Game Design Document

Fill up the following document

1. Write the title of your project.

Defeating the pandemic

1. What is the goal of the game?

Protecting ourselves from covid

1. Write a brief story of your game.

Visualisation of people who are not wearing their masks properly and

of those who are, how are they are getting affected and not affected respe-

ctively and spreading awareness about getting vaccinated and wearing masks for safety purposes.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | COVID | Affect people if they are not taking necesarry precautions |
| 2 | Unmasked people | Can get affected by covid |
| 3 | Masked people/Sanitised people/Vaccinated people | Cannot get affected by covid |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

Runner game which a person can end by saving a particular number of people.

How do you plan to make your game engaging?

By different and colourful animations and giving them a particular goal to complete.