```
Client:
```

Config = getCurrentConfigFromOlympus();

```
Create operationID
       Append < operationID, operation > to request
       sign(request)
       send("ClientRequest", request) to replica(Config.head);
Replica: on receiving ("ClientRequest", request)
if (accept(shuttle)):
       Operation is < request.operationID, request.operation >
       if ( is Operation in seq<ResultShuttle> )
              generateResponseAfterReceivingResultShuttle(Operation, seq<ResultShuttle>,
History, LocalCache)
       else if (is replica not head)
              // forwarding request to head
              send("ClientRequest", request ) to replica(Config.head)
              if(await( is resultShuttle received for Operation ))
                     generateResponseAfterReceivingResultShuttle(Operation,
              seq<ResultShuttle>, History, LocalCache)
              if( timeout(t))
                     sendReconfigurationRequest(Operation)
       else if (is replica head)
              if ( is Operation in History.operation)
                     if(await( is result shuttle received for Operation ))
                             generateResponseAfterReceivingResultShuttle(Operation,
                     seq<ResultShuttle>, History, LocalCache)
                     else if( timeout(t))
                             sendReconfigurationRequest(Operation)
              else
                     Create new shuttleObj
                     shuttleObj.slot is History.lastSlotNumber + 1
                     shuttleObj.operation is Operation
                     actionsAtEveryReplica(shuttleObj,replica)
                     send("ForwardShuttle", shuttleObj) to nextReplica
```

```
Replica: on receiving ("ForwardShuttle", shuttle)
if (accept(shuttle)):
       actionsAtEveryReplica(shuttle,replica)
       if ( is replica not tail )
              send("Shuttle", shuttle) to nextReplica
       else
              result = getResultFromLocalCache()
              response = (result, shuttle.resultProof, shuttle.operation)
              sign(response)
              send("BackwardShuttle", shuttle) to previousReplica
              send("Response", response ) to client
              Truncate shuttle
Replica: on receiving ("BackwardShuttle", shuttle)
if (accept(shuttle)):
       result = getResultFromLocalCache()
       verifyResultAgainstResultProof(result,shuttle.resultProof,shuttle.operation)
       Cache shuttle into replica.seq<ResultShuttle>
       if ( is replica not head )
              send( "BackwardShuttle", shuttle ) to previousReplica
       else
              if( shuttle.slot % N ==0) // N is checkpointing frequency
                     checkpointStatement.slot = shuttle.slot
                     checkpointStatement.hashRunningState =
getHashFromCheckpointRunningStateCache(shuttle.slot)
                     sign(checkpointStatement)
                     checkpointProof.append(checkpointStatement)
                     send("CheckPointProofForward", checkpointProof) to nextReplica
              Truncate shuttle
Replica: on receiving ("CheckPointProofForward", checkpointProof)
if (accept(checkpointProof)):
       checkpointStatement.slot = shuttle.slot
       checkpointStatement.hashRunningState =
getHashFromCheckpointRunningStateCache(shuttle.slot)
       sign(checkpointStatement)
       checkpointProof.append(checkpointStatement)
       if(is replica not tail)
              send("CheckPointProofForward", checkpointProof) to nextReplica
       else
              send("CheckPointProofBackward", checkpointProof) to previousReplica
```

Replica: on receiving ("CheckPointProofBackward", checkpointProof)

if (accept(checkpointProof)):

lastCheckpointProof is checkpointProof

Truncate History till checkpointProof.slot

if(is replica not head)

send("CheckPointProofBackward",checkpointProof) to previousReplica

Else

Truncate checkpointProof

Client: on receiving ("Response", response)

if (verifySignature(response)):

isValid =verifyResultAgainstResultProof(responce.result, response.resultProof, response.operation)

if (isValid)

Accept the result.

else

sendReconfigurationRequest(response.operation)

Replica: on receiving ("wedge", wedgeRequest)

if (accept(wedgeRequest)):

message.history = replica.History

message.checkpointProof = replica.lastCheckpointProof

message.seq<ResultShuttle> = replica.seq<ResultShuttle>

send("wedgedStatements", message) to Olympus

Change state to **IMMUTABLE**

Replica: on receiving ("catchUp", operationToBePerformed)

if (accept(operationToBePerformed)):

apply all operationToBePerformed to the current *runningState*. assign the cryptographicHash(*runningState*) to *response* **send**("caughtUp", response) to Olympus

