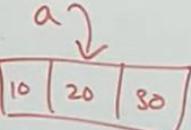
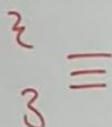


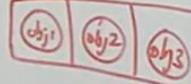
Arrays

1. Arrays can store primitive & non-primitive type of data

→ `int[] a = {10, 20, 30};` 

→ class Test

 \equiv

`Test[] t = {obj1, obj2, obj3};` 

2. Arrays can store only homogeneous type of data
(same)

3. Array size is fixed, we cannot increase or decrease array at runtime.

Arrays are inbuilt feature of java & thus we have to develop algorithms

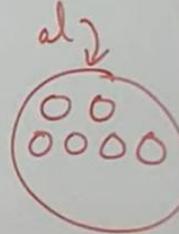
Collection Frameworks

1. Collection framework can contain only non-primitive type of data

`ArrayList al = new ArrayList();`

`al.add(obj1);`

`al.add(10); al.add('z');`



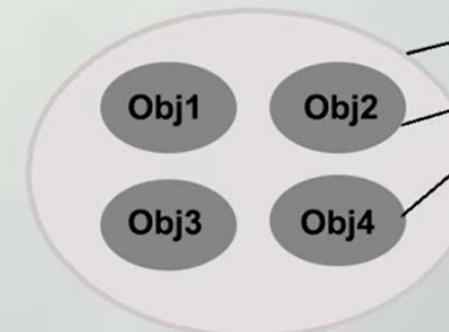
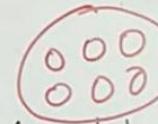
2. We can store heterogeneous type of data
(different)

3. We can increase or decrease the size of collections at runtime.

4. Collection framework is an API which provides predefined classes, interfaces & methods.

Collection framework:-

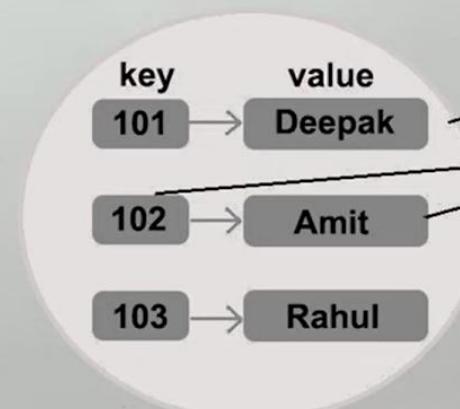
- Collection:- It is the single entity or object which can store multiple data
- Framework:- represents the library
- It is the set of predefined classes & interfaces which is used to store multiple data.
- It contains 2 main parts
 -) `java.util.Collection`
 -) `java.util.Map`



Collection Object

Objects (data)

In collection we can store the data directly



key

101

value

Deepak

102

Amit

103

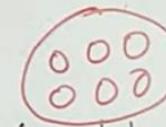
Rahul

Map Object

key-value pair
(for eg. roll no. & name)

In Map we stores the data in key-value pair

Collection framework :-



- Collection:- It is the single entity or object which can store multiple data.
- Framework:- represents the library
- It is the set of predefined classes & interfaces which is used to store multiple data.
- It contains 2 main parts
 - 1) `java.util. Collection`
 - 2) `java.util. Map`

What is Collection Framework, Collection & Collections ?

COLLECTION FRAMEWORK (API) :-

It is an API which contains predefined classes & interfaces

COLLECTION (Interface):-

It is the root interface (present in `java.util package`) of all the collection objects

COLLECTIONS (Utility Class) :-

It is the utility class which contains only static methods

⇒ Collection framework :-

→ Collection:- It is the object which contains multiple elements.

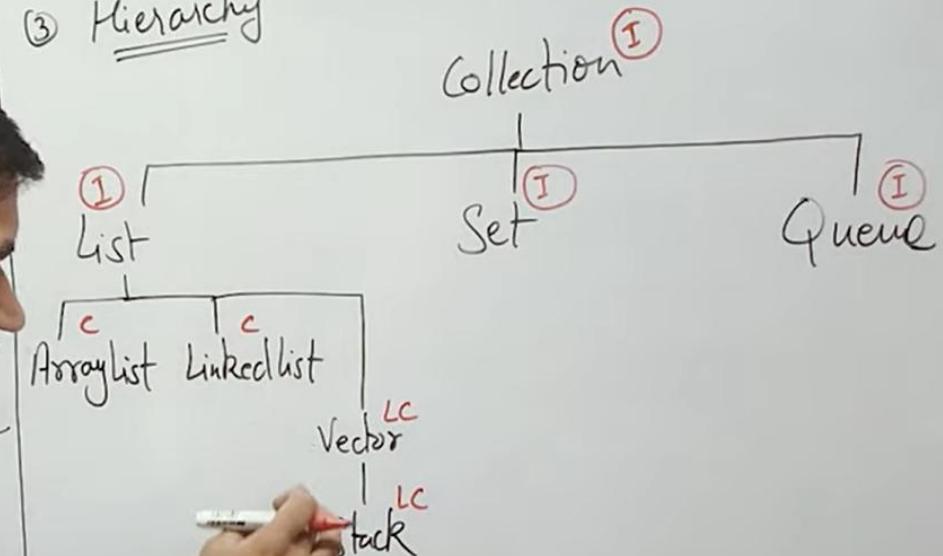
→ Framework:- repr

① ⇒ It is the interface.

② ⇒ It is the class.

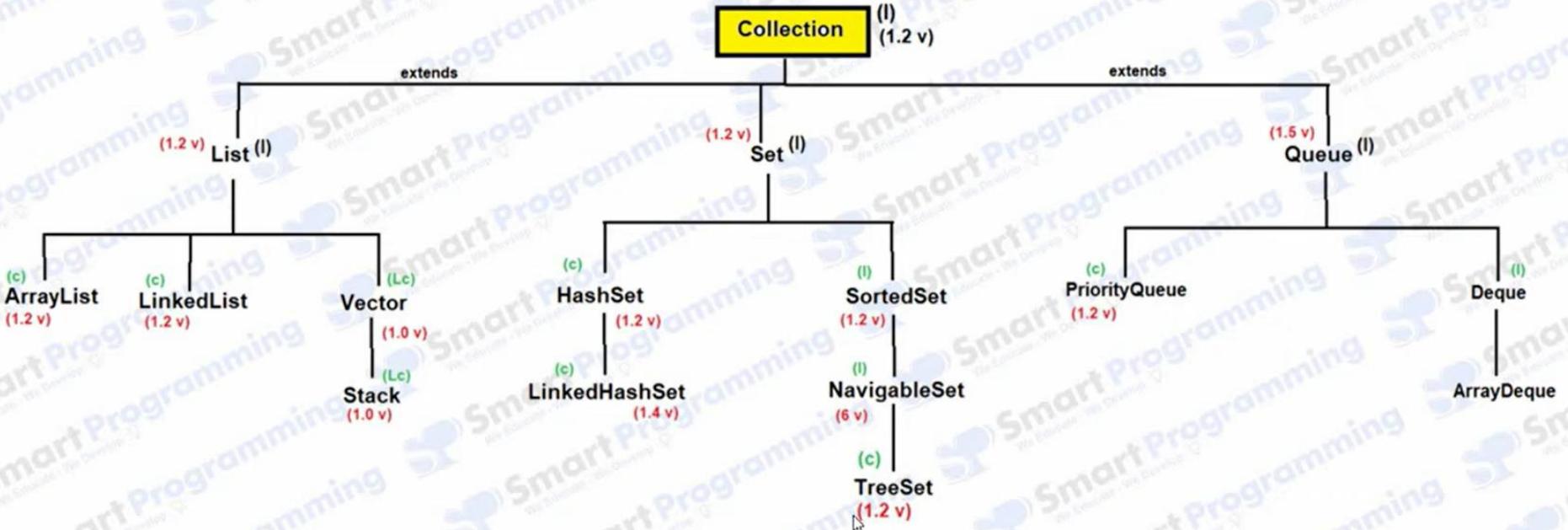
2)

