



Windows App SDK















Page Transitions

Page Transitions shows how you can create **Transitions** that apply to **Pages** within an Application using the **Windows App SDK**.

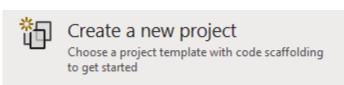
Step 1

Follow **Setup and Start** on how to get **Setup** and **Install** what you need for **Visual Studio 2022** and **Windows App SDK**.

In **Windows 11** choose **Start** and then find or search for **Visual Studio 2022** and then select it.



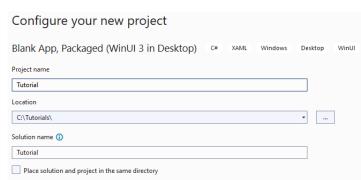
Once **Visual Studio 2022** has started select **Create a new project**.



Then choose the **Blank App, Packages (WinUI in Desktop)** and then select **Next**.



After that in **Configure your new project** type in the **Project name** as *PageTransitions*, then select a Location and then select **Create** to start a new **Solution**.

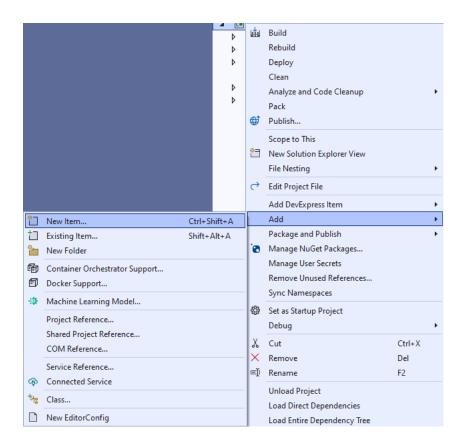






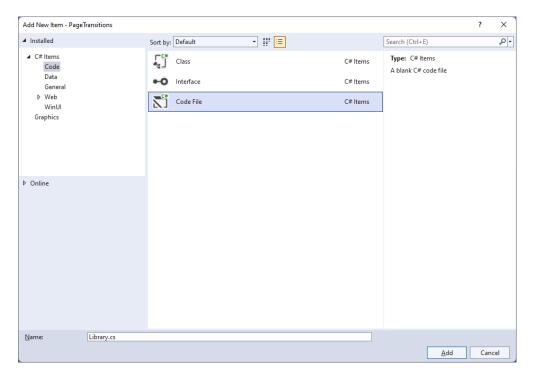


Then in Visual Studio within Solution Explorer for the Solution, right click on the Project shown below the Solution and then select Add then New Item...



Step 3

Then in Add New Item from the C# Items list, select Code and then select Code File from the list next to this, then type in the name of Library.cs and then Click on Add.













You will now be in the **View** for the **Code** of *Library.cs*, within this type the following **Code**:

```
using Microsoft.UI.Xaml.Controls;
using Microsoft.UI.Xaml.Media;
using Microsoft.UI.Xaml.Media.Animation;
using Microsoft.UI.Xaml.Shapes;
using System;
internal class Library
{
    public static Frame Frame { get; set; }
    public static string Option { get; set; }
    public static void Navigate(Type page, object parameter = null)
        NavigationTransitionInfo transitionInfo = Option switch
        {
            "Entrance" => new EntranceNavigationTransitionInfo(),
            "Drill In" => new DrillInNavigationTransitionInfo(),
            "Slide from Right" => new SlideNavigationTransitionInfo()
                Effect = SlideNavigationTransitionEffect.FromRight
            "Slide from Left" => new SlideNavigationTransitionInfo()
                Effect = SlideNavigationTransitionEffect.FromLeft
            "Supress" => new SuppressNavigationTransitionInfo(),
            _ => null,
        };
        if (Frame.BackStackDepth > 0)
        {
            Frame.BackStack.Clear();
        Frame.Navigate(page, parameter, transitionInfo);
    }
    public static Brush GetFill(object parameter)
    {
        return (parameter as Rectangle).Fill;
    }
}
```

