PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

Enter the number to be pushed on stack: 10

The value 10 is inserted

*****MAIN MENU*****

- 1. PUSH
- 2. POP
- 3. DISPLAY
- 4. EXIT

Enter your option: 1

Enter the number to be pushed on stack: 20

The value 20 is inserted

*****MAIN MENU*****

- PUSH
- 2. POP
- 3. DISPLAY
- 4. EXIT

Enter your option: 3

The stack elements are:

20The stack elements are:

10

*****MAIN MENU*****

- 1. PUSH
- 2. POP
- 3. DISPLAY
- 4. EXIT

Enter your option: 2

The value being deleted is: 20

*****MAIN MENU*****

- 1. PUSH
- 2. POP
- 3. DISPLAY
- 4. EXIT

Enter your option: 3

The stack elements are:

10

*****MAIN MENU****

- 1. PUSH
- 2. POP
- 3. DISPLAY

struct stack " push (struct stack "top, int val) { externet struck of r; pt = (utrust stack") maller (elge g (utrust Stack)) pty -> data = val; of tech== non) d pers rest = NULL; top= ptr; precing ("The value I'd insorted is", UNI); 7 ptr-next = tep; perint ("The value of a 15 inquired", val); reseture tep; 120 x 1201, 100 Court St. 14 Carallet St. . . struct stack * deplay (struct stack * top) { etrut stack * ptr;

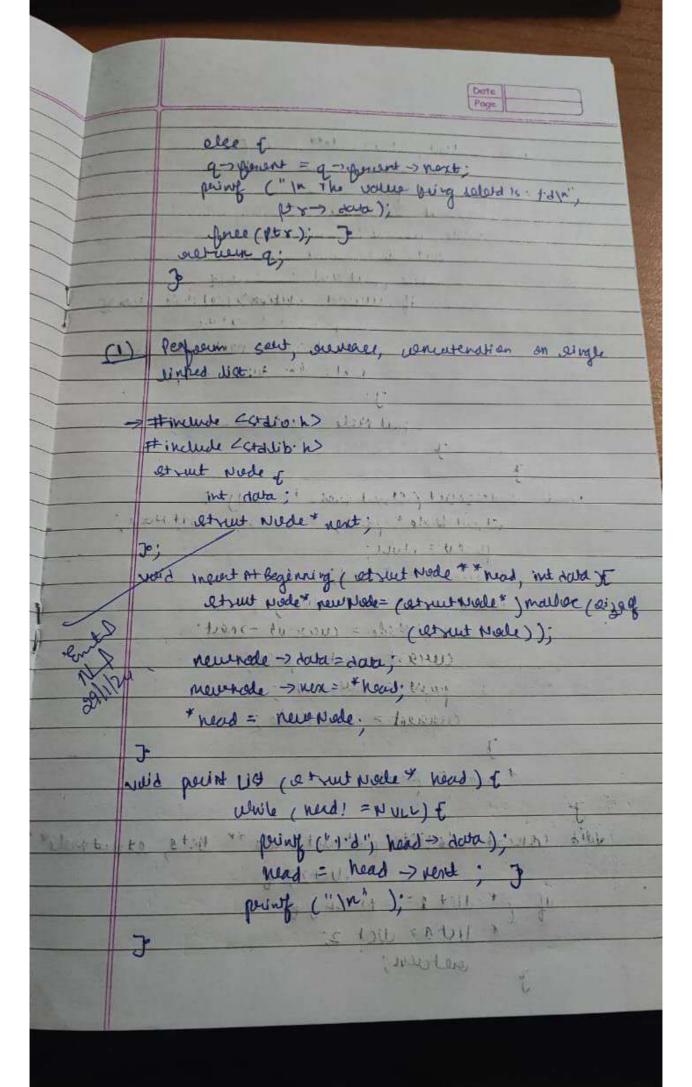
ptr = top; | list | show | list; if (top== wow) "pecinif ("In Stock is ampty"); " 1. 1. elec (etr) = pure) 6 painty (" the stack elements care: "); per wif ("I'm I'd") ptr - i data); pt pt = ptris next in allow the John by touch) to King Maria = the = the outurn top;

LN3-5 20) Crock implementation using single winded dist # Include Estalibin 1 10 11011 11 7 H include estations int data , was 610 10% , is istruct stack 6 er rut etack v rest etrut etack 1 top Nuis; struct struck * push (struct struck * int) etrict stark " display (retriet stark *). etrut stack * pop (or net stack *); wid main () 6 int un aprion; vehile (1) 4. perint (" 1) Push (n 2) POP (n 3) Display (n 4) Extr.) print ("In Enter your option: "); Story ("1'd", & option); ensitch (aprion) & case 1: prints ("In Enter the no to be pushed an crack") Sunt ("1.d", & val); top: puch (trep, val): bereak. case 2: top= pup (top); case 3: top= display (top); case 4: exit (0); I default: peint ("Invalid input");

grand stack pop (utrail wark" top) Chall stack + ph x; & (top:= NULL): Just (); ply= top; top= top-> nest; pounts (" In The value being deletelis . It plans p. In home of his will and 2 (b) chuque implementation verig erryle linked that # include Catalo. W # include <atalib h > jotrut rode (1 1 10) polyto * dust 11 estruct neede + nort; 900 (SJUS) == years estant queue grand of alles of a flating estrut nøde + orever;]. · (" town county dearly with your excut queve * oueste sueve () of his et nut queue + q = (et nut queue 4) million (leize of (et net quevie)); 2 > forent = 2 > orange = HUCL. sutuen q:

