

CS 160 Compilers

# Lecture 7: Revisiting DFA &

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NFA  
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# Outline

- Today: Revisiting RE & NFA & DFA
- High-level story: RegEx -> NFA -> DFA -> Table  
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# Finite automata

- Regular Expressions  $\Leftrightarrow$  Specification

- Finite Automata  $\Leftrightarrow$  Implementation

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- A finite automata formally consists of:

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- An input alphabet  $\Sigma$  WeChat: cstutorcs

- A set of states  $S$

- A start state  $n$

- A set of accepting states  $F \subseteq S$

- A set of transitions  $\text{state} \xrightarrow{\text{input}} \text{state}$

# Finite automata

- Transition  $S_1 \xrightarrow{\alpha} S_2$
- This means: In state  $S_1$  and input character  $\alpha$ , go to state  $S_2$
- If end of input and in accepting state  $\Rightarrow$  accept
- Otherwise  $\Rightarrow$  reject

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# Finite Automata as State Graphs

A state:

The start state:

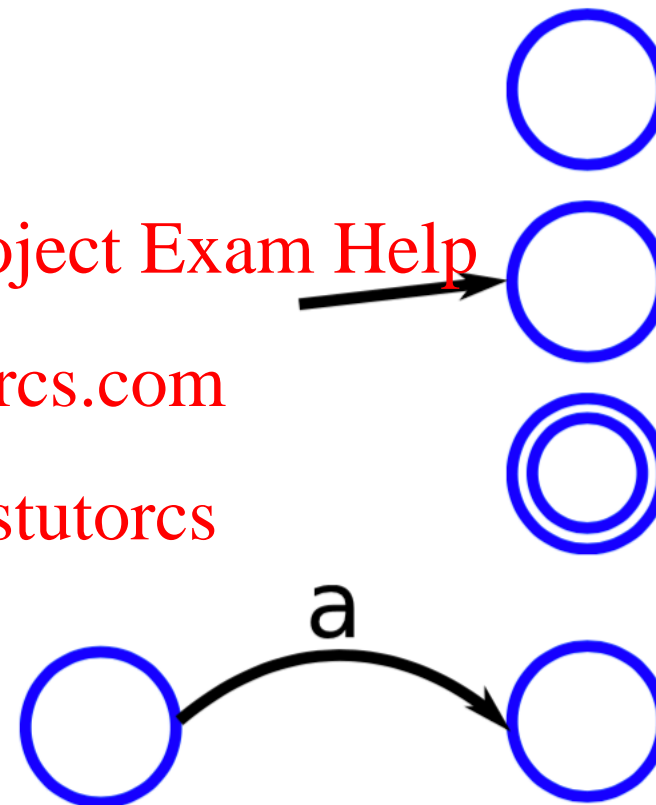
An accepting state:

A transition:

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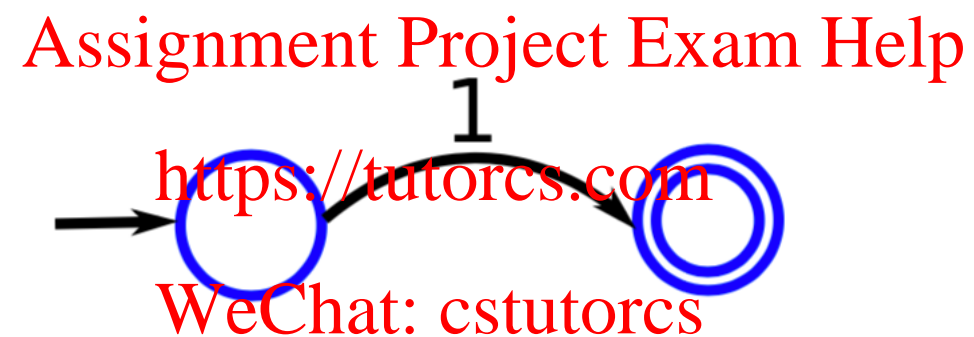
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# A simple example

- Here is an automaton that only accepts the string "1":



