

RWA2_ENPM809Y

1.0

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Chapter 1

809y_OOPS_ROS_Package

Chapter 2

Hierarchical Index

2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

RWA2::Battery	??
RWA2::MobileRobot	??
RWA2::AerialRobot	??
RWA2::AquaticRobot	??
RWA2::LeggedRobot	??
RWA2::WheeledRobot	??
RWA2::Sensor	??

Chapter 3

Class Index

3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

RWA2::AerialRobot	Class to represent the aerial robot	??
RWA2::AquaticRobot	Class to represent the aquatic robot	??
RWA2::Battery	Class to represent the battery of the robot	??
RWA2::LeggedRobot	Class to represent the legged robot	??
RWA2::MobileRobot	Class to represent the mobile robot	??
RWA2::Sensor	Class to represent the sensor	??
RWA2::WheeledRobot	Class to represent the wheeled robot	??

Chapter 4

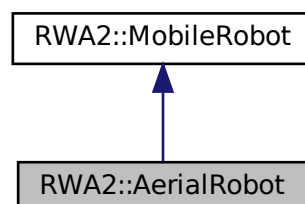
Class Documentation

4.1 RWA2::AerialRobot Class Reference

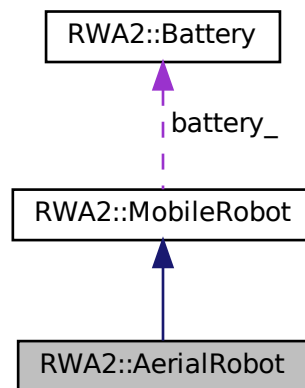
Class to represent the aerial robot.

```
#include <aerial_robot.h>
```

Inheritance diagram for RWA2::AerialRobot:



Collaboration diagram for RWA2::AerialRobot:



Public Member Functions

- [AerialRobot](#) (double x, double y, double orientation, double speed, std::string model, std::string battery_↔ model, int battery_charge, double altitude)
Construct a new Legged Robot object.
- void [move](#) (double distance, double angle) override
Overriding function to move the aerial robot.
- void [print_Status](#) () override
Overriding function to print the status of the aerial robot.

Protected Member Functions

- void [rotate](#) (double angle) override
Overriding function to rotate the aquatic robot.

Additional Inherited Members

4.1.1 Detailed Description

Class to represent the aerial robot.

4.1.2 Constructor & Destructor Documentation

4.1.2.1 AerialRobot()

```
RWA2::AerialRobot::AerialRobot (
    double x,
    double y,
    double orientation,
    double speed,
    std::string model,
    std::string battery_model,
    int battery_charge,
    double altitude ) [inline]
```

Construct a new Legged Robot object.

Parameters

<i>x</i>	// x coordinate of the robot
<i>y</i>	// y coordinate of the robot
<i>orientation</i>	// orientation of the robot
<i>speed</i>	// speed of the robot
<i>model</i>	// model of the robot
<i>battery_model</i>	// battery model of the robot
<i>battery_charge</i>	// battery charge of the robot
<i>altitude_</i>	// altitude of the robot in meter

4.1.3 Member Function Documentation

4.1.3.1 move()

```
void RWA2::AerialRobot::move (
    double distance,
    double angle ) [override], [virtual]
```

Overriding function to move the aerial robot.

Parameters

<i>distance</i>	// distance to move
<i>angle</i>	// angle to move

Implements [RWA2::MobileRobot](#).

4.1.3.2 print_Status()

```
void RWA2::AerialRobot::print_Status ( ) [override], [virtual]
```

Overriding function to print the status of the aerial robot.

Reimplemented from [RWA2::MobileRobot](#).

4.1.3.3 rotate()

```
void RWA2::AerialRobot::rotate (
    double angle ) [override], [protected], [virtual]
```

Overriding function to rotate the aquatic robot.

Parameters

<i>angle</i>	// angle to rotate
--------------	--------------------

Reimplemented from [RWA2::MobileRobot](#).

