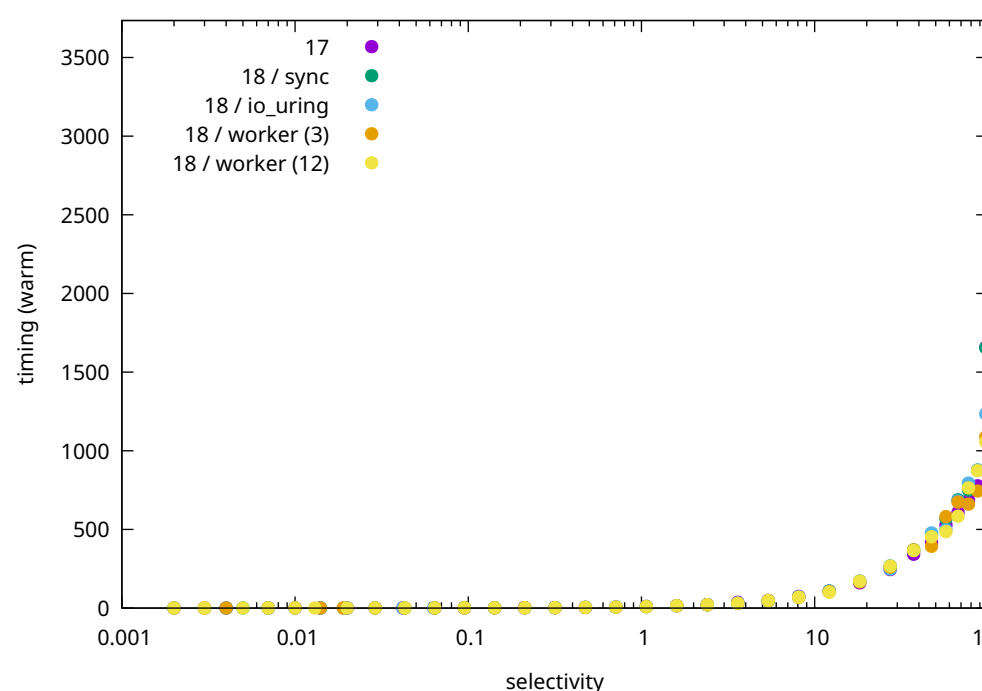
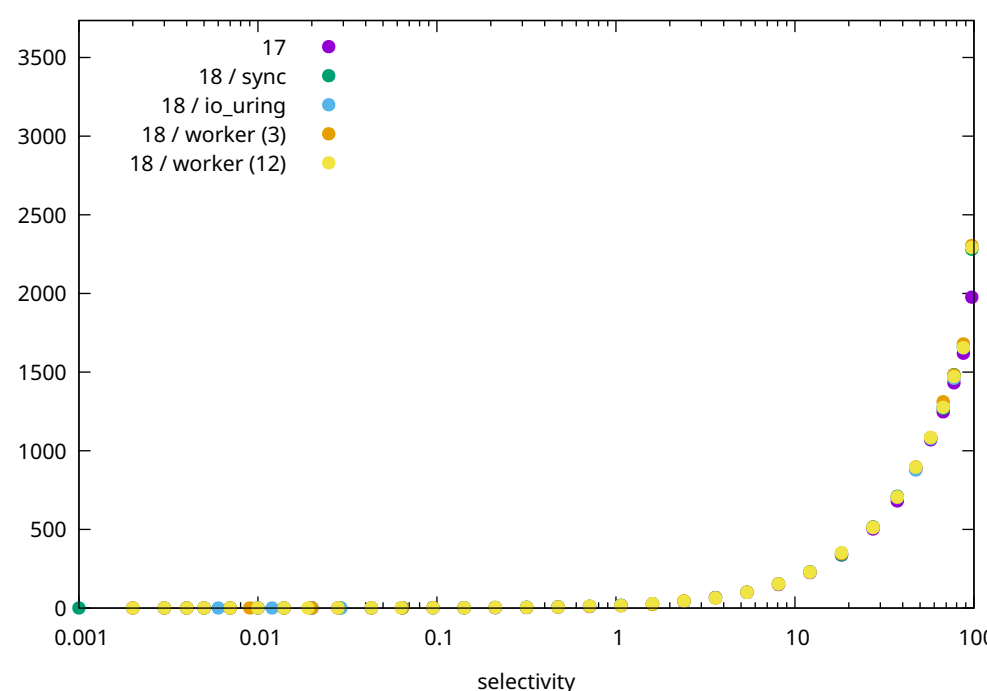


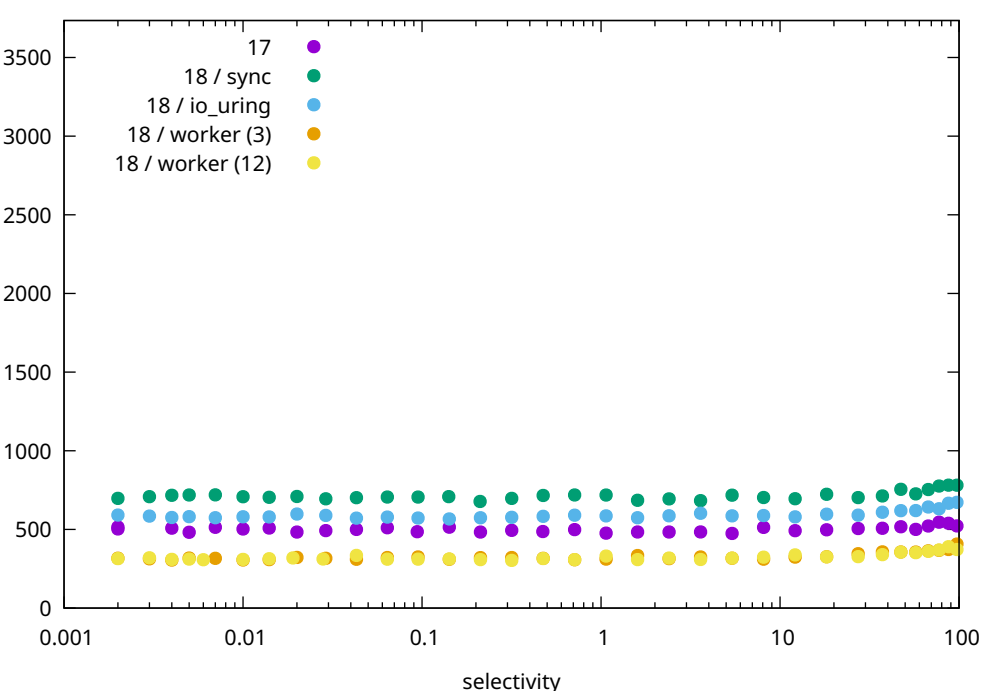
cyclic / 16 / bitmaps



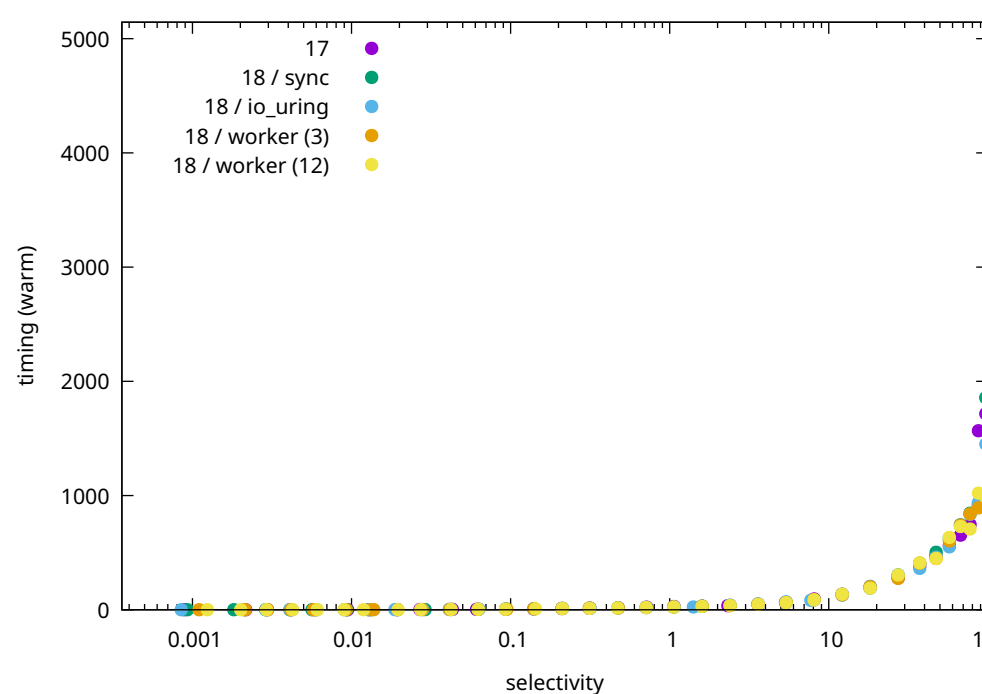
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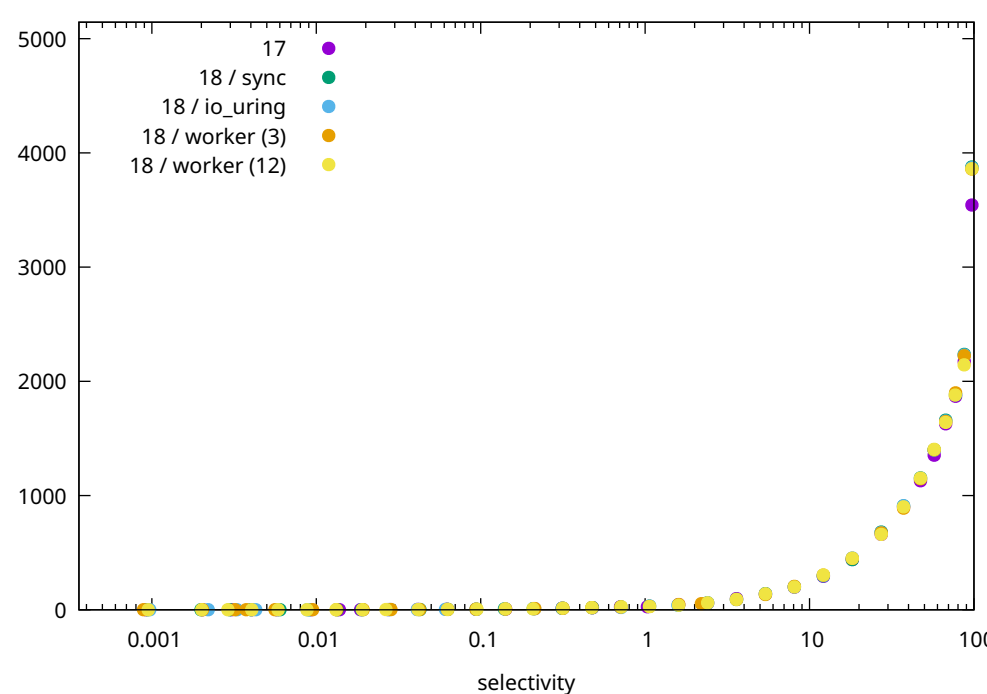
