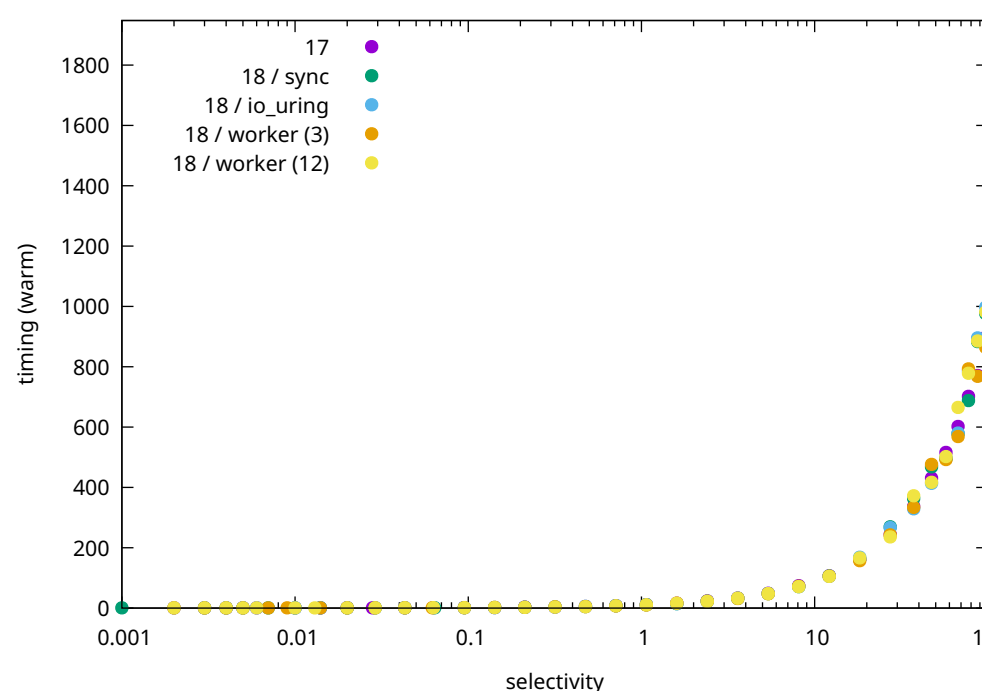
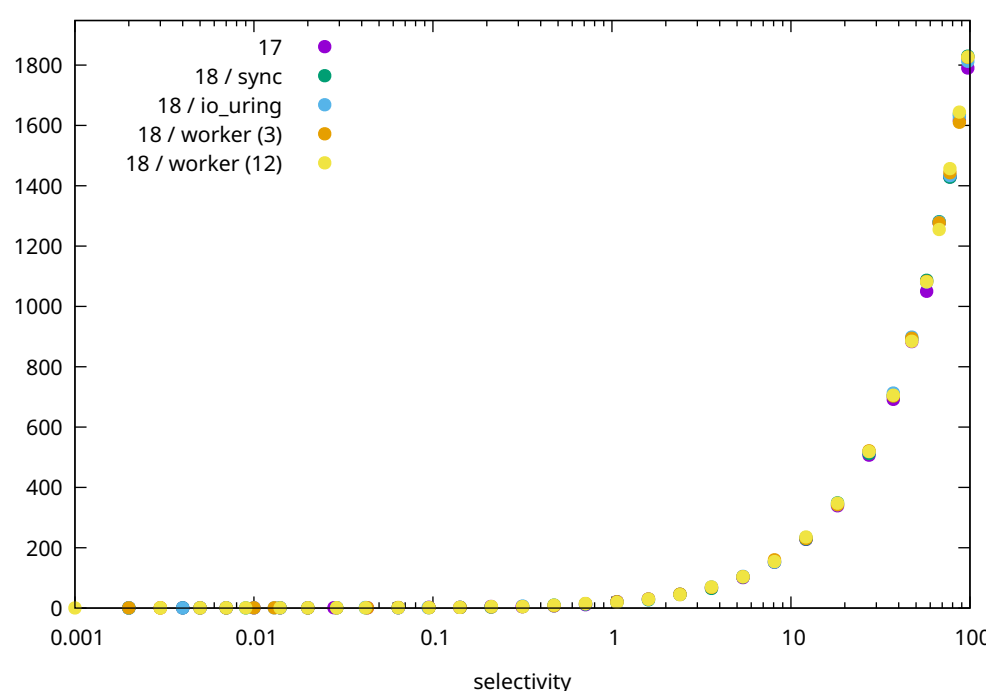


