

REPORT

A) Execution Time Experiment

I tested my program by using 5 different input files, each file has different number of lines and they are given as:

Input File 1	Input File 2	Input File 3	Input File 4	Input File 5
hi hi hi hello hi hi hi hi	hi hi hello helloankara alohellob	hi hello hi hi hello hi hello helloankara alohellob hellobro	babahellobaba helloanne hi hello hiii hebebele hellobro hello	salala helloooo shellosss hebelee hellobro hi hello helloankara

Below chart shows the **Execution Times** of “psearch” program for different number of identical inputs Data

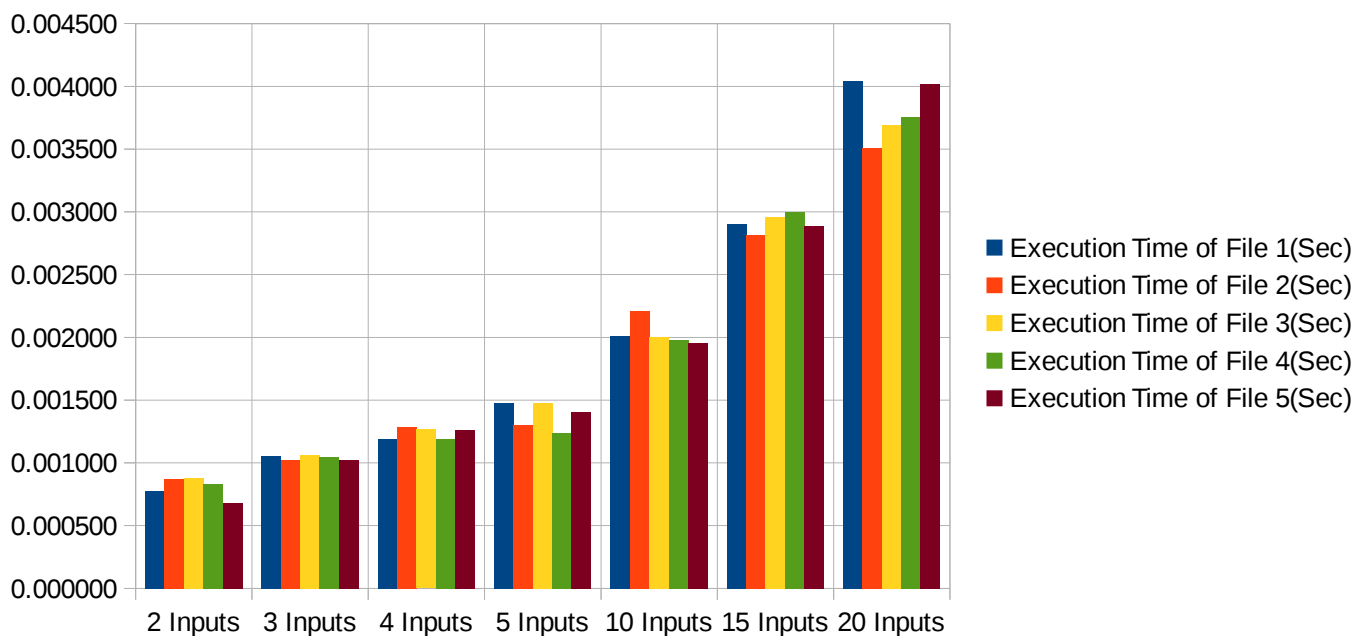


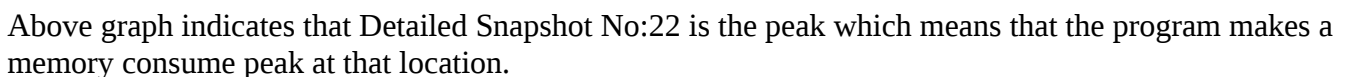
table of the above chart is given as:

Data Table						
Execution Execution Execution Execution Execution						
	Categories	Y-Values	Y-Values	Y-Values	Y-Values	Y-Values
1	2 Inputs	0.000776	0.000869	0.000878	0.000830	0.000682
2	3 Inputs	0.001055	0.001024	0.001066	0.001045	0.001025
3	4 Inputs	0.001190	0.001282	0.001266	0.001192	0.001263
4	5 Inputs	0.001476	0.001302	0.001476	0.001235	0.001406
5	10 Inputs	0.002013	0.002207	0.002001	0.001975	0.001956
6	15 Inputs	0.002907	0.002818	0.002960	0.002999	0.002890
7	20 Inputs	0.004043	0.003513	0.003691	0.003753	0.004021

I observed that; as the input number increases the execution time gets longer, as expected. Every time I re-run the same test code I got different execution time results but the results were close to each other so that I preferred to use the first result which I received from each test case.

