

# 手把手教你深度學習實務

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# Lecturers



- 畢業於台大電機系、台大電機所
- 中研院資訊所研究助理
- 研究領域
  - ▣ 線上平台定價自動化
  - ▣ 線上平台使用者分析
  - ▣ 計算社會學
- 台大電機系博士班二年級
- 中研院資訊所研究助理
- 研究領域
  - ▣ 多媒體系統效能測量
  - ▣ 使用者滿意度分析





# Outline

- What is Machine Learning?
- What is Deep Learning?
- Hands-on Tutorial of Deep Learning
- Tips for Training DL Models
- Variants - Convolutional Neural Network





# What is Machine Learning?





# 一句話說明 Machine Learning



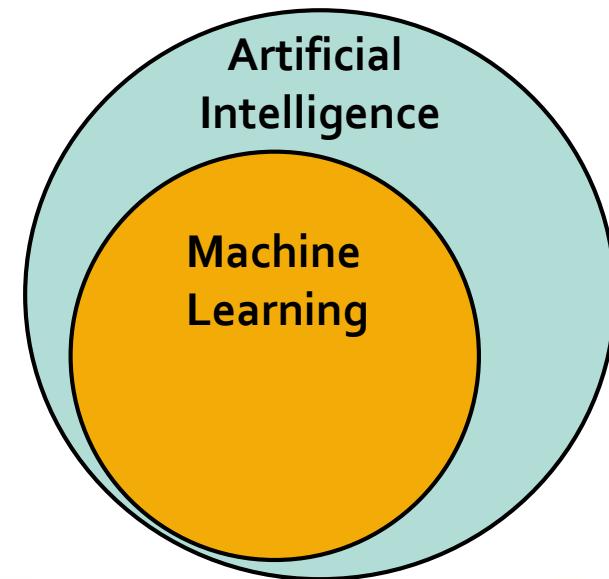
*Field of study that gives computers the ability to learn without being explicitly programmed.*

- Arthur Lee Samuel, 1959



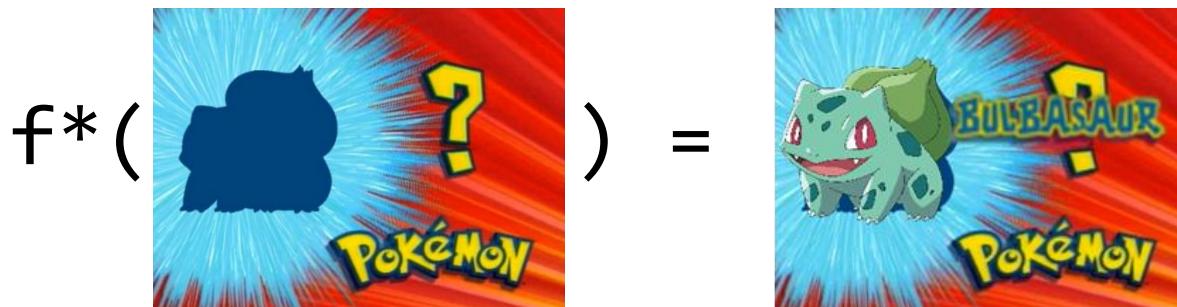
# Machine Learning vs Artificial Intelligence

- AI is the simulation of human intelligence processes
  - Outcome-based: 從結果來看，是否有 human intelligence
  - 一個擁有非常詳盡的 rule-based 系統也可以是 AI
- Machine learning 是達成 AI 的一種方法
  - 從資料當中學習出 rules
  - 找到一個夠好的 function 能解決特定的問題

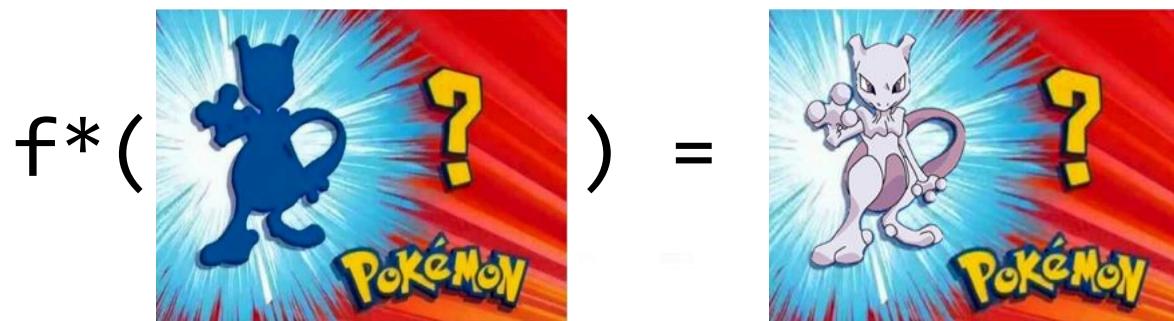


# Goal of Machine Learning

- For a specific task, find a best function to complete
- Task: 每集寶可夢結束的“猜猜我是誰”

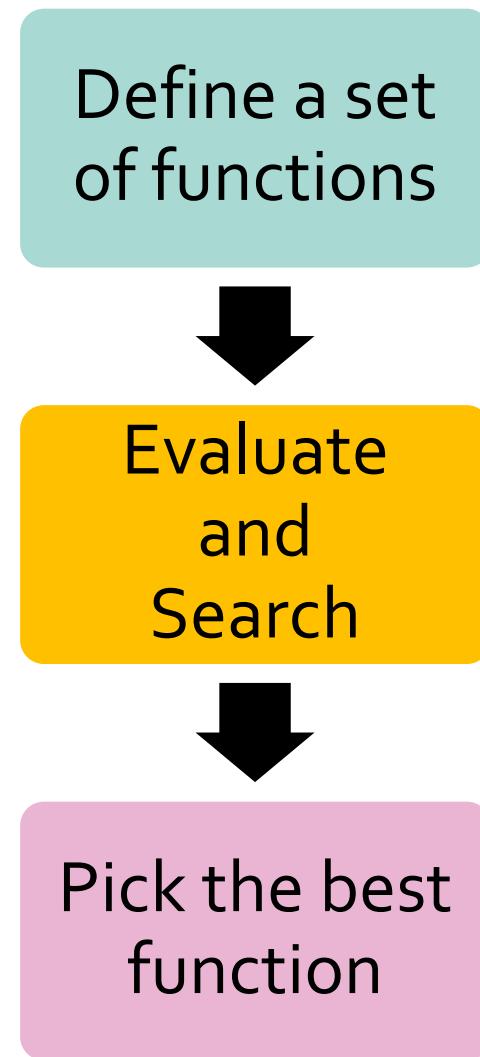


Ans: 妙蛙種子



Ans: 超夢

# Framework



# 1. Define a Set of Functions

Define a set  
of functions

Evaluate  
and  
Search

Pick the best  
function

A set of functions,  $f(\cdot)$   
 $\{f(\theta_1), \dots, f(\theta^*), \dots, f(\theta_n)\}$



在北投公園的寶可夢訓練師



## 2. Evaluate and Search

Define a set  
of functions



Evaluate  
and  
Search



Pick the best  
function

$$f_1 = f(\theta_1)$$



$$f_1( \text{blue silhouette of a person} ) = \text{Pikachu}$$

$$f_1( \text{blue silhouette of a person} ) = \text{Pikachu}$$

根據結果，修正  $\theta$  :

避免找身上有皮卡丘的人 (遠離  $\theta_1$ )



### 3. Pick The Best Function

Define a set  
of functions



Evaluate  
and  
Search



Pick the best  
function



找到寶可夢訓練大師



# Machine Learning Framework

Define a set  
of functions

北投公園的訓練師



Evaluate  
and  
Search

評估、修正



Pick the best  
function

找到最好的寶可夢專家

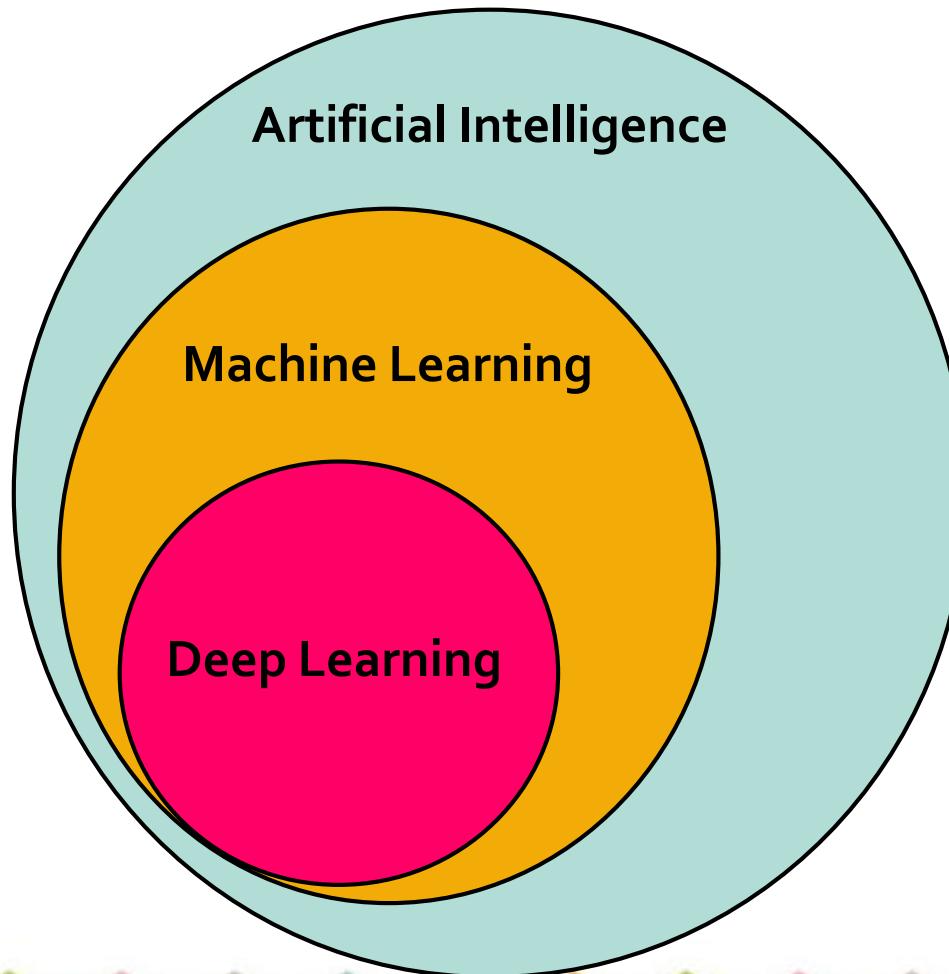




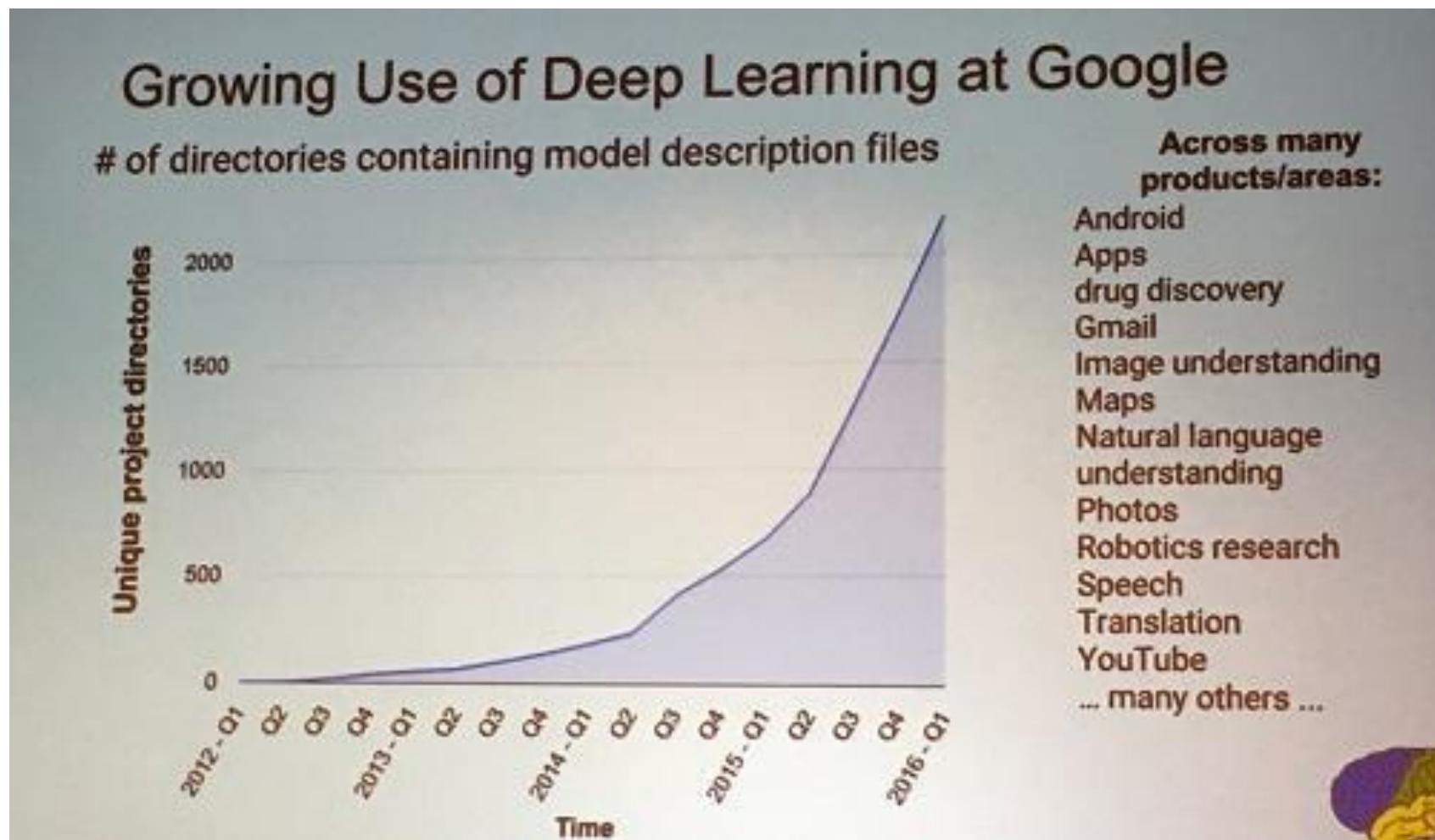
# What is Deep Learning?

# Deep Learning vs Machine Learning

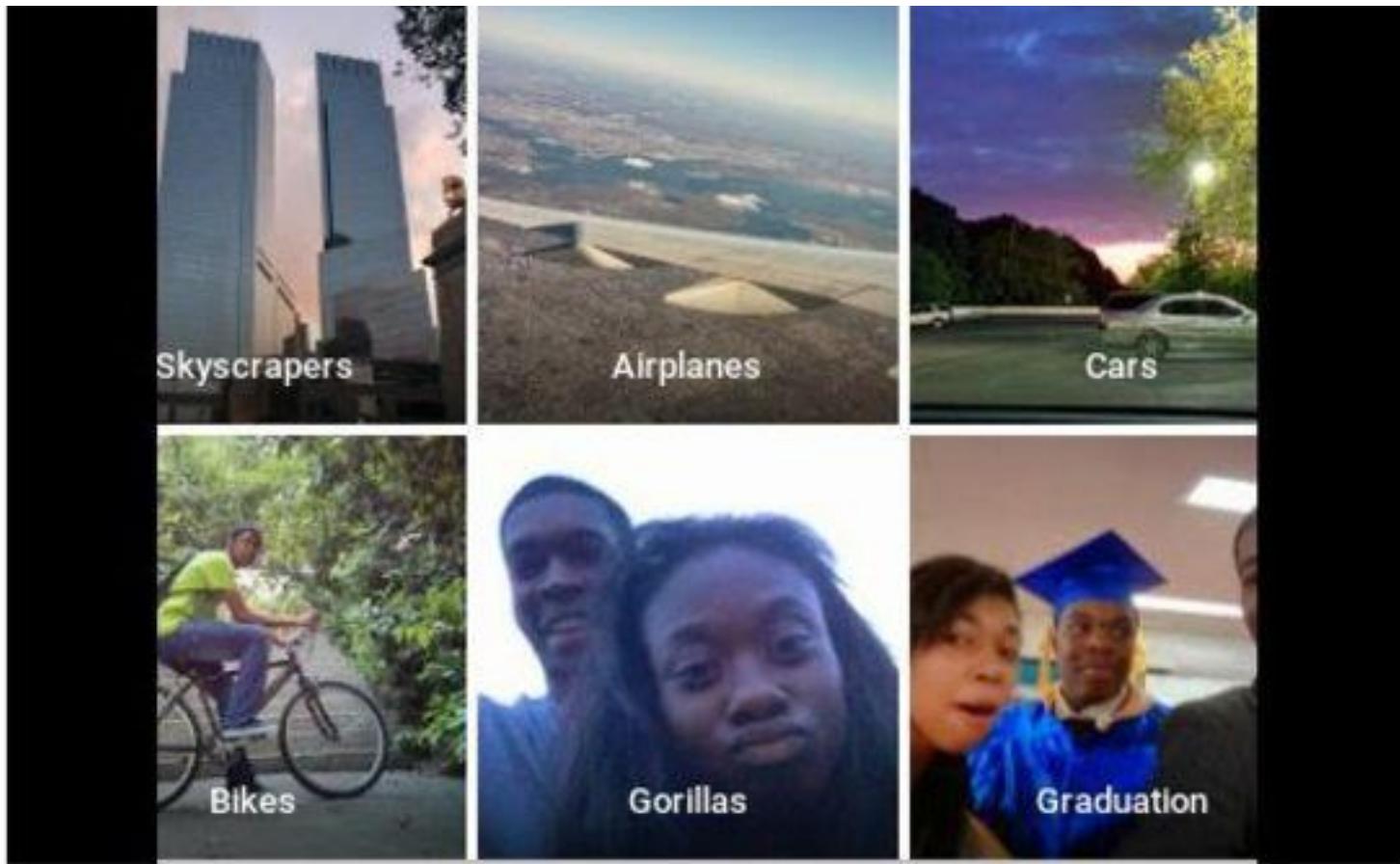
- Deep learning is a subset of machine learning



# 最近非常夯的技術







**diri noir avec banan** @jackyalcine · Jun 29

Google Photos, y'all [REDACTED] My friend's not a gorilla.



813



394



...

TWITTER



# Image Captioning

Describes without errors



A person riding a motorcycle on a dirt road.

Describes with minor errors



Two dogs play in the grass.

Somewhat related to the image



A skateboarder does a trick on a ramp.



A group of young people playing a game of frisbee.



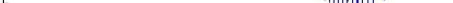
Two hockey players are fighting over the puck.



A little girl in a pink hat is blowing bubbles.

# Applications of Deep Learning

## □ Speech Recognition

$f * ($    $)$  = "Morning"

# □ Handwritten Recognition

$f * (\boxed{2}) = "2"$

# Playing Go

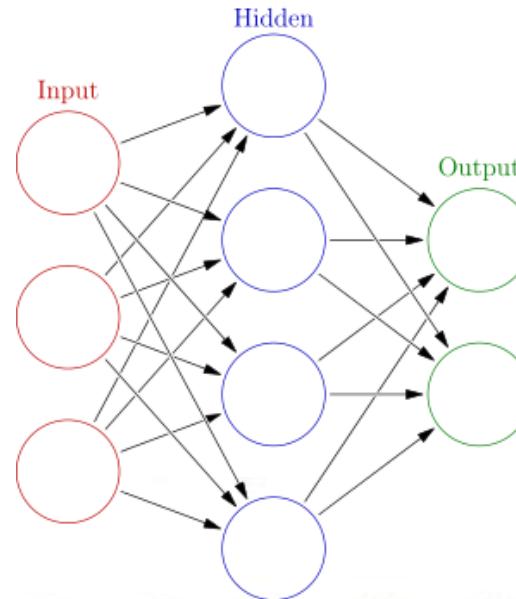
$f^*($    $) = \text{"5-5"} \\ (\text{step})$

# Dialogue System

$f * ($  “Hi”  $) =$  “Hello”  
(what the user said)      (system response)

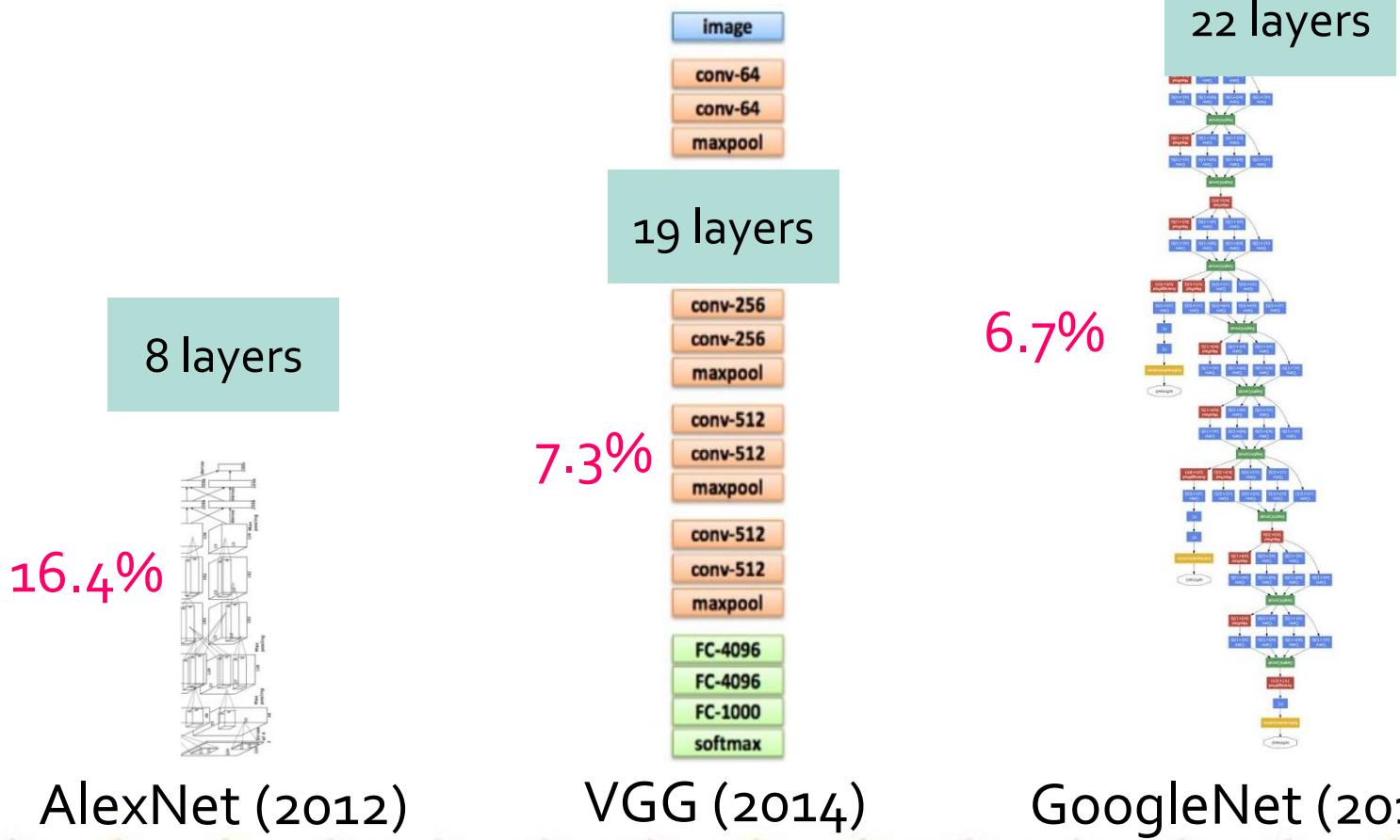
# Fundamentals of Deep Learning

- Artificial neural network (ANN, 1943)  
Multi-layer perceptron
- 模擬人類神經傳導機制的設計
  - 由許多層的 neurons 互相連結而形成 neural network

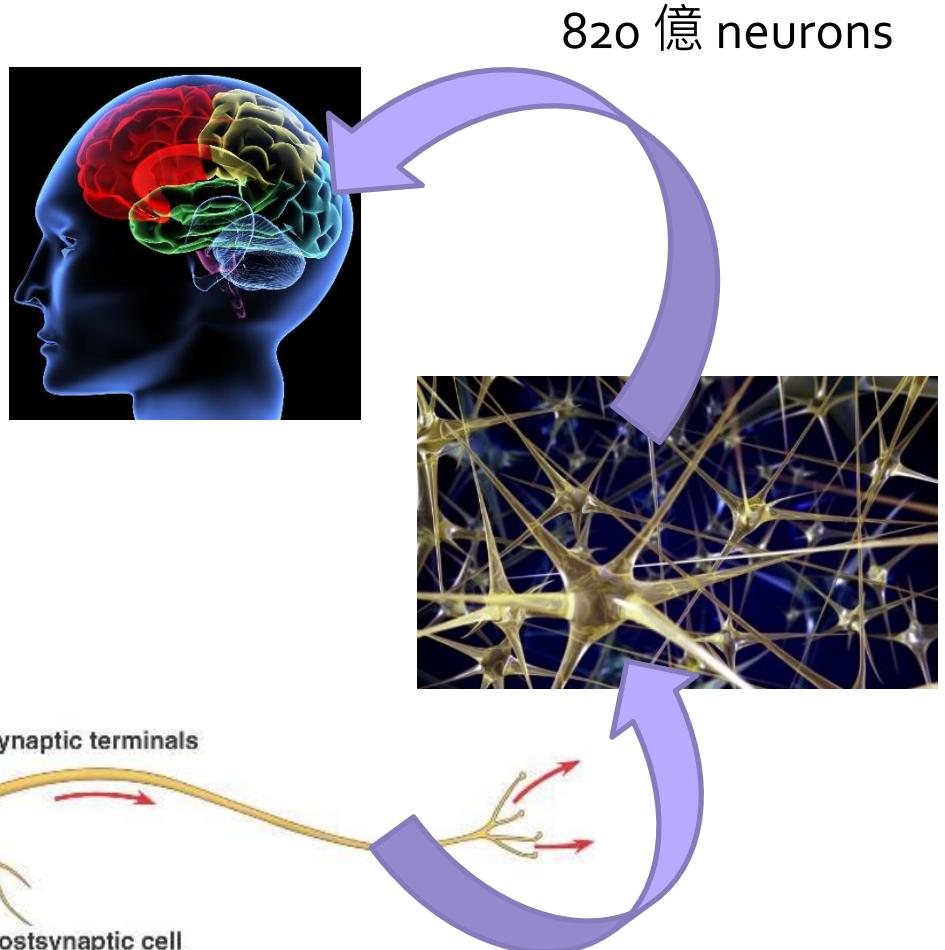
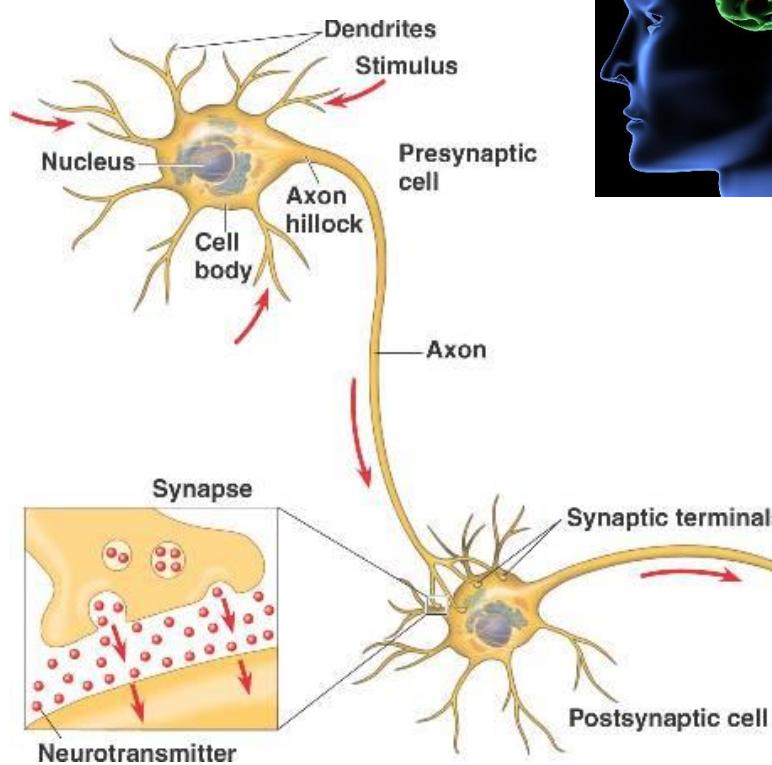


# 為什麼叫做 Deep Learning ?

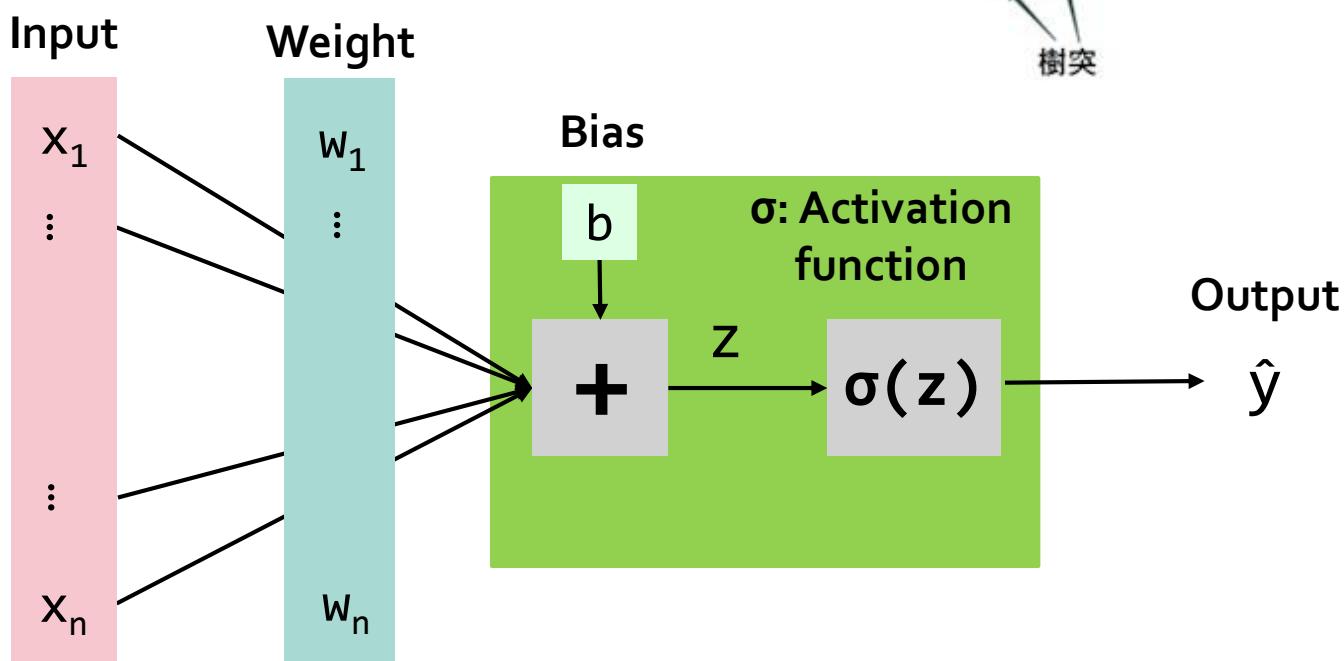
- 當 hidden layers 層數夠多 (一般而言大於三層)  
就稱為 Deep neural network