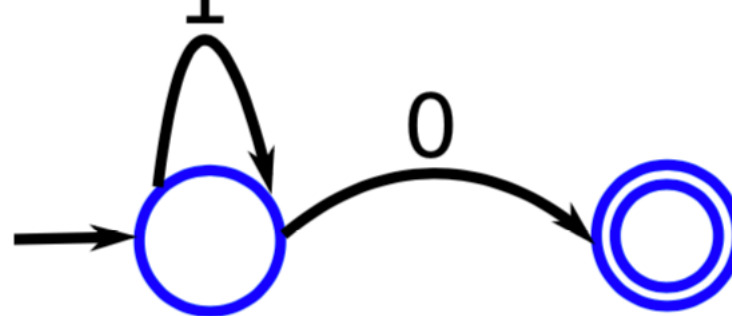
# Another simple example

- A finite automaton accepting any number of 1's followed by a single 0
- Alphabet:  $\{0,1\}$

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# Epsilon transitions

- A special kind of transition:  $\epsilon$ -transitions
- Machine can move from state A to B without reading any input





# Deterministic and Nondeterministic Automata

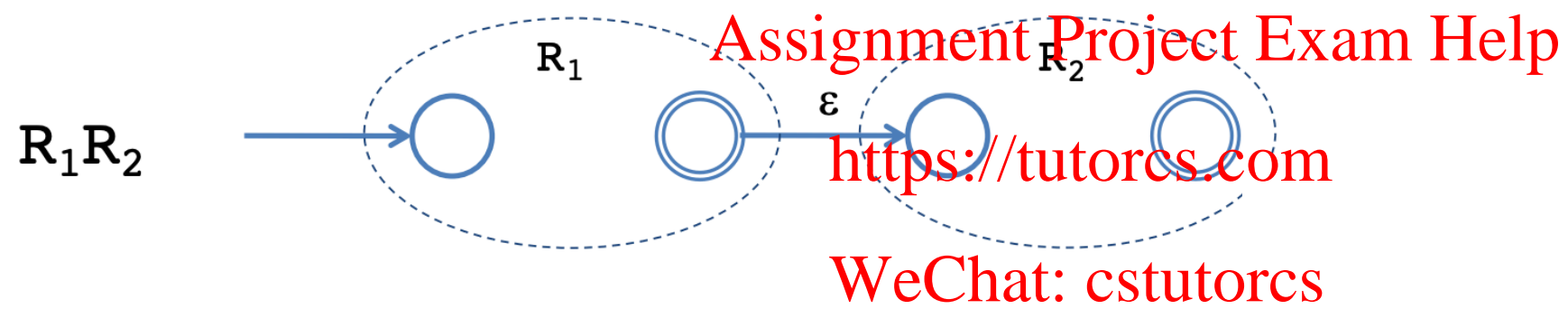
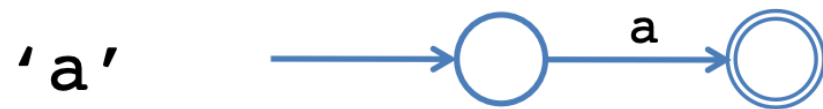
- Deterministic Finite Automata (DFA)
  - At most one transition per input on any state
  - No  $\epsilon$  moves
- Nondeterministic Finite Automate (NFA)
  - Can have multiple transitions for one input in a given state
  - Can have  $\epsilon$ -moves