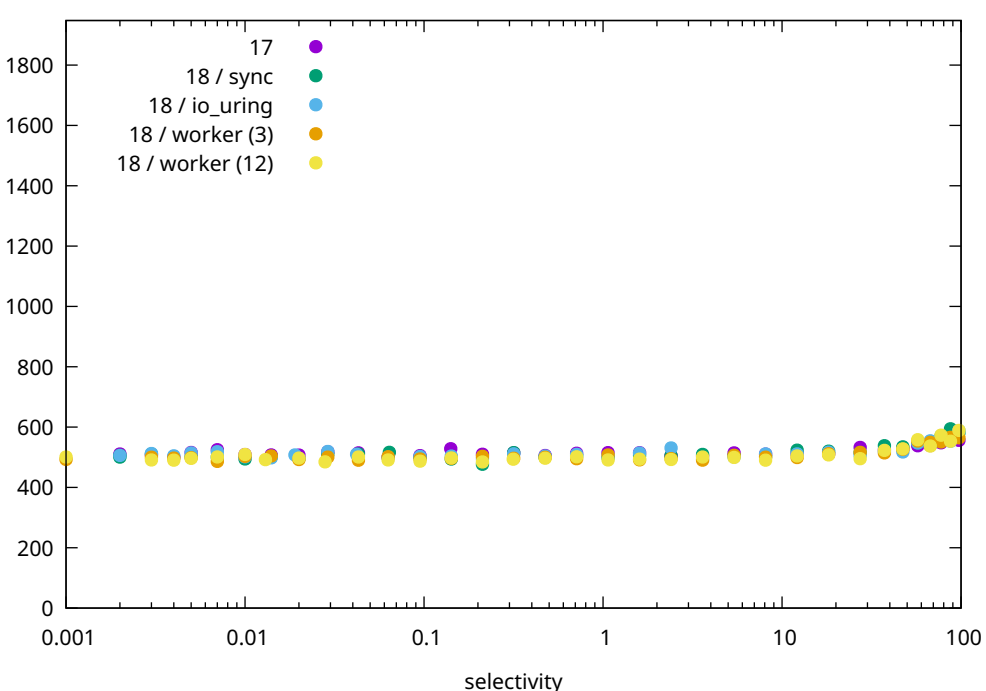
**cyclic / 1 / bitmaps**



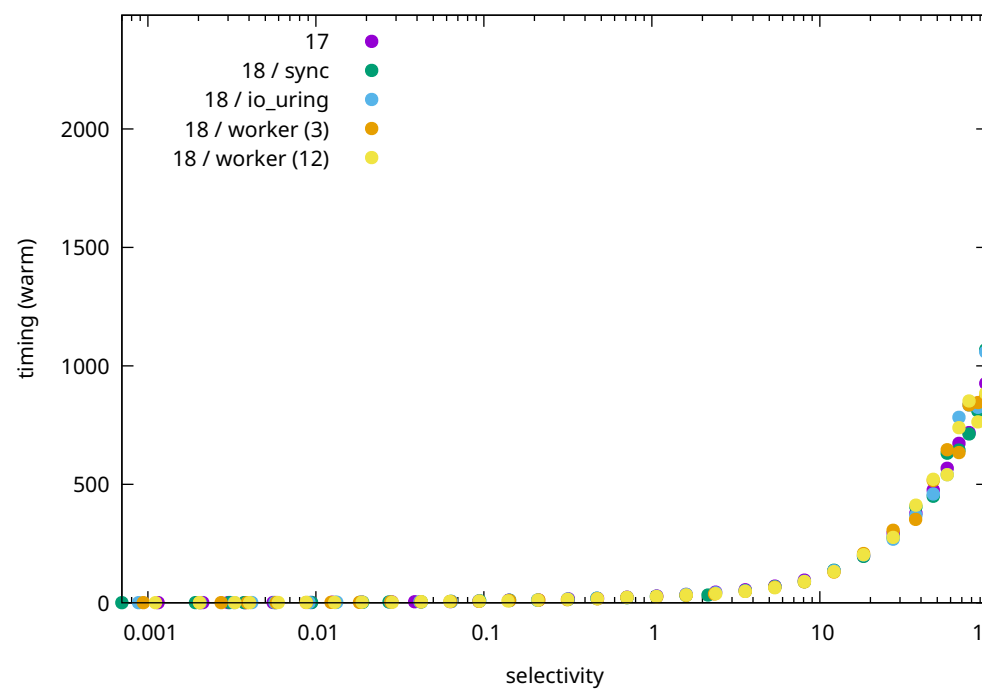
**cyclic / indexscan / eic=**



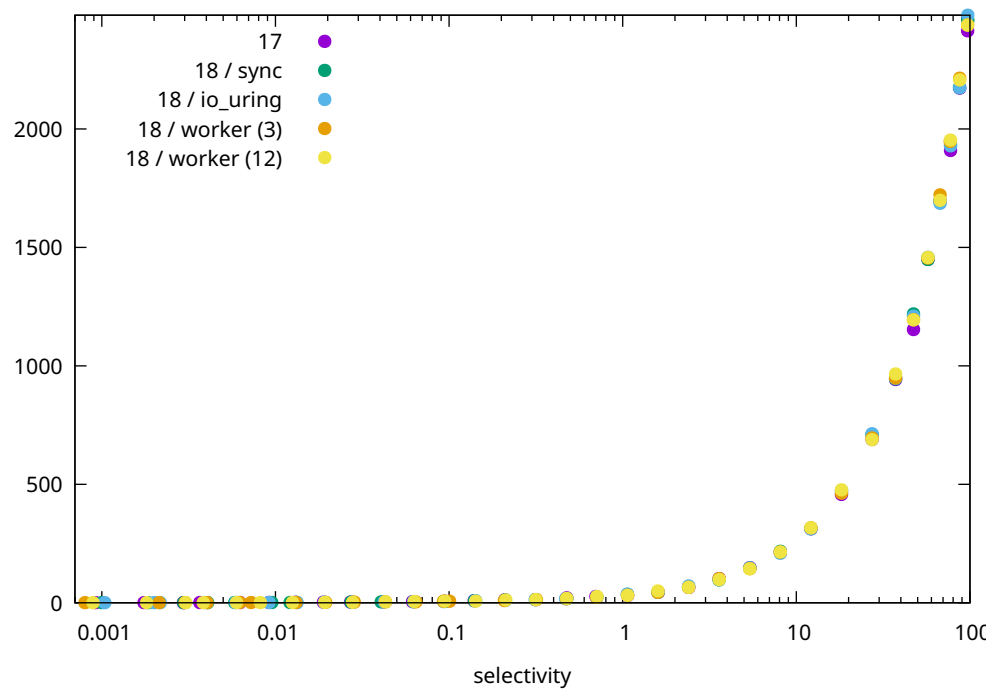
