2024 / 25

School of Science and Computing

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Module Descriptor

eLearning (Computing and Mathematics)

Short Title: eLearning

Department: Computing and Mathematics

Credits: 5 Level: Advanced

Description of Module / Aims

This module is concerned with the authoring of instructionally sound, accessible eLearning for different platforms. This can, for example, be a single part of a course, or all of a course whether it is in an academic environment, part of mandatory business training or a full distance learning course.

Programmes

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COMP-0636 BSc (Hons) in Creative Computing (WD_KCRCO_B) 4 / 8 / E COMP-0636 BSc (Hons) in Multimedia Applications Development (WD_KMULM_B) 4 / 2 / E
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Pre-Requisite(s)

• Instructional Design

Indicative Content

- Design and Authoring of eLearning
- Needs and Task Analysis
- Organising Instruction
- Learning Environments
- Using Standards and Guidelines
- Creating, Testing and Validation of Accessible Web Sites

Learning Outcomes

On successful completion of this module, a student will be able to:

- 1. Evaluate and critique the suitability of eLearning Authoring Tools.
- 2. Design organised instruction and develop learning environments using Instructional Design Guidelines.
- 3. Prepare needs and task analysis.
- 4. Substantiate the creation, testing and validation of accessible user interfaces using guidelines and standards.
- 5. Develop a computer based, accessible learning environment.

Learning and Teaching Methods

- This module will be delivered using 2 hours of computer-based Lectures, along with 2 hour of computer-based Practicals each week.
- The Lectures will introduce new concepts and theory relating to eLearning. The practicals will allow the students to design and develop eLearning content using industry standard eLearning software.

Learning Modes

| Learning Type | \mathbf{F}/\mathbf{T} Hours | P/T Hours |
|----------------------|-------------------------------|-----------|
| Lecture | 24 | |
| Practical | 24 | |
| Independent Learning | 87 | |

Assessment Methods

| | Weighting | Outcomes Assessed |
|-----------------------|-----------|-------------------|
| Continuous Assessment | 100% | |
| Assignment | 20% | 1 |
| Assignment | 30% | 2,3 |
| Assignment | 50% | 4,5 |

Assessment Criteria

<40%: Unable to interpret and describe key concepts of the eLearning.

40%-49%: Be able to interpret and describe key concepts of the eLearning.

50%-59%: Ability to discuss key concepts of eLearning and ability to discover and integrate related knowledge in other knowledge domains.

60%-69%: Be able to solve problems within eLearning by experimenting with the appropriate skills and tools.

70%–100%: All the above to an excellent level. Be able to analyse and design solutions to a high standard for a range of both complex and unforeseen problems through the use and modification of appropriate skills and tools.

Essential Material(s)

• Clark, R. and R. Mayer. e-Learning and the Science of Instruction: Proven Guidelines for Consumers and Designers of Multimedia Learning. 3rd ed.. United Stated of America: Pfeiffer, 2011.

Supplementary Material(s)

• Horton, W. E-Learning by Design. 2nd ed.. United States of America: Pfeiffer, 2011.

Requested Resources

• Computer Lab: Multimedia Lab