . The set of labels for all paths

of the type z_k represented by a RE
 $R_{ik}^{(k-1)} (R_{kk}^{(k-1)})^* R_{kj}^{(k-1)}$.

When we combine the expns for the paths of two types above, we have,

$$R_{ij}^{(k)} = R_{ij}^{(k-1)} + R_{ij}^{(k-1)} (R_{kk}^{(k-1)})^* R_{kj}^{(k-1)}$$

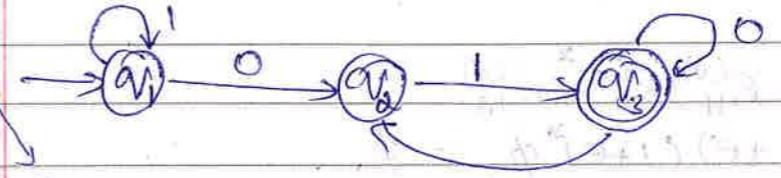
for the labels of all paths from state i to state j that go thro' no state higher than k .



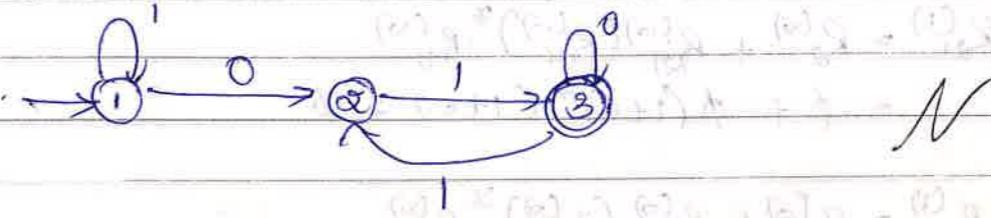
if convert the DFA to a RE.

then the DFA accepts all strings corresponding to RE $1^* 01 (0+1)^*$.

However, lets use the fm to identify the expr



Rewritten as:



Basics		Induction		Induction	
		$\kappa=1$		$\kappa=2$	
$R_{11}^{(0)}$	$1+\epsilon$	$R_{11}^{(1)}$	1^*	$R_{11}^{(2)}$	1^*
$R_{12}^{(0)}$	0	$R_{12}^{(1)}$	1^*0	$R_{12}^{(2)}$	1^*0
$R_{13}^{(0)}$	ϕ	$R_{13}^{(1)}$	ϕ	$R_{13}^{(2)}$	1^*01
$R_{21}^{(0)}$	ϕ	$R_{21}^{(1)}$	ϕ	$R_{21}^{(2)}$	ϕ
$R_{22}^{(0)}$	ϵ	$R_{22}^{(1)}$	ϵ	$R_{22}^{(2)}$	ϵ
$R_{23}^{(0)}$	1	$R_{23}^{(1)}$	1	$R_{23}^{(2)}$	1
$R_{31}^{(0)}$	ϕ	$R_{31}^{(1)}$	ϕ	$R_{31}^{(2)}$	ϕ
$R_{32}^{(0)}$	1	$R_{32}^{(1)}$	1	$R_{32}^{(2)}$	1
$R_{33}^{(0)}$	$0+\epsilon$	$R_{33}^{(1)}$	$0+\epsilon$	$R_{33}^{(2)}$	$0+\epsilon+11$

RE's for paths that can go through

- (a) no state (b) state 1 only (c) states 1 & 2 only.

Inductive part

$$\begin{aligned} R_{ij}^{(1)} &= R_{ij}^{(0)} + R_{ii}^{(0)}(R_{ij}^{(0)})^* R_{ij}^{(0)} \\ \therefore R_{12}^{(1)} &= R_{12}^{(0)} + R_{11}^{(0)}(R_{11}^{(0)})^* R_{12}^{(0)} \\ &= 0 + (1+\epsilon)(1+\epsilon)^* 0 = 1^*0 \quad \because (1+\epsilon)^* = 1^* \end{aligned}$$

∴ start state is 1, final state is 3,

no \Rightarrow states = 3. ∴ The RE is

$$R_{13}^{(2)} = R_{13}^{(1)} + R_{13}^{(1)}(R_{23}^{(1)})^* R_{23}^{(1)}$$

$$\begin{aligned} R_{11}^{(1)} &= R_{11}^{(0)} + R_{11}^{(0)}(R_{11}^{(0)})^* R_{11}^{(0)} \\ &= (1+\epsilon) + (1+\epsilon)(1+\epsilon)^* (1+\epsilon) \\ &= 1^* \end{aligned}$$

$$\begin{aligned} R_{13}^{(1)} &= R_{13}^{(0)} + R_{11}^{(0)}(R_{11}^{(0)})^* R_{13}^{(0)} \\ &= \phi + (1+\epsilon)(1+\epsilon)^* \phi = \phi. \end{aligned}$$

$$\begin{aligned} R_{21}^{(1)} &= R_{21}^{(0)} + R_{21}^{(0)}(R_{11}^{(0)})^* R_{11}^{(0)} \\ &= \phi + \phi(1+\epsilon)^* (1+\epsilon) = \phi \end{aligned}$$

$$\begin{aligned} R_{22}^{(1)} &= R_{22}^{(0)} + R_{21}^{(0)}(R_{11}^{(0)})^* R_{12}^{(0)} \\ &= \epsilon + \phi(1+\epsilon)^* (0) = \epsilon \end{aligned}$$

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$$\begin{aligned} R_{23}^{(1)} &= R_{23}^{(0)} + R_{21}^{(0)}(R_{11}^{(0)})^* R_{13}^{(0)} \\ &= 1 + \phi(1+\epsilon)^* \phi = 1 \end{aligned}$$

$$\begin{aligned} R_{31}^{(1)} &= R_{31}^{(0)} + R_{31}^{(0)}(R_{11}^{(0)})^* R_{11}^{(0)} \\ &= \phi + \phi(1+\epsilon)^* (1+\epsilon) = \phi \end{aligned}$$

$$\begin{aligned} R_{32}^{(1)} &= R_{32}^{(0)} + R_{31}^{(0)}(R_{11}^{(0)})^* R_{12}^{(0)} \\ &= 1 + \phi(1+\epsilon)^* 0 = 1 \end{aligned}$$

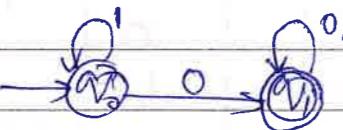
$$\begin{aligned} R_{33}^{(1)} &= R_{33}^{(0)} + R_{31}^{(0)}(R_{11}^{(0)})^* R_{13}^{(0)} \\ &= (0+\epsilon) + \phi(0+\epsilon)^* \phi = 0+\epsilon \quad \text{continue for other RE's} \end{aligned}$$

$$\begin{aligned} R_{13}^{(2)} &= R_{13}^{(1)} + R_{12}^{(1)}(R_{23}^{(1)})^* R_{23}^{(1)} \\ &= \phi + 1^*0(\epsilon)^* 1 = 1^*01 \end{aligned}$$

$$\begin{aligned} R_{33}^{(2)} &= R_{33}^{(1)} + R_{32}^{(1)}(R_{23}^{(1)})^* R_{23}^{(1)} \\ &= (0+\epsilon) + 1^*(\epsilon)^* 1 \\ &= 0+\epsilon+11 \end{aligned}$$

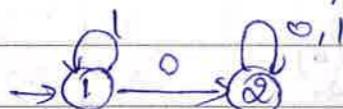
$$\begin{aligned} \text{Now, } R_{13}^{(3)} &= R_{13}^{(2)} + R_{13}^{(2)}(R_{33}^{(2)})^* R_{33}^{(2)} \\ &= 1^*01 + 1^*01(0+\epsilon+11)^*(0+\epsilon+11) \\ &= \underline{1^*01(0+11)^*} \end{aligned}$$

Q1) Obtain a RE for the FA shown below:



What is the lang. corresponding to the RE?

Soln Let $a_0 = 1, a_1 = 2$



By Kleene's thm,

Basis: $k=0$

$$R_{11}^{(0)} = \epsilon + 1 \quad R_{12}^{(0)} = 0 \quad R_{21}^{(0)} = \emptyset \quad R_{22}^{(0)} = \epsilon + 0 + 1$$

Induction:

The RE corresponding to the paths from state i to state j thro' a state which is not higher than k is given by:

$$R_{ij}^{(k)} = R_{ij}^{(k-1)} + R_{ik}^{(k-1)} (R_{kk}^{(k+1)})^* R_{kj}^{(k-1)}$$

When $k=1$,

$$\begin{aligned} R_{11}^{(1)} &= R_{11}^{(0)} + R_{11}^{(0)} (R_{11}^{(0)})^* R_{11}^{(0)} \\ &= (\epsilon + 1) + (\epsilon + 1) (\epsilon + 1)^* (\epsilon + 1) \\ &= (\epsilon + 1) + (\epsilon + 1) 1^* (\epsilon + 1) \\ &= (\epsilon + 1) + 1^* \\ &= 1^* \end{aligned}$$

$$\begin{aligned} R_{12}^{(1)} &= R_{12}^{(0)} + R_{11}^{(0)} (R_{11}^{(0)})^* R_{12}^{(0)} \\ &= 0 + (\epsilon + 1) (\epsilon + 1)^* 0 \\ &= 0 + 1^* 0 = 1^* 0 \end{aligned}$$

$$\begin{aligned} R_{21}^{(1)} &= R_{21}^{(0)} + R_{21}^{(0)} (R_{11}^{(0)})^* R_{11}^{(0)} \\ &= \emptyset + \emptyset (\epsilon + 1)^* (\epsilon + 1) = \emptyset \end{aligned}$$

$$\begin{aligned} R_{22}^{(1)} &= R_{22}^{(0)} + R_{21}^{(0)} (R_{11}^{(0)})^* R_{12}^{(0)} \\ &= (\epsilon + 0 + 1) + \emptyset (\epsilon + 1) (0) \\ &= \epsilon + 0 + 1 \end{aligned}$$

