Sets

Another New Data Type: Sets

- Our familiar data types:
 - **int**eger: 1, 13, 42
 - floating point: 3.1415, 0.25, 7502.34
 - string: "a", "abc", "Fred", "Now is the time\n"
 - list: [1, 2, 3], ["Fred", "John", "Mary", "Sue"]
 - tuple: (1,2,3), ("Fred", "John", "Mary", "Sue")
 - **dictionary**: {"Fred": 3, "Judy": 6, "Elaine": 9, "Mark": 2}
- Another data-type
 - set: {"Fred", "Judy", "Elaine", "Mark"}

Set Properties

- Set: object that stores a collection of data in same way as mathematical set
 - All items must be unique
 - Set is unordered
 - Elements can be of different data types

Creating Sets

Create empty set

```
mySet = set()
```

• mySet = {<item1>, <item2>, <item3>, ...}

Or can use set() function with any sequence

```
mySet = set(<list>) #duplicate items are discarded
mySet = set(<tuple>)
mySet = set(<string>)
mySet = set(<dictionary>) #gives keys only
```

Working with Sets

- *in* tests if item is in a set
 - e.g., "John" *in* mySet #True if "John" is in set
 - not in tests if item is not in set
- No way to index into sets
 - No need; just need to know if items in or not
- Get number of items:
 - len(<set name>)

Sets are Mutable (via methods)

- <set name>.<method>()
- add(<item>): adds item (unless duplicate)
- update(<sequence>): adds items
- remove(<item>): deletes item
- discard(<item>): deletes item (no KeyError)
- pop(): returns random item and deletes it
 - Note: not popitem() (which is for dictionaries)
- clear(): empties set

Looping through Set

```
for <item> in <set>:
    <do something with item>
```

Only 1 way to use *while* loop with set while len(s) > 0:

item = s.pop()

<do something with item>

Combining Sets

- set1 | set2: union
 - Or set1.union(set2)
- set1 & set2: intersection
 - Or set1.intersection(set2)

Comparing Sets

- set1 > set2: superset?
- set1 >= set2: equal or superset?
 - Or set1.issuperset(set2)
- set1 < set2: subset?</p>
- set1 <= set2: equal or subset?</p>
 - Or set1.issubset(set2)