# Human Brains

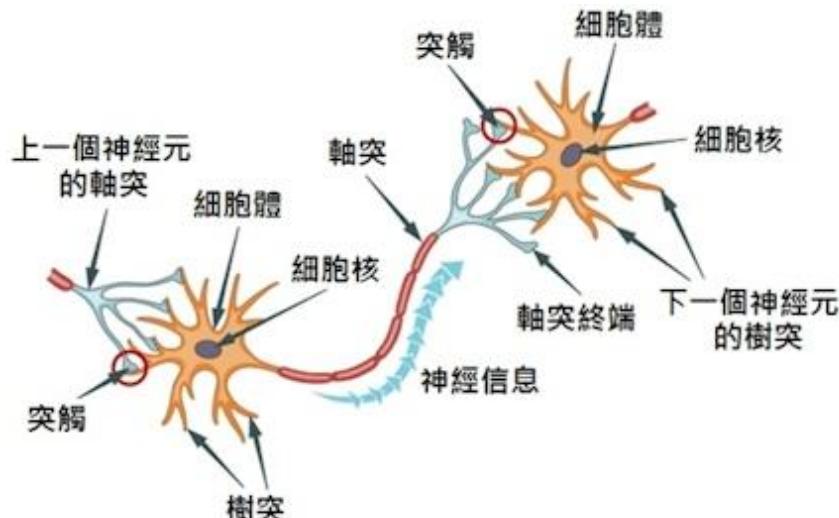


# A Neuron of ANN



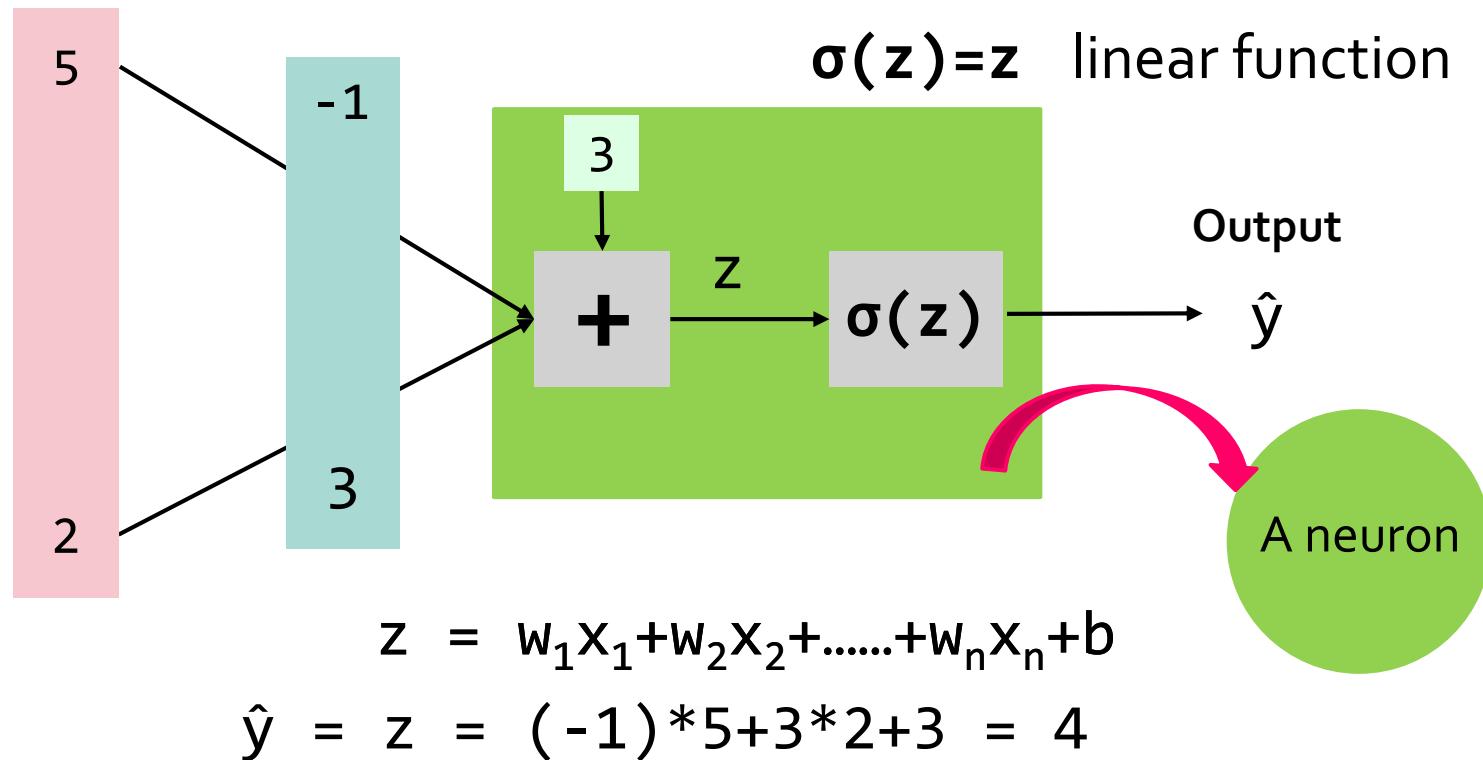
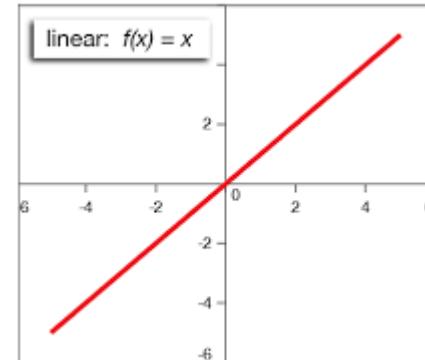
$$z = w_1x_1 + w_2x_2 + \dots + w_nx_n + b$$

$$\hat{y} = \sigma(z)$$



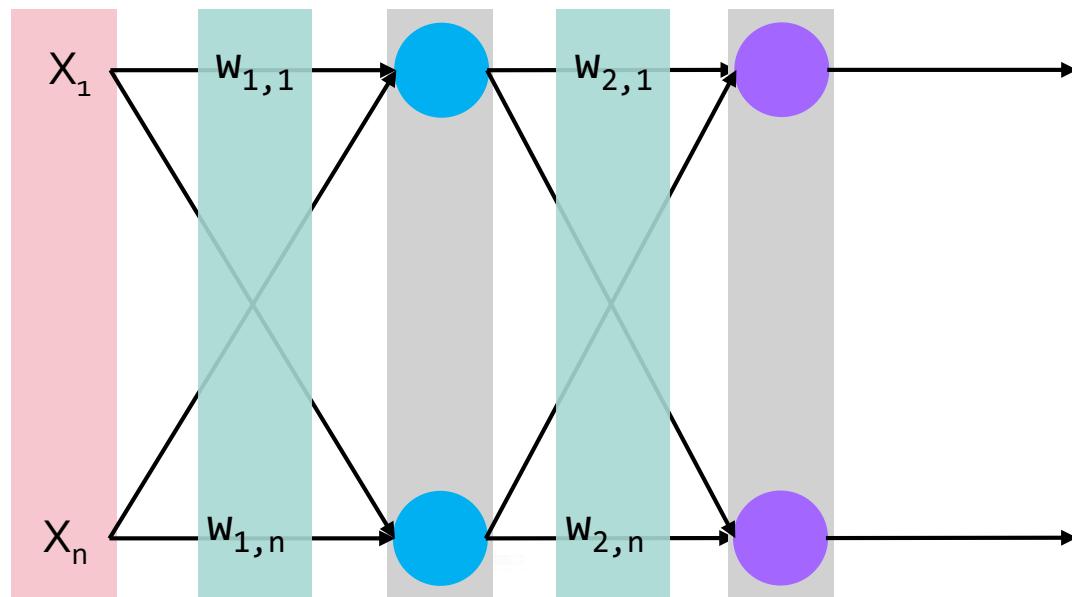
# Neuron 的運作

## Example



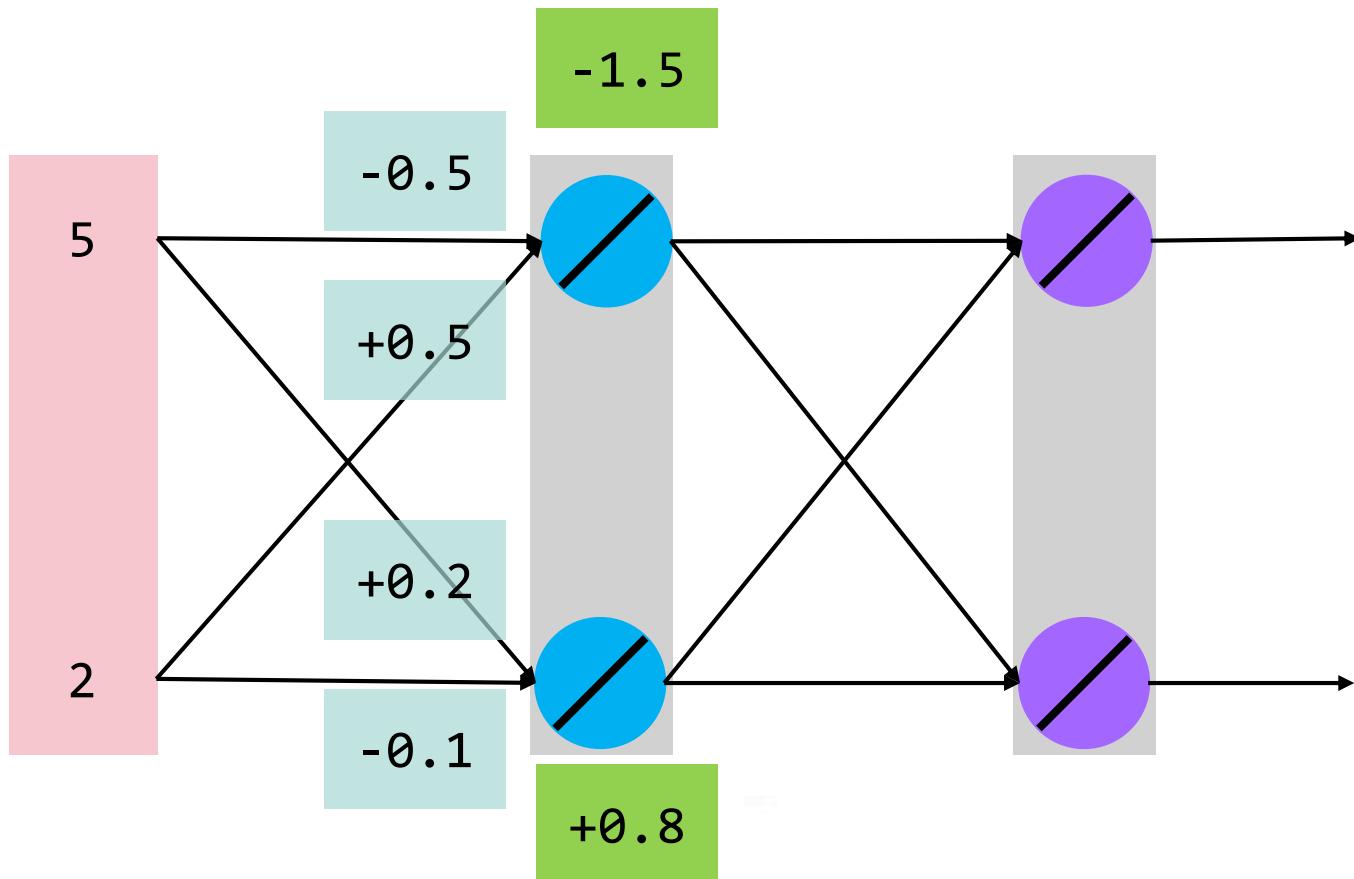
# Fully Connected Neural Network

- 很多個 neurons 連接成 network
- Universality theorem: a network with enough number of neurons can present any function



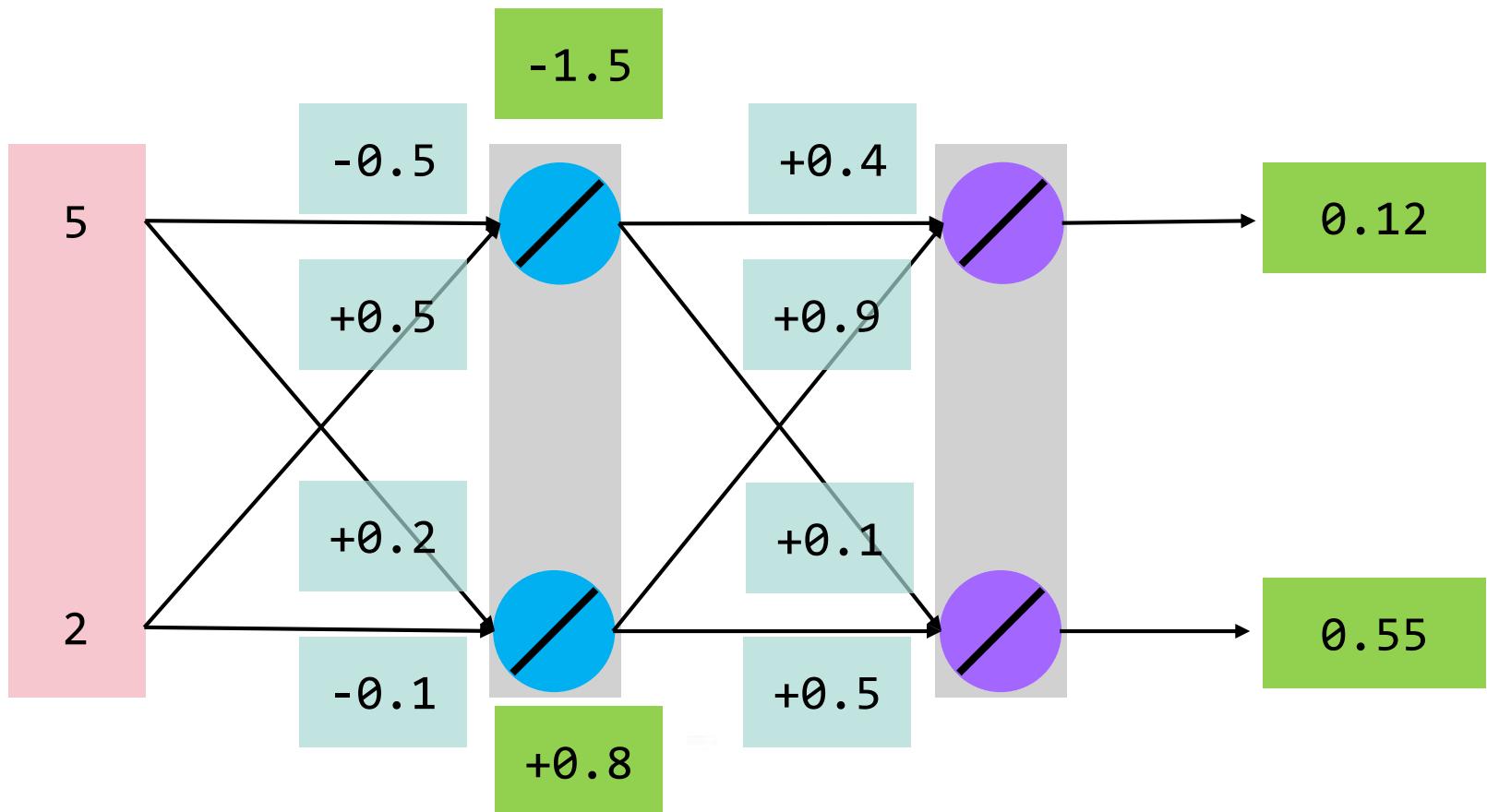
# Fully Connected Neural Network

- A simple network with linear activation functions

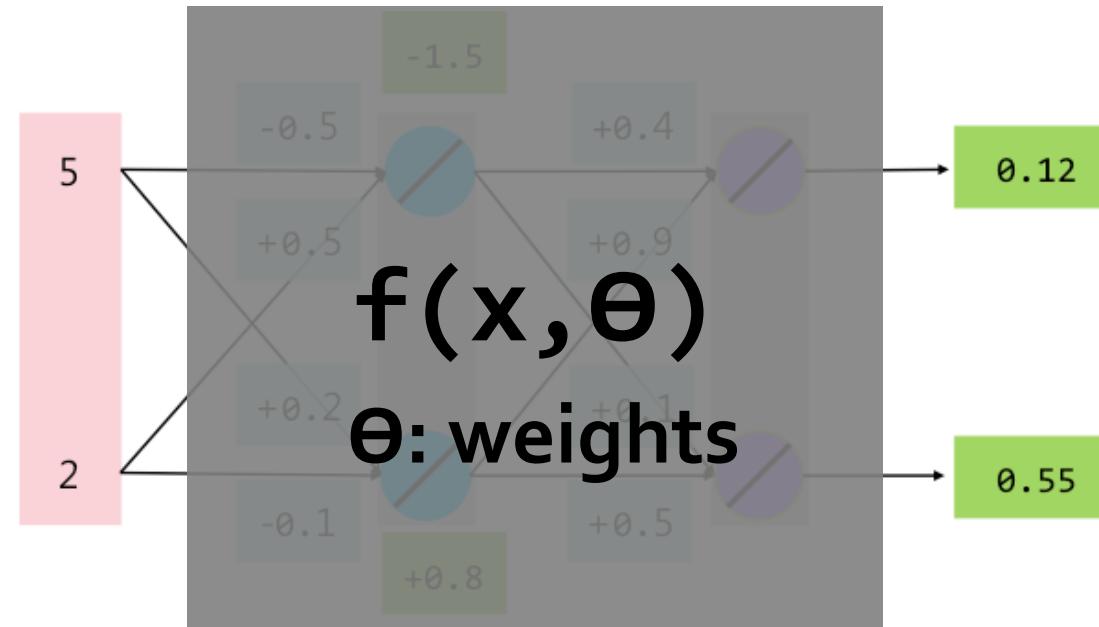


# Fully Connected Neural Network

- A simple network with linear activation functions



# 給定 Network Weights



Given

$$\begin{matrix} -0.5 \\ +0.2 \\ +0.5 \\ -0.1 \end{matrix} \quad \& \quad \begin{matrix} +0.4 \\ +0.9 \\ +0.1 \\ +0.5 \end{matrix}$$

$$f(\begin{matrix} 5 \\ 2 \end{matrix}) = \begin{matrix} 0.12 \\ 0.55 \end{matrix}$$

A Neural Network = A Function

# Recall: Deep Learning Framework

Define a set  
of functions

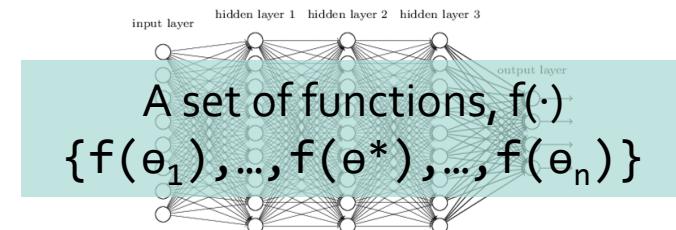


Evaluate  
and  
Search



Pick the best  
function

特定的網絡架構



不斷修正  $f$  的參數

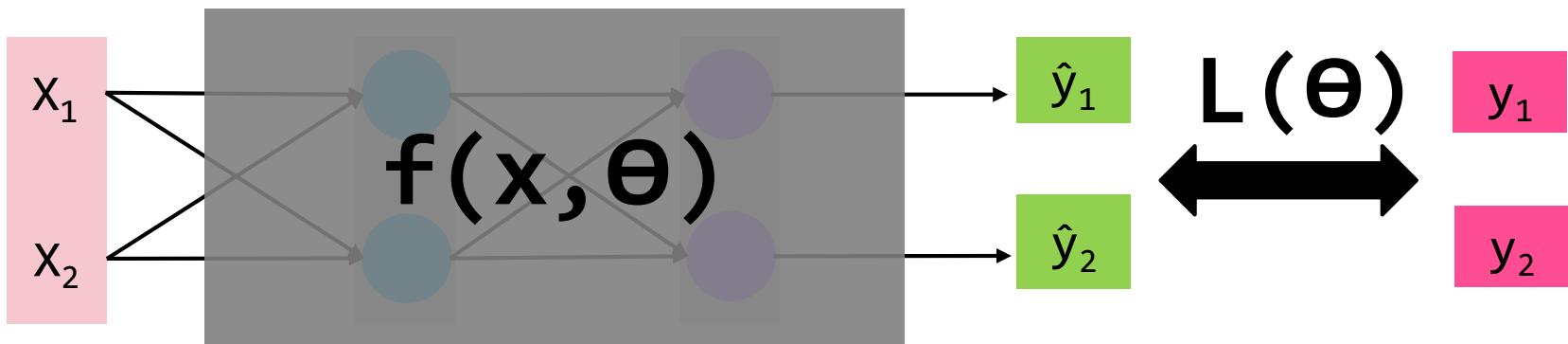
$f(\theta_{94}) \rightarrow$   
 $f(\theta_{87}) \rightarrow$   
 $f(\theta_{945}) \dots$

找到最適合的參數

$f(\theta^*)$

# 如何評估模型好不好？

- output values 跟 actual values 越一致越好



- A loss function is to quantify the gap between network outputs and actual values
- Loss function is a function of  $\Theta$

# 目標：最佳化 Total Loss

- Find **the best function** that minimize total loss
  - Find the best network weights,  $\theta^*$
  - $\theta^* = \underset{\theta}{\operatorname{argmin}} L(\theta)$
- 最重要的問題: 該如何找到  $\theta^*$  呢 ?
  - 踏破鐵鞋無覓處 (enumerate all possible values)
  - 假設 weights 限制只能 0.0, 0.1, ..., 0.9 , 有 500 個 weights 全部組合就有  $10^{500}$  組
    - 評估 1 秒可以做  $10^6$  組，要約  $10^{486}$  年
    - 宇宙大爆炸到現在才  $10^{10}$  年
  - Impossible to enumerate

# Gradient Descent

- 一種 heuristic 最佳化方法，適用於連續、可微的目標函數
- 核心精神

每一步都朝著進步的方向，直到沒辦法再進步



當有選擇的時候，國家還是  
要往**進步的方向**前進。

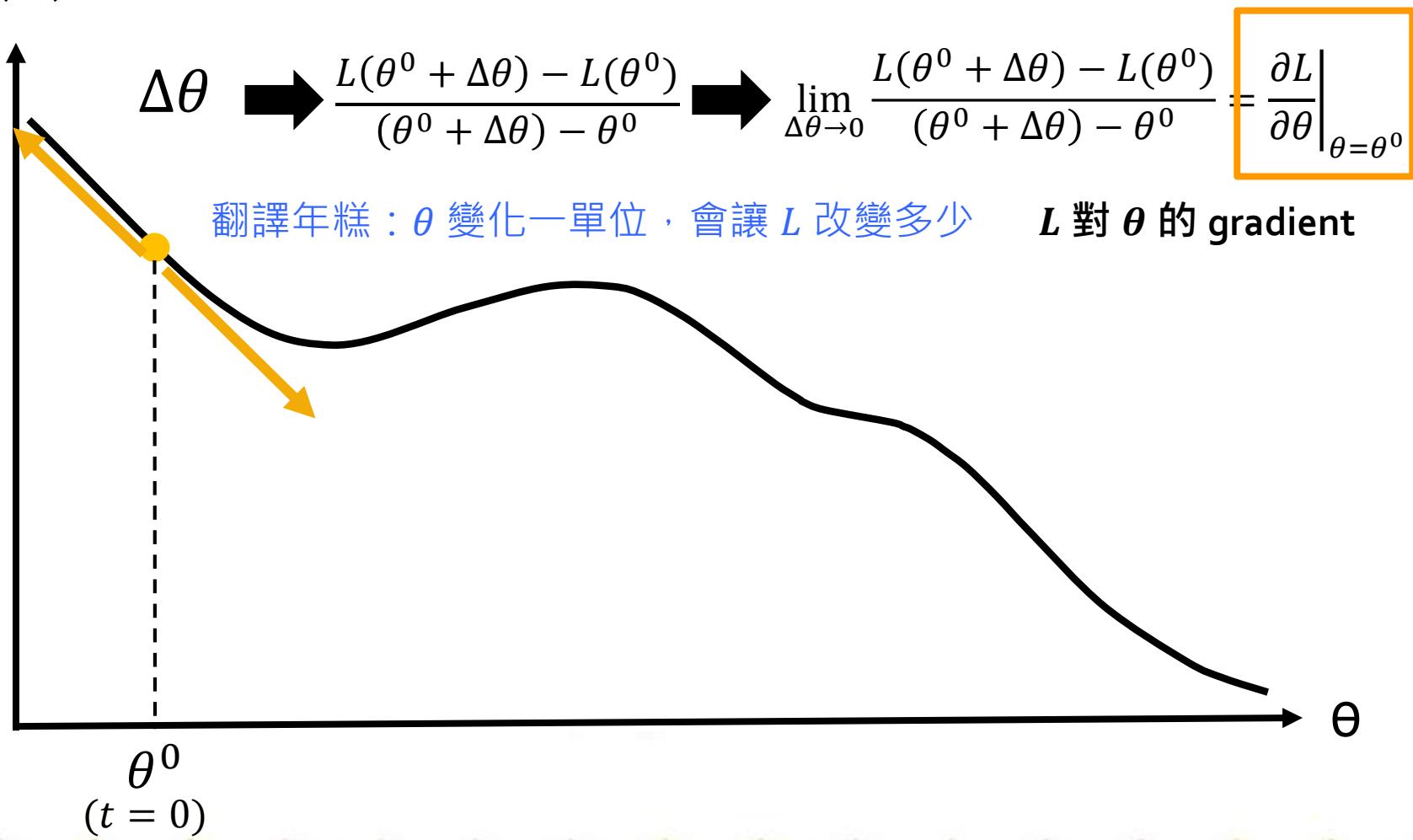


<http://i.imgur.com/xxzpPFN.jpg>

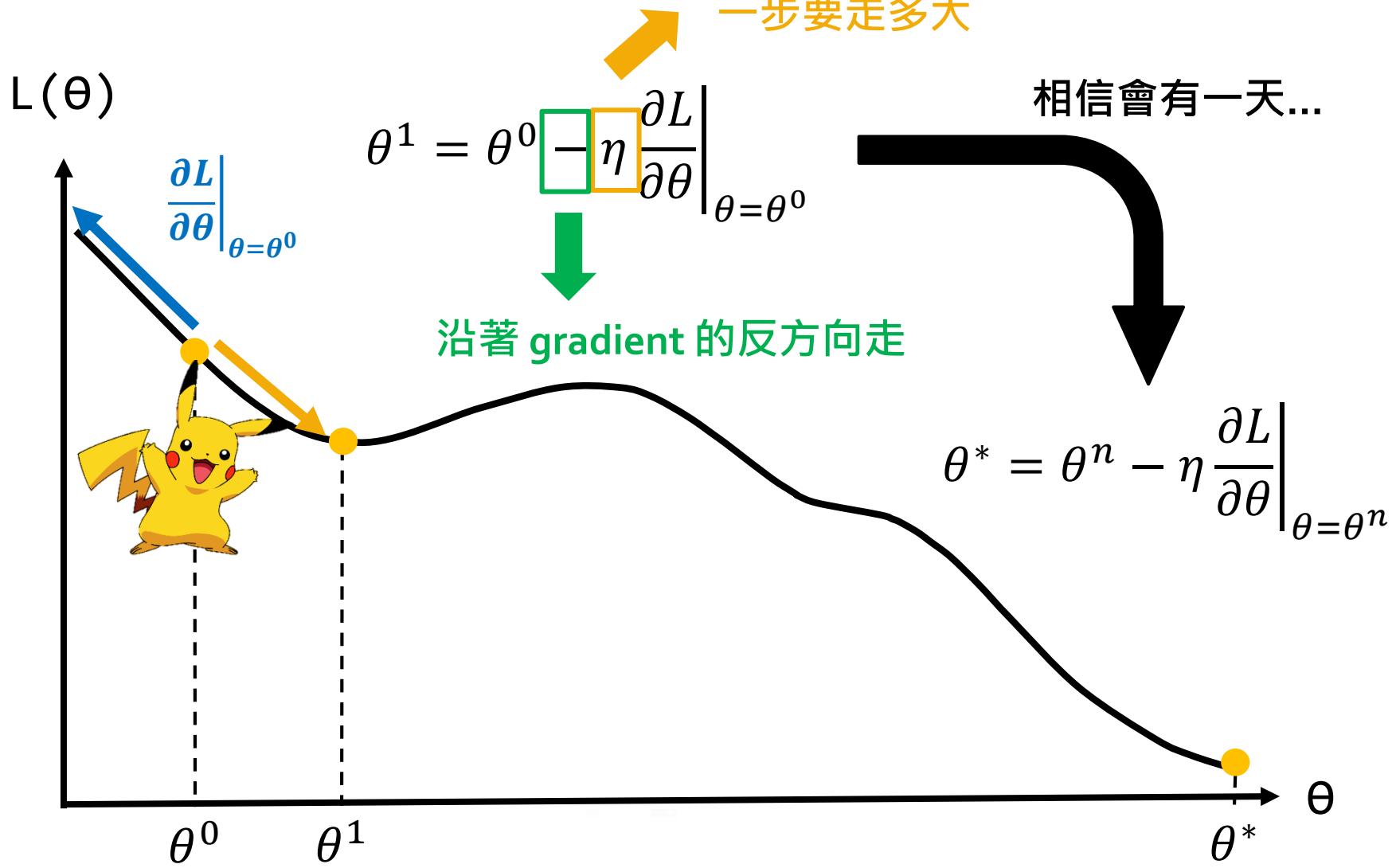


# Gradient Descent

$L(\theta)$  想知道在  $\theta^0$  這個點時， $L$  隨著  $\theta$  的變化

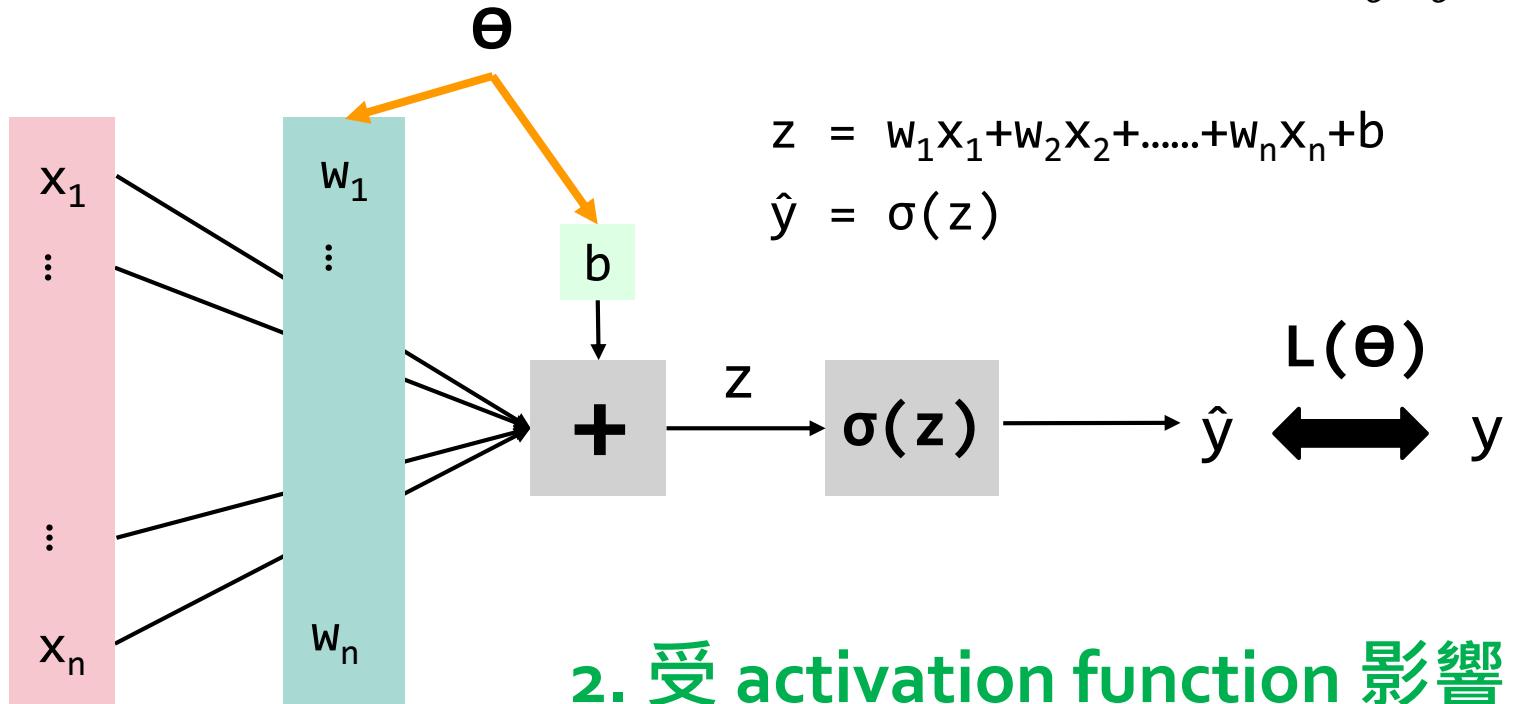


# Gradient Descent



# 影響 Gradient 的因素

$$\theta^1 = \theta^0 - \eta \frac{\partial L}{\partial \theta} \Big|_{\theta=\theta^0}$$



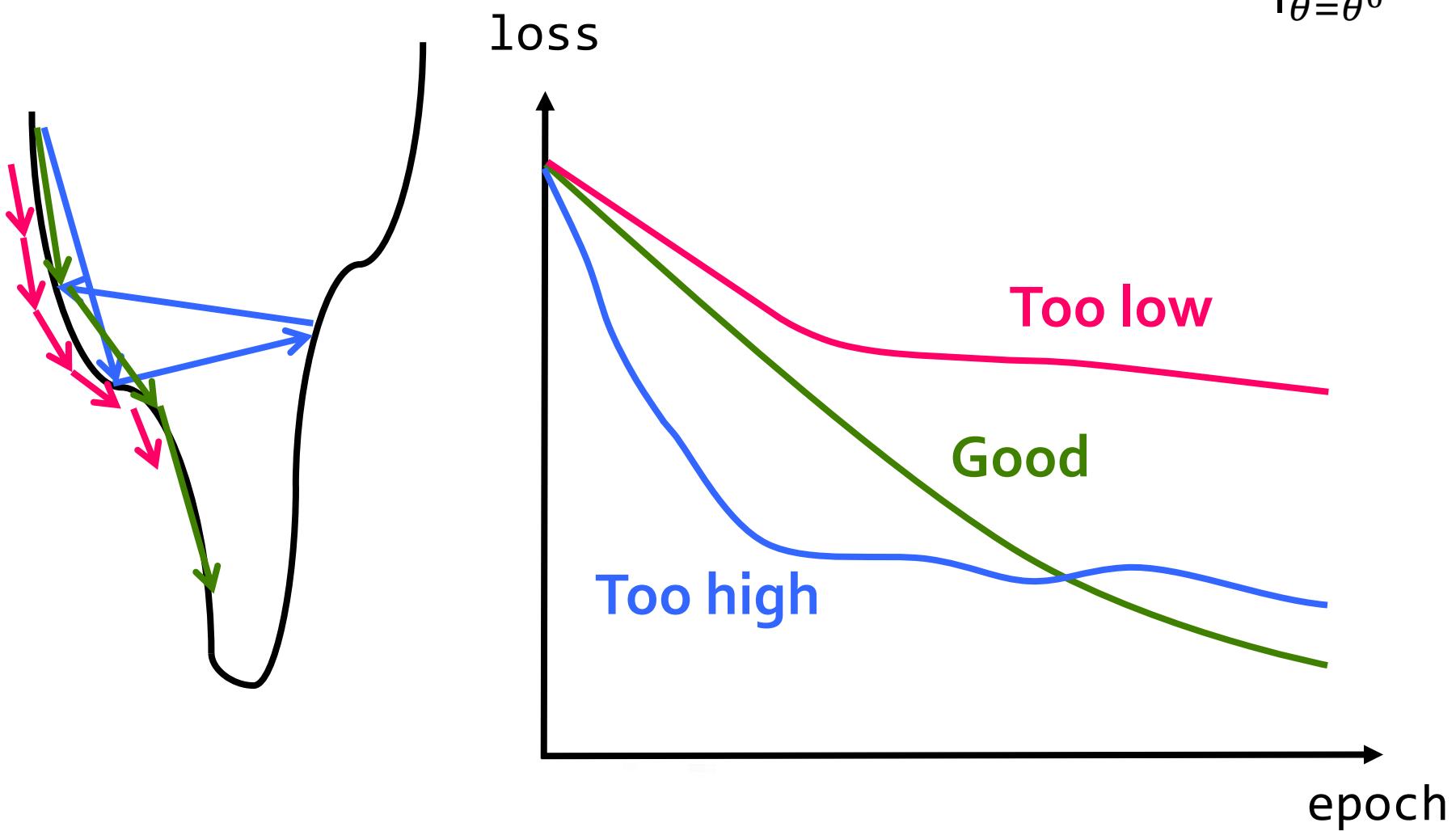
2. 受 activation function 影響

$$\frac{\partial L}{\partial \theta} = \frac{\partial L}{\partial \hat{y}} \frac{\partial \hat{y}}{\partial \theta} = \boxed{\frac{\partial L}{\partial \hat{y}}} \boxed{\frac{\partial \hat{y}}{\partial z}} \frac{\partial z}{\partial \theta}$$

1. 受 loss function 影響

# Learning Rate 的影響

$$\theta^1 = \theta^0 - \eta \frac{\partial L}{\partial \theta} \Big|_{\theta=\theta^0}$$



# Summary – Gradient Descent

- 用來最佳化一個連續的目標函數
- 朝著進步的方向前進
- Gradient descent
  - Gradient 受 loss function 影響
  - Gradient 受 activation function 影響
  - 受 learning rate 影響

# Gradient Descent 的缺點

- 一個 epoch 更新一次，收斂速度很慢
  - ▣ 一個 epoch 等於看過所有 training data 一次

## □ Problem 1

有辦法加速嗎？

A solution: stochastic gradient descent (SGD)

## □ Problem 2

Gradient based method 不能保證找到全域最佳解

- ▣ 可以利用 momentum 降低困在 local minimum 的機率



# Gradient Descent 的缺點

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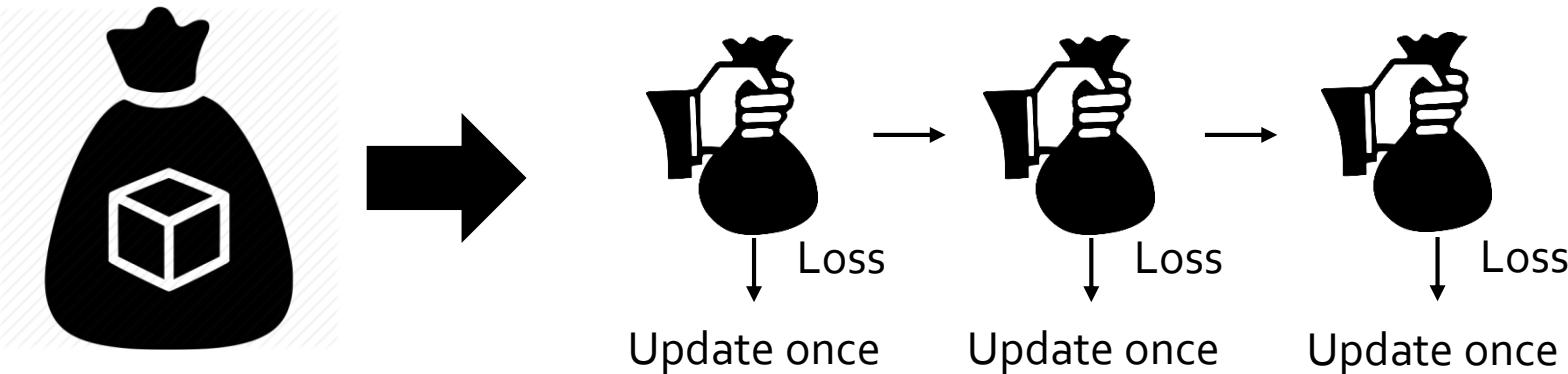
Gradient based method 不能保證找到全域最佳解

