# Effective business simulation: store-by-store income statements

(Henry T.H. Tu, 13-nov-2019)

We will simulate the franchise with many stores and each store has its own record of earnings. We will assume that each store has its own capacity of revenue generating and cost occurring. We assume linear growth model for each store. However, the linear coefficients are generated randomly. Cost fluctuation can be simulated in month and store level.

### 3.1. Stores and their capabilities

We will generate a list of stores with linear growth model over months. Each store will have revenue rk computed by rk = ak\*t + bk, where (ak, bk) are two linear coefficients and t is the month. The store code column st\_code is generated by picking first 7 digits of the MD5 hashed code. The base revenue (bk) and the scale factor (ak) are generated by first 7 digits of MD5 code divided by 10^7 as in table 1A.

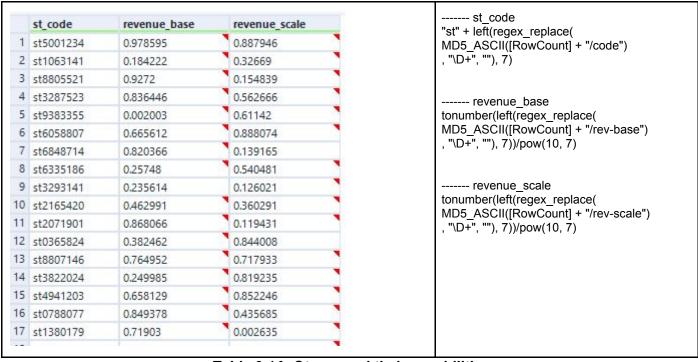


Table 3.1A. Stores and their capabilities

### 3.2. Historical period or time axis

Let us add time axis for each store in order to prepare for the cost and revenue over time. We multiply each store with all year and month of the historical period of FY15 to FY19. We will remove few months in the beginning and few months at the end of the historical period in order to make it more realistic. We never have full 12 months for the first year and the last year in the historical period. The similar results can be found in Table 2A

	year	month	time_ym	time_rel	year
1	2016	4	2016-04-01	0	Increasing sequence 2016 to 2019
2	2016	5	2016-05-01	1	
3	2016	6	2016-06-01	2	month
4	2016	7	2016-07-01	3	Increasing sequence 1 to 12
5	2016	8	2016-08-01	4	
6	2016	9	2016-09-01	5	time_ym
7	2016	10	2016-10-01	6	The combination of year and month
8	2016	11	2016-11-01	7	
9	2016	12	2016-12-01	8	time_rel
10	2017	1	2017-01-01	9	The increasing sequence from 0 to the end of t
11	2017	2	2017-02-01	10	month, this is used in the revenue function
12	2017	3	2017-03-01	11	
13	2017	4	2017-04-01	12	
14	2017	5	2017-05-01	13	
15	2017	6	2017-06-01	14	
16	2017	7	2017-07-01	15	
17	2017	8	2017-08-01	16	

Table 3.2A. Historical period

#### 3.3. Linearly-growing revenue and cost fluctuation model

We assume that the revenue grows linearly over time as we will have more and more customers and orders. Therefore, each revenue line item is the linear function of month. The shape of the function depends on store linear coefficients. Revenue fluctuation is added in order to make the line items more realistic.

We will assume that cost is distributed around revenue in particular month. The base cost is around 80% revenue over the year, meaning that the business does not conduct cost optimization nor business model innovation. Table 3A shows the revenue and cost model



Table 3.3A. Revenue and cost

Figure 3B shows the profile of the data. We can display the matrix of store by time for revenue and cost to see store-by-store line items. We can also draw bar chart to see the trends of the data



Table 3.3B. Trends and rows

## 3.4. Summary

Each store can have revenue line item and cost line item to show its performance over time. Revenue line item can be modeled as a linear function of time, where linear coefficients show the revenue-generating capacity of the store.

Cost can be generated in the same manner. Or we just assume the stochastic affine transformation of revenue. Without cost optimization or business model renovation, the cost/revenue rate is constant over the years.