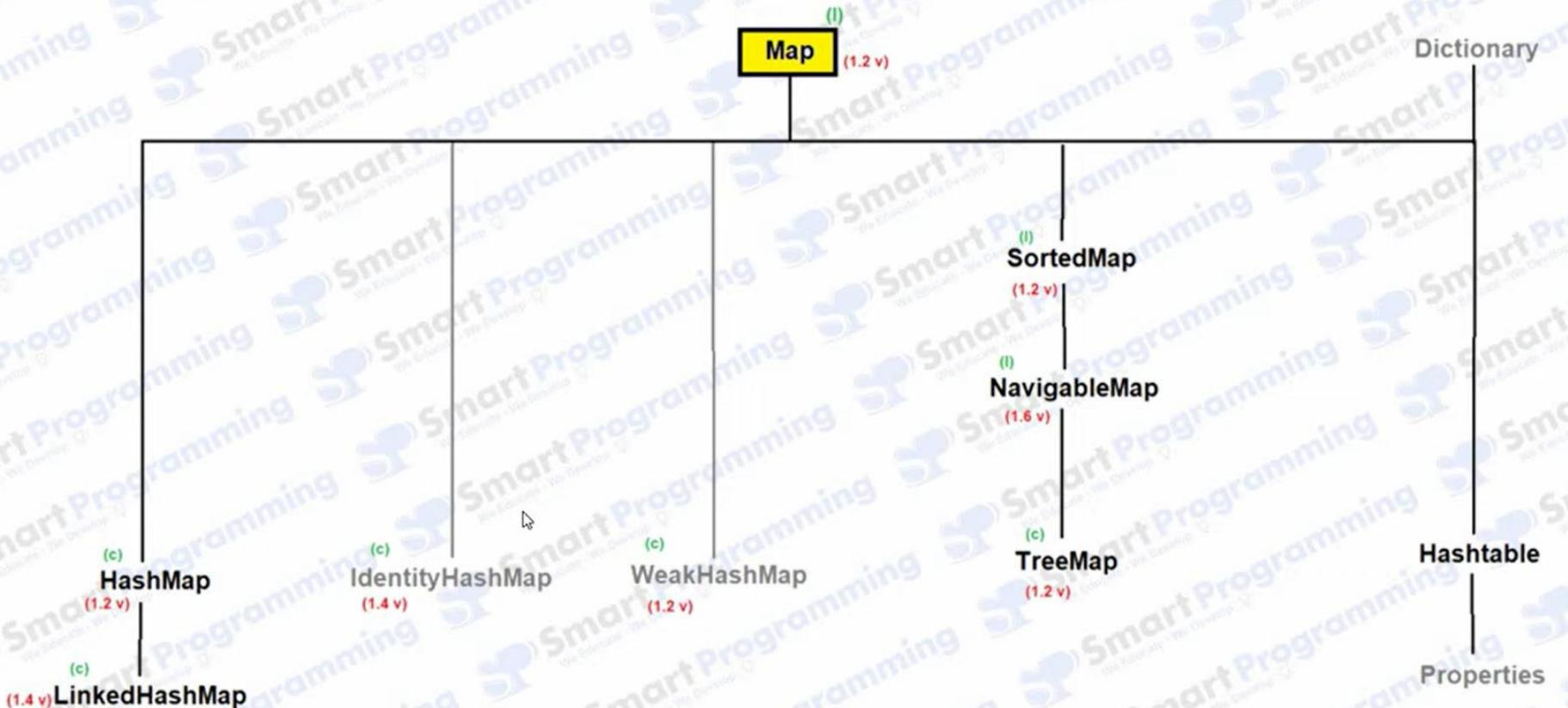
③ Hierarchy

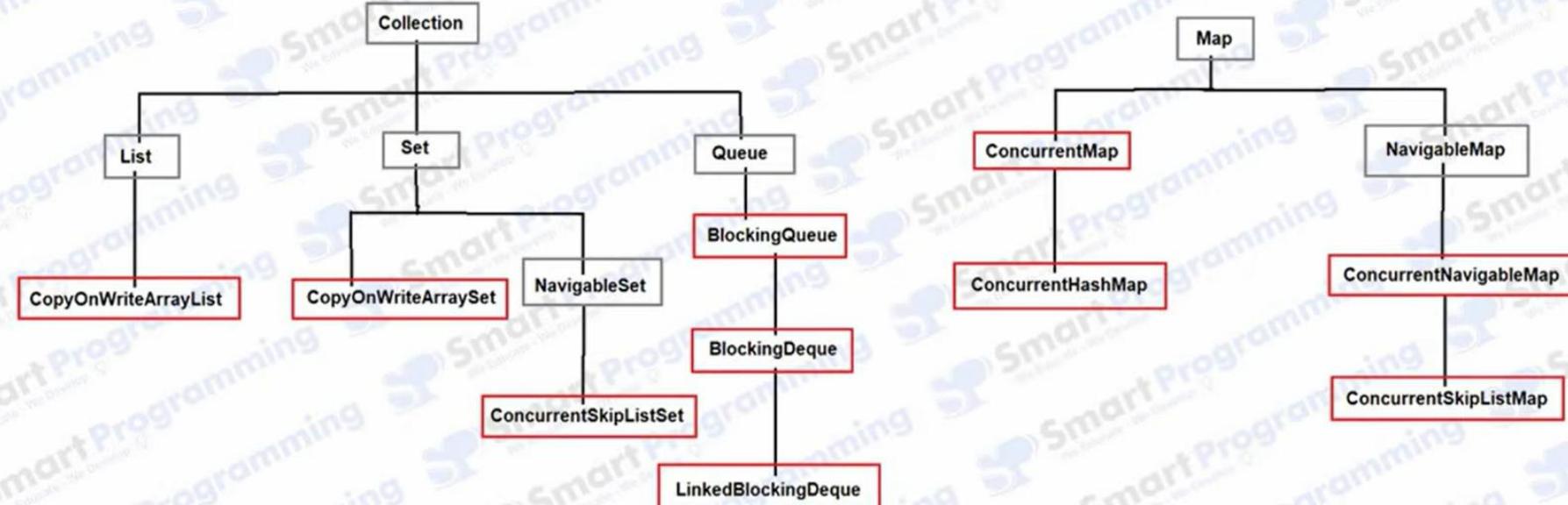


What is Legacy Class :- Collection Framework was not present in early versions of java. Instead it defines only several classes and one interface to store the objects.

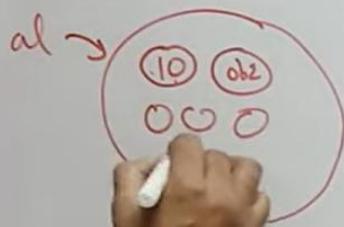
But when Collection Framework came, these old classes were re-engineered or modified to support the Collection Framework. These old classes are known as legacy classes.