**cyclic / seqscan / eic=1**



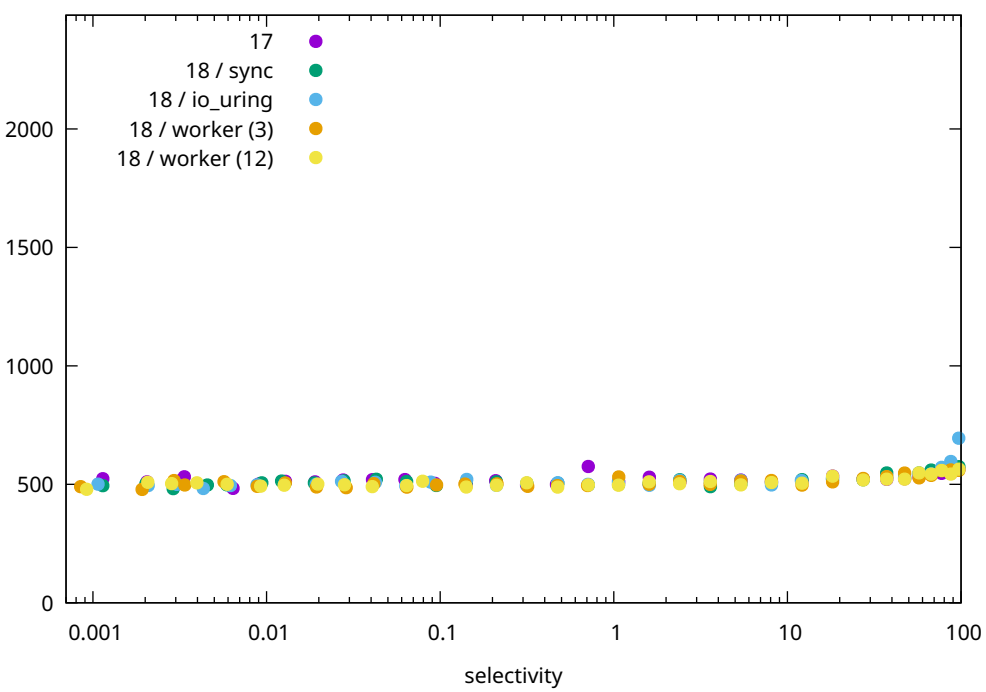
cyclic\_1 / 1 / bitmapscan



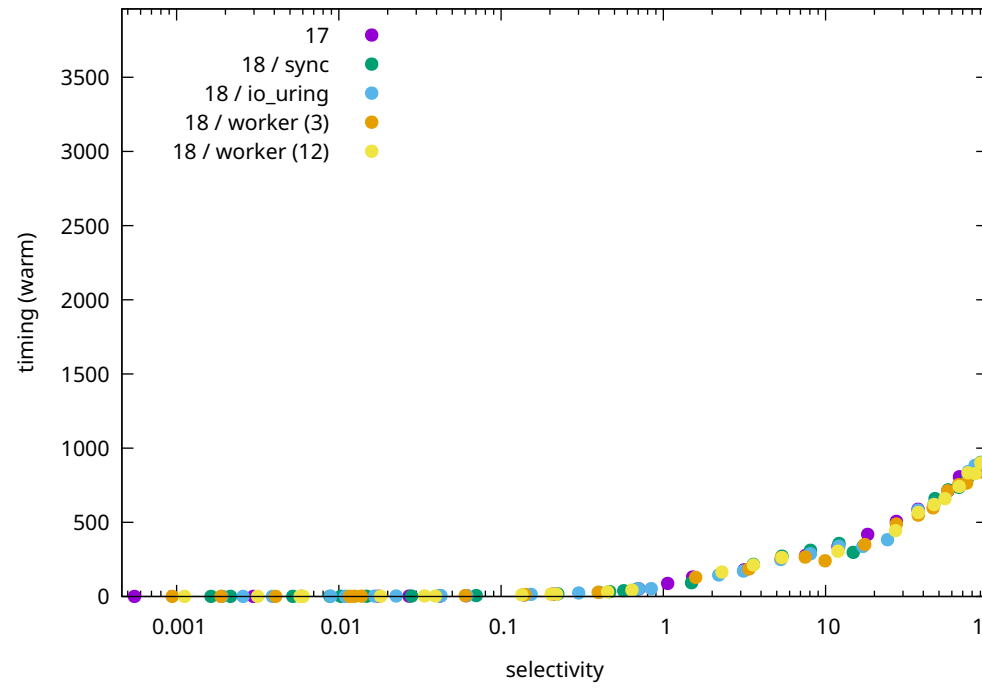
cyclic\_1 / indexscan / eic=



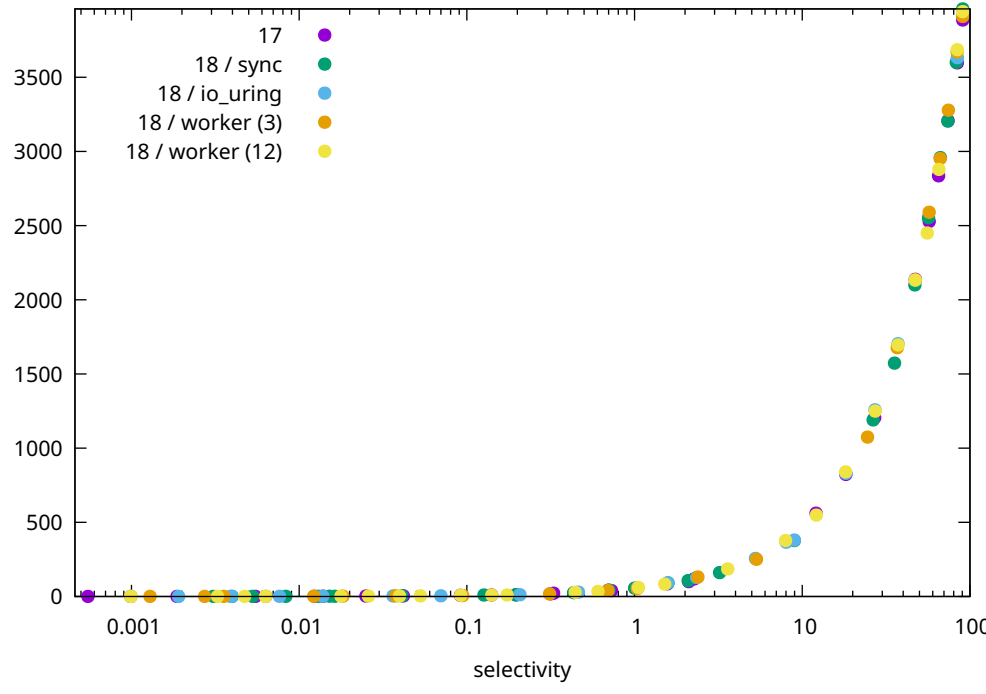
