## Algorithm KNN-MIPS

**Input**: a KNN graph G = (D, E); a query point  $\overrightarrow{q}$ ; the number of required nearest neighbors K; the number of random restarts R; distance function  $\rho$ ; the number of greedy steps T; the number of expansions E.

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\begin{split} S &\leftarrow \{\} \; \{ \text{Set of MIPS candidates} \} \\ U &\leftarrow \{ \} \; \{ \text{Set of to be expanded candidates} \} \\ \text{for } r &= 1, ..., R \; \textbf{do} \\ \overrightarrow{x'}_0 \; \text{a point drawn randomly from a uniform distribution over } D \\ \text{for } t &= 1, ..., T \; \textbf{do} \\ \overrightarrow{x'}_t &= \operatorname{argmin}_{\overrightarrow{x} \in N(\overrightarrow{x}_{t-1}, E, G)} \rho(\overrightarrow{q}^T \overrightarrow{x}) \\ S &\leftarrow N(\overrightarrow{x}_{t-1}, E, G) \; \{ N \; \text{is a function that returns neighbors} \} \\ U &\leftarrow \{ \rho(\overrightarrow{q}^T \overrightarrow{x}) : \overrightarrow{x} \in N(\overrightarrow{x}_{t-1}, E, G) \}. \\ \text{end for} \\ \text{end for} \end{split}
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**Output:** Sort U, pick the first K elements, and return the corresponding indices in S.