

Difference between Exception & Error

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Exception	Error
1. Exception occurs because of our programs	1. Error occurs because of lack of system resources.
2. Exceptions are recoverable i.e. programmer can handle them using try-catch block	2. Errors are not recoverable i.e. programmer can handle them to their level
3. Exceptions are of two types : <ul style="list-style-type: none">■ Compile Time Exceptions or Checked Exceptions■ Runtime Exceptions or Unchecked Exceptions	3. Errors are only of one type : <ul style="list-style-type: none">■ Runtime Exceptions or Unchecked Exceptions

Object

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Throwable

Runtime Exception
(Unchecked Exception)

Exception

Error

ClassNotFoundException

NoSuchMethodException

SQLException

InterruptedException

VirtualMachineError

StackOverflowError

OutOfMemoryError

AssertionError

Compile Time
Exception
(Checked Exception)

IO Exceptions

EOFException

FileNotFoundException

InterruptedIOException

Runtime Exception

ArithmaticException

ClassCastException

NullPointerException

IndexOutOfBoundsException

ArrayIndexOutOfBoundsException

StringIndexOutOfBoundsException

IllegalArgumentExpection

NumberFormatException

LinkageError

VerifyError

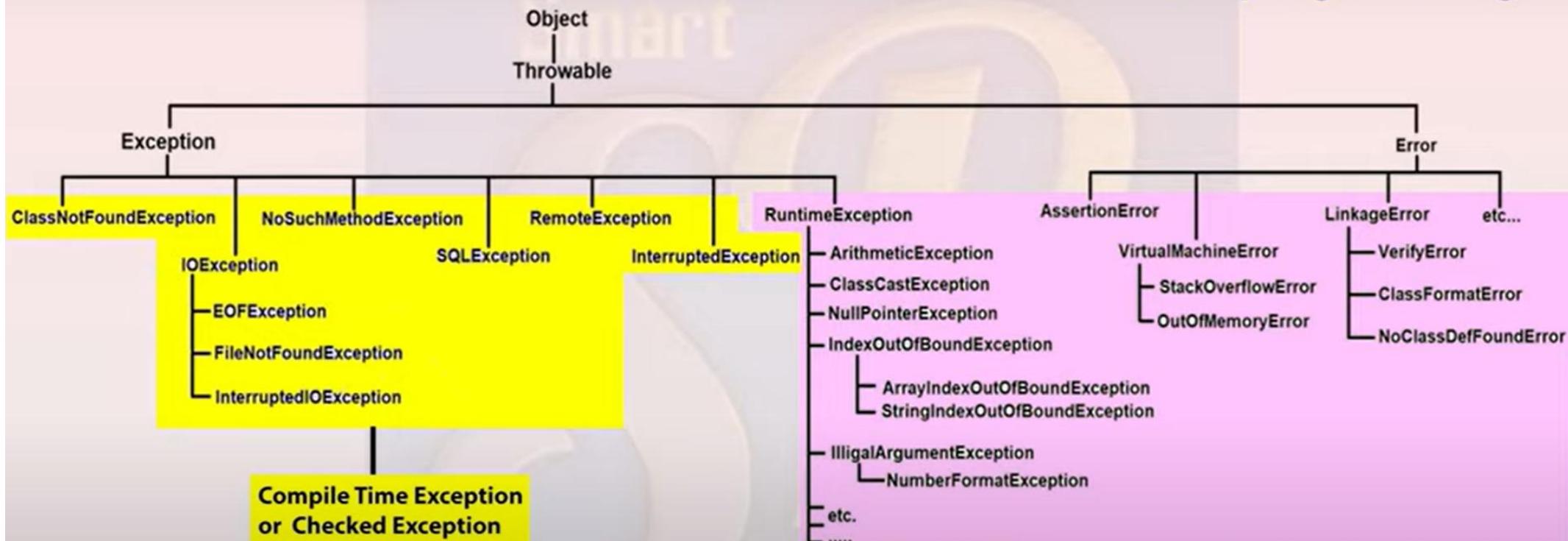
ClassFormatError

NoClassDefFoundError



Hierarchy Of Exception class

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Compile Time Exception
or Checked Exception