**cyclic\_1 / seqscan / eic=1**



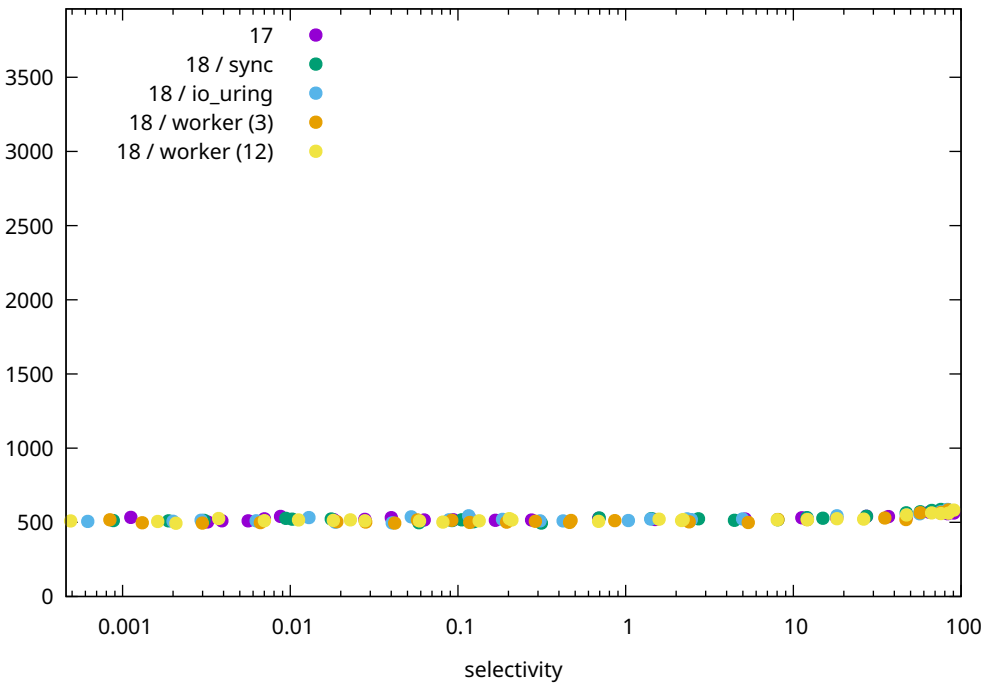
cyclic\_10 / 1 / bitmapsan



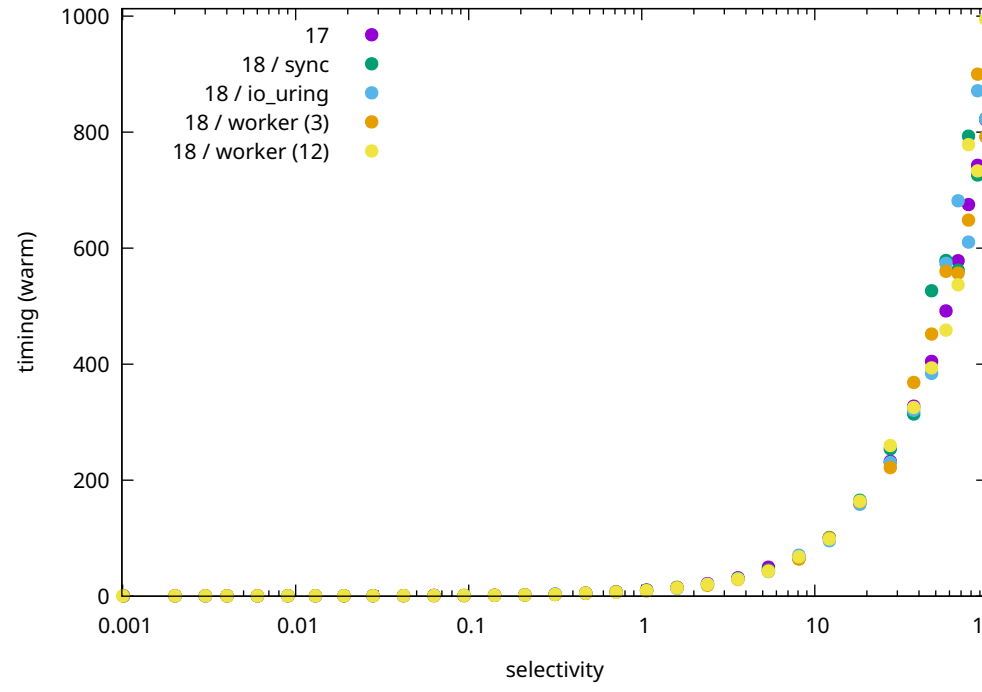
