## **Partial Order Reduction**

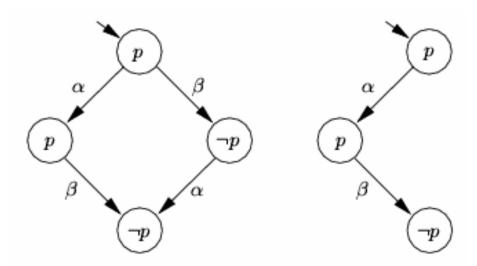
Part 8

### State Space Reduction

- reduce the number of explored states and transitions by exploiting redundancies in the state space
  - redundancies with respect to a property
- requirement on the reduction
  - the property holds in the reduced state space iff it holds in the full state space

#### Example

- exploit commutativity of concurrently enabled transitions
- ▶ property: ◊¬p



# **Concrete and Abstracted State Spaces**

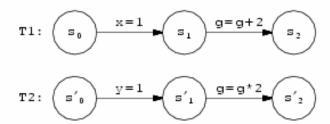


Figure 4.2 The Labeled Transition Systems T1 and T2

0,0,0 x = 1y = 11,0,0 0,1,0 g=g\*2 g=g+21,1,0 1,0,2 0,1,0 v=1\ g = g + 2g=g\*2 1,1,0 1,1,2 g = g \* 2g = g + 21,1,4 1,1,2

**Figure 4.3** Full and Reduced Depth-First Search for  $T1 \times T2$  state labels: (x, y, g), reduced state graph = solid line arrows

 Properties valid in full and reduced state graph

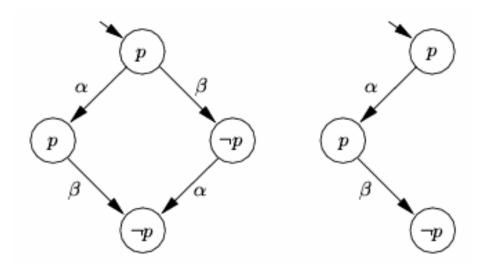
$$\Box (g=0 \lor g>x)$$

$$\Diamond (g\geq 2)$$

$$(g=0) U (x=1)$$

 Property valid only in reduced state graph

### **Relevance of Order of Concurrent Transitions**



#### Note

- order in which concurrent transitions are executed is often irrelevant with respect to the overall behaviour of the system
- yet, LTL permits to discriminate between otherwise equivalent sequences

$$-p \land Op \land \Diamond \neg p$$

take advantage of irrelevance of concurrent transitions when ordering doesn't matter for property to be checked

# **Depth First Search**

## On-the-fly DFS with Partial Order Reduction

```
procedure explore_statespace
         set on_stack(q<sub>0</sub>);
         dfs(q_0);
end procedure
procedure dfs(q)
         work_set(q) := ample(q)
         local q';
         hash(q);
         for all elements q' of work_set(q) do
                  if q' not in hashtable
                            then set on_stack(q');
                                     dfs(q');
                  end if;
         end do;
         set completed(q);
end procedure
```

# **Ample Set**

## Calculation of ample(q) Í enabled(q)

- include sufficiently many elements from enabled(q) so that model checking algorithm delivers correct results
- use of ample(q) should lead to a significantly smaller state graph (in terms of states and transitions)
- computation of ample(q) should be doable with acceptable computation overhead

