



# Windows App SDK















#### **Command Bar**

**Command Bar** shows how you can use the **CommandBar** with the **Windows App SDK** allowing for a standard-looking interface to perform actions or access options within an Application.

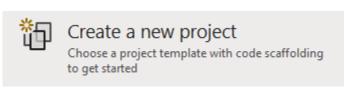
#### Step 1

Follow **Setup and Start** on how to get **Setup** and **Install** what you need for **Visual Studio 2022** and **Windows App SDK**.

In **Windows 11** choose **Start** and then find or search for **Visual Studio 2022** and then select it.



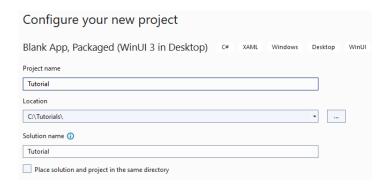
Once **Visual Studio 2022** has started select **Create a new project**.



Then choose the **Blank App, Packages (WinUI in Desktop)** and then select **Next**.

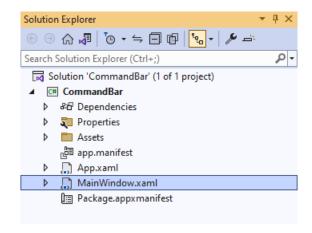


After that in **Configure your new project** type in the **Project name** as *CommandBar*, then select a Location and then select **Create** to start a new **Solution**.



## Step 2

Within **Solution Explorer** for the **Solution** and double-click on **MainWindow.xaml** to see the **XAML** for the **Main Window**.









In the **XAML** for **MainWindow.xaml** there be some **XAML** for a **StackPane1**, this should be **Removed** by removing the following:

#### Step 4

While still in the XAML for MainWindow.xaml above </Window>, type in the following XAML:

**CommandBar** is a **Control** that can contain **AppBarButton**, in this case one for *Toggle Other* which will be used to show or hide another **AppBarButton** for *Hide Other* in the **SecondaryCommands**, which are displayed under a **Menu** on the **CommandBar** indicated with ...

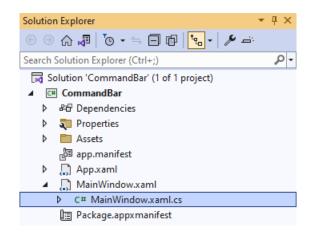
The **AppBarButton** for *Toggle Other* also has an **AccessKey** of *S* to it can be triggered with a **Click** or by pressing **Alt** and then **T** on the keyboard.







Then, within **Solution Explorer** for the **Solution** select the arrow next to **MainWindow.xaml** then double-click on **MainWindow.xaml.cs** to see the **Code** for the **Main Window**.



#### Step 6

In the **Code** for **MainWindow.xaml.cs** there be a **Method** of **myButton\_Click(...)** this should be **Removed** by removing the following:

```
private void myButton_Click(object sender, RoutedEventArgs e)
{
    myButton.Content = "Clicked";
}
```

## Step 7

Once myButton\_Click(...) has been removed, below the end of public MainWindow() { ... } type in the following Code:

```
private void Toggle_Click(object sender, RoutedEventArgs e)
{
    if (Hide.Visibility == Visibility.Collapsed)
    {
        Hide.Visibility = Visibility.Visible;
    }
    else
    {
        Hide.Visibility = Visibility.Collapsed;
    }
}
```

The **Method** of **Toggle\_Click** will be triggered when the **AppBarButton** of *Toggle Other* or *Hide Other* is **Clicked** it can also be triggered by pressing **Alt** and then **T** on the keyboard. It will check the Value of the **Visibility** of **AppBarButton** for **Hide**, if this is **Collapsed** or it is hidden, it will set it to **Visible** which will mean it can be seen, otherwise it will do the opposite and hide it to make it **Collapsed** again.





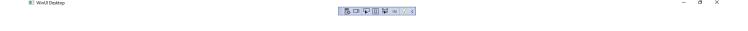


That completes the **Windows App SDK**Application. In **Visual Studio 2022** from the **Toolbar** select **CommandBar (Package)** to **Start** the Application.



# Step 9

Once running you should see an **AppBarButton** with the Text *Toggle Other* along with ... which is where the **SecondaryCommands** for *Hide Other* would be displayed.



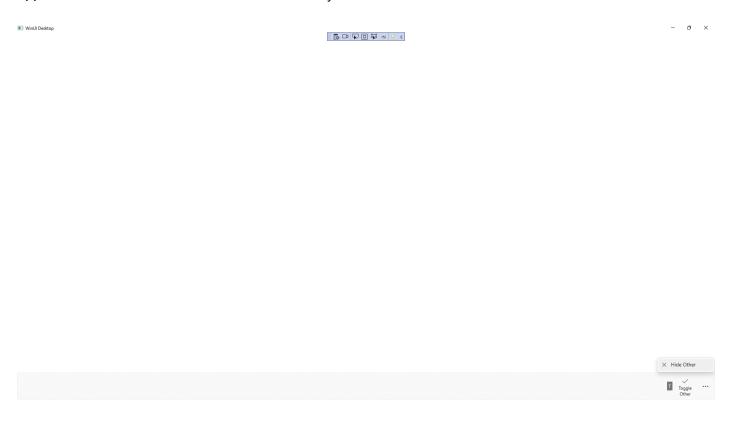








If you **Click** on the **AppBarButton** with the Text *Toggle Other* or press **Alt** and then **T** this will **Toggle** the **AppBarButton** of *Hide Other* when ... is **Clicked** you can also **Click** on *Hide Other* to hide itself.



## Step 11

To **Exit** the **Windows App SDK** Application, select the **Close** button from the top right of the Application as that concludes this **Tutorial** for **Windows App SDK** from <u>tutorialr.com</u>!





