

# Exercise 1

## Numerical Integration and Multithreading

High Performance Computing for Science and Engineering I

September 26, 2014

**ETH**

Eidgenössische Technische Hochschule Zürich  
Swiss Federal Institute of Technology Zurich

# Administrative Notes

- Please contact one of the TAs if you need anything
- Hand-in to your TA
  - You can find your assigned TA at the course webpage
  - If you have a special request, please ask by the end of the day
- Exam
  - Friday, 19.12.2014, 09:00 - 12:00
  - Computer rooms

# The Brutus Cluster

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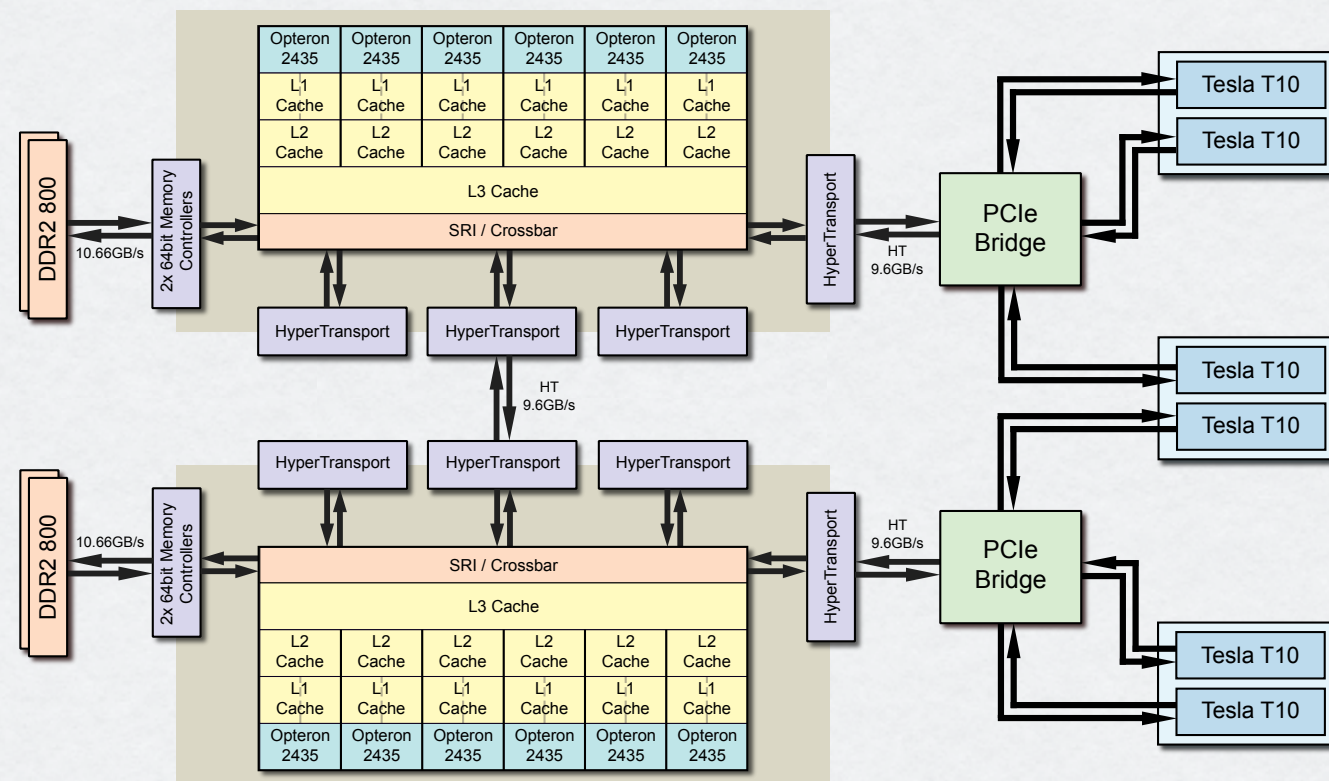
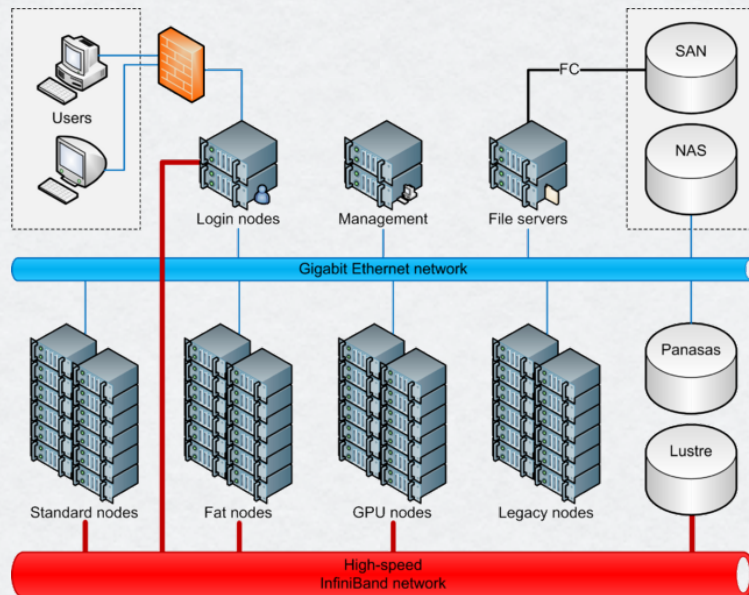
# Brutus