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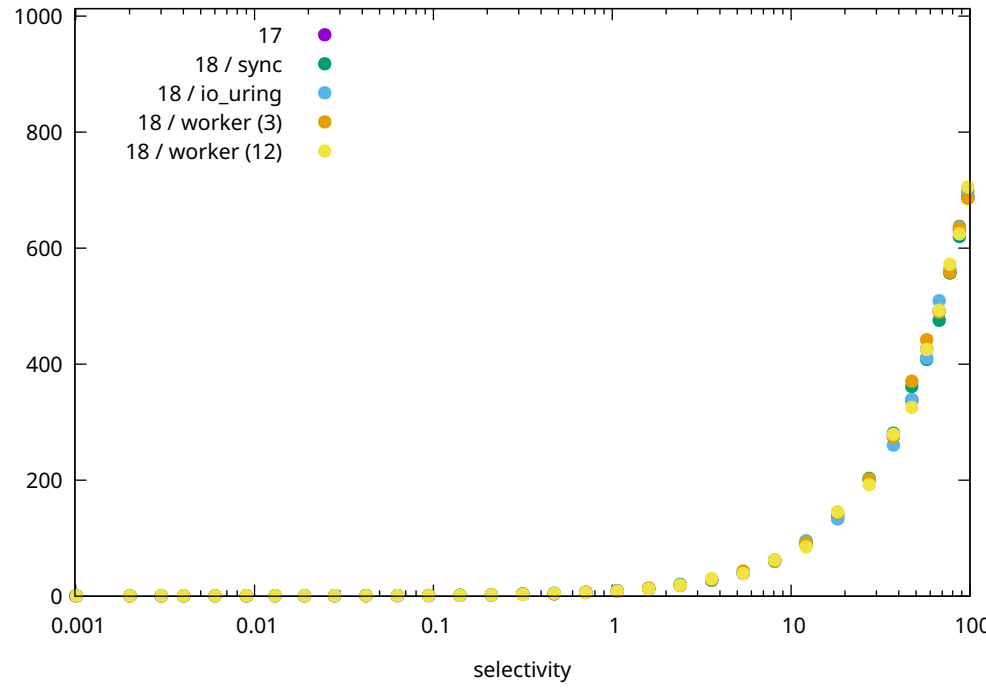
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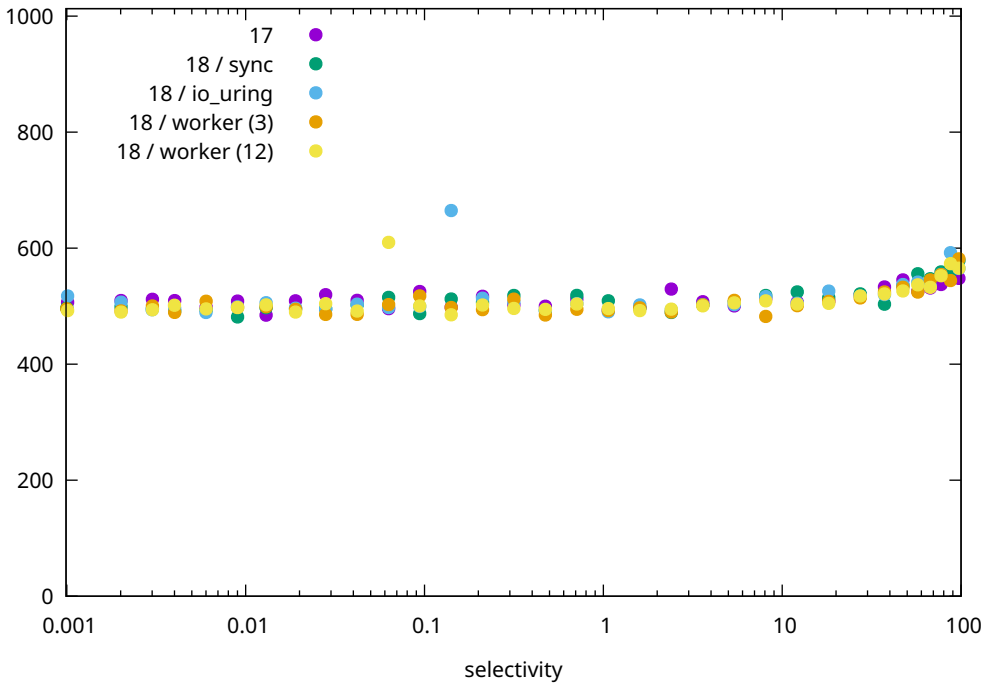
linear / 1 / bitmapscan