# **State Transition System**

### State Transition System

- let AP a set of atomic propositions
- a state transition system is a tuple (S, T, S<sub>0</sub>, L) where
  - S: finite set of states
  - $-S_0 \subseteq S$ : finite set of inital states
  - L: S  $\rightarrow$  2<sup>AP</sup>: function that labels every state with the atomic propositions true in that state
  - T: finite set of transition relations so that for each  $\alpha \in T$ ,  $\alpha \subseteq S \times S$
- ▶ let  $\alpha \in T$ , s∈S, then
  - α∈ enabled(s) iff (∃s'∈ S)((s, s')∈ α)
  - $\alpha$  is deterministic if for every s, there is at most one s' so that (s, s') $\in \alpha$ 
    - henceforth we only consider deterministic transitions
  - we write s'= $\alpha$ (s) for (s, s')∈  $\alpha$
- a path from a state s is a finite or infinite sequence

$$\pi = S_0 \rightarrow_{\alpha_0} S_1 \rightarrow_{\alpha_1} \dots$$

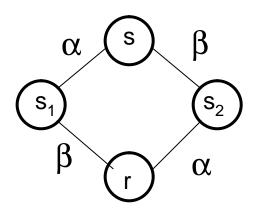
so that  $s = s_0$  and for all i,  $(s_i, s_{i+1}) \in \alpha_i$ 

## Independence

#### Independence of transitions

- I ⊆ T × T is an independence relation if I is symmetric and antireflexive and the following conditions hold for each s∈ S and for each (α, β) ∈ I:
  - 1. if  $\alpha$ ,  $\beta \in$  enabled(s) then  $\alpha \in$  enabled( $\beta$ (s)) enabledness: a pair of independent transtions do not enable each other when taken
  - 2. if  $\alpha$ ,  $\beta \in$  enabled(s) then  $\alpha(\beta(s)) = \beta(\alpha(s))$  communitativity: executing pair of independent transitions in any order results in same sate
- $\triangleright$  D := (T × T) I (the dependence relation)

# **Correctness of Pruning**



#### Elemination of one of the branches

- may deliver incorrect results if
  - 1. s<sub>1</sub> and s<sub>2</sub> may influence the outcome of the property check, i.e., the property is not insensitive to whether s<sub>1</sub> or s<sub>2</sub> is being reached
  - 2. s<sub>1</sub> or s<sub>2</sub> may have successor states other than r that would be pruned in case either of the two states did not belong to the reduced state space

# Invisisbility

#### Invisibility

- Iet T=(S, T, S₀, L) a state transition system
- let AP' ⊆ AP
- $\bullet$   $\alpha \in T$  is invisible wrt. AP' if

```
(\forall s, s' \in S \mid s' = \alpha(s)) ((L(s) \cap AP') = (L(s') \cap AP'))
```

(i.e., a transition is invisible with respect to some selected set of propositions if its execution dosn't change the truth value for the selected set of propositions.)

# **Invariance under Stuttering**

#### Invariance under Stuttering

- relationship between identically labeled sequences of states along the path through a state transition system
- two path  $\sigma$  and  $\rho$  through a state transition system are stuttering equivalent (written as  $\sigma \sim_{st} \rho$ ) if the following condition holds:
  - there are two infinite sequences of integers

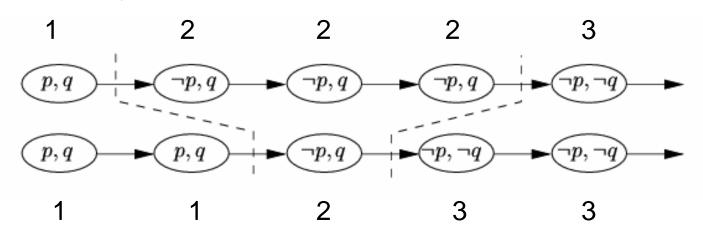
$$0 = i_0 < i_1 < \dots$$
  
 $0 = j_0 < j_1 < \dots$ 

such that for every  $k \ge 0$ 

$$L(s_{ik}) = L(s_{ik+1}) = L(s_{ik+1-1}) = L(r_{jk}) = L(r_{jk+1}) = L(r_{jk+1-1})$$

where all  $s_i$  are states from  $\sigma$  and all  $r_i$  are states from  $\rho$ .

identically labeled sequences of states are called blocks



# **Invariance under Stuttering**

### Invariance under Stuttering for LTL fomulae

- an LTL formula f is invariant under stuttering if
  - for each pair of paths  $\pi$  and  $\pi'$  such that  $\pi \sim_{\rm st} \pi'$   $\pi \models {\sf f}$  iff  $\pi' \models {\sf f}$