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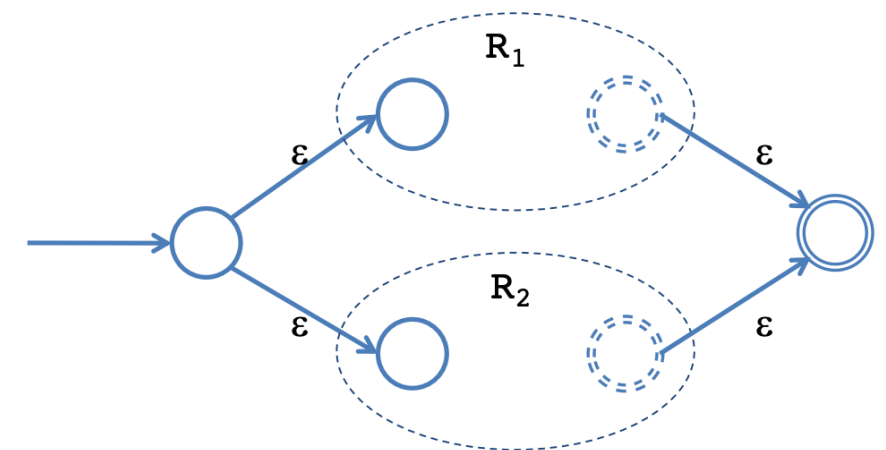
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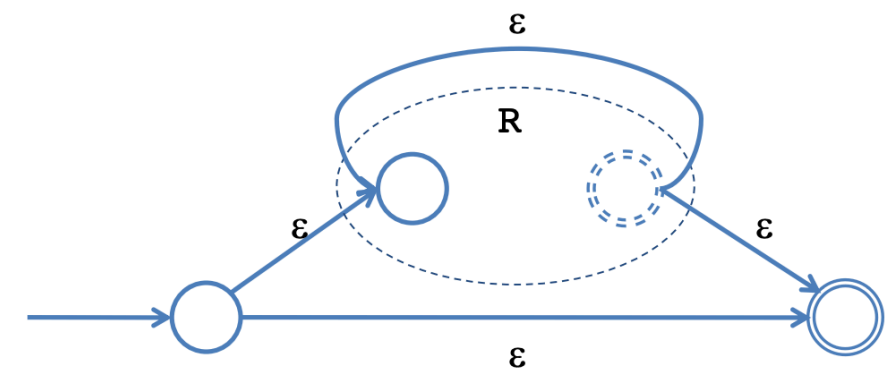
# RE to NFA



