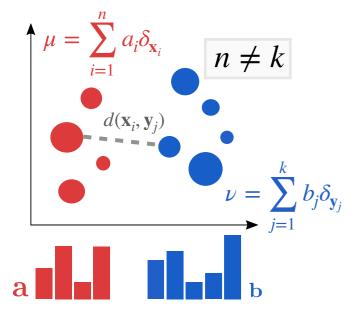
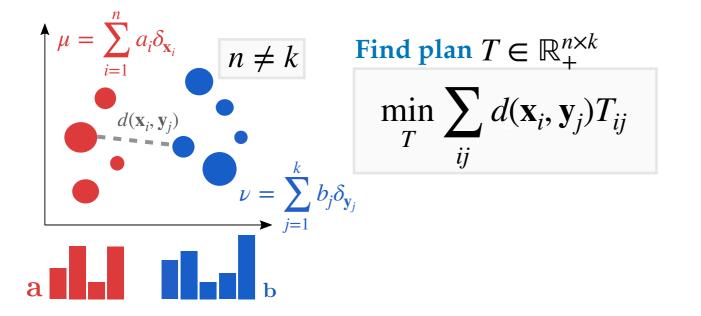
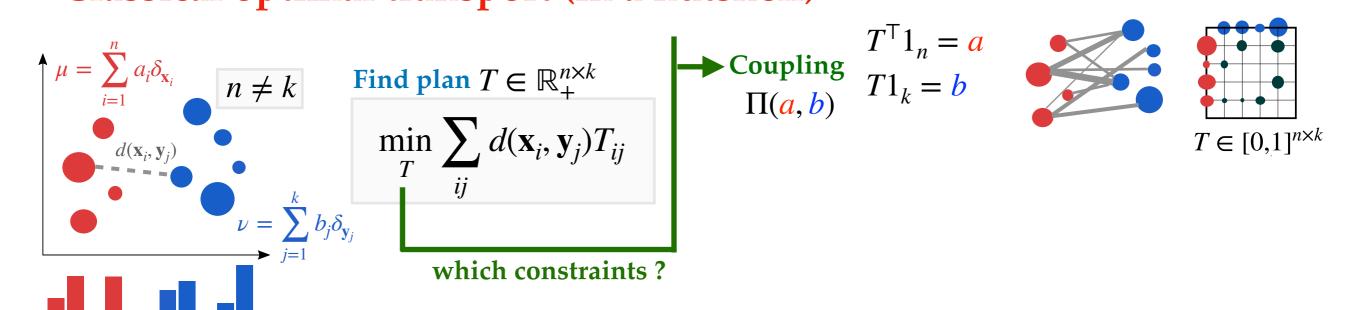
♦ Classical optimal transport (in a nutshell)



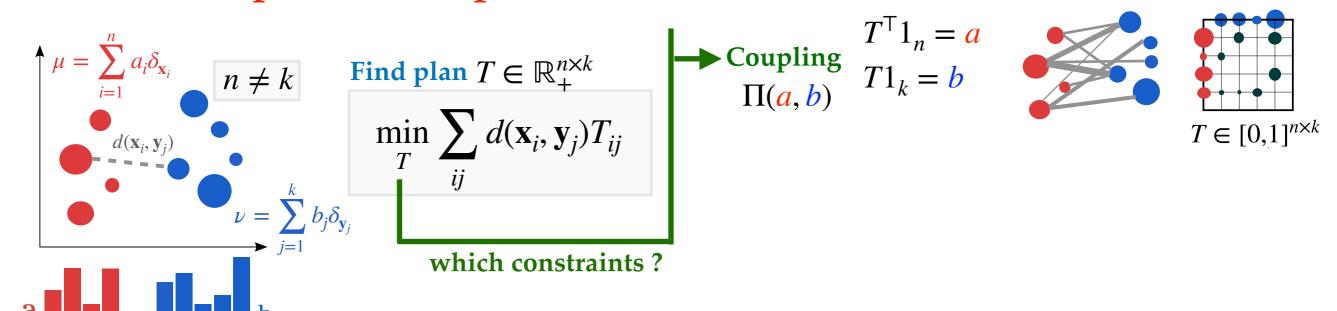
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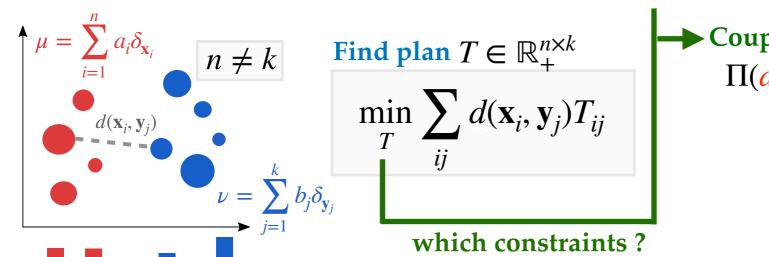