When $k=2$

$$\begin{aligned} R_{11}^{(2)} &= R_{11}^{(1)} + R_{12}^{(1)} (R_{22}^{(1)})^* R_{21}^{(1)} \\ &= 1^* + 1^* 0 (\epsilon + 0 + 1)^* \emptyset \\ &= 1^* \end{aligned}$$

$$\begin{aligned} R_{12}^{(2)} &= R_{12}^{(1)} + R_{12}^{(1)} (R_{22}^{(1)})^* R_{22}^{(1)} \\ &= 1^* 0 + 1^* 0 (\epsilon + 0 + 1)^* (\epsilon + 0 + 1) \\ &= 1^* 0 + 1^* 0 (0 + 1)^* (\epsilon + 0 + 1) \\ &= 1^* 0 (0 + 1)^* \\ &= 1^* 0 (0 + 1)^* \end{aligned}$$

$$\begin{aligned} R_{21}^{(2)} &= R_{21}^{(1)} + R_{22}^{(1)} (R_{22}^{(1)})^* R_{21}^{(1)} \\ &= \emptyset + (\epsilon + 0 + 1) (\epsilon + 0 + 1)^* \emptyset \\ &= \emptyset \end{aligned}$$

$$\begin{aligned} R_{22}^{(2)} &= R_{22}^{(1)} + R_{22}^{(1)} (R_{22}^{(1)})^* R_{22}^{(1)} \\ &= (\epsilon + 0 + 1) + (\epsilon + 0 + 1) (\epsilon + 0 + 1)^* (\epsilon + 0 + 1) \\ &= (\epsilon + 0 + 1) + (0 + 1)^* \\ &= (0 + 1)^* \end{aligned}$$

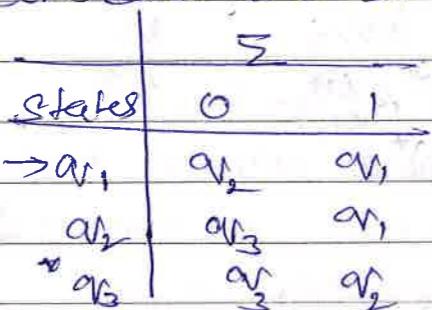
Since the total no of states is 2, the max val of $k=2$.

Since the start state is 1 & final state is 2, the RE is given by

$$R_{12}^{(2)} = \underline{1^* 0 (0 + 1)^*}$$

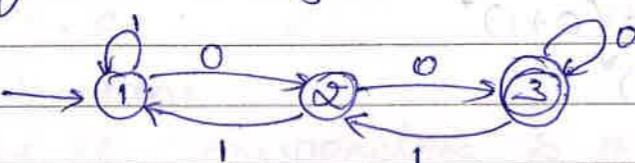
i.e. The RE for DPA is $1^* 0 (0 + 1)^*$ which is the lang. consisting of any no of 1's followed by a 0 followed by strings of 0's & 1's.

Consider the DFA shown below:



Observe the RE $R_{ij}^{(0)}$, $R_{ij}^{(1)}$ and simplify the RE as much as possible.

From By renaming the states of constructing RA,



By applying Kleene's thm:

Base: When $k=0$,

$$\begin{aligned} R_{11}^{(0)} &= 1 + \epsilon & R_{21}^{(0)} &= 1 & R_{31}^{(0)} &= \emptyset \\ R_{12}^{(0)} &= 0 & R_{22}^{(0)} &= \epsilon & R_{32}^{(0)} &= 1 \\ R_{13}^{(0)} &= \emptyset & R_{23}^{(0)} &= 0 & R_{33}^{(0)} &= 0 + \epsilon \end{aligned}$$

Induction

When $k=1$,

$$\begin{aligned} R_{11}^{(1)} &= R_{11}^{(0)} + R_{11}^{(0)}(R_{11}^{(0)})^* R_{11}^{(0)} \\ &= (1 + \epsilon) + (1 + \epsilon)(1 + \epsilon)^*(1 + \epsilon) \\ &= (1 + \epsilon) + 1^* = 1^* \end{aligned}$$

$$\begin{aligned} R_{12}^{(1)} &= R_{12}^{(0)} + R_{11}^{(0)}(R_{11}^{(0)})^* R_{12}^{(0)} \\ &= 0 + (1 + \epsilon)(1 + \epsilon)^* 0 \\ &= 0 + 1^* 0 = 1^* 0 \end{aligned}$$

$$\begin{aligned} R_{13}^{(1)} &= R_{13}^{(0)} + R_{11}^{(0)}(R_{11}^{(0)})^* R_{13}^{(0)} \\ &= \emptyset + (1 + \epsilon)(1 + \epsilon)^* \emptyset = \emptyset \end{aligned}$$

$$\begin{aligned} R_{21}^{(1)} &= R_{21}^{(0)} + R_{21}^{(0)}(R_{11}^{(0)})^* R_{11}^{(0)} \\ &= 1 + 1(1 + \epsilon)^*(1 + \epsilon) \\ &= 1 + 1 \cdot 1^* = 1 \cdot 1^* \end{aligned}$$

$$\begin{aligned} R_{22}^{(1)} &= R_{22}^{(0)} + R_{21}^{(0)}(R_{11}^{(0)})^* R_{12}^{(0)} \\ &= \emptyset + 1 \cdot (1 + \epsilon)^* 0 \\ &= \emptyset + 1 \cdot 1^* 0 \end{aligned}$$

$$\begin{aligned} R_{23}^{(1)} &= R_{23}^{(0)} + R_{21}^{(0)}(R_{11}^{(0)})^* R_{13}^{(0)} \\ &= 0 + 1 \cdot (1 + \epsilon)^* \emptyset \\ &= 0 \end{aligned}$$

$$\begin{aligned} R_{31}^{(1)} &= R_{31}^{(0)} + R_{31}^{(0)}(R_{11}^{(0)})^* R_{11}^{(0)} \\ &= \emptyset + \emptyset \cdot (1 + \epsilon)^* \emptyset = \emptyset \end{aligned}$$

$$\begin{aligned} R_{32}^{(1)} &= R_{32}^{(0)} + R_{31}^{(0)}(R_{11}^{(0)})^* R_{12}^{(0)} \\ &= 1 + \emptyset \cdot (1 + \epsilon)^* \emptyset = 1 \end{aligned}$$

$$\begin{aligned} R_{33}^{(1)} &= R_{33}^{(0)} + R_{31}^{(0)}(R_{11}^{(0)})^* R_{13}^{(0)} \\ &= (0 + \epsilon) + \emptyset \cdot (1 + \epsilon)^* \emptyset \\ &= (0 + \epsilon) \end{aligned}$$

When $k=2$

$$\begin{aligned} R_{11}^{(2)} &= R_{11}^{(1)} + R_{11}^{(1)}(R_{22}^{(1)})^* R_{22}^{(1)} \\ &= 1^* + 1^* 0 \cdot (\emptyset + 1 \cdot 1^* 0)^* 1 \cdot 1^* \\ &= 1^* + 1^* 0 (1 \cdot 1^* 0)^* 1 \cdot 1^* \end{aligned}$$

$$\begin{aligned} R_{12}^{(2)} &= R_{12}^{(1)} + R_{12}^{(1)}(R_{22}^{(1)})^* R_{22}^{(1)} \\ &= 1^* 0 + 1^* 0 (\emptyset + 1 \cdot 1^* 0)^* (\emptyset + 1 \cdot 1^* 0) \\ &= 1^* 0 + 1^* 0 (1 \cdot 1^* 0)^* \\ &= 1^* 0 (1 \cdot 1^* 0)^* \end{aligned}$$

$$\begin{aligned} R_{13}^{(2)} &= R_{13}^{(1)} + R_{12}^{(1)}(R_{22}^{(1)})^* R_{23}^{(1)} \\ &= \emptyset + 1^* 0 (\emptyset + 1 \cdot 1^* 0)^* 0 \\ &= 1^* 0 (1 \cdot 1^* 0)^* 0 \end{aligned}$$

$$\begin{aligned} R_{21}^{(2)} &= R_{21}^{(1)} + R_{22}^{(1)}(R_{22}^{(1)})^* R_{21}^{(1)} \\ &= 11^* + (\epsilon + 11^* 0)(\epsilon + 11^* 0)^* 11^* \\ &= \text{NFA RE} \\ &= 11^* + (\epsilon + 11^* 0)(11^* 0)^* 11^* \end{aligned}$$

$$\begin{aligned} R_{22}^{(2)} &= R_{22}^{(1)} + R_{22}^{(1)}(R_{22}^{(1)})^* R_{22}^{(1)} \\ &= (\epsilon + 11^* 0) + (\epsilon + 11^* 0)(\epsilon + 11^* 0)^* (\epsilon + 11^* 0) \\ &= (\epsilon + 11^* 0) + (\epsilon + 11^* 0)(11^* 0)^* (\epsilon + 11^* 0) \end{aligned}$$

$$\begin{aligned} R_{23}^{(2)} &= R_{23}^{(1)} + R_{22}^{(1)}(R_{22}^{(1)})^* R_{23}^{(1)} \\ &= 0 + (\epsilon + 11^* 0)(\epsilon + 11^* 0)^* 0 \\ &= 0 + (\epsilon + 11^* 0)(11^* 0)^* 0 \end{aligned}$$

$$\begin{aligned} R_{31}^{(2)} &= R_{31}^{(1)} + R_{32}^{(1)}(R_{22}^{(1)})^* R_{21}^{(1)} \\ &= \emptyset + 1 \cdot (\epsilon + 11^* 0)^* 11^* \\ &= 1(11^* 0)^* 11^* \end{aligned}$$

$$\begin{aligned} R_{32}^{(2)} &= R_{32}^{(1)} + R_{32}^{(1)}(R_{22}^{(1)})^* R_{22}^{(1)} \\ &= 1 + 1(\epsilon + 11^* 0)^* (\epsilon + 11^* 0) \\ &= 1 + 1(11^* 0)^* (\epsilon + 11^* 0) \end{aligned}$$