- High performance cluster of ETH Zurich
- Composed of different kinds of compute nodes
  - 120 nodes with 48 cores each
  - 36x Nvidia Tesla C2050 (Fermi Architecture)
  - Many others (check [brutuswiki.ethz.ch](http://brutuswiki.ethz.ch))



# Anatomy of a Cluster

## Brutus

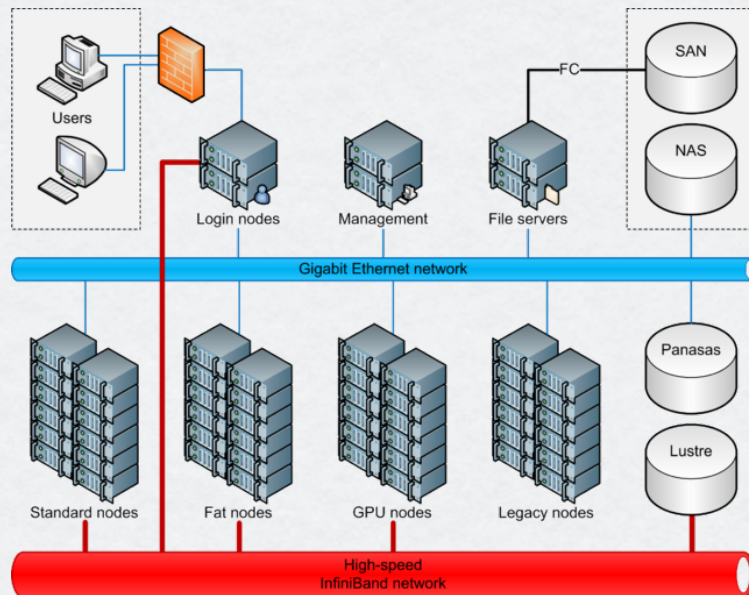


### Details

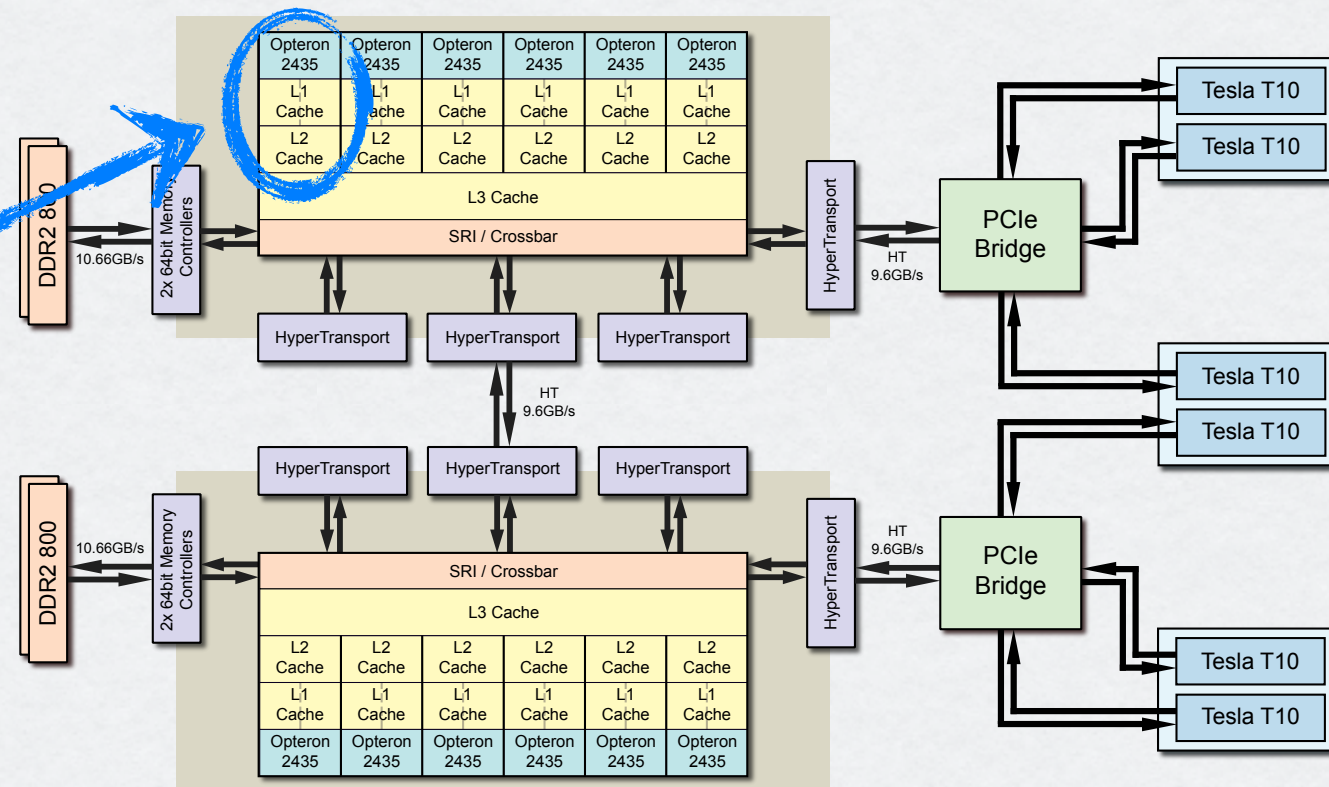
- Effective bandwidth with 12 cores: 20GB/s (STREAM Benchmark)

