

CHI-TRUONG VAN

[Github](#)

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OBJECTIVE

Motivated and enthusiastic Data Science junior at VNU-HCMUS with a strong skillset in web crawling, data mining, data visualization, machine learning, big data and storytelling, seeking to apply my knowledge and skills to excel in the data internship.

EDUCATION

Bachelor of Computer Science, University of Science - VNUHCM
High - Quality Program

Oct 2021 - Present

- GPA: 3.61/4.0
- Honors & Awards: Made the dean's list in 3 semesters.
- I actively participated in some audition courses alongside fourth-year and Master's level students, including subjects like Data Mining, Data Visualization, Machine Learning, Big Data etc.

High School, Le Khiet high school for the gifted
Specialized in information technology

2018 - 2021

- Northern olympics 30/4 bronze medal in Ha Long city (2019)
- Join the national contest to select excellent students (2020 & 2021)
- 1st prize in young informatics contest in Quang Ngai city (2021)

SKILLS

Technical Skills	Python · SQL, Data Science, Data Visualization, Machine Learning model, Big Data, Git.
Soft Skills	Self-Studying · Communication · Presentation
Language	English (Basic)

PROJECTS

[Analysis and predict Board Game Trend](#)

- Crawling data of board game from web using selenium library
- Roles: **Leader**, **Model engineering**, and **Tester**.
- Library: selenium (Crawler), pandas (data processing), matplotlib (visualization), Sklearn and Tensorflow (Modelling).
- Purpose: Create a data scientist pipeline to analysis and predict board game trend to get knowledge and make new board game better in the future.

Check out my [Github](#) to see all of my projects.