- Collection:-
 - 1) Collection is an interface which is present in `java.util` package (1.2 version)
 - 2) Syntax:- `public interface Collection<E> extends Iterable<E>`

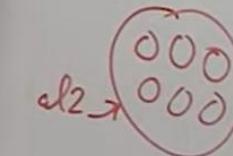


Ans:-

al = new ArrayList();

al.add(10);

al.add(ob2);

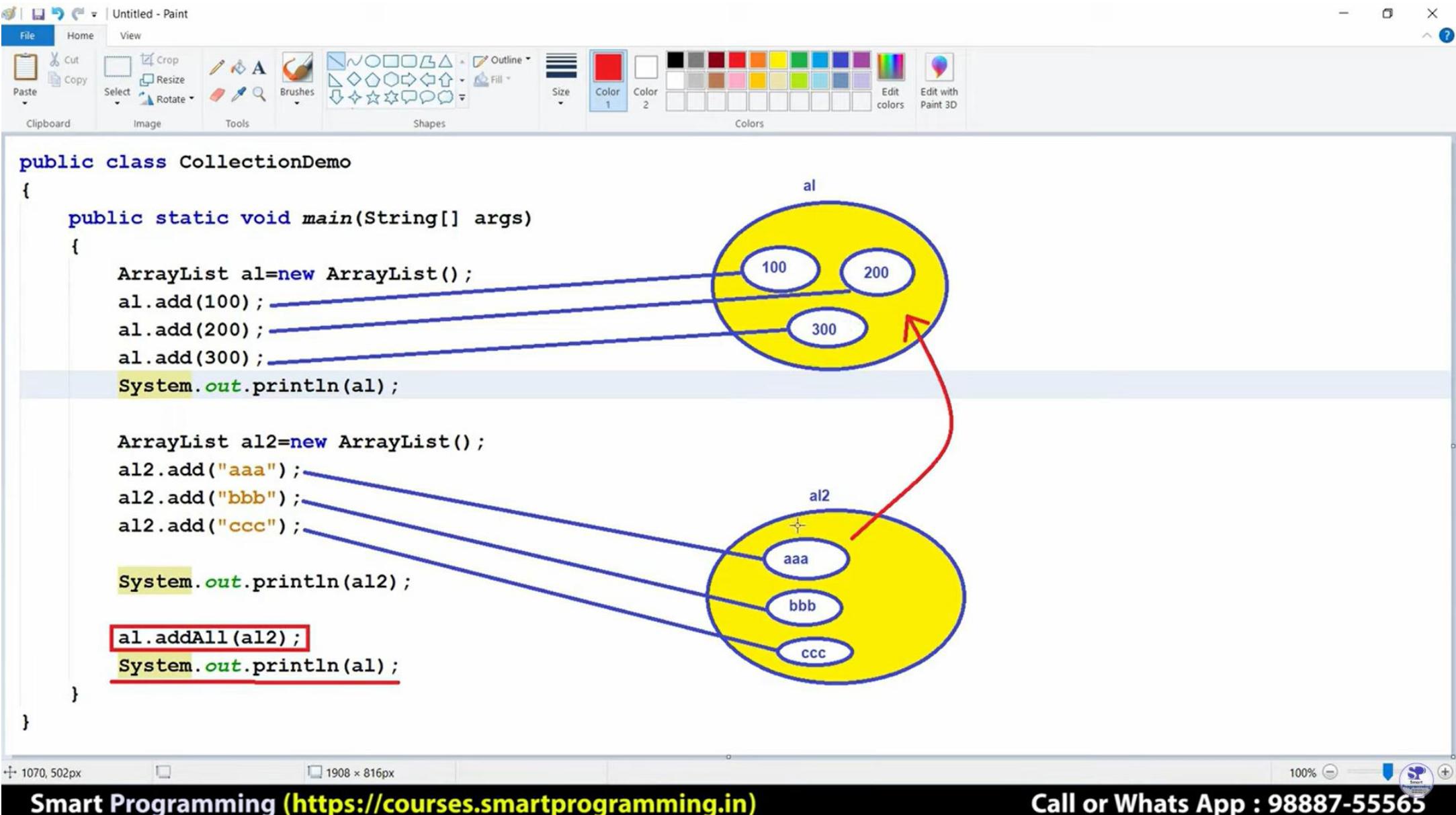


3) Hierarchy of Collection interface

4) Methods of Collection interface

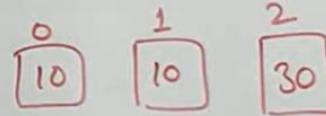
→ `public boolean add(Object obj)`

→ `public boolean addAll(Collection c)`



List

1.) List is an index based data structure



2). List can store duplicate elements

3). List can store any number of null values

4). List follows the insertion order.

5). We can iterate (get) the list elements by
It & ListIterator

Set

1.). Set is not an index based data structure. It stores the data according to the hashCode values.

2). Set does not allow to store duplicate elements.

3) Set can store only one null value

4). Set does not follow the insertion order.

5) We can iterate the Set elements by
Iterators

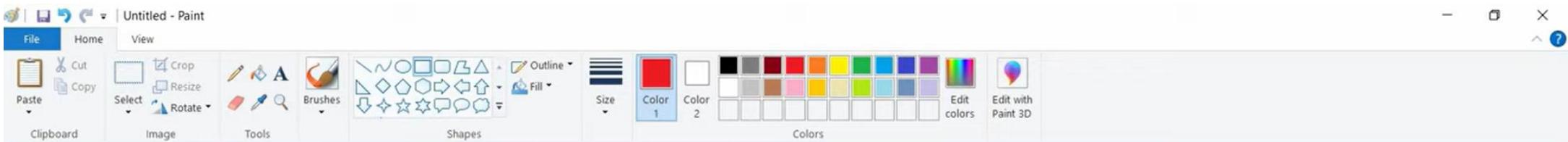
```
class Test  
{  
    public static void main(String[] args) {  
        ArrayList<String> list = new ArrayList<>();  
        list.add(10);  
        list.add("deepak");  
        list.add("Rahul");  
    }  
}
```

[10, deepak, Rahul]

- 10
- deepak
- Rahul

Cursors

- 1) Iterator
- 2) ListIterator
- 3) Enumeration



```
List l=new ArrayList();
```

```
l.add(10);
```

```
l.add("deepak");
```

```
l.add("rahul");
```

```
//System.out.println(l); [10, deepak, rahul]
```

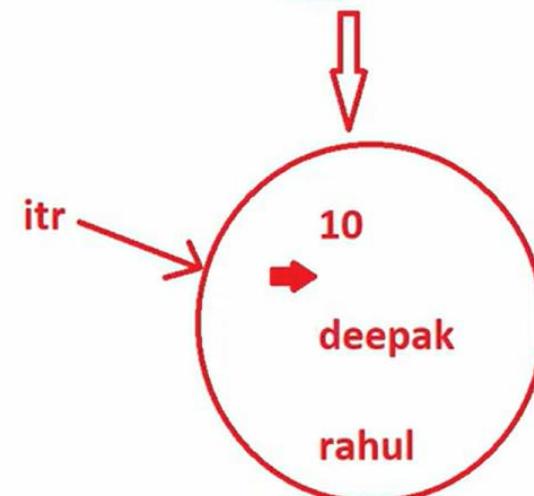
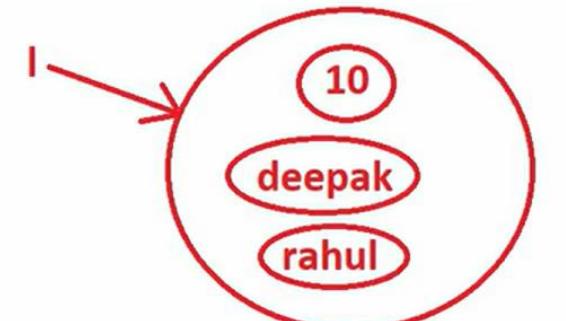
```
Iterator itr=l.iterator();
```