♦ Wasserstein distance

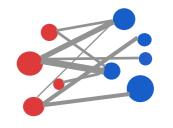
$$W_p(\mu, \nu) = \left(\min_{T} \int_{X \times X} d(x, y)^p dT(x, y)\right)^{1/p}$$

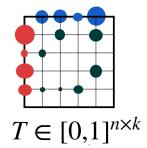
- **♦** It is always **well-defined**
- lacktriangle It is a proper distance on $\mathcal{P}(X)$
- **♦** Lifts the geometry of $X \to \mathcal{P}(X)$

♦ Classical optimal transport (in a nutshell)



Coupling $T^{\mathsf{T}}1_n = a$ $\Pi(a,b) \qquad T1_k = b$





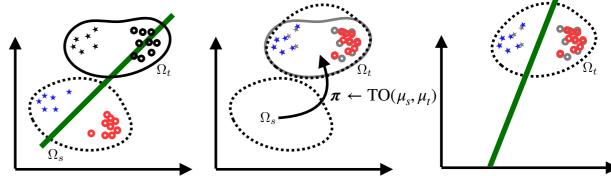
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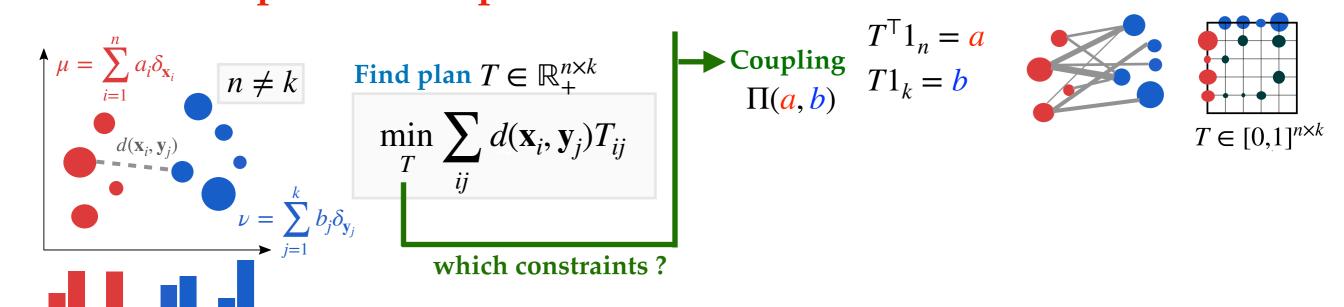
♦ In machine learning

Domain adaptation



- ◆ Generative modeling
- ♦ Analysis of NN convergence
- ♦ ML on graphs, fairness
- ◆ And many other ...

♦ Classical optimal transport (in a nutshell)



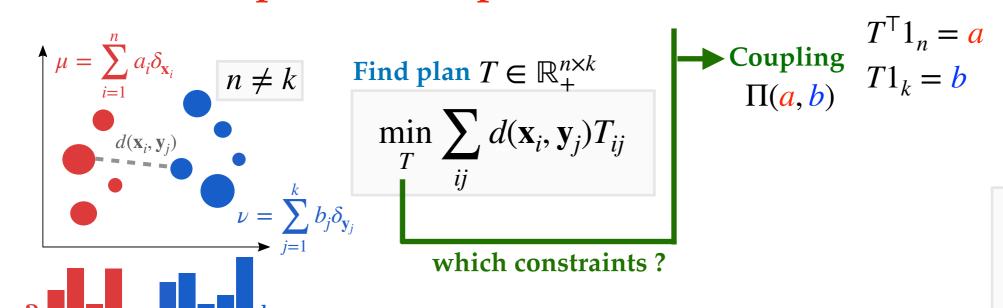
♦ Algorithmic fundations

Unregularized problem

Simplex, Network flow

$$\mathcal{O}(n^3 \log(n)^2)$$

♦ Classical optimal transport (in a nutshell)