#### Theorem

- let LTL\_χ denote the set of all LTL formulae free of the nexttime (Ο) operator
- any property expressible in LTL\_χ is invariant under stuttering
- proof: by simple structural induction over the length of LTL\_χ formulae

# **Invariance under Stuttering**

### Stutter Invariance for Transition Systems

- Let M and M' state transition systems. M and M' are stutter invariant iff
  - they have the same set of initial states
  - for each path  $\sigma$  of M that starts in an initial state of M there is a path  $\sigma'$  of M' that starts in an initial state of M' such that  $\sigma\sim_{\rm st}\!\sigma'$
  - for each path  $\sigma'$  of M' that starts in an initial state of M' there is a path  $\sigma$  of M that starts in an initial state of M such that  $\sigma' \sim_{\text{st}} \sigma$
- Theorem
  - Let M and M' two stuttering equivalent state transition systems. Then, for every property expressed by an LTL\_ $\chi$  formula f and every initial state  $s \in S_0$  the following holds true

$$(M, s) \models f \text{ iff } (M', s) \models f$$

 I.e., LTL\_χ formulae cannot distinguish between stuttering equivalent state transition systems

#### Reduction

- exploit communitativity and invisibility for stutter invariant property specifications to reduce the size of the explored state space
- now: conditions for the construction of ample set
  - s is fully expanded, iff enabled(s) = ample(s)
  - otherwise, provide conditions for selecting ample(s) such that reduced state space satisfies property expressed by LTL\_ $\chi$  formula f

C0: at-least-one-successor rule

C1: dependent-transition rule

C2: invisibility rule

C3: cycle condition

for LTL\_χ property f, reduction depends on the set AP<sub>f</sub> of atomic propositions occurring in f

- ◆ C0: At-Least-One-Successor Rule
  - $\forall$  ( $\forall$  s  $\in$  S)(ample(s)= $\emptyset$  iff enabled(s)= $\emptyset$ )
    - i.e., if a state has at least one successor in the full state space, it has at least one successor in the reduced state space

### ◆ C1: Dependent-Transition Rule

- for all states s ∈ S
  - for all paths in the full state space starting at s, the following holds true:
    - a transition α' that is dependent on a transition α ∈ ample(s) cannot be executed without a transition from ample(s) occurring first

#### Theorem

- the transitions in enabled(s) ample(s) are all independent of those in ample(s)
- Poof: Let  $\gamma$ ∈ enabled(s) ample(s). Let  $(\gamma, \delta) \in D$  with  $\delta \in$  ample(s). Since  $\gamma \in$  enabled(s), in the full state graph there is a path starting with  $\gamma$ . Then, a transition dependent on some other transition in ample(s) would be executed before transition in ample(s), contradicting C1.

### Preservation of Correctness when Pruning Graph

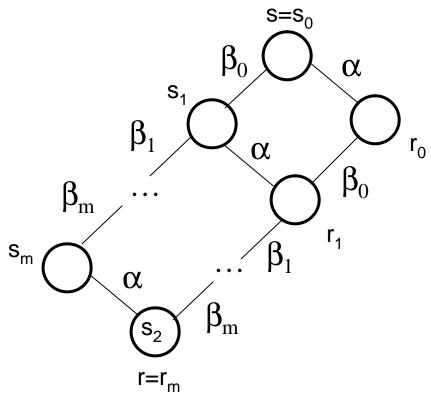
- ensure that reduced DFS algorithm, when choosing the next transition to explore from ample(s), does not prune any parts of the graph that are essential to the property
- C1 implies such a graph will have any of the following two forms:
  - case 1:  $β_0β_1...β_mα$ , where α ∈ ample(s) and each  $β_i$  is independent of all transitions in ample(s), including α, or
  - case 2:  $\beta_0\beta_1...$  where  $\beta_i$  is independent of all transitions in ample(s)
- C1 also implies that
  - if along a finite sequence of transitions  $\beta_0\beta_1...\beta_m$  starting from s none of the transitions of ample(s) have occurred, then all transitions in ample(s) remain enabled in all states reached by this transition sequence

