

Ankush Das
Computer Science & Engineering
Indian Institute of Technology, Bombay
Specialization: None

100050042 UG Third Year (B.Tech.) Male

DOB: 10/10/1992

Examination	University	Institute	Year	CPI / %
Graduation	IIT Bombay	IIT Bombay	2012	9.09
Intermediate/+2	Central Board of Secondary Education(CBSE)	Delhi Public School, Faridabad	2010	91.60
Matriculation	Central Board of Secondary Education(CBSE)	Delhi Public School, Faridabad	2008	93.60

MINORS AND HONOURS

• Pursuing honours in Computer Science and additional minor in Mathematics

Projects and Internships

Game Theory, Guide: Prof. Krishnendu Chatterjee, I.S.T. Austria

May - July 2012

- Conducted **literature survey** for average case analysis of classical algorithms
- Worked on a project to study simple reachability and alternating reachability
- Studied Buchi games and Parity games, to optimize the classical algorithm
- Applied Game Theory concepts to do the **average case analysis** of classical algorithm of Buchi games and **optimize** the **average time** for Parity games
- Developed a working model to simulate the classical algorithm for Buchi games

Elevator Simulation, Guide: Prof. Varsha Apte

Oct - Dec 2011

- Designed a system to simulate the events in an elevator system
- Attempted to **optimize the algorithm** used in elevator systems
- Elevator Simulation with a variable number of elevators and floors
- Calculated and optimized **performance metrics**, showing the average values for the elevator

Rabbo Torro, Guide: Prof. Amitabha Sanyal

Jan - Apr 2011

- Built a game which included generating random mazes using **recursive division algorithm**, solving them by visiting each path recursively in **PLT Scheme/Racket**
- Designed a user-friendly **GUI** with rotating mazes to increase difficulty, keyboard input to move user's player, alongwith features like high-scores
- Implemented AI with maze solver for opponent with thread-handling

Pocket Tanks, Guide: Prof. D.B. Phatak

Aug - Nov 2010

- Used **Object Oriented Programming** in C++ for defining projectile motion using system time to implement motion and various attributes to design different weapons
- Implemented **AI** for opponent with varying difficulty using varying random area around tank as the area of attack
- Implemented **GUI** with random terrain and graphical input for power and angle, alongwith other features including multi-player, high-scores and exit

- Secured AIR 1 in Indian National Mathematics Olympiad (INMO) 2008-2009
- Selected among 35 students for Orientation Cum Selection Camp for International Mathematics Olympiad 2009 and 2010
- Selected among 15 students from all over India to attend a month long **Nurture Program** in May 2011 on **Algebra, Topology and Analysis**
- Secured All India Rank 45 in IITJEE-2010 amongst 470,000 aspirants
- Recipient of NTSE Scholarship [2008 onwards]: Awarded by the MHRD, Govt. of India
- Awarded Certificate of Merit for being placed in National Top 1% in **National Standard Examination in Physics (NSEP)**, 2009-10
- Awarded Certificate of Merit twice for being placed in National Top 1% in National Standard Examination in Astronomy (NSEA), 2006-07 and 2009-10
- Awarded Certificate of Merit thrice for being placed in National Top 1% in **Regional Mathematical Olympiad (RMO)**, 2006-07, 2008-09 and 2009-2010
- Secured All India Rank 677 in AIEEE-2010 amongst 1 million aspirants
- Cleared the first level of **KVPY**, 2009-2010 (Kishore Vaigyanik Protsahan Yojana) organized by Department of Science and Technology, Government of India

SKILLS

Programming Languages: C, C++, LaTeX, PLT-Scheme, SWI Prolog, JAVA, mySQL

Web Designing: HTML/CSS, JavaScript, PHP

Languages: English, Hindi, French

Relevant course work

Computer Science: Abstractions and Paradigms for Programming, Discrete Structures, Data Structures, Design and Analysis of Algorithms, Automata Theory, Logic Design, Computer Architecture, Computer Networks, Database and Mangement Systems, Software Systems **Mathematics:** Calculus, Linear Algebra, Differential Equations, Real Analysis, Complex Analysis, Basic Algebra

Positions of Responsibility and Extracurricular Activities

Technical

- Participated in Yahoo HackU competition, and built a software which predicts the usual timings to find friends online
- Built an automatic Line Follower, securing 6th position among 20 teams in IIT Bombay
- Built a wireless remote controlled all terrain car, securing 4th position among 200 odd teams in IIT Bombay

Sports

 Won gold medal in Inter-Hostel Football Tournament among 12 teams in IIT Bombay in 2011

Leadership

- Class Representative of Computer Science Department in First Year
- Worked as Organizer in Infrastructure Department in Techfest 2011