

Machine learning for graphs and with graphs

Optimal Transport for Graph Learning

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Acknowledgments

Slides adapted from those of Rémi Flamary.

Distributions are everywhere



Distributions are everywhere in machine learning

- ▶ Images, vision, graphics, Time series, text, genes, proteins.
- ▶ Many datum and datasets can be seen as distributions.
- ▶ Important questions:
 - ▶ How to compare distributions?
 - ▶ How to use the geometry of distributions?
- ▶ Optimal transport provides many tools that can answer those questions.

Illustration from the slides of Gabriel Peyré.

Distributions are everywhere



Distributions are everywhere in machine learning

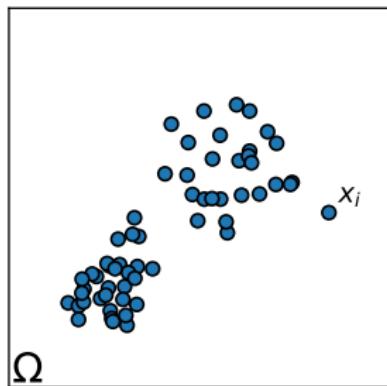
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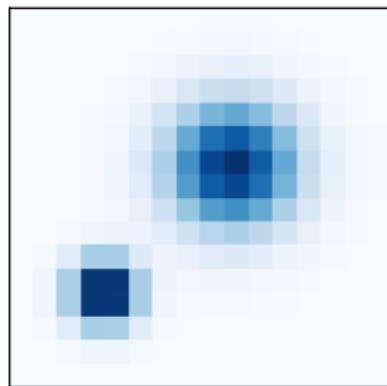
Discrete distributions: Empirical vs Histogram

Discrete measure: $\mu = \sum_{i=1}^n a_i \delta_{x_i}, \quad x_i \in \Omega, \quad \sum_{i=1}^n a_i = 1$

Lagrangian (point clouds)



Eulerian (histograms)



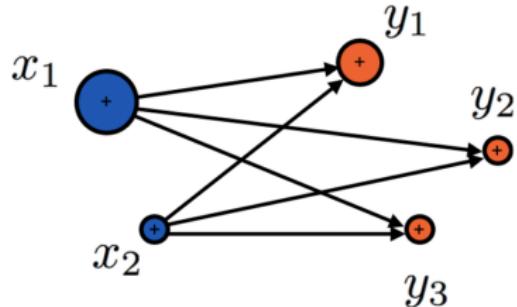
- ▶ Constant weight: $a_i = \frac{1}{n}$
- ▶ Quotient space: Ω^n, Σ_n
- ▶ Fixed positions x_i e.g. grid
- ▶ Convex polytope Σ_n (simplex):
 $\{(a_i)_i \geq 0; \sum_i a_i = 1\}$

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OT problem and mathematical tools

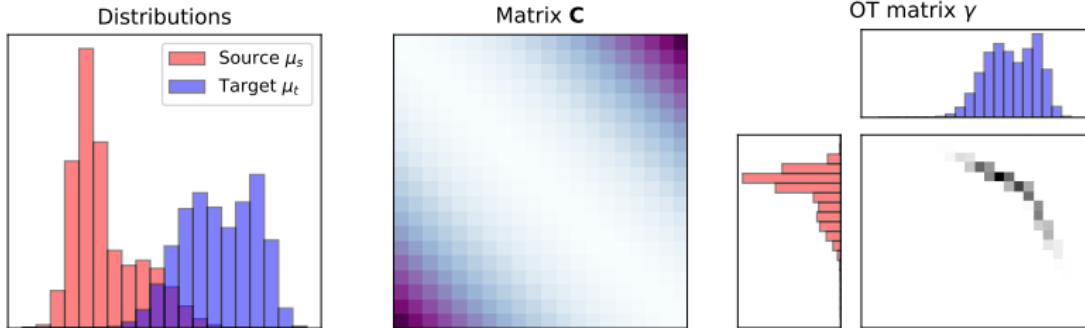
Optimal Transport for graphs
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Optimal transport