To find Memory Usage of the psearch program, I used valgrind's massif tool. An example:

Then to see memory usage as I used massif's print command by referring the above result:

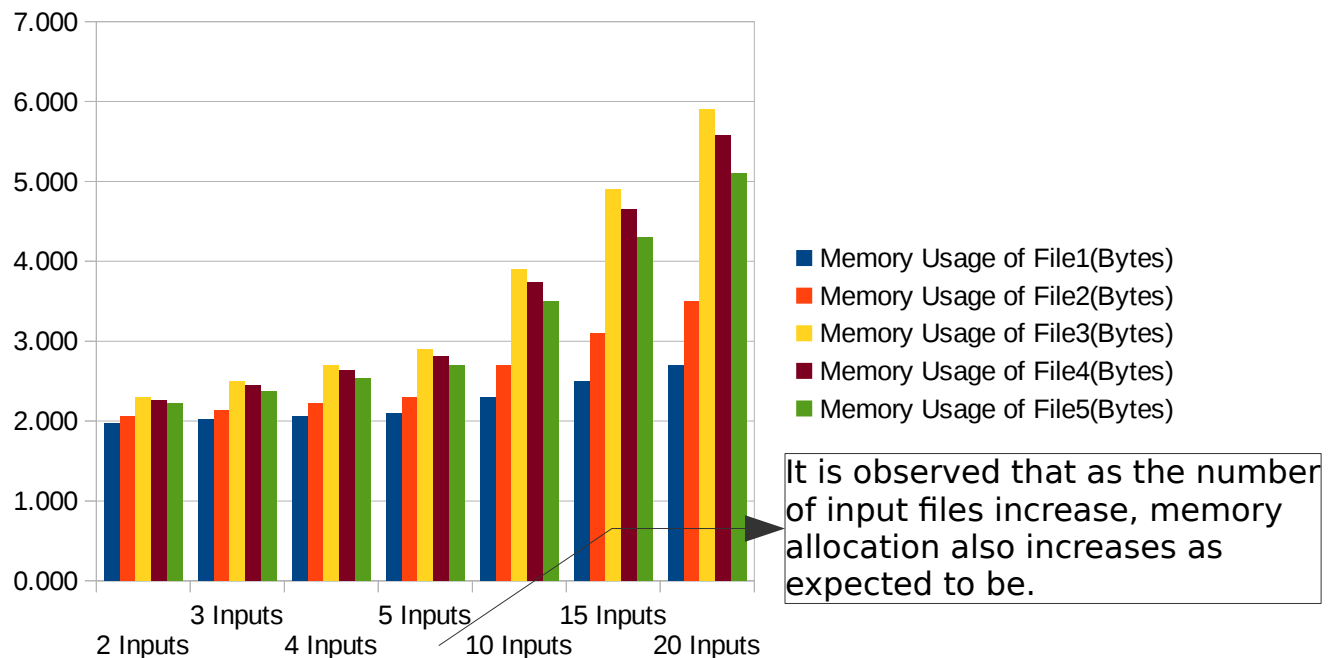


By looking n=22 we see that:

n	time(i)	total(B)	useful-heap(B)	extra-heap(B)	stacks(B)
16	132,503	1,472	1,341	131	0
17	133,394	2,056	1,909	147	0
18	134,129	2,096	1,927	169	0
19	134,590	2,136	1,945	191	0
20	135,072	2,176	1,975	201	0
21	135,557	2,216	1,994	222	0
22	136,333	2,216	1,994	222	0

Total Memory Consumption in 22 is 2,216 Bytes and this means that program used this much of Memory at most.

Below chart shows the **Memory Usage** of “pssearch” program for different number of identical inputs



Data table of the above graph is this:

Data Table						
	Categories	Y-Values	Y-Values	Y-Values	Y-Values	Y-Values
1	2 Inputs	1.976	2.056	2.296	2.264	2.216
2	3 Inputs	2.016	2.136	2.496	2.448	2.376
3	4 Inputs	2.056	2.216	2.696	2.632	2.536
4	5 Inputs	2.096	2.296	2.896	2.816	2.696
5	10 Inputs	2.296	2.696	3.896	3.736	3.496
6	15 Inputs	2.496	3.096	4.896	4.656	4.296
7	20 Inputs	2.696	3.496	5.896	5.576	5.096

C) Memory Leak

I also checked my program with valgrind to see any kinds of memory leak if exists with this example command;

```
$ valgrind ./psearch hello 2 in1 in2 out
```

Result is below:

```
==10537== LEAK SUMMARY:
==10537==    definitely lost: 0 bytes in 1 blocks
==10537==    indirectly lost: 0 bytes in 0 blocks
==10537==    possibly lost: 0 bytes in 0 blocks
==10537==    still reachable: 0 bytes in 0 blocks
==10537==    suppressed: 0 bytes in 0 blocks
==10537== Rerun with --leak-check=full to see details of leaked memory
==10537==
==10537== For counts of detected and suppressed errors, rerun with: -v
==10537== ERROR SUMMARY: 69 errors from 64 contexts (suppressed: 0 from 0)
batuhan@Batu-Lenovo:~/Desktop/HW2$
```

As seen in the picture, there is no memory leak at all