The documentation for this class was generated from the following files:

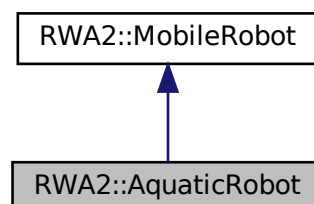
- include/aerial_robot.h
- src/aerial_robot.cpp

4.2 RWA2::AquaticRobot Class Reference

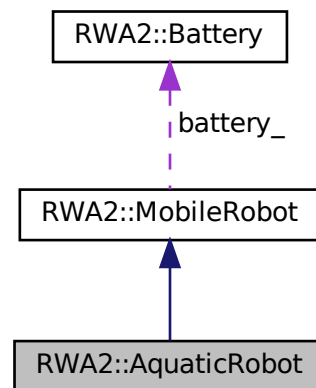
Class to represent the aquatic robot.

```
#include <aquatic_robot.h>
```

Inheritance diagram for RWA2::AquaticRobot:



Collaboration diagram for RWA2::AquaticRobot:



Public Member Functions

- [AquaticRobot](#) (double x, double y, double orientation, double speed, std::string model, std::string battery_
model, int battery_charge, double depth)
Construct a new Legged Robot object.
- void [move](#) (double distance, double angle) override
Overriding function to move the aquatic robot.
- void [print_Status](#) () override
Overriding function to print the status of the aquatic robot.

Protected Member Functions

- void [rotate](#) (double angle) override
Overriding function to rotate the aquatic robot.

Additional Inherited Members

4.2.1 Detailed Description

Class to represent the aquatic robot.

4.2.2 Constructor & Destructor Documentation

4.2.2.1 AquaticRobot()

```
RWA2::AquaticRobot::AquaticRobot (
    double x,
    double y,
    double orientation,
    double speed,
    std::string model,
    std::string battery_model,
    int battery_charge,
    double depth ) [inline]
```

Construct a new Legged Robot object.

Parameters

<i>x</i>	// x coordinate of the robot
<i>y</i>	// y coordinate of the robot
<i>orientation</i>	// orientation of the robot
<i>speed</i>	// speed of the robot
<i>model</i>	// model of the robot
<i>battery_model</i>	// battery model of the robot
<i>battery_charge</i>	// battery charge of the robot
<i>depth</i>	// depth of the robot in meter

4.2.3 Member Function Documentation

4.2.3.1 move()

```
void RWA2::AquaticRobot::move (
    double distance,
    double angle ) [override], [virtual]
```

Overriding function to move the aquatic robot.

Parameters

<i>distance</i>	// distance to move
<i>angle</i>	// angle to move

Implements [RWA2::MobileRobot](#).

4.2.3.2 print_Status()

```
void RWA2::AquaticRobot::print_Status ( ) [override], [virtual]
```

Overriding function to print the status of the aquatic robot.

Reimplemented from [RWA2::MobileRobot](#).

4.2.3.3 rotate()

```
void RWA2::AquaticRobot::rotate (
    double angle ) [override], [protected], [virtual]
```

Overriding function to rotate the aquatic robot.

Parameters

<i>angle</i>	// angle to rotate
--------------	--------------------

Reimplemented from [RWA2::MobileRobot](#).

The documentation for this class was generated from the following files:

- include/aquatic_robot.h
- src/aquatic_robot.cpp

4.3 RWA2::Battery Class Reference

Class to represent the battery of the robot.

```
#include <battery.h>
```

Public Member Functions

- [Battery](#) (const std::string &model, int initial_charge=100)
Construct a new [Battery](#) object.
- void [start_charging](#) ()
Method to start charging the battery.
- void [discharge](#) (double amount)
Method to discharge the battery.
- int [get_current_charge](#) () const
Get the current charge object.

4.3.1 Detailed Description

Class to represent the battery of the robot.

4.3.2 Constructor & Destructor Documentation

4.3.2.1 Battery()

```
RWA2::Battery::Battery (
    const std::string & model,
    int initial_charge = 100 ) [explicit]
```

Construct a new [Battery](#) object.

Parameters

<i>model</i>	// model of the battery
<i>initial_charge</i>	// initial charge of the battery

4.3.3 Member Function Documentation

4.3.3.1 discharge()

```
void RWA2::Battery::discharge (
    double amount )
```

Method to discharge the battery.

Parameters

<i>amount</i>	// amount of battery to discharge
---------------	-----------------------------------

4.3.3.2 get_current_charge()

```
int RWA2::Battery::get_current_charge ( ) const
```

Get the current charge object.

Returns

int // current charge of the battery

4.3.3.3 start_charging()

```
void RWA2::Battery::start_charging ( )
```

Method to start charging the battery.