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# Stochastic Gradient Descent

- 隨機抽一筆 training sample，依照其 loss 更新一次
- 另一個問題，一筆一筆更新也很慢
- Mini-batch: **每一個 mini-batch 更新一次**



- Benefits of mini-batch
  - 相較於 SGD: faster to complete one epoch
  - 相較於 GD: faster to converge (to optimum)

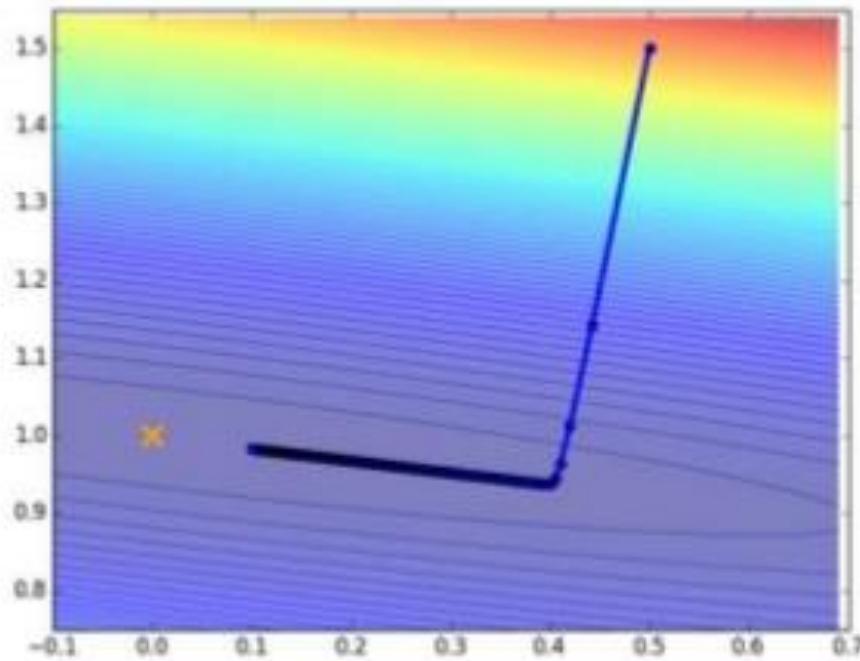
# Mini-batch vs. Epoch

- 一個 epoch = 看完所有 training data 一次
- 依照 mini-batch 把所有 training data 拆成多份
- 假設全部有 1000 筆資料
  - Batch size = 100 可拆成 10 份 → 一個 epoch 內會更新 10 次
  - Batch size = 10 可拆成 100 份 → 一個 epoch 內會更新 100 次
- 如何設定 batch size?
  - 決定於想要的更新速度: 1% → 100 updates in one epoch
  - 不要設太大，常用 32, 128, 256, 1024, 2048

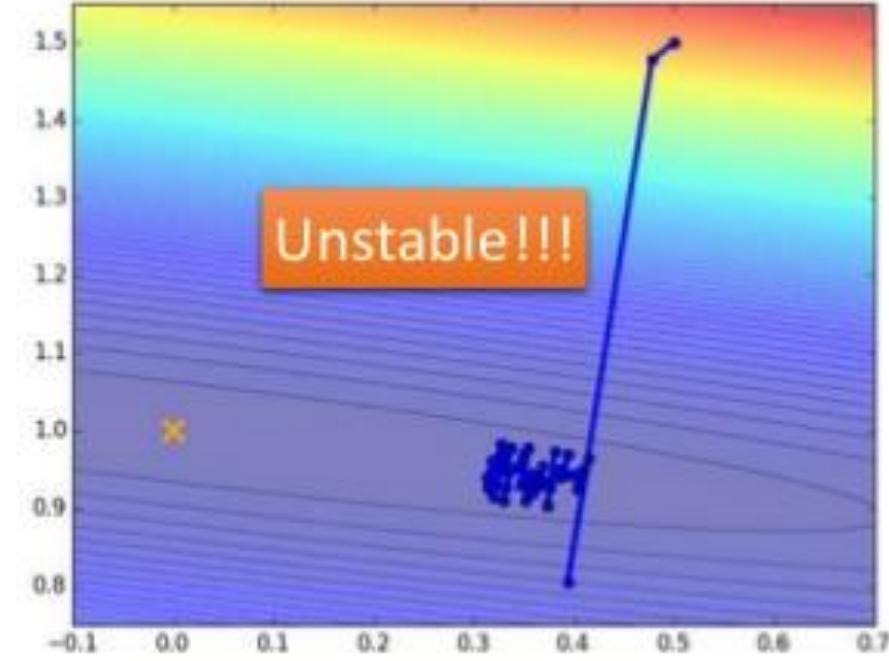
# Mini-batch 的影響

- 本質上已經不是最佳化 total loss 而是在最佳化 batch loss

Gradient Descent



Mini-batch



# Gradient Descent 的缺點

- 一個 epoch 更新一次，收斂速度很慢
  - ▣ 一個 epoch 等於看過所有 training data 一次

## □ Problem 1

有辦法加速嗎？

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## □ Problem 2

**Gradient based method 不能保證找到全域最佳解**

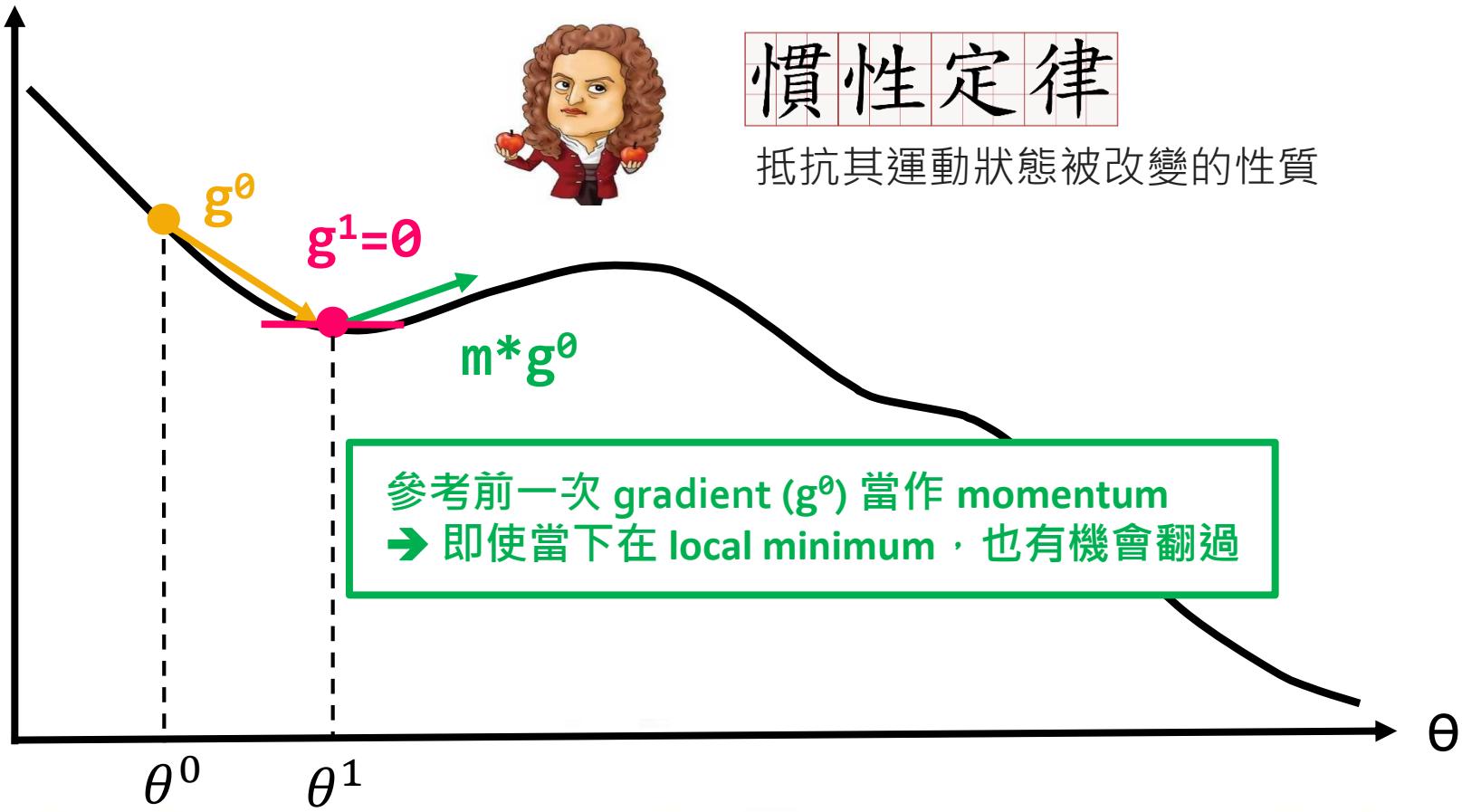
- ▣ 可以利用 momentum 降低困在 local minimum 的機率



# Momentum

$L(\theta)$

Gradient=0 → 不更新，陷在 local minimum



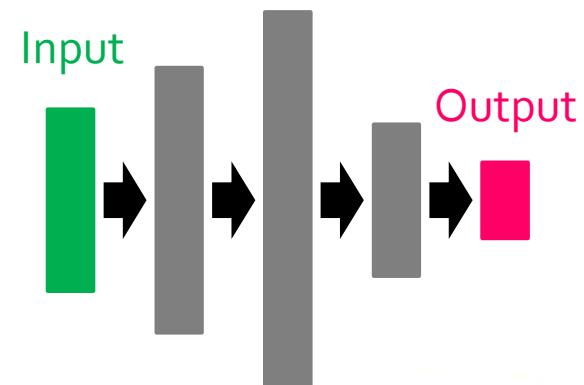
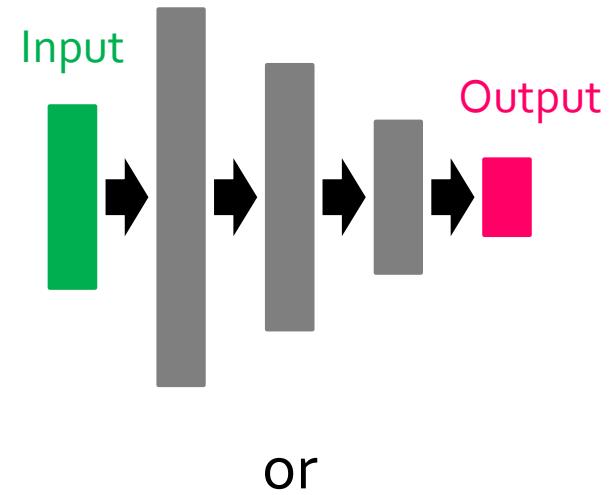


# Introduction of Deep Learning

- Artificial neural network
- Activation functions
- Loss functions
- Gradient descent
  - Loss function, activation function, learning rate
- Stochastic gradient descent
- Mini-batch
- Momentum

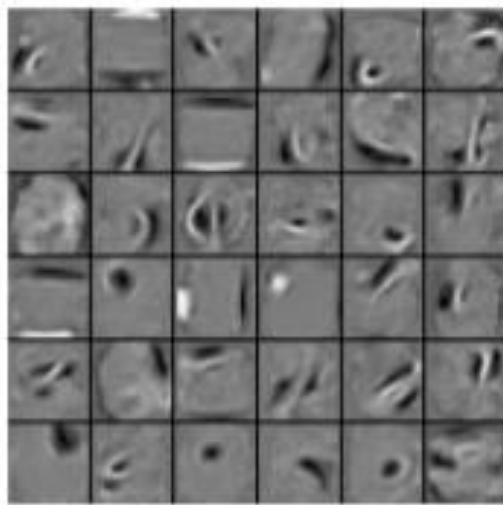
# Frequently Asked Questions

- 要有幾層 hidden layers ?
- 每層幾個 neurons ?
  - Neurons 多寡跟資料多寡有關
  - Intuition + trial and error
- 深會比較好嗎 ?
  - Deep for modulation

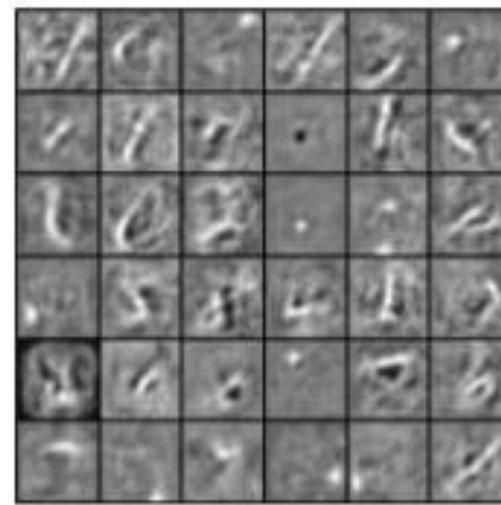


# Visualization of Modulation

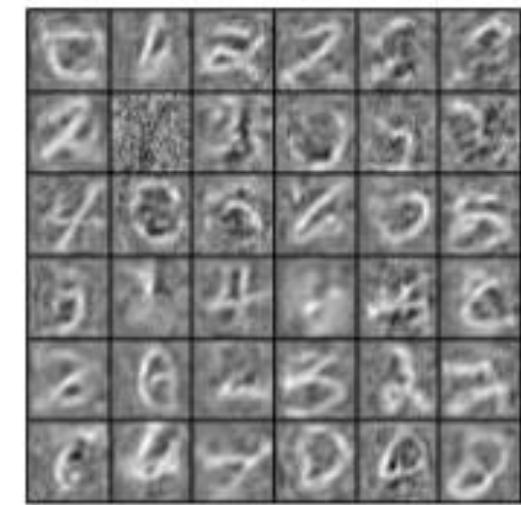
1<sup>st</sup> hidden layer



2<sup>nd</sup> hidden layer



3<sup>rd</sup> hidden layer



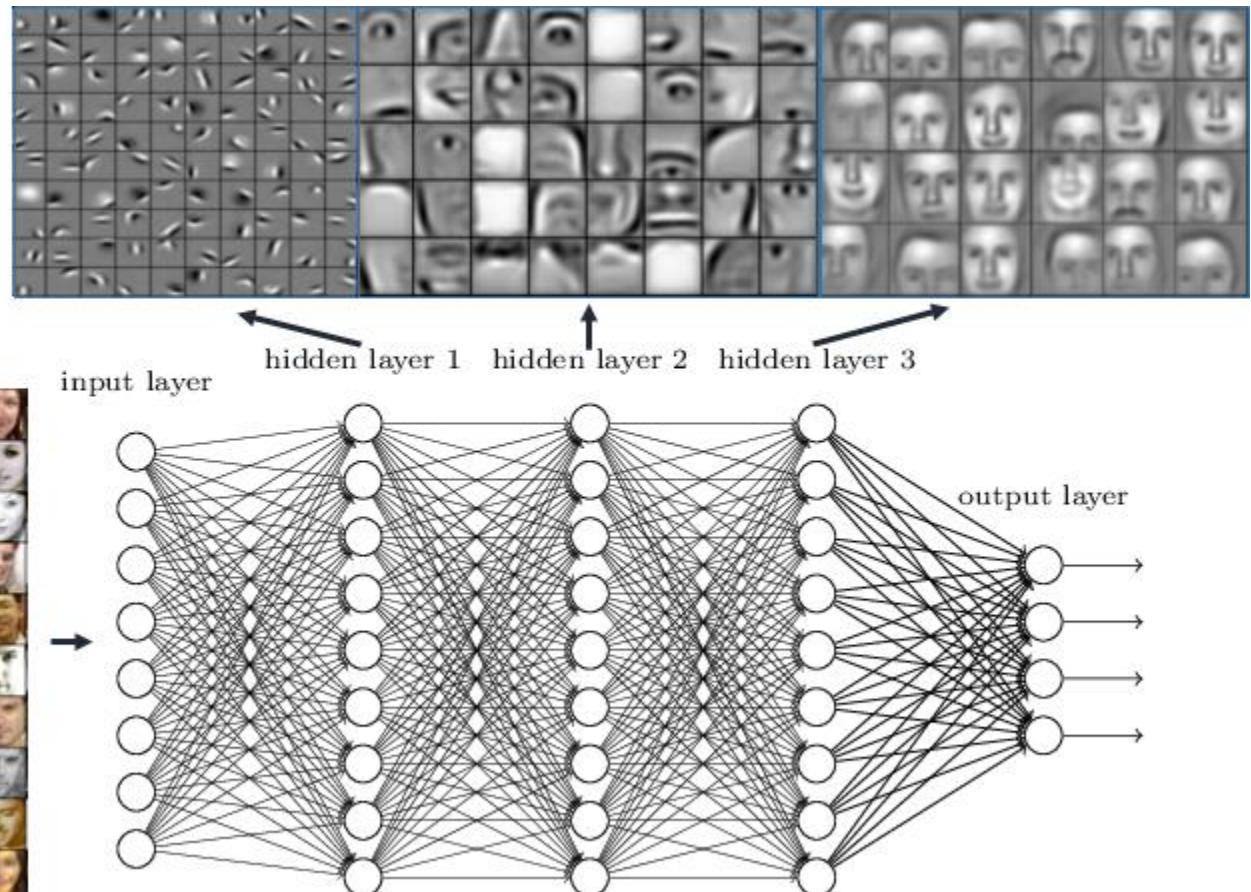
各司其職、由簡馭繁，組織出越來越複雜的 **feature extractors**

Ref: [Visualizing Higher-Layer Features of a Deep Network](#)



# Visualization of Modulation

Deep neural networks learn hierarchical feature representations



Ref: [Deep Learning and Convolutional Neural Networks: RSIP Vision Blogs](#)

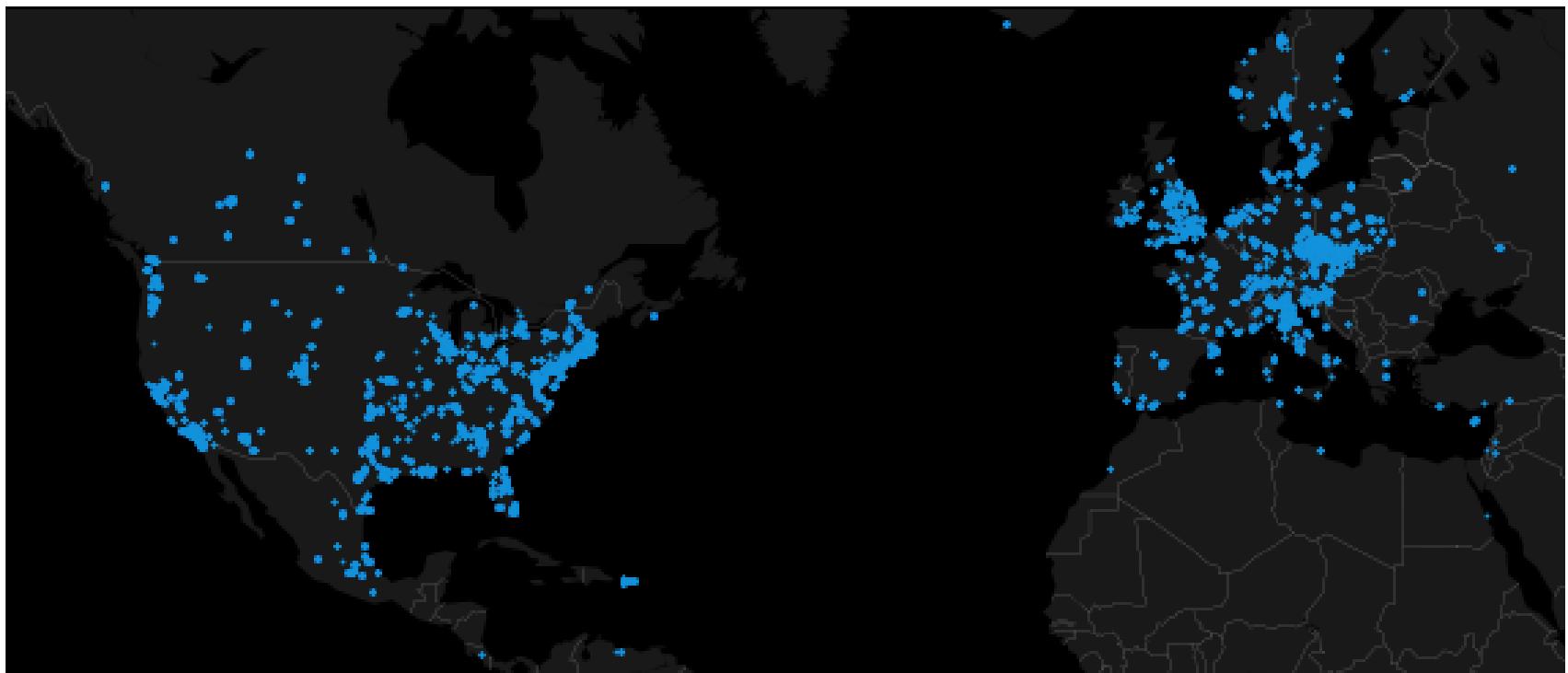


## Hands-on Tutorial

寶可夢雷達 using Pokemon Go Dataset on Kaggle

# 範例資料

- 寶可夢過去出現的時間與地點紀錄 (dataset from Kaggle)



Ref: <https://www.kaggle.com/kostyabahshetsyan/d/seminiy/predictmall/pokemon-geolocation-visualisations/notebook>

# Raw Data Overview

latitude	longitude	appearedTimeOfDay	appearedYear	terrainType	closeToWater	city	weather	temperature	windSpeed	.....	cooc_151	class
20.525745	-97.460829	night	2016	14	0	Mexico_City	Foggy	25.5	4.79	.....	0	16
20.523695	-97.461167	night	2016	14	0	Mexico_City	Foggy	25.5	4.79	.....	0	133
38.90359	-77.19978	night	2016	13	0	New_York	Clear	24.2	4.29	.....	0	16
47.665903	-122.312561	night	2016	0	1	Los_Angeles	PartlyCloudy	15.6	5.84	.....	0	13
47.666454	-122.311628	night	2016	0	1	Los_Angeles	PartlyCloudy	15.6	5.84	.....	0	133
-31.95498	115.853609	night	2016	13	0	Perth	PartlyCloudy	16.5	6.39	.....	0	21
-31.954245	115.852038	night	2016	13	0	Perth	PartlyCloudy	16.5	6.4	.....	0	66
26.235257	-98.197591	night	2016	13	0	Chicago	Clear	28	11.26	.....	0	27
20.525554	-97.4588	night	2016	14	0	Mexico_City	Foggy	25.5	4.79	.....	0	35
32.928558	-84.340278	night	2016	8	0	New_York	Clear	23.7	3.94	.....	0	19
32.930646	-84.339867	night	2016	8	0	New_York	Clear	23.7	3.94	.....	0	116
32.943651	-84.334443	night	2016	8	0	New_York	Clear	23.7	3.94	.....	0	74
26.235552	-98.197249	night	2016	13	0	Chicago	Clear	28	11.26	.....	0	16
20.52577	-97.460237	night	2016	14	0	Mexico_City	Foggy	25.5	4.79	.....	0	19
26.236029	-98.196908	night	2016	13	0	Chicago	Clear	28	11.26	.....	0	19
47.664333	-122.312645	night	2016	0	1	Los_Angeles	PartlyCloudy	15.6	5.84	.....	0	19
20.526489	-97.460745	night	2016	14	0	Mexico_City	Foggy	25.5	4.79	.....	0	16
53.611417	-113.369528	night	2016	12	0	Edmonton	Clear	8.9	1.47	.....	0	13

問題：會出現哪一隻神奇寶貝呢？

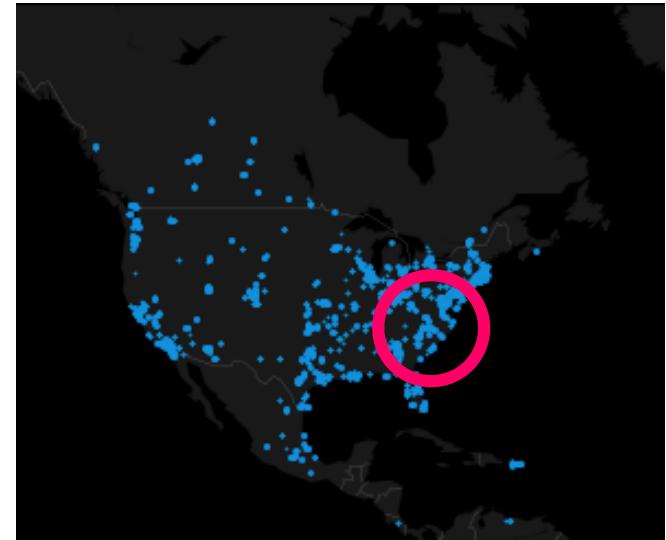


# 寶可夢雷達 Data Field Overview

- 時間: local.hour, local.month, DayofWeek...
- 天氣: temperature, windSpeed, pressure...
- 位置: longitude, latitude, pokestop...
- 環境: closeToWater, terrainType...
- 十分鐘前有無出現其他寶可夢
  - 例如: cooc\_1=1 十分鐘前出現過 class=1 之寶可夢
- class 就是我們要預測目標

# Sampled Dataset for Fast Training

□ 挑選在 New York City 出現的紀錄



□ 挑選下列五隻常見的寶可夢

No.4 小火龍



No.43 走路草



No.56 火爆猴



No.71 喇叭芽



No.98 大鉗蟹





# 開始動手囉！Keras Go！



# Input 前處理

- 因為必須跟 weights 做運算  
Neural network 的輸入**必須為數值 (numeric)**
- 如何處理非數值資料？
  - 順序資料
  - 名目資料
- 不同 features 的數值範圍差異會有影響嗎？
  - 溫度：最低 0 度、最高 40 度
  - 距離：最近 0 公尺、最遠 10000 公尺

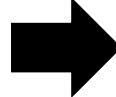
# 處理順序資料

## □ Ordinal variables (順序資料)

- For example: {Low, Medium, High}
- Encoding in order
  - {Low, Medium, High} → {1, 2, 3}

## □ Create a new feature using mean or median

UID	Age
P1	0-17
P2	0-17
P3	55+
P4	26-35



UID	Age
P1	15
P2	15
P3	70
P4	30

# 處理名目資料

## □ Nominal variables (名目資料)

- `{"SugarFree", "Half", "Regular"}`

- One-hot encoding

- 假設有三個類別

- Category 1 → [1, 0, 0]

- Category 2 → [0, 1, 0]

- 紿予類別上的解釋 → Ordinal variables

- `{"SugarFree", "Half", "Regular"}` → 1, 2, 3

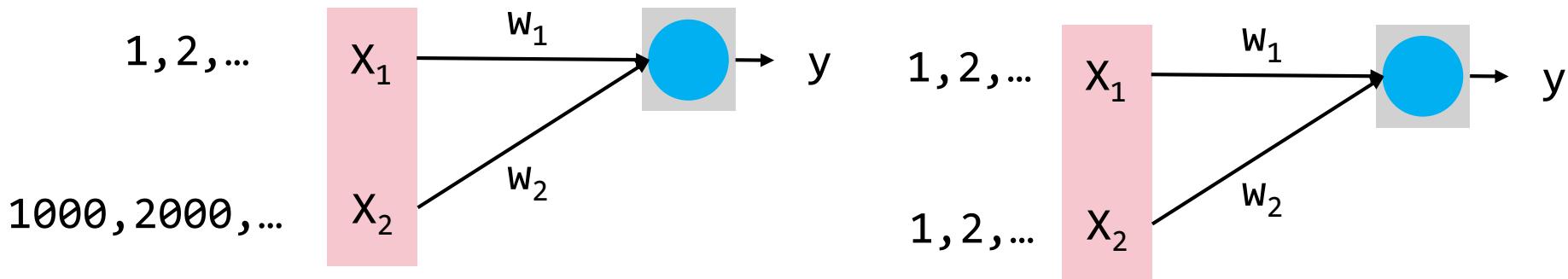
- 特殊的名目資料：地址

- 台北市南港區研究院路二段128號

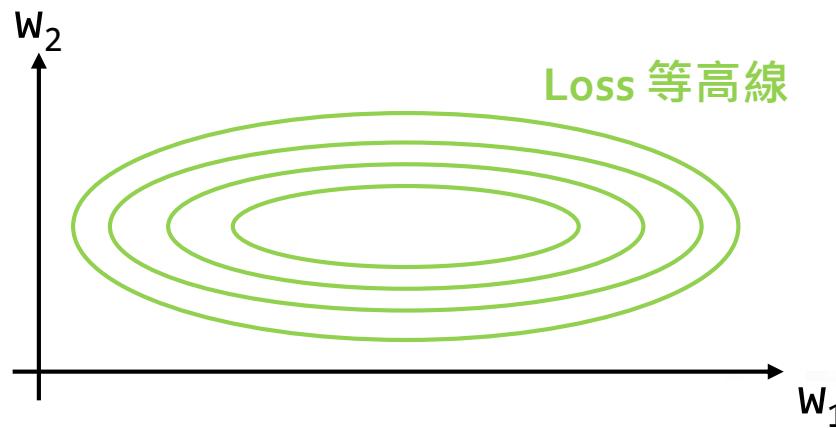
- 轉成經緯度 {25.04, 121.61}

# 處理不同的數值範圍

□ 先說結論：建議 re-scale！但為什麼？



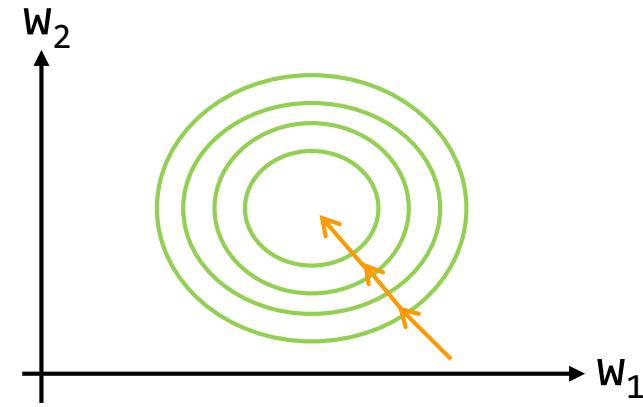
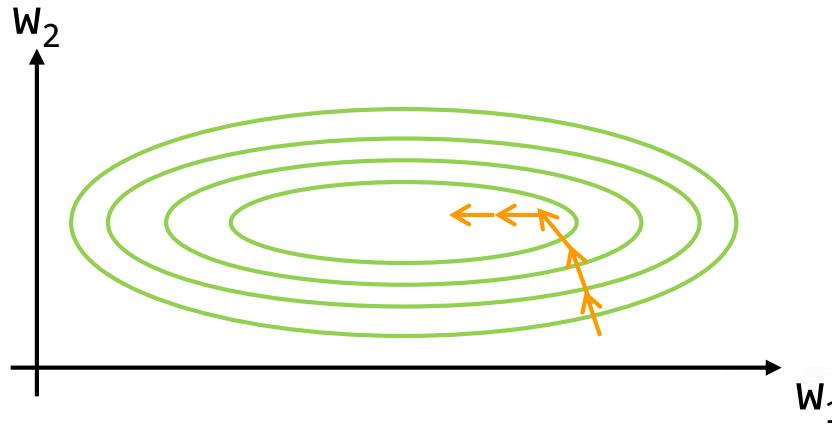
$w_2$  的修正( $\Delta w$ )對於 loss 的影響比較大



# 處理不同的數值範圍

## 影響訓練的過程

- 不同 scale 的 weights 修正時會需要不同的 learning rates
  - 不用 adaptive learning rate 是做不好的
- 在同個 scale 下，loss 的等高線會較接近圓形  
→ gradient 的方向會指向圓心 (最低點)



# 小提醒

- 輸入 (input) 只能是數值
- 名目資料、順序資料
  - One-hot encoding
  - 順序轉成數值
- 建議 re-scale 到接近的數值範圍
- 今天的資料都已經先幫大家做好了 ☺



# Read Input File

```
import numpy as np

# 讀進檔案，以 , (逗號)分隔的 csv 檔，不包含第一行的欄位定義
my_data = np.genfromtext('pkgo_city66_class5_v1.csv',
                         delimiter=',',
                         skip_header=1)

# Input 是有 200 個欄位(index 從 0 - 199)
X_train = my_data[:,0:200]

# Output 是第 201 個欄位(index 為 200)
y_train = my_data[:,200]

# 確保資料型態正確
X_train = X_train.astype('float32')
y_train = y_train.astype('int')
```

# Input

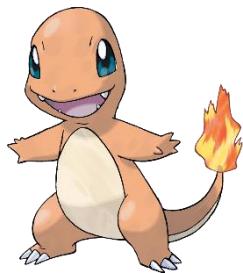
```
# 觀察一筆 X_train  
print(X_train[1,:32])
```

```
print(X_train[1,:32])  
  
[ 7.32567608e-02 -7.03223109e-01 9.00000000e+00 8.00000000e+00  
 2.00000000e+00 5.00000000e+01 4.50000000e+01 4.00000000e+00  
 4.00000000e+00 5.00000000e+01 1.00000000e+00 8.00000000e+00  
 8.00000000e+00 1.30000000e+01 0.00000000e+00 6.60000000e+01  
 2.00000000e+00 5.00000000e+00 5.11728227e-01 -1.19994007e-01  
 2.61039048e-01 4.33402471e-02 1.20537996e+00 1.83238339e+00  
 -1.39905763e+00 1.12362671e+00 6.24226868e-01 -8.81169885e-02  
 1.41916251e+00 -1.14249873e+00 -4.79164541e-01 0.00000000e+00 ]
```

# Output 前處理

- Keras 預定的 class 數量與值有關
  - 挑選出的寶可夢中，最大 Pokemon ID = 98  
Keras 會認為『有 99 個 classes 分別為 Class 0, 1, 2, ..., 98 class』
  - zero-based indexing (python)
- 把下面的五隻寶可夢轉換成

No.4 小火龍



Class 0

No.43 走路草



Class 1

No.56 火爆猴



Class 2

No.71 喇叭芽



Class 3

No.98 大鉗蟹



Class 4



# Output

```
# 觀察一筆 y_train  
print(y_train[0])
```

```
y_train[0]
```

```
1
```

```
# [重要] 將 Output 從特定類別轉換成 one-hot encoding 的形式
```

```
from keras.utils import np_utils  
Y_train = np_utils.to_categorical(y_train, 5)
```

```
# 轉換成 one-hot encoding 後的 Y_train
```

```
print(Y_train[1,:])
```

```
Y_train[0,:]
```

```
array([ 0.,  1.,  0.,  0.,  0.])
```

# 接下來的流程

- 先建立一個深度學習模型



就像開始冒險前要先選一隻寶可夢

- 邊移動邊開火

# 六步完模 – 建立深度學習模型

1. 決定 hidden layers 層數與其中的 neurons 數量
2. 決定該層使用的 activation function
3. 決定模型的 loss function
4. 決定 optimizer
  - Parameters: learning rate, momentum, decay
5. 編譯模型 (Compile model)
6. 開始訓練囉！(Fit model)