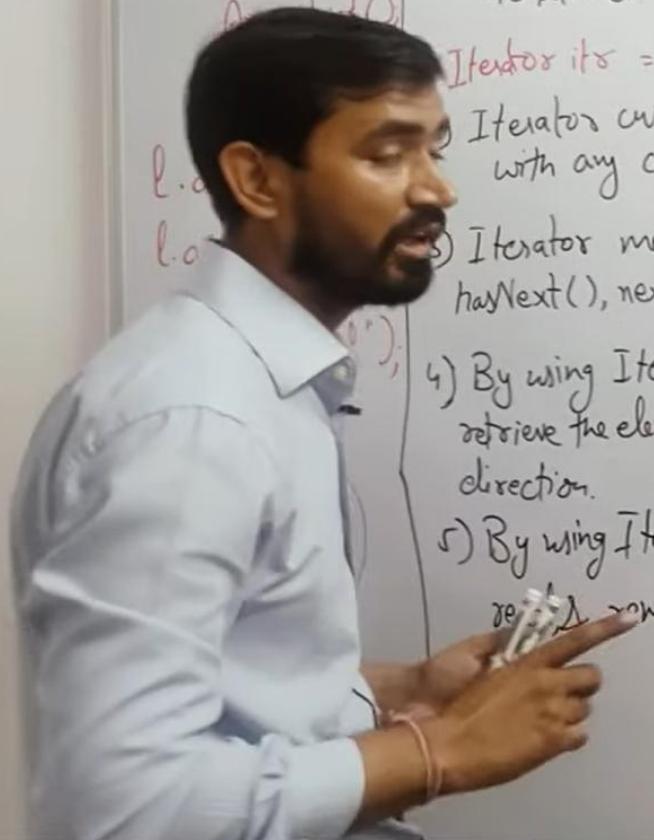
```
while(itr.hasNext())
```

```
{
```

```
  System.out.println(itr.next());
```

```
}
```





List l = new

ArrayList()

l.o

l.o

Iterator

- 1) We can get Iterator cursor by iterator() method

Iterator ito = l.iterator();

Iterator cursor can be used with any collection object.

- 2) Iterator methods are:-
hasNext(), next(), remove()

- 3) By using Iterator cursor, we can retrieve the elements only in forward direction.

- 4) By using Iterator cursor, we can ~~read~~ & remove the elements

ListIterator

- 1) We can get ListIterator cursor by listIterator() method

ListIterator li = l.listIterator();

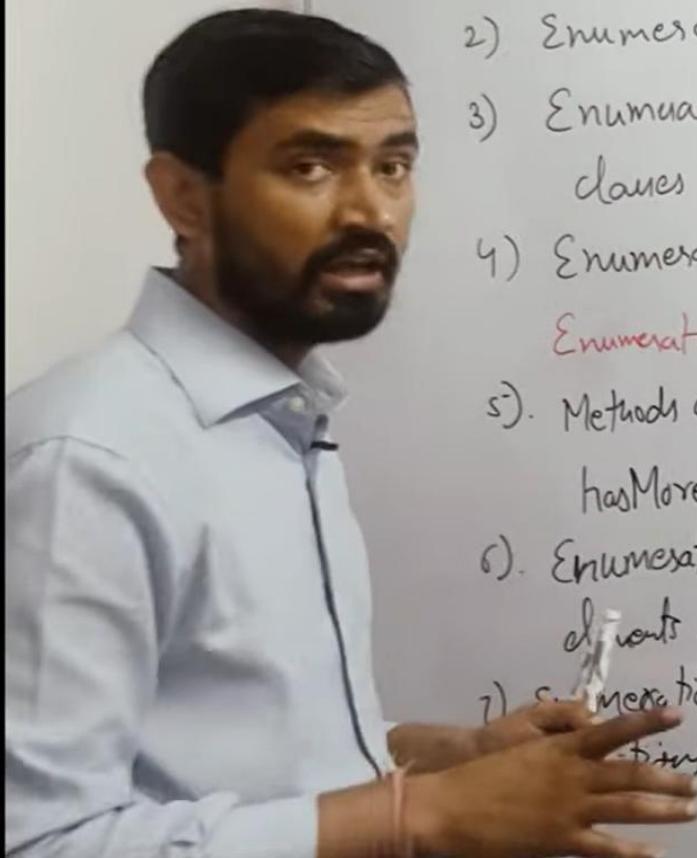
- 2) ListIterator cursor can be used only with List implemented classes i.e. ArrayList, LinkedList, Vector, Stack.

- 3) ListIterator methods are:-

hasNext(), next(), hasPrevious(), previous(), remove(), set()

- 4) By using ListIterator cursor we can retrieve the elements in forward & backward directions.

- 5) By using ListIterator cursor we can read, remove, replace & add the elements

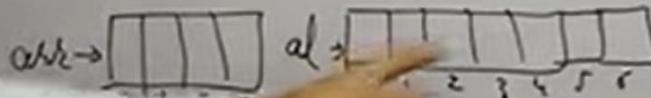
- 
- 1). Enumeration is the cursor which is used to retrieve collection objects one by one.
 - 2) Enumeration was introduced in JDK 1.0 version
 - 3) Enumeration cursor can be used only with legacy classes ie. Vector & Stack
 - 4) Enumeration cursor can be get by elements() method
Enumeration e = v.elements();
 - 5). Methods of enumeration cursor are:-
hasMoreElements(), nextElement()
 - 6). Enumeration cursor can be used to retrieve the elements only in forward direction.
 - 7) Enumeration cursor can be used only for reading.

1 ArrayList is an implemented class of List interface which is present in java.util package.

→ Syntax:-

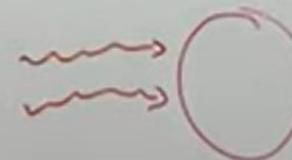
```
package java.util;  
class ArrayList implements List  
{  
    // constructors  
    // methods.  
}
```

2. ArrayList is created on the basis of growable or resizable array.



Properties of ArrayList

1. ArrayList are index based DS
2. ArrayList can store different data-types or heterogeneous data-types.
3. ArrayList can store duplicate values.
4. ArrayList can store any number of null values.
5. ArrayList follows the insertion order.
6. ArrayList does not follows the sorting order.
7. ArrayList are non-synchronized



ArrayList Introduction & Properties

1. ArrayList is an implemented class of List interface which is present in java.util package

2. Syntax :

```
package java.util;  
class ArrayList implements List  
{  
    // constructors  
    // methods  
}
```

3. ArrayList is created on the basis of growable or resizable array

4. Properties of an ArrayList :-

- a. ArrayList are index based data structure
- b. ArrayList can store different data-types or heterogeneous data-types
- c. ArrayList can store duplicate values
- d. ArrayList can store any number of null values
- e. ArrayList follows the insertion order
- f. ArrayList does not follows the sorting order
- g. ArrayList are non-synchronized

ArrayList Constructors & Methods

```
class ArrayList implements List
```

```
{
```

```
// constructors
```

1. `ArrayList()` :- It is used to build an empty array list with initial capacity as 10
2. `ArrayList(int capacity)` : It is used to build an array list that has the specified initial capacity
3. `ArrayList(Collection c)` :- It is used to build an array list that is initialized with the elements of the collection c

```
// methods
```

1. `add()` :- is used to add the elements or objects in an `ArrayList` or say collection object
 2. `addAll()` :- `addAll()` method is used to add or append all the elements in the specified collection to the end of `ArrayList` or collection object
 3. `remove()` :- It is used to remove the element at the specified position in the `ArrayList`
 4. `removeAll()` :- It is used to remove the elements from the current `ArrayList` which are contained in the specified `ArrayList` or say collection object
 5. `clear()` :- It is used to remove all of the elements from the `ArrayList` or say collection object
 6. `contains()` :- It is used to check if the specified element is present in the given `ArrayList` or not, if its present it will return true else false
 7. `size()` :- It is used to return the number of elements in the `ArrayList` i.e. the size
 8. `get()` :- It is used to get the element of a specified index within the `ArrayList`
 9. `set()` :- It is used to replace the element at the specified index position in the `ArrayList` with the specified element
 10. `indexOf()` :- It is used to return the index of first occurrence of the element in the `ArrayList`. If this list does not contain the element then it will return -1
 11. `iterator()` :- It is used to get an iterator over the elements in this list in proper sequence
- ```
// and many more methods
```