### Preservation of Correctness when Pruning Graph

- case 1:  $\beta_0 \beta_1 ... \beta_m \alpha$ 
  - assume  $\beta_0\beta_1...\beta_m\alpha$  leads to a state r and  $\beta_0\beta_1...\beta_m\alpha$  is pruned
  - due to enabledness and commutativity applied m times, we can construct  $\alpha\beta_0\beta_1...\beta_m$  that also leads from s into state r
- case 2:  $\beta_0\beta_1$ ... c.f. later

#### Preservation of Correctness when Pruning Graph

Pruning of states based on independence of transitions



- $\sigma = s_0 s_1 ... s_m r$  can only be pruned if it is stuttering equivalent to  $\rho = sr_0 r_1 ... r_m$ 
  - property must be unable to distinguish between  $\sigma$  and  $\rho$
  - this is the case if  $\alpha$  is invisible, i.e.,

$$L(s_i) = L(r_i)$$
 for all  $0 \le i \le m$ 

## ♦ C2: Invisibility Rule

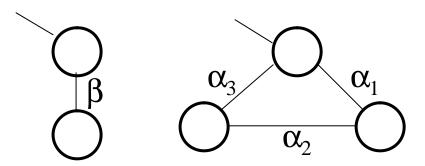
- for all states  $s \in S$ 
  - if s is not fully expanded, then every  $\alpha \in \text{ample(s)}$  is invisible

### Preservation of Correctness when Pruning Graph

- case 2:  $\beta_0\beta_1$ ...
  - $-\beta_0\beta_1$ ...does not include any transition from ample(s)
  - due to C2, all transitions in ample(s) are invisible
  - let  $\alpha$  ∈ ample(s)
  - then  $\alpha\beta_0\beta_1$ ...is stuttering equivalent to  $\beta_0\beta_1$ ...
  - i.e., even though  $\beta_0\beta_1$ ...is not included in the reduced state graph, a stuttering equivalent path  $\alpha\beta_0\beta_1$ ...is included
    - since the property cannot distinguish between both transition sequences, the pruning of  $\beta_0\beta_1$ ...does not matter

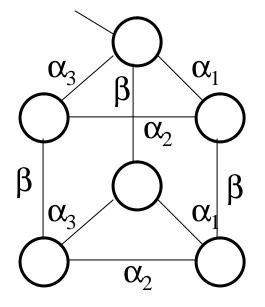
## Preservation of Correctness when Pruning Graph

problem: transitions may get deferred forever, because of cycle in constructed state graph



2 concurrent processes

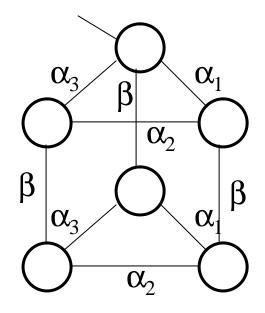
- $\beta$  independent of  $\alpha_1$ ,  $\alpha_2$  and  $\alpha_3$
- $\alpha_1$ ,  $\alpha_2$  and  $\alpha_3$  are interdependent and invisible
- β is visible

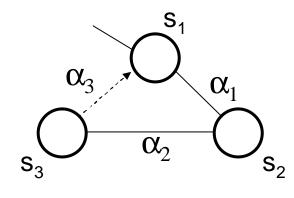


full state graph of composed system

### Preservation of Correctness when Pruning Graph

- construction of reduced state graph
  - initial state  $s_1$ : ample( $s_1$ ) := { $\alpha_1$ }, satisfies C0, C1, C2
  - $-s_2 := \alpha_1(s_1)$ , ample( $s_2$ ) := { $\alpha_2$ }, satisfies C0, C1, C2
  - $-s_3 := \alpha_2(s_2)$ , ample( $s_3$ ) := { $\alpha_3$ }, satisfies C0, C1, C2
- problem
  - cycle  $s_1$   $s_2$ ,  $s_3$ ,  $s_4$  does not execute visible transition  $\beta$ 
    - β defered indefinitely

