Language Modeling

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Overview

- ► The language modeling problem
- ► Trigram models
- Evaluating language models: perplexity
- ► Estimation techniques:
 - Linear interpolation
 - Discounting methods

The Language Modeling Problem

- $\begin{tabular}{ll} \hline & We have some (finite) vocabulary, \\ & say $\mathcal{V}=\{\mbox{the, a, man, telescope, Beckham, two}, \ldots\}$ \\ \end{tabular}$
- We have an (infinite) set of strings, \mathcal{V}^{\dagger} the STOP a STOP the fan STOP

the fan saw Beckham STOP

the fan saw STOP

the fan saw Beckham play for Real Madrid STOP

The Language Modeling Problem (Continued)

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- \blacktriangleright We need to "learn" a probability distribution p i.e., p is a function that satisfies

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```
p(\text{the STOP}) = 10^{-12} p(\text{the fan STOP}) = 10^{-8} p(\text{the fan saw Beckham STOP}) = 2 \times 10^{-8} p(\text{the fan saw saw STOP}) = 10^{-15} \dots p(\text{the fan saw Beckham play for Real Madrid STOP}) = 2 \times 10^{-9}
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- ► **Speech recognition** was the original motivation. (Related problems are optical character recognition, handwriting recognition.)
- ► The estimation techniques developed for this problem will be VERY useful for other problems in NLP

A Naive Method

- lacktriangle We have N training sentences
- For any sentence $x_1 \dots x_n$, $c(x_1 \dots x_n)$ is the number of times the sentence is seen in our training data
- ► A naive estimate:

$$p(x_1 \dots x_n) = \frac{c(x_1 \dots x_n)}{N}$$

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Markov Processes

- Consider a sequence of random variables $X_1, X_2, \dots X_n$. Each random variable can take any value in a finite set \mathcal{V} . For now we assume the length n is fixed (e.g., n=100).
- ► Our goal: model

$$P(X_1 = x_1, X_2 = x_2, \dots, X_n = x_n)$$

First-Order Markov Processes — 阶马尔科夫

$$P(X_1 = x_1, X_2 = x_2, \dots X_n = x_n)$$

马尔可夫模型本质上是一个加权的有限状态机,它描述了不同状态之间的转换关系以及转换概率(这里的权重就是状态转移概率)。

常见的是一阶马尔科夫: 当前状态出现的概率, 只取决于上一个状态

First-Order Markov Processes

$$P(X_1 = x_1, X_2 = x_2, \dots X_n = x_n)$$

$$= P(X_1 = x_1) \prod_{i=2}^n P(X_i = x_i | X_1 = x_1, \dots, X_{i-1} = x_{i-1})$$

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The first-order Markov assumption: For any $i \in \{2 \dots n\}$, for any $x_1 \dots x_i$,

$$P(X_i = x_i | X_1 = x_1 \dots X_{i-1} = x_{i-1}) = P(X_i = x_i | X_{i-1} = x_{i-1})$$

Second-Order Markov Processes

$$P(X_1 = x_1, X_2 = x_2, \dots X_n = x_n)$$

Second-Order Markov Processes

$$P(X_1 = x_1, X_2 = x_2, \dots X_n = x_n)$$

$$= P(X_1 = x_1) \times P(X_2 = x_2 | X_1 = x_1)$$

$$\times \prod_{i=3}^{n} P(X_i = x_i | X_{i-2} = x_{i-2}, X_{i-1} = x_{i-1})$$

Second-Order Markov Processes

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$$\times \prod_{i=3}^{n} P(X_i = x_i | X_{i-2} = x_{i-2}, X_{i-1} = x_{i-1})$$

$$= \prod_{i=1}^{n} P(X_i = x_i | X_{i-2} = x_{i-2}, X_{i-1} = x_{i-1})$$

(For convenience we assume $x_0 = x_{-1} = *$, where * is a special "start" symbol.)

Modeling Variable Length Sequences

- lacktriangle We would like the length of the sequence, n, to also be a random variable
- lacktriangle A simple solution: always define $X_n = \mathsf{STOP}$ where STOP is a special symbol

Modeling Variable Length Sequences

- ▶ We would like the length of the sequence, *n*, to also be a random variable
- ▶ A simple solution: always define $X_n = \mathsf{STOP}$ where STOP is a special symbol
- ▶ Then use a Markov process as before:

$$P(X_1 = x_1, X_2 = x_2, \dots X_n = x_n)$$

$$= \prod_{i=1}^n P(X_i = x_i | X_{i-2} = x_{i-2}, X_{i-1} = x_{i-1})$$

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Trigram Language Models

- ► A trigram language model consists of:
 - 1. A finite set \mathcal{V}
 - 2. A parameter q(w|u,v) for each trigram u,v,w such that $w \in \mathcal{V} \cup \{\mathsf{STOP}\}$, and $u,v \in \mathcal{V} \cup \{*\}$.