# LinkedList Introduction & Properties

1. LinkedList is an implemented class of List interface which is present in java.util package

2. Syntax :

```
package java.util;
class LinkedList implements List, Deque
{
 // constructors
 // methods
}
```

3. LinkedList underline data-structure is “Doubly Linked List” or “Circular Linked List”

4. Properties of LinkedList :-

- a. LinkedList are index based data structure
- b. LinkedList can store different data-types or heterogeneous data-types
- c. LinkedList can store duplicate values
- d. LinkedList can store any number of null values
- e. LinkedList follows the insertion order
- f. LinkedList does not follows the sorting order
- g. LinkedList are non-synchronized



## ArrayList vs LinkedList in Java - Which Should You Use ?



### ArrayList

1. ArrayList acts as List
2. The underline data-structure of ArrayList is growable or resizable array
3. Elements are stored in contiguous memory locations.
- ✓ 4. ArrayList are good for retrieval operations.
- ✓ 5. ArrayList are worst for insertion or deletion operations.

### LinkedList

1. - LinkedList acts as List & Deque
2. The underline data-structure of LinkedList is "doubly linked list" or "circular linked list"
3. Elements are not stored in contiguous memory locations.
- ✓ 4. LinkedList are good for insertion or deletion operations.
- ✓ 5. LinkedList are worst for retrieval operations.

## ArrayList

1. ArrayList was introduced in JDK 1.2 version.
2. ArrayList is not legacy class.
3. ArrayList are non-synchronized collection.
4. ArrayList is not thread-safe.
5. In case of ArrayList, application speed is fast.
6. ArrayList does not guarantee for data-consistency.

### In case of ArrayList

$$\text{newCapacity} = (\text{oldCapacity} \times 3)/2 + 1;$$

8. ArrayList does not provide any method to find its capacity.

## Vector

1. Vector was introduced in JDK 1.0 version.
2. Vector is legacy class.
3. Vector are synchronized collection.
4. Vector is thread-safe.
5. In case of Vector, application speed is slow.
6. Vector provides the guarantee for data-consistency.
7. In case of Vector  $\boxed{\text{newCapacity} = (\text{oldCapacity} \times 2)}$ .
8. Vector class provides a method ie "int capacity()" to find the capacity of Vector.

⇒ JDK 1.0

In this version Java provides classes & interfaces in which we can store the data/objects.  
For eg. Vector, Stack, Hashtable, Properties,

ArrayList

⇒ JDK 1.2 and on - In this version Collection framework was introduced.

Some classes i.e. Vector, Stack, Hashtable etc was introduced in JDK 1.0 version but when Collection Framework was introduced in JDK 1.2 version these classes were modified or say re-engineered so that they can be adjusted in new collection hierarchy, so these older classes are known as legacy classes

1. Vector is a legacy class which was introduced in JDK 1.0.

2. Vector is an implemented class of List interface which is present in java.util package

⇒ Syntax:-

```
package java.util;
class Vector implements List
{
 //constructors
 //methods.
}
```

3. The underline data-structure of Vector is "growable array" or "resizable array"

⇒ Note:- All legacy classes are synchronized.

Press Esc to exit full screen

⇒ Properties of Vector :-

1. Vector is an index based data-structure
2. Vector can store different data-type or heterogeneous data-type
3. We can store duplicate elements.
4. We can store multiple null values.
5. Vector follows the insertion order.
6. Vector does not follows the sorting order.
7. Vector are synchronized collection.

⇒ Methods of Vector class:-

- ① It contains List & Collection interface methods.
- ② addElement(Object obj)
- ③ firstElement();
- ④ lastElement();
- ⑤ removeElement(Object obj);
- ⑥ removeElementAt(int index);
- ⑦ removeAllElements();
- ⑧ capacity()

1. Stack is the legacy class which was introduced in JDK 1.0 version.
2. Stack is the child class of Vector class which is present in java.util package.

⇒ Syntax:-

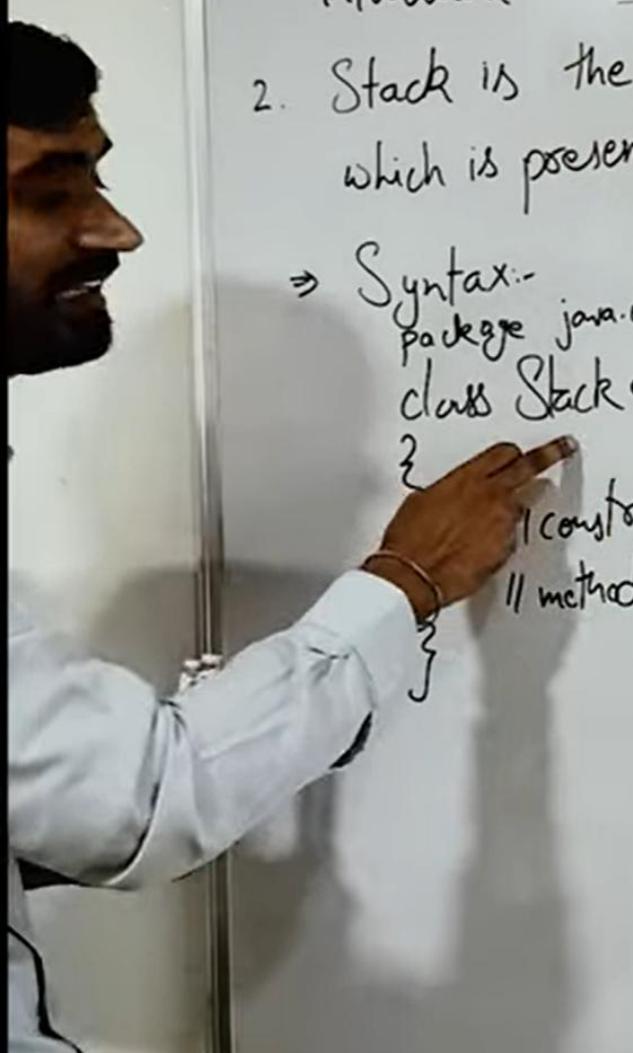
```
package java.util;
```

```
class Stack extends Vector
```

```
{ }
```

constructors

// methods



Constructor :-

① Stack()

⇒ Methods :-

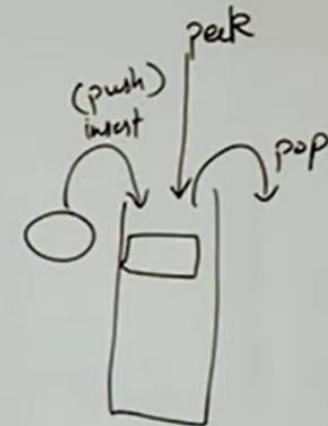
① push(-)

② pop()

③ peek()

④ search(-)

⑤ empty()



HashSet :- ① It is an implement class of Set interface which is present in java.util package

② Syntax:-

```
package java.util;
class HashSet implements Set
{
 // constructors
 // methods
}
```

③ HashSet underline data-structure is "Hashtable".

\* HashSet is backed up by "Map".

④ HashSet was introduced in JDR 1.2 version.

