

CS775 Paper Abstract : Locomotion Skills for Simulated Quadrupeds

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1 Introduction

Use this template to write your paper abstract and produce a pdf using pdflatex.

Introduce the problem solved in the paper in the first section and describe why is it interesting.

2 Problem Scope

Talk about the scope of the problem here.

3 Solution

Summarize the solution here - you can stretch your description to maximum to one page (both sides of a A4 sheet).

4 Important

Learn to use bibtex and how to include citations/references your document. Everybody should at least have one reference - of the paper you are presenting. You may include more if you refer to them in your text.

The **MOST** important aspect of writing this abstract is writing it in your own words - do NOT copy verbatim from the paper.

Please write whatever you understand. You are also free to write about things in the paper that you think are interesting, difficult, not easy to understand or implement. Try to think

about what you have learnt in graphics so far and place the paper in that context. [1]

5 References

References

- [1] S. Coros, A. Karpathy, B. Jones, L. Reveret, and M. van de Panne. Locomotion skills for simulated quadrupeds. *ACM Transactions on Graphics*, 30(4):Article TBD, 2011.