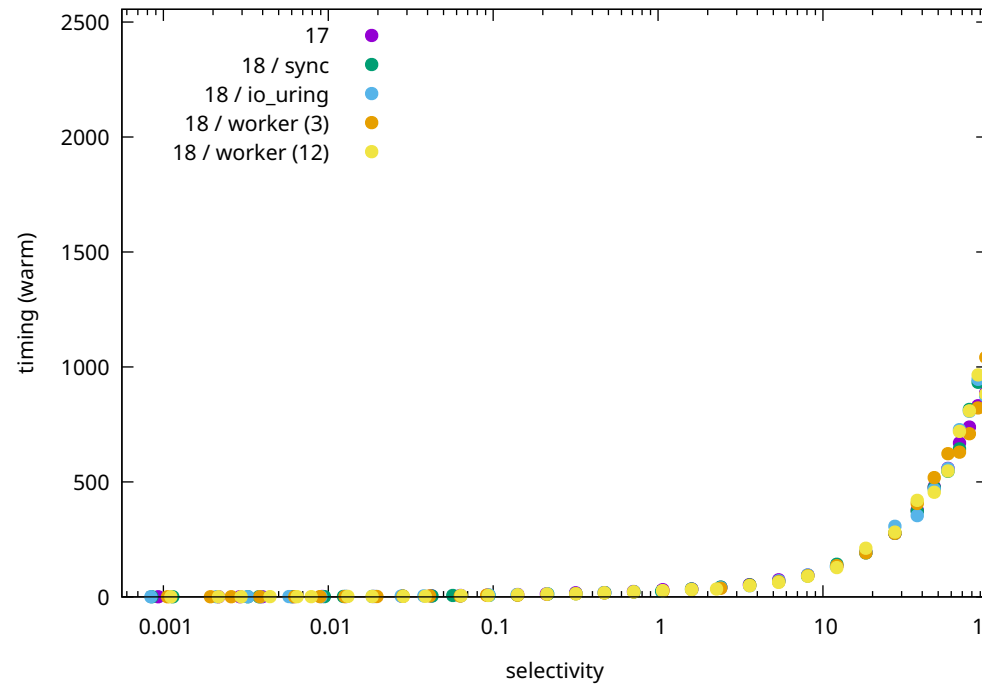
linear / indexscan / eic=1



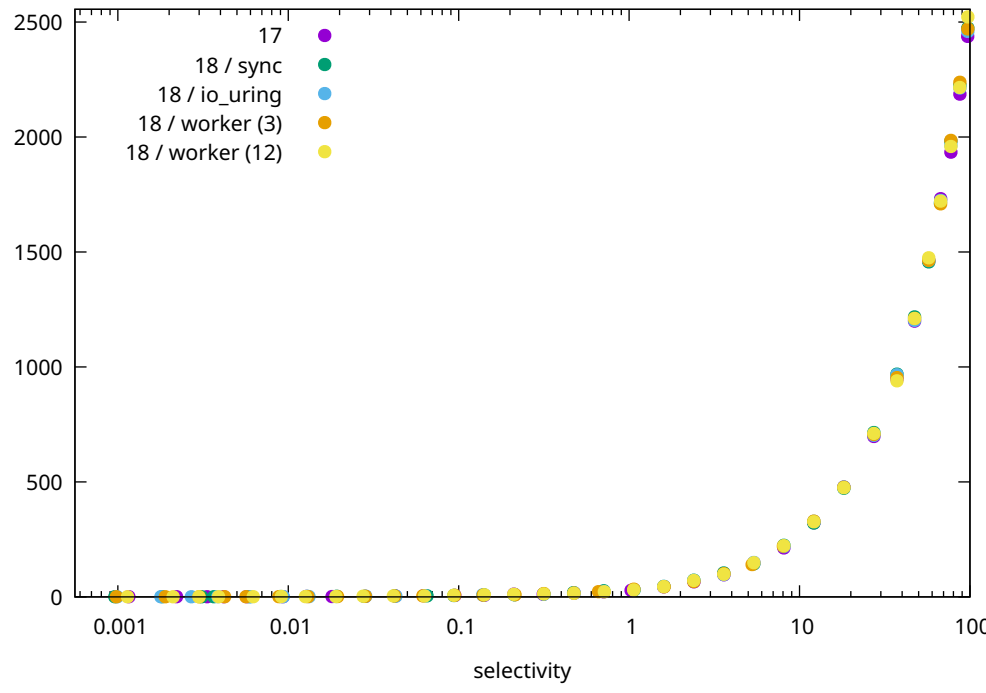
linear / seqscan / eic=1



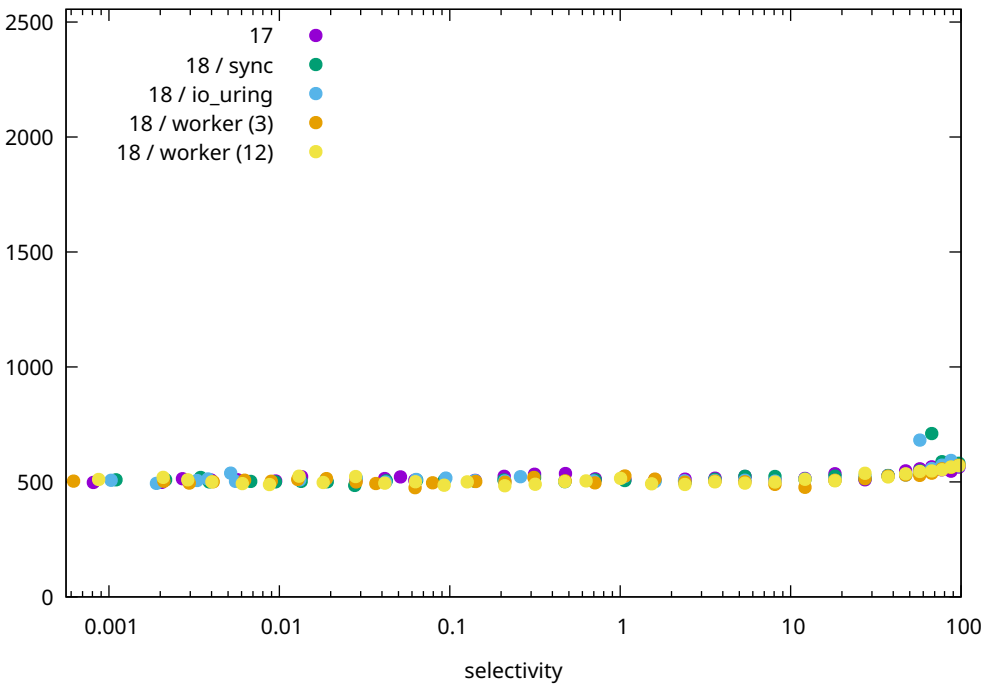