Sinkhorn algorithm

 $T \in [0,1]^{n \times k}$

$$K := \left(e^{-d(\mathbf{x}_i, \mathbf{y}_j)/\varepsilon}\right)_{ij}$$

while not converged:

$$u = \underset{}{a} \oslash K^{\mathsf{T}} v$$
$$v = \underset{}{b} \oslash K u$$

output

$$T = \operatorname{diag}(u)K\operatorname{diag}(v)$$

♦ Algorithmic fundations

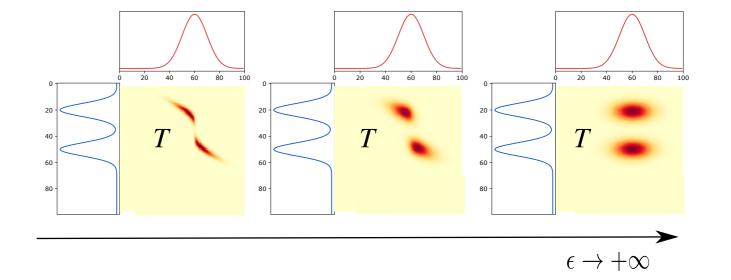
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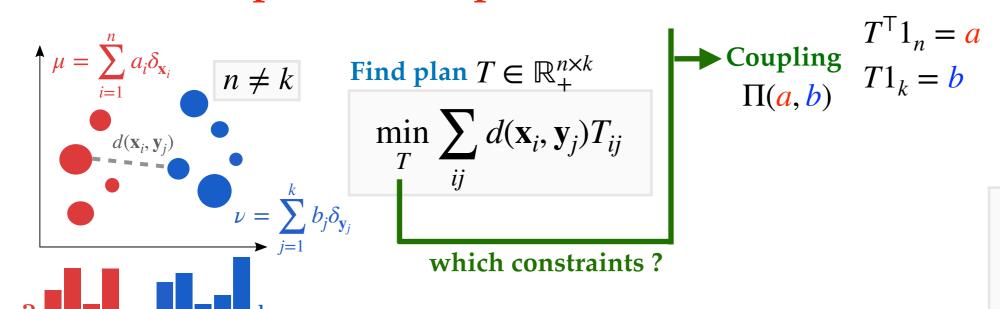
$$\mathcal{O}(n^3 \log(n)^2)$$

Entropic regularization

$$\min_{T} \sum_{ij} d(\mathbf{x}_i, \mathbf{y}_j) T_{ij} - \varepsilon H(T)$$



♦ Classical optimal transport (in a nutshell)



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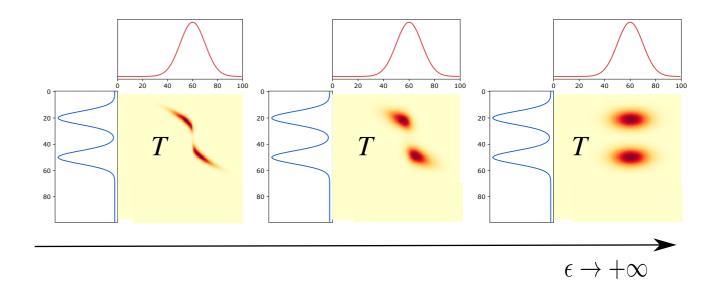
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$$\mathcal{O}(n^2)$$

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♦ Goal: fast approximation of $u \rightarrow Ku$

