Reinforcement Learning Applied in Natural Language Processing

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1. Value Function Applications

Value Function Applications

Value-based Reinforcement Learning

Value-based reinforcement learning is to learn a value function with the form V(s) or Q(s, a), where s, a are state representation and action.

Intuition. Within finite (episode) or infinite (discounted reward) RL setting, think of value function as a map from current state (with action) to the expected future reward. Thus, in terms of planning, the predictive model augmented with value estimation has the ability for planning (foresight).

List of use cases

• Decoding with value networks for Neural Machine Translation [2]

Motivation.

- 1. Neural Machine Translation (NMT) models use **beam search** during inference, by predicting one word a step, i.e. $p(y_t|y_{< t},x)$
- 2. Beam search is greedy and only history-aware (myopic).
- 3. How about incorporate the **future-aware** step-wise predictive model?
- 4. EASY! Use value network $Q(y_{< t}, x, y_t)$.

```
Algorithm: Naive beam search
                                            Algorithm: Value-based beam search
                                            input: x, p(y_t|x, y_{< t}), v(x, y_{< t}, y), and
input: x, p(y_t|x, y_{< t}), and beam
solution = \emptyset:
                                                    beam
while beam > 0 do
                                            solution = \emptyset;
    p_t = p(y_t|\cdot);
                                            while beam > 0 do
    y_t = TOP_{beam}(p_t):
                                                p_t = \alpha \frac{1}{t} p(y_t|\cdot) + (1-\alpha) \log v(y_t,\cdot);
    if EOS \in y_t then
                                               V_t = TOP_{beam}(p_t);
        beam = beam - 1:
                                                if EOS \in y_t then
                                                    beam = beam - 1:
    end
    solution = solution \cup v_t
                                                end
end
                                                solution = solution \cup y_t
return solution;
                                            end
                                            return solution:
```

Notice that the only difference lies in an interpolated step-wise **decisioin** function. So we should learn a value function V parameterized by a value network

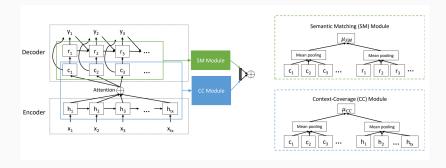


Figure 1: Parameterization of the value function $V_{\theta}(y_{< t}, x, y_t)$.

In the figure, h_t s are the source side hiddens, c_t s are the context vectors while r_t s are the target side hiddens. (e.g. **RNNSearch**)

- Semantic Matching $\mu_{SM} = f_{SM}(\bar{r}_t, \bar{c}_t)$
- Context Coverage $\mu_{CC} = f_{CC}(\bar{c}_t, \bar{h})$

Value network is estimated based on an already learned policy $p(y_t|y_{< t},x)$ through maximum likelihood.

The exact value computation at state $(y \le t, x)$ is:

$$V(y_{\leq t}, x) = \mathbb{E}_{y_{t+1}, \dots, y_T \sim \mathbf{p}(y|y_{\leq t}, x)} BLEU(y^*, y')$$
(1)

where y' is an action trajectory sampled from policy $p(y|y_{< t},x)$ and rewarded at the end of an episode (end of sentence).

We use Monte Carlo method to approximate the above equation.

- 1. **Roll-in** stochastically sample to an intermediate sate $(y_{\leq t}, x)$.
- 2. **Roll-out** from the intermediate state, use K-beam search to sample K whole sentence $y'_{(k)}$.

$$\hat{V}(y_{\leq t}, x) pprox rac{1}{K} \sum_{k} BLEU(y^*, y'_{(k)})$$

Since, during inference, we do not have access to the ground truth y^* , so we use a parameterized value network $V_{\theta}(y_{\leq t}, x)$ to approximate it, There are many ways to do so:

- 1. through mean-square regression.
 - $loss = (V_{\theta}(y_{\leq t}, x) \hat{V}(y_{\leq t}, x))^2$
- 2. through Margin Infused Relaxed Algorithm or MIRA [1].
 - loss = $\exp^{V_{\theta}(y_{\leq t_2},x)-V_{\theta}(y_{\leq t_2},x)}$ if $\hat{V}(y_{\leq t_1},x) > \hat{V}(y_{\leq t_2},x)$ else 0
 - · which means rank coherence

QUESTION: why not use $V_{\theta}(y_{\leq t_2}, x) - V_{\theta}(y_{\leq t_2}, x)$? (Hint: the p_t in beam search.)

Performance.

Table 1: Overall Performance					
	En→Fr	En→De	Zh→En NIST06	Zh→En NIST08	En→Fr Deep
NMT-BS	30.51	15.67	36.2	29.4	37.86
NMT-BSO	31.23	16.64	36.59	30.5	-
NMT-VNN	31.54	16.97	37.6	31.22	38.19

Stability to beam size and insensible to $\alpha > 0.5$

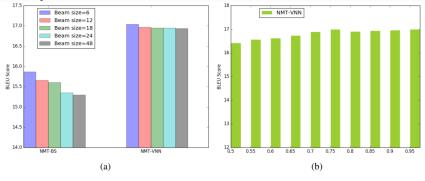


Figure 3: (a). BLEU scores of En \rightarrow De task w.r.t different beam size. (b). BLEU scores of En \rightarrow De task w.r.t different hyperparameter α .

- What if only use value function for decoding (not mixed with policy)?
- What if continue (iteratively) training the policy and the value network? Equal to AC?

Forecast

To be continue... (more RL applications) 1

A notes page: RL tutorials and applications on NLP.

 $^{^{1}}$ maybe later in April or May.



Backup slides

Sometimes, it is useful to add slides at the end of your presentation to refer to during audience questions.

The best way to do this is to include the appendixnumberbeamer package in your preamble and call \appendix before your backup slides.

metropolis will automatically turn off slide numbering and progress bars for slides in the appendix.

References I



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