Runtime Exceptions or
Unchecked Exceptions

Difference Between Checked Exception and Unchecked Exception

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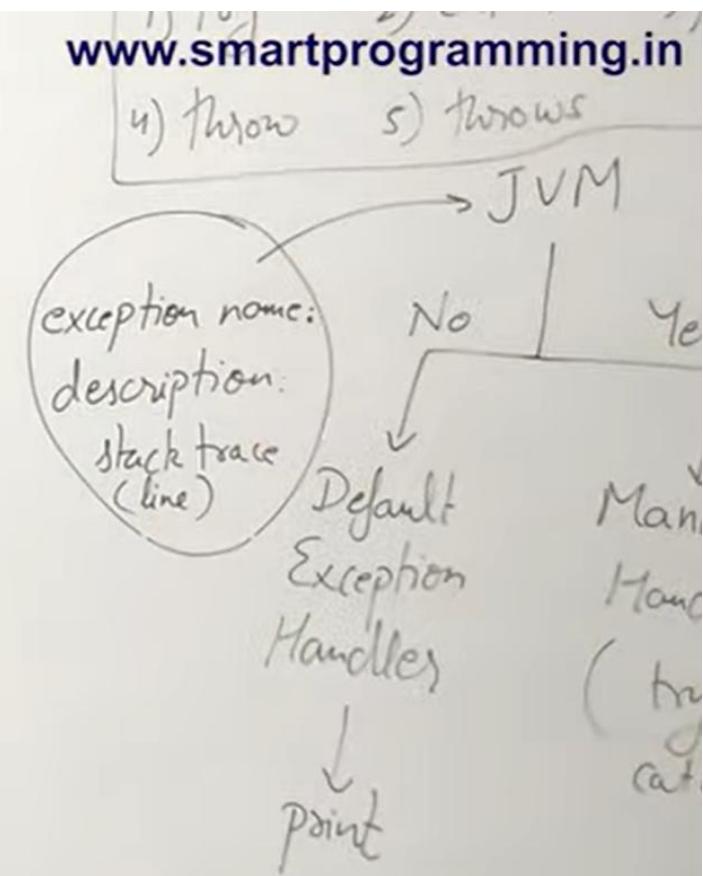
Checked Exception / Compile Time Exception	Unchecked Exception / Runtime Exception
1. Checked Exceptions are the exceptions that are checked and handled at compile time.	1. Unchecked Exceptions are the exceptions that are not checked at compiled time.
2. The program gives a compilation error if a method throws a checked exception.	2. The program compiles fine because the compiler is not able to check the exception.
3. If some code within a method throws a checked exception, then the method must either handle the exception or it must specify the exception using throws keyword.	3. A method is not forced by compiler to declare the unchecked exceptions thrown by its implementation. Generally, such methods almost always do not declare them, as well.
4. A checked exceptions occur when the chances of failure are too high.	4. Unchecked exception occurs mostly due to programming mistakes.
5. They are direct subclass of Exception class but do not inherit from RuntimeException.	5. They are direct subclass of RuntimeException class.

public static void main(String[] args)

```
int a=100, b=0, c;
```

```
c=a/b;
```

```
System.out.println(c);
```



We can handle the exception using 5 keywords:
1. try 2. catch 3. finally 4. throw 5. throws

try catch Java | Control Flow in try catch | Exception Handling in Java by Deepak (Hindi)

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```
1 import java.io.FileInputStream;
2
3 class Test
4 {
5     public static void main(String
6     {
7         int a=100, b=0, c;
8         c=a/b;
9         System.out.println(c);
10        System.out.println("hello")
11    }
12 }
```

Exception Object



```
0 Select Command Prompt
D:\java programs>java Test
java.io.FileNotFoundException: d:\abc.txt (The system cannot find the file specified)
hello

D:\java programs>javac Test.java
Test.java:8: error: unreported exception FileNotFoundException; must be caught or declared to be thrown
        FileInputStream fis=new FileInputStream("d:/abc.txt");
                           ^
1 error

D:\java programs>javac Test.java
D:\java programs>java Test
java.lang.ClassNotFoundException: com.mysql.jdbc.Driver
hello

D:\java programs>javac Test.java
D:\java programs>java Test
50
hello

D:\java programs>javac Test.java
D:\java programs>java Test
Exception in thread "main" java.lang.ArithmetricException: / by zero
        at Test.main(Test.java:8)