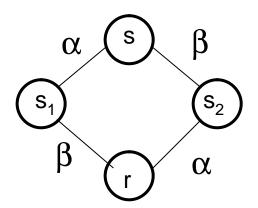




## C3: Cycle Condition

the reduced state graph may not contain a cycle in which  $\alpha \in$  enabled(s) for some state s of the cycle so that  $\alpha \notin$  ample(s') for all states s'=s of the cycle

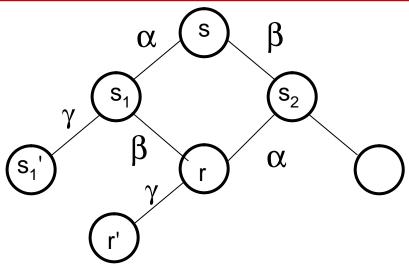
# **Correctness of Pruning**



#### Elemination of one of the branches

- may deliver incorrect results if
  - 1. s<sub>1</sub> and s<sub>2</sub> may influence the outcome of the property check, i.e., the property is not insensitive to whether s<sub>1</sub> or s<sub>2</sub> is being reached
  - by C2,  $\beta$  must be invisible
  - consequently, s,s<sub>1</sub>,r and s,s<sub>2</sub>,r are stuttering equivalent
  - no LTL\_χ property capable of discriminating between these sequences

# **Correctness of Pruning**



#### Elemination of one of the branches

- may deliver incorrect results if
  - 2. s<sub>1</sub> or s<sub>2</sub> may have successor states other than r that would be pruned in case either of the two states did not belong to the reduced state space
  - show that  $\gamma$  is still enabled in r and that  $\alpha$ , $\gamma$  and  $\beta$ , $\alpha$ , $\gamma$  correspond to stuttering equivalent state sequences
    - $\gamma$  and  $\beta$  are independent (C1)
    - therefore γ enabled in r
    - assume γ leads to r' from r and to s<sub>1</sub>' from s<sub>1</sub>
    - since  $\beta$  invisible, s,s<sub>1</sub>,s' and s,s<sub>2</sub>,r,r' are stuttering invariant



# **Computing Ample Sets**

#### ◆ C1

- Theorem
  - checking condition C1 for some state s and a set T ⊆ enabled(s) is at least as hard as checking reachability for the full state space
  - proof (c.f. [Clarke, Grumberg and Peled] 10.5.1)
    - basically, you need to traverse all successor states to a state in which some transition is enabled to ensure ordering constraint
- solution: use of an approximating heuristics

# **Computing Ample Sets**

#### **♦** C3

- refers to complete reduced state graph, but cycle checking is important
- desire to compute C3 on-the-fly
- Theorem
  - a sufficient condition for C3 is that at least one state along each cycle in the reduced state graph is fully expanded
  - proof (c.f. [Clarke, Grumberg and Peled] 10.5.1)
- for depth-first search, this can be computed on-the fly

#### **♦** C3'

- for all states s, if s is not fully expanded, then no transition in ample(s) may reach a state that is on the search stack
- over-approximates C3, i.e., this is a stronger condition than C3
  - leads potentially to less reduction

## **Bibliographic References**

- [Clarke, Grumberg and Peled] E. Clarke, O. Grumberg and D. Peled,
   Model Checking, MIT Press, Cambridge, 1999, Chapter 10.
- [Holzmann 95] G. Holzmann, *The Verification of Concurrent Systems*, unpublished manuscript, AT&T Inc., 1995, Chapter 4.