Wind-River Makefile Project Settings for Visual Studio (v1.0)

# [VCC++ Directories -> Include Directories]

$(ProjectDir)Host\src\inc;$(ProjectDir)TRP\src\inc;$(ProjectDir)smp\src\inc;$(ProjectDir)Loader\src\inc;$(ProjectDir)ethernet\_driver\src\inc;$(ProjectDir)ethernet\_driver\src\enet\_comm\inc;$(ProjectDir)Diagnostics\src\inc;$(ProjectDir)Common;$(WIND\_BASE)\target\h;$(WIND\_BASE)\target\apex;$(WIND\_BASE)\target\vThreads\h;$(IncludePath)

# [VCC++ Directories -> Library Directories]

$(WIND\_BASE)\target\lib;$(LibraryPath)

# [NMake -> Build Command Line]

build.bat 2>&1 | gcc\_error\_parser.pl

# [NMake -> Clean Command Line]

make --debug=b -f Makefile.wr clean

# [NMake -> IntelliSense -> Include Search Path]

$(ProjectDir)Host\src\inc;$(ProjectDir)TRP\src\inc;$(ProjectDir)smp\src\inc;$(ProjectDir)Loader\src\inc;$(ProjectDir)ethernet\_driver\src\inc;$(ProjectDir)ethernet\_driver\src\enet\_comm\inc;$(ProjectDir)Diagnostics\src\inc;$(ProjectDir)Common;$(WIND\_BASE)\target\h;$(WIND\_BASE)\target\apex;$(WIND\_BASE)\target\vThreads\h;$(NMakeIncludeSearchPath)

# [NMake -> IntelliSense -> Forced Includes]

$(ProjectDir)Host\src\inc;$(ProjectDir)TRP\src\inc;$(ProjectDir)smp\src\inc;$(ProjectDir)Loader\src\inc;$(ProjectDir)ethernet\_driver\src\inc;$(ProjectDir)ethernet\_driver\src\enet\_comm\inc;$(ProjectDir)Diagnostics\src\inc;$(ProjectDir)Common;$(WIND\_BASE)\target\h;$(WIND\_BASE)\target\apex;$(WIND\_BASE)\target\vThreads\h;$(NMakeIncludeSearchPath)