Line Coding Encoder and Scrambler

Made by Tushar Verma (Enrollment: 2021BITE065)

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Overview

This project involves implementing a Line Coding Encoder and Scrambler with a digital data generator. The assignment includes the generation of a random data sequence, encoding using various line coding schemes (NRZ-L, NRZ-I, Manchester, Differential Manchester, AMI), and optional scrambling using B8ZS or HDB3. The code also identifies the longest palindromic sequence in the generated data.

Line Encoder GUI

This is a Line Encoder GUI implemented using PySimpleGUI, Matplotlib, and NumPy. It provides an interface for encoding and decoding various line encoding schemes.

How to Run

- 1. Install the required libraries:
- pip install PySimpleGUI matplotlib numpy
- 2. Launch the GUI.
- 3. Initialize random input or enter custom input.
- 4. Encode the data using a selected encoding scheme.
- 5. Optionally, decode the encoded data.
- 6. Visualize the input, encoded, and decoded data using the "Show Graph" button.

Examples

Initializing Random Input: Random Input Entering Custom Input: Custom Input

Assumptions

The format used is Manchester, and differential Manchester is G.E Thomas format.

How to Run the Code

- 1. Ensure you have Python installed on your machine.
- 2. Clone the repository:

```
https://github.com/tusharv01/Line_Coder.git
```

3. Navigate to the project directory:

```
cd Line_Coder

Run the main program:

python LineEncoder.py
```

or using the LineEncoder.ipynb file run the program using Jupyter Notebook. A dialog box opens on which you can operate.

Jupyter Notebook Guide

1. Install Jupyter Notebook:

```
pip install notebook
```

- 2. Navigate to the directory containing the .ipynb file.
- 3. Start the Jupyter Notebook server:

```
jupyter notebook
```

- 4. Access the Notebook in your web browser.
- 5. Run cells in the notebook to interact with the program.

Note: Clicking on the graphs icon on the GUI prints all the scheme graphs automatically.

Submitted to: Dr. Iqra Altaf

THANK YOU