# Anatomy of a Cluster

## Brutus



CPU core  
C++



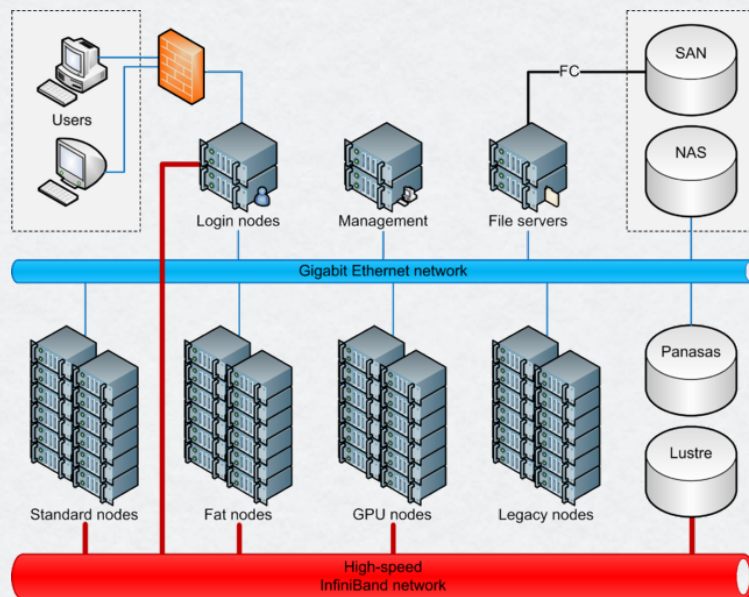
Details

- Effective bandwidth with 12 cores: 20GB/s (STREAM Benchmark)