# 步驟 1+2: 模型架構

```
import theano
from keras.models import Sequential
from keras.layers.core import Dense, Activation
from keras.optimizers import SGD

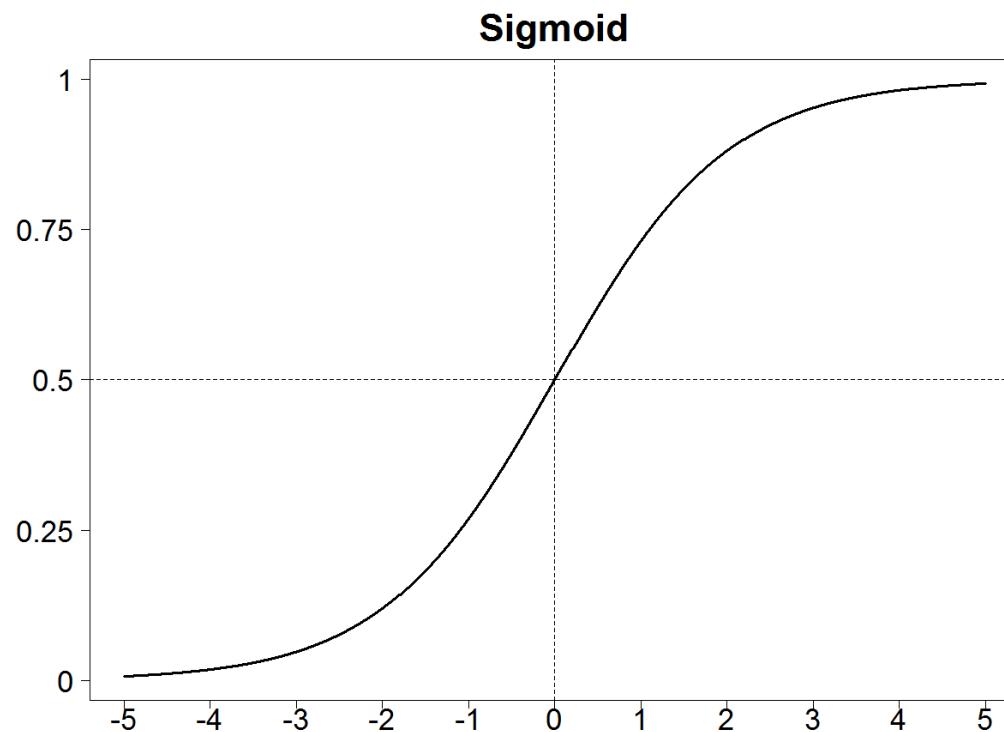
# 宣告這是一個 Sequential 次序性的深度學習模型
model = Sequential()

# 加入第一層 hidden layer (128 neurons)
# [重要] 因為第一層 hidden layer 需連接 input vector
# 故需要在此指定 input_dim
model.add(Dense(128, input_dim=200))
```

Model 建構時，是以次序性的疊加 (add) 上去

# 基本款 activation function

## □ Sigmoid function



# 步驟 1+2: 模型架構 (Cont.)

```
# 宣告這是一個 Sequential 次序性的深度學習模型
model = Sequential()

# 加入第一層 hidden layer (128 neurons) 與指定 input 的維度
model.add(Dense(128, input_dim=200))
# 指定 activation function
model.add(Activation('sigmoid'))

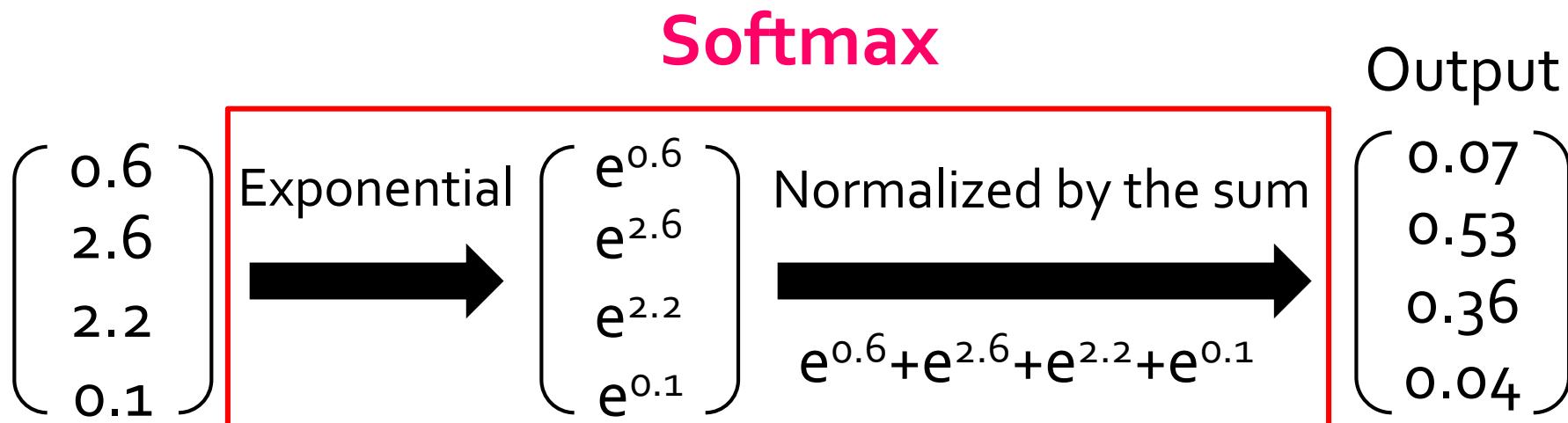
# 加入第二層 hidden layer (256 neurons)
model.add(Dense(256))
model.add(Activation('sigmoid'))

# 加入 output layer (5 neurons)
model.add(Dense(5))
model.add(Activation('softmax'))

# 觀察 model summary
model.summary()
```

# Softmax

- Classification 常用 softmax 當 output 的 activation function



- Normalization: network output 轉換到  $[0,1]$  之間且 softmax output 相加為 1 → 像“機率”
- 保留對其他 classes 的 prediction error

# Model Summary

Layer (type)	Output Shape	Param #	Connected to
dense_10 (Dense)	(None, 128)	25728	dense_input_4[0][0]
activation_10 (Activation)	(None, 128)	0	dense_10[0][0]
dense_11 (Dense)	(None, 256)	33024	activation_10[0][0]
activation_11 (Activation)	(None, 256)	0	dense_11[0][0]
dense_12 (Dense)	(None, 5)	1285	activation_11[0][0]
activation_12 (Activation)	(None, 5)	0	dense_12[0][0]
Total params: 60037			

# 可以設定 Layer 名稱

```
# 另外一種寫法  
model.add(Dense(5,activation='softmax',name='output'))  
  
# 觀察 model summary  
model.summary()
```

Layer (type)	Output Shape	Param #	Connected to
1st hidden layer (Dense)	(None, 128)	25728	dense_input_8[0][0]
2nd hidden layer (Dense)	(None, 256)	33024	1st hidden layer[0][0]
output (Dense)	(None, 5)	1285	2nd hidden layer[0][0]
Total params: 60037			

# 步驟 3: 選擇 loss function

Prediction	Answer
0.8	0.9
0.2	0.1

## □ Mean\_squared\_error

$$\frac{(0.9 - 0.8)^2 + (0.1 - 0.2)^2}{2} = 0.01$$

## □ Mean\_absolute\_error

$$\frac{|0.9 - 0.8| + |0.1 - 0.2|}{2} = 0.1$$

## □ Mean\_absolute\_percentage\_error

$$\frac{|0.9 - 0.8|/|0.9| + |0.1 - 0.2|/|0.1|}{2} * 100 = 55$$

## □ Mean\_squared\_logarithmic\_error

$$\frac{[\log(0.9) - \log(0.8)]^2 + [\log(0.1) - \log(0.2)]^2}{2} * 100 = 0.247$$

常用於 Regression

# Loss Function

Prediction	Answer
0.9	0
0.1	1

## □ binary\_crossentropy (logloss)

$$-\frac{1}{N} \sum_{n=1}^N [y_n \log(\hat{y}_n) + (1 - y_n) \log(1 - \hat{y}_n)]$$

$$-\frac{1}{2} [0 \log(0.9) + (1 - 0) \log(1 - 0.9) + 1 \log(0.1) + 0 \log(1 - 0.1)]$$

$$= -\frac{1}{2} [\log(0.1) + \log(0.1)] = -\log(0.1) = 2.302585$$

## □ categorical\_crossentropy

- 需要將 class 的表示方法改成 one-hot encoding

Category 1 → [0, 1, 0, 0, 0]

- 用簡單的函數 keras.utils.to\_categorical

## □ 常用於 classification



## 步驟 4: 選擇 optimizer

- SGD – Stochastic Gradient Descent
- Adagrad – Adaptive Learning Rate
- RMSprop – Similar with Adagrad
- Adam – Similar with RMSprop + Momentum
- Nadam – Adam + Nesterov Momentum

# SGD: 基本款 optimizer

- Stochastic gradient descent
- 設定 learning rate, momentum, learning rate decay, Nesterov momentum

```
# 指定 optimizier
from keras.optimizers import SGD, Adam, RMSprop, Adagrad
sgd = SGD(lr=0.01, momentum=0.0, decay=0.0, nesterov=False)
```

- 設定 Learning rate by experiments (later)

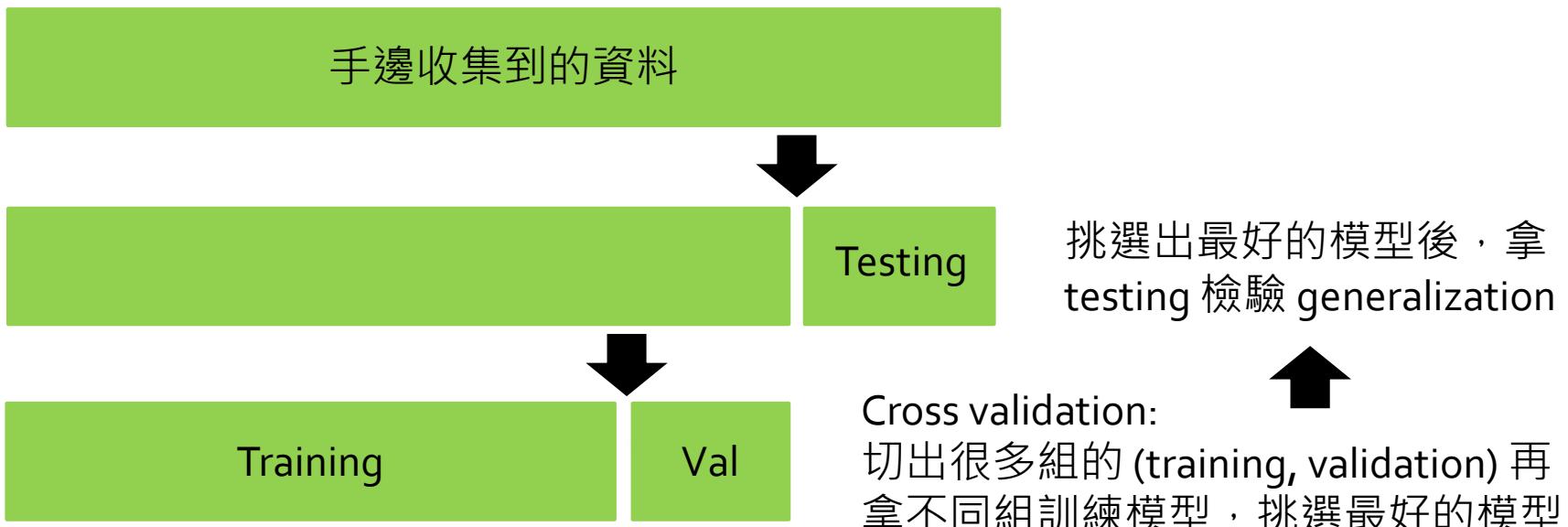
# 就決定是你了!

```
# 指定 loss function 和 optimizier  
model.compile(loss='categorical_crossentropy',  
                optimizer=sgd)
```

# Validation Dataset

- Validation dataset 用來挑選模型
- Testing dataset 檢驗模型的普遍性 (generalization)  
避免模型過度學習 training dataset

## 理論上



# Validation Dataset

- 利用 model.fit 的參數 validation\_split
  - 從輸入(X\_train,Y\_train) 取固定比例的資料作為 validation
  - 不會先 shuffle 再取 validation dataset
  - 固定從資料尾端開始取
  - 每個 epoch 所使用的 validation dataset 都相同

- 手動加入 validation dataset

validation\_data=(X\_valid, Y\_valid)

# Fit Model

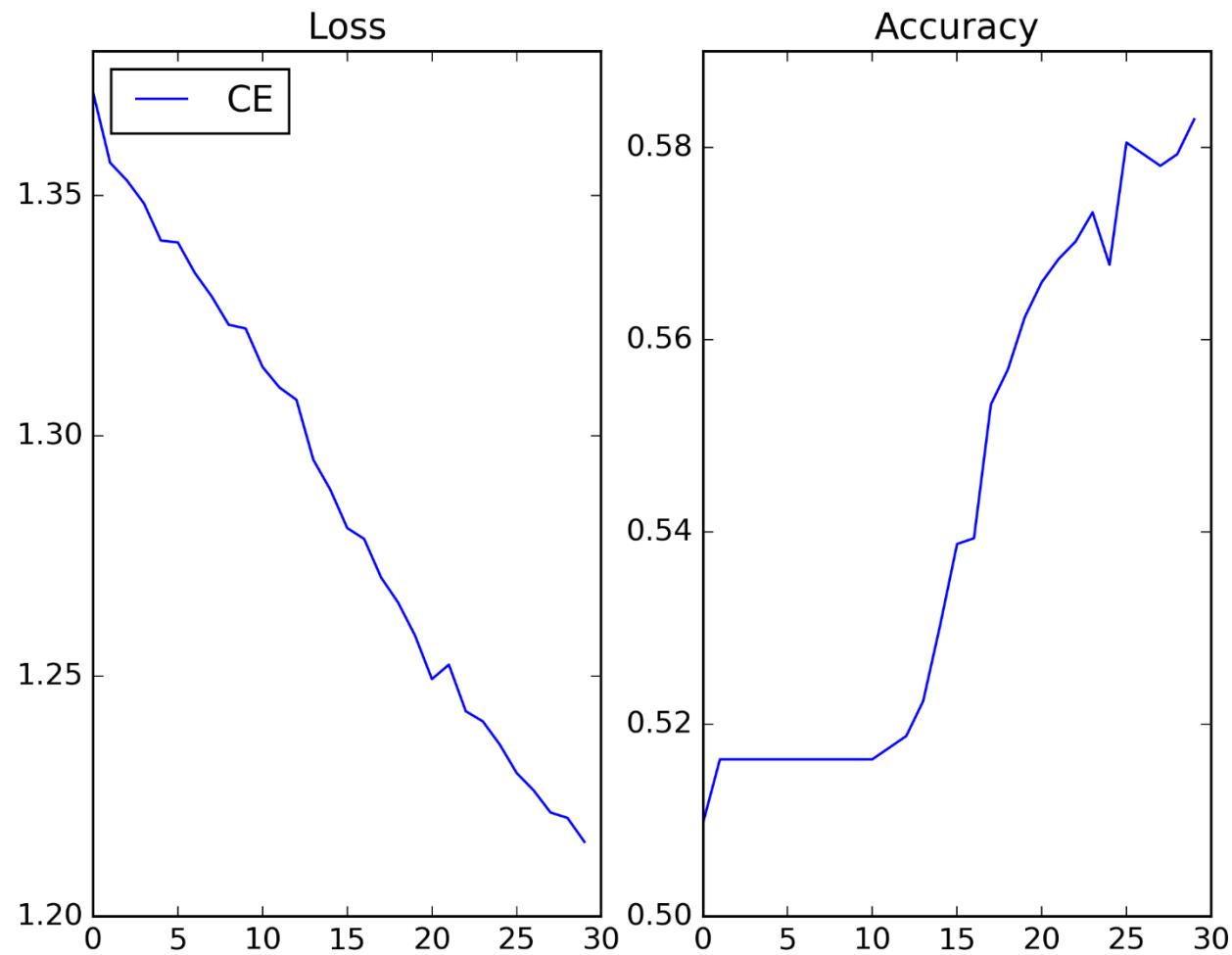
```
# 指定 batch_size, nb_epoch, validation 後，開始訓練模型!!!
history = model.fit( X_train,
                      Y_train,
                      batch_size=16,
                      verbose=0,
                      nb_epoch=30,
                      shuffle=True,
                      validation_split=0.1)
```

- batch\_size: min-batch 的大小
- nb\_epoch: epoch 數量
  - 1 epoch 表示看過全部的 training dataset 一次
- shuffle: 每次 epoch 結束後是否要打亂 training dataset
- verbose: 是否要顯示目前的訓練進度，0 為不顯示

# 練習 oo\_firstModel.py (5 minutes)



# Result



# 這樣是好是壞？

- 我們選用最常見的

Component	Selection
Loss function	categorical_crossentropy
Activation function	sigmoid + softmax
Optimizer	SGD

用下面的招式讓模型更好吧



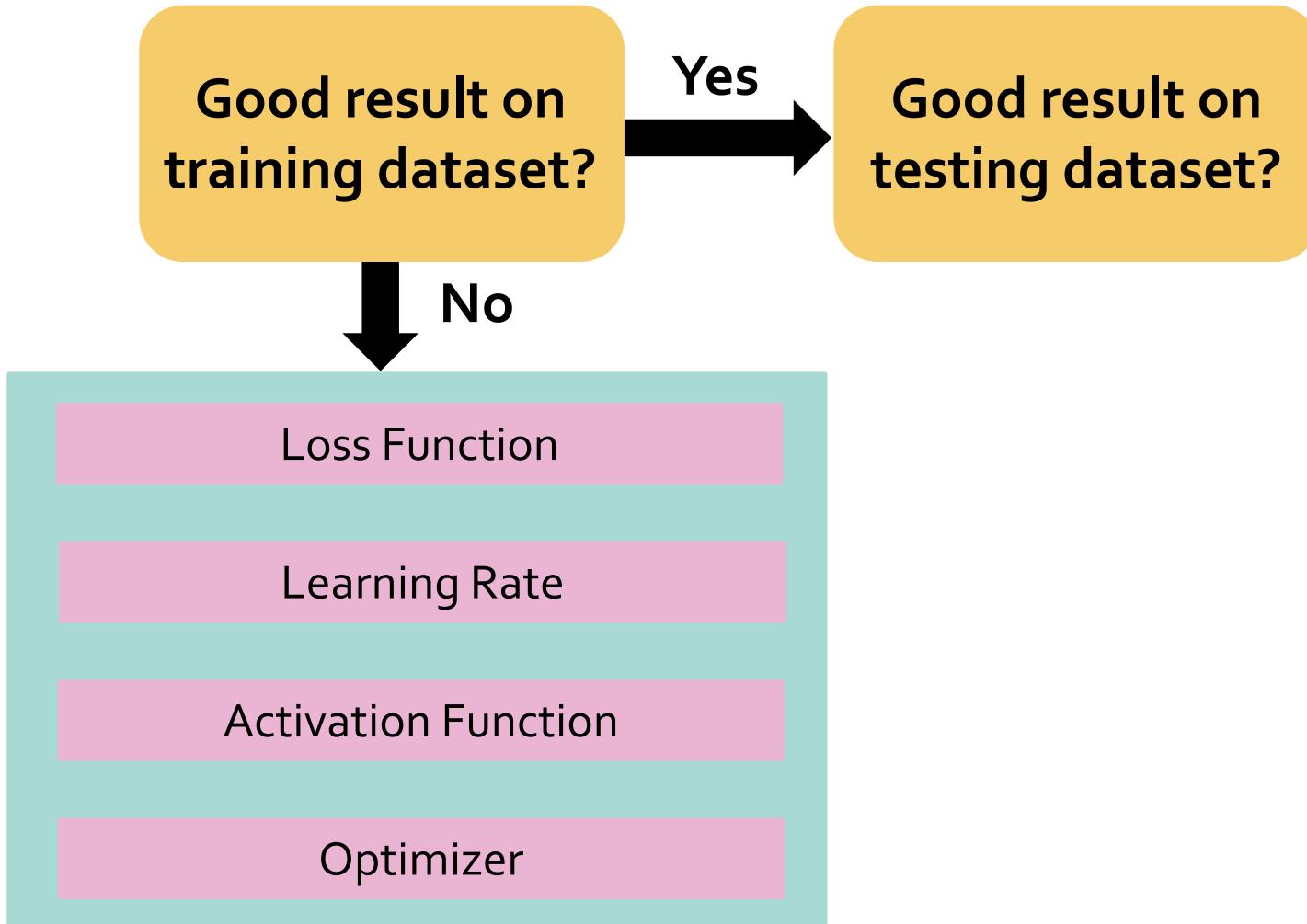


# Tips for Training DL Models

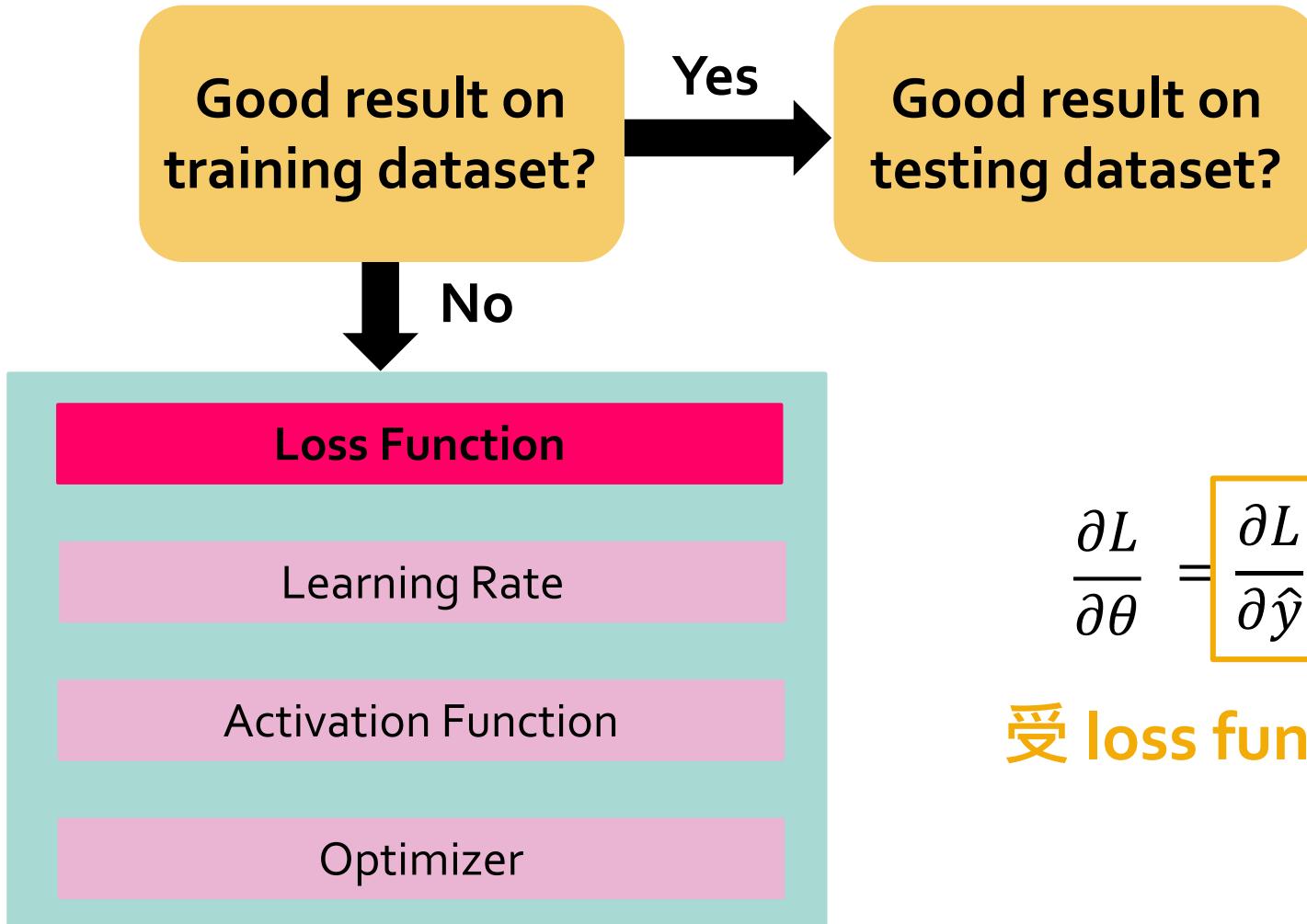
不過盲目的使用招式，會讓你的寶可夢失去戰鬥意識



# Tips for Deep Learning



# Tips for Deep Learning



$$\frac{\partial L}{\partial \theta} = \boxed{\frac{\partial L}{\partial \hat{y}}} \frac{\partial \hat{y}}{\partial z} \frac{\partial z}{\partial \theta}$$

受 loss function 影響



# Using MSE

## □ 在指定 loss function 時

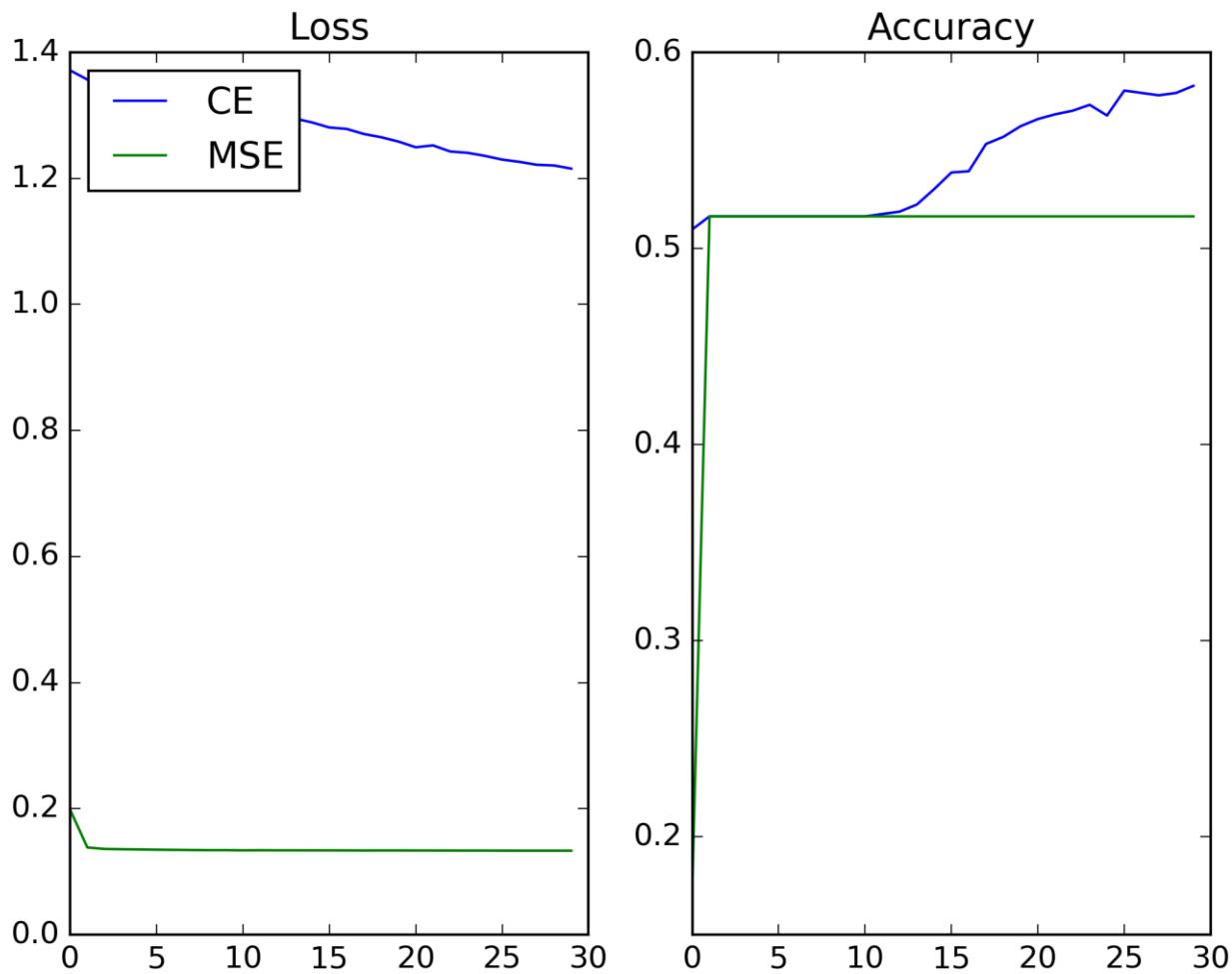
```
# 指定 loss function 和 optimizier  
model.compile(loss='categorical_crossentropy',  
                optimizer=sgd)
```



```
# 指定 loss function 和 optimizier  
model.compile(loss='mean_squared_error',  
                optimizer=sgd)
```

# 練習 01\_lossFuncSelection.py (10 minutes)

# Result – CE vs MSE



# 為什麼 Cross-entropy 比較好？

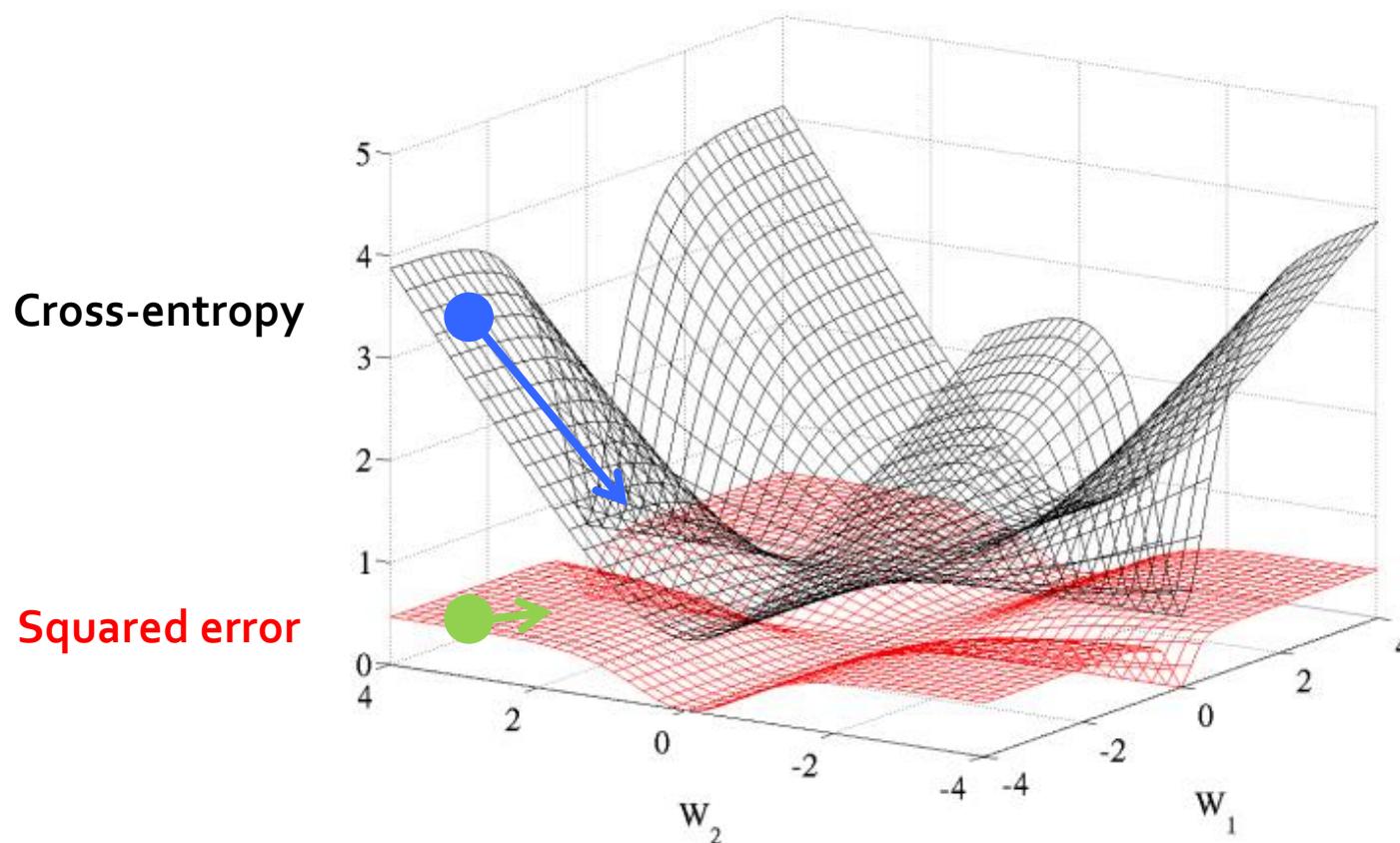


Figure source

The error surface of logarithmic functions is steeper than that of quadratic functions. [[ref](#)]

# How to Select Loss function

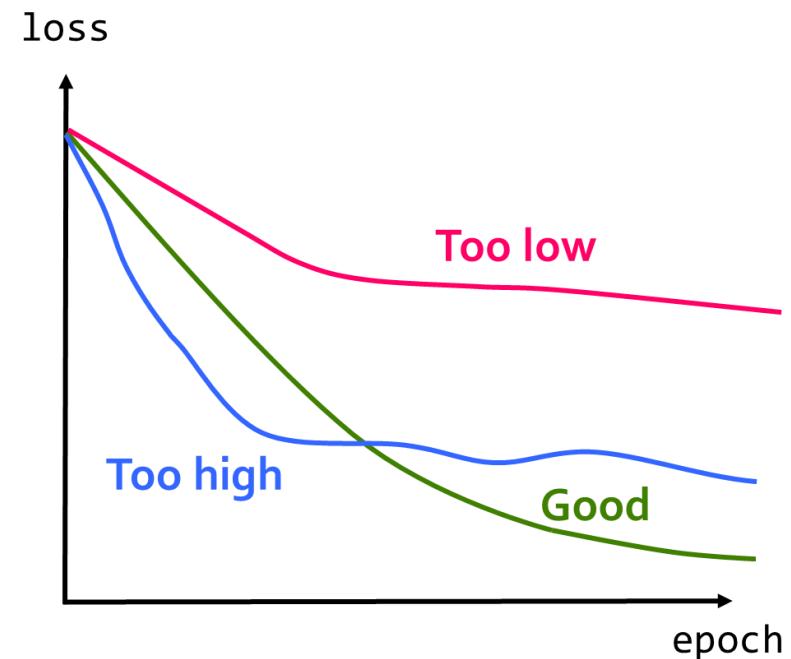
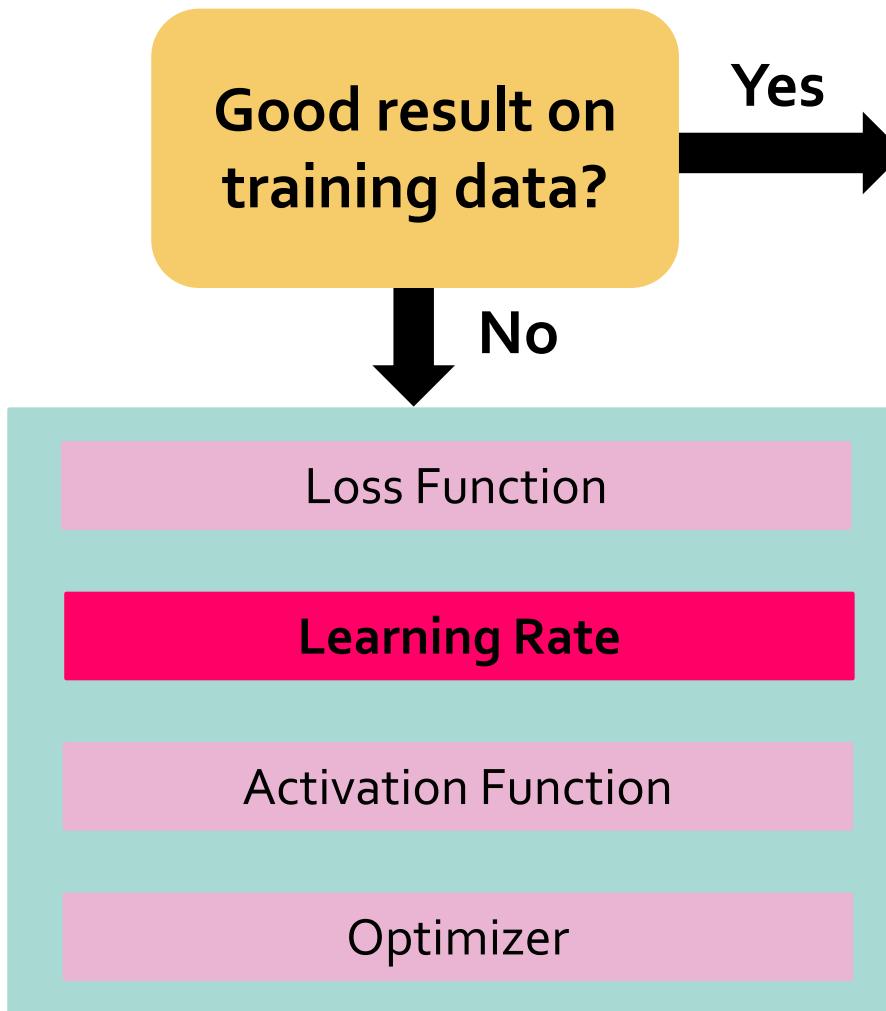
- Classification 常用 cross-entropy 當作 loss function
- 搭配 softmax 當作 output layer 的 activation function
- 對特定問題如何解釋 loss 的意義