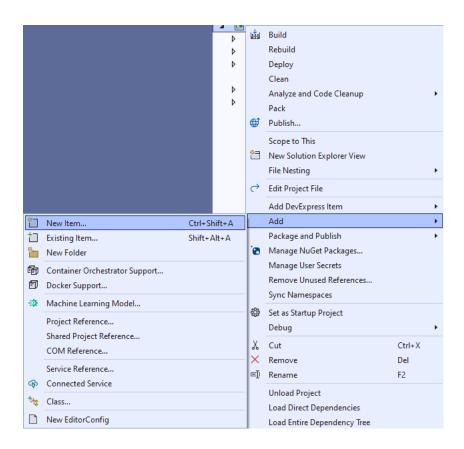
The Class that has been defined in *Library.cs* has **Properties** for **Frame** and **Option** then a **Method** for **Navigate** that will be used to set the **NavigationTransitionInfo** to set the different **Page Transitions** when using **Navigate** with the **Frame** and the **BackStack** for the **Frame** is also cleared so the different **Page Transitions** can be seen. There is also a **Method** to get the **Fill** from a **Rectangle** from an **object** and everything is declared as **static** so an **Instance** of the **Class** is not be needed.





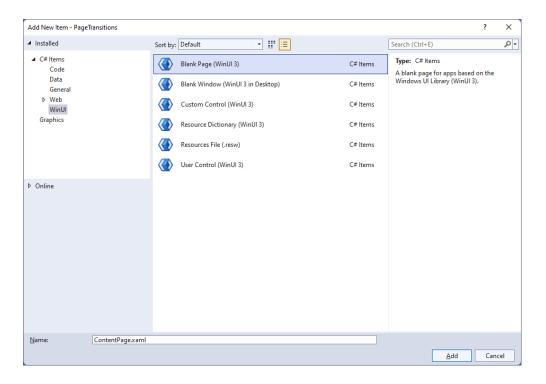


Then within Solution Explorer for the Solution, right click on the Project shown below the Solution and then select Add then New Item...



Step 6

Then in Add New Item from the WinUI items list, select Page and then select Blank page (WinUI 3) from the list next to this, then type in the name of ContentPage.xaml and then Click on Add.





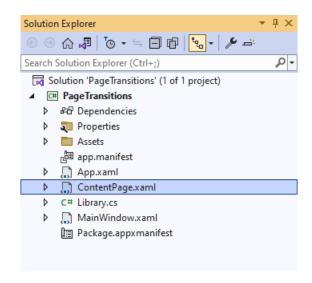








Then from **Solution Explorer** for the **Solution** double-click on **ContentPage.xaml** to see the **XAML** for the **Content Page**.



Step 8

Then in the XAML for ContentPage.xaml, below <Grid> and above </Grid>, type in the following XAML:

```
<ListView Name="Display" Margin="10">
    <Rectangle HorizontalAlignment="Left" Margin="10"</pre>
    Width="64" Height="64" Tag="Black" Fill="Black" Tapped="Rectangle_Tapped"/>
    <Rectangle HorizontalAlignment="Left" Margin="10"</pre>
    Width="64" Height="64" Tag="Gray" Fill="Gray" Tapped="Rectangle Tapped"/>
    <Rectangle HorizontalAlignment="Left" Margin="10"</pre>
    Width="64" Height="64" Tag="Red" Fill="Red" Tapped="Rectangle_Tapped"/>
    <Rectangle HorizontalAlignment="Left" Margin="10"</pre>
    Width="64" Height="64" Tag="Orange" Fill="Orange" Tapped="Rectangle_Tapped"/>
    <Rectangle HorizontalAlignment="Left" Margin="10"</pre>
    Width="64" Height="64" Tag="Yellow" Fill="Yellow" Tapped="Rectangle_Tapped"/>
    <Rectangle HorizontalAlignment="Left" Margin="10"</pre>
    Width="64" Height="64" Tag="Green" Fill="Green" Tapped="Rectangle_Tapped"/>
    <Rectangle HorizontalAlignment="Left" Margin="10"</pre>
        Width="64" Height="64" Tag="Cyan" Fill="Cyan" Tapped="Rectangle_Tapped"/>
    <Rectangle HorizontalAlignment="Left" Margin="10"</pre>
        Width="64" Height="64" Tag="Blue" Fill="Blue" Tapped="Rectangle_Tapped"/>
    <Rectangle HorizontalAlignment="Left" Margin="10"</pre>
    Width="64" Height="64" Tag="Magenta" Fill="Magenta" Tapped="Rectangle_Tapped"/>
    <Rectangle HorizontalAlignment="Left" Margin="10"</pre>
    Width="64" Height="64" Tag="Purple" Fill="Purple" Tapped="Rectangle_Tapped"/>
</ListView>
```