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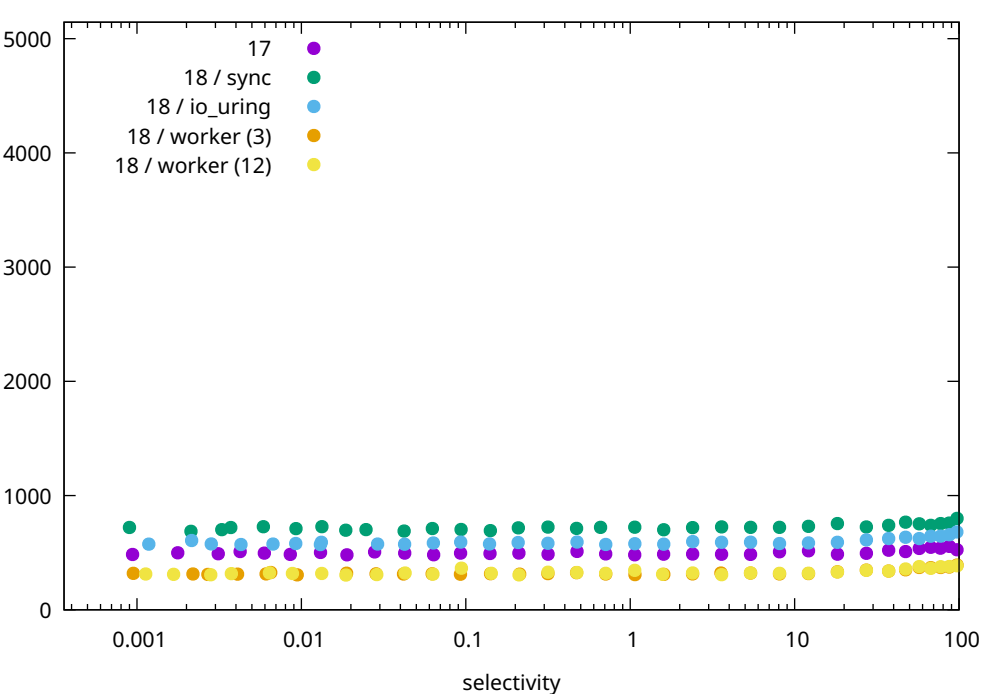
cyclic 1 / 16 / bitmaps can



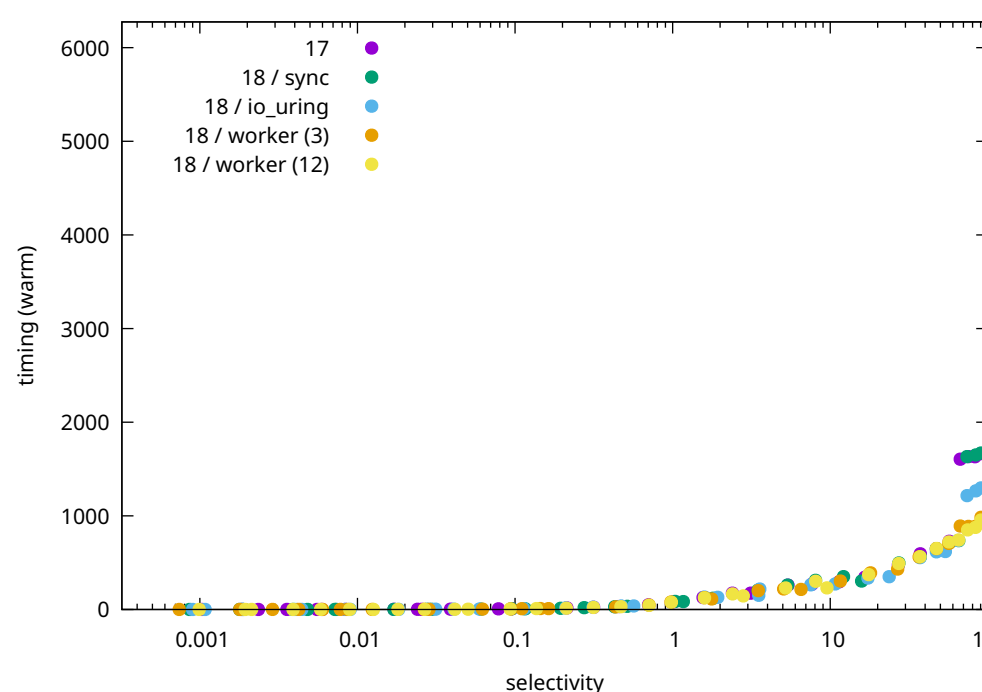
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