THARUN V PUTHANVEETTIL

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Research Interest: Pattern Recognition | Human-Robot Interaction | Multi-Modal Networks | Machine Vision | Cognitive Science

EDUCATION

University of Maryland

Master of Engineering in Robotics (GPA:3.88/4.0)

Aug. 2022 – May 2024 *Maryland, USA*

Vellore Institute of Technology

Bachelor of Technology in Electronics and Communication (GPA:8.59/10.0)

Jul. 2014 – Apr 2018

Vellore, India

EXPERIENCE

Robotics Intern | Multi-Modal Networks, Robotics, Deep Learning, Security, Representation Learning *CATT Labs*

Feb 2023 – Present *Maryland, USA*

- Formulating functional and behavioral attacks to model the baseline behavior of the ROS1 autonomy stack.
- Developing Multi-Modal anomaly detectors for robots, enabling the ability to identify injections causing abnormalities.
- Creating a standardized metric to measure and parameterize the safety of robots and cyber-physical systems.
- Designed targetted Data Flooding & Man In The Middle attacks with 40%-60% stealth rate, on ROS1 navigation stack.
- Achieved 91% accuracy with LSTM-based sequential models in detecting anomalies from temporal robot system call data.
- Modelled an 86% accurate GCN+LSTM+Autoencoder-based anomaly detector for spatiotemporal robot sensor data.
- Developed a responsive web interface for live robot tracking and control, facilitating device-agnostic robot operation.
- Built a Flask-powered web app for robot waypoint navigation, enabling twofold acceleration in the data collection pipeline.

Graduate Research Assistant | Deep Learning, Robotics, Human-Robot Interaction

Nov 2022 – Jan 2023

Maryland, USA

- Perception and Robotics Group, UMD
 - Worked on "Human-Robot Interaction using Multi-Modal interaction schemes" under Dr. Snehesh Shrestha .
 Implemented an Imitation Learning-based policy to teach robot, actions from human demonstration, speech & gestures.

Robotics Research Intern | Deep Learning, Human-Robot Interaction, Computer Vision

June 2021 - Dec 2021

Indian Institute of Science

Banglore, India

- Implemented a robotic manipulator based *Precision Weeding Robot* to optimize pesticide usage in indoor farms.
- Developed YoloR-based crack detection algorithm with 94% accuracy for asset inspection challenge at IROS21.
- Developed a UNet-based Monocular Depth Estimation model using the NYU Dataset with 94% accuracy.
- Conceptualized a poster on "Event-based Dynamic Obstacle Avoidance in Outdoor Environments" for IROS21.

Project Engineer | Deep Learning, HCI, Computer Vision, Recommendation Engine, Pattern Recognition Jul. 2018 – May 2021 CTO Office, Wipro Digital Banglore, India

- Led as the AI Project Lead at the Innovation team, orchestrating the quarterly project lineup.
- Developed a 2D CNN-based tool tracking system using Leap Motion controller, enhancing hardware assembly pipelines.
- Engineered a mobile-centric insurance solution with a Transfer Learning-based car model detector(96% acc.) with Tflite.
- Implemented Generative AI and learning-based algorithms for my Style, Wipro's top 2 retail solutions for the year 2020.
- Designed a Robotics solution for the 'Smart Airport' product improving customer traction by 20%.

PUBLICATIONS

- [1] "Pose Fusion: Multi-View Pose Integration for Comprehensive Action Recognition". [pre-published print]
- [2] "Striking the Balance: Human Pose Estimation based Optimal Fall Recognition". [pre-published print]
- [3] "Application of Mobile Collaborative Robot using Deep Learning in Precision Weed Control of Large Farms". Elsevier 2021 [manuscript]
- [4] "A Univariate Data Analysis Approach for Rainfall Forecasting". ICCIS 2020 [manuscript] [link]
- [5] "Prediction of Rainfall Using Data Mining Techniques". ICICCT 2018 [link]
- [6] "Wall climbing robot using soft robotics". ICPCSI 2017 [link]

PATENTS

AGGRIP (In Progress) [link]

Oct 2021 – Present

- Engineered a manipulator gripper for precision weeding (plucking and spraying) tailored to identified weed types.
- The unique design ensures minimal contact with non-weeds using an adaptive vision-based control mechanism.

Programming: Python, C/C++, SQL (MySQL), JavaScript, HTML/CSS, Matlab, Labview, Docker, GIT

AI/ML/Data Science Libraries: Tensorflow, Pytorch, OpenCV, Keras, Scikit-Learn, Tableau

AI/ML Algorithms: Reinforcement Learning, Imitation Learning, Graph Analysis, TSA, NLP, Gen AI, Federated Learning

UI/UX/AR/VR/MR/Simulation: Unity, Three.js, A-frame, AR.js, Vuforia, Gazebo, Rviz

Embedded/IOT/Robotics: ROS, ROS2, MQTT, HTTP, Socket, Softrobotics

Robotic Platforms: Turtlebot 2, Turtlebot 3, Delta, OpenManipulator-X, Husky, M500 Drone

PROJECTS

PoseFusion - Multi-view Action Recognition | Python, Pytorch, OpenCV [link]

Nov 2023 - Dec 2023

- Developed a pipeline for view-based pose aggregation for action recognition in partial/no occlusion scenarios.
- GCN+Transformer multi-view aggregation model achieved an accuracy of 96% for multi-class action recognition.
- Implemented a custom data loader to enable batch training for graph data that improved training speed by 4 times.