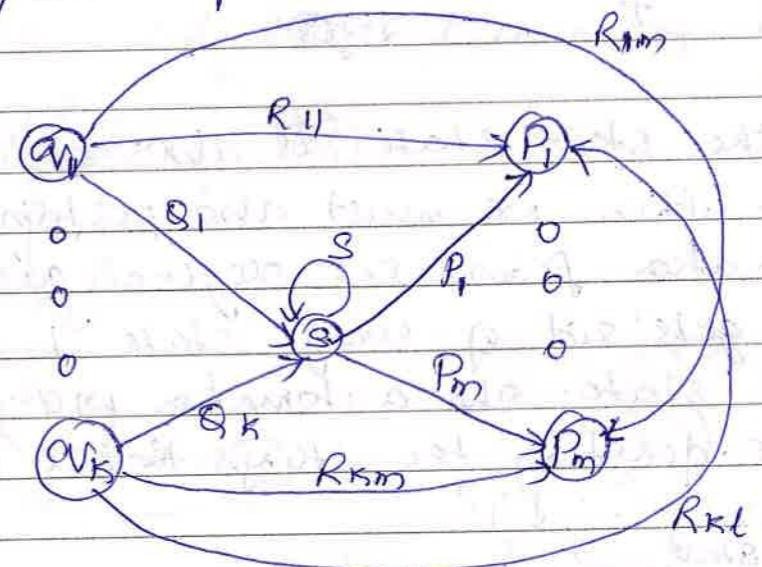
$$\begin{aligned} R_{33}^{(2)} &= R_{33}^{(1)} + R_{32}^{(1)}(R_{22}^{(1)})^* R_{23}^{(1)} \\ &= (0 + \epsilon) + 1(\epsilon + 11^* 0)^* 0 \\ &= (0 + \epsilon) + 1(11^* 0)^* 0 \end{aligned}$$

The RE as given by $R_{13}^{(2)}$ is calculated as

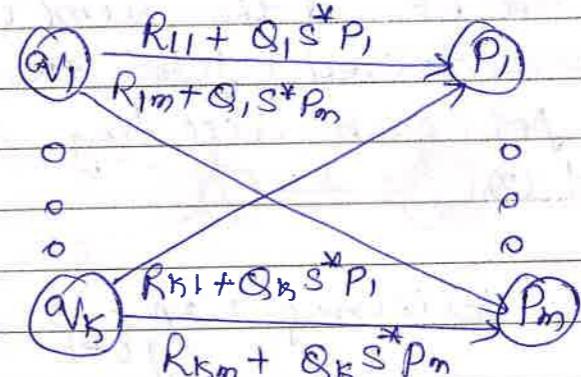
$$\begin{aligned} R_{13}^{(2)} &= R_{13}^{(2)} + R_{13}^{(2)}(R_{33}^{(2)})^* R_{33}^{(2)} \\ &= 1^* 0(11^* 0)^* 0 + 1^* 0(11^* 0)^* 0[(0 + \epsilon) + 1(11^* 0)^* 0] \\ &\quad [(0 + \epsilon) + 1(11^* 0)^* 0] \end{aligned}$$

Converting DFA's to Reg. express by Eliminating states :-

The lang. of the automaton is the union over all paths from the start state to an accepting state of the lang. formed by concatenating the languages of the RE's along that path.



fig① A state s about to be eliminated



fig② Result of eliminating state s from fig ①

The strategy for constructing a RE from RA is as follows:

- 1) For each accepting state q_f , apply the above reduction process to produce an equivalent automaton with RE labels on the arcs. Eliminate all states except q_f and start state q_0 .

- 2) If $a_1 \neq a_2$, then we shall be left with a two-state automaton that looks like fig ③. The RE for the accepted strings can be described in various ways. One is $(R + S U^* T)^* S U^*$.

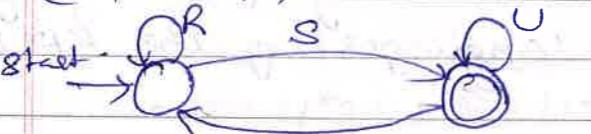


Fig ③

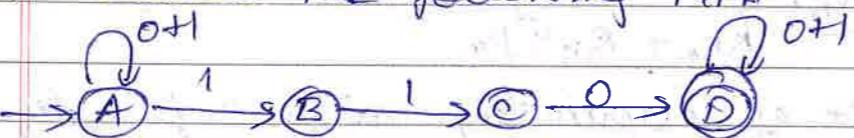
- 3) If the start state is also an accepting state, then we must also perform a state-elimination from the original automaton that gets rid of every state but the start state. The automaton will be like fig ④. The RE denoting the strings that it accepts is R^* .



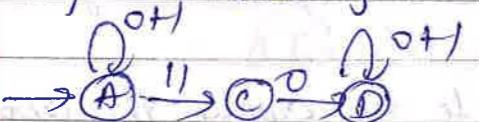
Fig ④

- 4) The desired RE is the sum(union) of all the expressions derived from the reduced automata for each accepting state by Rule (2) and (3).

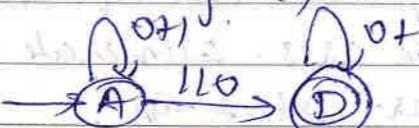
Pbm) Reduce the following NFA.



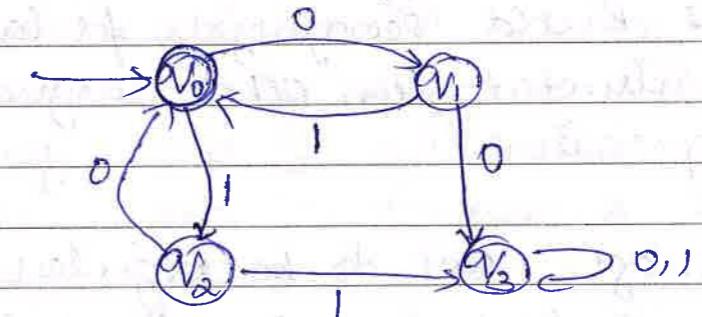
Soln) By eliminating state B,



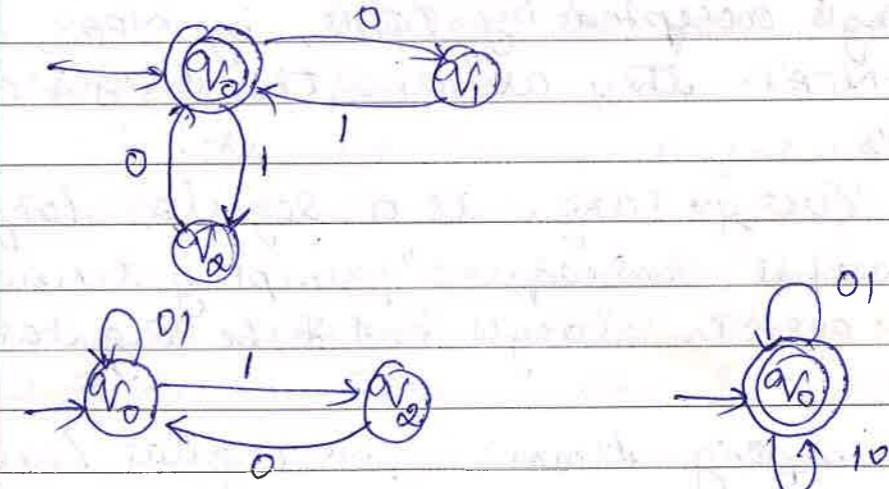
By eliminating C,



- 2) Obtain a RE for the FA shown below:

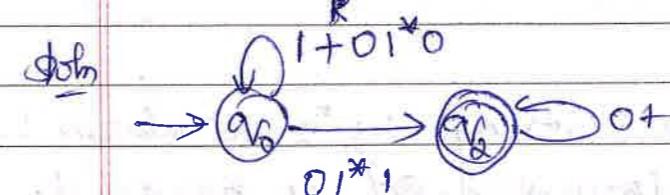
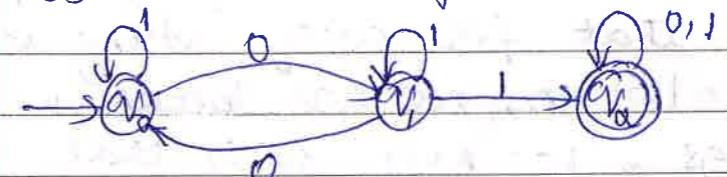


Soln) a_3 is dead state. Eliminating a_3 ,



\therefore The RE is $(01 + 10)^*$

- 3) Obtain a RE for the FA shown below.



$$\text{By comparing it with fig ③} \quad (R + S U^* T)^* S U^*$$

$$R = 1 + 01^* 0$$

$$T = \emptyset$$

$$S = 01^* 1$$

$$U = 0+1$$

$$(1 + 01^* 0) + (01^* 1)$$

$$(0+1)^* \emptyset]^* \cdot 01^* 1 (0+1)^*$$

$$= (1 + 01^* 0) + 01^* 1 (0+1)^*$$

$$(R + S U^* T)^* S U^*$$

$$(1 + 01^* 0) +$$

$$01^* 1 (0+1)^*$$

$$= (1 + 01^* 0) + 01^* 1 (0+1)^*$$

PROPERTIES OF REGULAR LANGUAGES

Regular languages exhibit closure property, which let us build recognizers for languages that are constructed from other languages by certain operations.

Proving Languages not to be Regular

The class of languages known as Reg. lang's has atleast four different descriptions. They are lang's accepted by DFA's, by NFA's, and by E-NFA's. They are also the lang's defined by RE's.

Not every lang. is a regular language. A powerful technique "pumping lemma" shows certain lang's not to be regular.

The pumping lemma for Regular Languages

Theorem:

The pumping principle

Let L be a regular language. Then there exists a constant n (which depends on L) such that for every string $w \in L$ such that $|w| \geq n$, we can break w into three strings, $w = xyz$ such that

- 1) $y \neq \epsilon$
- 2) $|ny| \leq n$
- 3) For all $k \geq 0$, the string xy^kz is also in L . That is, we can always find a nonempty string y not too far from the beginning of w that can be "pumped"; i.e. repeating y any no. of times or deleting it (the case $k=0$), keeps the resulting string in the lang. L .