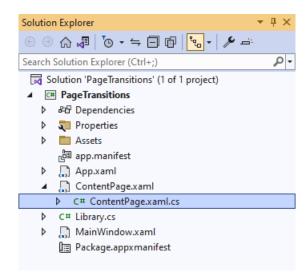
This **ListView** contains **Rectangle** elements of different colours plus each has the **Event** for **Tapped** set to the **Method** of **Rectangle_Tapped** which will be triggered when the **Rectangle** is **Tapped** or **Clicked**.







Then, within **Solution Explorer** for the **Solution** select the arrow next to **ContentPage.xaml** then double-click on **ContentPage.xaml.cs** to see the **Code** for the **Content Page**.



Step 10

In the **Code** for **ContentPage.xaml.cs** type in the following **Code** below the end of the **Constructor** of **public ContentPage() { ... }**:

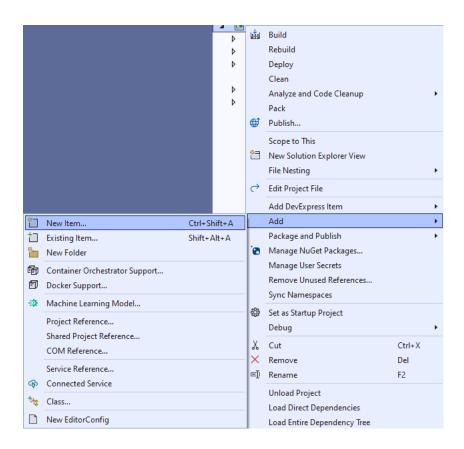
```
private void Rectangle_Tapped(object sender, TappedRoutedEventArgs e)
{
   Library.Navigate(typeof(DetailPage), sender);
}
```

This will define the **Method** of **Rectangle_Tapped** which will call the **Method** of **Navigate** in the **Class** of **Library** when a **Rectangle** is **Tapped** or **Clicked**.



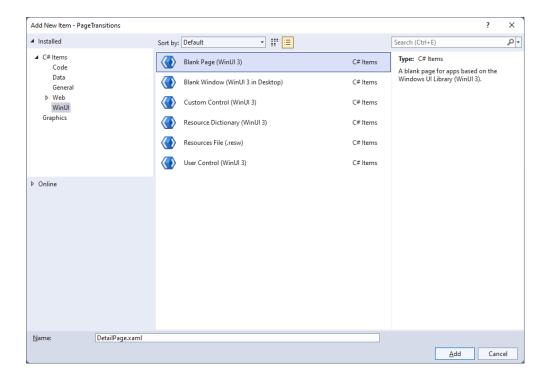


Then within **Solution Explorer** for the **Solution**, right click on the **Project** shown below the **Solution** and then select **Add** then **New Item...**



Step 12

Then in **Add New Item** from the **WinUI** items list, select **Page** and then select **Blank page (WinUI 3)** from the list next to this, then type in the name of *DetailPage.xaml* and then **Click** on **Add**.



