

ROHIT BARUPAL

Electrical Engineering Indian Institute of Technology, Bombay

Specialization: none

100070014

UG Third Year (B.Tech.)

Male

DOB: 25/08/92

Examination	University	Institute	Year	CPI / %
Graduation	IIT Bombay	IIT Bombay	2012	7.29
Intermediate/+2	RBSE	Holy Spirit Sen. Sec. School, Jodhpur	2009	86.67
Matriculation	RBSE	Govt. Sen. Sec. School, Samdari, Barmer	2007	82.17

ACADEMIC ACHIEVEMENTS

- Secured All India Rank 46(SC) in IIT JEE 2010
- Secured 4th (SC) rank in RPET exam (Rajasthan) at state level
- Scored 90.88 % in PCM in 12th class state board
- Participated in the workshop of Six weekends on Intellectual Property Rights (IPR) fundamentals organised by IPR cell, IIT Bombay
- Selected in National Defence Academy (NDA) for interview in Dehradun

PROJECTS

Microcontroller Board

Summer 2012

Guide: Prof. M.B Patil

Implemented USB programmable Microcontroller broad using Atmel 89c5132 chip

■ Car Race Game Spring 12

Guide: Prof. M. B. Patil and Prof. Joseph John

Developed a car race game similar to that in smart phones using LCD as the display interface and De0 Nano G Sensor as the Remote Control.

Logic was developed using Verilog Code on Altera Quartus, input to the game was through G Sensor and inputs to LCD were interfaced through the Deo Nano FPGA Board

Optical Data Transmission

Mar '12

Guide: Prof. Anil Kottantharayil

[Mini Project-Analog Lab]

Made a pulsed IR transmitter using an IR photodiode pulsing a frequency of 50KHz, and a receiver, with a filter which let in only the radiations in the 50KHz frequency range, in the IR region.

OPAMP Design

Apr '12

Guide: Prof. Anil Kottantharayil

[Mini Project-Analog Lab]

Made the design of a _ve stage opamp with given specifications, simulated the design on LT spice to confirm the validity of the design and then implemented the circuit on breadboard.

Device Opening

Mar '11

Guide: Prof. J. Vasi

Term paper on Optical Mouse 'Introduction to Electronics' Course project Mouse was opened and its working and various component PCB and IC were studied

Pocket Tanks

Developed C++ code for 'Pocket Tanks''game in a 12 member team for Autumn 2010 Çomputer Programming and Utilization' course project EzWindows API was used for developing Graphical User Interface and various new weapons

F1 car
 Built a Remote Controlled Car with the help of basic RF circuit as a part of 4-membered team

• CO CURRICULAR ACHIEVEMENTS

- Participated in Inter Hostel, Dance competition 'Freshiza' and 'stand 1st position in the group of 15 students
- Was in National Cadet Corps (NCC) with Junior Underarm Officer Rank.
 Got 'B' certificate and Lead 45 student
- Had experience of Riffle shooting
- Coordinator for Exhibitions Department, Techfest 2011

PROGRAMMING SKILLS

- Programming Language : C/C++ ,Assembly languag , verilog
- Microcontrollers: Atmel 8051,Intel 8085
- Programming Board: Altera FPGA Deo nano
- Simulator: Keil uvision, iverilog, Lab view

COURSES UNDERTAKEN

by April 2013

Department Courses

Electronic Machines and Power Electronics

Electronic Devices and Circuits

Communication Systems

ElectroMegnetic Waves

Signal and Systems

Analog Circuits

Digital Communications

Digital Signal processing

Microprocessors

Network Theory

Control systems

Digital Systems

Power Systems

Additional Learning Course

Foundation of VLSI cad

Other Courses

Computer Programming and Utilization Electricity and Magnetism Linear Algebra Chemistry

Ordinary and Partial Differential Equations
Engineering Graphics and Drawing
Complex Analysis
Calculus