linear\_1 / 1 / bitmapsan



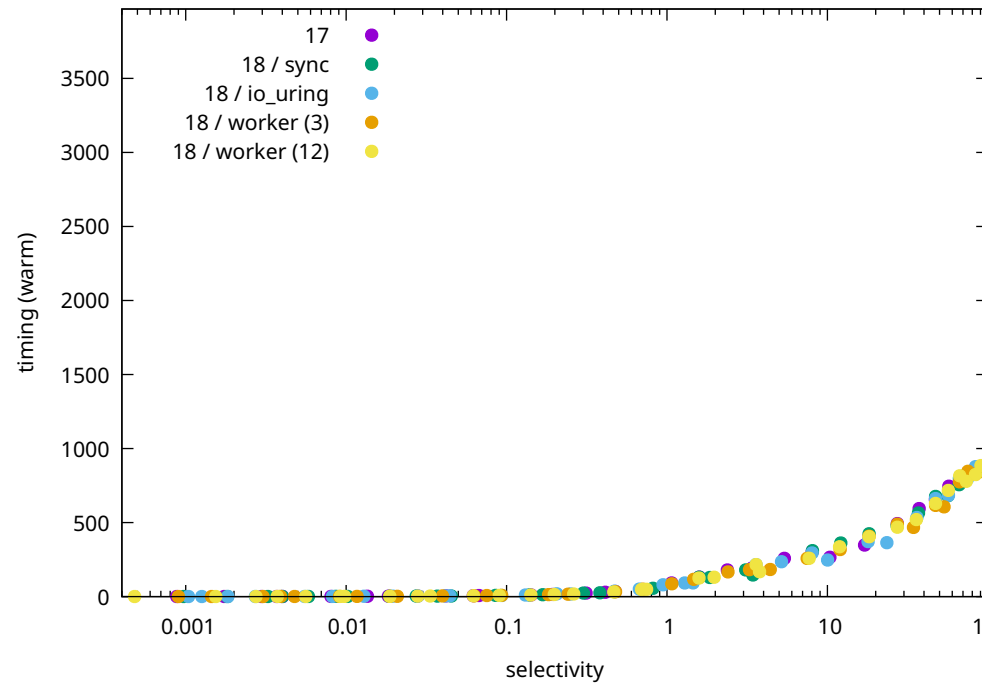
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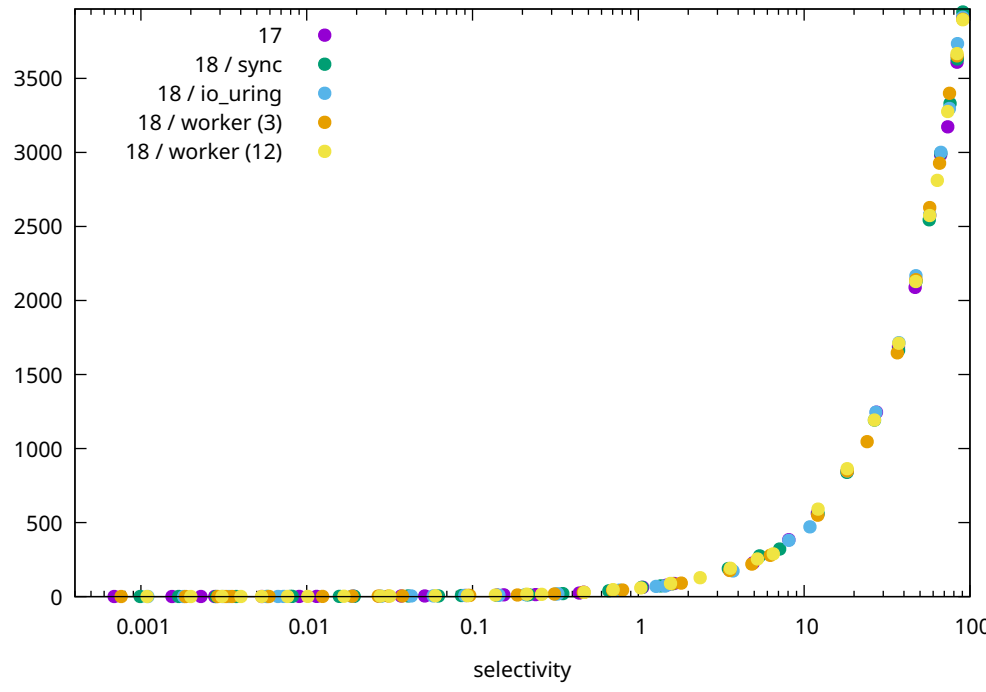
linear\_1 / seqscan / eic=1



