2024 / 25

School of Science and Computing

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Module Descriptor

Embedded Systems (Computing and Mathematics)

Embedded Systems (A03807)

Short Title: Embedded Systems

Department: Computing and Mathematics

Credits: 5 Level: Introductory

Description of Module / Aims

In this module students will learn how to develop embedded real-time software applications for modern microcontrollers intended for the control of industrial processes and mechatronic systems.

Programmes

	stage/semester/status
COMP-0195 BSc (Hons) in Applied Computing (WD_KACCM_B) COMP-0195 BSc (Hons) in Applied Computing (WD_KCOMP_B) COMP-0195 BSc (Hons) in Computer Science (WD_KCMSC_B)	$egin{array}{cccccccccccccccccccccccccccccccccccc$

Indicative Content

- C Programming basics: Language features; Functions; Data Types; Structures; Pointers; Bit Manipulation
- Interfacing Principles: I/O types; Memory-mapped I/O; Control and Status Registers
- Digital I/O: Direction and Data Registers; Switch debouncing; Output control
- Timers and Counters
- Analogue Inputs: Sampling theorem; Analogue-to-Digital Converter
- Analogue Outputs: Pulse Width Modulation (PWM)
- Microcontroller architecture

Learning Outcomes

On successful completion of this module, a student will be able to:

- 1. Define the interfacing requirements for controlling an industrial process.
- $2.\ {\rm Apply}$ a control system software design to a common micro-controller.
- 3. Code a microcontroller software system using C.
- 4. Test and debug embedded control software on common microcontrollers.

Learning and Teaching Methods

- Combination of lectures and lab-based practicals.
- The lectures will cover the theory and underlying technologies in embedded application development.
- The lab-based practicals, building on the theoretical knowledge from the lectures, provide the practical skills to develop and test microcontroller software using a modern microcontroller.
- Students will be encouraged to enhance their lab work and assessment submissions using self-directed research and learning into broader embedded systems topics.

Learning Modes

Learning Type	F/T Hours	P/T Hours
Lecture	12	
Practical	36	
Independent Learning	87	

Assessment Methods

	Weighting	Outcomes Assessed
Final Written Examination	50%	1,2
Continuous Assessment	50%	
Assignment	25%	2,3,4
Assignment	25%	2,3,4

Assessment Criteria

<40%: Inability to develop simple software designs from user requirements.

40%-49%: Able to specify interfacing and software requirements for simple discrete control systems.

50%–59%: All the above and in addition be able to implement microcontroller-based solutions.

60%-69%: In addition, be able to develop optimised designs for a common micro-controller.

70%–100%: All previous to an excellent level. Be able to demonstrate an awareness of software quality and performance considerations when developing embedded software applications.

Supplementary Material(s)

• Qian, K., D. Den Haring and L. Cao. Embedded Software Development with C. New York: Springer, 2009.

Requested Resources

• Computer Lab: BYOD Lab