⇒ Properties of HashSet :-

- ① HashSet are not an index based data-structure. They store the elements according to their "hashCode" value.
- ② HashSet does not store duplicate elements.
- ③ HashSet cannot store multiple null values.
- ④ HashSet can store different data-types ie. heterogeneous elements.
- ⑤ HashSet does not follows the "insertion order".
- ⑥ HashSet does not follows the "sorting order".
- ⑦ HashSet are non-synchronized data-structure.



```
1 package in.sp;

import java.util.HashSet;

public class Test {
 HashSet<String> hashSet = new HashSet<String>();
}
```

01:00:14:04

## Properties of HashSet

1. HashSet is not an index based Data-Structure, It stores the data according to hashCode values
2. HashSet does not store Duplicate Elements
3. HashSet cannot store multiple null values
4. HashSet does not follows the Insertion Order
5. HashSet does not follows the Sorting Order

TreeSet :- ① TreeSet is the direct implement class of NavigableSet but indirectly implements List & Set interface

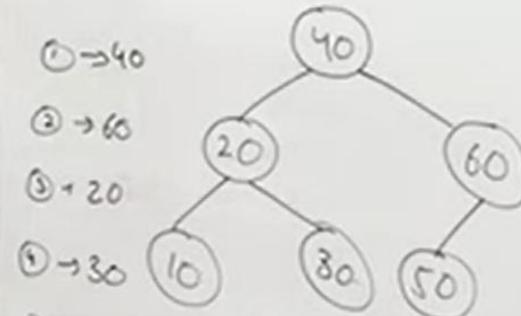
Smart Programming  
Properties of TreeSet :-  
① It is not an index based data-structure  
② It does not follows the insertion order  
③ It follows the sorting order.

java.util;

TreeSet implements NavigableSet

// constructors  
methods

introduced in JDK 1.2 version.



compareTo(Object obj) is Comparable interface method which is used to compare the current object with the specified object. It returns as follows :-  
=> +ve integer : if the current object is greater than the specified object  
=> -ve integer : if the current object is less than the specified object  
=> 0 : if the current object is equal to the specified object

TreeSet :- ① TreeSet is the direct implement class of NavigableSet but indirectly implements SortedSet & Set interface

Syntax -

```
package java.util;
```

```
class TreeSet implements NavigableSet
```

```
{
```

```
 // constructors
```

```
 // methods
```

```
}
```

③ TreeSet was introduced in JDK 1.2 version.

④ TreeSet underline data-structure is

"Balanced Tree"

Smart Programming  
Properties of TreeSet :-  
when we insert

- ① It is not an index based data-structure
- ② It does not follows the insertion order
- ③ It follows the sorting order
- ④ It stores homogeneous elements i.e. same data-types



→ 40  
→ 60  
→ 20  
→ 30  
→ 50  
→ 10  
10 - 20 - 30 - 40 - 50 - 60

- ⑤ It cannot store the duplicate elements
- ⑥ It is non-synchronized data-structure

```
1 package in.sp;
2
3 import java.util.*;
4
5 public class Test {
6
7 public static void main(String[] args) {
8
9 TreeSet ts = new TreeSet();
10
11 ts.add(40);
12 ts.add(60);
13 ts.add(20);
14 ts.add(30);
15 ts.add(50);
16 ts.add(10);
17
18 // ts.add("d");
19 // ts.add("a");
20 // ts.add("r");
21 // ts.add("o");
22 // ts.add("k");
23
24 //ts.clear();
25 }
26 }
```

## Properties of TreeSet

1. TreeSet is not an index based data structure
2. TreeSet does not follows the insertion order
3. TreeSet follows the sorting order
4. TreeSet cannot store the duplicate elements
5. TreeSet cannot store null values



⇒ Map :- ① Map is an interface which is present in "java.util" package

\* Map does not inherit Collection interface

② Syntax :-

```
package java.util;
public interface Map
{
 // methods.
}
```

③ Map was introduced in JDK 1.2 version.

④ Hierarchy of Map interface.

⇒ Properties of Map :-

① Map stores the data in key-value pair

| Map |        |
|-----|--------|
| key | value  |
| 101 | deepak |
| 102 | amit   |
| 103 | rahul  |
| 104 | deepak |

→ Entry

② In Map, keys should be unique but value can be duplicate

③ In Map, we can store maximum one null value in key but in values we can store any number of null values.

④ Map does not follow the sorting & insertion order.

## Smart Programming

⇒ HashMap: - HashMap is an implemented class of Map interface.

② Syntax:-

```
package java.util;
class HashMap implements Map
{
 // constructors
 }
 // methods.
}
```

③ HashMap was introduced in JDK 1.2 version

④ HashMap underline data-structure is "Hashtable"

⇒ Properties of HashMap :-

- ① HashMap stores the value in key-value pair
- \* Each key-value pair is known as Entry

| key | value  |
|-----|--------|
| 101 | Deepak |
| 102 | aaa    |
| 103 | Rahul  |
| 104 | Dupak  |

② In HashMap keys should always be unique but values can be duplicate

③ HashMap contains max one null value in key but it can store multiple null values in value

④ HashMap can store heterogeneous elements

⑤ HashMap does not follows the sorting & insertion order

⑥ HashMap is non-synchronized data-structure

eclipse-youtube - HashMapDemo/src/Test.java - Eclipse IDE

File Edit Source Refactor Source Navigate Search Project Run Window Help

\*Test.java X

```
1 import java.util.HashMap;
2
3 public class Test
4 {
5 public static void main(String[] args)
6 {
7 HashMap hm = new HashMap();
8 }
9 }
10
```

Smart Programming

The screenshot shows the Eclipse IDE interface with a Java file named 'Test.java' open. The cursor is positioned at the end of the line 'HashMap hm = new HashMap();'. A code completion dropdown menu is displayed, listing various constructors for the 'HashMap' class. The top item in the list is 'HashMap(int initialCapacity) - HashMap', which is highlighted. To the right of the dropdown, detailed documentation for this constructor is shown, explaining its purpose, parameters, and throws clause.

HashMap() - HashMap  
HashMap(int initialCapacity) - HashMap  
HashMap(Map m)  
HashMap(int initialCapacity, float loadFactor)  
HashMap0 - Anonymous Inner Type  
HashMap(int initialCapacity) - Anonymous Inner Type  
HashMap(int initialCapacity, float loadfactor) - Anonymous Inner Type  
HashMap(Map m) - Anonymous Inner Type  
asl - Apache Copyright License embedded in Java Comments  
formatter-off - Disable formatter with formatter:off/on tags  
new - create new object  
nls - non-externalized string marker

Press 'Ctrl+Space' to show Template Proposals

Constructs an empty `HashMap` with the specified initial capacity and the default load factor (0.75).

**Parameters:**

`initialCapacity` the initial capacity.

**Throws:**

`IllegalArgumentException` - if the initial capacity is negative.

Press "Tab" from proposal table or click for focus

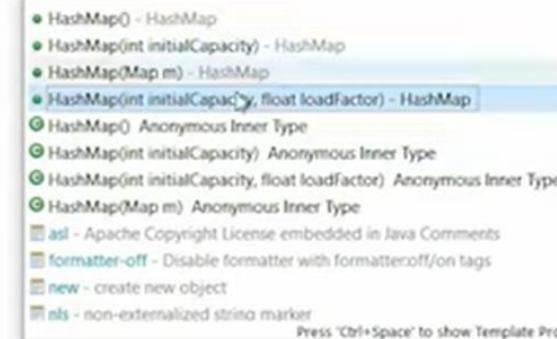
=> `HashMap` capacity means the number of buckets in the hash table (Note that, `HashMap` underline data-structure is hash table).

=> When we create `HashMap`, `initialCapacity` will be 16 which we can change

```

1 import java.util.HashMap;
2
3 public class Test
4 {
5 public static void main(String[] args)
6 {
7 HashMap hm = new HashMap();
8 }
9 }
10

```



Constructs an empty `HashMap` with the specified initial capacity and load factor.