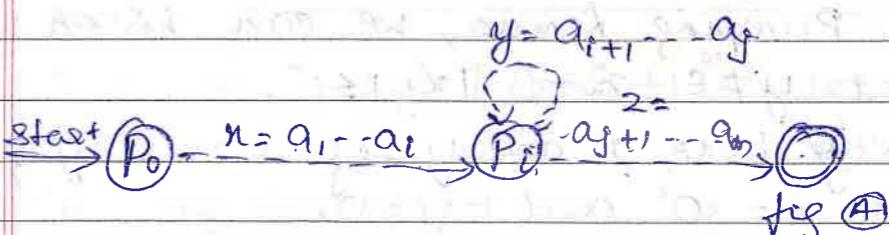
Proof: Suppose L is regular. Then $L = L(A)$ for some DFA A . Suppose A has n states. Now, consider any string w of length n or more, say $w = a_0a_1\dots a_m$, where $m \geq n$ and each a_i is an input symbol. For $i = 0, 1, \dots, n$ define state p_i to be $\delta(q_0, a_0, a_1, \dots, a_{i-1}, a_i)$ where δ is the ts fn of A , and q_0 as the start state of A . That is p_i is the state A is in after reading the first i symbols of w . Note that $p_0 = q_0$.

By the pigeonhole principle, it is not possible for the $n+1$ different p_i 's for $i = 0, 1, \dots, n$ to be distinct, since there are only n different states. Thus, we can find two diff integers i and j , with $0 \leq i < j \leq n$, such that $p_i = p_j$. Now, we can break $w = xyz$ as follows:

$$1) \quad x = a_0a_1\dots a_i$$

$$2) \quad y = a_{i+1}a_{i+2}\dots a_j$$

$$3) \quad z = a_{j+1}a_{j+2}\dots a_m$$



That is, x takes us to p_i ; y takes us from p_i back to p_0 (since p_i is also p_0) and z is the balance of w . The relationships among the strings & states are suggested by fig (A). Note that x may be empty, in case that $i=0$. Also, z may be empty if $j=n=m$. However, y cannot be empty, since i is strictly less than j .

Now, consider that automaton A receives the input xy^kz for any $k \geq 0$. If $k=0$ then the automaton goes from the start state q_0 (which is also p_0) to p_1 on input x . Since p_1 is also p_0 , it must be that A goes from p_1 to the accepting state shown in fig. on ϵ/p_0 . Thus A accepts xz .

If $k > 0$, then A goes from q_0 to p_1 on ϵ/p_0 , x , cycles from p_1 to p_1 k times on ϵ/p_0 , and then goes to the accepting state on ϵ/p_0 . Thus for any $k \geq 0$, xy^kz is also accepted by A; ie xy^kz is in L.

Applications of pumping lemma:

Sol S.T. the lang. L consisting of all palindromes over $(0+1)^*$ is not regular.

Soln Suppose L was regular.

Then there exists a constant n satisfying the conditions of pumping lemma.

Let $w = 0^n 1 0^n$

Using Pumping Lemma, we can break $w = xyz$ so that $y \neq \epsilon$ and $|xy| \leq n$.

Obviously both x and y consist only of 0's.

Suppose $x = 0^i$ and $y = 0$.

Then w.s.t. by pumping lemma that xy^0z is in L.

Thus $0^n 1 0^n \in L$.

This is not possible.

Hence the lang. is not regular.

$\underbrace{0000000}_{n} \underbrace{010}_{4} \underbrace{0000000}_{2}$

$n=8$
 $i=3$
 $j=4$
 $n+j=4$

Q.S.T. $L = \{a^n b^n \mid n \geq 0\}$ is not regular.

Let L is regular if n be the no. of states in A. Consider the string $w = a^n b^n$

$$|w|=2n \text{ i.e. } |w| \geq 0$$

So, we can split w into xyz such that

$$|xy| \leq n \text{ & } |y| \geq 1 \text{ as shown}$$

$$w = \underbrace{aaaaaa}_{x} \underbrace{bbbbb}_{y} \underbrace{bb}_{z}$$

where

$$|x| = n-1 \quad |xy| = |x| + |y|$$

$$|y| = 1 \quad = n-1+1=n$$

$$|z| = 0$$

According to pumping lemma,

$$ay^kz \in L \text{ for } k=0, 1, 2, \dots$$

If $k=0$, y does not appear.

\therefore No. of a's $<$ no. of b's.

IIIrd if $k=2, 3, \dots$

No. of a's $>$ no. of b's

But accg to PL, n # of a's should be followed by n no. of b's which is a contradiction to the assumption that the string is regular.
 \therefore the lang. $L = \{a^n b^n \mid n \geq 0\}$ is not regular

Q.S.T. $L = \{ww^k \mid w \in (0+1)^*\}$ is not regular.

Let L is regular if n is no. of states in A. Consider the string $w = \underbrace{000\dots0}_{n} \underbrace{101\dots1}_{n}$

$\underbrace{10\dots00\dots01\dots1}_{n \quad n \quad n \quad n}$

Since $|w| \geq n$, string w can be split into xyz such that $|xy| \leq n$ & $|y| \geq 1$ as shown

$\underbrace{10\dots00\dots01\dots1}_{x \quad y \quad z}$

where $|x| = n-1$ $|uv| = n-1+1 = n$ is true.
 $|y| = 1$

Accg to P.Lm $xy^kz \in L$ for $k=0, 1, 2, \dots$

If $k=0$, y doesn't appear.

So, no of 0's in left of w will be less than no of 0's on right of w .

So the string is not of the form ww^k .

So $xy^kz \notin L$ when $k=0$.

This is a contradiction to the assumption that the lang is regular.

So the given lang. is not regular.

4) S.T $L = \{a^n \mid n \geq 0\}$ is not regular.

Let L is regular & n be no of states in FA.

Let $w = a^n$. It is clear that $|w| \geq n$.

So, split w into xyz such that

$$|xy| \leq n \quad |y| \geq 1$$

$$w = a^n =$$

$$\overbrace{a^i}^u \overbrace{a^k}^v \overbrace{a^{n-j-k}}^w \quad \text{where } |u|=j \\ |v|=k$$

$$|uv| = j+k \leq n$$

Accg to P.Lm $xy^kz \in L$ for $k=0, 1, 2, \dots$

i.e. $a^i(a^k)^p a^{n-j-k} z \in L$

If we choose $i=0$, it means that

$a^s a^{n-j-k} \in L$ i.e. $xz \in L$

$\Rightarrow a^{n-k} \in L$

$$n! > n! - k$$

$$\text{When } k=1, \quad n! > n! - 1$$

But accg to pm $\ln n! = n! - 1$ which is false

& is a contradiction, so, L cannot be regular.

So the lang $L = \{a^n \mid n \geq 0\}$ is not regular.

Equivalence & Minimization of Automata

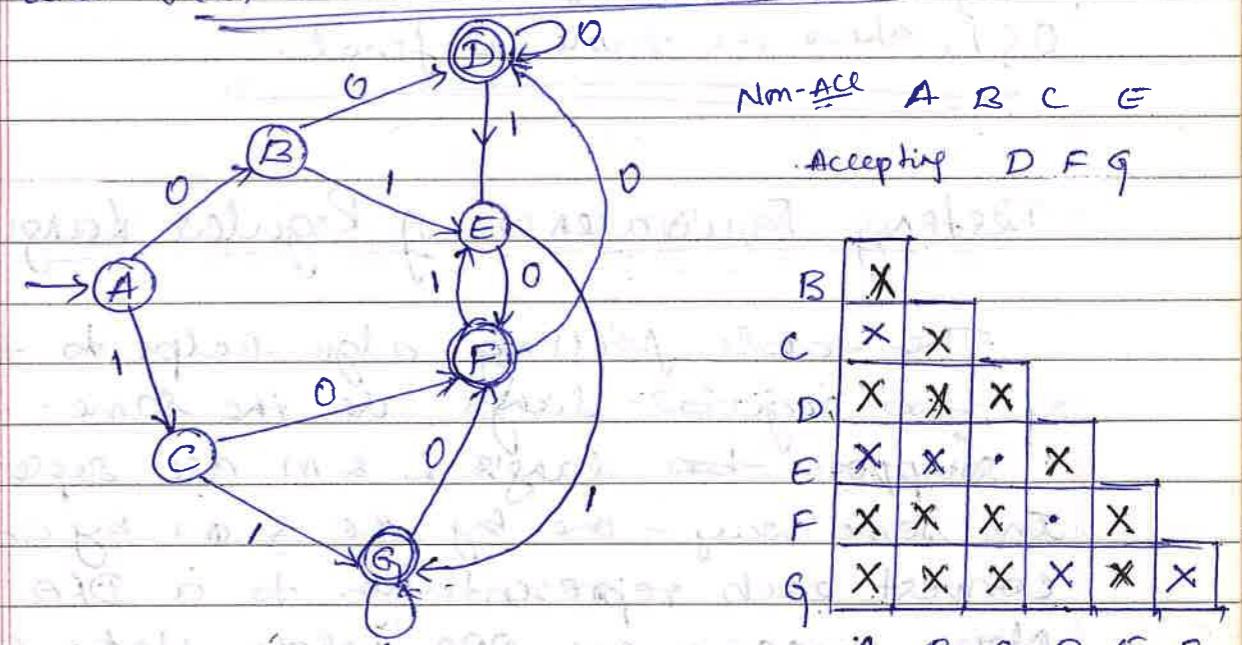
Testing Equivalence of states :-

Basis :-

If p is an accepting state & q is non accepting, Then the pair $\{p, q\}$ is distinguishable.

Induction :-

Let $p \neq q$ be states such that for some input symbol a , $r = f(p, a)$ & $s = f(q, a)$ are a pair of states known to be distinguishable. Then $\{p, q\}$ is a pair of distinguishable states. The reason this rule makes sense is that there must be some string w that distinguishes r from s ; i.e. exactly one of $f(r, w)$ and $f(s, w)$ is accepting. Then string aw must distinguish p from q , since $f(p, aw)$ and $f(q, aw)$ is the same pair of states as $f(r, w)$ and $f(s, w)$.



for 0

Table of state equivalence

An Automaton with $\{B, E\}$ equivalent states

Ref pg 93
600

Initially the entire table is blank.

Now, since states D, F and G are the only accepting states, they cannot be equivalent to A, B, C and E. Accordingly, we fill the corresponding squares with X. Now, we can use these distinguishable pairs to find others. For instance, since $\{E, G\}$ is distinguishable & states B and E go to E and G on input 1, we find that $\{B, E\}$ is also distinguishable. In a similar manner each of the blank squares is examined and distinguishable pairs identified whenever we find that the transition from a pair of states either on 0 or 1 goes to distinguishable states.