$R_1 \mid R_2$

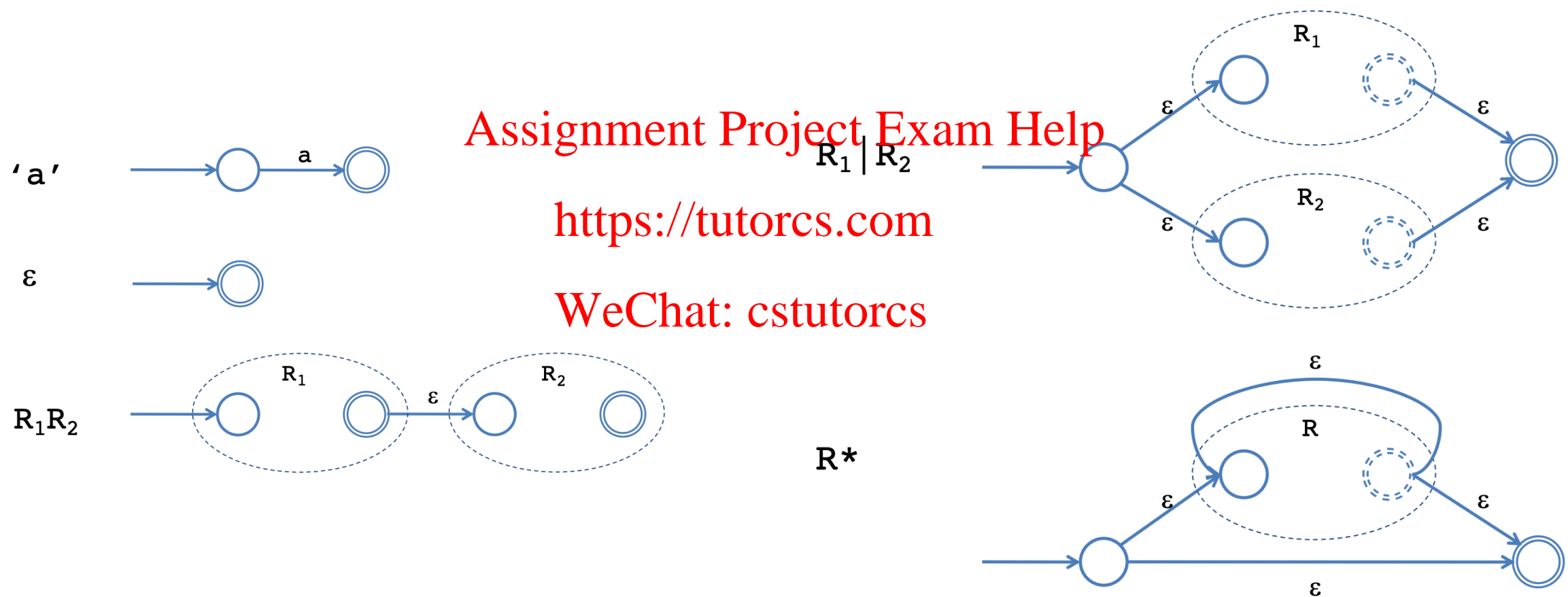


$R^*$



# In-class exercise

- Please draw the NFA for:  $a(b \mid c)^*$



# NFA to DFA: The Algorithm

$q_0 \leftarrow \epsilon\text{-closure}(\{n_0\});$

$Q \leftarrow q_0;$

$WorkList \leftarrow \{q_0\};$

*while* ( $WorkList \neq \emptyset$ ) *do*

    remove  $q$  from  $WorkList$ ;