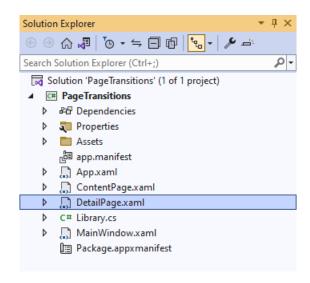








Then from **Solution Explorer** for the **Solution** double-click on **DetailPage.xaml** to see the **XAML** for the **Detail Page**.



Step 14

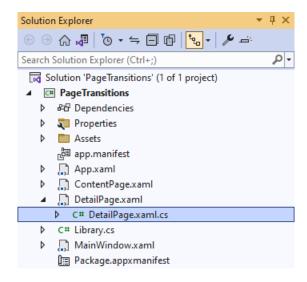
Then in the XAML for DetailPage.xaml below <Grid> and above </Grid>, type in the following XAML:

```
<Rectangle Margin="50" Name="Target"/>
<CommandBar VerticalAlignment="Bottom">
        <AppBarButton Icon="Back" Label="Back" Click="Back_Click"/>
</CommandBar>
```

There is **Rectangle** element of **Target** along with an **AppBarButton** set to a **Method** of **Back_Click** which will be triggered when the **AppBarButton** is **Clicked**.

Step 15

Then, within **Solution Explorer** for the **Solution** select the arrow next to **DetailPage.xaml** then double-click on **DetailPage.xaml.cs** to see the **Code** for the **Detail Page**.











In the **Code** for **DetailPage.xaml.cs** type in the following **Code** below the end of the **Constructor** of **public DetailPage()** { ... }:

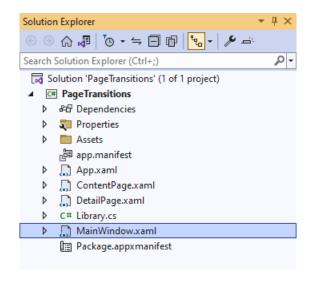
```
protected override void OnNavigatedTo(NavigationEventArgs e)
{
    Target.Fill = Library.GetFill(e.Parameter);
}

private void Back_Click(object sender, RoutedEventArgs e)
{
    Library.Frame.GoBack();
}
```

There is the **Method** for **OnNavigatedTo** that uses **override** to change the functionality of the **Method** for **OnNavigatedTo** which will set **Fill** for the **Rectangle** element of **Target** using the **Method** of **GetFill** from the **Class** for **Library** and there is the **Method** for when the **AppBarButton** is **Clicked** of **Back_Click** which calls the **Method** of **GoBack** for the **Frame** in the **Class** for **Library**.

Step 17

Then from **Solution Explorer** for the **Solution** double-click on **MainWindow.xaml** to see the **XAML** for the **Main Window**.



Step 18

In the **XAML** for **MainWindow.xaml** there be some **XAML** for a **StackPane1**, this should be **Removed** by removing the following:







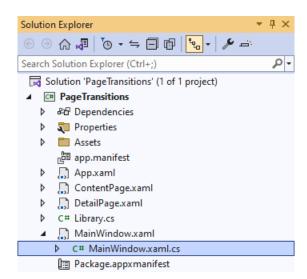
While still in the XAML for MainWindow.xaml above </Window>, type in the following XAML:

```
<Grid>
    <Grid.RowDefinitions>
        <RowDefinition Height="Auto"/>
        <RowDefinition Height="*"/>
    </Grid.RowDefinitions>
    <ComboBox Grid.Row="0" Name="Options" Margin="25"</pre>
        HorizontalAlignment="Stretch"
        SelectionChanged="Options_SelectionChanged">
        <ComboBoxItem IsSelected="True">Slide from Bottom (Default)
        <ComboBoxItem>Entrance/ComboBoxItem>
        <ComboBoxItem>Drill In/ComboBoxItem>
        <ComboBoxItem>Slide from Right</ComboBoxItem>
        <ComboBoxItem>Slide from Left</ComboBoxItem>
        <ComboBoxItem>Supress</ComboBoxItem>
    </ComboBox>
    <Frame Grid.Row="1" Name="Frame"/>
</Grid>
```