D:\java programs>
```



→ exception name

→ description

→ stack trace

P S √ main(String[] args)

{
 {
 try {
 int a=100, b=0, c;
 c=a/b;
 Sop(c);
 }
 catch(ArithmeticException e)
 {
 e.printStackTrace();
 }
 }
}

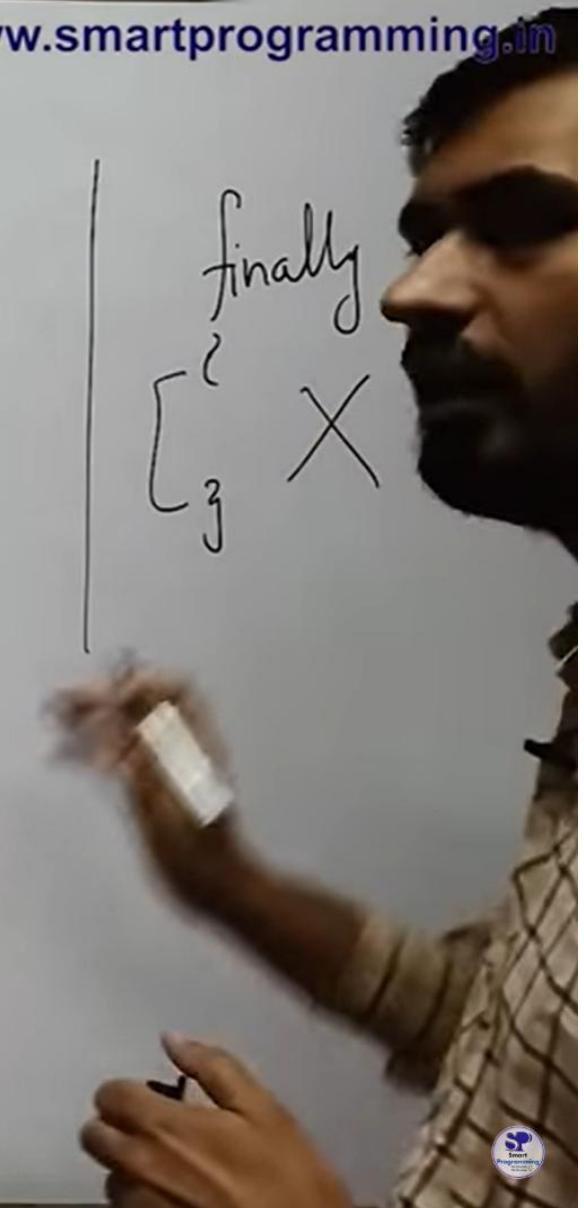
- 1) e.printStackTrace();
 → ✓ → ✓ → ✓
- 2) Sop(e); Sop(e.toString());
 → ✓ → ✓
- 3) Sop(e.getMessage());
 → ✓ → Stack;
 → exception name X → ✓ → Stack;

① If exception occurs

```
try  
{  
}-  
catch(Exception e)  
{  
}  
finally  
{  
}
```

② If exception does not occur