Replica: on receiving ("getRunningState", request)

if (accept(request)):

assign current_running_state to response send("getRunningStateResponse",response) to Olympus

Replica: on receiving ("inithist", configuration)

if (accept(configuration)):

apply configuration.runningState to its runningState

history = []

Change state to **ACTIVE**

Olympus: on receiving ("reconfiguration", reconfigurationRequest) if (verifySignature(reconfigurationRequest)): create signed wedge request send("wedge", wedgeRequest) to all replicas seq wedgeStatements contains all responses if(await(response from a quorum of replicas)): isValid = verifySignature() for each response in wedgeStatements if(isValid): // switchConfig: // ch is cryptographic hash of the accepted running state while(1): Quorum = selectQuorumWithValidHistoryAndCheckpoint(wedgeStatements)) LH = getLongestSequenceOfOperations for each *rho in* Quorum send("catchUp",(LH-wedgeStatements(rho).history)) Wait for all caughtUp messages Let seq caughtUp contain all reponses if((ch = validateCaughtUpMessages(seg caughtUp))!=-1) break while(1): **send**("getRunningState",dummySignedRequest) to next replica in this quorum Wait for "getRunningStateResponse" for *runningState* received: if(cryptographicHash(runningState) == ch) C = new configuration with *runningState* assigned assign runningState to C send("inithist", C) to all replicas

break

```
<u>Method</u>: generateResponseAfterReceivingResultShuttle(Operation, seq<ResultShuttle>, <u>History, LocalCache)</u>
```

if(validateResultShuttleWithResultStoredInLocalCacheForTheOperation() == true)
 response.slot is History.slot associated with Operation
 response.result = getResultFromLocalCache(Operation)
 response.resultProof = getResultProofFromShuttle(Operation)
 response.operation = Operation
 sign(response)
 send("Response", response) to client
else
 sendReconfigurationReguest(shuttle.operation)

<u>Method</u>: actionsAtEveryReplica(shuttle, replica):

```
isValid = Verify conflicting (shuttle.slot ,shuttle.operation) in replica.history &&
&& Verify that no holes exist for shuttle.slot
&& Verify if OrderStatements of all predecessors exist in shuttle.orderProof
&& Verify signs of shuttle.orderStatements
if(isValid)
       result = apply shuttle.operation to replica.runningState
       store result in replica.LocalCache
       addOrderStatement(shuttle)
       crResult = CryptographicHash(result)
       addResultStatement(shuttle, crResult)
       if( shuttle.slot % N ==0) // N is checkpointing frequency.
              calculate hash of replica.runningState
              append <shuttle.slot,hash> in replica.checkpointRunningStateCache
       store (shuttle.slot, shuttle.operation, shuttle.orderProof) in replica. History
else
       sendReconfigurationRequest(shuttle.operation)
```

Method: sendReconfigurationRequest(operation):

```
create reconfigurationRequest
assign operation to reconfigurationRequest
sign(reconfigurationRequest)
send("reconfiguration", reconfigurationRequest) to olympus
```

Method: addOrderStatement(shuttle):

```
OrderStatement= ("order", shuttle.slot , shuttle.operation ) sign(OrderStatement)
Append OrderStatement to shuttle.seq<orderProof>
```

<u>Method</u>: addResultStatement(shuttle, crResult):

```
ResultStatement = ("result", shuttle.operation, crResult)
sign(ResultStatement)
Append ResultStatement to shuttle.resultProof
```

Method: verifySignature(message):

```
if (message is signed by either client,olympus or replicas)
return true
else
return false
```

<u>Method</u>: accept(message, replicaState):

```
if (message is signed by either client or replicas) && replicaState == ACTIVE
    return true
else if message is signed olympus
    return true
else
    return false
```

Method:validateCaughtUpMessages(seg caughtUp):

<u>Method</u>: selectQuorumWithValidHistoryAndCheckpoint(wedgeStatements):

Find quorum 'Q' of t+1 replicas, such that following two condition holds.

- 1 For each pair of replicas r1 and r2 in Q, for each slot 's' for which an order proof appears in r1..history and r2.history, the order proofs for 's' are consistent, i.e., are for the same operation
- 2 For each pair of replicas r1 and r2 in Q, checkpoint proofs associated with them are consistent, i.e., crytographic hash of running_state across the proofs should be same. return Q