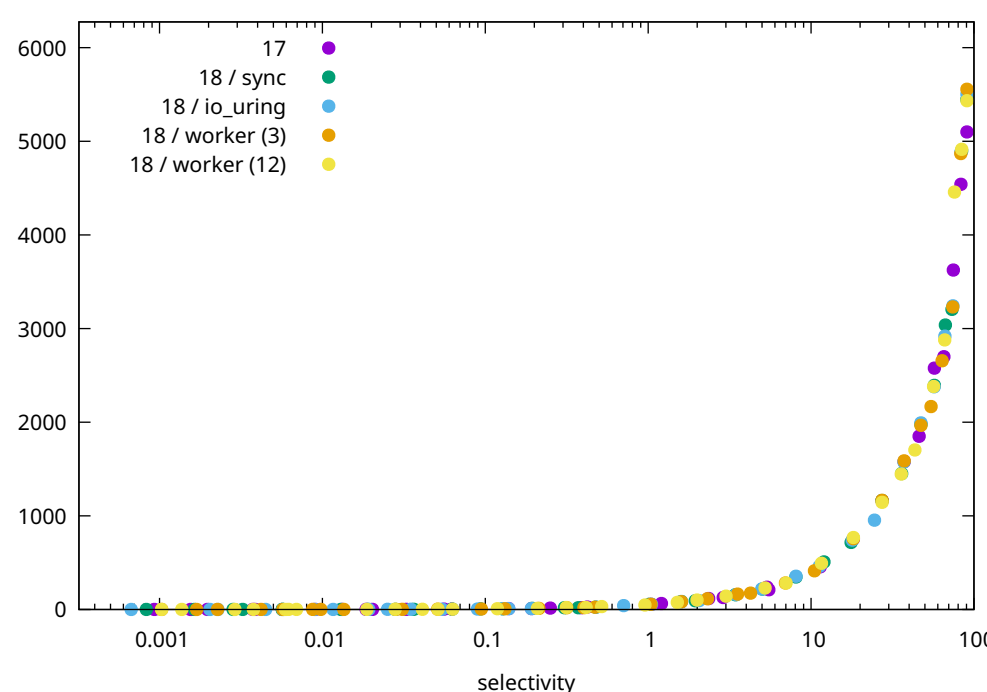
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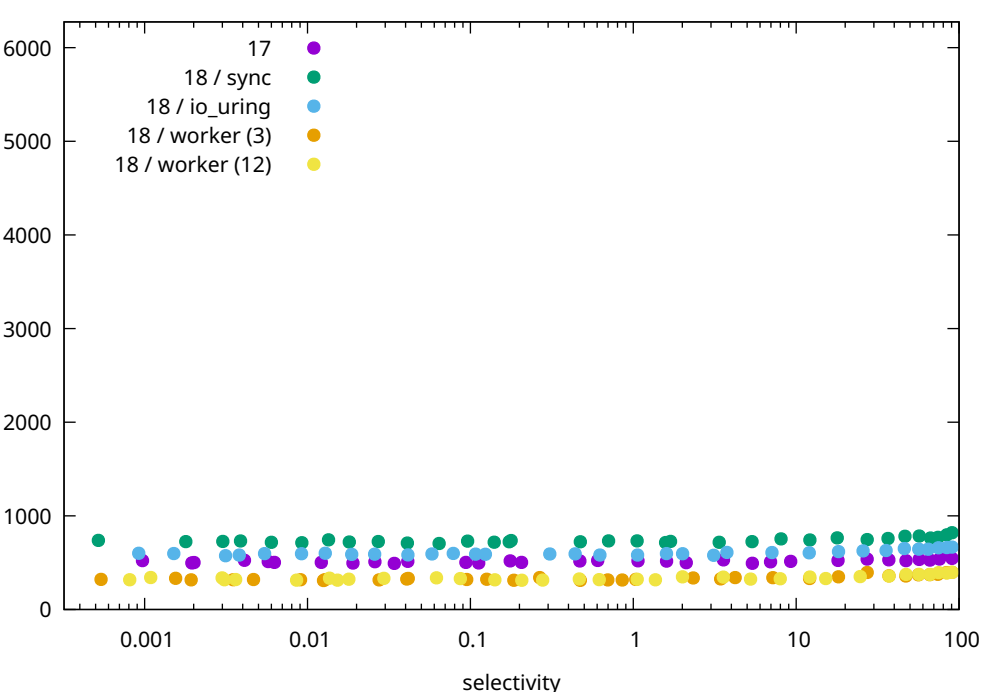
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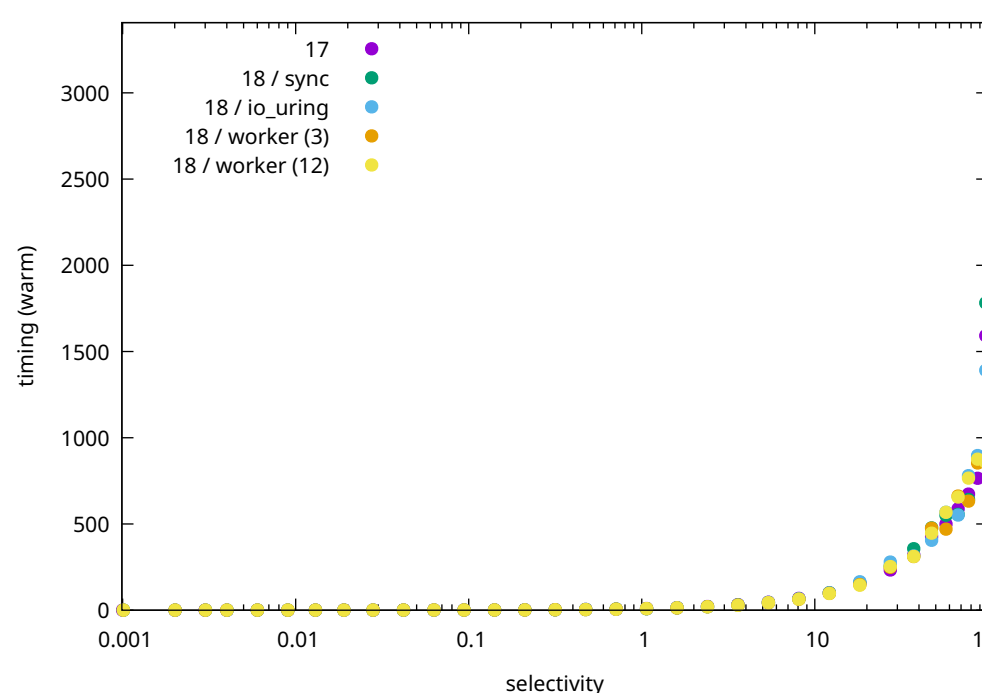