After one pass we find there are no more distinguishable pairs. The two remaining pairs $\{C, E\}$ and $\{D, F\}$ are equivalent since they have identical transitions on both 0 & 1. Thus the table is final.

Testing Equivalence of Regular Languages

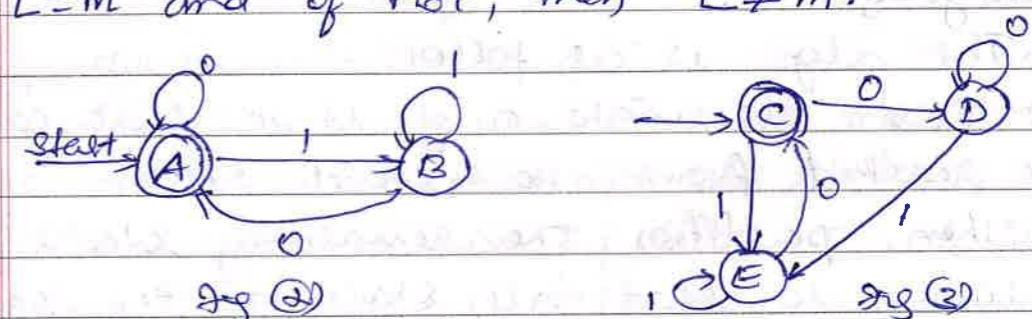
The table filling algo. helps to test if two regular langs are the same.

Suppose two langs L & M are represented in some way - one by R.E & one by an NFA. Convert each representation to a DFA.

Now, imagine one DFA whose states are the union of the states of the DFAs for L and M. Technically, this DFA has two start states, but it is irrelevant as far as

testing state equivalence is concerned, so make any state the lone start state.

Now, test if the start states of the two original DFAs are equivalent, using the table filling algo. If they are equivalent, then $L = M$ and if not, then $L \neq M$.



Two equivalent DFA's

The lang. of RE is $L + (0+1)^* 0$
For fig (1) the partition of states into blocks is $\{A\}, \{B\}, \{C, E\}, \{D\}, \{F\}, \{G\}$

Minimization of DFA's

It means for each DFA, we can find an equivalent DFA that has as few states as any DFA accepting the same language. The minimum-state DFA is unique for the language.

The algo is as follows:

- 1) First, eliminate any state that cannot be reached from the start state.
- 2) Then, partition the remaining states into blocks, so that all states in the same block are equivalent, and no pair of states from diff. blocks are equivalent.

Thm

The equivalence of states is transitive. i.e if in some DFA A, states $p \& q$ are equivalent & also q and r are egr, then it must be that p and r are equivalent.

Thm 4.24

If we create for each state q_i of a DFA a block consisting of q_i and all the states equivalent to q_i , then the different blocks of states form a partition of the set of states. i.e each state is in exactly one block.

All members of a block are equivalent and no pair of states chosen from diff. blocks are equivalent.

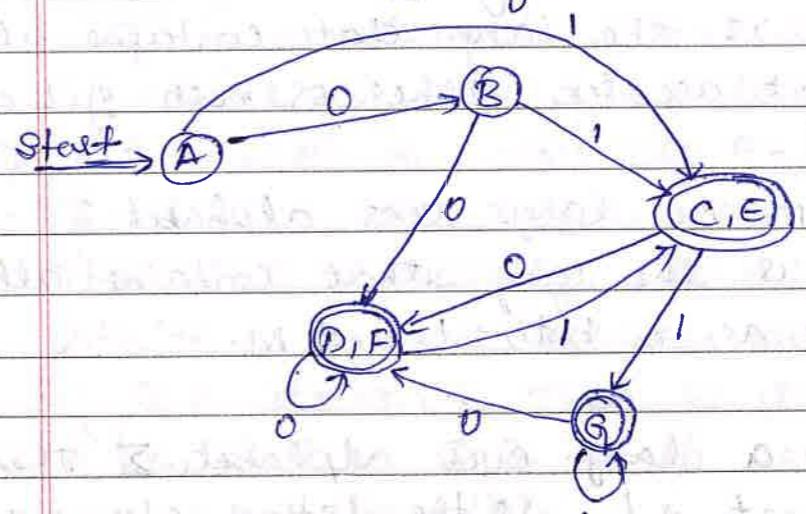
We state the algo. for minimizing a DFA $A = (Q, \Sigma, \delta, q_0, F)$

- 1) Use the Table-filling algo. to find all the pairs of equivalent states.

2) Partition the set of states Q into blocks of mutually equivalent states, by the method described above.

3) Construct the minimum-state equivalent DFA B by using the blocks as its states. Let δ' be the tr. fn. of B . Suppose S is a set of equivalent states of A , and a is an ip symbol. Then there must exist one block T of states such that for all states q_i in S , $\delta(q_i, a)$ is a member of block T . For if not, then ip symbol a takes two states p and q of S to states in diff. blocks, and those states are distinguishable by Thm 4.24. That fact lets us conclude that $p \& q$ are not equivalent and they did not both belong in S . As a consequence, we can let $\delta'(S, a) = T$. In addition,

- (a) The start state of B is the block containing the start state of A .
- (b) The set of accepting states of B is the set of blocks containing accepting states of A . Note that if one state of a block is accepting, then all the states of that block must be accepting.



Closure Properties of Regular Languages

Closure properties express the idea that when one (or several) lang's are regular, then certain related lang's are also regular.

Summary of the principal closure properties for regular languages:

- 1) The union of two regular languages is regular
- 2) The intersection
- 3) The complement of a
- 4) The difference of two
- 5) The reversal of a
- 6) The closure (star) of a
- 7) The concatenation of
- 8) A homomorphism (substitution of strings for symbols) of a reg. lang. is regular.
- 9) The inverse homomorphism of a reg. lang. is regular.

Closure of Regular Lang's under Boolean Operations:

The 3 boolean op are union, intersection & complementation.

- 1) Let L and M be languages over alphabet Σ . Then $L \cup M$ is the lang. that contains all strings that are in either or both of L and M.

- 2) Let L and M be lang's over alphabet Σ . Then $L \cap M$ is the lang. that contains all strings that are in both L and M.

- 3) Let L be a lang. over alphabet Σ . Then \bar{L} , the complement of L, is the set of strings in Σ^* that are not in L.

The reg. lang's are closed under all three of the boolean operations.

Closure under Union:-

Thm:

If L and M are reg. lang's then so is $L \cup M$.

Proof:

Since L and M are regular, they have reg. exps, say $L = L(R)$, and $M = L(S)$. Then $L \cup M = L(R+S)$ by the defn. of the + operator for reg. exps.

Closure under Complementation

Starting with a RE, we could find a RE for its complement as follows:

- 1) Convert the RE to an E-NFA.
- 2) Convert that E-NFA to a DFA by the subset construction.
- 3) Complement the accepting states of that DFA.
- 4) Given the complement DFA back into a RE using the construction technique.

Thm

If L is a reg. lang. over alphabet Σ , then $\bar{L} = \Sigma^* - L$ is also a reg. lang.

- Proof: Let $L = L(A)$ for some DFA $A = (\mathcal{Q}, \Sigma, \delta, q_0, F)$. Then $\bar{L} = L(B)$, where B is the DFA $(\mathcal{Q}, \Sigma, \delta, q_0, Q-F)$. That is, B is exactly like A, but the accepting states of A have become non-accepting states of B & vice versa. Then w is in $L(B)$ if $(q_0, w) \in Q-F$, which occurs if & only if w is not in $L(A)$.

Closure under Intersection :-

The intersection of lang L & m is given by,

$$L \cap m = \overline{L \cup \overline{m}} \quad - \text{(De-morgan's)}$$

In general, the intersection of two sets is the set of elements that are not in the complement of either set.

The other De-Morgan's Law,

$$L \cup m = \overline{L \cap \overline{m}}$$

Refer Thm:

Closure under Difference :-

In terms of languages, $L - m$, the difference of L and m is the set of strings that are in lang. L but not in m.

Thm: If L & m are reg. langs then so is L - m.

Proof: Observe that $L - m = L \cap \overline{m}$. By thm 4.5,

\overline{m} is regular & by thm 4.8 $L \cap \overline{m}$ is reg.

Therefore $L - m$ is regular.

Reversal

The reversal of a string $a_1 a_2 \dots a_n$ is the string written backwards i.e. $a_n a_{n-1} \dots a_1$. We use w^R for the reversal of string w.

$$e^R = e$$

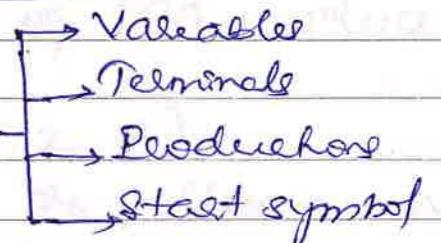
The reversal of a lang L, written L^R is the lang. consisting of the reversals of all its strings.