- ▶ Problem introduced by Gaspard Monge in his memoir [Monge 1781](#).
- ▶ How to move mass while minimizing a cost (mass + cost)
- ▶ Monge formulation seeks for a mapping between two mass distribution.
- ▶ Reformulated by Leonid Kantorovich (1912–1986), Economy nobelist in 1975
- ▶ Focus on where the mass goes, allow splitting [Kantorovich 1942](#).
- ▶ Applications originally for resource allocation problems

Optimal transport between discrete distributions



Kantorovitch formulation : OT Linear Program

When $\mu_s = \sum_{i=1}^{n_s} a_i \delta_{\mathbf{x}_i^s}$ and $\mu_t = \sum_{i=1}^{n_t} b_i \delta_{\mathbf{x}_i^t}$

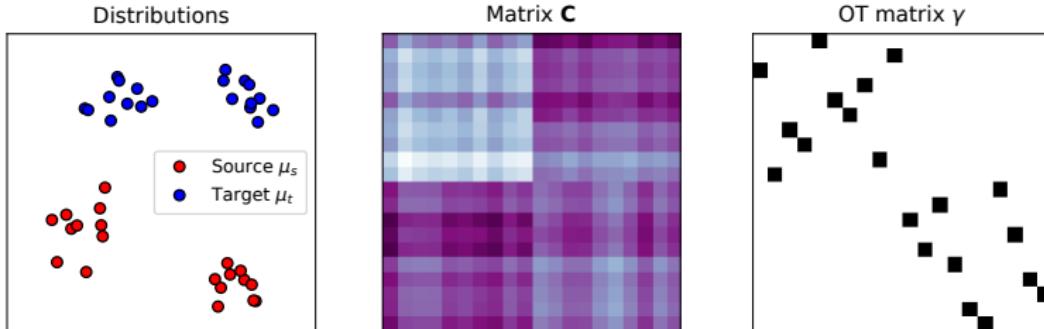
$$W_p^p(\mu_s, \mu_t) = \min_{T \in \Pi(\mu_s, \mu_t)} \left\{ \langle T, \mathbf{C} \rangle_F = \sum_{i,j} T_{i,j} c_{i,j} \right\}$$

where \mathbf{C} is a cost matrix with $c_{i,j} = c(\mathbf{x}_i^s, \mathbf{x}_j^t) = \|\mathbf{x}_i^s - \mathbf{x}_j^t\|^p$ and

$$\Pi(\mu_s, \mu_t) = \left\{ T \in (\mathbb{R}^+)^{n_s \times n_t} \mid T \mathbf{1}_{n_t} = \mathbf{a}, T^T \mathbf{1}_{n_s} = \mathbf{b} \right\}$$

- ▶ ($n = n_s = n_t$) Solving OT with network simplex is $O(n^3 \log(n))$.
- ▶ $W_p(\mu_s, \mu_t)$ is called the Wasserstein distance (EMD for $p = 1$).