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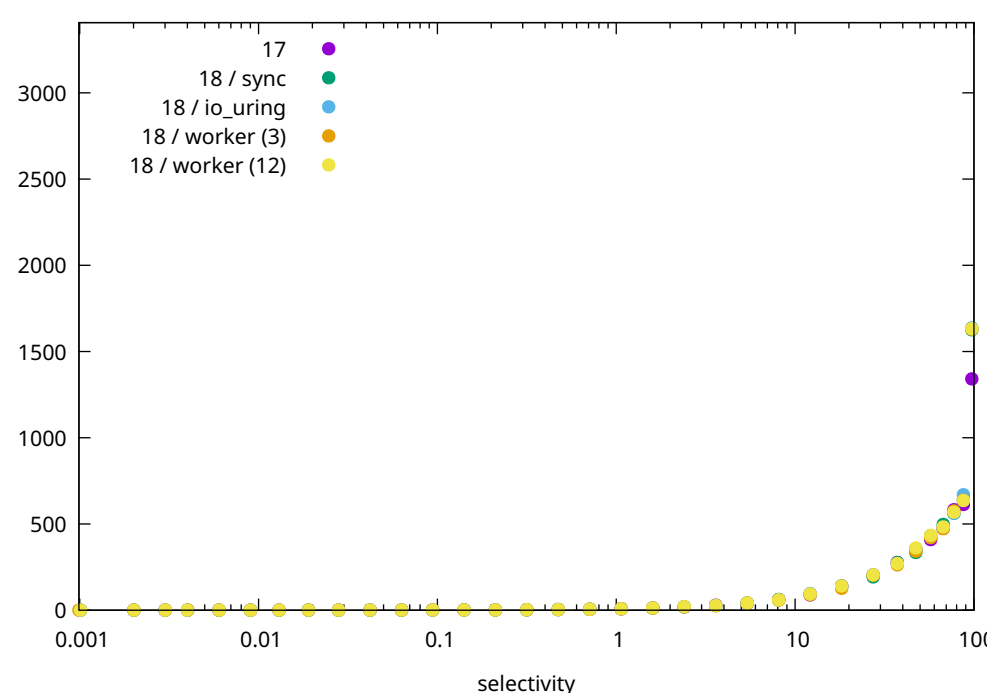
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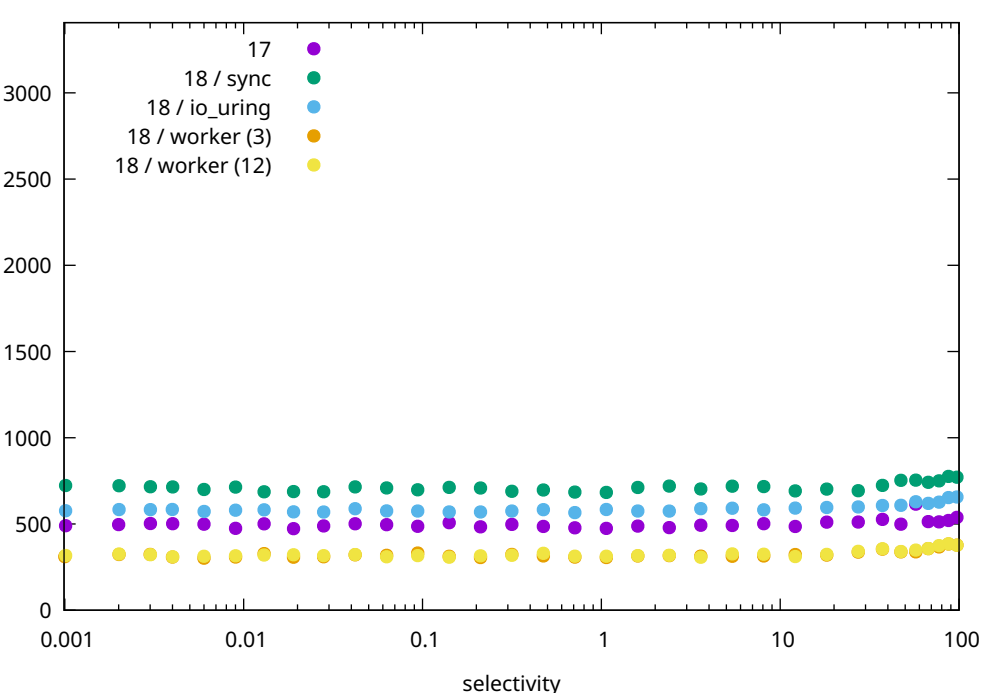
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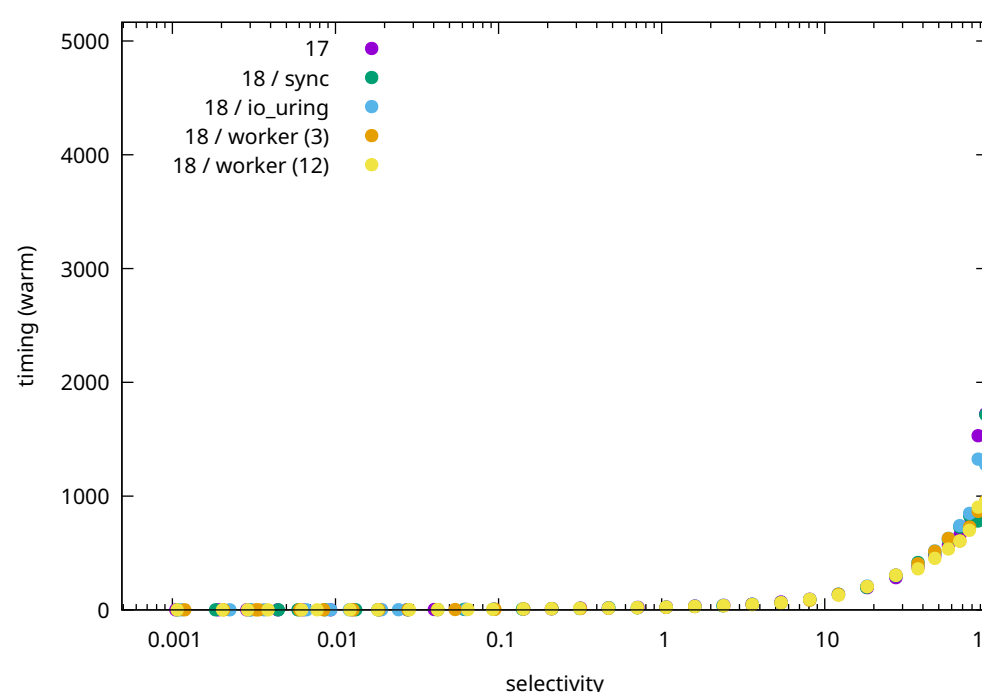
