

## CS 447/547: Game Design Project 2

### Readme



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### **Abstract**

*Iron Legends* is a top-down arcade-style tank combat game. The goal is simple: total domination! Players will strap themselves into the cockpit of a tank and blast, smash, and detonate anyone and everyone who dares to stand in their way. With two different modes of gameplay—single-player and networked multiplayer—combatants can pit their wits and their bravery against legions of computer-controlled tanks or test their mettle against friend and foe alike. Let the mayhem begin!

## **1 Technical Showpieces**

### **1.1 Multiplayer via Networking**

### **1.2 Artificial Intelligence**

### **1.3 Dual Mode: Single/Multi Player**