```
try  
{  
}  
finally  
{  
}
```



Press Esc to exit full screen

```
try  
{  
    // file open / write  
}  
catch (Exception e)  
{  
    // handling code  
}  
finally  
{  
    // cleanup code  
    // close  
}
```

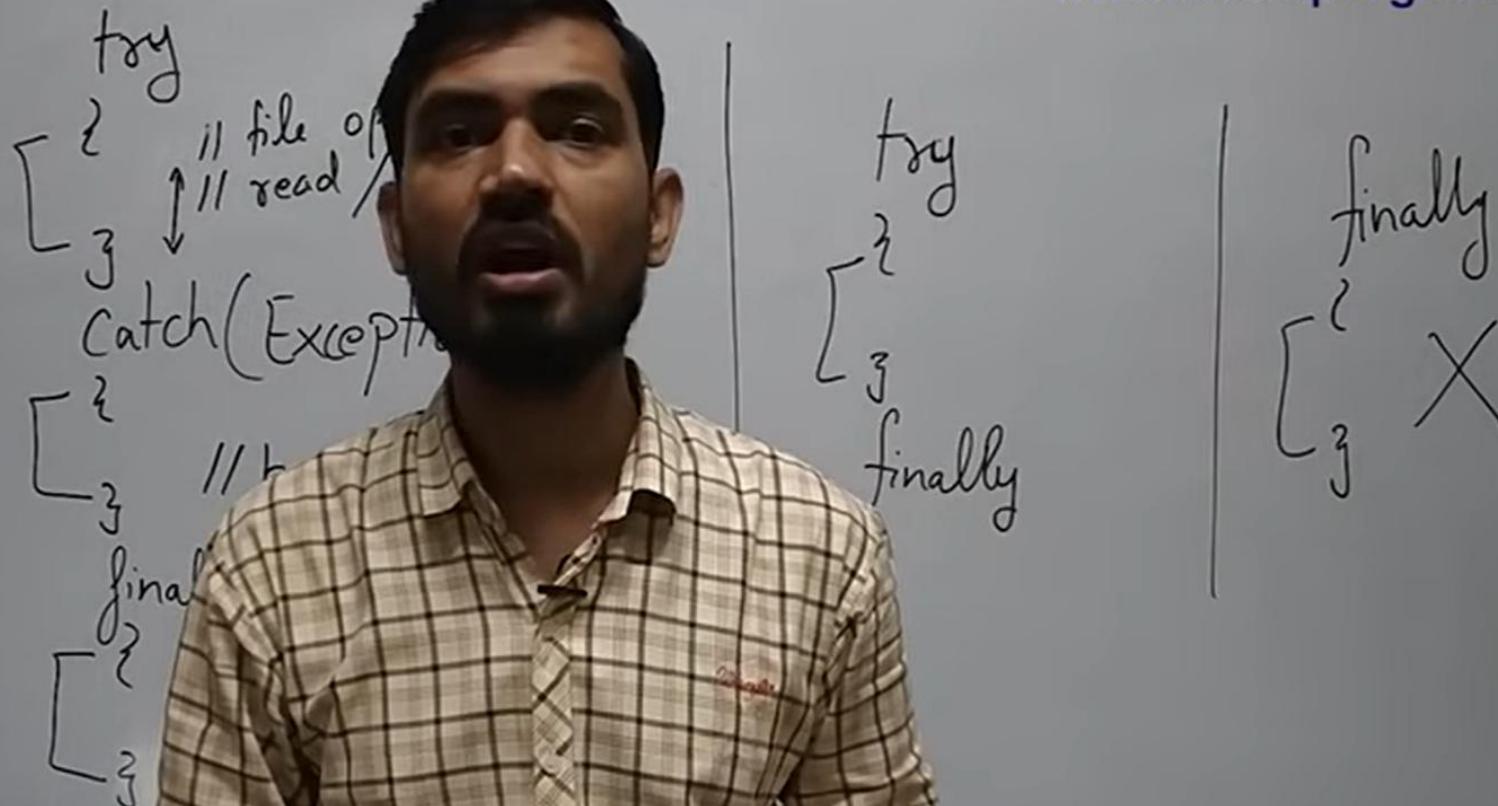
```
try  
{  
}  
catch (Exception e)  
{  
    // handling code  
}  
finally  
{  
    // cleanup code  
    // close  
}
```