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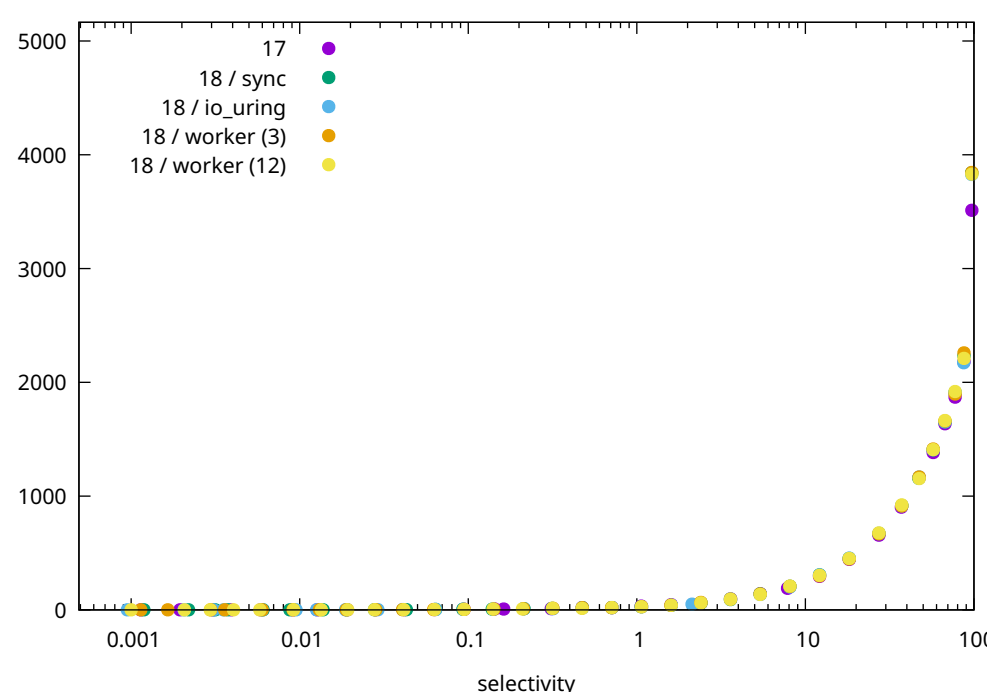
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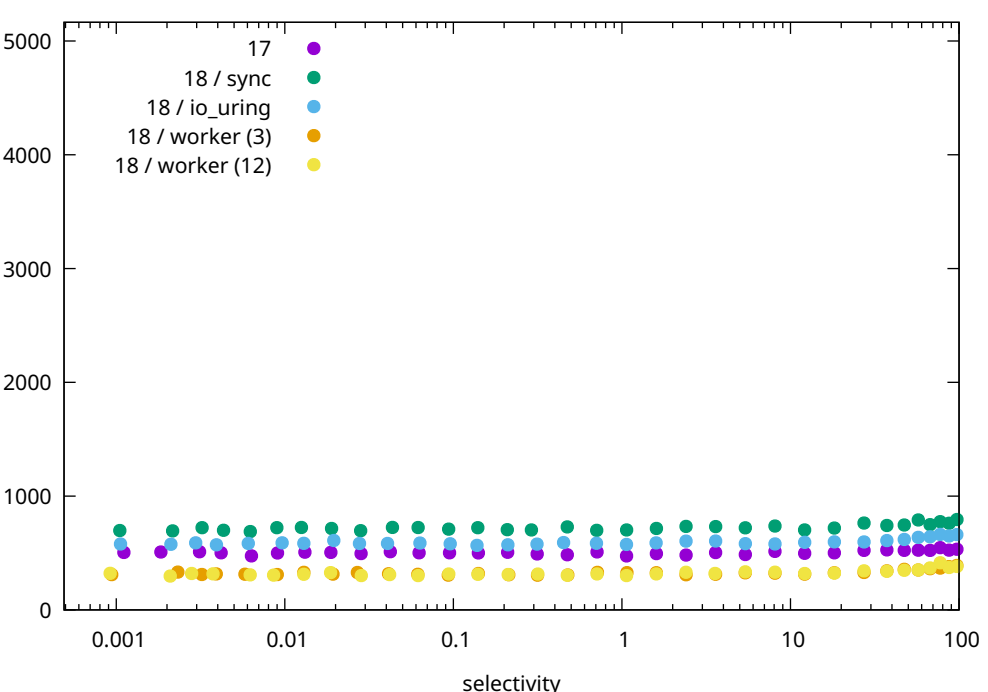
linear 1 / 16 / bitmaps can



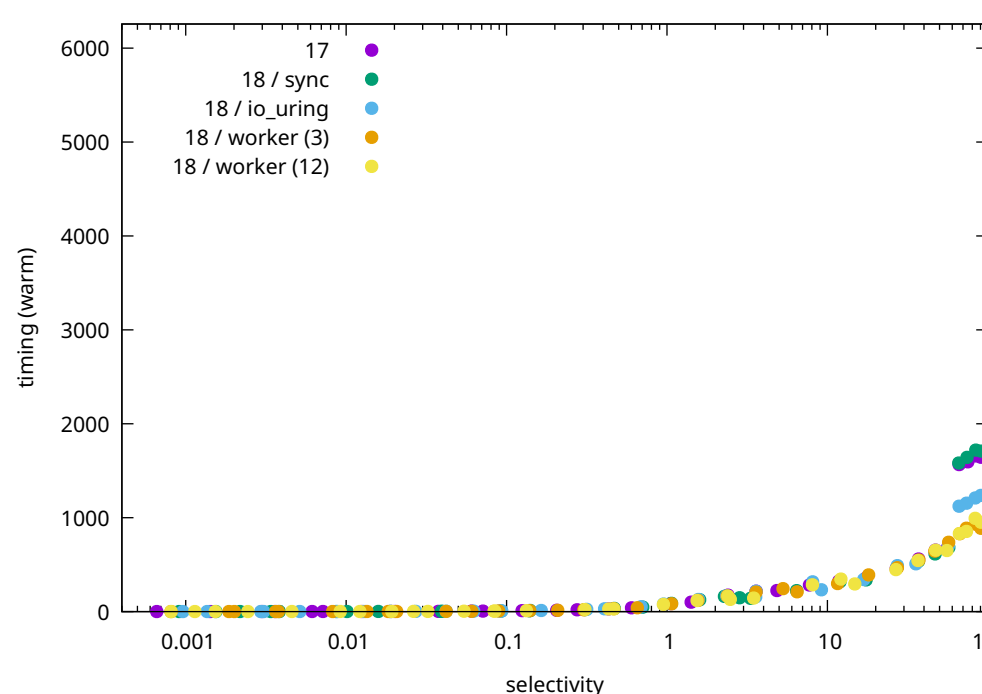