Ex: If $L = \{001, 10, 111\}$ then

$$L^R = \{100, 01, 111\}$$

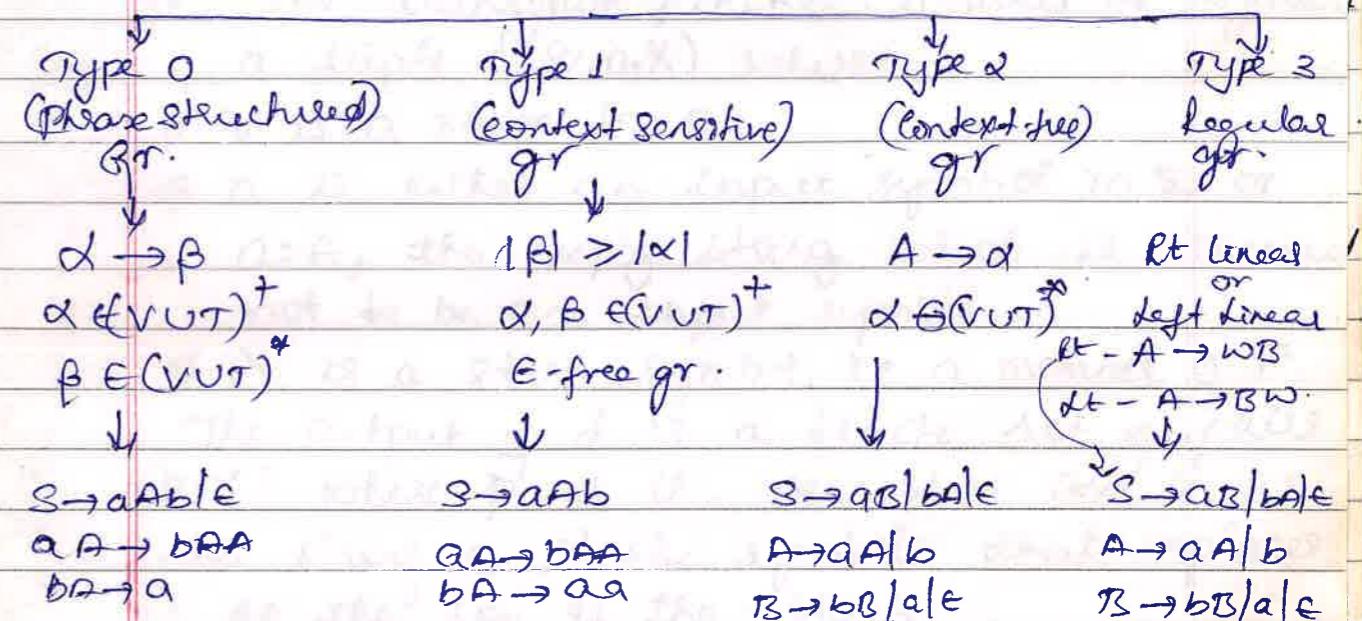
CONTEXT-FREE GRAMMARS

Components of Grammars



Chomsky Hierarchy :-

Type of grammar



$$G = (V, T, P, S)$$

The 4 imp components of grammar are :

1. Non-terminals or syntactic categories :
Finite set of variables. Each var represents a language.
2. Terminals or Terminal symbols : A finite set of symbols that form the strings of the language being defined.
3. Start symbol : Represents the language being defined.
4. Productions : A finite set of production or rules represent the recursive definition of a language.
Each production consists of :

PUSHDOWN AUTOMATION

The formal defn. of PDA involves seven components.

$$P = (Q, \Sigma, \Gamma, \delta, q_0, z_0, F)$$

The components have the following meanings:

Q : A finite set of states.

Σ : A finite set of input symbols.

Γ : A finite stack alphabet. It is the set of symbols allowed to push on to the stack.

δ : The transition function. δ takes as argument a triple $\delta(q, a, X)$ where:

(1) q is a state in Q .

(2) a is either an input symbol in Σ or $a = \epsilon$, the empty string which is assumed not to be an input symbol.

(3) X is a stack symbol, i.e. a member of Γ .

The output of δ is a finite set of pairs (p, r) where p is the new state and r is the string of stack symbols that replaces X at the top of the stack.

For instance, if $\delta = \epsilon$ then the stack is popped.

If $\delta = X$ then stack is left unchanged.

If $\delta = YZ$, then X is replaced by Z and Y is pushed on to the stack.

q_0 : The start state. The PDA is in this state before making any transition.

z_0 : The stack start symbol. Initially, the PDA's stack consists of one instance of this symbol and nothing else.

F : The set of accepting states or final states.

Q) Design a PDA to accept the language
 $L = \{a^i b^k c^j \mid i+j=k\}$

$\delta(\alpha_0, a, z_0) = (\alpha_0, a z_0)$
 $\delta(\alpha_0, a, a) = (\alpha_1, aa)$
 $\delta(\alpha_0, b, a) = (\alpha_1, \epsilon)$
 $\delta(\alpha_1, b, a) = (\alpha_1, \epsilon)$
 $\delta(\alpha_1, b, b) = (\alpha_1, bb)$
 $\delta(\alpha_1, b, z_0) = (\alpha_1, bz_0)$
 $\delta(\alpha_1, c, b) = (\alpha_1, \epsilon)$
 $\delta(\alpha_1, \epsilon, z_0) = (\alpha_2, z_0)$

TURING MACHINES

Design a TM to accept the language consisting of all palindromes of 0's and 1's.

BabaB

B X b a B

State	a	b	x	y	Symbol
α_0	(α_1, X, R)	(α_1, Y, R)	(α_6, X, R)	(α_6, Y, R)	(α_6, B, R)
α_1	(α_1, a, R)	(α_1, b, R)	(α_2, X, L)	(α_2, Y, L)	(α_2, B, L)
α_2	(α_2, a, R)	(α_2, b, R)	(α_4, X, L)	(α_4, Y, L)	(α_4, B, L)
α_3	(α_5, X, L)	-	(α_6, X, R)	(α_6, Y, R)	-
α_4	-	(α_5, Y, L)	(α_6, X, R)	(α_6, Y, R)	-
α_5	(α_5, a, L)	(α_5, b, L)	(α_0, X, R)	(α_0, Y, R)	-

PDA

- * Define PDA and construct a PDA that accepts the following language.
 $L = \{ w : w \in (a+b)^* \text{ and } n_a(w) = n_b(w) \}$. Write the instantaneous description for the string $aabbab$. (Jan-09) 12 Marks

The PDA is

$$Q = \{ q_0, q_f \}$$

$$\Sigma = \{ a, b \}$$

$$\Gamma = \{ a, b, z_0 \}$$

δ :

$$\delta(q_0, a, z_0) = (q_0, az_0)$$

$$\delta(q_0, b, z_0) = (q_0, bz_0)$$

$$\delta(q_0, a, a) = (q_0, aa)$$

$$\delta(q_0, b, b) = (q_0, bb)$$

$$\delta(q_0, a, b) = (q_0, \epsilon)$$

$$\delta(q_0, b, a) = (q_0, \epsilon)$$

$$\delta(q_0, \epsilon, z_0) = (q_f, z_0)$$

$aabbab$



- * Discuss the languages accepted by a PDA. Design a PDA for the language that accepts the strings with $n_a(w) < n_b(w)$ where $w \in (a+b)^*$ & show the ID8 of the PDA on input abbab. 14 Marks July-09

$$\delta(q_0, a, z_0) = (q_0, az_0)$$

$$\delta(q_0, b, z_0) = (q_0, bz_0)$$

$$\delta(q_0, a, a) = (q_0, aa)$$

$$\delta(q_0, b, b) = (q_0, bb)$$

$$\delta(q_0, a, b) = (q_0, \epsilon)$$

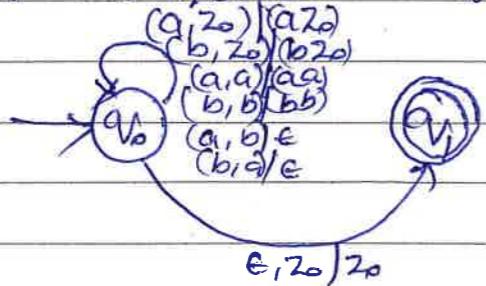
$$\delta(q_0, b, a) = (q_0, \epsilon)$$

$$\delta(q_0, \epsilon, b) = (q_f, b) - \text{final state}$$

$q_0 \in Q$ is the start state

$z_0 \in \Gamma$ - initial symbol on stack

$F = \{ q_f \}$ is the final state.



I.D

$(q_0, aabbab, z_0) \vdash$
 $\vdash (q_0, ababb, az_0)$
 $\vdash (q_0, babb, aaaz_0)$
 $\vdash (q_0, abb, aaz_0)$
 $\vdash (q_0, bb, aaaz_0)$
 $\vdash (q_0, b, aaz_0)$
 $\vdash (q_0, \epsilon, z_0)$
 $\vdash (q_f, \epsilon, z_0)$

④ Obtain a PDA to accept the language

$$L = \{a^n b^n \mid n > 0\}$$

Give the graphical representation for PDA obtained. Show the moves made by the PDA for the string $aabb$. (10) M J T R 06

Soln

The PDA is

$$Q = \{S_0, S_1\}$$

$$\Sigma = \{a, b\}$$

$$\Gamma = \{Z_0\}$$

$$\delta: \begin{aligned} \delta(S_0, \epsilon, Z_0) &= (S_1, Z_0) \\ \delta(S_0, a, Z_0) &= (S_1, aZ_0) \\ \delta(S_0, a, a) &= (S_0, aa) \\ \delta(S_0, a, b) &= (S_1, \epsilon) \end{aligned}$$

$$\delta(S_1, b, a) = (S_1, \epsilon)$$

$\delta(S_1, \epsilon, Z_0) = (S_1, Z_0)$ - Accepted by final state

$\delta(S_1, \epsilon, \epsilon) = (S_1, \epsilon)$ - Accepted by empty stack.

$$\begin{array}{c} \text{Diagram: } \xrightarrow{\delta(S_0, \epsilon, Z_0)} \xrightarrow{\delta(S_0, a, Z_0)} \xrightarrow{\delta(S_0, a, a)} \xrightarrow{\delta(S_0, a, b)} \xrightarrow{\delta(S_1, b, a)} \xrightarrow{\delta(S_1, \epsilon, Z_0)} \text{Final State} \\ \boxed{Z_0} \end{array}$$

$$\delta(S_0, a, Z_0) = (S_1, aZ_0)$$

$$\delta(S_0, a, a) = (S_0, aa)$$

$$\delta(S_0, a, b) = (S_1, \epsilon)$$

Equivalence of PDA's and CFG's From Grammars to PDA

Let $G = (V, T, Q, S)$ be a CFG. Construct the PDA P that accepts $L(G)$ by empty stack as follows:

$$P = (\{S\}, T, VU, \delta, S, S)$$

where transition function δ is defined by:

i) For each variable A ,

$$\delta(A, \epsilon, A) = \{(\alpha, \beta) \mid A \Rightarrow \beta \text{ is a prodn of } P\}$$

as for each terminal a ,

$$\delta(A, a, a) = \{(\alpha, \beta)\}$$

Ex Convert the given grammar to PDA

$$I \rightarrow a/b/ia \quad | \quad I \rightarrow b/a$$

$$E \rightarrow E+E/E+E/E$$

The set of terminals for the PDA are

$$\{a, b, i, +, *, ()\}$$

The transition function for the PDA is

a) $\delta(V, \epsilon, I) = \{(V, a), (V, b), (V, ia), (V, ib), (V, 2a), (V, 2b)\}$

b) $\delta(V, \epsilon, E) = \{(V, I), (V, E+E), (V, E+E), (V, (E))\}$

c) $\delta(V, a, a) = \{(V, \epsilon)\}$ $\delta(V, (,), ()) = \{(V, \epsilon)\}$

$\delta(V, b, b) = \{(V, \epsilon)\}$ $\delta(V, +, +) = \{(V, \epsilon)\}$

$\delta(V, 0, 0) = \{(V, \epsilon)\}$ $\delta(V, +, +) = \{(V, \epsilon)\}$

$\delta(V, 1, 1) = \{(V, \epsilon)\}$ $\delta(V, *, *) = \{(V, \epsilon)\}$

Note (a) & (c) come from rule(1) & g-transitions come from rule(2). Also, δ is empty except as defined by (a) through (c).