```
try  
{  
}  
catch (Exception e)  
{  
    // handling code  
}  
finally  
{  
    // cleanup code  
    // close  
}
```

If any exception occurs while reading or writing a file, then below code will not execute and thus resource will not close.

① If exception occurs

② If exception does not occur



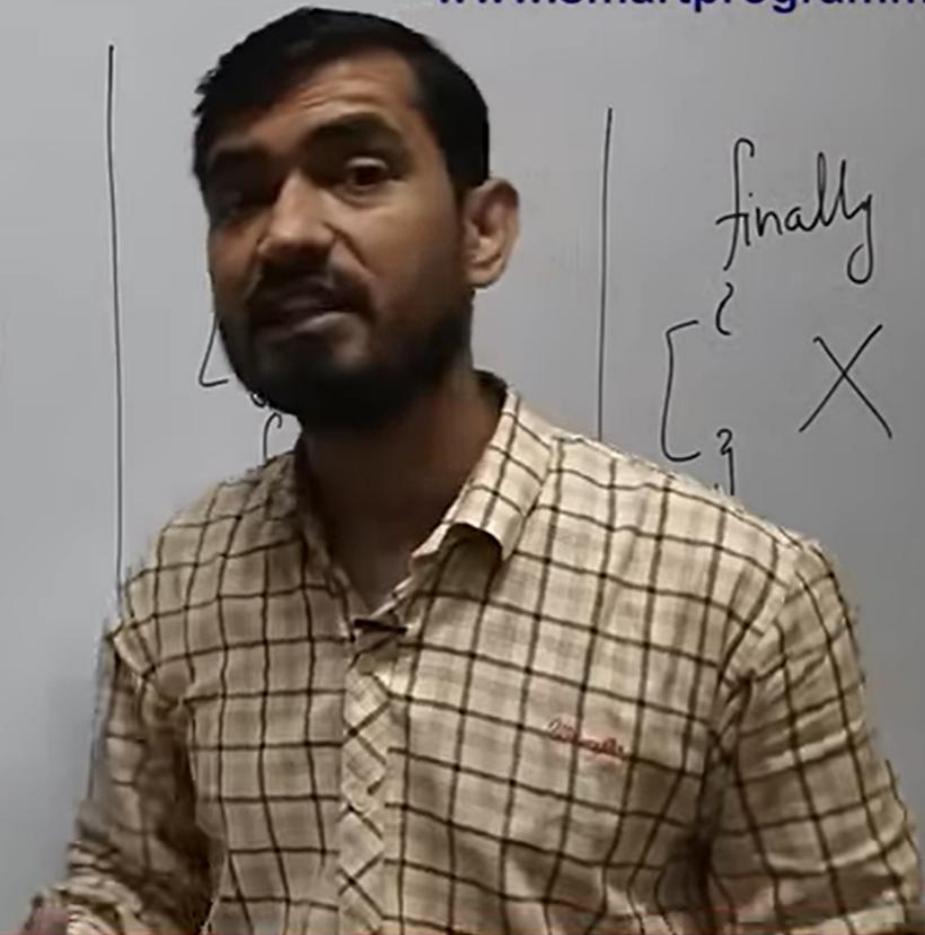
The statements present in the finally block execute even if the try block contains control transfer statements (i.e. jump statements) like return, break or continue

① If exception occurs

```
try
{
    // file open
    // read / write
}
catch(Exception e)
{
    // handling code
}
finally
{
    // clean-up code
    // close
}
```

② If exception does not occur

```
finally
{
    X
}
```



The possibilities that disturbs the execution of finally block are:
Case 1 : Using of the System.exit() method.

① If exception occurs

② If exception does not occur

```
try  
{  
    ↓↓  
    // file  
    // read  
    catch(Exc)  
    {  
        ↑↑  
        //  
        //  
    }  
}
```

```
try  
{  
    ↓  
    finally  
    -{  
    }  
}
```

```
finally  
{  
    X  
}
```

The possibilities that disturbs the execution of finally block are:
Case 2 : Causing a fatal error that causes the process to abort

① If exception occurs

② If exception does not occur

```
try
{
    // file open
    // read / write
}
catch(Exception e)
{
    // handling code
}
finally
{
    // clean up
    // close
}
```

The possibilities that disturbs the execution of finally block are:
Case 3 : Due to an exception arising in the finally block

① If exception occurs

② If exception does not occur

```
try
{
    // file open
    // read / write
}
catch(Exception e)
{
    // handling
}
finally
{
    // clean up
    // do something
}
```

```
try
{
}
catch(Exception e)
{
    // handling
}
finally
{
    X
}
```

The possibilities that disturbs the execution of finally block are:
Case 4 : The death of a Thread

final

1. Keyword

2. Use with

→ Variable (value becomes constant/fix)

→ method (does not override)

→ class (does not inherit)

→ final int a = 10;

→ final void show()

{
}

→ final class

{
}

{
}

either try or
in block

| try
| -{
| }

-)

1. Method

2. Method is override for an object

→ protected void finalize() throws

{
| }
| // clean-up code

Throwable

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class Test

JVM

{
 p & v m(-)
}

int a=100, b=0, c;

c=a/b;

System.out.println(c);

Exception in thread "main"

java.lang.ArithmaticException: / by zero
- at Test.main(Test.java:6)

throw new Exception("—");

class Test

JVM

{
 p & v m()
}

~~throw new ArithmaticException();~~

Used for custom exception/
User defined exception