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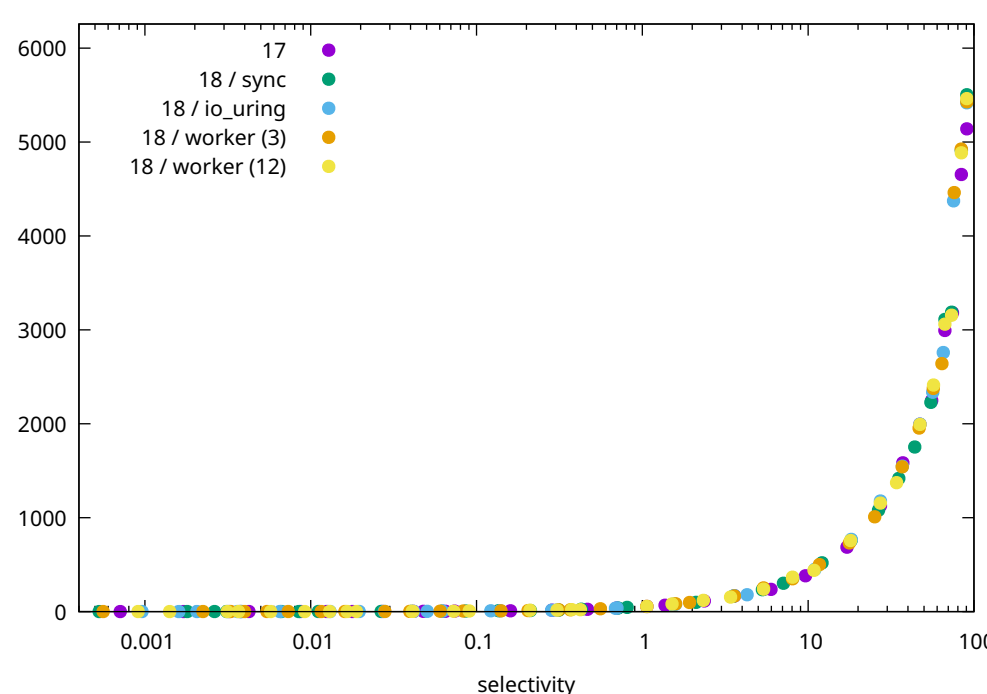
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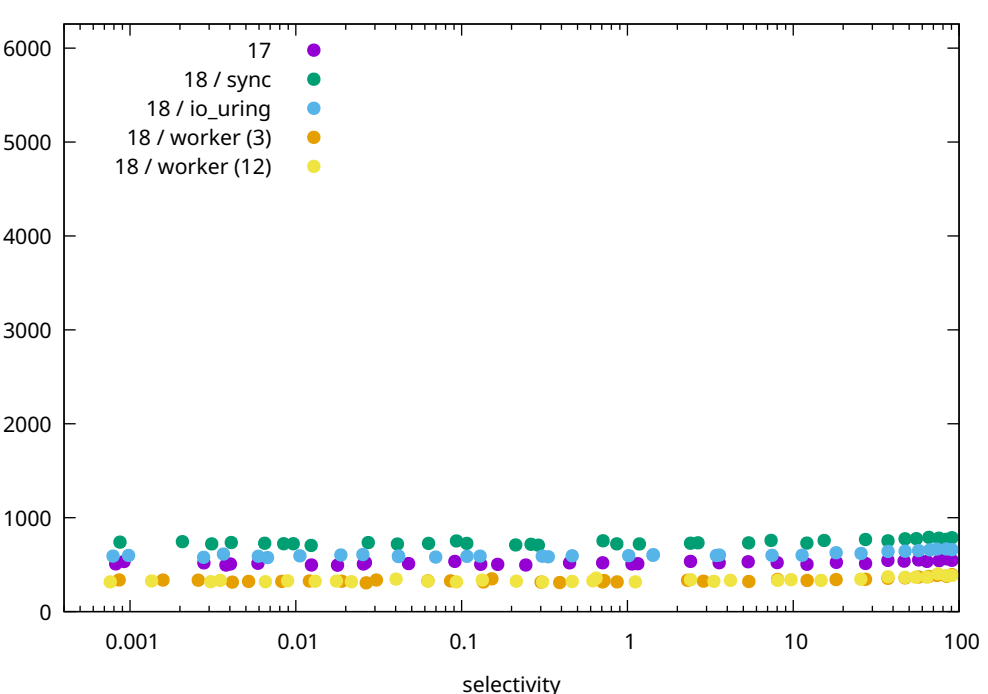
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