

# ALEX RAFATI

(858)-997-5699 alexrafati@gmail.com

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## SKILLS

Javascript ■ AngularJS ■ React/Redux ■ jQuery ■ AJAX ■ Bootstrap 3.0+ ■ CSS ■ HTML ■ ASP.NET Net 4.5+ ■ MVC 5 ■ WebApi 2.0 ■ C# ■ RESTful Client ■ SQL Server 2015 ■ T-SQL ■ T-SQL Management Studio ■ Visual Studio 2103+ ■ Visual Studio Code ■ TFS ■ Twilio API ■ Google Maps API ■ Agile/Scrum Methodologies

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## EXPERIENCE

### **FULL STACK ASP.NET MVC DEVELOPER, INNOVASYSTEMS, INC. — 07/2016 - CURRENT**

- Worked with senior software engineers, and architects to assist in development, testing, and support of enterprise application platforms through the software lifecycle.
- Performed peer reviews of other team members design and code.
- Wrote unit tests to validate code.
- Implemented designs, including experimentation and multiple iterations.
- Assisted the QA team to analyze and resolve product defects or bugs.

### **FULL STACK ASP.NET MVC WEB DEVELOPER, SPRIGHT I/O — 03/2016 - 07/2016**

- Worked with a team of eight other developers to produce an MVC application for a local entrepreneur. The product is designed to drive marketing and sales through search engine optimization.
- Implemented an activity feed and notifications feature to enhance content discovery to provide high visibility of user activity in the system.
- Incorporated Google Maps API, Twilio API and AngularJS.
- Utilized JavaScript, Bootstrap, JQuery, HTML5, CSS3, C# and SQL in developing the application.
- Streamlined progress of project using the Agile development tool, practices and Trello.

### **GRAPHIC SPECIALIST/MARKETING, SAN DIEGO GAS & ELECTRIC — 06/2013 - 06/2015**

- Drove marketing efforts to promote programs offered to residential sectors.
- Collaborated closely with communications, analytics and outside contractors to ensure well planned and effective marketing campaigns were launched.
- Executed and tracked campaigns in multiple channels such as Email, Mass Media, AVM(automate voicemail), Canvassing, Web and Film to increase program awareness.

### **PRODUCTION COORDINATOR, WALTON ISAACSON — 07/2012 - 10/2012**

- Coordinated and approved various phases of productions (Digital, print, web, etc.).
- Assisted with mechanics of the designs and worked on any final changes that are needed to be done before publishing.
- Revised and fixed production materials based on client feedback
- Tracked schedule progress, accurately reported status to project manager, and developed action plans as required.

*\*\*Other past experiences and employers have included iGrad, Ave Media LLC and Sony Online Entertainment*

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## EDUCATION & TRAINING

The Art Institute of San diego – BS in Computer Game & Design  
The Art Institute of Toronto – A.A in Game Art and 2d Animation

## ADDITIONAL SKILLS

Adobe Photoshop ■ Adobe InDesign ■ Adobe Illustrator ■ Adobe Dreamweaver ■ Autodesk 3DS Max ■ Autodesk Maya ■ Autodesk Mudbox ■ Z-Brush ■ Marmoset Toolbag ■ Crazy Bump ■ UT3/UDK

FULL STACK WEB DEVELOPER