*for each character*  $c \in \Sigma$  *do*

$t \leftarrow \epsilon\text{-closure}(\Delta(q, c));$

$T[q, c] \leftarrow t;$

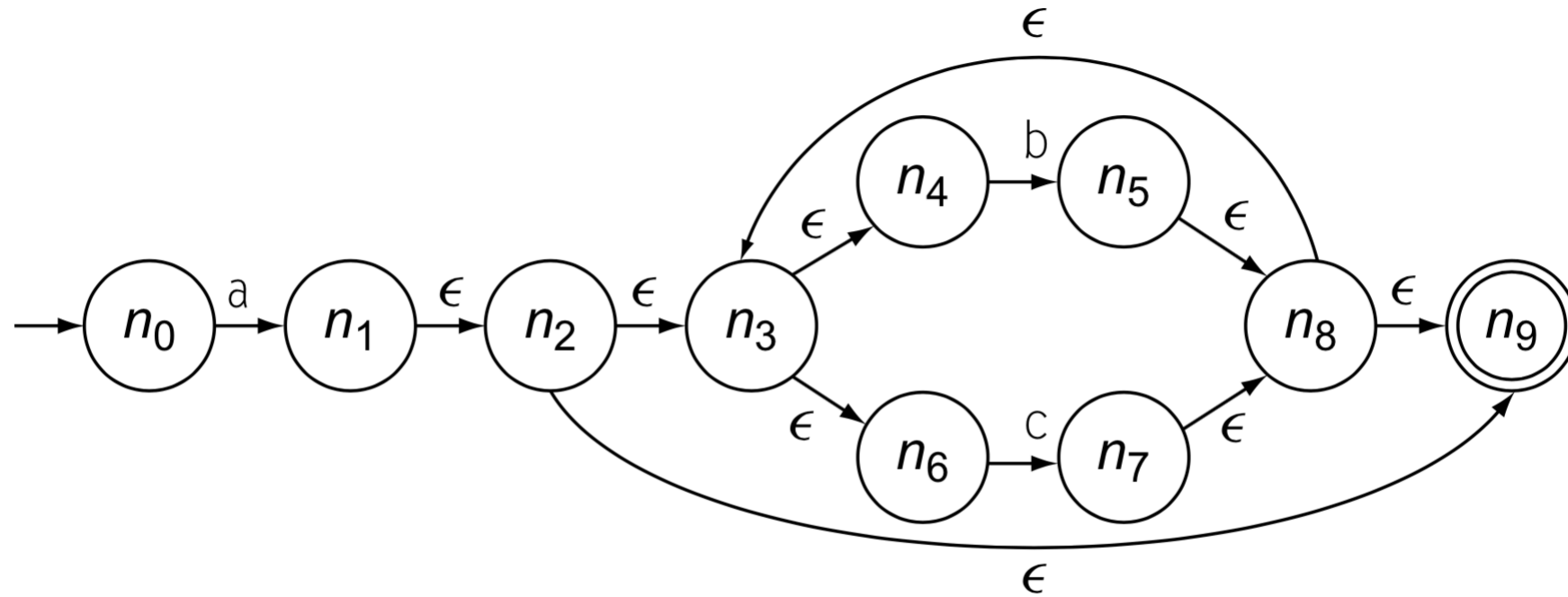
*if*  $t \notin Q$  *then*

            add  $t$  to  $Q$  and to  $WorkList$ ;

*end*;

*end*;

Apply NFA's  
transition function to  
each element of  $q$



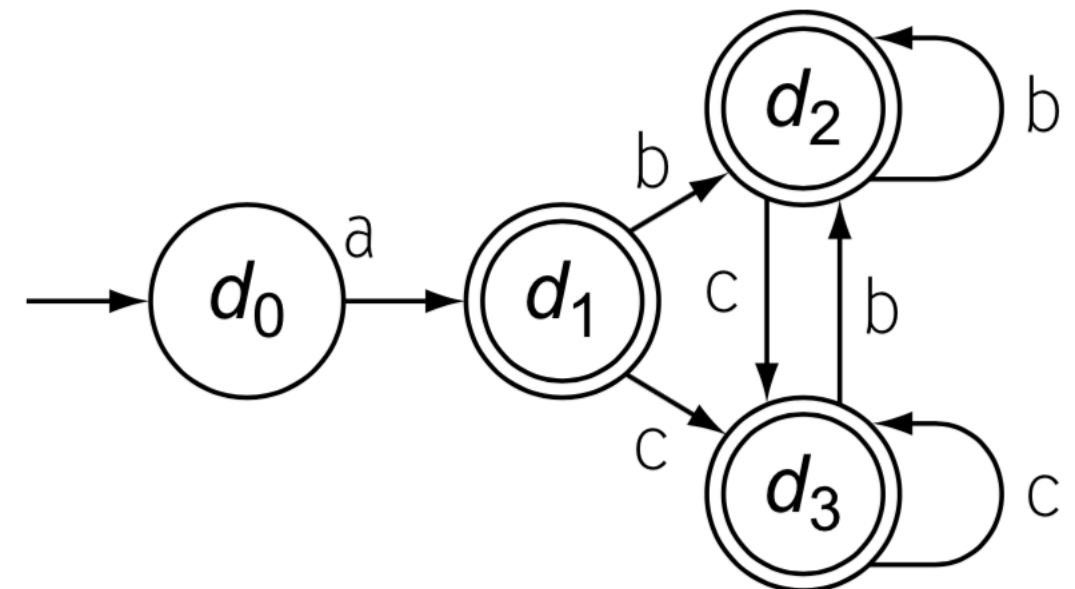
(a) NFA for “ $a(b \mid c)^*$ ” (With States Renumbered)

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Set Name	DFA States	NFA States	$\epsilon\text{-closure}(\text{Delta}(q, *))$		
			a	b	c
$q_0$	$d_0$	$n_0$	$\{n_1, n_2, n_3, n_4, n_6, n_9\}$	– none –	– none –
$q_1$	$d_1$	$\{n_1, n_2, n_3, n_4, n_6, n_9\}$	– none –	$\{n_5, n_8, n_9, n_3, n_4, n_6\}$	$\{n_7, n_8, n_9, n_3, n_4, n_6\}$
$q_2$	$d_2$	$\{n_5, n_8, n_9, n_3, n_4, n_6\}$	– none –	$q_2$	$q_3$
$q_3$	$d_3$	$\{n_7, n_8, n_9, n_3, n_4, n_6\}$	– none –	$q_2$	$q_3$

(b) Iterations of the Subset Construction



(a) Resulting DFA

Engineering a compiler, C2.4

# TODOs by next lecture

- Hw2 will be out. Get familiar with the Patina language
- Come to the discussion session if you have questions

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