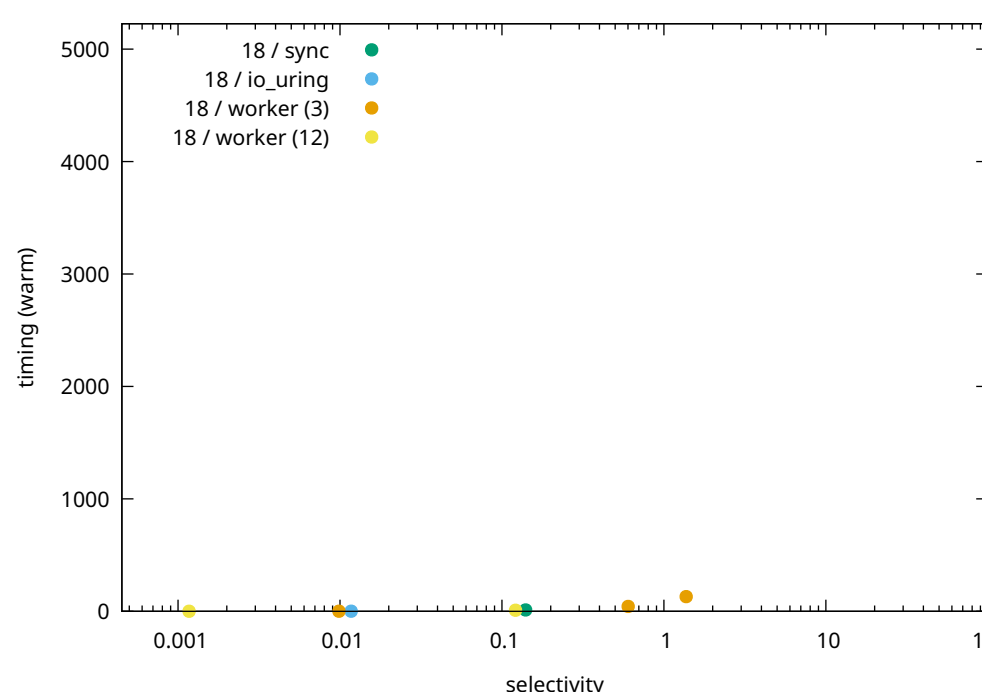
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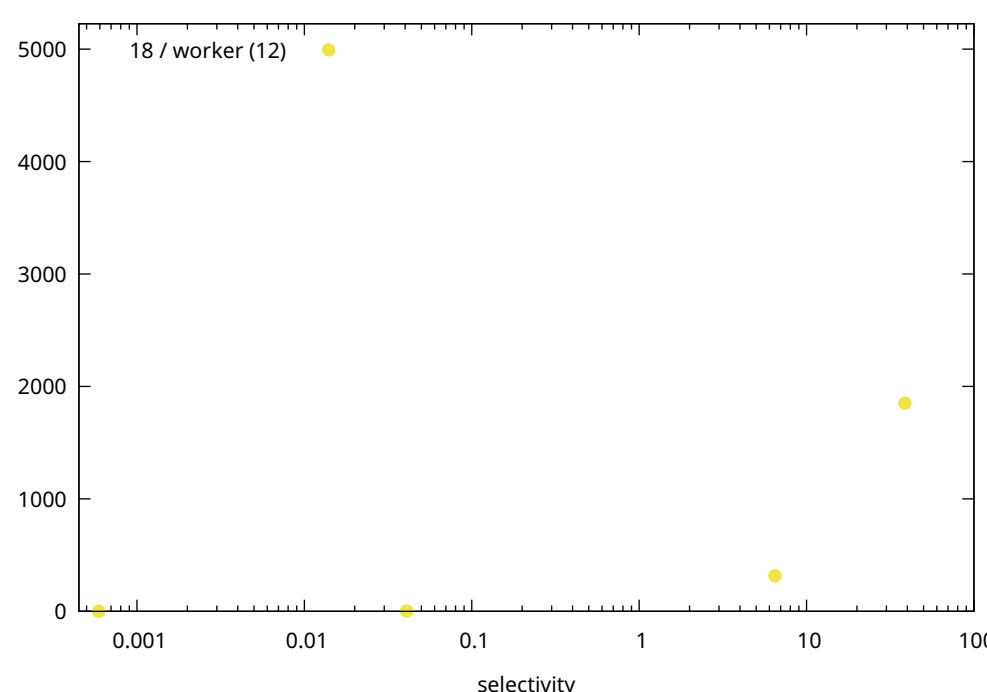
linear 10 / segscan / eic=16



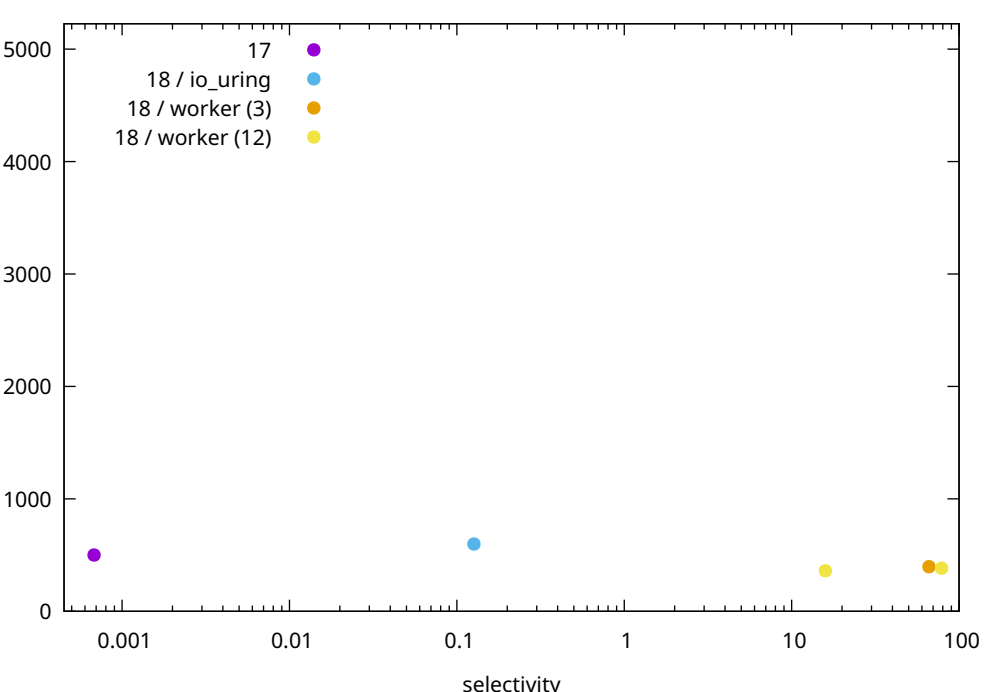
near 25 / 16 / bitmaps can