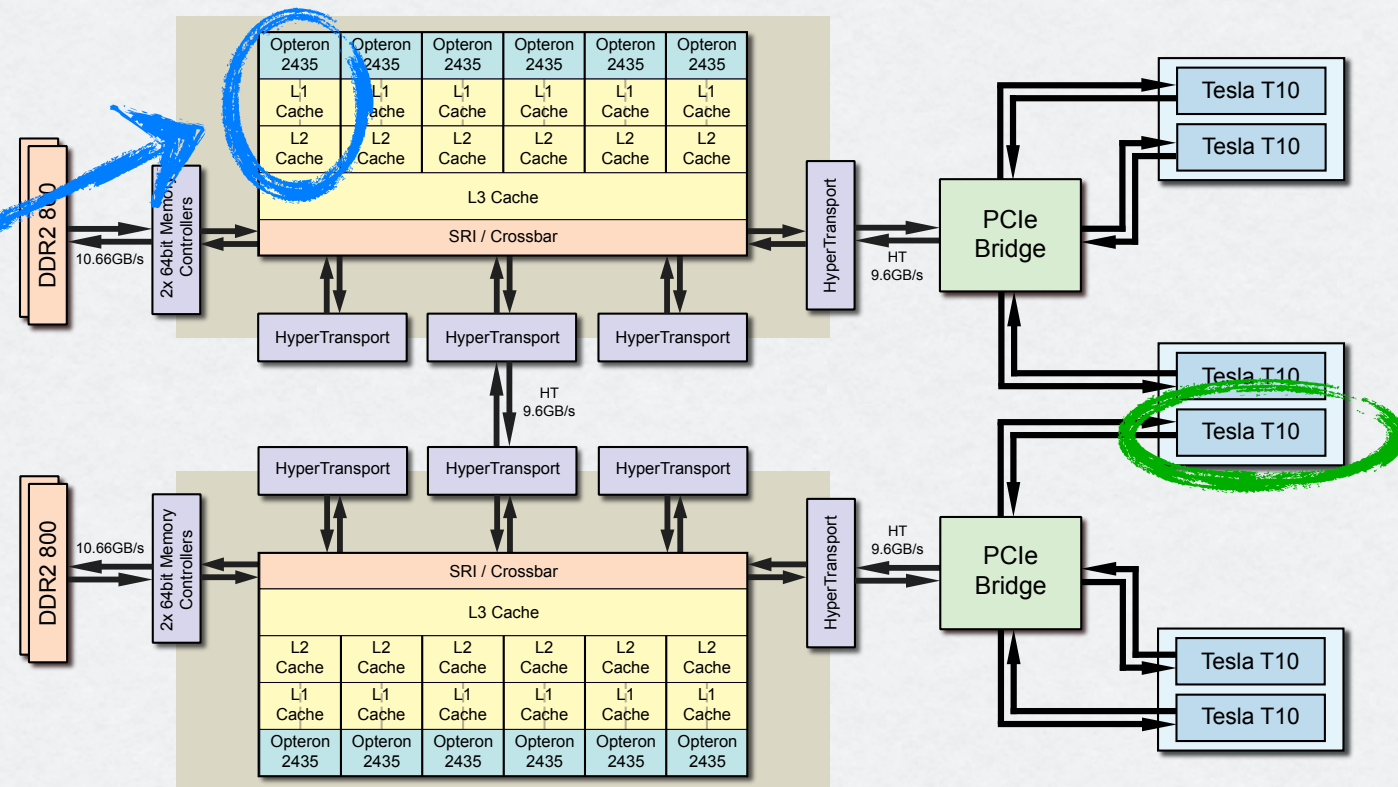


# Anatomy of a Cluster

## Brutus



CPU core  
C++

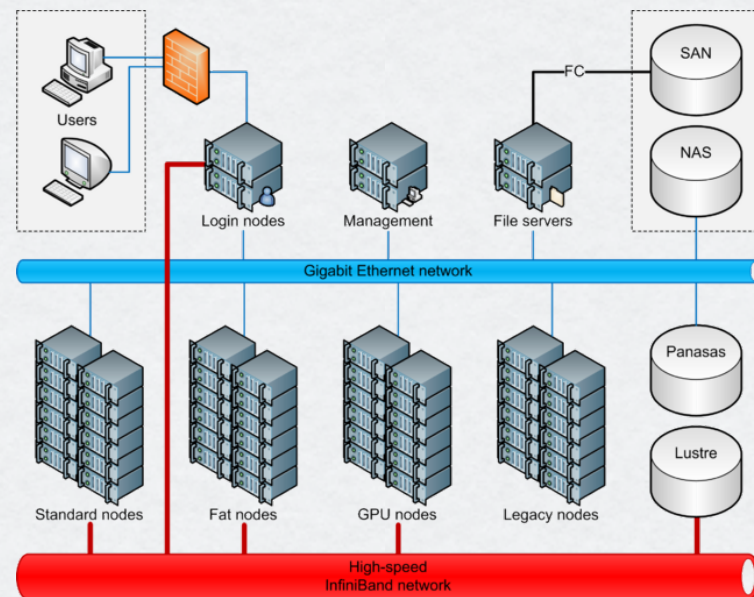


GPUs  
CUDA

Details  
- Effective bandwidth with 12 cores: 20GB/s (STREAM Benchmark)