- (*) Design a TM to accept all set of palindromes over $\{0, 1\}^*$. Also write its transition diagram and ID on the string 10101. (14) Marks

	0	1	X	Y	Z
q_0	(q_1, X, R)	(q_2, Y, R)	(q_3, X, R)	(q_4, Y, R)	
q_1	$(q_1, 0, R)$	$(q_1, 1, R)$	(q_2, X, L)	(q_3, Y, L)	(q_3, B, L)
q_2	$(q_2, 0, R)$	$(q_2, 1, R)$	(q_4, X, L)	(q_4, Y, L)	(q_4, B, L)
q_3	(q_5, X, L)	-	(q_7, X, R)	-	
q_4	-	(q_6, Y, L)	-	(q_7, X, R)	
q_5	$(q_5, 0, L)$	$(q_5, 1, L)$	(q_6, X, L)	(q_6, Y, L)	
q_6	$(q_6, 0, L)$	$(q_6, 1, L)$	(q_6, X, R)	(q_6, Y, R)	
q_7			(q_7, X, R)	(q_7, Y, R)	(q_8, B, R)
q_8					

- (*) Obtain a TM to accept the language $L = \{wwR \mid w \in \{a+b\}^*\}$

\Rightarrow If it is a palindrome of even length.

f	a	b	R
q_0	-	-	q_1, B, R
q_1	q_2, BR	q_2, D, R	q_1, B, R
q_2	q_1, a, R	q_1, b, R	q_2, B, L
q_3	q_4, B, L	-	q_3, B, R
q_4	q_4, a, L	q_5, b, L	q_4, B, R
q_5	q_5, a, R	q_5, b, R	q_6, B, L
q_6	-	q_4, B, L	q_5, B, R
q_7	-	-	-

palindrome
extra
entries

- (*) Design a TM to accept the language $L = \{a^n b^n c^n \mid n \geq 1\}$. Give the graphical representation for the TM obtained.

	a	b	c	x	y	z	B
q_0	q_1, X, R						
q_1							
q_2							
q_3							
q_4							
q_5							
q_6							

Design a TM for the language to accept the set of strings with equal no of 0's and 1's and also give the ID for the input 110100.

Minimize the following DFA using table-filling algorithm where A is the start state. The states C, F and I are final states.

	0	1	
A	B	E	B
B	C	F	*C
C*	D	H	D
D	E	H	E
E	F	I	*F
F*	G	B	G
G	H	B	H
H	I	C	I
I*	A	E	A B C D E F G H

N.A: A B D E G
A: C F I

Initial Horizontal marking:-

C, F, I are final states, The pairs (C, A), (F, A), (F, B), (E, D), etc have one final state & one non-final state. So mark them with X.

Initial vertical marking:

The pairs (C, E), (C, G), (C, H) etc are distinguishable so mark them with X in the table.

B	X						
*C	X	X					
D		X	X				
E	X		X	X			
*F	X	X		X	X		
G		X	X		X	X	
H	X		X	X		X	X
*I	X	X		X	X		X
A B C D E F G H							

Got from text in next page.

δ	α	β
(A, B)	(B, C)	(E, F)
(A, D)	(B, E)	(E, H)
(A, E)	(B, F)	(E, I)
(A, G)	(B, H)	(E, B)
(A, H)	(B, I)	(E, C)
(B, D)	(C, E)	(F, H)
(B, E)	(C, F)	(F, I)
(B, G)	(C, H)	(F, B)
(B, H)	(C, I)	(F, C)
(C, F)	(D, G)	(H, B)
(C, I)	(D, A)	(H, E)
(D, E)	(E, F)	(H, I)
(D, G)	(E, H)	(H, B)
(D, H)	(E, I)	(H, C)
(E, G)	(F, H)	(I, B)
(E, H)	(F, I)	(I, C)
(F, I)	(G, A)	(B, E)
(G, H)	(H, I)	(B, C)
		(G, H)
		(B, C)

δ	α	β
(A, D)	(B, E)	(E, H)
(A, G)	(B, H)	(E, B)
(B, E)	(C, F)	(F, I)
(B, H)	(C, I)	(F, C)
(C, F)	(D, G)	(H, B)
(C, I)	(D, A)	(H, E)
(D, G)	(E, H)	(H, B)
(E, H)	(F, I)	(I, C)
(F, I)	(G, A)	(B, E)

Table 4

No markings

(A, D) is marked so mark (C, I)

Minimizing DFA:

i) Find the distinguishable & indistinguishable pairs.

(A, B), (A, G), (B, E), (B, H), (F, G), (E, H), (F, I)

indistinguishable:

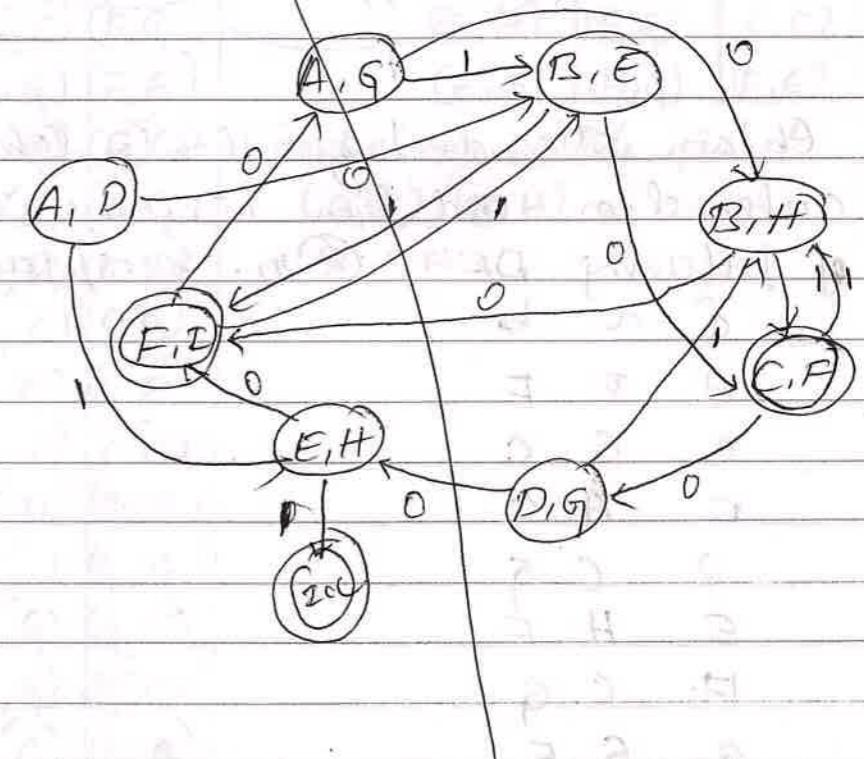
(A, D), (A, G), (B, E), (B, H), (C, F), (D, G), (E, H), (F, I), (C, I)

distinguishable:

Compute the transition table:

δ	(A, D)	(A, G)	(B, E)	(B, H)	(C, F)
(A, D)					

Make non-final & final as groups



Distinguishable pairs:

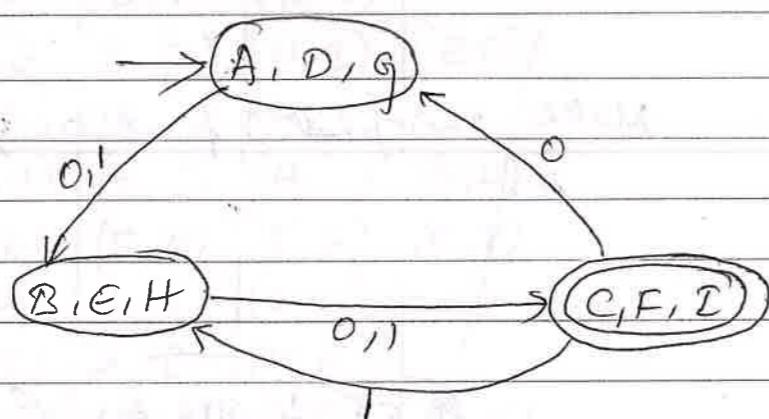
$$(A,D), (A,G), (D,G) = (A,D,G)$$

$$(B,E), (B,H), (E,H) = (B,E,H)$$

$$(C,F), (C,I), (F,I) = (C,F,I)$$

Distinguishable state: does not exist.

	0	1
0	(A,D,G)	(B,E,H)
1	(B,E,H)	(C,F,I)
*	(C,F,I)	(A,D,H)



Ques 2 Obtain the distinguishable table for the automaton and then minimize the states of following DFA. (M. Occasional July 07)

f a b

A B F

B G C

C A C

D C G

E H F

F C G

G G E

H G C

Obtain the distinguishable table for the automaton and then minimize the states of following DFA.

f	a	b
→ A	B	F
B	G	C
*	A	C
C	C	C
D	C	G
E	H	F
F	C	G
G	G	E
H	G	C

	B	C	D	E	F	G
B	0	x	x	x	x	x
C	x	x	x	x	x	x
*	x	x	x	x	x	x
D	x	x	x	x	x	x
E	x	x	x	x	x	x
F	x	x	x	x	x	x
G	x	x	x	x	x	x
H	x	x	x	x	x	x

	a	b
(A, B)	(B, G)	(F, C)
(A, D)	(D, C)	(E, G)
(A, E)	(E, H)	(F, P)
(A, F)	(B, C)	(F, G)
(A, G)	(B, G)	(F, E)
(A, H)	(B, G)	(F, C)
(B, D)	(G, C)	(C, G)
(B, E)	(G, H)	(C, F)
(B, F)	(G, C)	(C, G)
(B, G)	(G, G)	(C, E)
(B, H)	(G, G)	(C, C)
(D, E)	(C, H)	(G, F)
(D, P)	(C, C)	(G, G)
(D, G)	(C, G)	(G, E)
(D, H)	(C, G)	(G, C)
(E, F)	(H, C)	(F, G)
(E, G)	(H, G)	(F, E)
(E, H)	(H, G)	(F, C)
(F, G)	(C, G)	(G, E)
(F, H)	(C, G)	(G, C)

a	b	
(A, E)	(B, H)	(F, F)
(A, G)	(B, G)	(F, E)
(B, E)	(G, H)	(C, F)
(B, H)	(G, G)	(C, C)
(E, G)	(H, G)	(F, E)

Distinguishable pairs
(A, E), (B, H)

Minimize the following DFA using Table filtering algo.