# Current Best Model Configuration

Component	Selection
Loss function	categorical_crossentropy
Activation function	sigmoid + softmax
Optimizer	SGD

# Tips for Deep Learning



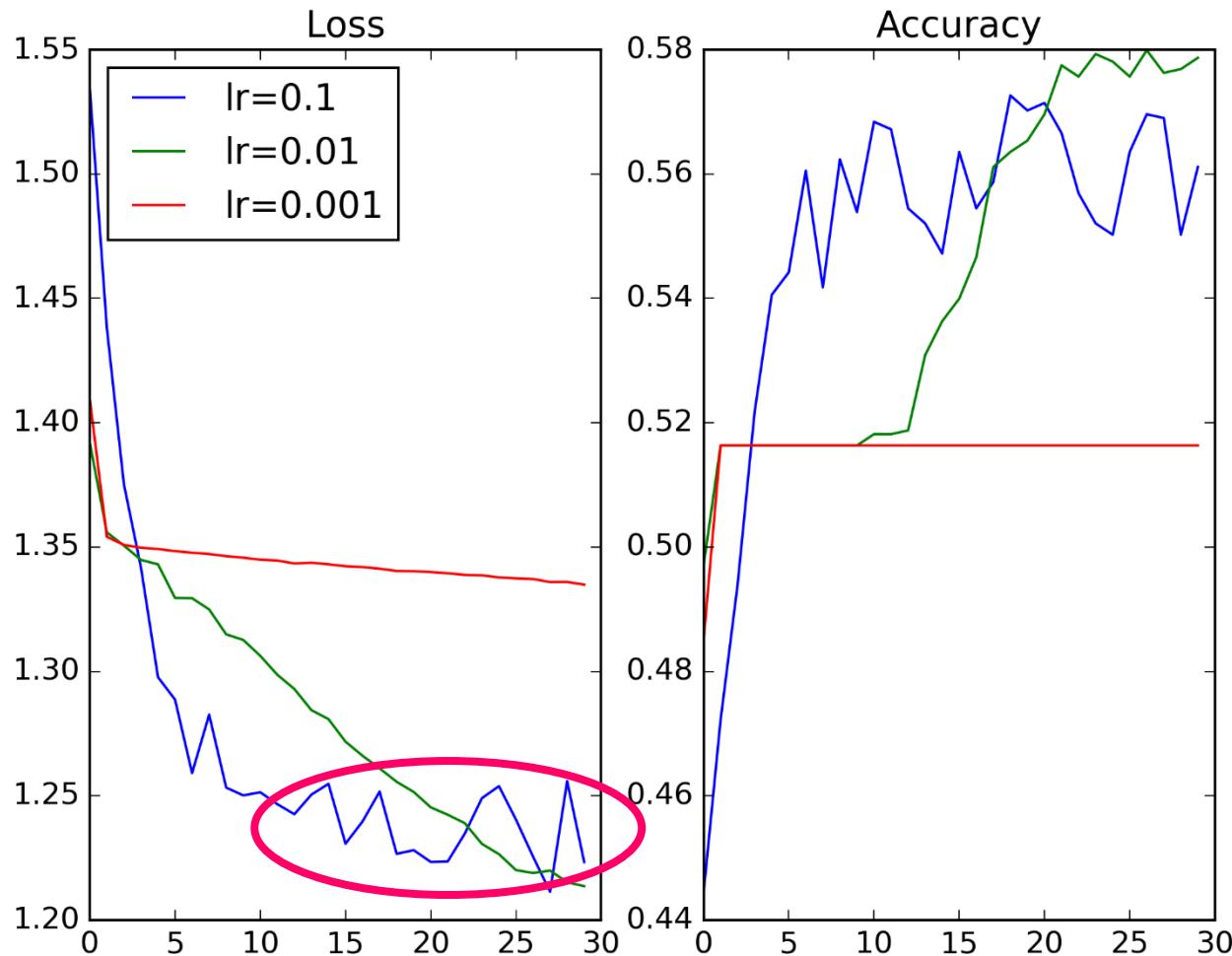
# 練習 o2\_learningRateSelection.py (5-8 minutes)

```
# 指定 optimizier
from keras.optimizers import SGD, Adam, RMSprop, Adagrad
sgd = SGD(lr=0.01, momentum=0.0, decay=0.0, nesterov=False)
```



試試看改變 learning rate，挑選出最好的 learning rate。  
建議一次降一個數量級，如: 0.1 vs 0.01 vs 0.001

# Result – Learning Rate Selection

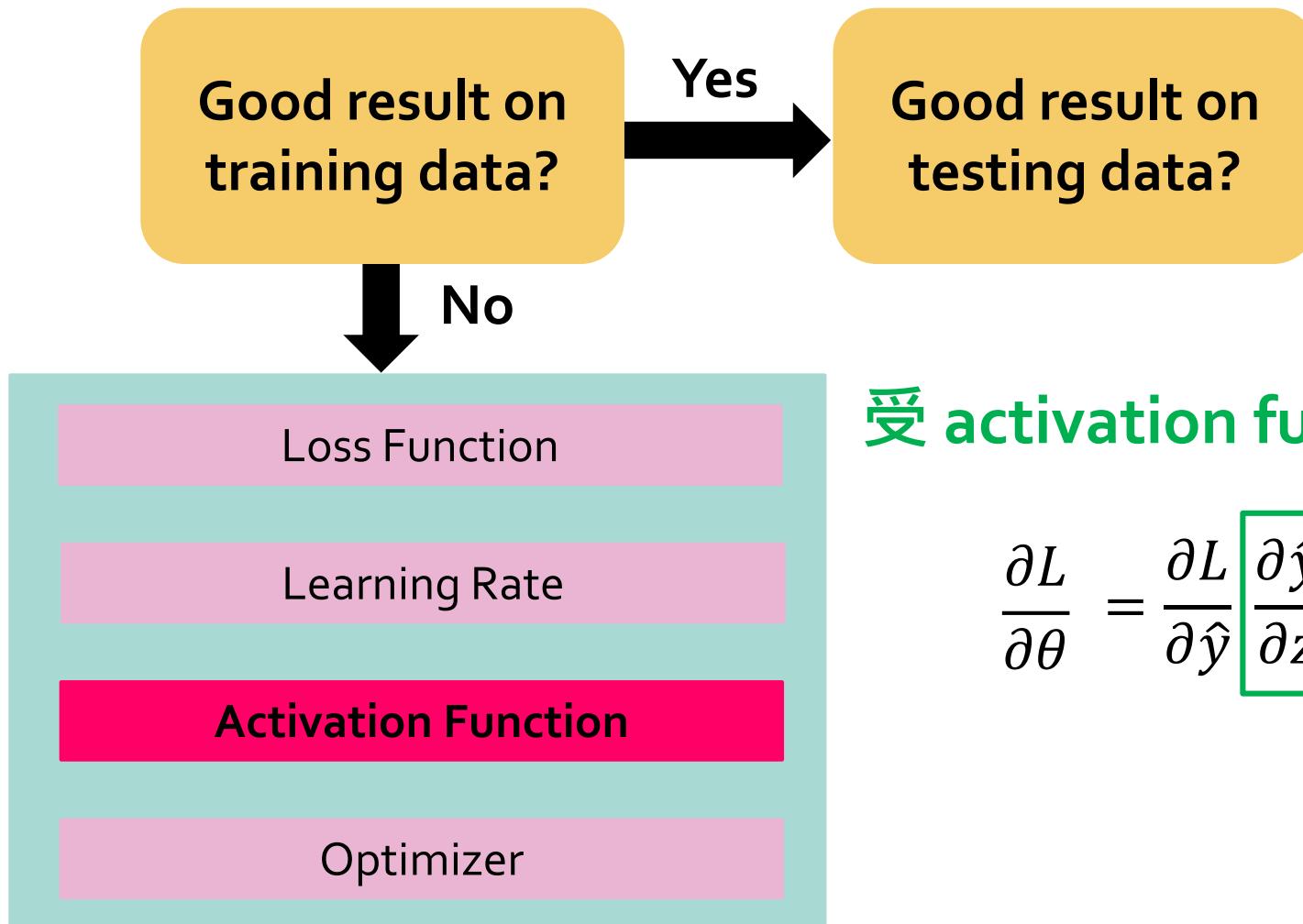


觀察 loss，這樣的震盪表示 learning rate 可能太大

# How to Set Learning Rate

- 大多要試試看才知道，通常不會大於 0.1
- 一次調一個數量級
  - $0.1 \rightarrow 0.01 \rightarrow 0.001$
  - ~~$0.01 \rightarrow 0.012 \rightarrow 0.015 \rightarrow 0.018 \dots$~~
- 幸運數字！

# Tips for Deep Learning



受 activation function 影響

$$\frac{\partial L}{\partial \theta} = \frac{\partial L}{\partial \hat{y}} \boxed{\frac{\partial \hat{y}}{\partial z}} \frac{\partial z}{\partial \theta}$$

# Sigmoid, Tanh, Softsign

## □ Sigmoid

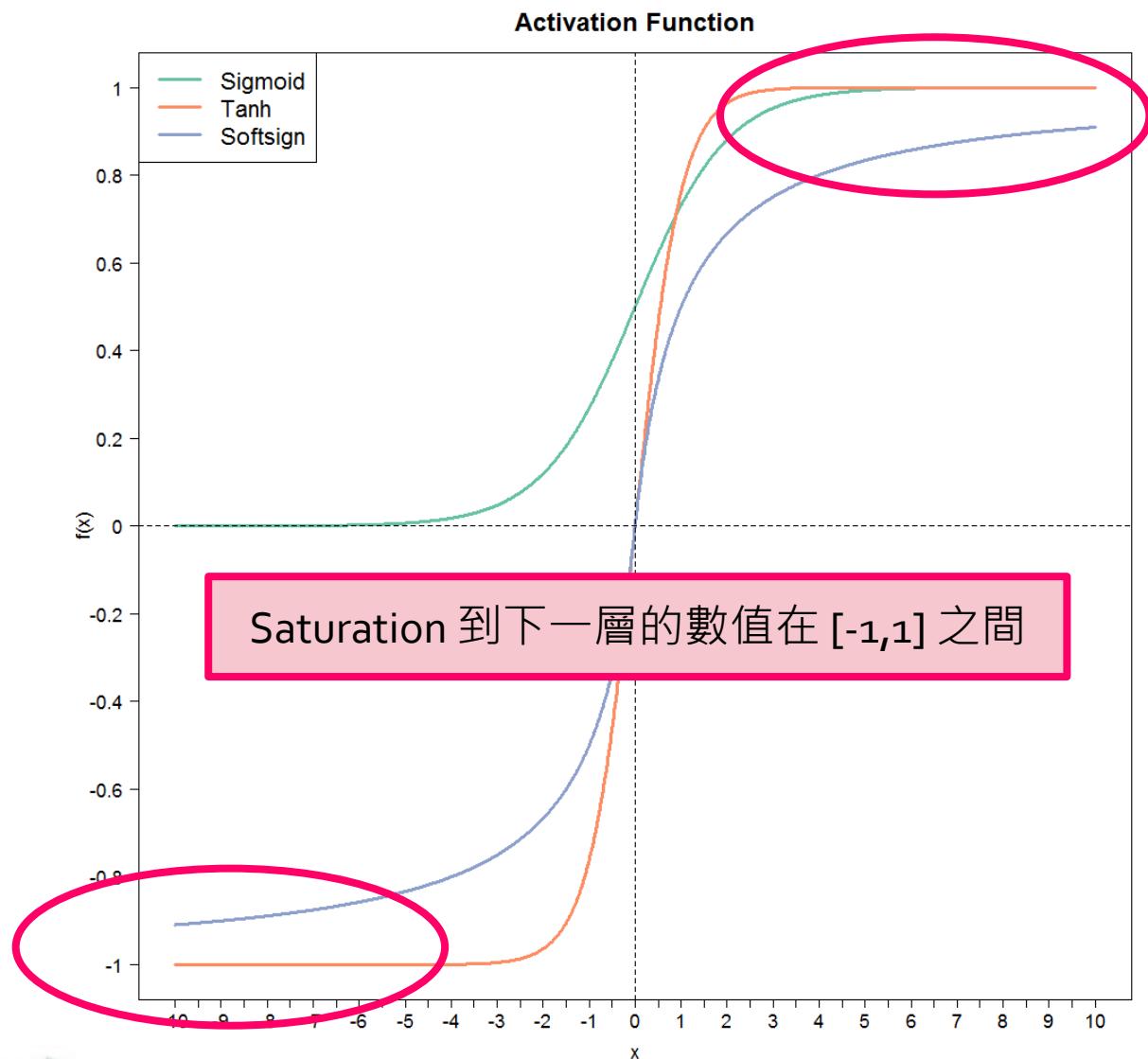
$$\square f(x) = \frac{1}{(1+e^{-x})}$$

## □ Tanh

$$\square f(x) = \frac{(1-e^{-2x})}{(1+e^{-2x})}$$

## □ Softsign

$$\square f(x) = \frac{x}{(1+|x|)}$$



# Derivatives of Sigmoid, Tanh, Softsign

## □ Sigmoid

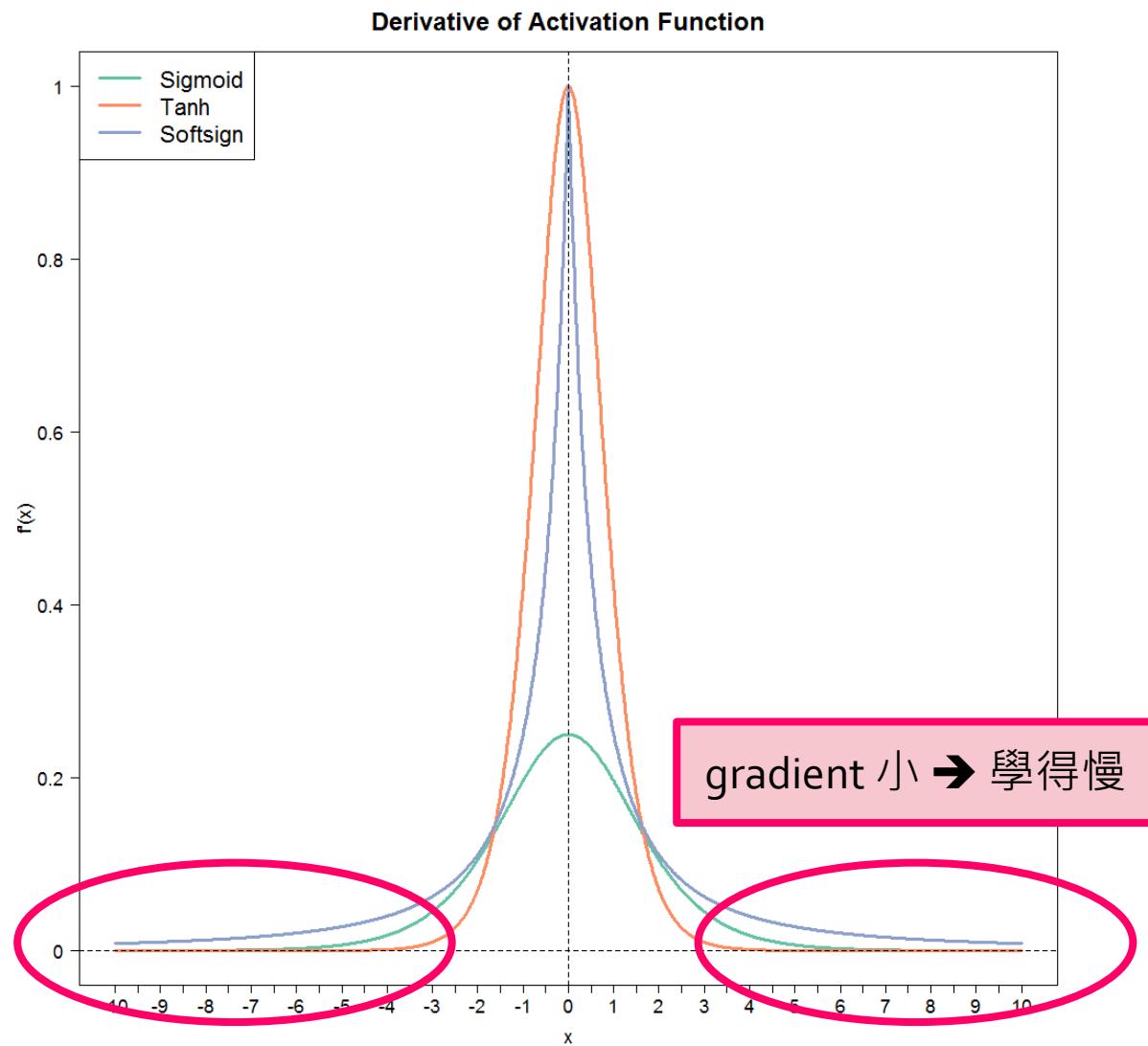
□  $\frac{df}{dx} = \frac{e^{-x}}{(1+e^{-x})^2}$

## □ Tanh

□  $\frac{df}{dx} = 1-f(x)^2$

## □ Softsign

□  $\frac{df}{dx} = \frac{1}{(1+|x|)^2}$



# Drawbacks of Sigmoid, Tanh, Softsign

## □ Vanishing gradient problem

- 原因: input 被壓縮到一個相對很小的 output range
- 結果: 很大的 input 變化只能產生很小的 output 變化  
→ Gradient 小 → 無法有效地學習
- Sigmoid, Tanh, Softsign 都有這樣的特性

## □ 特別不適用於深的深度學習模型

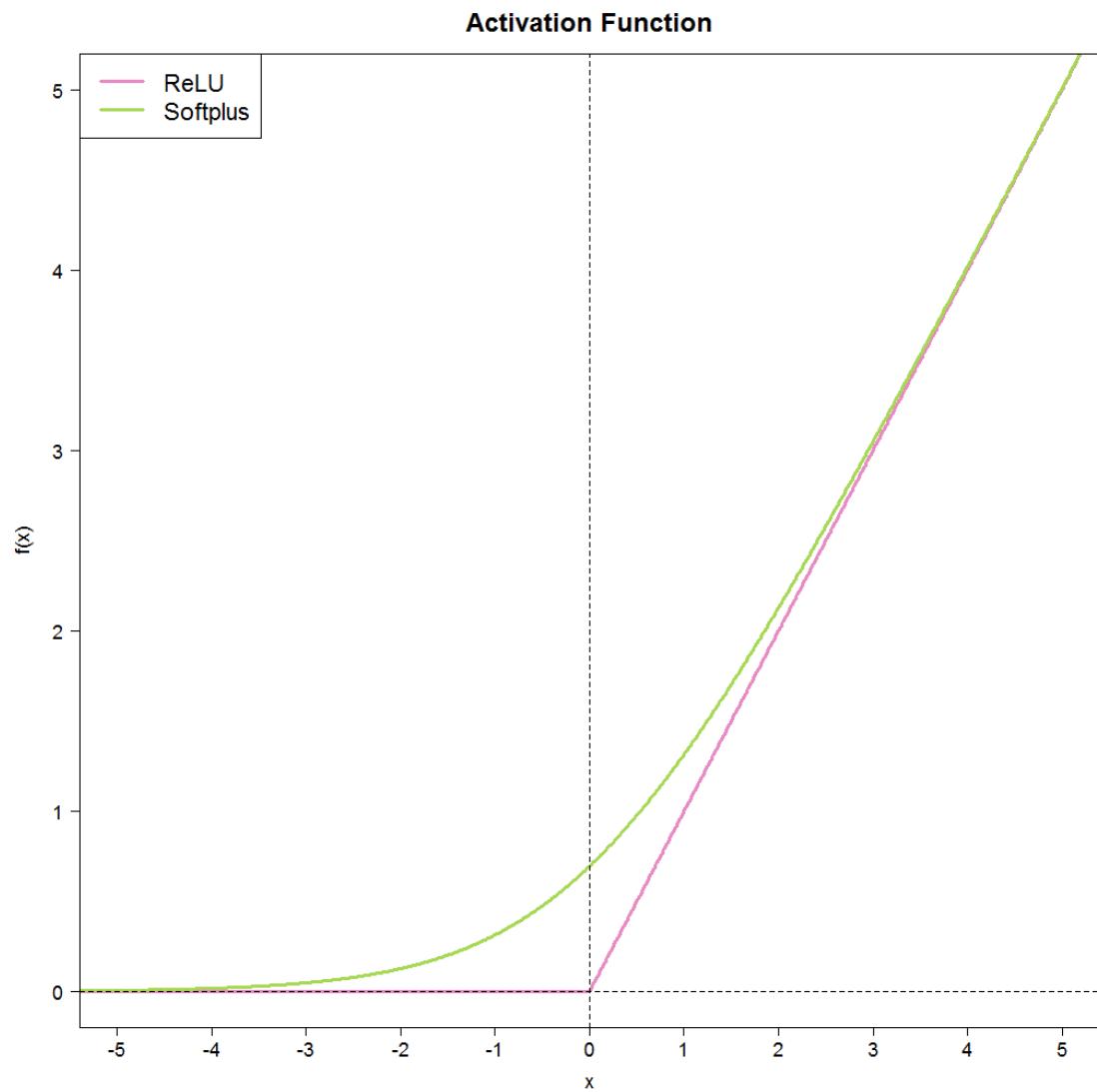
# ReLU, Softplus

## □ ReLU

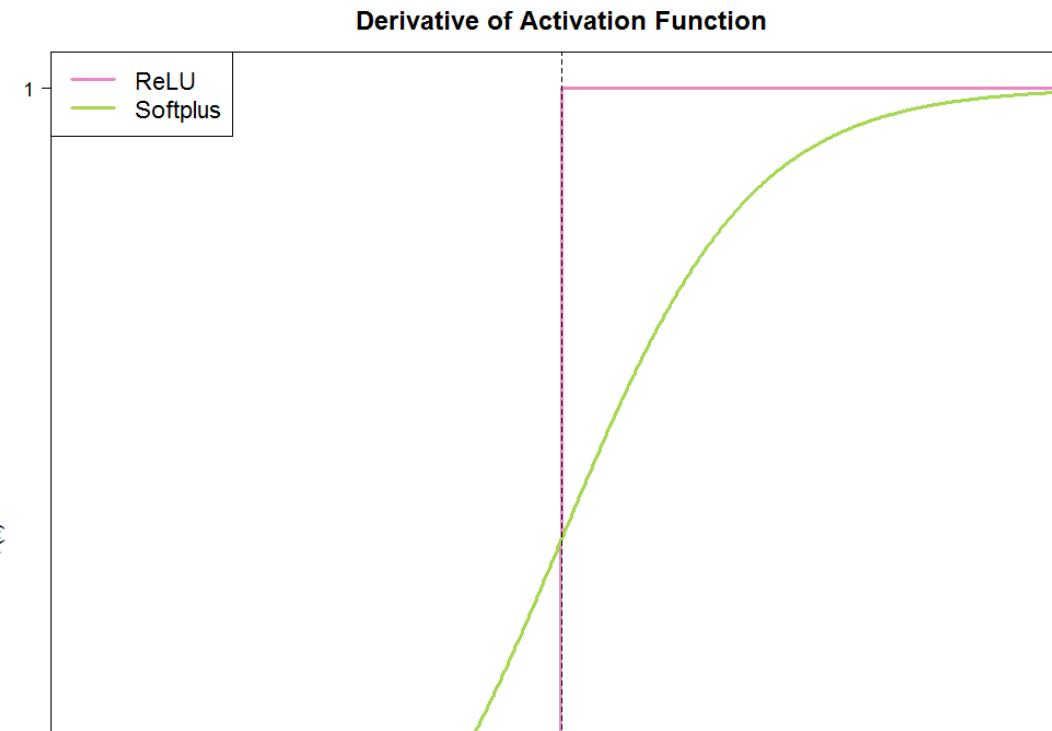
- $f(x) = \max(0, x)$
- $df/dx = 1 \text{ if } x > 0,$   
 $0 \text{ otherwise.}$

## □ Softplus

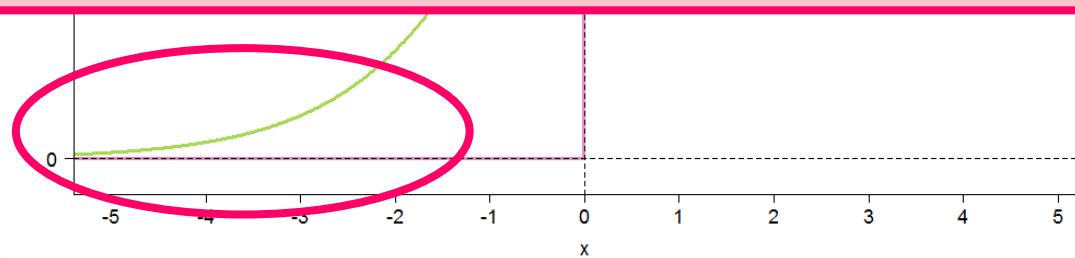
- $f(x) = \ln(1+e^x)$
- $df/dx = e^x/(1+e^x)$



# Derivatives of ReLU, Softplus

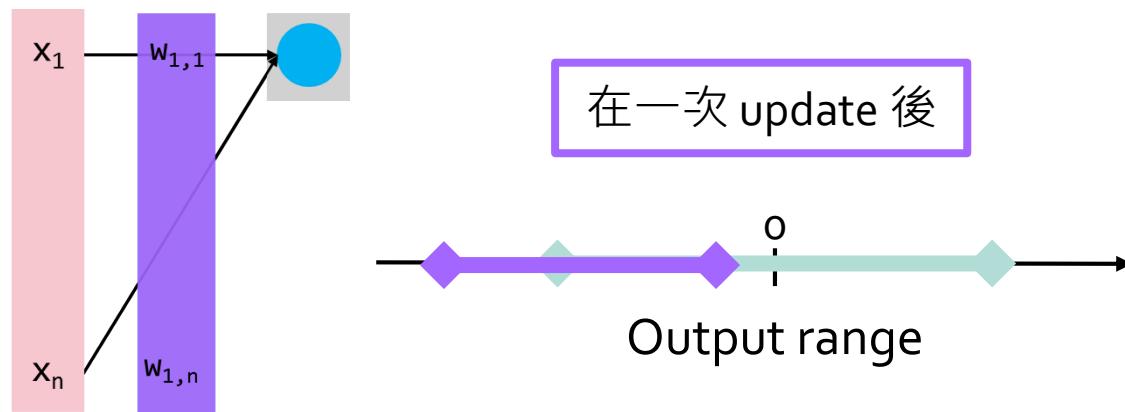


ReLU 在輸入小於零時，gradient 等於零，會有問題嗎？



# Drawback of ReLU

## □ Dead ReLU problem



## □ 當輸入 $x$ 都小於 $0$ ，ReLU 就不再更新

$$df/dx = 0 \text{ if } x < 0.$$

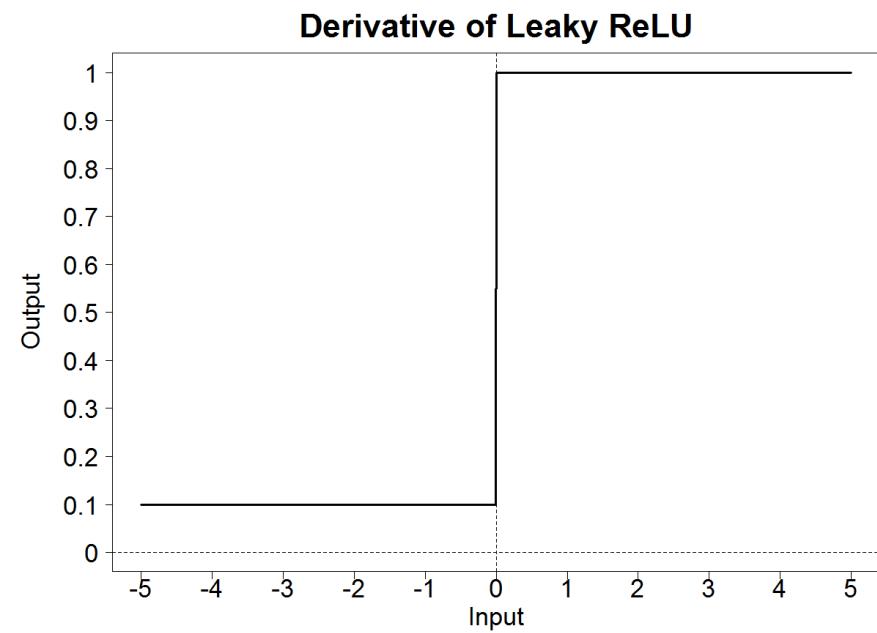
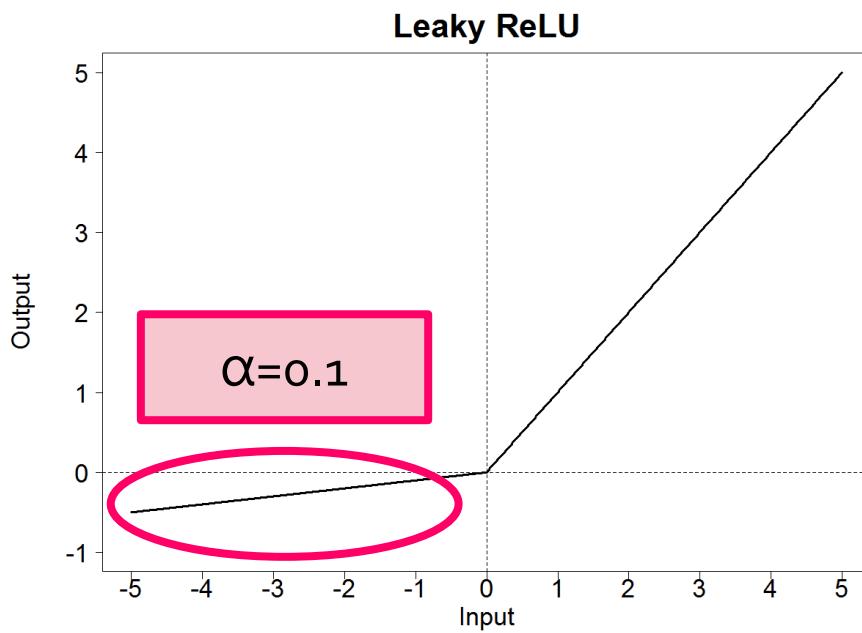
□ 可能因為 Learning rate 大 或是 batch size 小

# Leaky ReLU

- Allow a small gradient while the input to activation function smaller than 0

$$f(x) = \begin{cases} x & \text{if } x > 0, \\ \alpha x & \text{otherwise.} \end{cases}$$

$$\frac{df}{dx} = \begin{cases} 1 & \text{if } x > 0, \\ \alpha & \text{otherwise.} \end{cases}$$



# Leaky ReLU in Keras

```
# For example
From keras.layers.advanced_activation import LeakyReLU
lrelu = LeakyReLU(alpha = 0.02)
model.add(Dense(128, input_dim = 200))
# 指定 activation function
model.add(lrelu)
```

- 更多其他的 activation functions

<https://keras.io/layers/advanced-activations/>

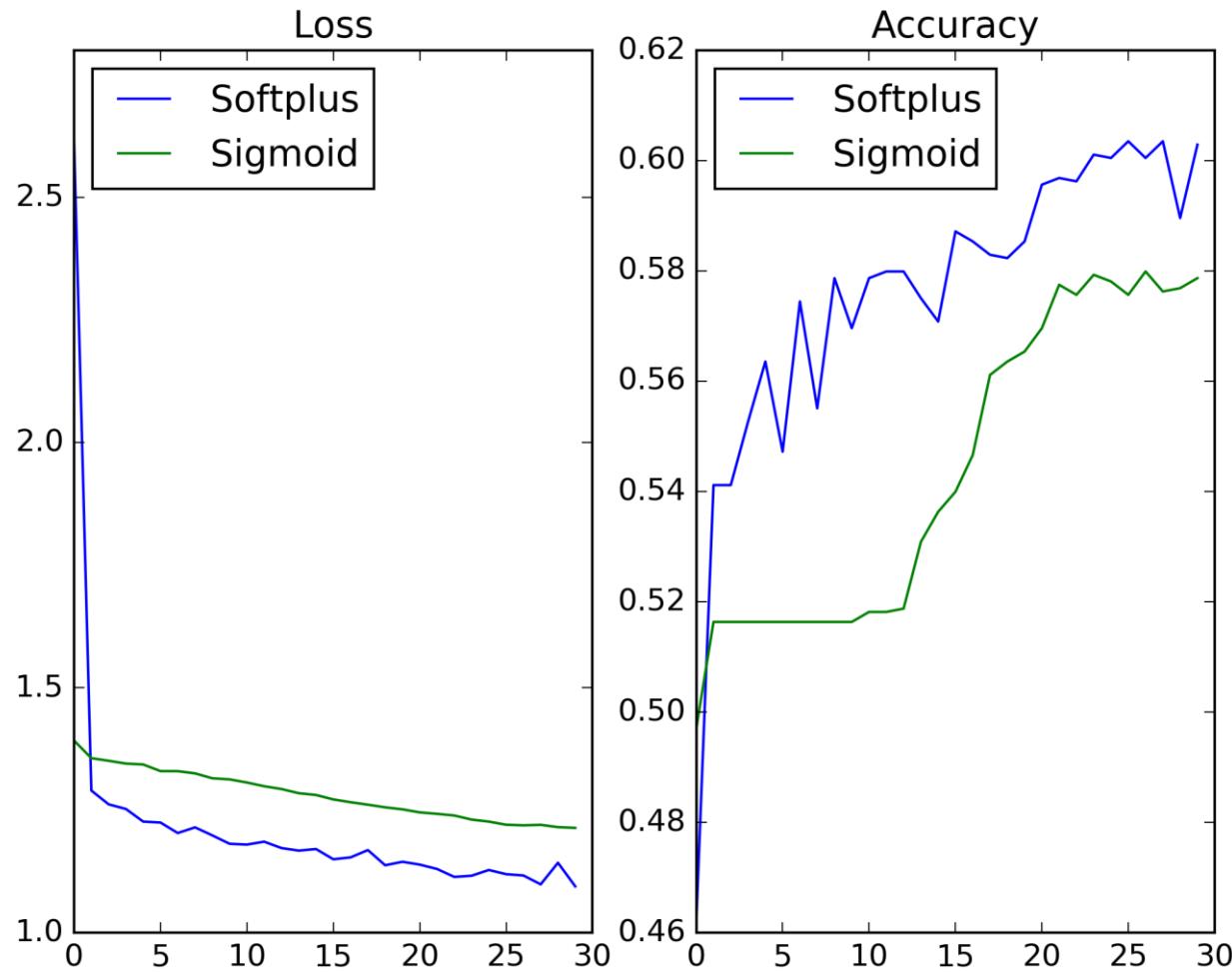
# 嘗試其他的 activation functions

```
# 宣告這是一個 Sequential 次序性的深度學習模型
model = Sequential()

# 加入第一層 hidden layer (128 neurons) 與指定 input 的維度
model.add(Dense(128, input_dim=200))
# 指定 activation function
model.add(Activation('softplus'))  
# 加入第二層 hidden layer (256 neurons)
model.add(Dense(256))
model.add(Activation('softplus'))  
# 加入 output layer (5 neurons)
model.add(Dense(5))
model.add(Activation('softmax'))  
# 觀察 model summary
model.summary()
```