4- grant = prx; an orece ment = pxx; 2 - sceal = p+x; struct queue * degruy correct queue *2 Jb (ptr= = NULL) point ("in Queue is amply In point ("\n") venue (ptr!=q -> xear) 11 prof ("1.9/4" pt x > data); pount ("10 /t", pr -> data);] oretuen q: etsent querie * delete element (retrust queue () Ewi Fanning tony to y tong + way ton I etrut made * ptx; y to the lar in if (97 power == NULL)

etrut queve "q. let put queve " intert (18 mest queve , IN). struct queue * delete element (vetrus queue *): extruct queue * dicplay (at ruct queue +); void male () + int val aprion; q= conede dum (q); paint ("1) incurnz) relate. In 3) Display In 4) Est pount ("awer your opion: "). scarf ("+d") a ception; encitch (aprion) case 1: point ("In Enter the number to ingut in the queve: ")1/1 1/2 1/2 1/2 g= treer (a, val); prevint (" In The value 1'd.15 incented in quale, will were 2:1 q= delete element (q) : break; eggs 3? q= dicplay (q); break! Ede 4: ONT (O); default (" points (" modi'd input"); in such tier Total turken treasure House arious to to et sut queve * inevet (at suit queve *q, int val) { ptr= (etrut node*) malloc (vige of cotrut u ptr -> duta = valquis == 10 q 5) uf (9-) france = = wull) (



vois spatiet (struct Hale " head) & etyut wide + award, + next wall. werent = + word; whole (wereast! = wuch) & vert Nate = were -> xext; while (next wode) = much) of If (cureout -> dute so > rent wide > dus x wemp= cuerant -> data; wasen > dutas post wade > data. next wede -> data = temp; 1 tranc about then + about then Swedill Cal. a short for jo void overege uct (cetrut prode ++ kous) & street wate * poer, * curroun, " ment wate: pull = NULL! allerate to current = 1 x hard ; () wile , weren ! = word, for !! (1) 1 Menthode = cuevant -> next! curcost -> next = poser 1/12/19/1 pur to Charles - in the circult = new Node; = kne; + * new = perent : to bit him + (with a post) distribution void concatenate UCS: (et ruet proce * Deta et sud pale* - Louis Sur WC+2) E of (MC+ 1= = NOLL) & MO * WUC= WC+ 2; outur:

at just i ule" temp = " wet 4) while (stemp-) ment! = NULLY & temp= temp= nont; Je temporant - Jul 2; vald main() f com blan gayus piode Do 1 = WULL; at your purch o Way = WOLL jut charce; (ut duta', (1) 1) 1/11 1, 1/11 verilece) finds period ("formered into not 1 /m"); post ("(2) | recent 100 UC 2 | n"); painty ("(4) person uct 2/n"); point (" 5) whenderste were ("); permy (" (6) Paint Hets (n"); perint (7. Part (n"); per of (" anter your choice! ") Scang ("1.1", & charce): (0) +1. Queitch (choice) of · Almaha case 1: print ("arter relata to infect into bet 1: "): Scark ("1-d", a nava); insent A+ Beginning (& Wet 1, doubt); break; care 2: paint ("lata data to injust into UC 2: "); Sidy ("1.6") le 100a); break;

cue 31 4 1 4 1 4 1 4 1 4 1 gently (v wora); party ("un 1'us cound, In"); Case 4: overence vor (v wos); for rot ("Los 1 de grended . In"); call 5: concatenate vote (& sists, suct 2); party ("Upt comptended In") point ("UC) + "); + more 1 pound ("ud 2: ") positive (westis); his \$ 1 3 1 7 Case 7: (" mied and colors out (0); (sight) " (1) ! default:

perale; "Invalle choice [n"]; 3 (at so 3 16 + 1) 30 of Jours, I tour is principality love is Max K. 11 1114 point priente data in incisti into the interprient Sund is by the form (ME CHE I BUILDING SHIRE IN

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PS C:\Users\Tushar\OneDrive\Desktop\c basic> cd "c:\Users\Tushar\OneDrive\Desktop\c basic\" ; if ($?) { gcc queuelinkedlist.c -o queuelinke
dlist }; if ($?) { .\queuelinkedlist }
*****MAIN MENU*****
1. INSERT
2. DELETE
3. DISPLAY
4. EXIT
Enter your option : 1
Enter the number to insert in the queue:10
The value 10 is inserted into the queue.
*****MAIN MENU****
1. INSERT
 2. DELETE
3. DISPLAY
4. EXIT
Enter your option : 1
Enter the number to insert in the queue:20
The value 20 is inserted into the queue.
 *****MAIN MENU*****
1. INSERT
 2. DELETE
3. DISPLAY
 4. EXIT
Enter your option : 1
 Enter the number to insert in the queue:30
The value 30 is inserted into the queue.
 *****MAIN MENU*****
 1. INSERT
 2. DELETE
3. DISPLAY
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TERMINAL

4. EXIT

Code + ∨ □ • · · · ×