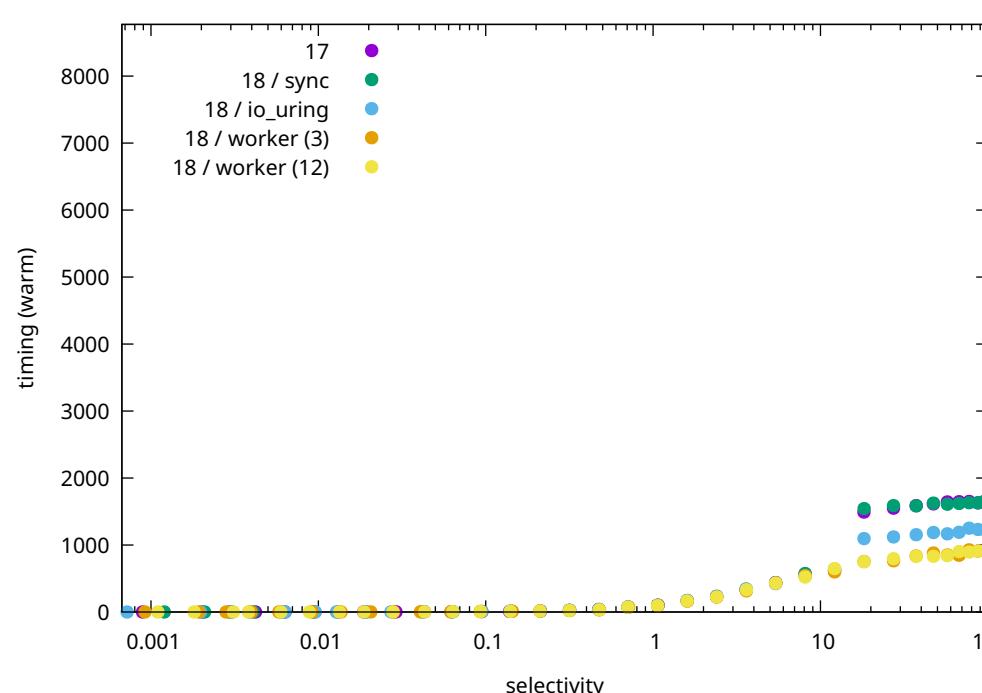
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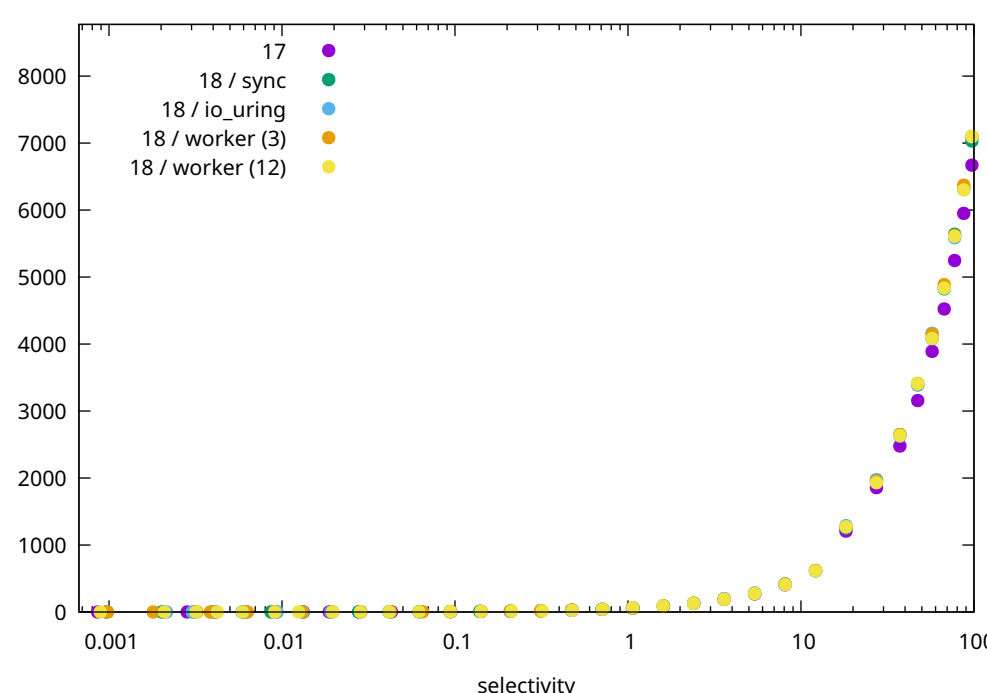
linear 25 / segscan / eic=16



uniform / 16 / bitmaps can



uniform / indexscan / eic=16



uniform / segscan / eic=16