# 練習 03\_activationFuncSelection.py (5-8 minutes)

# Result – Softplus versus Sigmoid



# How to Select Activation Functions

- Hidden layers

- 通常會用 ReLU
  - Sigmoid 有 vanishing gradient 的問題較不推薦

- Output layer

- Regression

- 常用 linear
    - 若 output 一定大於零, 可以用 ReLU

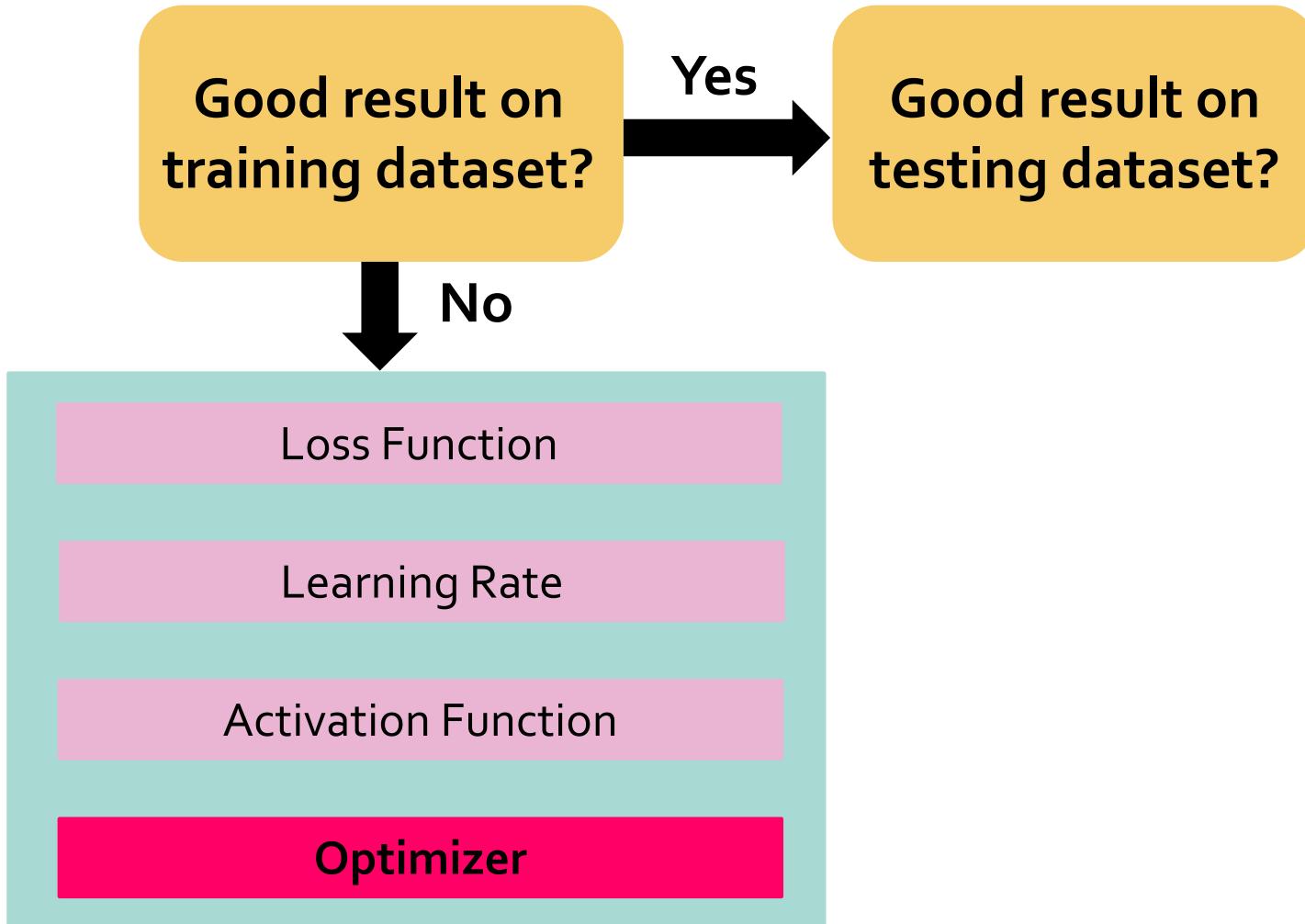
- Classification

- Output layer 常用 softmax

# Current Best Model Configuration

Component	Selection
Loss function	categorical_crossentropy
Activation function	softplus + softmax
Optimizer	SGD

# Tips for Deep Learning



# Optimizers in Keras

- ❑ SGD – Stochastic Gradient Descent
- ❑ Adagrad – Adaptive Learning Rate
- ❑ RMSprop – Similar with Adagrad
- ❑ Adam – Similar with RMSprop + Momentum
- ❑ Nadam – Adam + Nesterov Momentum

# Optimizer – SGD

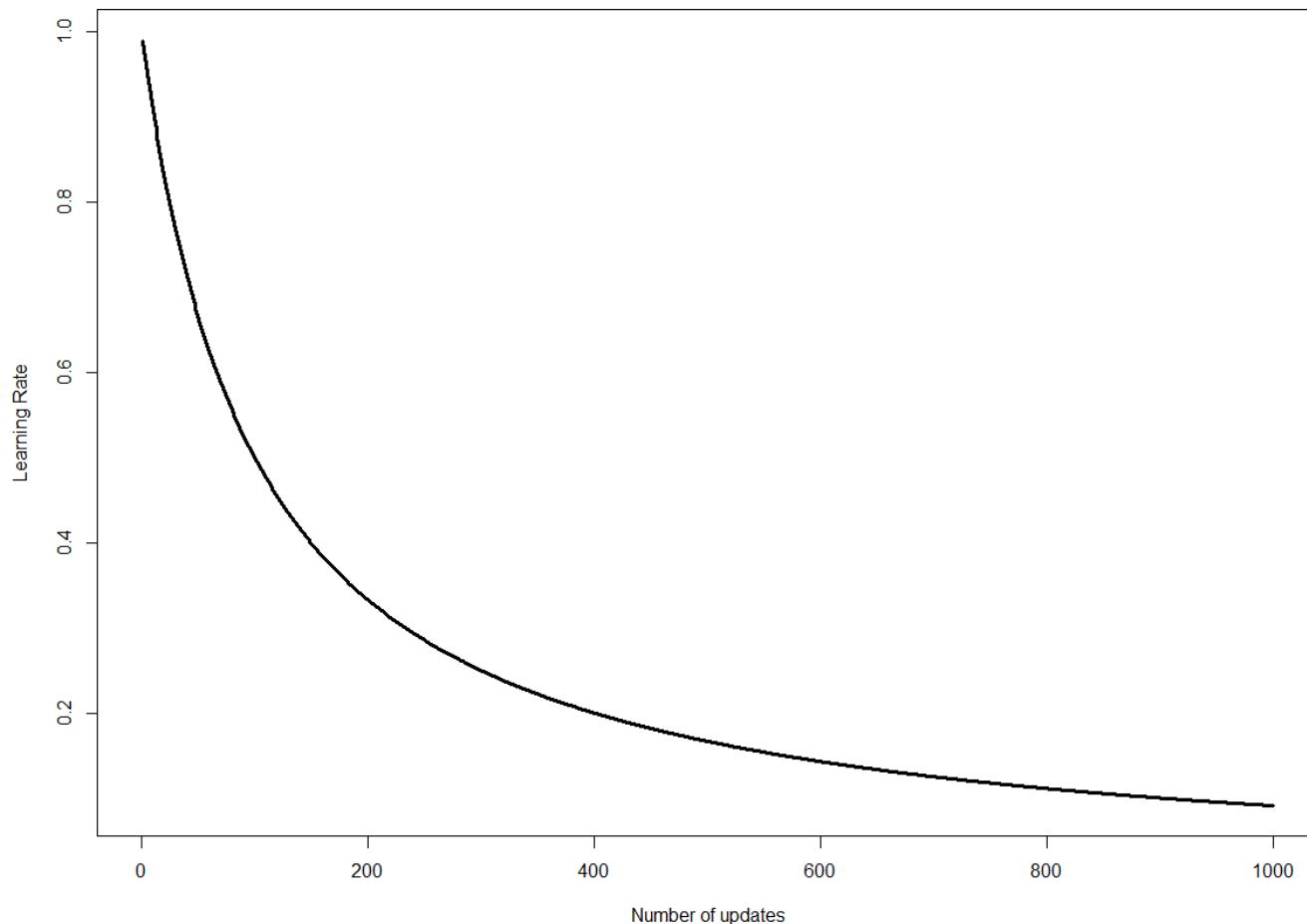
- Stochastic gradient descent
- 支援 momentum, learning rate decay, Nesterov momentum

```
keras.optimizers.SGD(lr=0.01, momentum=0.0, decay=0.0, nesterov=False)
```
- Momentum 的影響
  - 無 momentum: **update = -lr\*gradient**
  - 有 momentum: **update = -lr\*gradient + m\*last\_update**
- Learning rate decay after update once
  - 屬於  $1/t$  decay → **lr = lr / (1 + decay\*t)**
  - t: number of done updates

# Learning Rate with $1/t$ Decay

$$\text{lr} = \text{lr} / (1 + \text{decay} * t)$$

Learning rate=1; Decay=0.01



# Nesterov Momentum

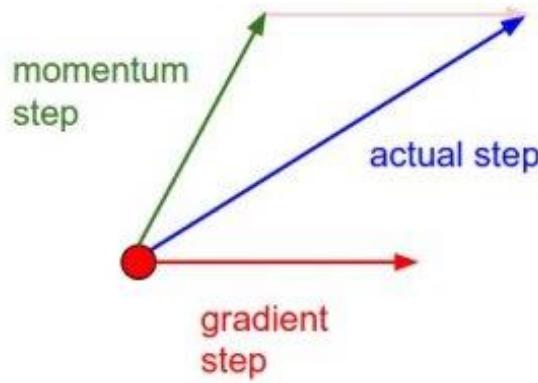
## Momentum

- 先算 gradient
- 加上 momentum
- 更新

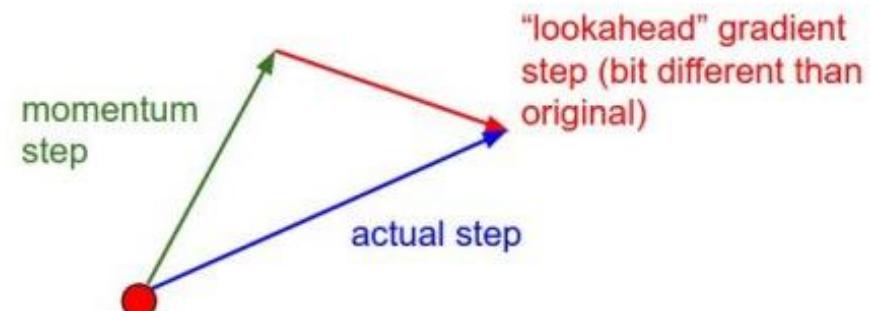
## Nesterov momentum

- 加上 momentum
- 再算 gradient
- 更新

Momentum update



Nesterov momentum update



# Optimizer – Adagrad

- 因材施教：每個參數都有不同的 learning rate
- 根據之前所有 gradient 的 root mean square 修改

第 t 次更新

$$g^t = \frac{\partial L}{\partial \theta} \Big|_{\theta=\theta^t}$$

Gradient descent

$$\theta^{t+1} = \theta^t - \eta g^t$$

Adagrad

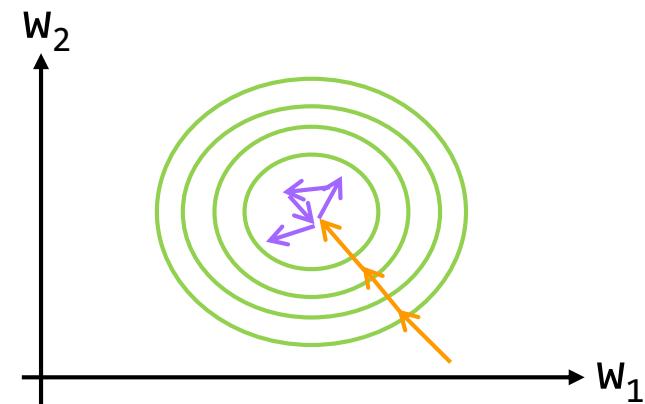
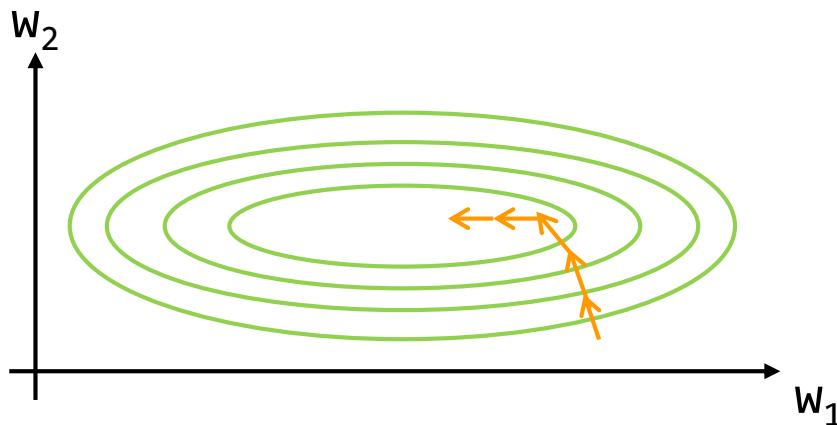
$$\theta^{t+1} = \theta^t - \frac{\eta}{\sigma^t} g^t$$

所有 gradient 的 root mean square

$$\sigma^t = \sqrt{\frac{(g^0)^2 + \dots + (g^t)^2}{t + 1}}$$

# Adaptive Learning Rate

- Feature scales 不同，需要不同的 learning rates



- 每個 weight 收斂的速度不一致
  - 但 learning rate 沒有隨著減少的話 → **bumpy**
- 因材施教：每個參數都有不同的 learning rate

# Optimizer – Adagrad

- 根据之前所有 gradient 的 root mean square 修改

第 t 次更新

$$g^t = \frac{\partial L}{\partial \theta} \Big|_{\theta=\theta^t}$$

Gradient descent

$$\theta^{t+1} = \theta^t - \eta g^t$$

Adagrad

$$\theta^{t+1} = \theta^t - \frac{\eta}{\sigma^t} g^t$$



所有 gradient 的 root mean square

$$\sigma^t = \sqrt{\frac{(g^0)^2 + \dots + (g^t)^2}{t + 1}}$$

# Step by Step – Adagrad

$$\theta^1 = \theta^0 - \frac{\eta}{\sigma^0} g^0$$

$$\theta^2 = \theta^1 - \frac{\eta}{\sigma^1} g^1$$

$$\theta^t = \theta^{t-1} - \frac{\eta}{\sigma^{t-1}} g^{t-1}$$

$$\sigma^0 = \sqrt{(g^0)^2}$$

$$\sigma^1 = \sqrt{\frac{(g^0)^2 + (g^1)^2}{2}}$$

$$\sigma^t = \sqrt{\frac{(g^0)^2 + (g^1)^2 + \dots + (g^t)^2}{t + 1}}$$

□  $g^t$  是一階微分，那  $\sigma^t$  隱含什麼資訊？

# An Example of Adagrad

$g^t$	$g^0$	$g^1$	$g^2$	$g^3$
$W_1$	0.001	0.003	0.002	0.1
$W_2$	1.8	2.1	1.5	0.1

$\sigma^t$	$\sigma^0$	$\sigma^1$	$\sigma^2$	$\sigma^3$
$W_1$	0.001	0.002	0.002	0.05
$W_2$	1.8	1.956	1.817	1.57

$g^t/\sigma^t$	t=0	t=1	t=2	t=3
$W_1$	1	1.364	0.952	2
$W_2$	1	1.073	0.826	0.064

- 老馬識途，參考之前的經驗修正現在的步伐
- 不完全相信當下的 gradient

# Optimizer – RMSprop

## Adagrad

$$\theta^{t+1} = \theta^t - \frac{\eta}{\sigma^t} g^t$$

$$\sigma^t = \sqrt{\frac{(g^0)^2 + \dots + (g^t)^2}{t + 1}}$$

## RMSprop

$$\theta^{t+1} = \theta^t - \frac{\eta}{\sqrt{r^t}} g^t$$

$$r^t = (1 - \rho)(g^t)^2 + \rho r^{t-1}$$

- 另一種參考過去 gradient 的方式

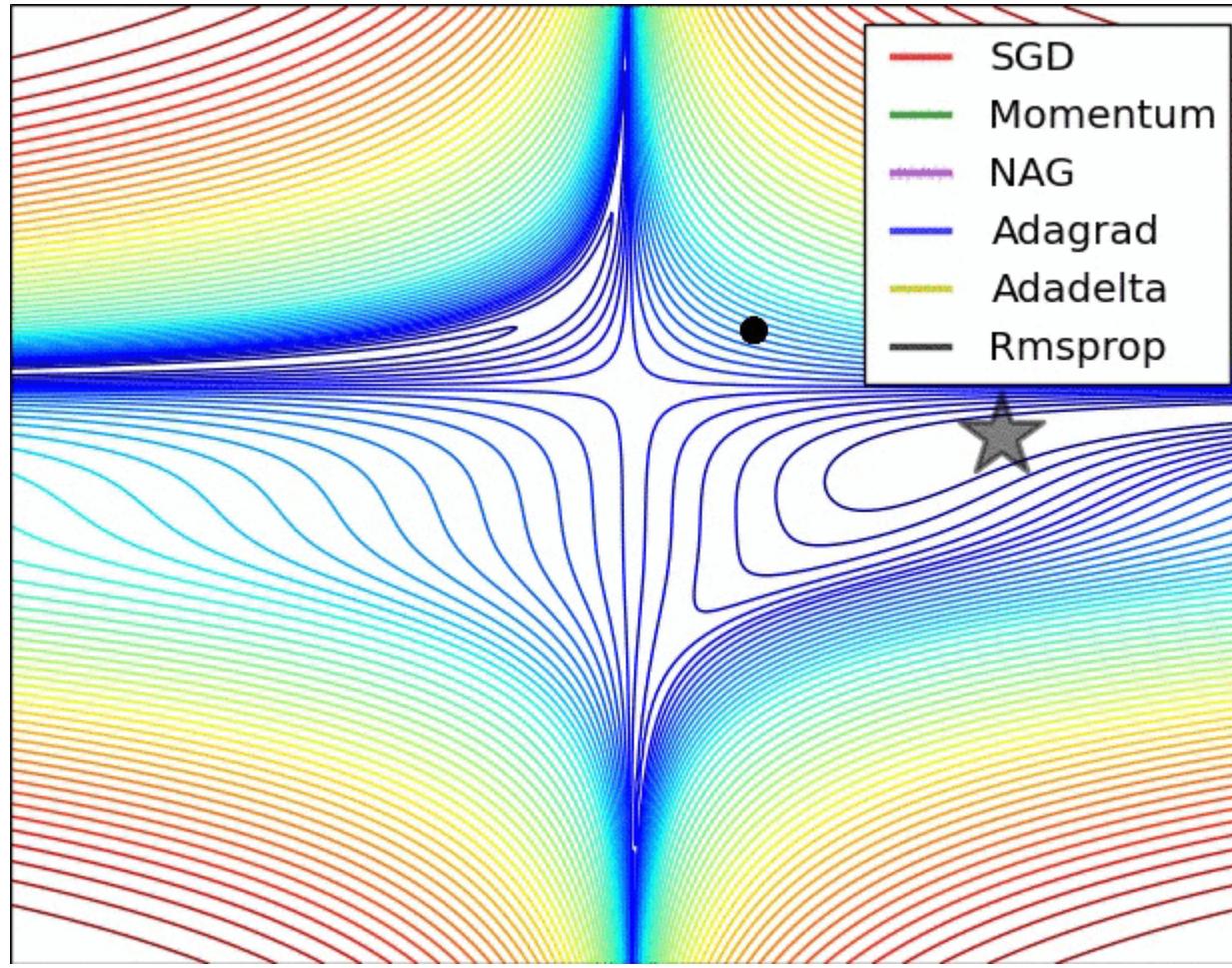
```
keras.optimizers.RMSprop(lr=0.001, rho=0.9, epsilon=1e-08, decay=0.0)
```

# Optimizer – Adam

- Close to RMSprop + Momentum
- ADAM: A Method For Stochastic Optimization
- In practice, 不改參數也會做得很好

```
keras.optimizers.Adam(lr=0.001, beta_1=0.9, beta_2=0.999, epsilon=1e-08, decay=0.0)
```

# 比較 Optimizers



來源



# 練習 04\_optimizerSelection.py (5-8 minutes)

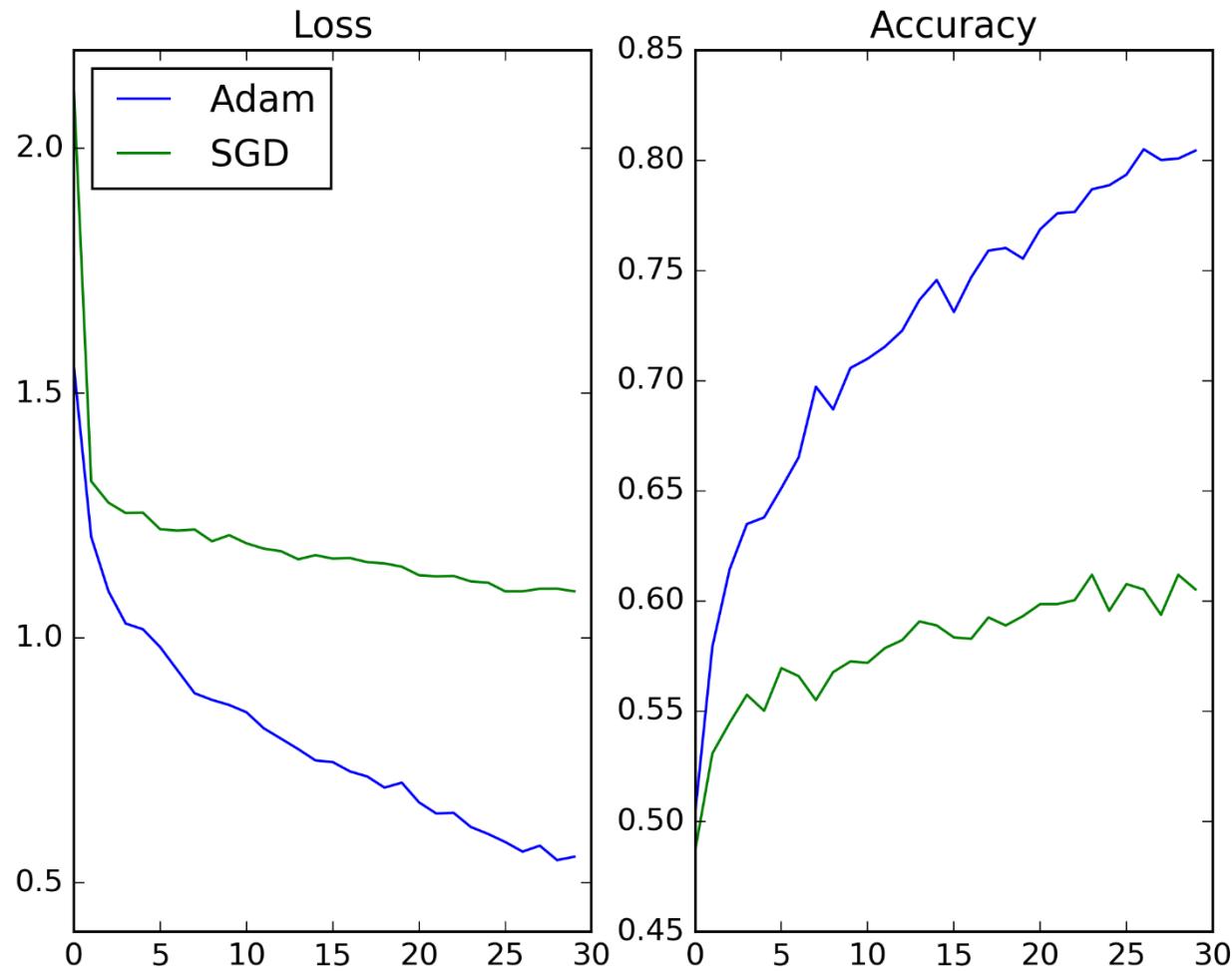
## 1. 設定選用的 optimizer

```
# 指定 optimizier
from keras.optimizers import SGD, Adam, RMSprop, Adagrad
sgd = SGD(lr=0.01, momentum=0.0, decay=0.0, nesterov=False)
```

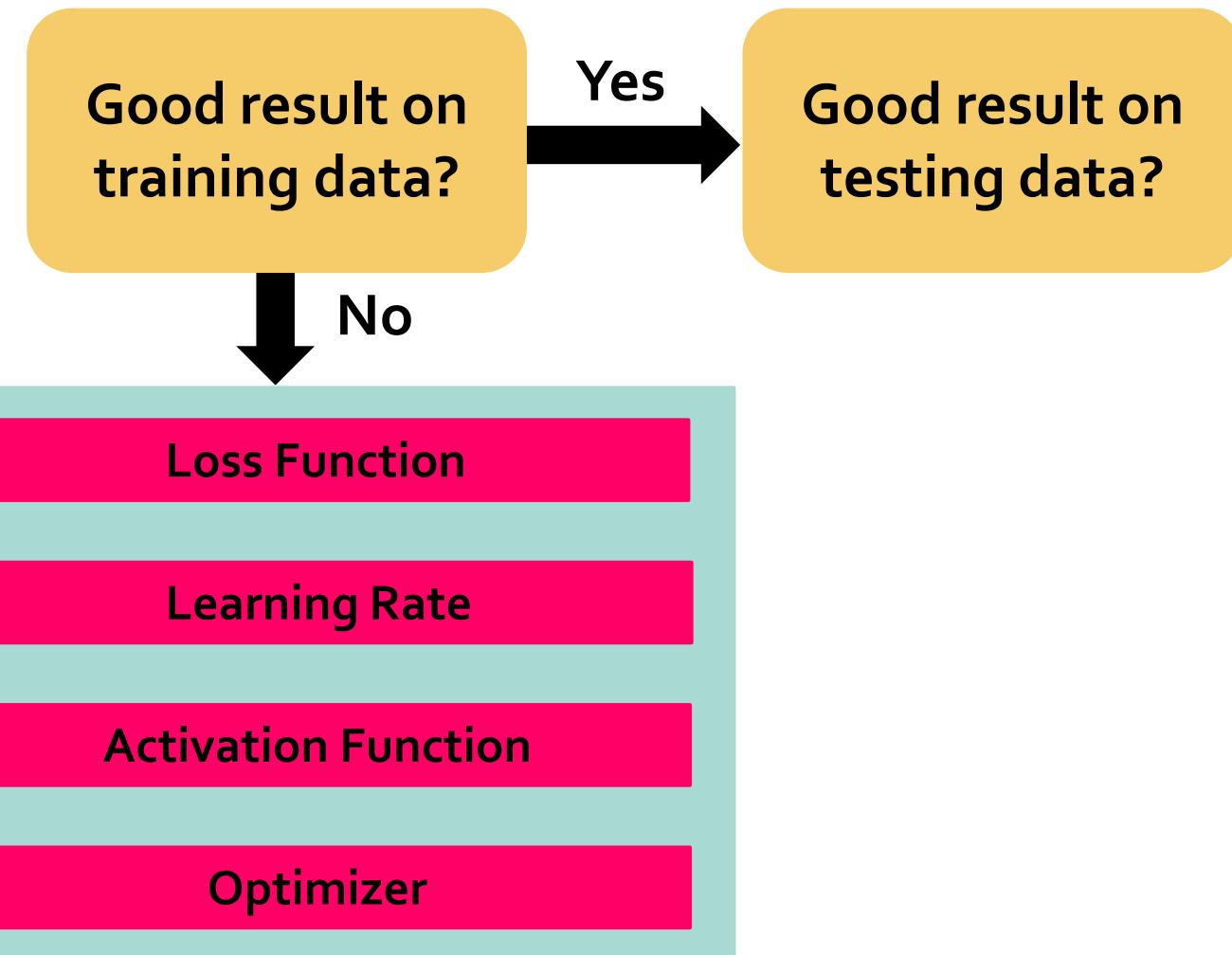
## 2. 修改 model compilation

```
# 指定 loss function 和 optimizier
model.compile(loss='categorical_crossentropy',
               optimizer=sgd)
```

# Result – Adam versus SGD



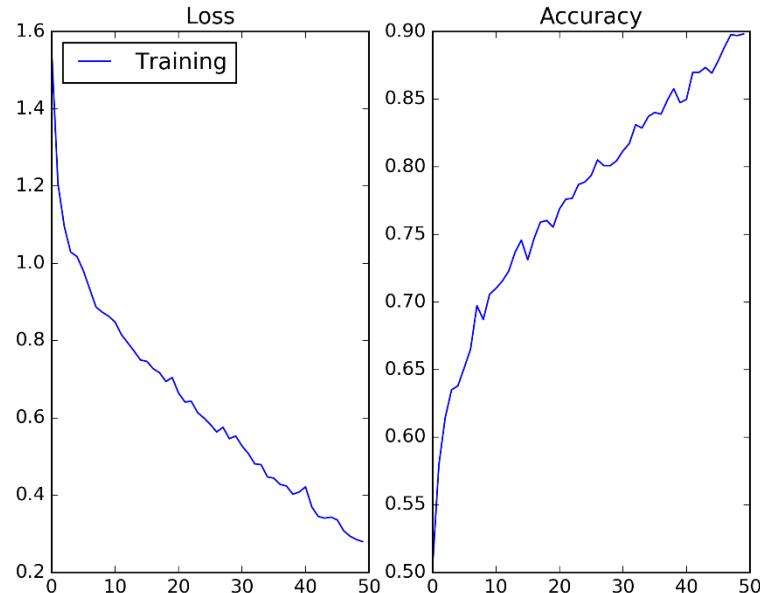
# Tips for Deep Learning



# Current Best Model Configuration

Component	Selection
Loss function	categorical_crossentropy
Activation function	softplus + softmax
Optimizer	Adam

50 epochs 後  
90% 準確率！

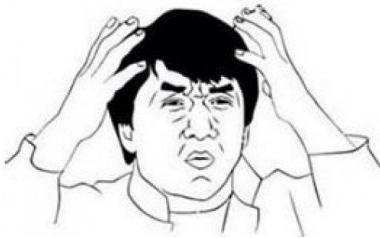


# 進度報告



我們有90%準確率了！

但是在 training dataset 上的表現

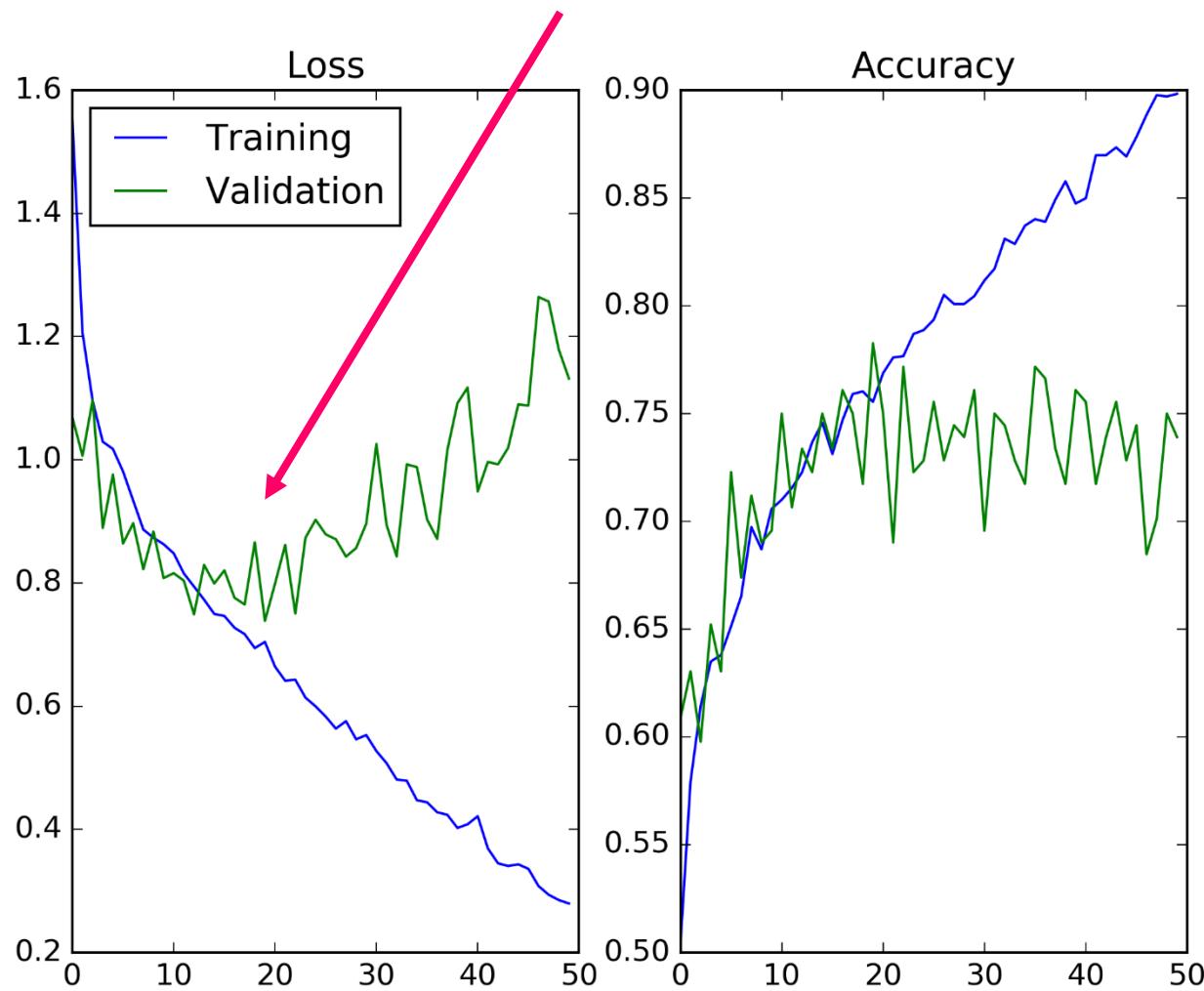
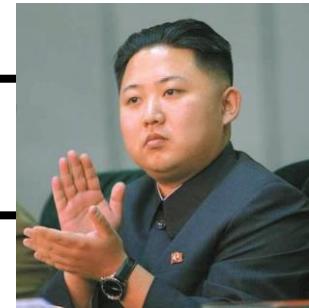


這會不會只是一場美夢？



# 見真章

Overfitting 啦!



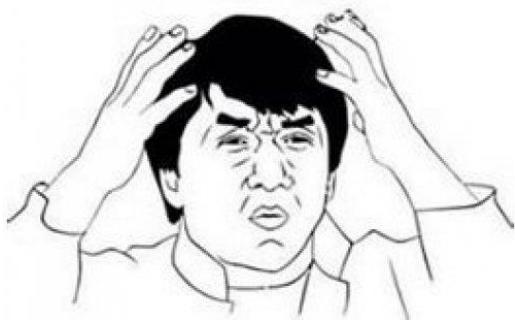
# Tips for Deep Learning

Good result on  
training dataset?

Yes

Good result on  
testing dataset?

