

(#) Write a program to simulate the working of the queue of integers using an array. Provide the following operations: insert, delete, display. The program should print appropriate messages.

```

=> #include <stdio.h>
#include <stdlib.h>
#define SIZE 5
int front = -1, rear = -1, int q[SIZE];
void insert();
void delete();
void display();
int main() {
    int choice;
    while (1) {
        printf("1: Insert\n 2: Delete\n 3: Display\n 4: Exit\n");
        scanf("%d", &choice);
        switch (choice) {
            case 1:
                insert();
                break;
            case 2:
                delete();
                break;
            case 3:
                display();
                break;
            case 4:
                exit(0);
            default:
                printf("wrong input\n");
        }
    }
}

```

```

printf("The queue is : \n");
for(i = front; i <= rear; i++) {
    printf("%d\t", arr[i]);
}
}

```

(d) Write a program to simulate the working of a circular queue using an array. Provide the following operations insert, delete & display. The program should print appropriate message for queue empty & queue overflow condition.

```

#include <stdio.h>
#define size 5
int arr[size];
int front = -1, rear = -1;

int isFull() {
    if (front == rear + 1 || (front == 0 && rear == size - 1))
        return 1;
    return 0;
}

int isEmpty() {
    if (front == -1)
        return 1;
    return 0;
}

void enqueue(int element) {
    if (isFull()) {
        printf("queue is full");
    }
    else {
        if (front == -1)
            front = 0;
    }
}

```



```

void insert() {
    int add;
    if (rear == SIZE-1) {
        printf("overflow condition");
    }
    else {
        if (front == -1) {
            front = 0;
        }
        printf("Enter a value to insert: ");
        scanf("%d", &add);
        rear++;
        q[rear] = add;
    }
}

```

```

void delete() {
    if (front == rear || front > rear) {
        printf("Underflow condition");
        return;
    }
    else {
        printf("The deleted item will be %d", q[front]);
        front++;
    }
}

```

```

void display()
{
    int i;
    if (front == -1 || front > rear) {
        printf("The queue is empty");
    }
    else {

```

void main() {

int choice, element;

while (1) {

printf ("1: insert 2: delete 3: display 4: exit");

printf ("id", &choice);

switch (choice) {

case 1: printf ("Enter the element to insert");

scanf ("id", &element);

~~enqueue~~ enqueue(element);

break;

case 2: element = dequeue();

if (element != -1)

printf ("id is deleted item", element);

break;

case 3: display();

break;

case 4: exit(0);

default: printf ("Invalid choice");

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=>


```

rear = (rear + 1) % Size;
items[rear] = element;
printf("%d is inserted", element);
}

```

```

}
int isQueueEmpty()
{
    int value;
    if (isEmpty())
    {
        printf("Queue is empty.\n");
        return -1;
    }
    else if
    {
        value = items[front];
        if (front == rear)
        {
            front = -1; rear = -1;
        }
        else if
        {
            front = (front + 1) % Size;
        }
        return value;
    }
}

```

```

-> void display()
{
    int i;
    if (isEmpty())
    {
        printf("Queue is empty.\n");
    }
    else
    {
        printf("Front position = %d\n", front);
        for (i = front; i <= rear; i = (i + 1) % Size)
        {
            printf("%d ", items[i]);
        }
        printf("\n");
    }
}

```

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

PORTS

3)Display

1

Enter the value you want to insert: 10

1) Insert

2) Delete

3)Display

3

0 10 1) Insert

2) Delete

3)Display

2

1) Insert

2) Delete

3)Display

3

10 1) Insert

2) Delete

3)Display

□