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**TO:  
HIRING MANAGER,  
ENTERPRISE DIGITAL SERVICES, SBS**

When I joined SBS in April of 2019, it was with the underlying drive to find a company and a role where I was able to do good. A company where I could look forward to working with a team and on a project that would engage me every day and that I could use to improve the lives — let alone days — of those using what we were building. And we did. Our team's streaming World Cup solutions set the benchmark for Australia.

And when I was offered the opportunity to extend my time with SBS I jumped at it. I was able to become an intrinsic part of EDS and embraced the SBS corporate culture. That I was also able to develop a code base where only a handful of Developers locally had experience was a welcome, added bonus. That I was given the chance to work with a team that had the resources, time, and support to complete an isolated application was testimony to EDS.

Since moving on from SBS, that drive to do good has remained at the forefront of career choices I made. My teams were building the best Set Top Box in Australia, and winning bids to work on solutions that mattered with a team that cared. And on top of that I got to further hone my craft. Fetch TV's STB utilized performant, Functional code, and employed a testing solution that enabled continuous integration and allowed the Developers to finish the week knowing that what they'd build would survive release.

That I've been introduced to an opportunity to apply my testing experience to the work of EDS was an opportunity I couldn't pass. To be able to work with the team behind great products that Users trust and need, enabling a solution that can bring peace of mind to Developers and allow them to focus on creativity and goals is exactly the challenge I look for.