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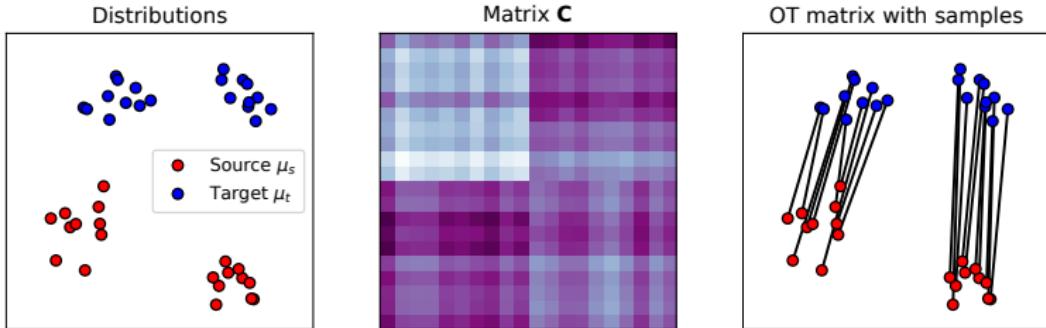
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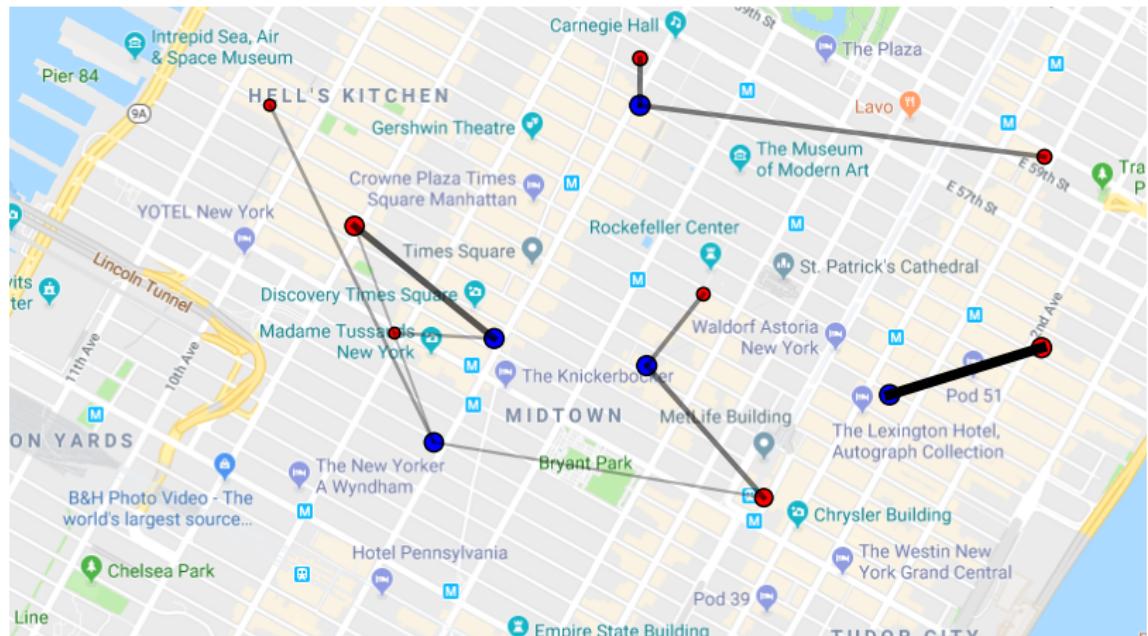
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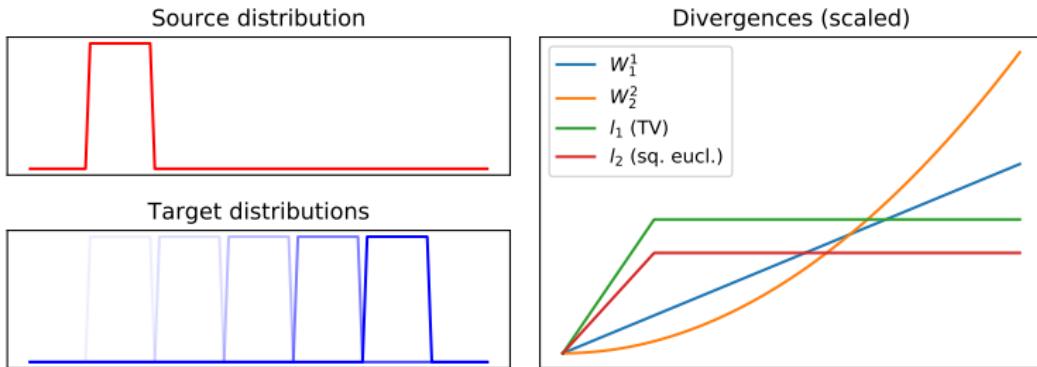
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Boulangeries & Cafés