```
class YoungerAgeException extends RuntimeException
```

```
}
```

```
YoungerAgeException(
```

```
)
```

```
{
```

```
super(message)
```

```
}
```

```
}
```

```
class Voting
```

```
{
```

```
public void main( )
```

```
{
```

```
int age=16;
```

```
if(age<18)
```

```
{
```

```
throw new YoungerAgeException("You are not eligible to vote").
```

If the age is below 18, then programmer creates an exception object manually using throw keyword.

Important Points to Note

1. keywords working :

try : In try block we write statements that can throw exception i.e. it maintains risky code

catch : It maintains exception handling code i.e. alternative way for exception

finally : It maintains clean up code i.e. closing the resources

throw : It creates exception object manually (by programmer) and handover to JVM

2. We can throw either checked or unchecked exception but throw is best for customized exception

3. We can only throw class that comes in throwable child class

4. We cannot write any statement after throw, otherwise it will provide unreachable statement error.

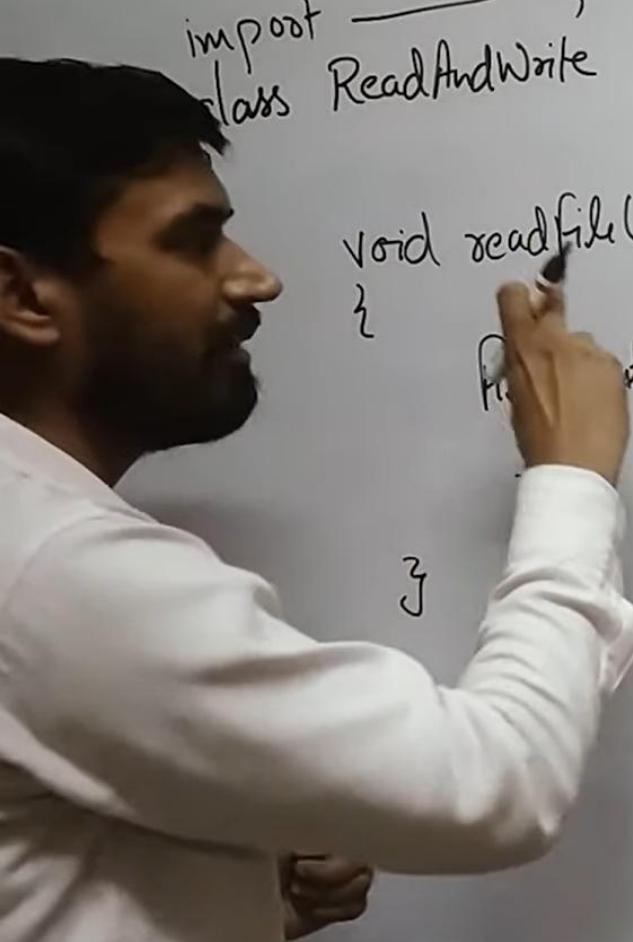
```
import _____;  
class ReadAndWrite
```

```
void readfile() throws FileNotFoundException
```

```
{
```

```
FileInputStream fis=new FileInputStream("d:/abc.txt");
```

```
}
```



"throws" keyword is used to declare an exception. It gives an information to the caller method that there may occur an exception so it is better for the caller method to provide the exception handling code so that normal flow can be maintained.



```
1 import java.io.FileInputStream;
2 import java.io.FileNotFoundException;
3 import java.io.FileOutputStream;
4
5 class ReadAndWrite
6 {
7     void readFile() throws FileNotFoundException
8     {
9         FileInputStream fis=new FileInputStream("d:/abc.txt");
10        //statements
11    }
12    void saveFile() throws FileNotFoundException
13    {
14        String text="this is demo";
15        FileOutputStream fos=new FileOutputStream("d:/xyz.txt");
16        //statements
17    }
18 }
19 class Test
20 {
```

throws keyword is used to declare only for the checked exceptions. If there occurs any unchecked exception such as NullPointerException, it is programmers fault that he is not performing check up before the code being used.

1. keywords working :

try : In try block we write statements that can throw exception i.e. it contains risky code

catch : It contains exception handling code i.e. alternative way for exception

finally : It contains clean up code i.e. closing the resources

throw : It creates exception object manually (by programmer) and handover to JVM

throws : It is used to declare the exception. It gives an information to the caller method that there may occur an exception so it is better for the caller method to provide the exception handling code so that normal flow can be maintained.

2. If we call a method that declares an exception, we must either caught the exception using try catch block or declare the exception using throws keyword **or say** If there is any checked exception, we will get compile time error saying "**unreported exception XXX must be caught or declared to be thrown**". To prevent this compile time error we can handle the exception in two ways:

- By using try catch
- By using throws keyword

3. throws keyword used to declare the checked exceptions only. If there occurs any unchecked exception such as NullPointerException, it is programmers fault that he is not performing check up before the code being used.

throw

class YoungerAgeException extends RuntimeException

{

YoungerAgeException(String msg)

{

super(msg);

}

class Test

{

 public void m()

{

 int age=16;

 if(age<18)

{

 throw new YoungerAgeException(" - ")

1. **throw keyword is used to create an exception object manually i.e. normally method creates an exception object as exception occurs in that method, but when we use throw, programmer is responsible to create an exception object.**

throw