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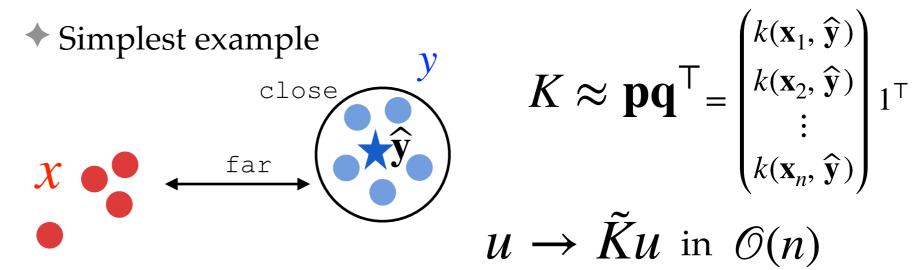
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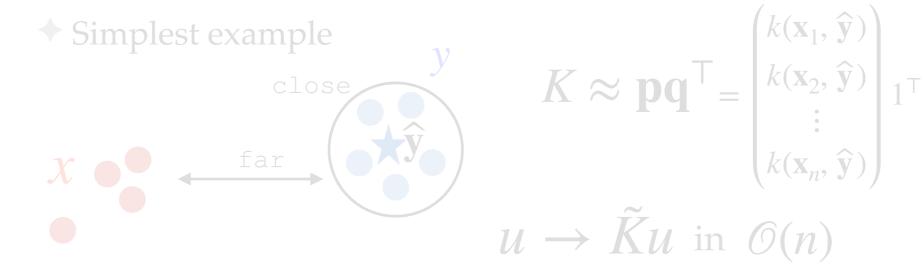
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◆ Generally if r clusters in y far enough from all the x

$$K \approx \mathbf{P}\mathbf{Q}^{\mathsf{T}} \ u \to \tilde{K}u \text{ in } \mathcal{O}(rn)$$

◆ But unknown clusters + crude approximation!

lacktriangle Goal: fast approximation of $u \to Ku$

Sinkhorn algorithm

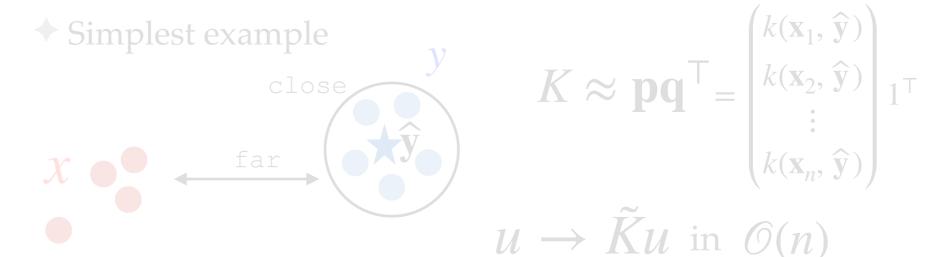
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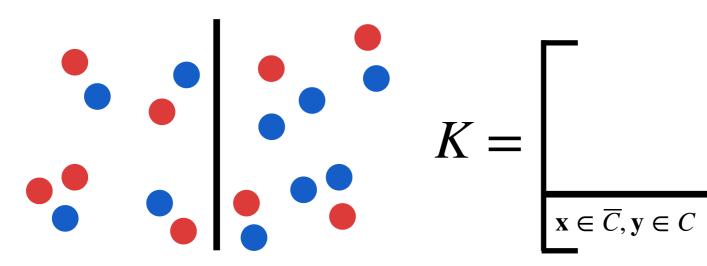
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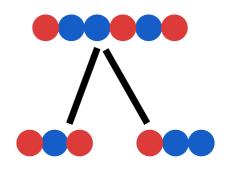
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♦ Idea: hierarchical clustering



$$K = \begin{bmatrix} \mathbf{x} \in C, \mathbf{y} \in \overline{C} \\ \mathbf{x} \in \overline{C}, \mathbf{y} \in C \end{bmatrix}$$



