	Feature 1	Feature 2	Feature 3	Feature 4	Feature 5	
	Similarity with	Similarity with	Similarity with	Similarity with	Similarity with	Class
	APC ground truth	LBBB ground truth	NORMAL ground truth	PVC ground truth	RBBB ground truth	
	Shape: (240, 1)	Shape: (240, 1)	Shape: (240, 1)	Shape: (240, 1)	Shape: (240, 1)	
APC_BEATS	dtw(APC_BEATS[:,0],APC) dtw(APC_BEATS[:,1],APC)	dtw(APC_BEATS[:,0], LBBB) dtw(APC_BEATS[:,1], LBBB)	dtw(APC_BEATS[:,0], NORMAL) dtw(APC_BEATS[:,1], NORMAL)	dtw(APC_BEATS[:,0], PVC) dtw(APC_BEATS[:,1], PVC)	dtw(APC_BEATS[:,0], RBBB) dtw(APC_BEATS[:,1], RBBB)	0
Shape: (240, 2000)	 dtw(APC_BEATS[:,1999],APC)	 dtw(APC_BEATS[:,1999], LBBB)	 dtw(APC_BEATS[:,1999], NORMAL)	 dtw(APC_BEATS[:,1999], PVC)	 dtw(APC_BEATS[:,1999], RBBB)	Shape: (2000,1)
LBBB_BEATS	dtw(LBBB _BEATS[:,0],APC) dtw(LBBB _BEATS[:,1],APC)					1
Shape: (240, 2000)	 dtw(LBBB_BEATS[:,1999],APC)					Shape: (2000,1)
NORMAL_BEATS	dtw(NORMAL _BEATS[:,0],APC) dtw(NORMAL _BEATS[:,1],APC)					2
Shape: (240, 2000)	dtw(NORMAL_BEATS[:,1999],APC)					Shape: (2000,1)
PVC_BEATS	dtw(PVC _BEATS[:,0],APC) dtw(PVC _BEATS[:,1],APC)					3
Shape: (240, 2000)	 dtw(PVC_BEATS[:,1999],APC)			::		Shape: (2000,1)
RBBB_BEATS	dtw(RBBB _BEATS[:,0],APC) dtw(RBBB _BEATS[:,1],APC)					4
Shape: (240, 2000)	 dtw(RBBB_BEATS[:,1999],APC)					Shape: (2000,1)