	0	1	
$\rightarrow A$	B	A	
B	A	C	
C	D	B	
D	D	A	
E	D	F	
F	G	E	
G	F	G	

	B	C	D	E	F	
B			x	x	x	
C						
D			x			
E				x		
F				x		
G				x		

(A,B)

(A,C)

(A,E)

(A,F)

(B,G)

CFG'8

Simplification of CFG'8

Elimination of useless symbols :-

Algorithm

$$OV = \emptyset$$

$$nv = OV \cup \{ A / A \rightarrow y \text{ and } y \in (OV \cup T)^* \}$$

while (OV_b = nv)

$$\{ \quad OV = nv;$$

$$\{ \quad nv = OV \cup \{ A / A \rightarrow y \text{ and } y \in (OV \cup T)^* \}$$

$$Y_1 = OV$$

Done

i) Eliminate the useless symbols from the grammar

$$S \rightarrow aA/bB$$

$$A \rightarrow aA/a$$

$$B \rightarrow bB$$

$$D \rightarrow ab/Ea$$

$$E \rightarrow ac/d$$

OV	nv	P	grammar
\emptyset	A, D, E	$A \rightarrow a$ $D \rightarrow ab$ $E \rightarrow d$	$S \rightarrow aa$ $A \rightarrow a/aA$ $D \rightarrow Ea/ab$ $E \rightarrow d$.
A, D, E	A, D, E, S	$S \rightarrow aa$ $A \rightarrow aa$ $D \rightarrow Ea$	
A, D, E, S	A, D, E, S	-	

The symbols D S E are not reachable from start state. \therefore The resulting grammar is

$$\begin{cases} S \rightarrow aa \\ A \rightarrow aa/a \end{cases}$$

Q) Eliminate useless prodns from the following grammar

$$A \rightarrow bA \mid Bba \mid aa$$

$$B \rightarrow aBa \mid b \mid D$$

$$C \rightarrow CA \mid AC \mid B$$

$$D \rightarrow a \mid C$$

Soln

OV	NV	P
\emptyset	A, B, D	$A \rightarrow aa$
		$B \rightarrow b$
		$D \rightarrow a$
A, B, D	A, B, D, C	$A \rightarrow bA$
		$A \rightarrow Bba$
		$B \rightarrow aBa$
		$D \rightarrow D$
		$C \rightarrow B$
A, B, D, C	A, B, D, C	$C \rightarrow CA$
		$C \rightarrow AC$

The gr obtained is

$$A \rightarrow aa \mid bA \mid Bba$$

$$B \rightarrow b \mid aBa \mid D$$

$$C \rightarrow CA \mid AC \mid B$$

$$D \rightarrow a$$

Step 2 The symbols $c \cancel{\rightarrow}$ are not reachable from the start state.

i. The resultant grammar is

$$A \rightarrow Bba \mid bA \mid aa$$

$$B \rightarrow b \mid aBa \mid D$$

$$D \rightarrow a$$

Elimination of Unit productions

Any prodn in Q of the form $A \rightarrow B$ where $A, B \in V$ is a unit prodn.

It is undesirable as one var simply replaces other var.

A unit prodn can be replaced by

① Removing all prodns of the form $A \rightarrow A$

② Add all non-unit prodns to P,

③ For each var A find all var B such that $A \not\Rightarrow B$

4) Obtain the dependency graph

$$\text{ex: } A \rightarrow B$$

$$B \rightarrow C$$

$$C \rightarrow B$$

the graph will be



5) Note from graph

a. $A \not\Rightarrow B$, B can be obtained from A.
So all non-unit prodns generated from B can also be generated from A.
Similarly for other variables.

6) Finally, the unit prodns. can be deleted from the grammar Q.

7) The resulting gr generates the same language as accepted by Q.

Soln Eliminate Unit prodns from the gr. \Rightarrow

i) $S \rightarrow AB$ \Rightarrow Le unit prodns

$A \rightarrow a$

$S \rightarrow AB$

$B \rightarrow C/b$

$A \rightarrow a$

$C \rightarrow D$

$B \rightarrow b$

$D \rightarrow E/bC$

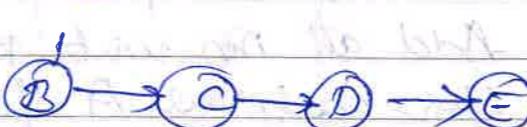
$D \rightarrow bC$

$E \rightarrow d/AB$

$E \rightarrow d/AB$

Le unit prodns are

$B \rightarrow C$



$C \rightarrow D$

$D \rightarrow E$

Item dependency graph

$D \xrightarrow{*} E$

\therefore Le non unit prodns generated from E can also be generated from D .

$E \rightarrow d/AB$ can also be obtained from D
 $\therefore D \rightarrow d/AB$

Le resulting D prodns are

$D \rightarrow BC$

$D \rightarrow d/AB$

Item graph $C \xrightarrow{*} D$

$\therefore C \rightarrow d/AB \cdot C \rightarrow bC$

$C \rightarrow d/AB$

Item graph $B \xrightarrow{*} C$

$B \rightarrow b$

$B \rightarrow d/AB$

$B \rightarrow bC$

$V = \{B, A, B, C, D, E\}$

$T = \{a, b, d\}$

$P = \{S \rightarrow AB\}$

Le find μ 's

$A \rightarrow a$
 $B \rightarrow b/d/AB/bC$
 $C \rightarrow bC/d/AB$
 $D \rightarrow bC/d/AB$
 $E \rightarrow d/AB$

ii) $S \rightarrow Aa/B/ca$

$B \rightarrow aB/b$

$C \rightarrow Db/D$

$D \rightarrow E/d$

$E \rightarrow ab$

Le unit prodns are

$S \rightarrow B$

$C \rightarrow D$

$D \rightarrow E$

Non unit prodns

$S \rightarrow Aa/ca$

$B \rightarrow aB/b$

$C \rightarrow Db$

$D \rightarrow d, E \rightarrow ab$

$S \xrightarrow{*} B \quad B \rightarrow aB/b$

$\therefore S \rightarrow aB/b$

$D \xrightarrow{*} E \quad E \rightarrow ab$

$\therefore D \rightarrow ab \quad C \rightarrow ab/d$

Le final gr is

$S \rightarrow aA/a/bB/b/c$

$B \rightarrow aB/b$

$C \rightarrow Db/b/d/d$

$D \rightarrow d/ab$

$E \rightarrow ab$

iii) $S \rightarrow aAa/bBb/c$

$A \rightarrow c/a$

$B \rightarrow c/b$

$C \rightarrow cDE/e$

$D \rightarrow A/B/ab$

i) Eliminate e-prodns

ii) - any unit prodns in resulting gr

iii) - any useless symbols in -

To eliminate E-prods

$$S \rightarrow E \quad \{ \text{C and S are nullable variables}$$

$$C \rightarrow E.$$

Step 1

OV	nr	P
\emptyset	S, C	$S \rightarrow E$
		$C \rightarrow E$
S, C	S, C, A, B	$A \rightarrow C$
		$B \rightarrow C$
S, C, A, B	S, C, A, B,	$S \rightarrow aAg$
	D	$S \rightarrow bBb$
		$D \rightarrow A$
		$D \rightarrow B$
S, C, A, B, D	S, C, A, B, D	-

The nullable vars are S, C, A, B, D.

Step 2: Make each nullable var as null & find the grammar.

$$S \rightarrow aAa|aa|bBb|bb$$

$$A \rightarrow C|a$$

$$B \rightarrow C|b$$

$$C \rightarrow CDE|DE|CE|E$$

$$D \rightarrow A|B|ab$$

In this gr, the unit prods are

$$A \rightarrow C$$

$$\textcircled{A} \rightarrow \textcircled{C} \rightarrow \textcircled{E}$$

$$B \rightarrow C$$

$$\textcircled{B} \rightarrow \textcircled{C}$$

$$C \rightarrow E$$

$$\textcircled{D} \rightarrow \textcircled{A}$$

$$D \rightarrow A$$

$$D \rightarrow B$$

$$\textcircled{D} \rightarrow \textcircled{B}$$

The non-unit prods are

$$S \rightarrow aAa|aa|bBb|bb$$

$$A \rightarrow a, B \rightarrow b$$

$$C \rightarrow CDE|DE|CE$$

$$A \not\Rightarrow C$$

$$\therefore A \rightarrow CDE|DE|CE$$

$$B \not\Rightarrow C$$

$$\therefore B \rightarrow CDE|DE|CE$$

$$D \not\Rightarrow A$$

$$\therefore D \rightarrow CDE|DE|CE$$

$$D \not\Rightarrow B$$

$$D \rightarrow CDE|DE|CE$$

The gr is

$$S \rightarrow aAa|bBb|aa|bb$$

$$A \rightarrow CDE|DE|CE|a$$

$$B \rightarrow CDE|DE|CE$$

$$C \rightarrow CDE|DE|CE$$

$$D \rightarrow CDE|DE|CE|ab$$

Step 3: By eliminating useless prods,

$$S \rightarrow aAa|bBb|aa|bb$$

A	OV	nr	P
\emptyset	S, A, D	$S \rightarrow aa bb$	$A \rightarrow a$
S, B, D	S, A, D	$S \rightarrow aAg$	$D \rightarrow ab$

The gr is

$$S \rightarrow aa|bb|aa$$

$$A \rightarrow CDE|DE|CE|a$$

$$D \rightarrow ab$$

The final gr is $S \rightarrow aAa|bBb$