Yes



Regularization

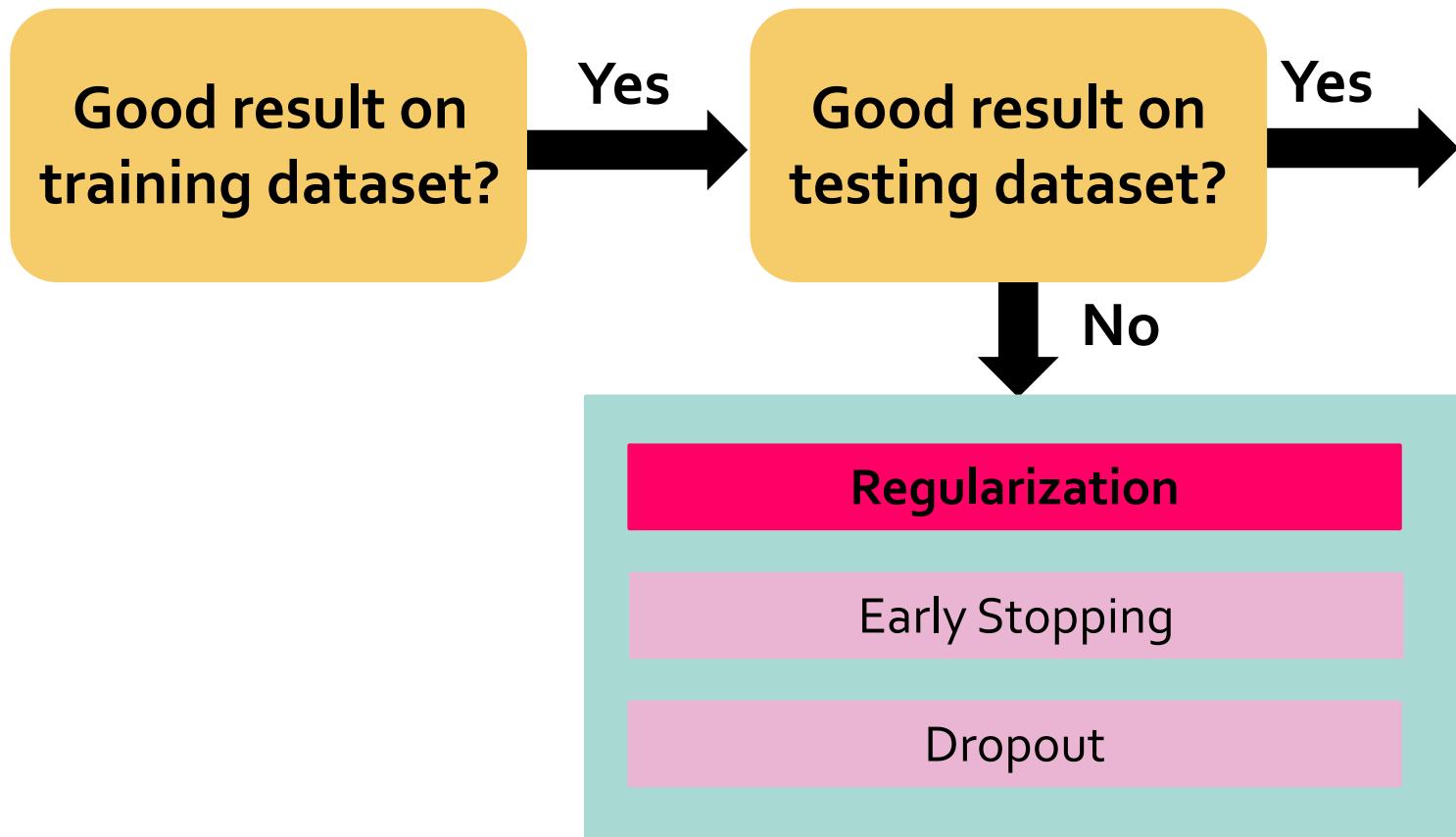
Early Stopping

Dropout

什麼是 overfitting ?

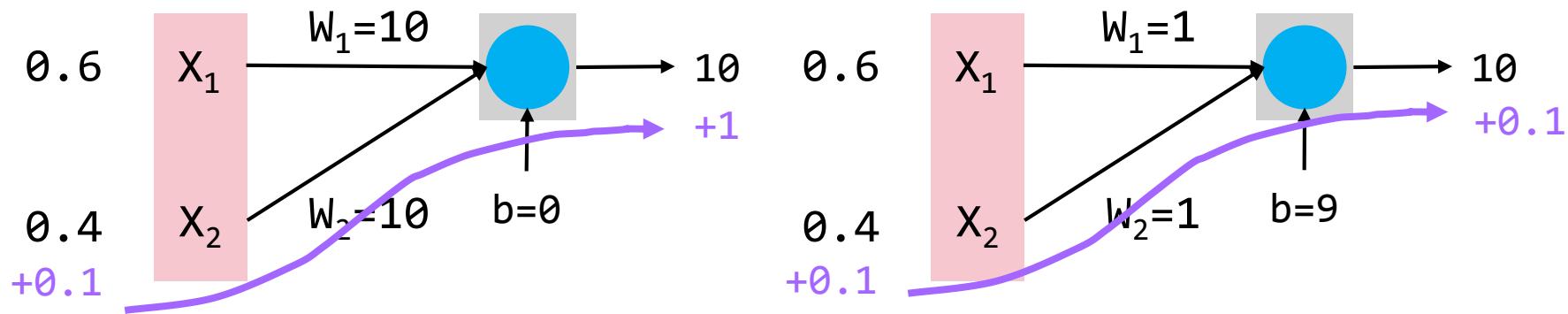
training result 進步，但 testing result 反而變差

# Tips for Deep Learning



# Regularization

- 限制 weights 的大小讓 output 曲線比較平滑
- 為什麼要限制呢？



$w_i$  較小  $\rightarrow \Delta x_i$  對  $\hat{y}$  造成的影響( $\Delta \hat{y}$ )較小  
 $\rightarrow$  對 input 變化比較不敏感  $\rightarrow$  generalization 好

# Regularization

□ 怎麼限制 weights 的大小呢？

加入目標函數中，一起優化

$$\text{Loss}_{\text{reg}} = \sum (y - (\hat{y})) + \alpha(\text{regularizer})$$

$\hat{y}$

□  $\alpha$  是用來調整 regularization 的比重

□ 避免顧此失彼 (降低 weights 的大小而犧牲模型準確性)



# L<sub>1</sub> and L<sub>2</sub> Regularizers

## □ L<sub>1</sub> norm

$$L_1 = \sum_{i=1}^N |W_i|$$

Sum of absolute values

## □ L<sub>2</sub> norm

$$L_2 = \sqrt{\sum_{i=1}^N |W_i|^2}$$

Root mean square of  
absolute values

# Regularization in Keras

```
''' Import l1,l2 (regularizer) '''
from keras.regularizers import l1,l2

model_l2 = Sequential()

# 加入第一層 hidden layer 並加入 regularizer (alpha=0.01)
Model_l2.add(Dense(128, input_dim=200, W_regularizer=l2(0.01)))
Model_l2.add(Activation('softplus'))

# 加入第二層 hidden layer 並加入 regularizer
model_l2.add(Dense(256, W_regularizer=l2(0.01)))
model_l2.add(Activation('softplus'))

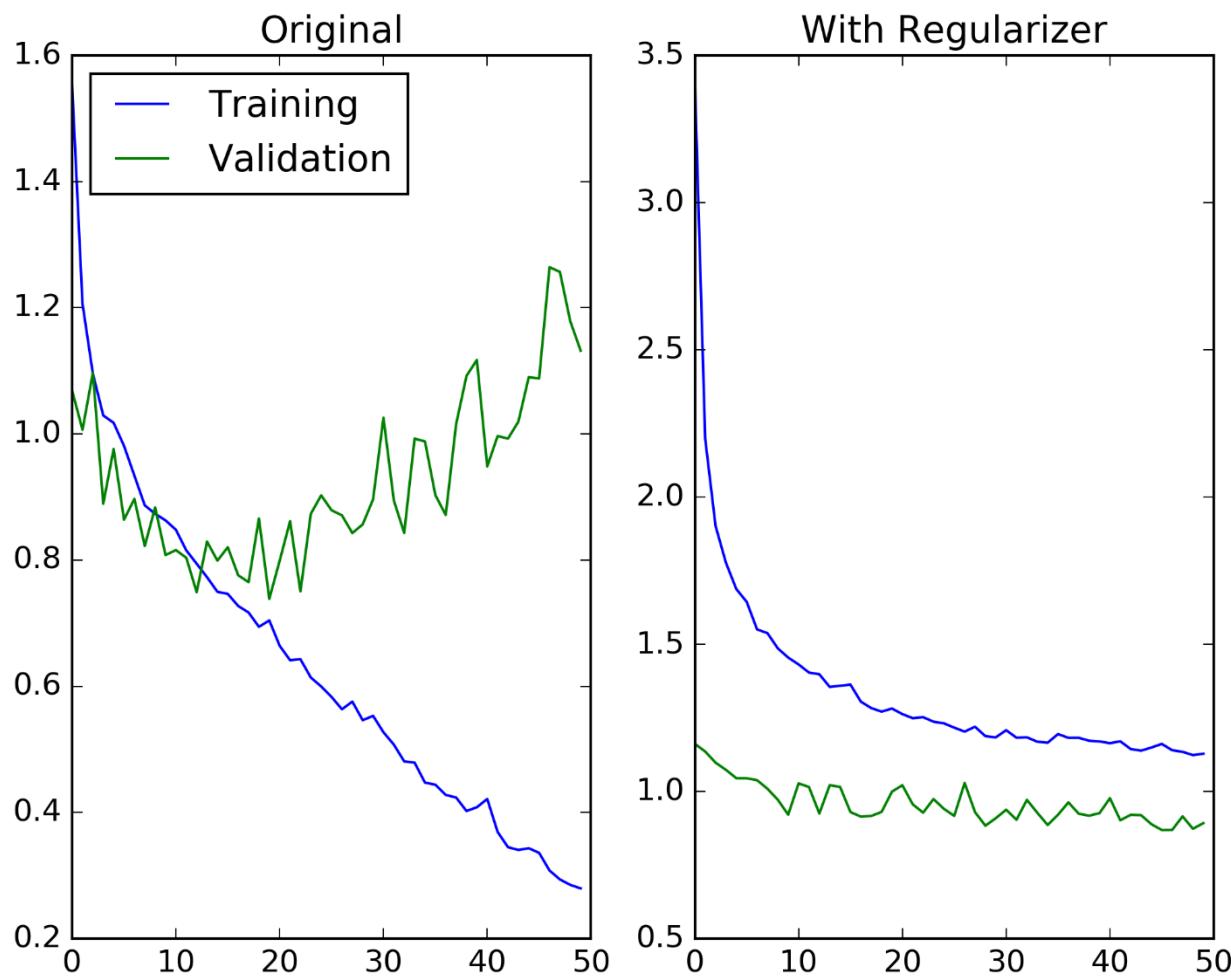
# 加入 Output layer
model_l2.add(Dense(5, W_regularizer=l2(0.01)))
model_l2.add(Activation('softmax'))
```

# 練習 o6\_regularizer.py (5-8 minutes)

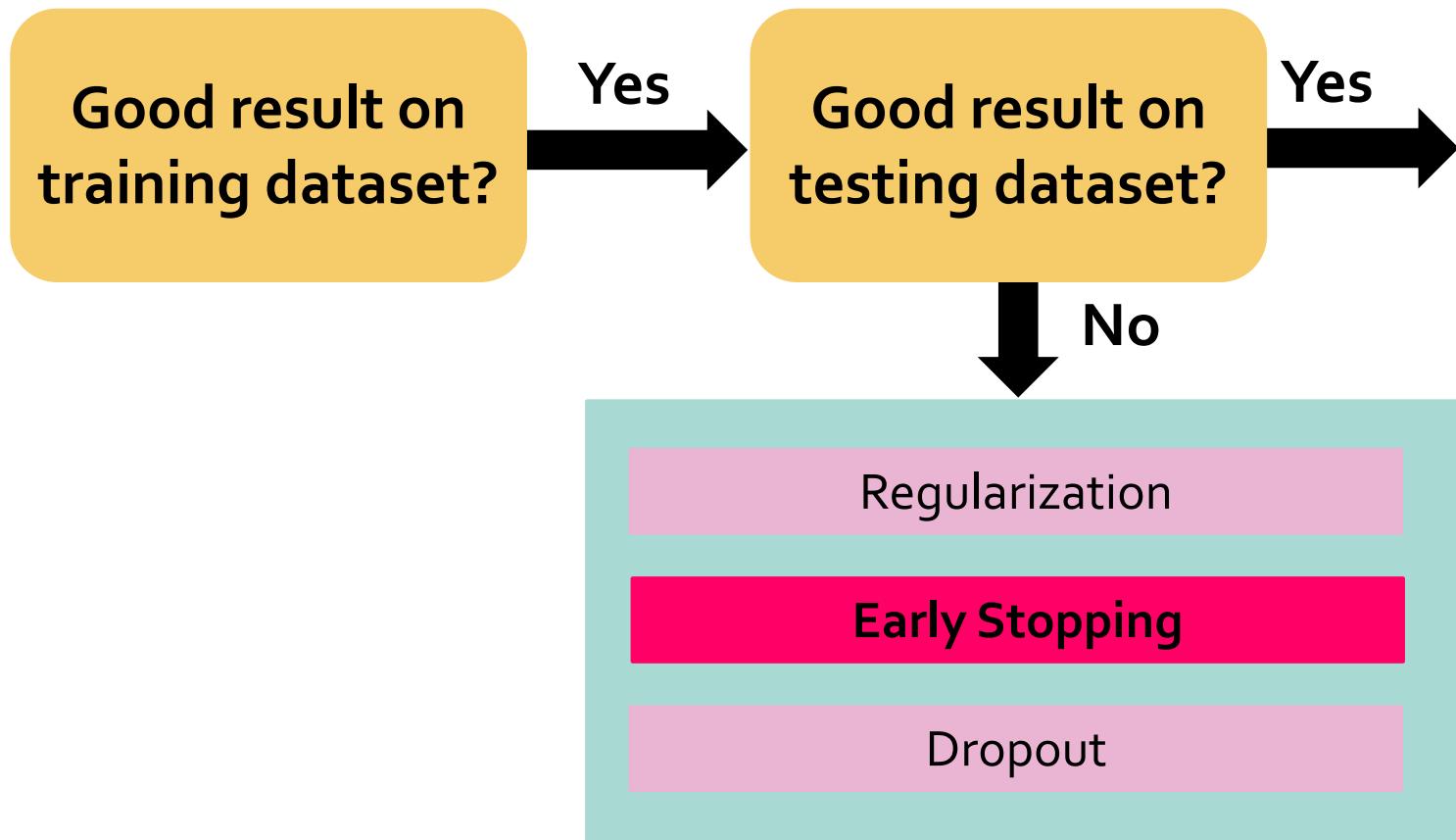
```
''' Import l1,l2 (regularizer) '''
from keras.regularizers import l1,l2
# 加入第一層 hidden layer 並加入 regularizer (alpha=0.01)
Model_12.add(Dense(128, input_dim=200, W_regularizer=l2(0.01)))
Model_12.add(Activation('softplus'))
```

1. alpha = 0.01 會太大嗎？該怎麼觀察呢？
2. alpha = 0.001 再試試看

# Result – L<sub>2</sub> Regularizer (alpha=0.01)

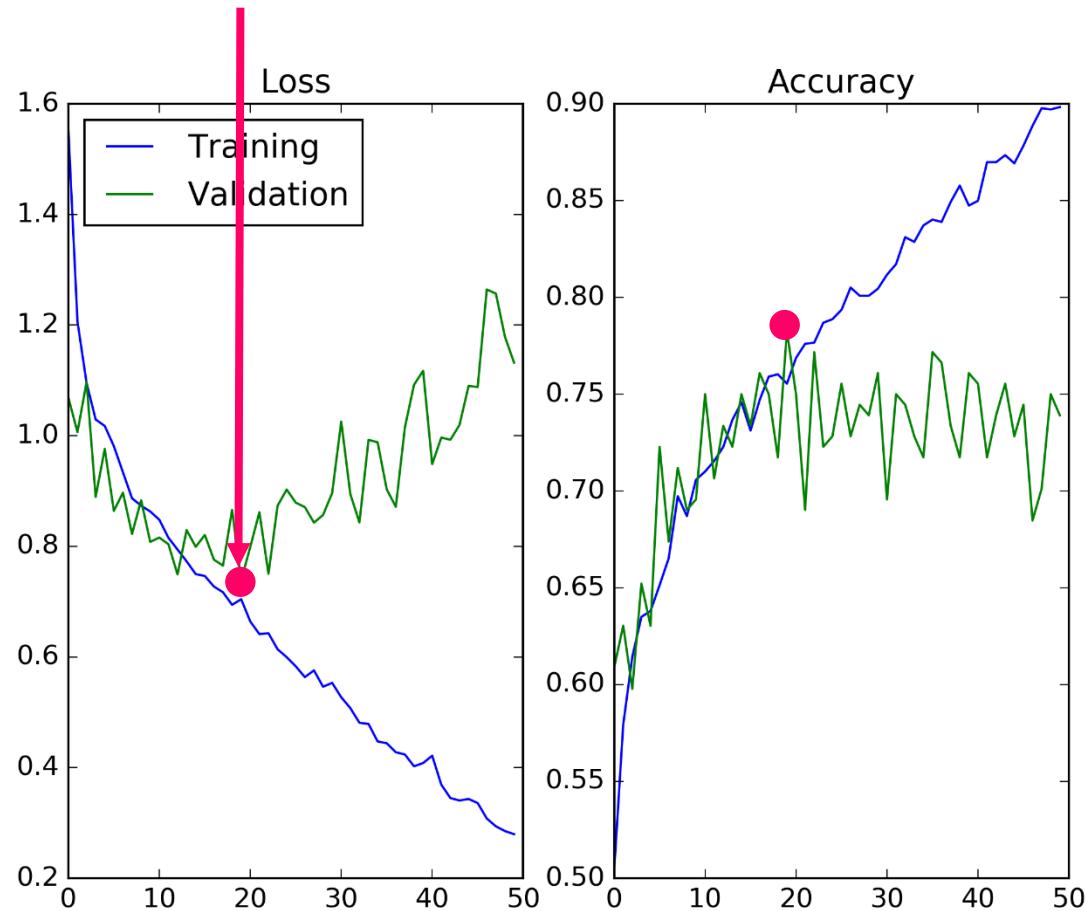


# Tips for Deep Learning



# Early Stopping

□ 假如能早點停下來就好了...



# Early Stopping in Keras

## □ Early Stopping

```
''' EarlyStopping '''
from keras.callbacks import EarlyStopping
earlyStopping=EarlyStopping(monitor = 'val_loss',
                           patience = 3)
```

- monitor: 要監控的 performance index
- patience: 可以容忍連續幾次的不思長進

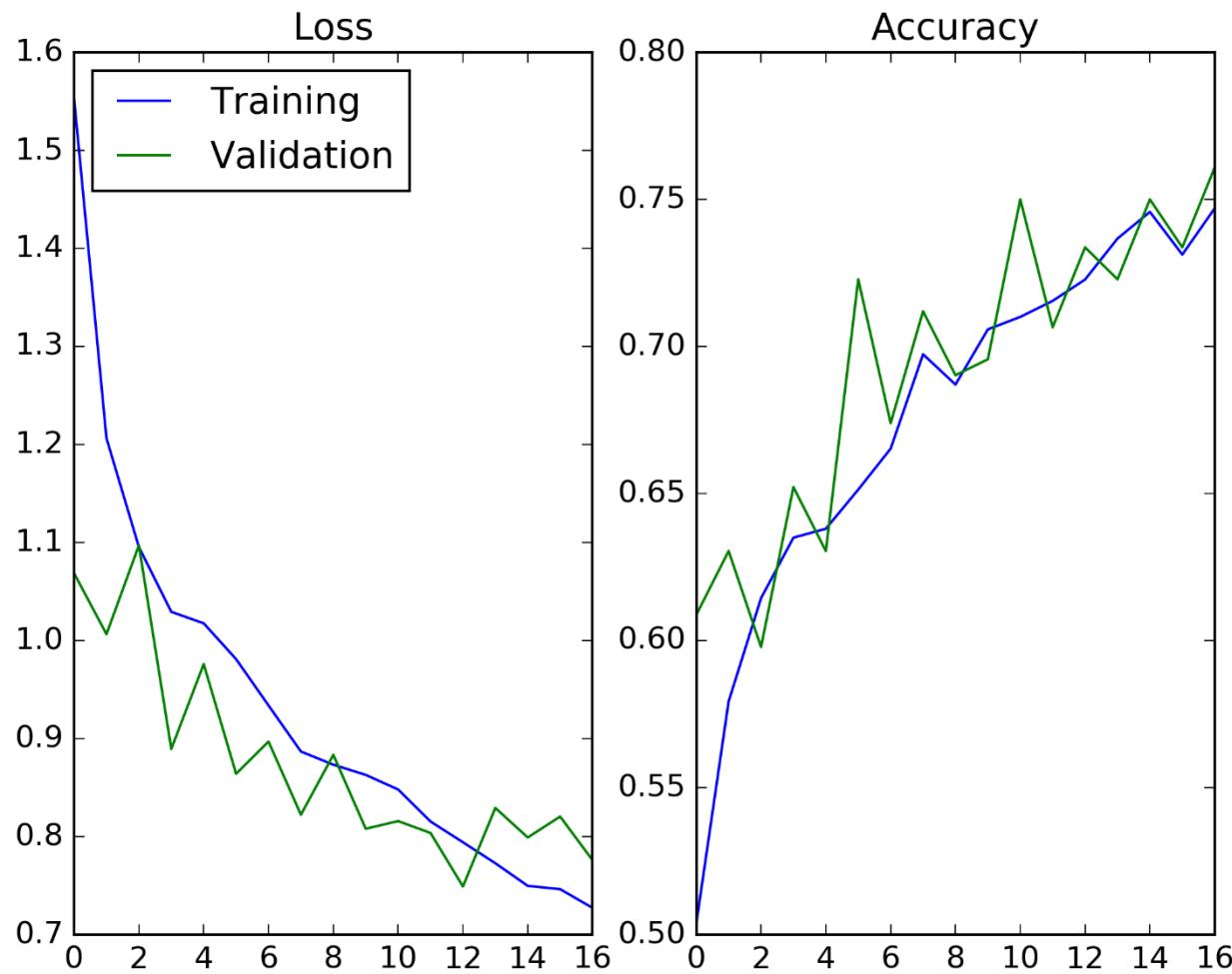
# 加入 Early Stopping

```
''' EarlyStopping '''
from keras.callbacks import EarlyStopping
earlyStopping=EarlyStopping( monitor = 'val_loss',
                            patience = 3)
```

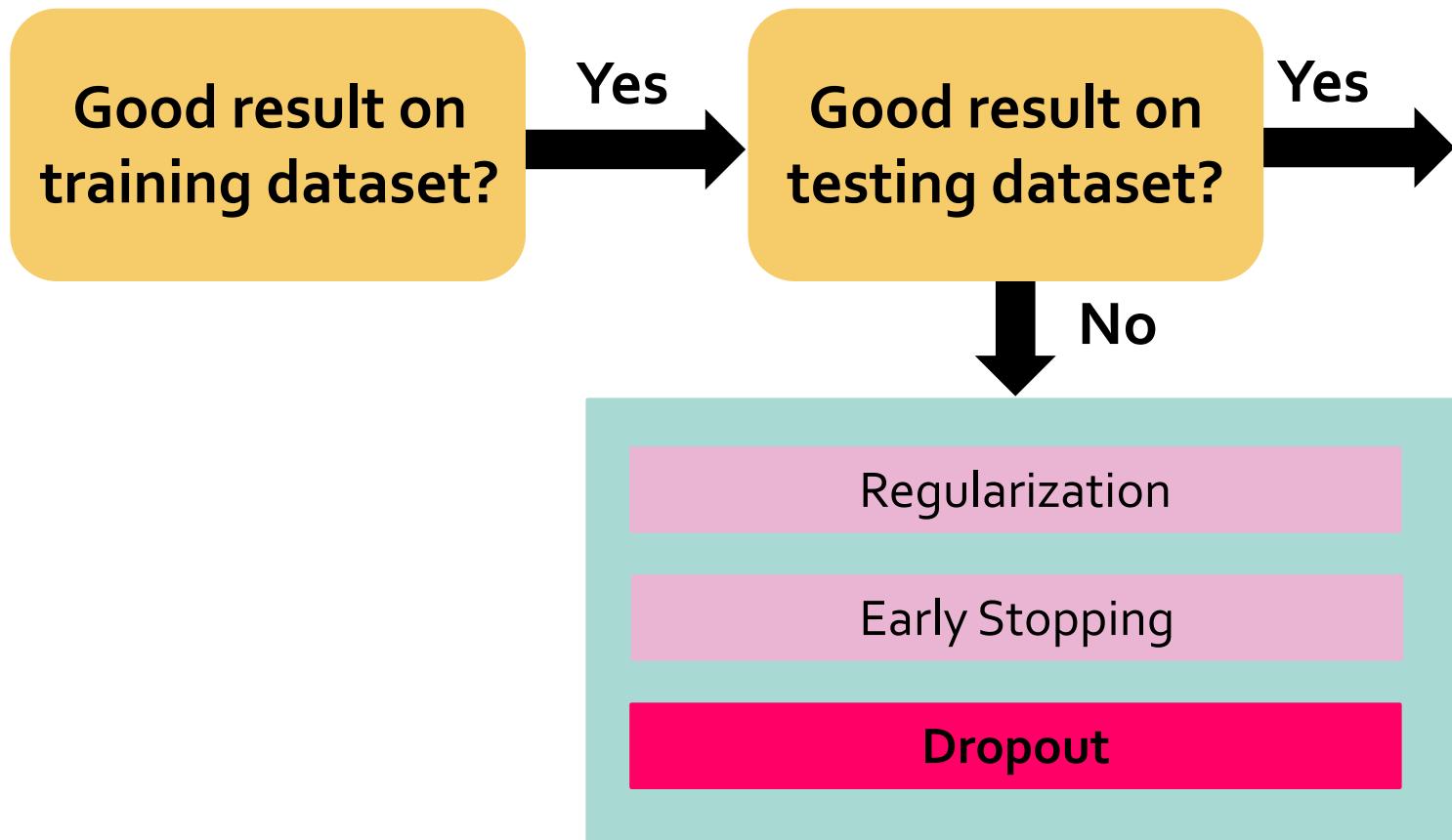
```
# 指定 batch_size, nb_epoch, validation 後，開始訓練模型!!!
history = model.fit( X_train,
                      Y_train,
                      batch_size=16,
                      verbose=0,
                      nb_epoch=30,
                      shuffle=True,
                      validation_split=0.1,
                      callback=[earlyStopping])
```

# 練習 07\_earlyStopping.py (5-8 minutes)

# Result – EarlyStopping (patience=3)



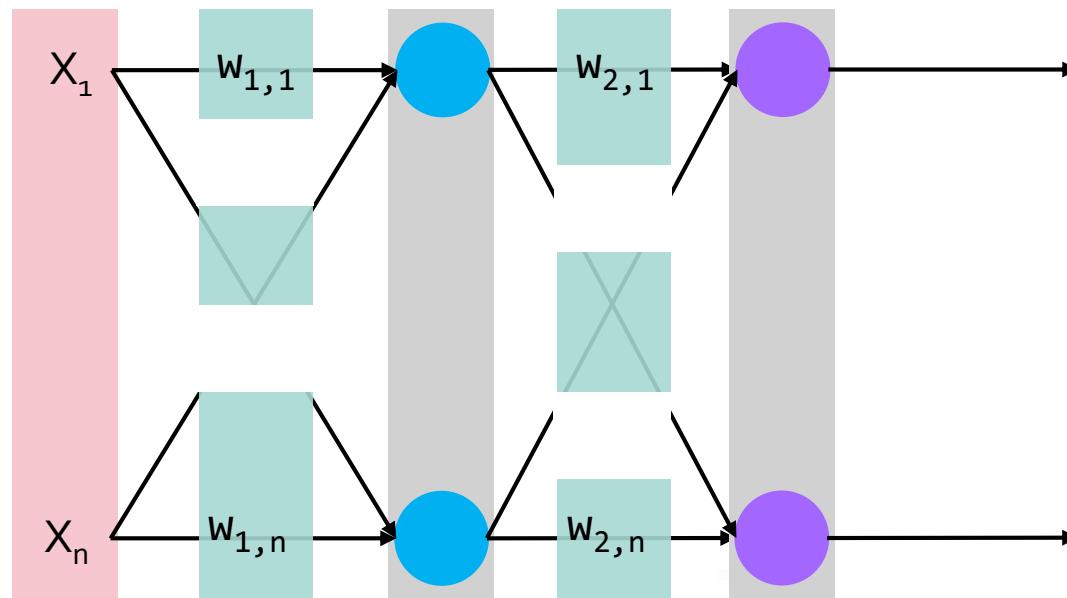
# Tips for Deep Learning



# Dropout

## □ What is Dropout?

- 原本為 neurons 跟 neurons 之間為 fully connected
- 在訓練過程中，隨機拿掉一些連結 (weight 設為 0)



# Dropout 的結果

- 會造成 training performance 變差
  - 用全部的 neurons 原本可以做到  $(\hat{y} - y) < \epsilon$
  - 只用某部分的 neurons 只能做到  $(\hat{y}' - y) < \epsilon + \Delta\epsilon$
  - Error 變大 → 每個 neuron 修正得越多 → 做得越好

# Implications

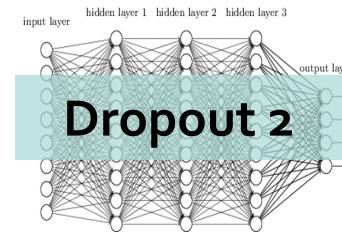
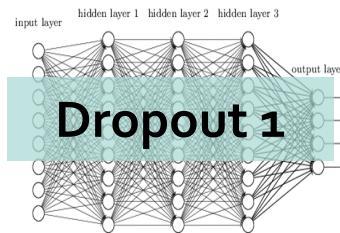
## 1. 增加訓練的難度



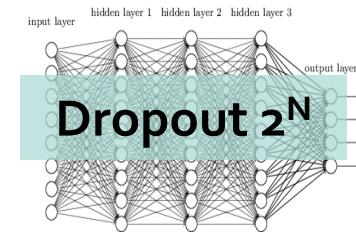
在真正的考驗時爆發



## 2. Dropout 可視為一種終極的 ensemble 方法 N 個 weights 會有 $2^N$ 種 network structures



.....



# Dropout in Keras

```
from keras.layers.core import Dropout
model = Sequential()

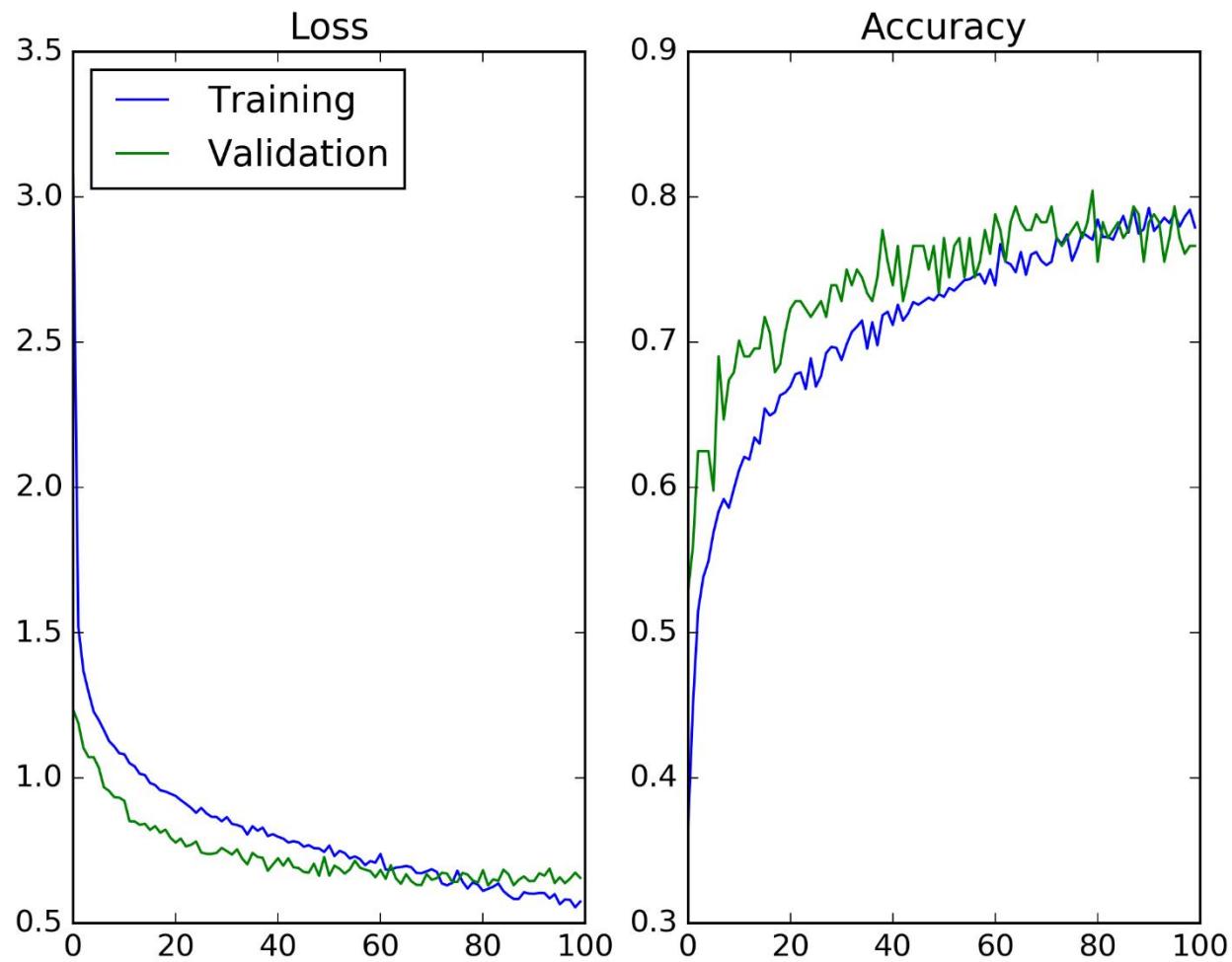
# 加入第一層 hidden layer 與 dropout=0.4
model.add(Dense(128, input_dim=200))
model.add(Activation('softplus'))
model.add(Dropout(0.4))

# 加入第二層 hidden layer 與 dropout=0.4
model.add(Dense(256))
model.add(Activation('softplus'))
model.add(Dropout(0.4))

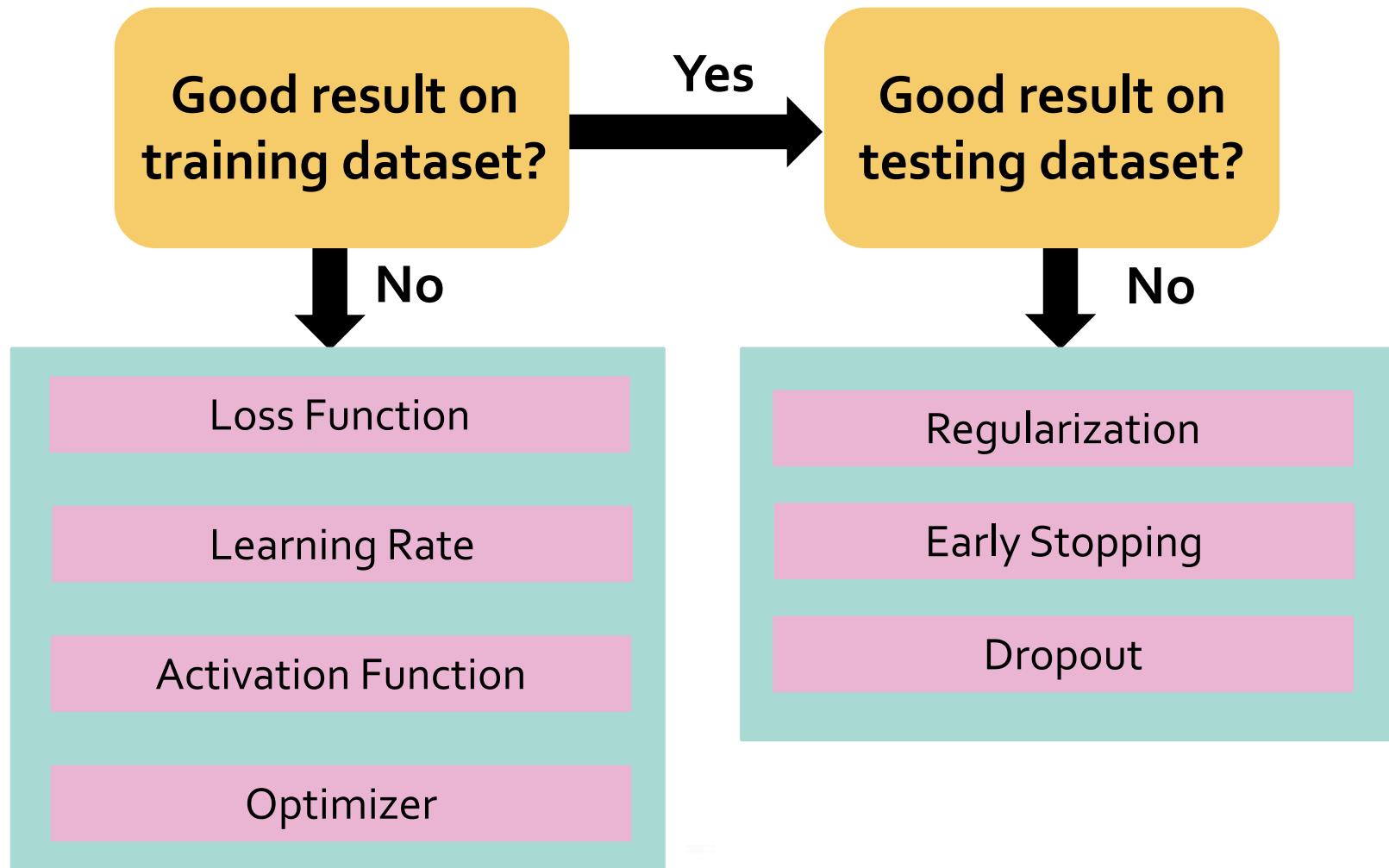
# 加入 output layer (5 neurons)
model.add(Dense(5))
model.add(Activation('softmax'))
```