lacktriangle Goal: fast approximation of $u \to Ku$

Sinkhorn algorithm

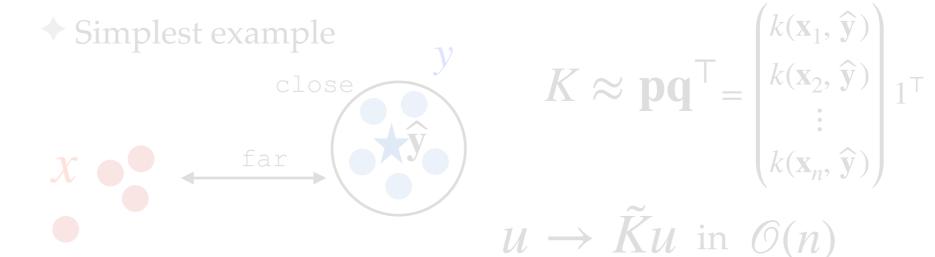
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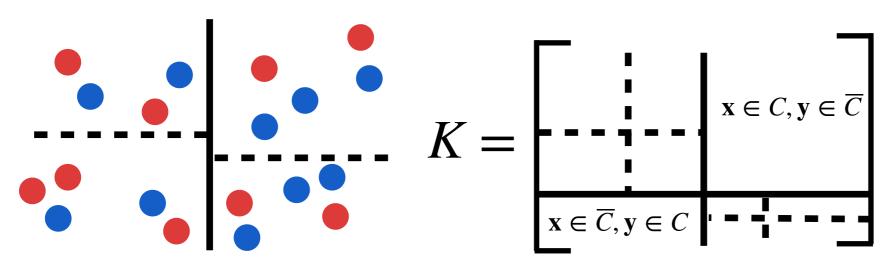
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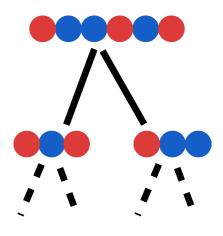


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Sinkhorn algorithm

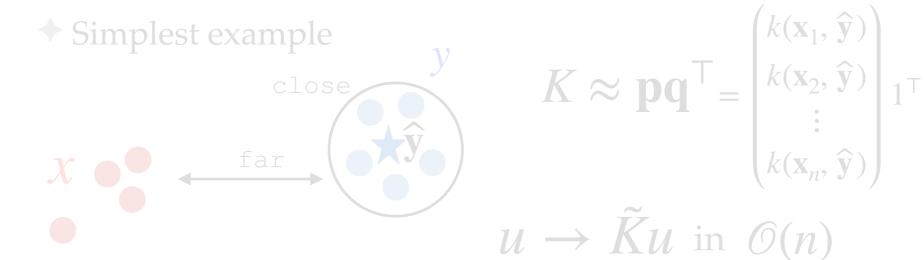
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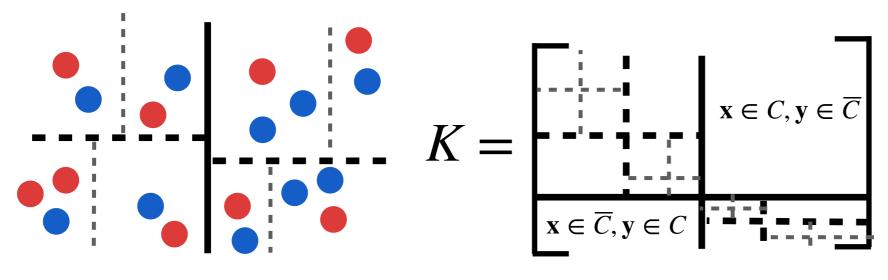
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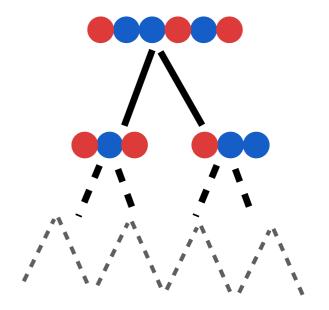


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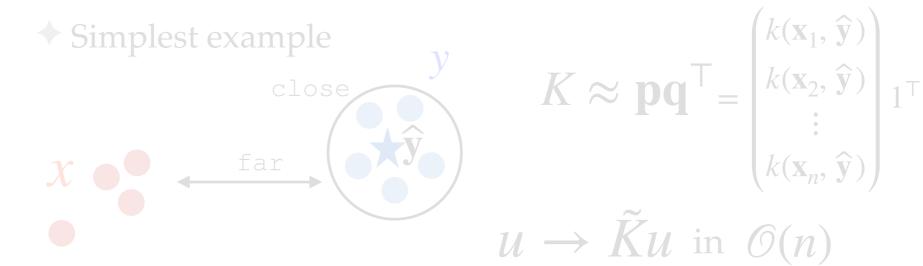
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◆ Fast multipole methods, Barnes-Hut algorithm, H-matrices