Human Pose Estimation based Fall Recognition | Python, Tensorflow [link]

Nov 2023 – Dec 2023

- Developed a **Human Pose Estimation** keypoints based Fall Detection model. Identified optimal framerate for fall detection.
- Quantified the potency of each keypoints in improving the detection accuracy. Analyzed the relevance of camera-angle.
- Custom Graph CNN + Transformer-based Fall Detection model achieved 95%(avg.) accuracy on both UR & NTU dataset.

Maze Runner | C++, ROS2, Gazebo, RViz [link1] [link2]

Nov 2023 - Dec 2023

- Implemented autonomous navigation in a maze, based on dynamic cues received from Aruco markers in Gazebo world.
- Implemented a ROS2 Action-Client server to utilize the NAV2 to perform visual feed-based waypoint navigation.

Leonardo - Autonomous Retrieval UGV | Python, Arduino, OpenCV [video]

Feb 2023 - May 2023

- Constructed a Barron robot equipped with an IMU, Encoder, Rpi camera, and servo-based arm.
- Implemented a Visual Servoing-based low-level controller for object 'Pick and Place' using the attached arm.
- Developed an algorithm through **sensor fusion** of IMU, Enocoder, & Range sensor for rapid localization in confined zones.

Auto Platoon | Python, OpenCV, Pytorch [video] [link]

Apr 2023 - May 2023

- Deployed a bio-inspired multi-agent leader-follower system for modular & energy-efficient transportation.
- Created a YoloV7 and Kalman Filter-based agent tracking algorithm incorporating dynamic obstacle avoidance.
- Developed a **Socket** communication-based connected-vehicle communication strategy.
- Implemented a Visual Servoing-based motion planner and low-level controller for agent tracking and obstacle avoidance.

ACO-RRT* - Bio-Inspired Path Planning | Python, Numpy [link]

May 2023 - Jun 2023

- Implemented a Bio-Inspired path planning algorithm for quickly exploring random trees by foraging behavior of ants.
- Improvised the sampling strategy of Traditional RRT* with the Ant Colony Optimization technique.
- Achieved 1.4 times and 3.54 times faster convergence (than RRT*) in finding the 'first path' and 'ideal path' respectively.

Autonomous Weeding Robot | Python, Matlab, OpenCV, Tensorflow, Pytorch [video]

June 2021 - Present

- Implemented a robotic manipulator-based precision weeding robot for optimizing pesticide usage in indoor farms.
- Created a YoloR object detection model trained on augmented synthetic data for weed localization with 98% accuracy.
- Implemented an Inverse Kinematics solver based on supervised **Behavioral Cloning** for precise manipulation.

$\textbf{my Style} \mid \textit{Python, OpenCV, Tensorflow, Pytorch, Mysql, Flask} \text{ [link1] [link2] [video]}$

Jun 2019 - Sep 2019

- An end-to-end AI-powered shopping app to reduce trial room drops and improve scope for apparel customization.
- Implemented a human body measurement extraction module based on 2D photogrammetry & Body Pose Estimation
- Developed a **RASA** framework-based **chatbot** that can give personalized dress recommendations based on the user's body measurements, shape, color preference, and occasion of interest.
- Modelled a **Content-based recommendation engine** for apparel recommendation.
- Developed a GAN-based product customization model for dynamic apparel styling.
- Engineered a supervised Fit Analyzer model that evaluates the fit of the chosen apparel in terms of a 'Fit %' metric.

Other Robotics Projects: | [A* Planner] | [Dijkstra Planner] | [Irona] | [Robobutler]
Other AI/ML Projects: | [SLIC] | [Image Outpainting] | [Virtual Try-On] | [RL Cricket]

Aug 2022 - May 2023

July 2018 - Dec 2023

ACHIEVEMENTS

RAMI Cascade Campaign - IEEE/RSJ IROS 2021 [link]

• Secured 3rd place for providing an aerial robotic solution for asset Inspection and Management (I&M).

Late Breaking Results - IEEE/RSJ IROS 2021 [link]

• Poster on "Event-based Dynamic Obstacle Avoidance in Outdoor Environments" accepted as the top 25 posters.

Winter School Projects - IEEE RAS 2021 [link]

• Finished as Top 2 teams to complete 4/4 tasks with a presentation for a challenge on "SLAM in Deformable Environments"