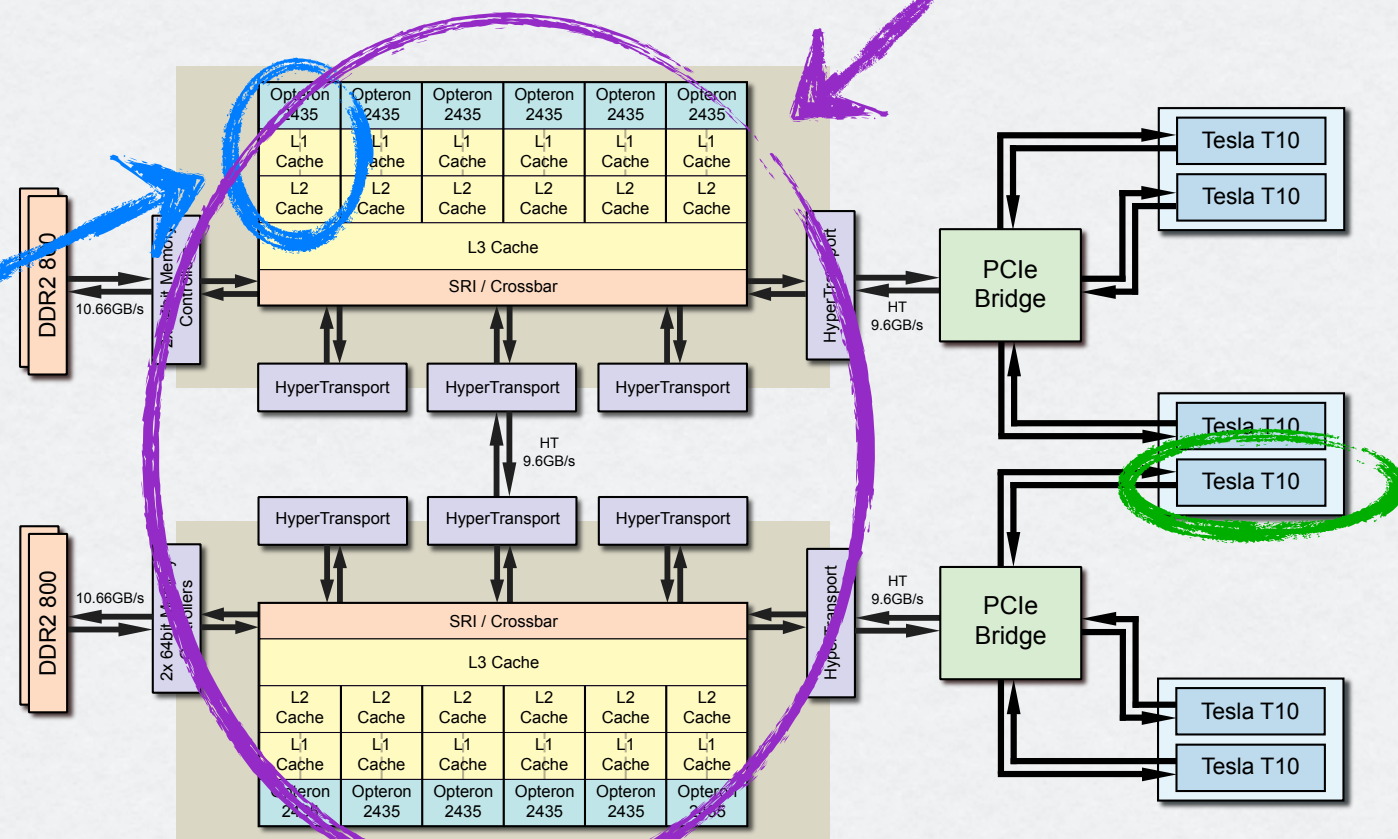
# Anatomy of a Cluster

## Brutus



Node: multiple processors  
Shared Memory  
OpenMP

CPU core  
C++



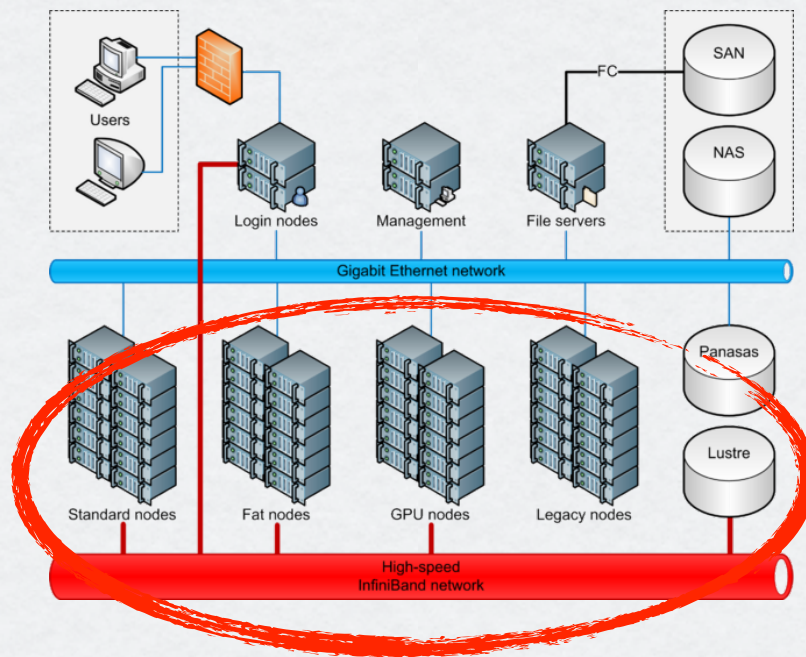
GPUs  
CUDA

Details  
- Effective bandwidth with 12 cores: 20GB/s (STREAM Benchmark)