Wasserstein distance

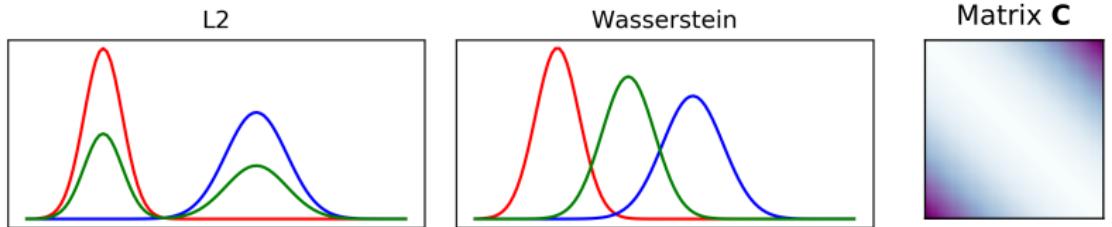


Wasserstein distance

$$W_p^p(\mu_s, \mu_t) = \min_{\gamma \in \mathcal{P}} \int_{\Omega_s \times \Omega_t} \|x - y\|^p \gamma(x, y) dxdy = \mathbb{E}_{(x,y) \sim \gamma} [\|x - y\|^p] \quad (1)$$

- ▶ Earth Mover's Distance (W_1^1) Rubner, Tomasi, and Guibas 2000.
- ▶ Useful between discrete distribution even without overlapping support.
- ▶ Smooth approximation can be computed with Sinkhorn Cuturi 2013.
- ▶ **Wasserstein barycenter:** $\bar{\mu} = \arg \min_{\mu} \sum_i w_i W_p^p(\mu, \mu_i)$

Wasserstein distance

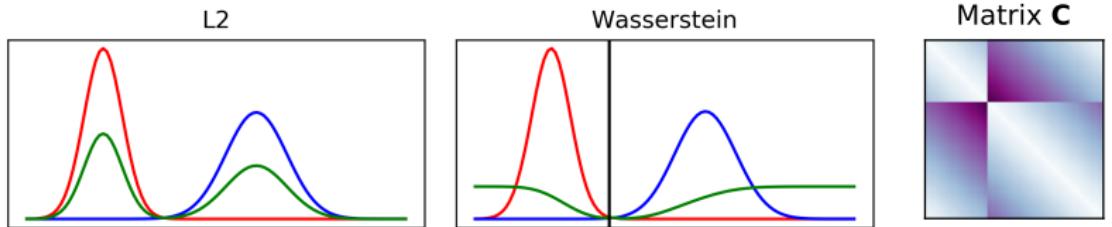


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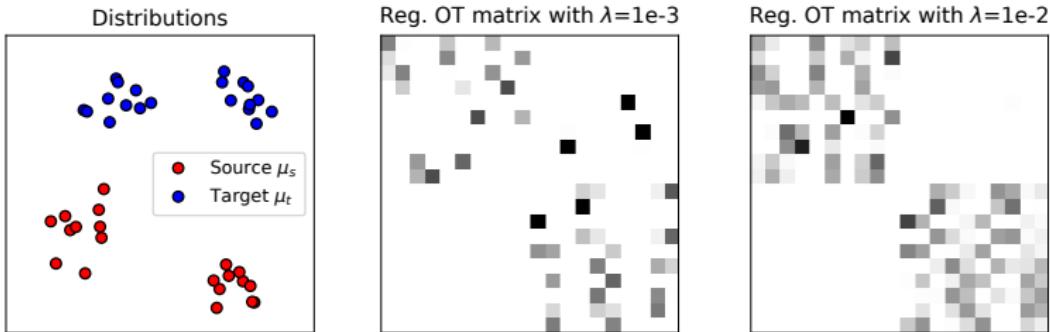


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Entropic regularized optimal transport