```

class YoungerAgeException extends RuntimeException
{
    YoungerAgeException(String msg)
    {
        super(msg);
    }
}

```

3

```

class Test
{
    void m()
    {
        int age=16;
        if(age<18)
    }
}

```

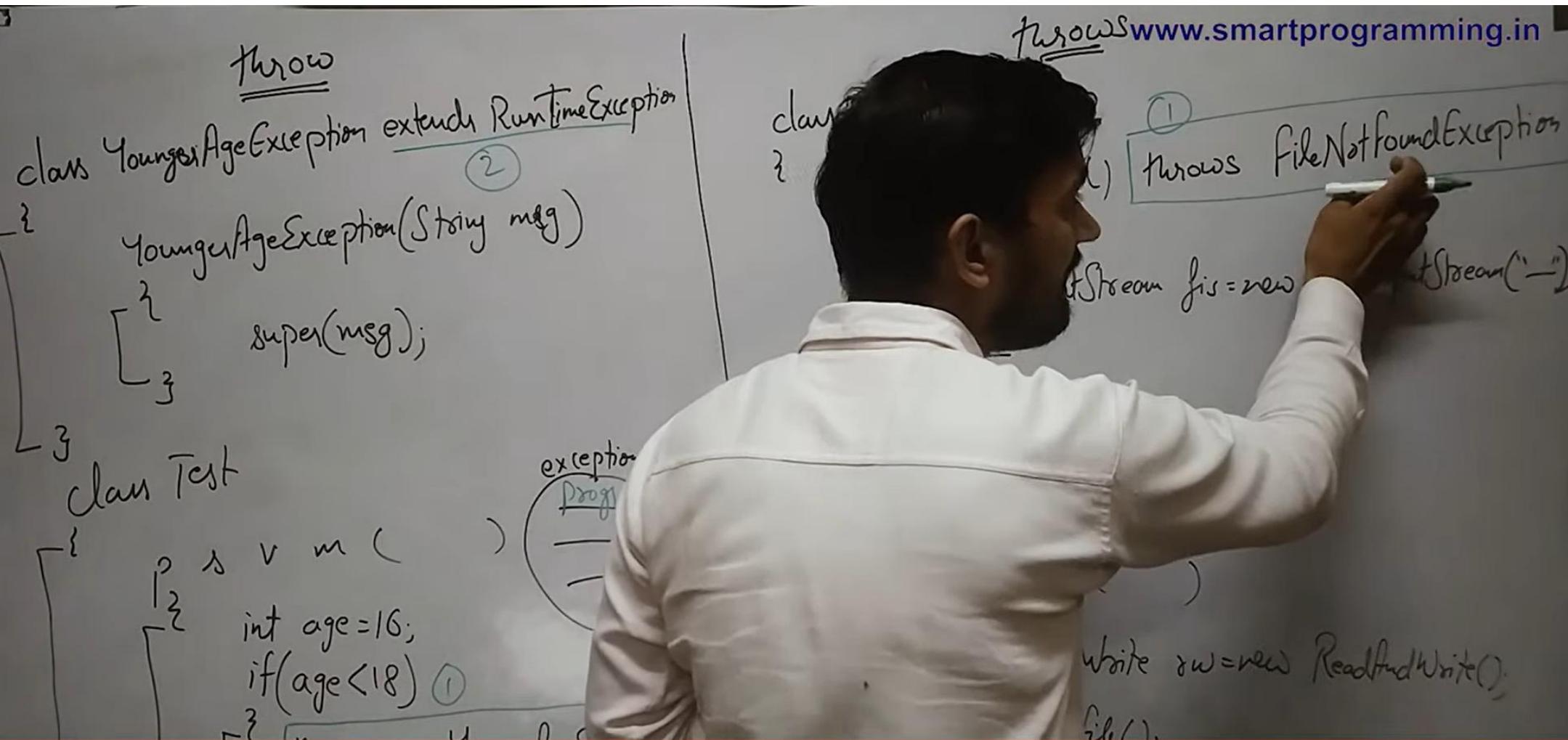
throws www.smartprogramming.in