# Anatomy of a Cluster

## Brutus



Cluster: network of nodes

Distributed memory

**MPI**

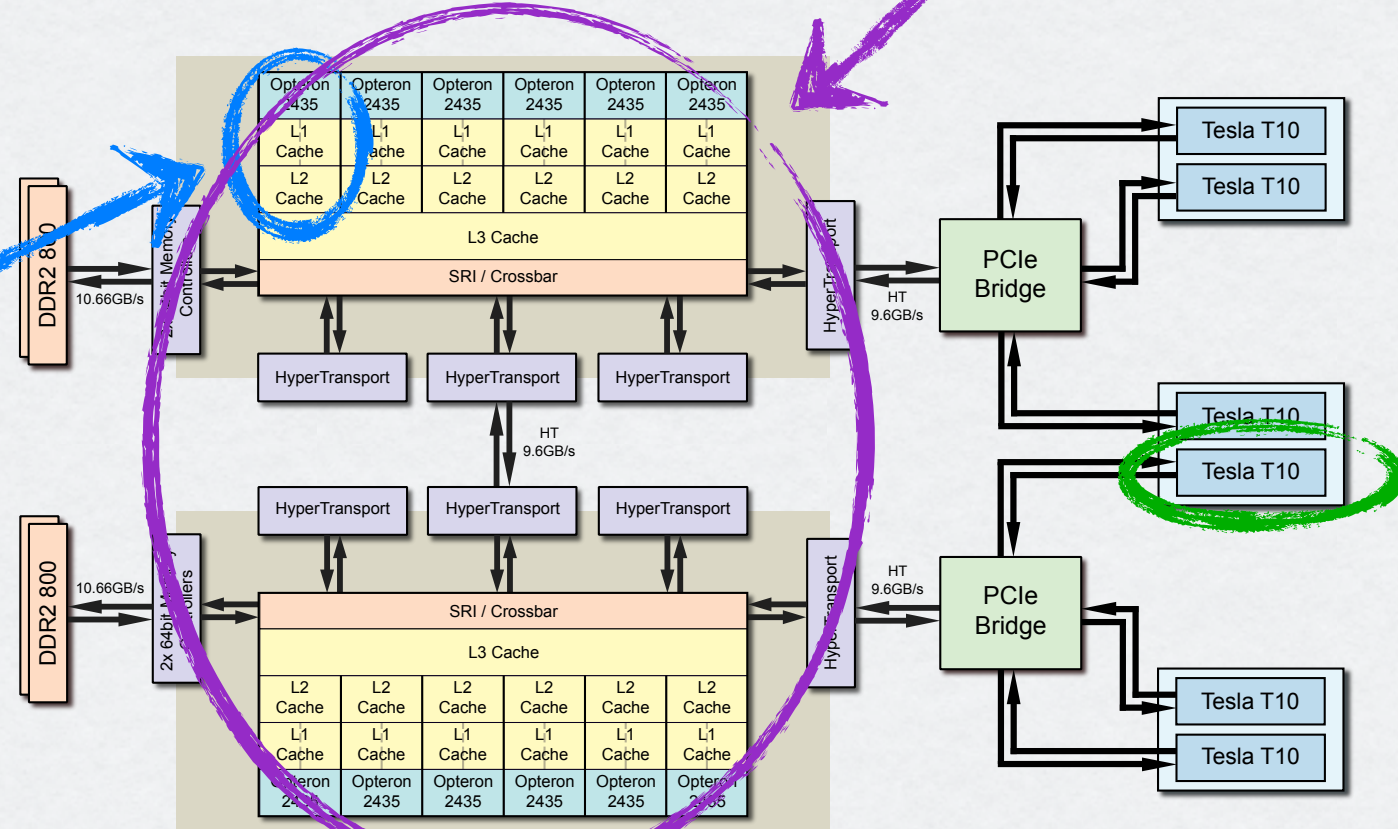
Node: multiple processors

Shared Memory

**OpenMP**

CPU core

**C++**



GPUs  
**CUDA**

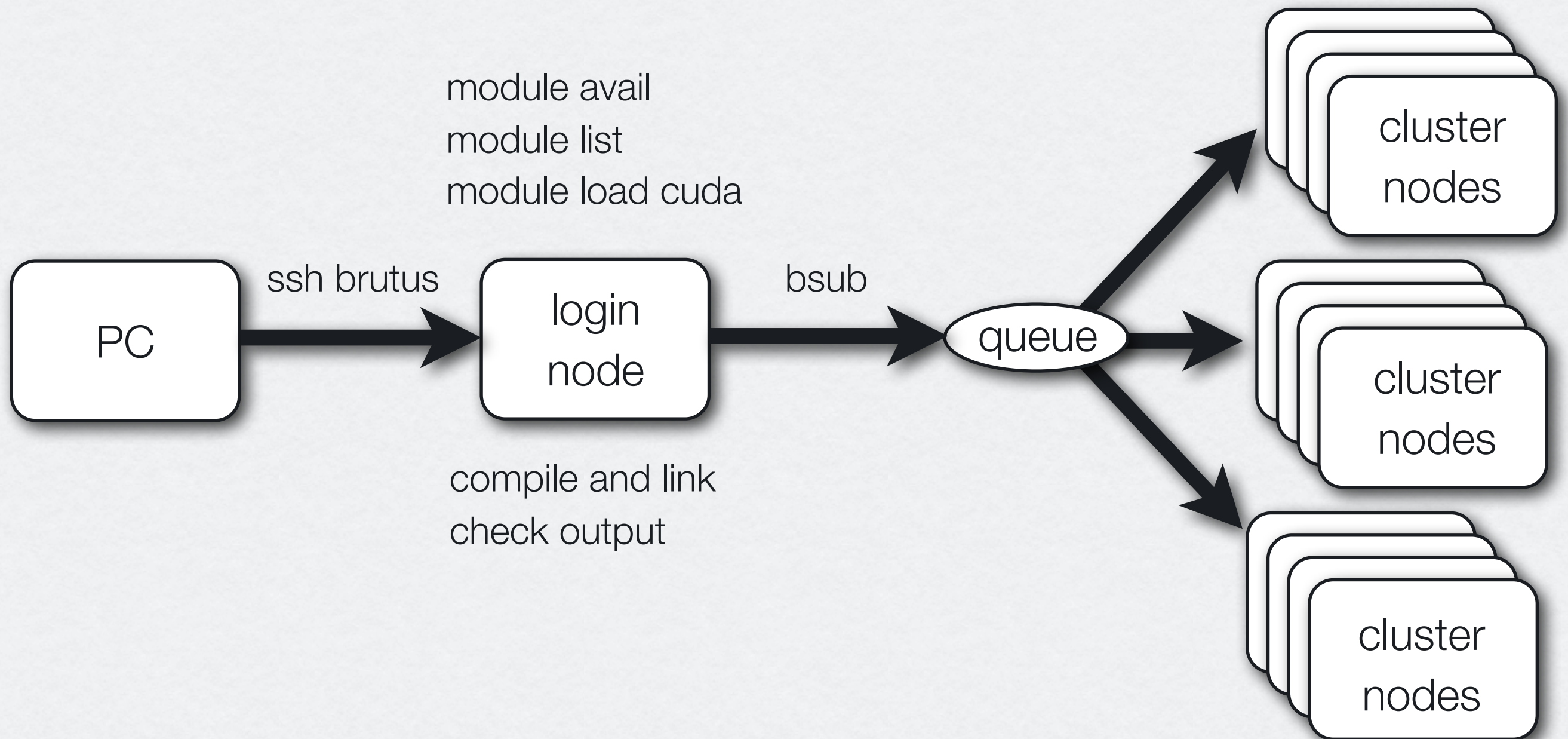
Details

- Effective bandwidth with 12 cores: 20GB/s (STREAM Benchmark)

# Accessing and using Brutus

Request account (instructions on [brutuswiki.ethz.ch](http://brutuswiki.ethz.ch))

- put “HPCSE I” as “project”





# Account request

The first thing you must do is to request for an account

- As STUDENTS attending a parallel computing class
- Brutus wiki / Contact us / Brutus account request
- [https://www1.ethz.ch/id/services/list/comp\\_zentral/cluster/brutus\\_acc\\_req\\_pre\\_EN](https://www1.ethz.ch/id/services/list/comp_zentral/cluster/brutus_acc_req_pre_EN)



# Basic steps

1. Connect to a login node of Brutus
2. Copy or edit your program files
3. Compile your program
4. Submit a job / run your program on compute nodes
5. Check your job (status and output)

# 1. Connect

- `ssh -Y <username>@brutus.ethz.ch`
  - `-Y`: Enables trusted X11 forwarding
  - Access to one of the Brutus login nodes

# 2. Develop

- Copy your files to Brutus, e.g.
  - `scp code.tar.gz <username>@brutus.ethz.ch:code.tar.gz`
- Use a text editor to write/modify your code
  - vi, emacs, nano, nedit



# 3. Compile

- You will need the appropriate programming tools and libraries to compile your code
  - By default, only the GNU compiler (gcc-4.4.7) is available
- Just load the environment module you need
- Examples
  - `module load gcc` (newer version of gcc)
  - `module load openmpi` (MPI library)
  - `module list` (shows loaded modules)
  - `module avail` (what is available)
  - `module unload gcc` (unloads a module)

# 3. Compile

- Compile your code and produce the executable
- Example:
  - `g++ cputest.cpp -o cputest`