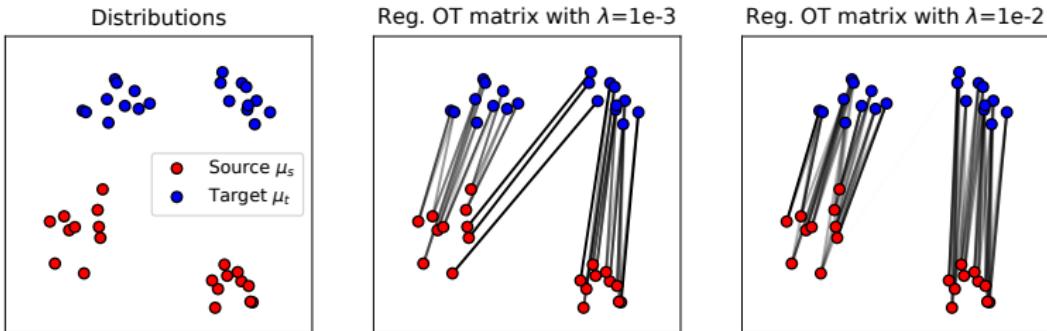
Entropic regularization Cuturi 2013

$$\mathbf{T}_0^\lambda = \arg \min_{\mathbf{T} \in \Pi(\mu_s, \mu_t)} \langle \mathbf{T}, \mathbf{C} \rangle_F + \lambda \sum_{i,j} T_{i,j} (\log T_{i,j} - 1)$$

- ▶ Regularization with the negative entropy of \mathbf{T} .
- ▶ Loses sparsity but smooth and strictly convex optimization problem.
- ▶ Can be solved efficiently with Sinkhorn's matrix scaling algorithm with $\mathbf{u}^{(0)} = \mathbf{1}$, $\mathbf{K} = \exp(-\mathbf{C}/\lambda)$ and $\mathbf{T} = \text{diag}(\mathbf{u}^*) \mathbf{K} \text{diag}(\mathbf{v}^*)$

$$\mathbf{v}^{(k)} = \mathbf{b} \oslash \mathbf{K}^\top \mathbf{u}^{(k-1)}, \quad \mathbf{u}^{(k)} = \mathbf{a} \oslash \mathbf{K} \mathbf{v}^{(k)}$$

Entropic regularized optimal transport



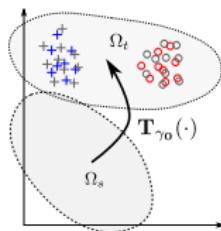
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Three aspects of optimal transport



Transporting with optimal transport

- ▶ Learn to map between distributions.
- ▶ Estimate a smooth mapping from discrete distributions.
- ▶ Applications in domain adaptation.

Divergence between histograms

- ▶ Use the ground metric to encode complex relations between the bins of histograms for data fitting.
- ▶ OT losses are non-parametric divergences between non overlapping distributions.
- ▶ Used to train minimal Wasserstein estimators.

Divergence between graphs



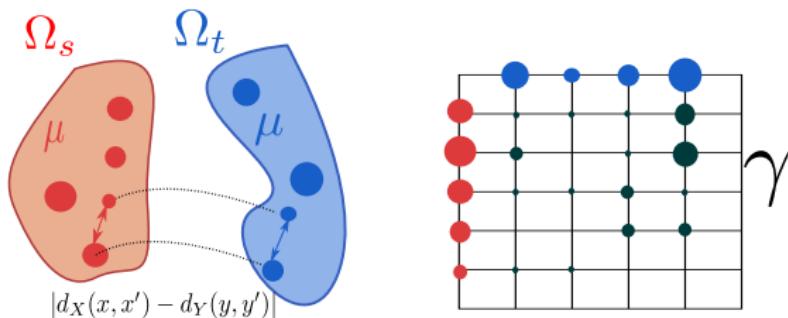
- ▶ Modeling of structured data and graphs as distribution.
- ▶ OT losses (Wass. or (F)GW) measure similarity between distributions/objects.

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Gromov-Wasserstein and extensions



Inspired from Gabriel Peyré

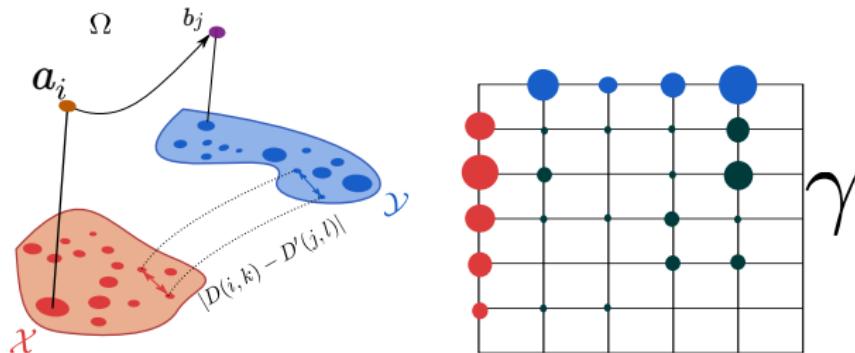
GW for discrete distributions Memoli 2011

