

# Review on Sprint 5

27-10-2015

Description	Priority	Task	Exercise	Assigned To	Estimated Effort	Actual spent hours	Status	Notes
Unknown	A	Requirements difficulties	1.1	Timo en Tim	10	1	Done	
	A	Implement difficulties	1.2	Timo en Tim	3	4 (Timo) 3(Tim)	Done	Created a GameFactory
	A	Design difficulties	1.2	Tim	1	1	Done	
Implementing Design Patterns	A	Design Pattern 1	2	Job	5	3	Done	Easy to add, improves the code quality, Strategy pattern
	A	Design Pattern 2	2	Jorien en (Timo)	5	3	Done	Iterator pattern
	B	Add one extra type of gem	2	Hugo	1	0.5	Done	White gem
	A	Reflection SEM	3	Hugo	5	3	Done	The process was a good reflection.
Github errors		Make Game work		Tim en Timo	2	2	Done	It was difficult, but we found the bug.

### Hours/points ratio

Total amount of estimated effort	Total amount spent hours
32	20.5
hours/points	0.640625

### Team planning

	Planned	Actual
Job	5	3
Jorien	5	3
Hugo	5.5	3.5
Tim	7.5	5.5
Timo	7.5	5.5

### Main Problems Encountered

We had some huge issues with running the application after we fixed our travis issues. After a long time of trying all kinds of stuff we discovered that an empty folder was missing from the project folder. Tim and Timo are still recovering from this trauma.