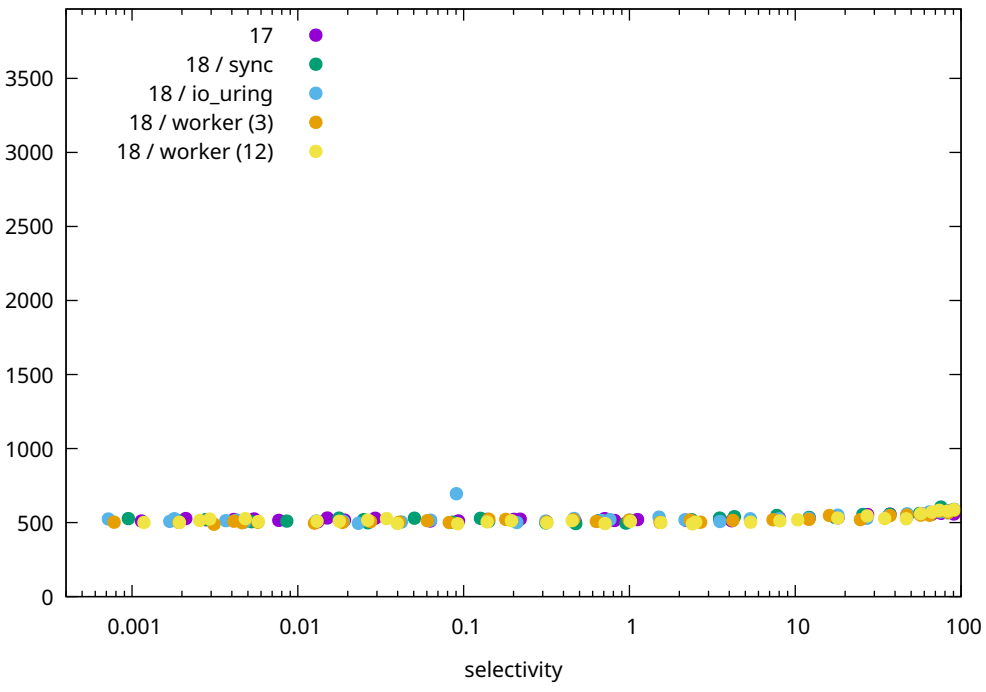
linear\_10 / 1 / bitmapsan



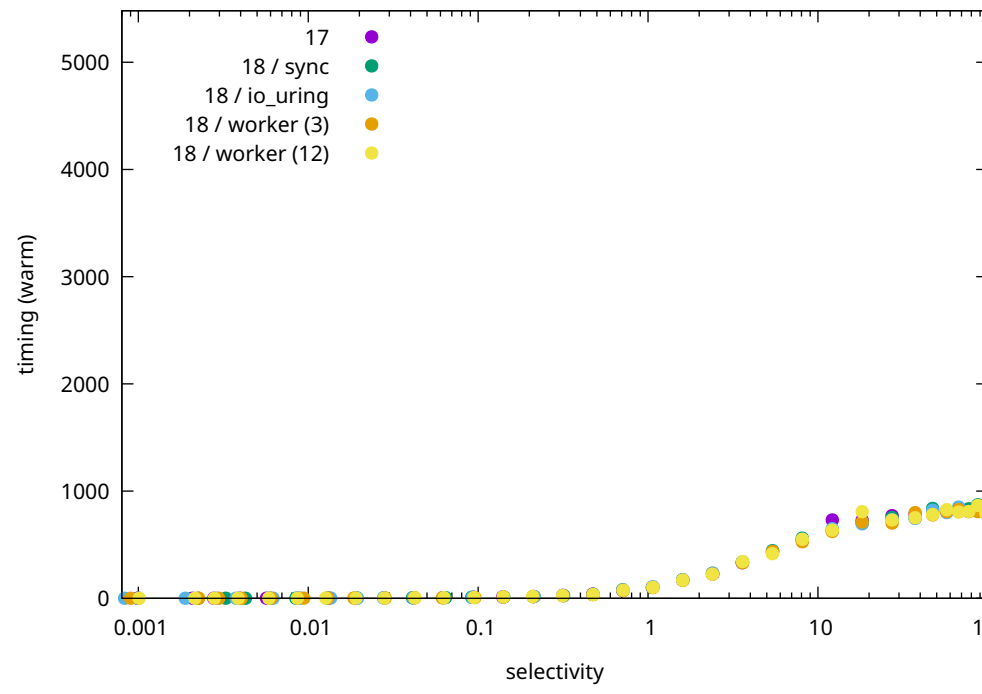
linear\_10 / indexscan / eic=



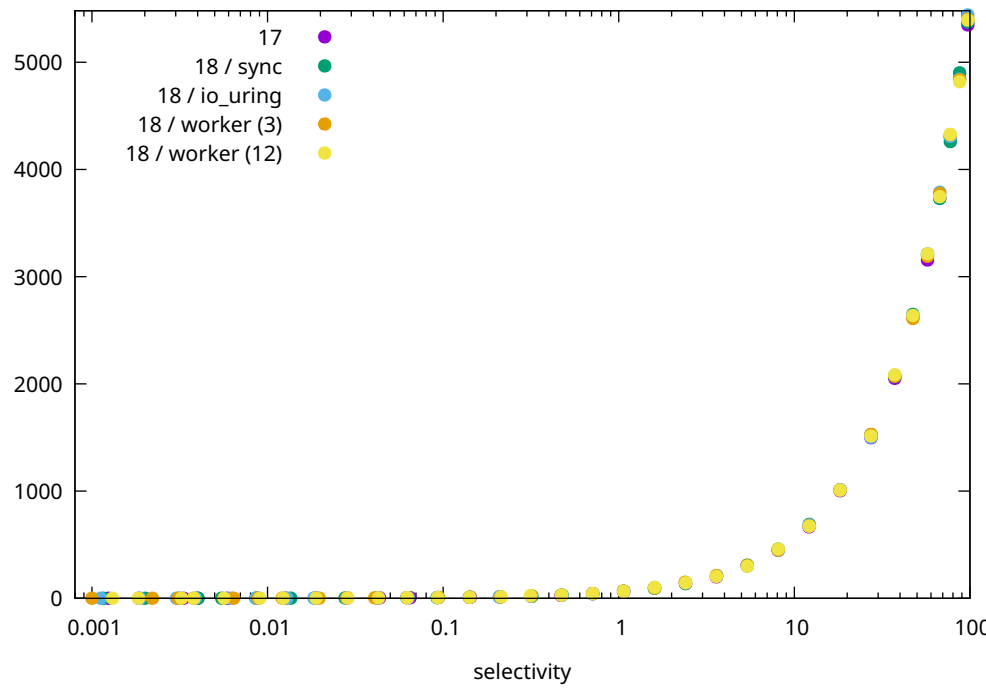
linear\_10 / seqscan / eic=1



uniform / 1 / bitmaps can



**uniform / indexscan / eic=**



**uniform / seqscan / eic=1**