$$\mathcal{GW}_p^p(\mu_s, \mu_t) = \min_{T \in \Pi(\mu_s, \mu_t)} \sum_{i,j,k,l} |D_{i,k} - D'_{j,l}|^p T_{i,j} T_{k,l}$$

with $\mu_s = \sum_i a_i \delta_{x_i^s}$ and $\mu_t = \sum_j b_j \delta_{x_j^t}$

- ▶ Distance between metric measured spaces : across different spaces.
- ▶ OT plan that preserves the pairwise relationships between samples.
- ▶ Entropy regularized GW proposed in Peyré, Cuturi, and Solomon 2016.

Gromov-Wasserstein and extensions



FGW for discrete distributions Vayer et al. 2018

$$\mathcal{FGW}_p^p(\mu_s, \mu_t) = \min_{T \in \Pi(\mu_s, \mu_t)} \sum_{i,j,k,l} ((1-\alpha)C_{i,j}^q + \alpha|D_{i,k} - D'_{j,l}|^q)^p T_{i,j} T_{k,l}$$

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Solving the Gromov Wasserstein optimization problem

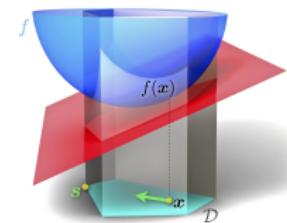
Optimization problem

$$\mathcal{GW}_p^p(\mu_s, \mu_t) = \min_{T \in \Pi(\mu_s, \mu_t)} \sum_{i,j,k,l} |D_{i,k} - D'_{j,l}|^p T_{i,j} T_{k,l}$$

- ▶ Quadratic Program (Wasserstein is a linear program).
- ▶ Nonconvex, NP-hard, related to Quadratic Assignment Problem.
- ▶ Large problem and non convexity forbid standard QP solvers.

Optimization algorithms

- ▶ Local solution with conditional gradient algorithm (Frank-Wolfe) Frank and Wolfe 1956.
- ▶ Each FW iteration requires solving an OT problems.
- ▶ With entropic regularization, one can use mirror descent Peyré, Cuturi, and Solomon 2016.



Entropic Gromov-Wasserstein

Optimization Problem

$$\mathcal{GW}_{p,\epsilon}^P(\mu_s, \mu_t) = \min_{T \in \Pi(\mu_s, \mu_t)} \sum_{i,j,k,l} |D_{i,k} - D'_{j,l}|^p T_{i,j} T_{k,l} + \epsilon \sum_{i,j} T_{i,j} \log T_{i,j} \quad (2)$$

- ▶ Smoothing the original GW with a convex and smooth entropic term.

Solving the entropic \mathcal{GW} Peyré, Cuturi, and Solomon 2016

- ▶ Problem (2) can be solved using a KL mirror descent.
- ▶ This is equivalent to solving at each iteration t

$$T^{(t+1)} = \min_{T \in \mathcal{P}} \left\langle T, \mathbf{G}^{(t)} \right\rangle_F + \epsilon \sum_{i,j} T_{i,j} \log T_{i,j}$$

Where $G_{i,j}^{(t)} = 2 \sum_{k,l} |D_{i,k} - D'_{j,l}|^p T_{k,l}^{(t)}$ is the gradient of the GW loss at previous point $T^{(k)}$.

- ▶ Problem above solved using a Sinkhorn-Knopp algorithm of entropic OT.