The documentation for this class was generated from the following files:

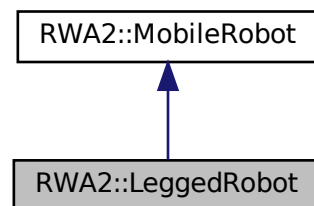
- include/battery.h
- src/battery.cpp

4.4 RWA2::LeggedRobot Class Reference

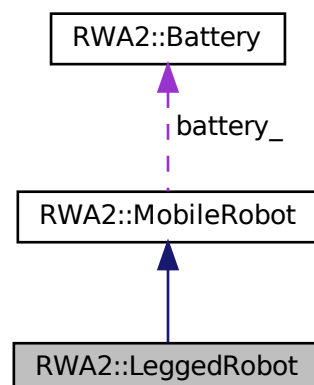
Class to represent the legged robot.

```
#include <legged_robot.h>
```

Inheritance diagram for RWA2::LeggedRobot:



Collaboration diagram for RWA2::LeggedRobot:



Public Member Functions

- void `move` (double distance, double angle) override
Overriding function to move the legged robot.
- void `print_Status` () override
Overriding function to print the status of the legged robot.
- `LeggedRobot` (double x, double y, double orientation, double speed, std::string model, std::string battery_model, int battery_charge, double height)
Construct a new Legged Robot object.

Protected Member Functions

- void `rotate` (double angle) override
Overriding function to rotate the legged robot.

Additional Inherited Members

4.4.1 Detailed Description

Class to represent the legged robot.

4.4.2 Constructor & Destructor Documentation

4.4.2.1 LeggedRobot()

```
RWA2::LeggedRobot::LeggedRobot (
    double x,
    double y,
    double orientation,
    double speed,
    std::string model,
    std::string battery_model,
    int battery_charge,
    double height ) [inline]
```

Construct a new Legged Robot object.

Parameters

<code>x</code>	// x coordinate of the robot
<code>y</code>	// y coordinate of the robot
<code>orientation</code>	// orientation of the robot
<code>speed</code>	// speed of the robot
<code>model</code>	// model of the robot
<code>battery_model</code>	// battery model of the robot
<code>battery_charge</code>	// battery charge of the robot
<code>height</code>	// height of the robot

4.4.3 Member Function Documentation

4.4.3.1 move()

```
void RWA2::LeggedRobot::move (
    double distance,
    double angle ) [override], [virtual]
```

Overriding function to move the legged robot.

Parameters

<i>distance</i>	// distance to move
<i>angle</i>	// angle to move

Implements [RWA2::MobileRobot](#).

4.4.3.2 print_Status()

```
void RWA2::LeggedRobot::print_Status ( ) [override], [virtual]
```

Overriding function to print the status of the legged robot.

Reimplemented from [RWA2::MobileRobot](#).

4.4.3.3 rotate()

```
void RWA2::LeggedRobot::rotate (
    double angle ) [override], [protected], [virtual]
```

Overriding function to rotate the legged robot.

Parameters

<i>angle</i>	// angle to rotate
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Reimplemented from [RWA2::MobileRobot](#).

The documentation for this class was generated from the following files:

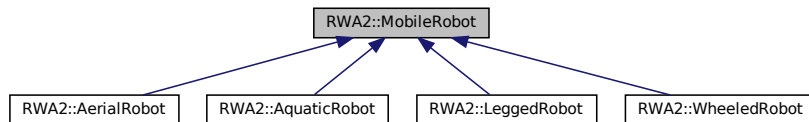
- include/legged_robot.h
- src/legged_robot.cpp

4.5 RWA2::MobileRobot Class Reference

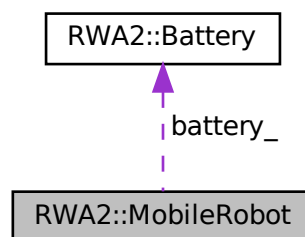
Class to represent the mobile robot.

```
#include <mobile_robot.h>
```

Inheritance diagram for RWA2::MobileRobot:



Collaboration diagram for RWA2::MobileRobot:



Public Member Functions

- **MobileRobot** (double x, double y, double orientation, double speed, std::string model, std::string battery_
model, int battery_charge)
- virtual void **move** (double distance, double angle)=0
- virtual void **print_Status** ()
- void **add_Sensor** (std::unique_ptr< [RWA2::Sensor](#) > sensor)
- void **get_sensor_Values** (uint duration)

Protected Member Functions

- virtual void **rotate** (double angle)

Protected Attributes

- std::pair< double, double > **position_**
- double **orientation_**
- double **speed_** {0.0}
- std::string **model_**
- [RWA2::Battery](#) **battery_**
- std::vector< std::unique_ptr< [RWA2::Sensor](#) > > **sensors_**

4.5.1 Detailed Description

Class to represent the mobile robot.