```

class ReadAndWrite
{
    void readfile()
    {
        FileInputStream fileInputStream = new FileInputStream("C:\\" + "ReadAndWrite.txt");
    }
}

```

- throws keyword is used to declare the exception i.e. it indicates the caller method that given exception can occur so we have to handle it either using try catch block or again declare it by using throws keyword



2. **throw keyword** is mainly used for runtime exceptions or unchecked exceptions but **throws keyword** is mainly used for compile time exceptions or checked exceptions

throw

YoungerAgeException extends RuntimeException
② unchecked

YoungerAgeException(String msg)

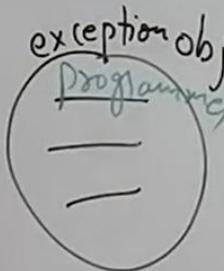
super(msg);

class Test

{ s v m ()

int age=16;

if(age<18) ①



throws www.smartprogramming.in

② checked

class ReadAndWrite

{

void readfile()

{

①

throws

FileNotFoundException,

③ Multiple Exception

fileInputStream fis=new fileInputStream("-")

=

3

3 class Test

{ s v m ()

ReadAndWrite rw=new ReadAndWrite().
try{
rw.readfile();}

3. In case of throw keyword we can throw only single exception but in case of throws keyword we can declare multiple exceptions i.e.
void readFile() throws FileNotFoundException, NullPointerException, etc.

throw

class YoungerAgeException extends RuntimeException
 ② unchecked

YoungerAgeException(String msg)

{
 super(msg);
}

class Test

{
 m()
 int age=16;

 if(age<18) ①

 }
 throw new YoungerAgeException("—")

exception obj
Programming
—

throws www.smartprogramming.in

② checked

class ReadAndWrite

{

void readfile()

{

fileInputStream fis=new fileInputStream("-")

=

3

3
class Test

{
 s v m()
 ReadAndWrite rw=new ReadAndWrite();

 try{
 rw.readfile();
 } catch(){
 }

4. throw keyword is used with the method but throws keyword is used with method signature.

throw

```

class YoungerAgeException extends RuntimeException {
    YoungerAgeException(String msg) {
        super(msg);
    }
}

```

class Test

```

{
    s v m (
    int age=10;
    if(age<1)
    {
        throw;
    }
}

```

throws www.smartprogramming.in

② checked

① ReadAndWrite

void readfile() throws FileNotFoundException,

fileInputStream = new FileInputStream("-")

③ Multiple Exception

④ ReadAndWrite rw=new ReadAndWrite();
try {
 rw.readfile();
} catch (...) {

5. throw keyword is followed by new instance i.e. object but throws keyword is followed by class

throw

```

class YoungerAgeException extends RuntimeException
{
    YoungerAgeException(String msg)
    {
        super(msg);
    }
}

```

class Test

```

    {
        s v m ( ) exception obj
        {
            int age=16;
            if(age<18) ①
            {
                ④ throw new YoungerAgeException("=");
            }
        }
    }

```

throws www.smartprogramming.in

② checked

class ReadAndWrite

```

    {
        void readfile() ① throws FileNotFoundException,
        {
            fileInputStream fis=new FileInputStream("-")
            =
        }
    }

```

3 class Test

```

    {
        s v m ( )
        ReadAndWrite rw=new ReadAndWrite();
        try {
            rw.readfile();
        } catch (...) {
        }
    }

```

6. We cannot write any statement after throw keyword and thus it can be used to break the statement but there is not such rule for throws keyword

throw keyword	throws keyword
<ol style="list-style-type: none">1. throw keyword is used to create an exception object manually i.e. by programmer (otherwise by default method is responsible to create exception object)2. throw keyword is mainly used for runtime exceptions or unchecked exceptions3. In case of throw keyword we can throw only single exception4. throw keyword is used within the method5. throw keyword is followed by new instance6. We cannot write any statement after throw keyword and thus it can be used to break the statement	<ol style="list-style-type: none">1. throws keyword is used to declare the exceptions i.e. it indicate the caller method that given type of exception can occur so you have to handle it while calling.2. throws keyword is mainly used for compile time exceptions or checked exceptions3. In case of throws keyword we can declare multiple exceptions i.e. <code>void readFile() throws FileNotFoundException, NullPointerException, etc.</code>4. throws keyword is used with method signature5. throws keyword is followed by class6. throws keyword does not have any such rule