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Applications of (F)GW

Barycenter/averaging of labeled graphs Vayer et al. 2018

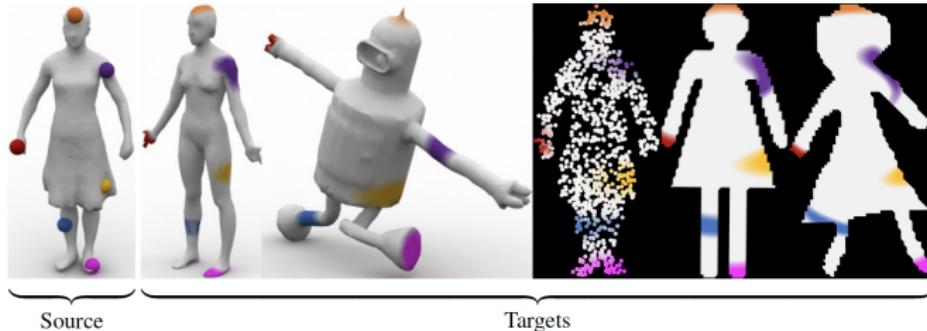
Noiseless graph



Noisy graphs samples



Shape matching between surfaces Solomon et al. 2016; Thual et al. 2022



Applications of (F)GW

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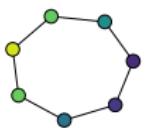
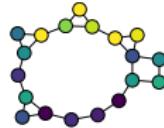
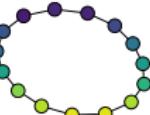
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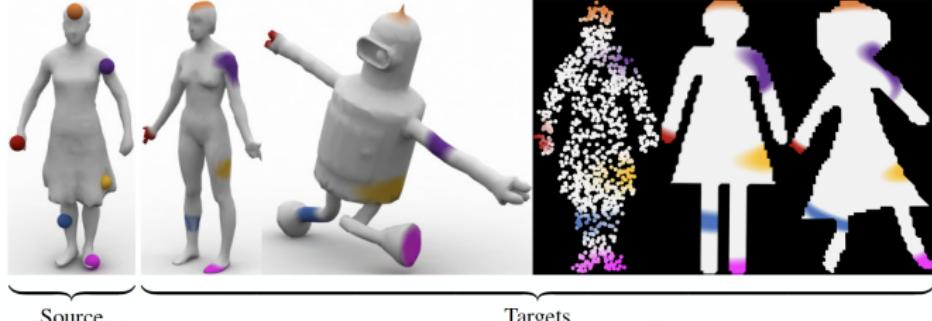
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Barycenter



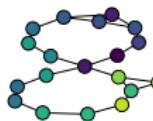
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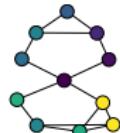
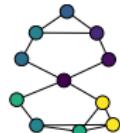
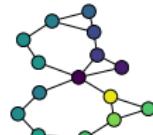
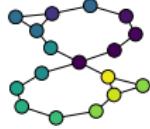
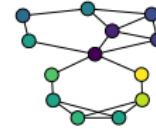
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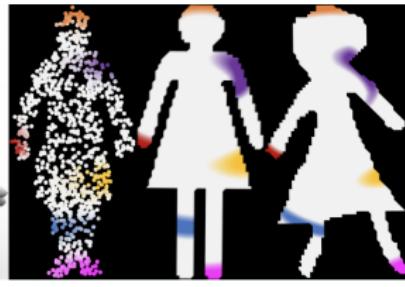
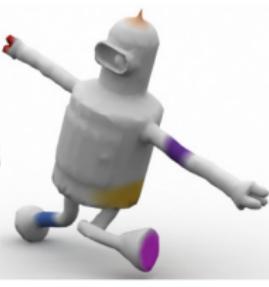
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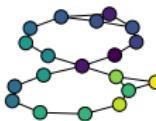
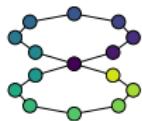
Source