The documentation for this class was generated from the following files:

- include/mobile_robot.h
- src/mobile_robot.cpp

4.6 RWA2::Sensor Class Reference

Class to represent the sensor.

```
#include <sensor.h>
```

Public Member Functions

- [Sensor](#) (const std::string &model)
Construct a new [Sensor](#) object.
- void [read_data](#) (unsigned int duration)
Overriding function to print the status of the sensor.

4.6.1 Detailed Description

Class to represent the sensor.

4.6.2 Constructor & Destructor Documentation

4.6.2.1 Sensor()

```
RWA2::Sensor::Sensor (
    const std::string & model ) [explicit]
```

Construct a new [Sensor](#) object.

Parameters

<i>model</i>	// model of the sensor
--------------	------------------------

4.6.3 Member Function Documentation

4.6.3.1 read_data()

```
void RWA2::Sensor::read_data (
    unsigned int duration )
```

Overriding function to print the status of the sensor.

Parameters

<i>duration</i>	// duration of the sensor reading
-----------------	-----------------------------------

The documentation for this class was generated from the following files:

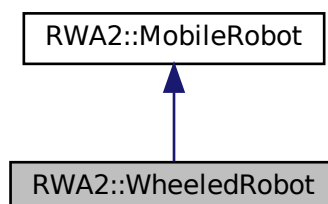
- include/sensor.h
- src/sensor.cpp

4.7 RWA2::WheeledRobot Class Reference

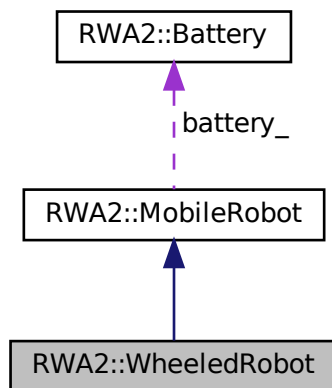
Class to represent the wheeled robot.

```
#include <wheeled_robot.h>
```

Inheritance diagram for RWA2::WheeledRobot:



Collaboration diagram for RWA2::WheeledRobot:



Public Member Functions

- [WheeledRobot](#) (double x, double y, double orientation, double speed, std::string model, std::string battery_↔ model, int battery_charge, double desired_speed)
Construct a new Wheeled Robot object.
- void [move](#) (double distance, double angle) override
Overriding function to move the wheeled robot.
- void [print_Status](#) () override
Overriding function to print the status of the wheeled robot.

Protected Member Functions

- void [rotate](#) (double angle) override
Overriding function to rotate the wheeled robot.

Additional Inherited Members

4.7.1 Detailed Description

Class to represent the wheeled robot.

4.7.2 Constructor & Destructor Documentation

4.7.2.1 WheeledRobot()

```
RWA2::WheeledRobot::WheeledRobot (
    double x,
    double y,
    double orientation,
    double speed,
    std::string model,
    std::string battery_model,
    int battery_charge,
    double desired_speed ) [inline]
```

Construct a new Wheeled Robot object.

Parameters

<i>x</i>	// x coordinate of the robot
<i>y</i>	// y coordinate of the robot
<i>orientation</i>	// orientation of the robot
<i>speed</i>	// speed of the robot
<i>model</i>	// model of the robot
<i>battery_model</i>	// battery model of the robot
<i>battery_charge</i>	// maximum battery charge of the robot
<i>desired_speed</i>	// desired speed of the robot

4.7.3 Member Function Documentation

4.7.3.1 move()

```
void RWA2::WheeledRobot::move (
    double distance,
    double angle ) [override], [virtual]
```

Overriding function to move the wheeled robot.

Parameters

<i>distance</i>	// distance to move
<i>angle</i>	// angle to rotate

Implements [RWA2::MobileRobot](#).

4.7.3.2 print_Status()

```
void RWA2::WheeledRobot::print_Status ( ) [override], [virtual]
```


Overriding function to print the status of the wheeled robot.

Reimplemented from [RWA2::MobileRobot](#).

4.7.3.3 rotate()

```
void RWA2::WheeledRobot::rotate (  
    double angle ) [override], [protected], [virtual]
```

Overriding function to rotate the wheeled robot.

Parameters

<i>angle</i>	// angle to rotate
--------------	--------------------

Reimplemented from [RWA2::MobileRobot](#).

The documentation for this class was generated from the following files:

- include/wheeled_robot.h
- src/wheeled_robot.cpp