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- For any sentence $x_1 \dots x_n$ where $x_i \in \mathcal{V}$ for $i = 1 \dots (n-1)$, and $x_n = \mathsf{STOP}$, the probability of the sentence under the trigram language model is

$$p(x_1 \dots x_n) = \prod_{i=1}^n q(x_i | x_{i-2}, x_{i-1})$$

where we define $x_0 = x_{-1} = *$.

The dog barks STOP

An Example

For the sentence

the dog barks STOP

we would have

```
p(\mathsf{the}\;\mathsf{dog}\;\mathsf{barks}\;\mathsf{STOP}) \;\; = \;\; q(\mathsf{the}|^*,\,^*) \\ \times q(\mathsf{dog}|^*,\,\mathsf{the}) \\ \times q(\mathsf{barks}|\mathsf{the},\,\mathsf{dog}) \\ \times q(\mathsf{STOP}|\mathsf{dog},\,\mathsf{barks})
```

The Trigram Estimation Problem

Remaining estimation problem:

$$q(w_i \mid w_{i-2}, w_{i-1})$$

For example:

 $q(laughs \mid the, dog)$

怎么算?

The Trigram Estimation Problem

Remaining estimation problem:

$$q(w_i \mid w_{i-2}, w_{i-1})$$

For example:

A natural estimate (the "maximum likelihood estimate"):

$$q(w_i \mid w_{i-2}, w_{i-1}) = \frac{\mathsf{Count}(w_{i-2}, w_{i-1}, w_i)}{\mathsf{Count}(w_{i-2}, w_{i-1})}$$

$$q(\mathsf{laughs} \mid \mathsf{the, dog}) = \frac{\mathsf{Count}(\mathsf{the, dog, laughs})}{\mathsf{Count}(\mathsf{the, dog})}$$

Sparse Data Problems

A natural estimate (the "maximum likelihood estimate"):

$$q(w_i \mid w_{i-2}, w_{i-1}) = \frac{\mathsf{Count}(w_{i-2}, w_{i-1}, w_i)}{\mathsf{Count}(w_{i-2}, w_{i-1})}$$

$$q(\mathsf{laughs} \mid \mathsf{the}, \, \mathsf{dog}) = \frac{\mathsf{Count}(\mathsf{the}, \, \mathsf{dog}, \, \mathsf{laughs})}{\mathsf{Count}(\mathsf{the}, \, \mathsf{dog})}$$

Say our vocabulary size is $N=|\mathcal{V}|$, then there are N^3 parameters in the model.

e.g.,
$$N=20,000$$
 \Rightarrow $20,000^3=8\times 10^{12}$ parameters

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- ► Estimation techniques: PPL 困惑度
 - Linear interpolation
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Evaluating a Language Model: Perplexity

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$$s_1, s_2, s_3, \ldots, s_m$$

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• We could look at the probability under our model $\prod_{i=1}^m p(s_i)$. Or more conveniently, the *log probability*

$$\log \prod_{i=1}^{m} p(s_i) = \sum_{i=1}^{m} \log p(s_i)$$

Evaluating a Language Model: Perplexity

混淆度 (Perplexity) 用来衡量一个语言模型在未见过的的字符串S上的表现。
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$$s_1, s_2, s_3, \ldots, s_m$$

• We could look at the probability under our model $\prod_{i=1}^{m} p(s_i)$. Or more conveniently, the *log probability*

$$\log \prod_{i=1}^{m} p(s_i) = \sum_{i=1}^{m} \log p(s_i)$$

▶ In fact the usual evaluation measure is *perplexity*

Perplexity =
$$2^{-l}$$
 where $l = \frac{1}{M} \sum_{i=1}^{m} \log p(s_i)$

and M is the total number of words in the test data.

Some Intuition about Perplexity

▶ Say we have a vocabulary V, and N = |V| + 1 and model that predicts

$$q(w|u,v) = \frac{1}{N}$$

for all $w \in \mathcal{V} \cup \{\mathsf{STOP}\}\$, for all $u, v \in \mathcal{V} \cup \{*\}\$.

► Easy to calculate the perplexity in this case:

$$\mathsf{Perplexity} = 2^{-l} \quad \mathsf{where} \quad l = \log \frac{1}{N}$$

 \Rightarrow

Perplexity
$$= N$$

Perplexity is a measure of effective "branching factor" 平均分支系数

示例:训练好的bigram语言模型的困惑度为?

•
$$p(w_1|BOS) = 0, p(w_2|BOS) = 1, p(w_3|BOS) = 0;$$

• $p(w_1|w_1) = \frac{1}{3}, p(w_2|w_1) = \frac{1}{3}, p(w_3|w_1) = \frac{1}{3};$
• $p(w_1|w_2) = \frac{1}{3}, p(w_2|w_2) = \frac{1}{3}, p(w_3|w_2) = \frac{1}{3};$
• $p(w_1|w_3) = \frac{1}{3}, p(w_2|w_3) = \frac{1}{3}, p(w_3|w_3) = \frac{1}{3};$
• $p(EOS|w_1) = \frac{1}{3}, p(EOS|w_2) = \frac{1}{3}, p(EOS|w_3) = \frac{1}{3};$

计算 $perplexity(w_2,w_1,w_3)$ 的值