

### EE450, Homework #3, Solutions

1. If we want to send data at a speed of 3000 bps through a channel of bandwidth 1000 Hz, what is the minimum S/N ratio required?

$$C = W \log_2 (1 + S/N)$$

C = capacity of channel

B = bandwidth in Hz

S/N = Signal to noise ratio

$$C/B = 3000/1000 = 3$$

$$2^{C/B} = 2^3 = 8 = (1 + S/N)$$

$$S/N = 7$$

[It's Ok if the students provide the SNR in dB as their final answer].

2. What is the maximum bit rate that can be transmitted over a channel with bandwidth of 500 Hz and a signal to noise ratio of 5 dB?

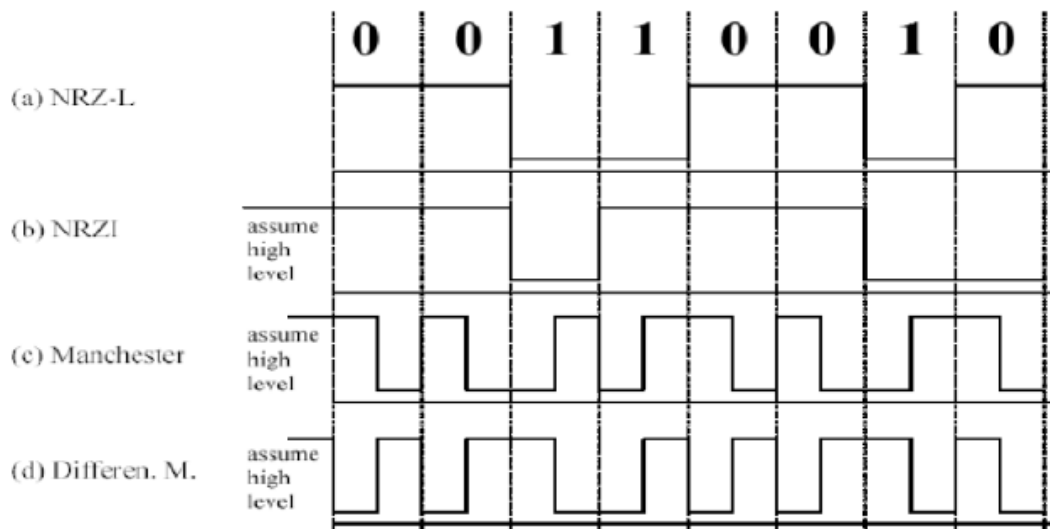
$$C = W \log_2 (1 + S/N)$$

$$S/N \text{ dB} = 5 \text{ dB} = 10 \log (S/N) \Rightarrow S/N = 3.162$$

$$C = 500 \log_2 (1 + 3.162) = 1028.7 \text{ bps}$$

3. Encode 00110010 by (a) NRZ-L, (b) NRZI, (c) Manchester, and (d) Differential Manchester.

[It doesn't matter if the students start from low or high, both are correct].



4. Calculate the signaling rate for the following modulation schemes and bit rates:

a) 36Kbps, 4-QAM

b) 8Kbps, 32-QAM

c) 3Kbps, 8-PSK

Bit rate = signaling (or baud) rate \* bits per baud. Solving for baud rate we get:

a)  $36000/2 = 18000 \text{ Bd}$

b)  $8000/5 = 1600 \text{ Bd}$

c)  $3000/3 = 1000 \text{ Bd}$

5. Calculate the bit rate for the following modulation schemes and signaling rates

a) 1Kbaud, 32-QAM

b) 2Kbaud, BASK

c) 5Kbaud, BFSK

Just like problem 4, with the only difference that it is the bit rate that we need to find.

Hence:

a)  $1000 * 5 = 5000 \text{ bps}$

b)  $2000 * 1 = 2000 \text{ bps}$

c)  $5000 * 1 = 5000 \text{ bps}$

6. Assume that you are to design a synchronous TDM carrier to support 30 voice channels using 6-bit samples and a structure similar to T1. Determine the required bit rate.

Synchronous TDM carrier supporting 30 voice channels of bandwidth 4000 Hz each with 8000 samples/sec to be quantized into 6 bits/sample:

$30 \times 8000 \text{ samples/sec} \times 6 \text{ bits/sample} = 1.44 \text{ Mbps}$  is the required min. bit rate.

It's Ok if the students include the synchronization overhead].

7. Find the number of the following devices that could be accommodated by a T1-type synchronous TDM line if 1% of the line capacity is reserved for synchronization purposes.

- a) 110-bps teleprinter terminals,
- b) 300-bps computer terminals,
- c) 1200-bps computer terminals,
- d) 9600-bps computer output ports,
- e) 64-kbps PCM voice frequency lines.

How would these numbers change if each of the sources were operational an average of 10% of the time? In this case, there will be statistical TDM usage and the line should be utilized at most up to 80% of its capacity.

T1 line : 1.544 Mbps, and 1% is used for synchronization purposes, remaining is 1.544

$$\text{Mbps} \times 0.99 = 1,528,560 \text{ bps}$$

- (a)  $N = 1,528,560 \text{ bps} / 110 \text{ bps} = 13,896$
- (b)  $N = 1,528,560 \text{ bps} / 300 \text{ bps} = 5,095$
- (c)  $N = 1,528,560 \text{ bps} / 1200 \text{ bps} = 1,273$
- (d)  $N = 1,528,560 \text{ bps} / 9600 \text{ bps} = 159$
- (e)  $N = 1,528,560 \text{ bps} / 64 \text{ Kbps} = 23$

[In the following part it's ok if the students provide a numerical answer instead of just the qualitative argument.]

If the sources are operational 10% of the time, then, we can connect 10 times more of those devices to the T1 line

If we are further required to have only 80%

utilization of the link, then we can increase the number of devices to 8 times more, rather than 10 times.

8. Four 1 Kbps devices are to be multiplexed using synchronous TDM. The multiplexor will take one bit from each source during each cycle. Find

- a) The duration of the bit before multiplexing
- b) The duration of the bit after multiplexing
- c) The duration of the multiplexed frame
- d) The multiplexer bit rate
- e) The multiplexer frame rate.

Duration of bit before MUX =  $1/1K = 1 \text{ msec}$

Multiplexer bit rate is  $4 \times 1K = 4Kbps$  and hence the bit duration at output of MUX is  $1/4K = 0.25 \text{ msec}$

Duration of multiplexed frame is  $4 \times 0.25 \text{ msec} = 1 \text{ msec}$

Frame rate is  $1/1 \text{ msec} = 1000 \text{ frames/sec}$

9. We have 14 sources, each creating 500 8-bit characters per second. Since only some of these devices are active at any moment, a statistical TDM, using character interleaving, is used to aggregate these sources. Each frame consists of 6 time slots (each time slot will support a character). Four bits of overhead (address) are added to each character in each time slot.

- a) The number of bits in the multiplexed frame
- b) The multiplexer frame rate
- c) The duration of the multiplexed frame
- d) The multiplexer bit rate

a. Frame size =  $6 \times (8 + 4) = 72 \text{ bits}$ .

b. We can assume that we have only 6 input lines. Each frame needs to carry one character from each of these lines. This means that the frame rate is **500 frames/s**.

c. Frame duration =  $1 / (\text{frame rate}) = 1 / 500 = 2 \text{ ms}$ .

d. Data rate =  $(500 \text{ frames/s}) \times (72 \text{ bits/frame}) = 36 \text{ kbps}$ .