**Parameters:**

- `initialCapacity` the initial capacity
- `loadFactor` the load factor

**Throws:**

- `IllegalStateException` - if the initial capacity is negative or the load factor is nonpositive

=> Load Factor is a threshold, when we add the elements in `HashMap` and it crosses this threshold then the capacity of `HashMap` will get increased.  
=> Default load factor of `HashMap` is .75



```
6 public class Test
7 {
8 public static void main(String[] args)
9 {
10 HashMap hm = new HashMap();
11 Properties of HashMap :-

12 hm.put(101, "deepak");
13 hm.put(102, "amit");
14 1. HashMap stores the data in key-value pair
15 hm.put(103, "rahul");
16 hm.put(104, "kamal");
17 2. Keys should always be unique but values can be duplicate. If you try to insert
18 duplicate key with another value then previous value will get replaced
19 hm.put(111, null);
20 hm.put(222, null);
21 3. We can store one null key but can store multiple null values
22
23 System.out.println(hm);
24 4. HashMap does not follows the sorting and insertion order
25 // for(Map.Entry me : hm.entrySet())
26 // {
27 // System.out.println(me.getKey()+" -> "+me.getValue());
28 // }
29
```

## Properties of Red-Black Tree

1. Every node is either red or black color.
2. The root node is always black.
3. Every leaf node (NULL node) is black.
4. If a node is red, then both its children are black.
5. For each node, all paths from the node to its descendant leaf nodes contain the same number of black nodes.

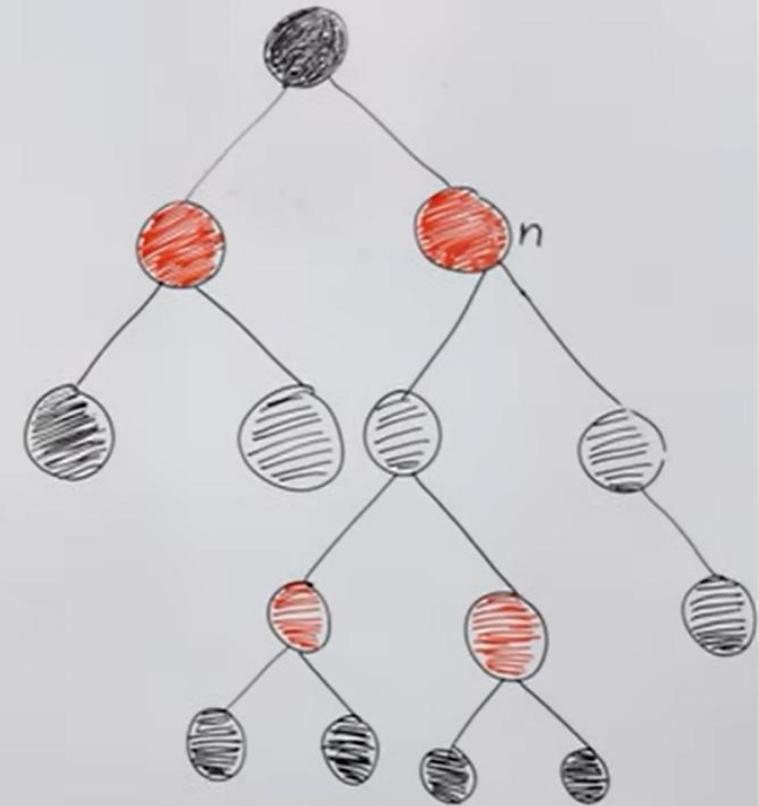
⇒ TreeMap :- It is an implemented class of NavigableMap but it also inherits the properties of SortedMap & Map interface

② Syntax:-

```
package java.util;
class TreeMap implements NavigableMap
{
 //constructors
 //methods
```

It was introduced in JDK 1.2 version

④ TreeMap underline data-structure is "Red-Black tree".



⇒ TreeMap :- It is an implemented class of NavigableMap but it also inherits the interface of SortedMap.

② Syntax:-

```
package java.util;
class TreeMap
{
 ...
}
```

③

④

↳ NavigableMap

⇒ Properties of TreeMap :-

- ① We store the data in key-value pair in which keys should be unique but values can be duplicate
- ② TreeMap does not follows the insertion order but follows the sorting order w.r.t. keys
- ③ It can store homogenous & heterogeneous elements (default sorting nature)
- ④ TreeMap cannot store null values.
- ⑤ TreeMap is non-synchronized DS



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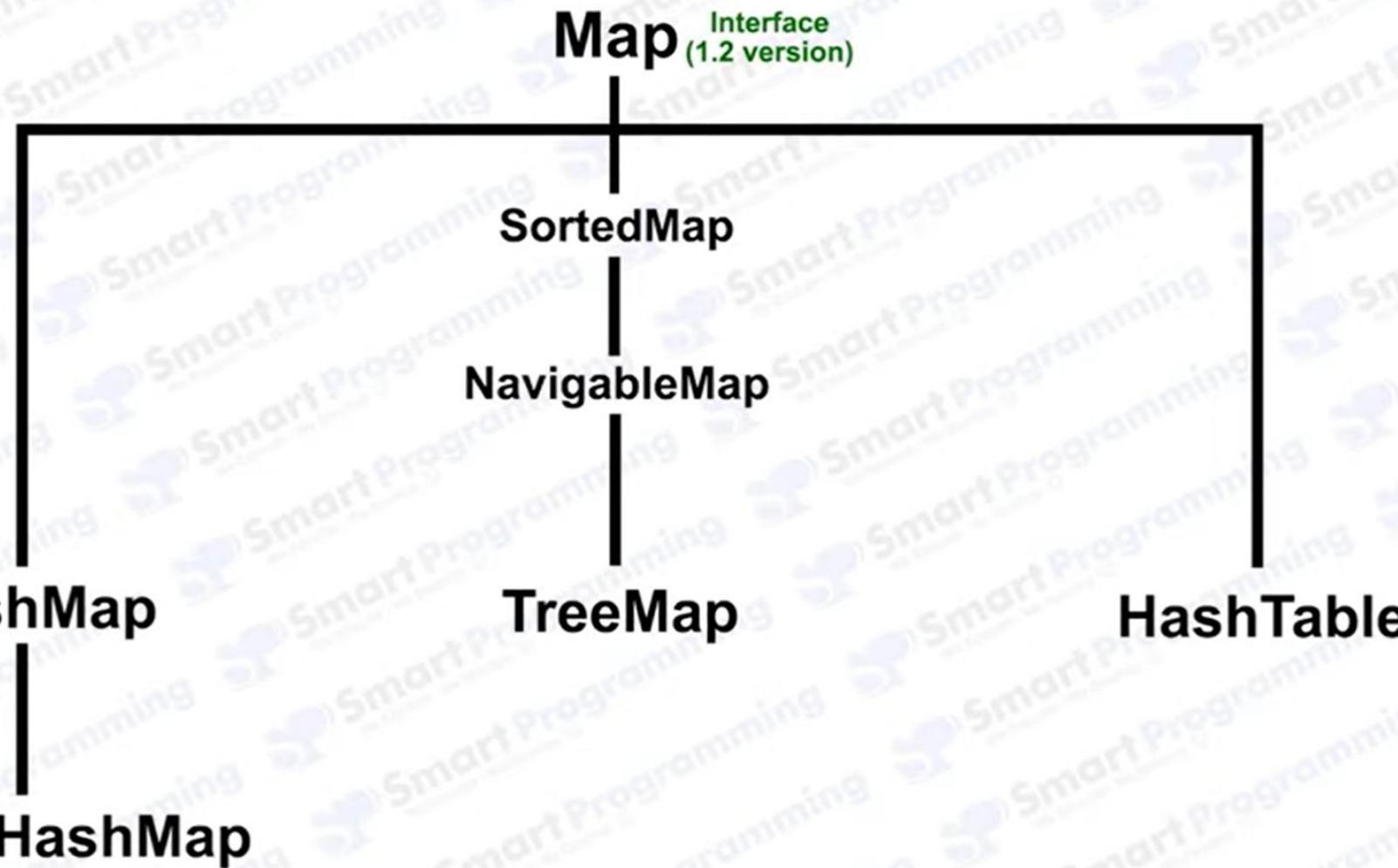


