



Umang Sangoi
Civil Engineering
Indian Institute of Technology, Bombay

100040005
UG Second Year
Male
DOB: 17/09/1992

Examination	University	Institute	Year	CPI / %
Graduation	IIT Bombay	IIT Bombay	2012	6.54
Intermediate/+2	Pune University, HSC state board	K.C. College, Mumbai	2010	82.00
Matriculation	Pune University, SSC State Board	St. Paul High School, Mumbai	2008	88.30

INTERNSHIP

- Worked as a doubt lecturer at IITian's Pace Pvt Ltd
- Mentored and mentoring about 10 students preparing for IITJEE

SCHOLASTIC ACHIEVEMENTS

- Secured the scholarship in the National Talent Search Exam(NTSE) (2008) conducted by the Government of India.
- Secured the 1st place in the science quiz(2007) conducted by AGMAA on an all Mumbai quiz.
- Secured the 3rd place in the general quiz(2007) conducted by Macmillan on an all-Mumbai level.
- Got selected for the 2nd round in the Homi Bhabha exam(2004 & 2007) conducted by the Maharashtra government.
- Secured the 1st rank in Mumbai in Ganit Sambodh exam(2006) conducted by Maharashtra government.
- Got the certificate of merit in the Ganit Pravinya Pradnya exam(2003 & 2006) conducted by the Maharashtra government.
- Secured the 23th rank in the scholarship exam(2005) conducted by the Maharashtra government.
- Secured the 13th rank in Scholarship exam (2002) conducted by the Maharashtra government.

EXTRA CURRICULAR ACTIVITIES

- **Won Scavy Hunt** in freshmen year at IITB.
- Worked as an **Organizer** for the INFORMALS DEPARTMENT in MOOD INDIGO(2010)
- Worked as an **Organizer** in TECHFEST.

POSITION OF RESPONSIBILITIES

- Was appointed as a **SCHOOL PREFECT** for 3 consecutive years(Std VIII,XI&XII).
- Acted as a group leader in the Landmark Forum (a course for self development and transformation) and was responsible for managing the group meetings and the group.

KEY ACADEMIC PROJECTS

Tetris Project

Guide:- Prof. D.B. Phatak

Designed and developed a code for the famous Tetris game in C++ language, using iterative loops, complex functions and graphical user interface, EZwindows.

SOFTWARE SKILLS

- Computing Languages: C & C++, HTML, Visual Basics.
- MS Office.
- Operating Systems:Windows, Linux, Mac OS.

KEY COURSES TAKEN

- Computer Programming and Utilization
- Calculus
- Economics
- Linear Algebra
- Engineering Drawing
- Engineering Mechanics
- Data Interpretation and Analysis