This **XAML** features a **Grid** with the top **Row** set to a **ComboBox** that has the **Page Transitions** to use and the **Event** for **SelectionChanged** set to the **Method** for **Options_SelectionChanged** with the second **Row** set to a **Frame**.

Step 20

Then, within **Solution Explorer** for the **Solution** select the arrow next to **MainWindow.xaml** then double-click on **MainWindow.xaml.cs** to see the **Code** for the **Main Window**.







In the **Code** for **MainWindow.xaml.cs** there be a **Method** of **myButton_Click(...)** this should be **Removed** by removing the following:

```
private void myButton_Click(object sender, RoutedEventArgs e)
{
   myButton.Content = "Clicked";
}
```

Step 22

Once myButton_Click(...) has been removed, type in the following Code below the end of the Constructor of public MainWindow() { ... }:

```
private void Options_SelectionChanged(object sender, SelectionChangedEventArgs e)
{
   Library.Option = (Options.SelectedItem as ComboBoxItem).Content as string;
}
```

The **Method** of **Options_SelectionChanged** will be triggered when an option has been selected from the **ComboBox** and set the **Property** for **Option** within the **class** of **Library**.

Step 23

While still in the **Code** for **MainWindow.xaml.cs** within the **Constructor** of **public MainWindow()** { ... } and below the line of **this.InitializeComponent()**; type in the following **Code**:

```
Library.Frame = Frame;
Library.Navigate(typeof(ContentPage));
```

The **Constructor** of **public MainWindow()** { ... } should look like the following:

```
public MainWindow()
{
    this.InitializeComponent();
    Library.Frame = Frame;
    Library.Navigate(typeof(ContentPage));
}
```

These set up the **Property** for the **Frame** and call the **Method** for **Navigate** in the **class** of **Library**.





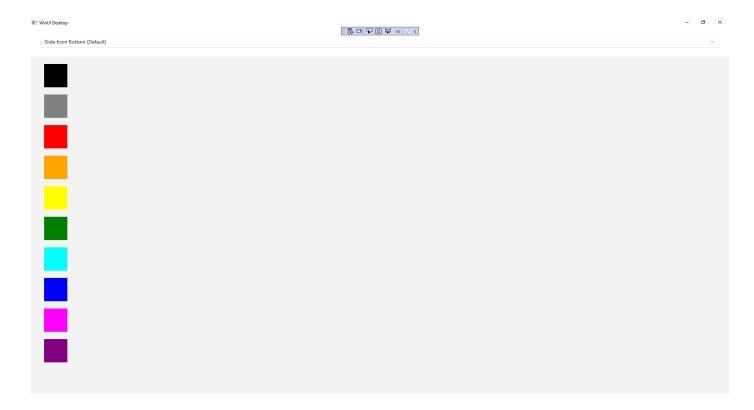


That completes the **Windows App SDK**Application. In **Visual Studio 2022** from the **Toolbar** select **PageTransitions (Package)** to **Start** the Application.



Step 25

Once running you should see the **ComboBox** with the **Page Transitions** options and **Rectangle** elements.









You can **Click** on any of the **Rectangle** elements to switch from the **Content Page** to the **Detail Page** and observe the **Page Transition** based on the option selected from the **ComboBox**.



Step 27

To **Exit** the **Windows App SDK** Application, select the **Close** button from the top right of the Application as that concludes this **Tutorial** for **Windows App SDK** from <u>tutorialr.com!</u>