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## Properties of TreeMap

1. TreeMap stores the data in key-value pair in which keys should be unique and values can be duplicate
2. TreeMap does not follows the insertion order but it follows the sorting order
3. TreeMap can store heterogeneous and homogeneous data
4. TreeMap cannot store null values
5. TreeMap is non-synchronized data-structure





# Properties of Hashtable

1. Hashtable contains the data in key-value pair & each key-value pair is known as entry
2. In Hashtable, keys should always be unique but values can be duplicate
3. Hashtable can store heterogeneous elements or different type of elements at key position
4. We cannot store null value in Hashtable
5. Hashtable does not follows the insertion and sorting order
6. Hashtable are synchronized data-structure

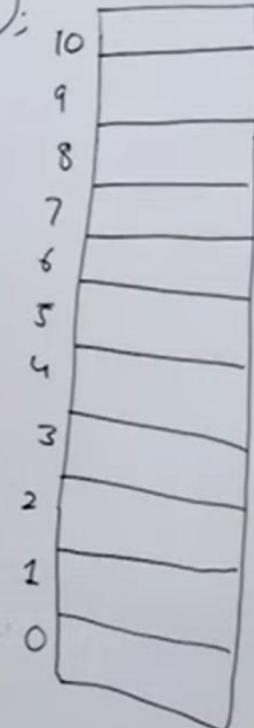


⇒ Hashtable:- ① Hashtable is the direct implemented class of Map interface

yntax:-  
import java.util;  
• Hashtable implements Map  
• //constructors  
• // methods.  
class & was introduced  
in  
S is hashtable

⇒ Working of Hashtable

- Hashtable ht=new Hashtable();
- ht.put(10<sup>k</sup>, "deepak");



In java, hash code is a unique integer value that is generated for every object

⇒ Hashtable:- ① Hashtable is the direct implemented class of Map interface

② Syntax:-

```
package java.util;
```

```
class Hashtable implements Map
```

```
{
```

```
 //constructors
```

```
3
```

```
 // methods.
```

```
4
```

③ It is a legacy class & was introduced in JDK 1.0 version

④ Hashtable underline DS is hashtable

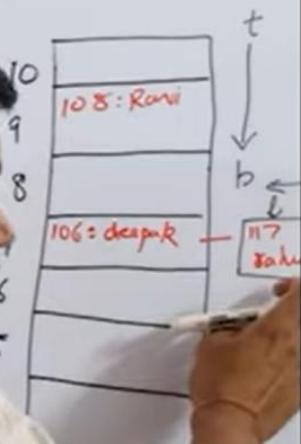
⇒ Working of Hashtable

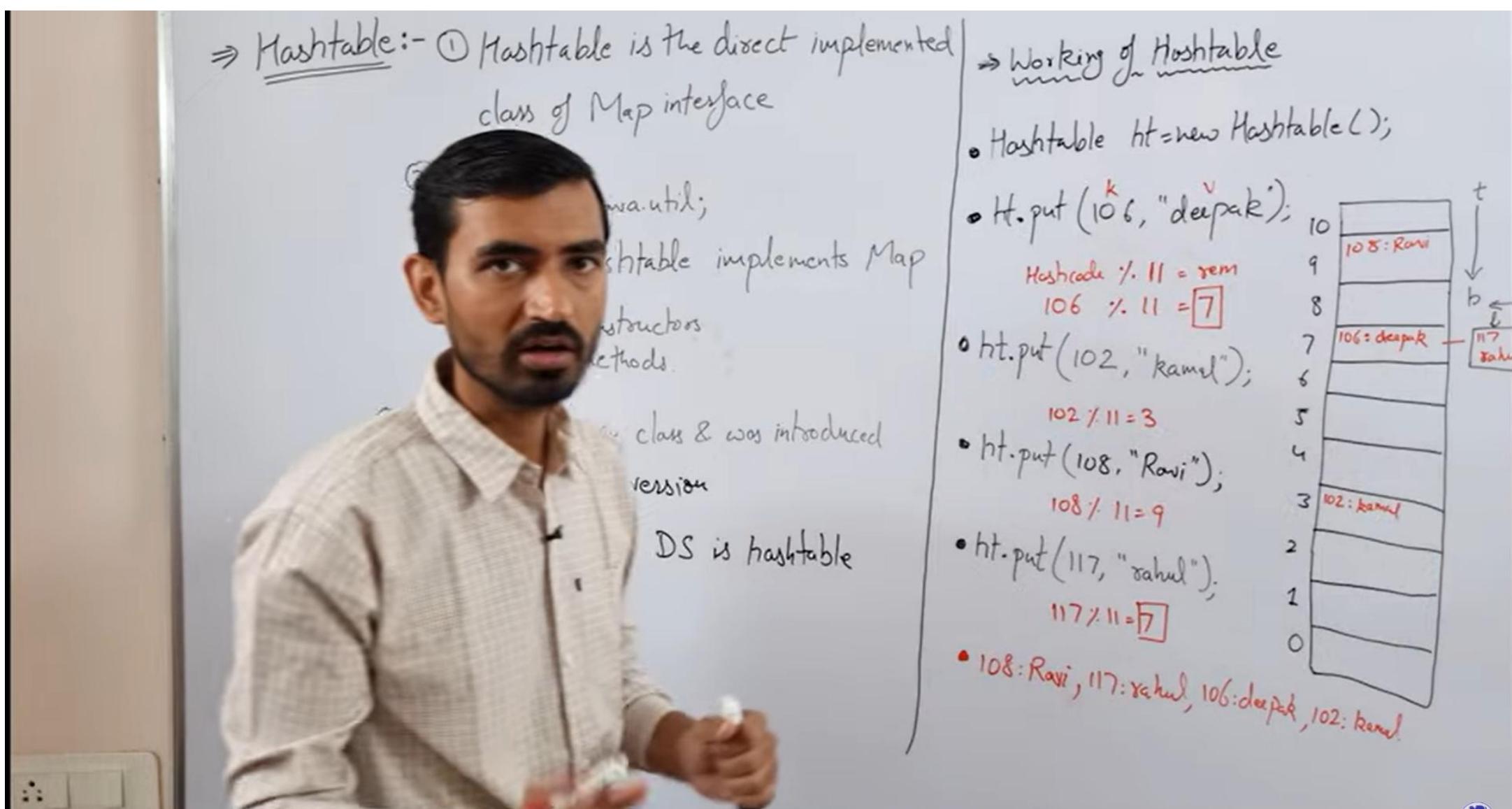
- Hashtable ht=new Hashtable();

- ht.put(108, "Roni")  
     $\downarrow$   
    Hashcode  
    108

- ht.put(106, "Deepak")  
     $\downarrow$   
    Hashcode  
    106

- ht.put(102, "Kunal")  
     $\downarrow$   
    Hashcode  
    102





⇒ Hashtable:- ① Hashtable is the direct implemented class of Map interface

## Working of HashTable

- Hashtable ht = new Hashtable();

- H. put (<sup>k</sup>106, "deepak")

Hashcode % 11 = rem

$$106 \div 11 = \boxed{9}$$

- ht.put(102, "kamel")

$$102 \div 11 = 3$$

- ht.put(108, "Ravi")

$$108 / 11 = 9$$

- ht.put(117, "rahul")

$$117 \times 11 = \boxed{1287}$$

- 108: Ravi, 117: rachel, 106: deepak, 102: karen