# 4. Submit your job

- The login nodes are used only for development
- The program must run on a compute node
- To do that, you must use the bsub command:  
`bsub -W 00:10 -n 1 ./cputest`
- You can submit script files too: `bsub -n 1 < myscript`



# 5. Check your job

- Some useful commands
  - bqueues: displays information about queues
  - bjobs: displays information about jobs (bjobs -l -u <username>)
  - bkill <jobID>: kills a job
- Output files
  - lsf.o<jobID>: created in your working directory when the job finishes
    - includes information about your job (statistics, etc.) and the messages the program prints (standard output)

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# Riemann sum

- The value of the integral  $\int_a^b f(x)dx$
- Can be approximated with the Riemann sum:

$$S = \sum_{i=1}^n f(x_i^*) \Delta x$$

- where:  $\Delta x = x_i - x_{i-1} = (b - a)/n$   
 $x_i^*$ : some point in the interval  $[x_{i-1}, x_i]$   
 $x_0 = a, x_n = b$
- Midpoint approximation: for each  $x_i^*$  we use:

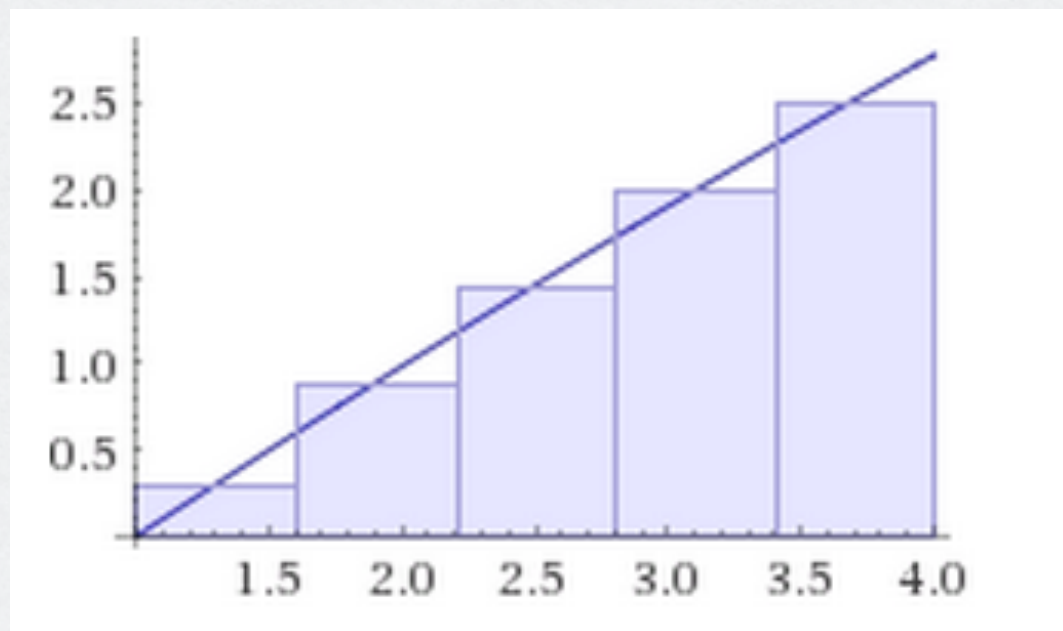
$$\bar{x}_i = \frac{(x_{i-1} + x_i)}{2}$$



# Serial C++ code

- Compute the value of  $\int_1^4 f(x) dx$
- where  $f(x) = \sqrt{x} \cdot \ln(x)$
- <http://www.wolframalpha.com>
  - “integrate ln(x)\*sqrt(x) using midpoint method from x=1 to 4”

Plot for 5 intervals



Exact result

$$\frac{4}{9} (4 \log(64) - 7) \approx 4.282458814861639$$

# Parallel code with C++11 threads

- Use multiple threads to reduce execution time
  - Distribute intervals among threads
  - Each thread should handle a different interval of the integral
- Avoid race conditions
  - Be careful with the computation of the final sum
- Verify that your implementation is correct
  - Against the output of the serial program



# Time measurements

- Study how wall-clock decreases as the number of threads increases
  - Choose an appropriate number of intervals
- Plot time vs # threads and report your observations
- You can find a timer class in timer.hpp

```
timer t;  
t.start();  
<computations>  
t.stop();  
double elapsed = t.get_timing(); // time in seconds
```



# Final details

- Not required to use Brutus
  - Include some details about the hardware/software configuration of your system (#cores+memory, OS+compiler)
- Code from scratch
  - Become familiar with the systems at the computer rooms
- Hand in: PDF (plots, comments) + Code (not binary!)
  - To your assigned TA (check webpage)
  - Hard deadline: Next Friday 03/08/2014, 08:00
  - The solution will be uploaded then
- Ask for our help!