Targets

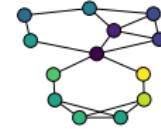
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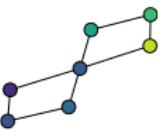
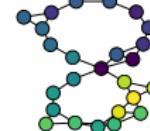
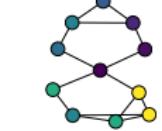
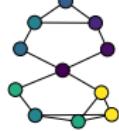
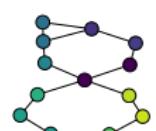
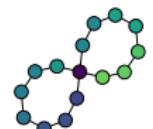
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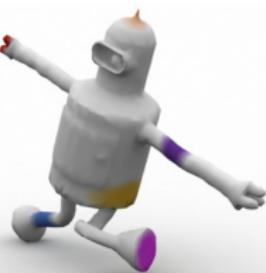
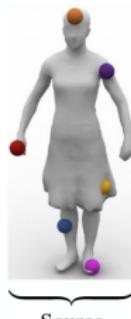
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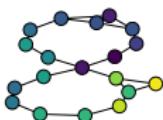
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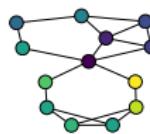
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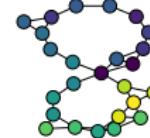
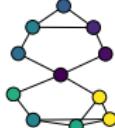
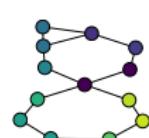
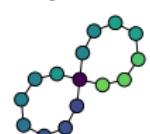
Noiseless graph



Noisy graphs samples



Barycenter



Shape matching between surfaces Solomon et al. 2016; Thual et al. 2022

Training (cross-validated grid-search)



300+ training contrasts



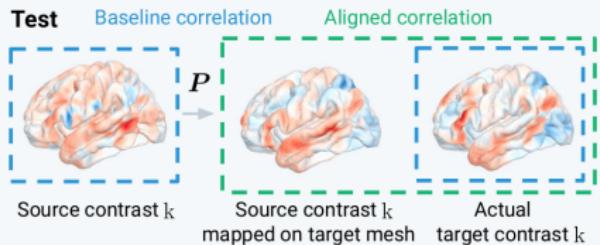
Source subject S

P



Target subject t

Test



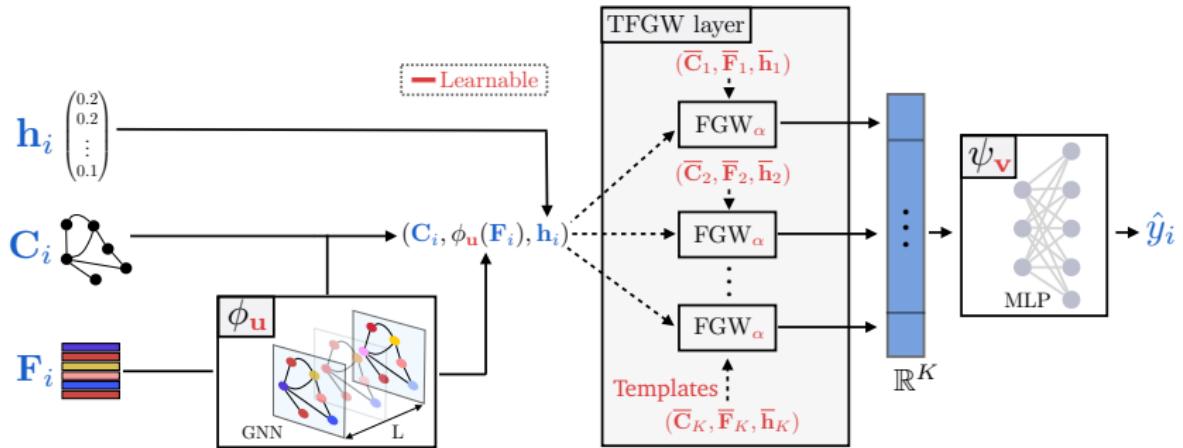
Baseline correlation

Aligned correlation

Source contrast k
mapped on target mesh

Actual target contrast k

FGW for a pooling layer in GNN



Template based FGW layer (TFGW) Vincent-Cuaz et al. 2022

- ▶ Principle: represent a graph through its distances to learned templates.
- ▶ Learnable parameters are illustrated in red above.
- ▶ New end-to-end GNN models for graph-level tasks.
- ▶ State-of-the-art (still!) on graph classification (1×#1, 3×#2 on paperwithcode).

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