# 練習 08\_dropout.py (5-8 minutes)

# Result – Dropout or not



# Tips for Training Your Own DL Model



# Yeah, Win





# Variants of Deep Neural Network

Convolutional Neural Network (CNN)



# 2-dimensional Inputs

- DNN 的輸入是一維的向量，那二維的矩陣呢？例如  
圖形資料



Figures reference

<https://twitter.com/gonainlive/status/507563446612013057>

# Ordinary Feedforward DNN with Image

## □ 將圖形轉換成一維向量

- Weight 數過多，造成 training 所需時間太長
- 左上的圖形跟右下的圖形真的有關係嗎？

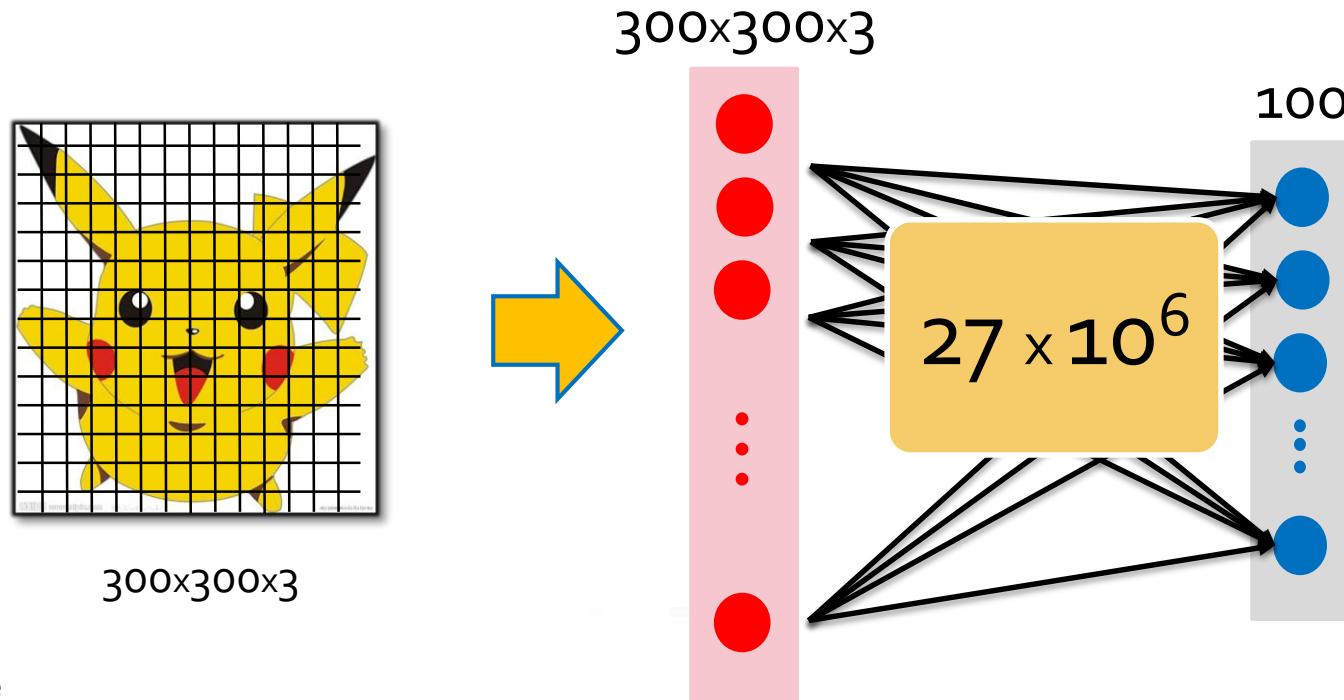


Figure reference

<http://www.ettoday.net/dalemon/post/12934>

# Characteristics of Image

□ 圖的構成：線條 → 圖案 (pattern) → 物件 → 場景

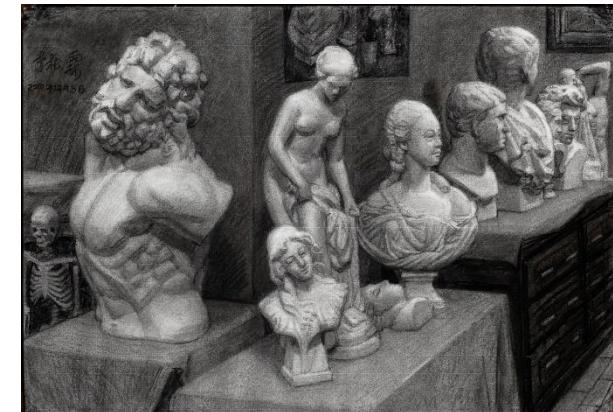
Line Segment



Object



Scene



Pattern

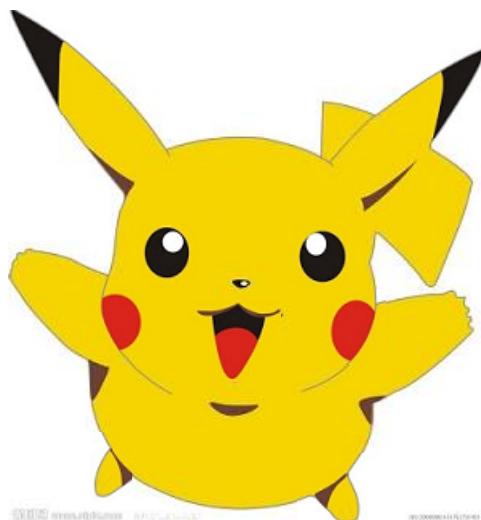


Figures reference  
<http://www.sumiaozhijia.com/touxiang/471.html>  
<http://122311.com/tag/su-miao/2.html>



# Patterns

- 猜猜看我是誰
- 辨識一個物件只需要用幾個特定圖案



皮卡丘



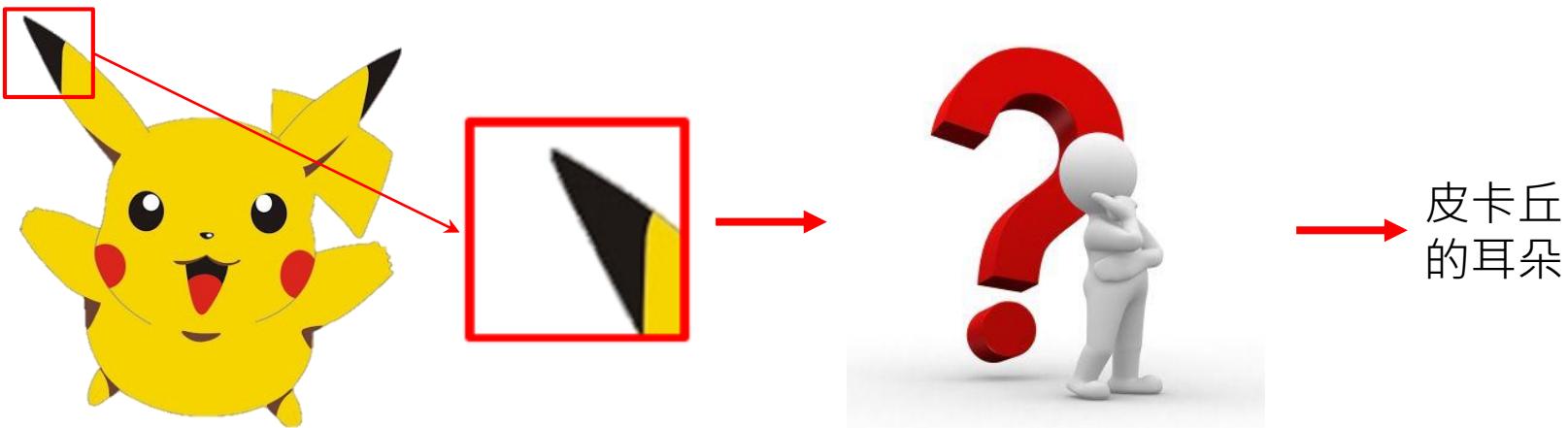
小火龍

Figures reference

<http://arcadesushi.com/charmander-drunken-pokemon-tattoo/#photogallery-1=1>

# Property 1: What

## □ 圖案的類型



# Property 2: Where

- 重複的圖案可能出現在很多不同的地方

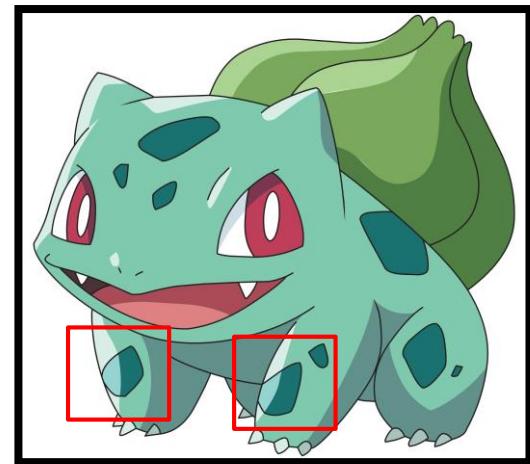
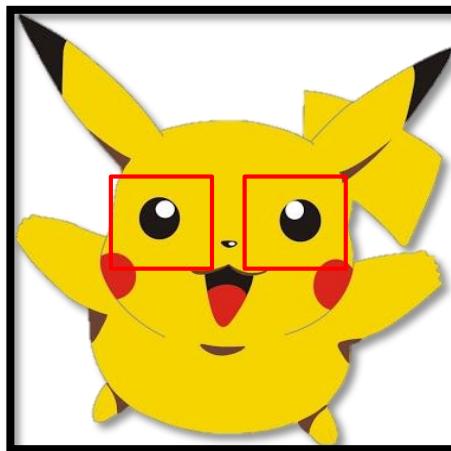
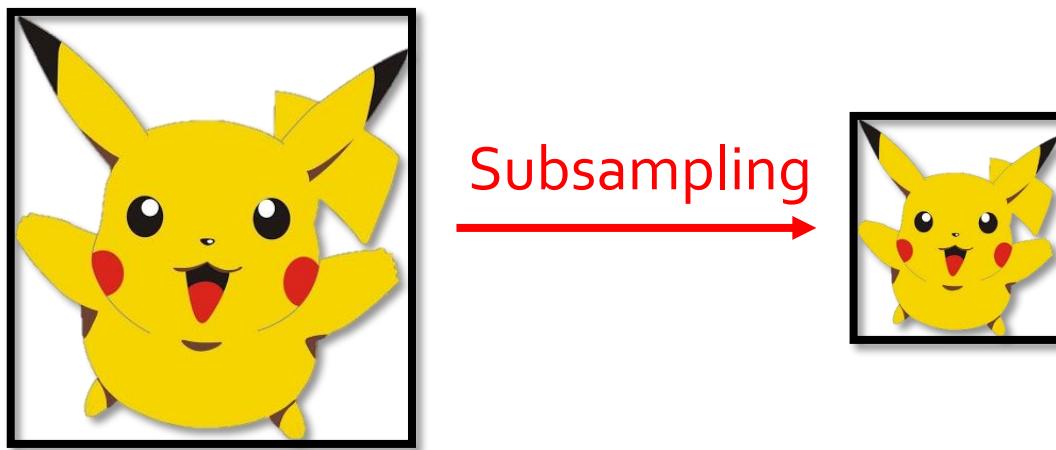


Figure reference

<https://www.youtube.com/watch?v=NNgLaU2NlLM>

# Property 3: Size

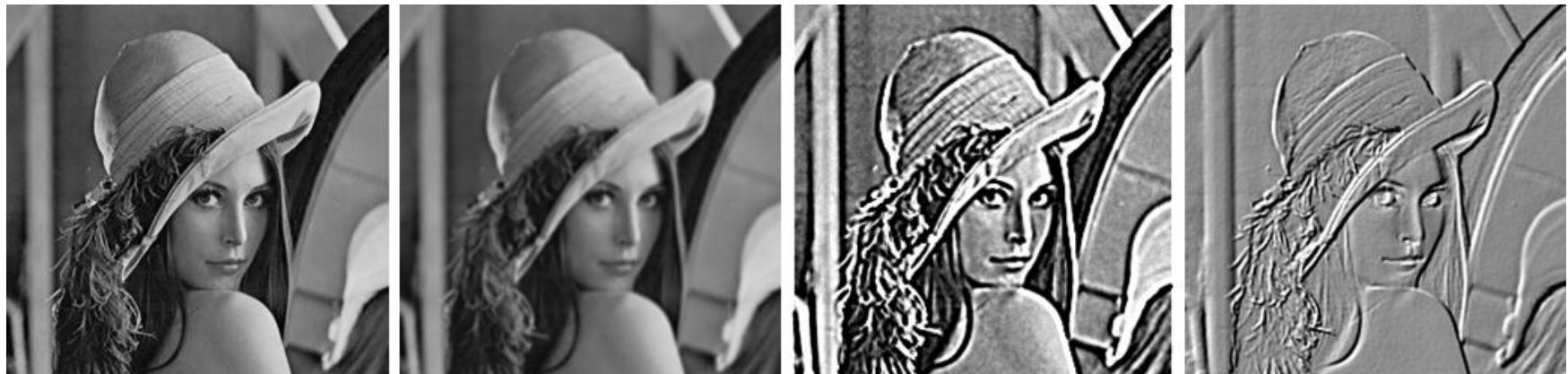
- 大小的變化並沒有太多影響



# Convolution in Computer Vision (CV)

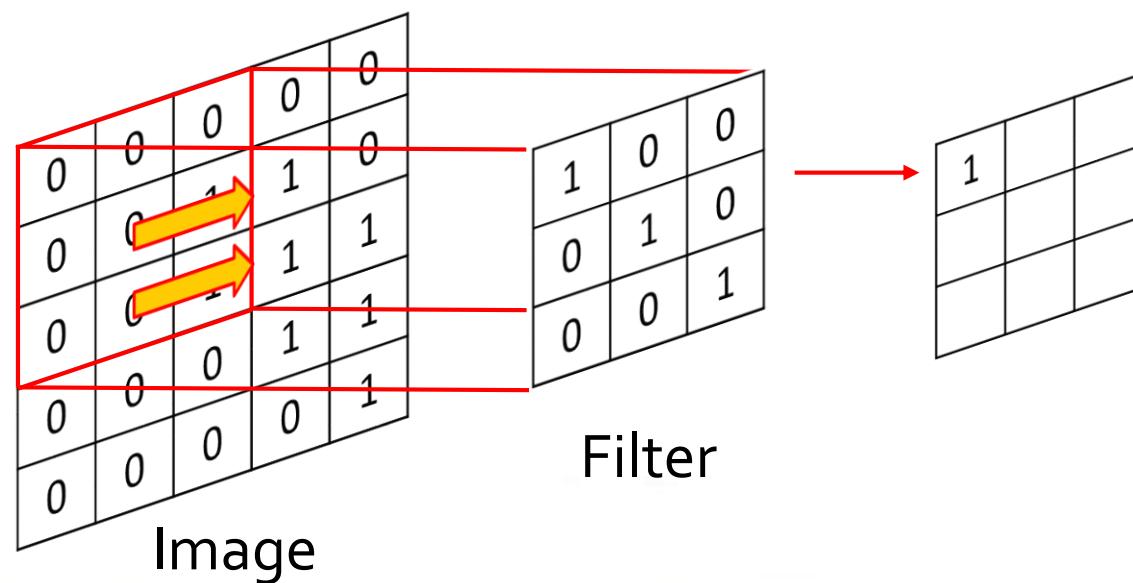
## □ Common applications

- 模糊化, 銳利化, 浮雕
- <http://setosa.io/ev/image-kernels/>



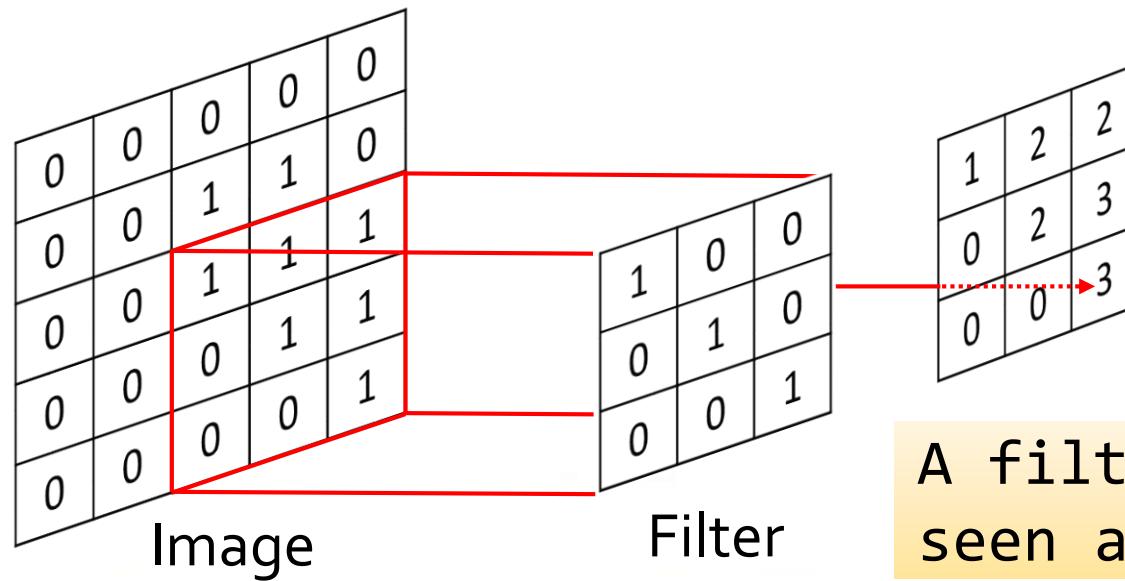
# Convolution in Computer Vision (CV)

- ❑ Adding each pixel and its local neighbors which are weighted by a filter (kernel)
  - ❑ Perform this convolution process to every pixels



# Convolution in Computer Vision (CV)

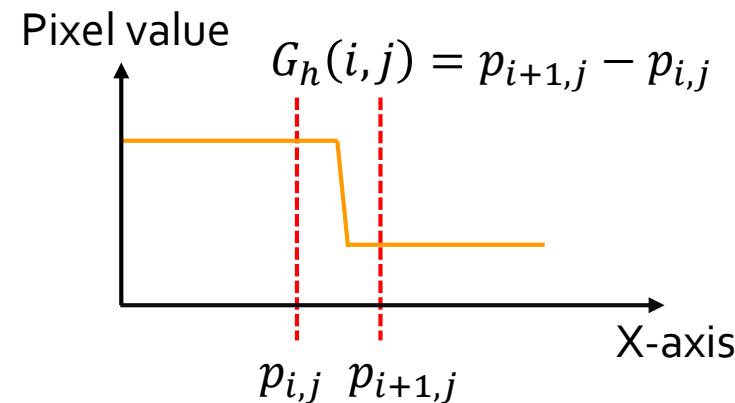
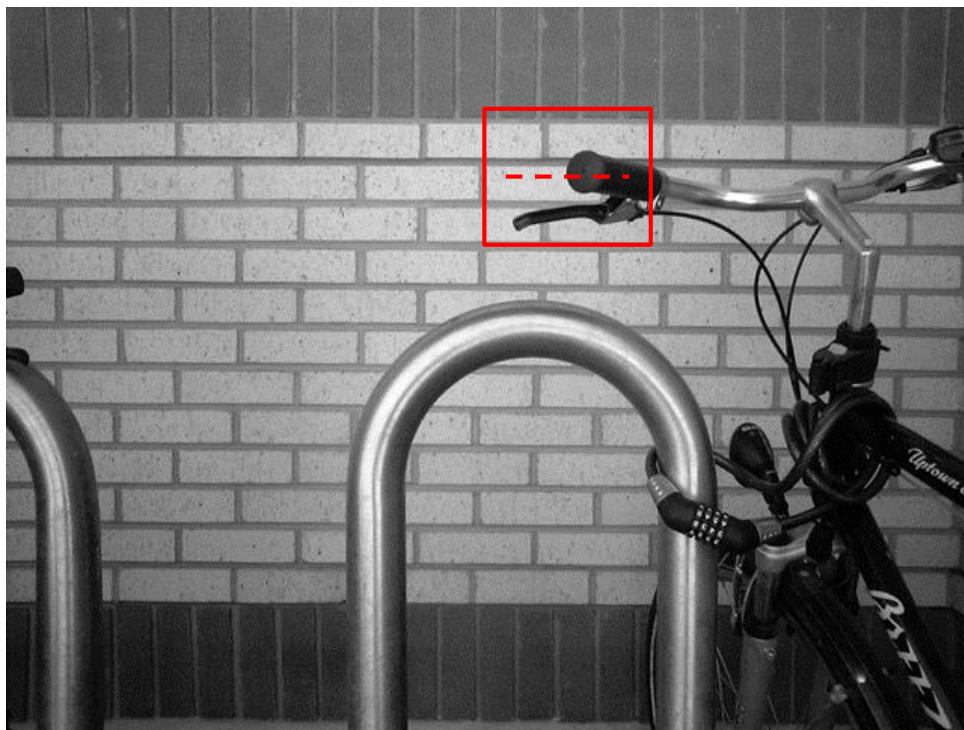
- Adding each pixel and its local neighbors which are weighted by a filter (kernel)
- Perform this convolution process to every pixels



A filter could be seen as a pattern

# Real Example: Sobel Edge Detection

- edge = 亮度變化大的地方



Multiply by a constant  $c$   
 $c * G_h(i,j)$

Figure reference  
[https://en.wikipedia.org/wiki/Sobel\\_operator#/media/File:Bikesgraygh.jpg](https://en.wikipedia.org/wiki/Sobel_operator#/media/File:Bikesgraygh.jpg)

凸顯兩像素之間的差異

# Real Example: Sobel Edge Detection

- 相鄰兩像素值差異越大，convolution 後新像素絕對值越大

x-gradient		
-1	0	1
-2	0	2
-1	0	1

\*

3	3	0	0	0
3	3	0	0	0
3	3	0	0	0
3	3	0	0	0
3	3	0	0	0

=

-12	-12	0
-12	-12	0
-12	-12	0

Original Image

New Image

y-gradient		
-1	-2	-1
0	0	0
1	2	1

\*

3	3	3	3	3
3	3	3	3	3
3	3	3	3	3
0	0	0	0	0
0	0	0	0	0

=

0	0	0
-12	-12	-12
-12	-12	-12

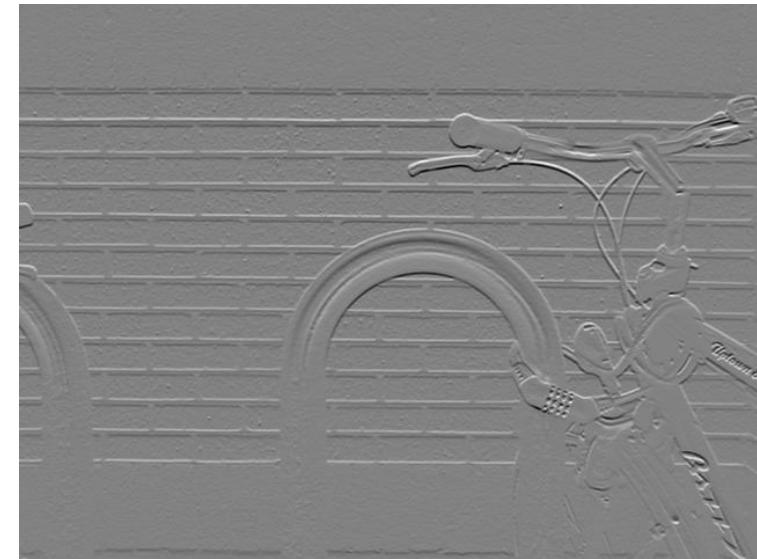
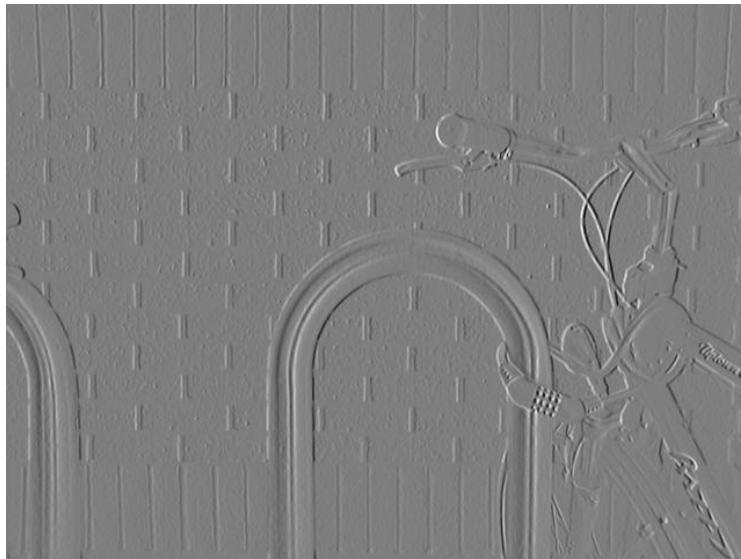
# Real Example: Sobel Edge Detection

x-gradient

-1	0	1
-2	0	2
-1	0	1

y-gradient

-1	-2	-1
0	0	0
1	2	1

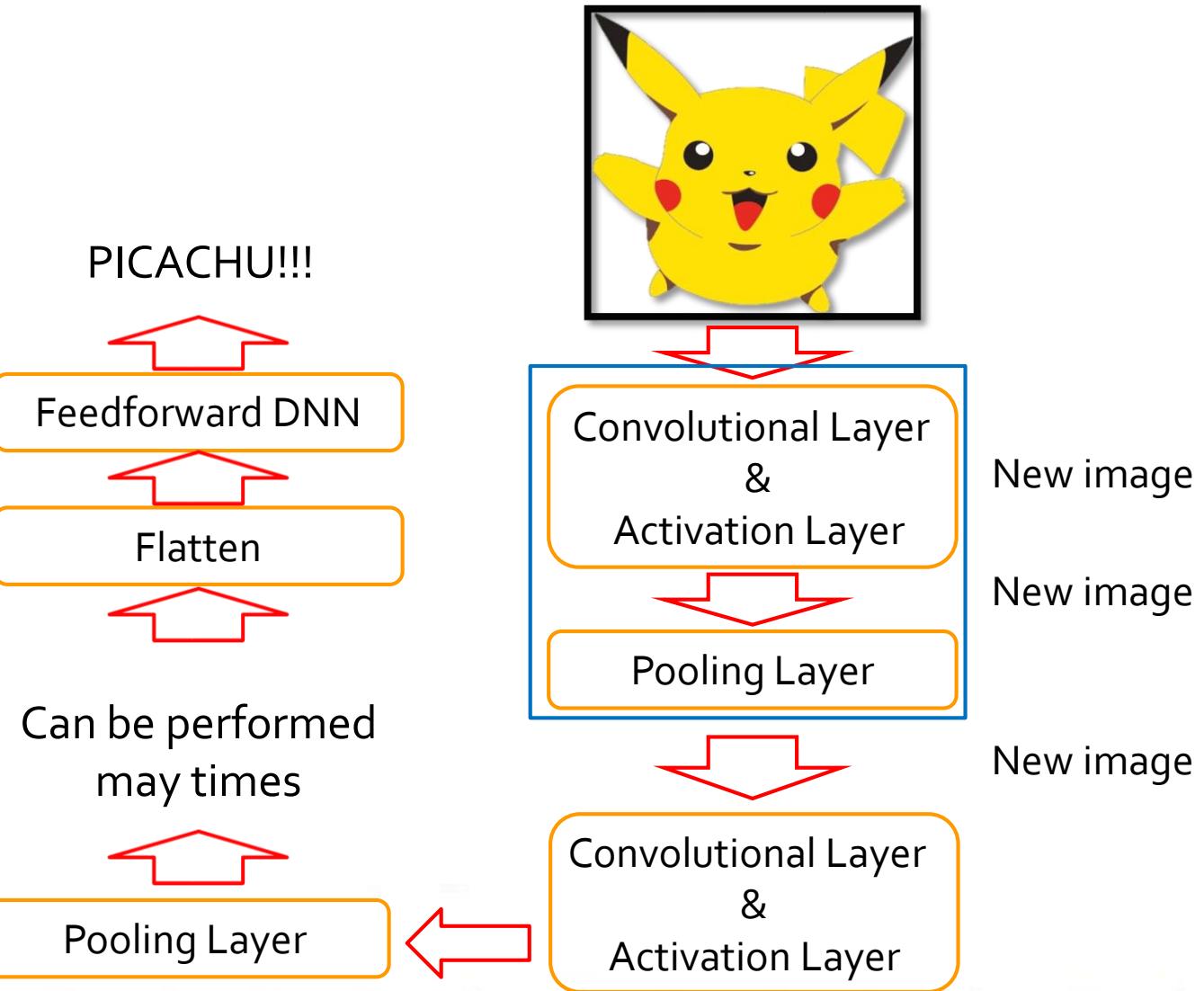


# Real Example: Sobel Edge Detection

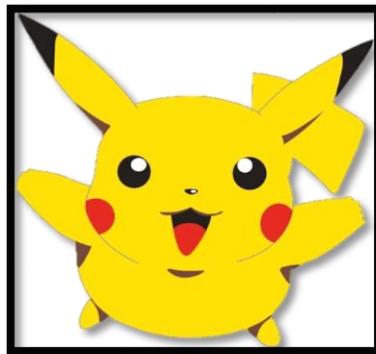
- Edge image



# CNN Structure



# Convolution Layer vs. Convolution in CV



New image

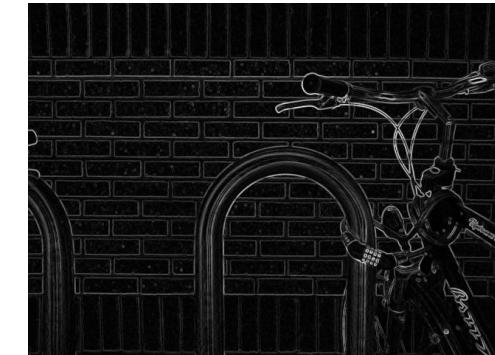


x-gradient

-1	0	1
-2	0	2
-1	0	1

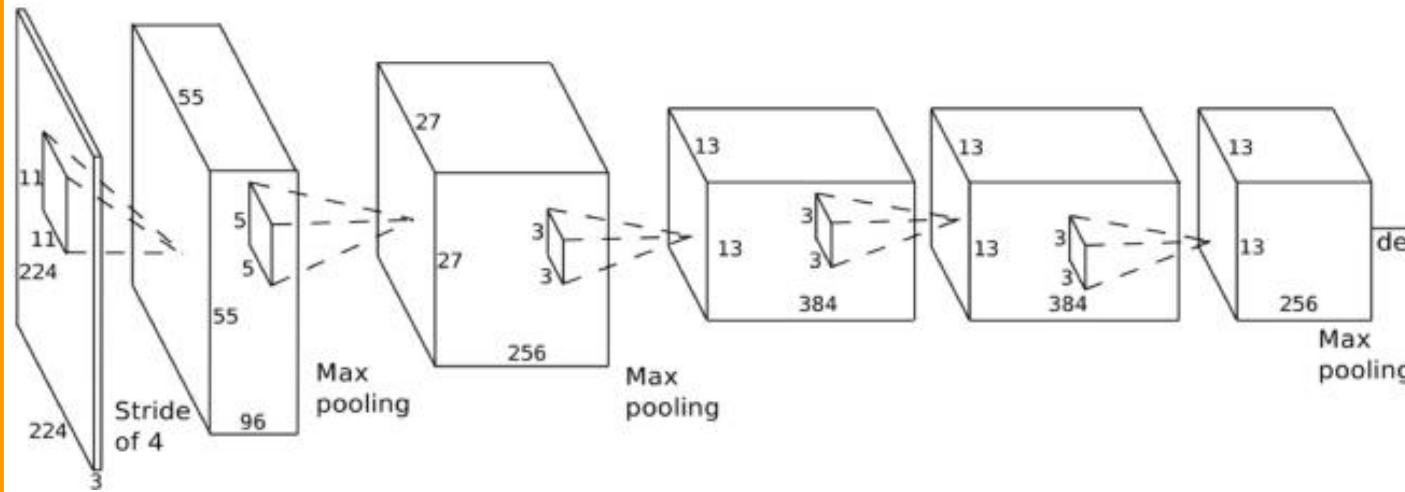
y-gradient

-1	-2	-1
0	0	0
1	2	1

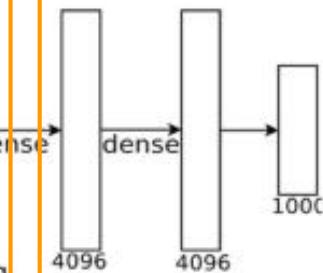


# An Example of CNN Model

CNN



DNN

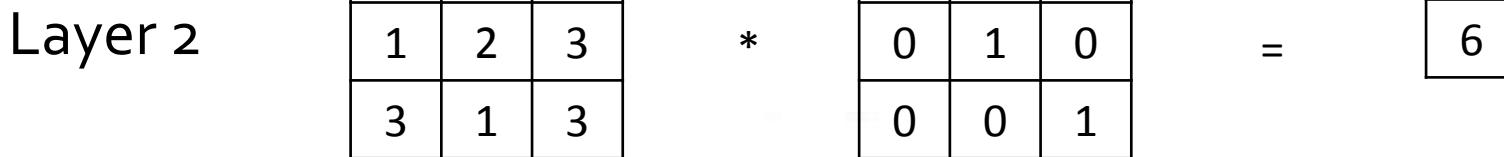
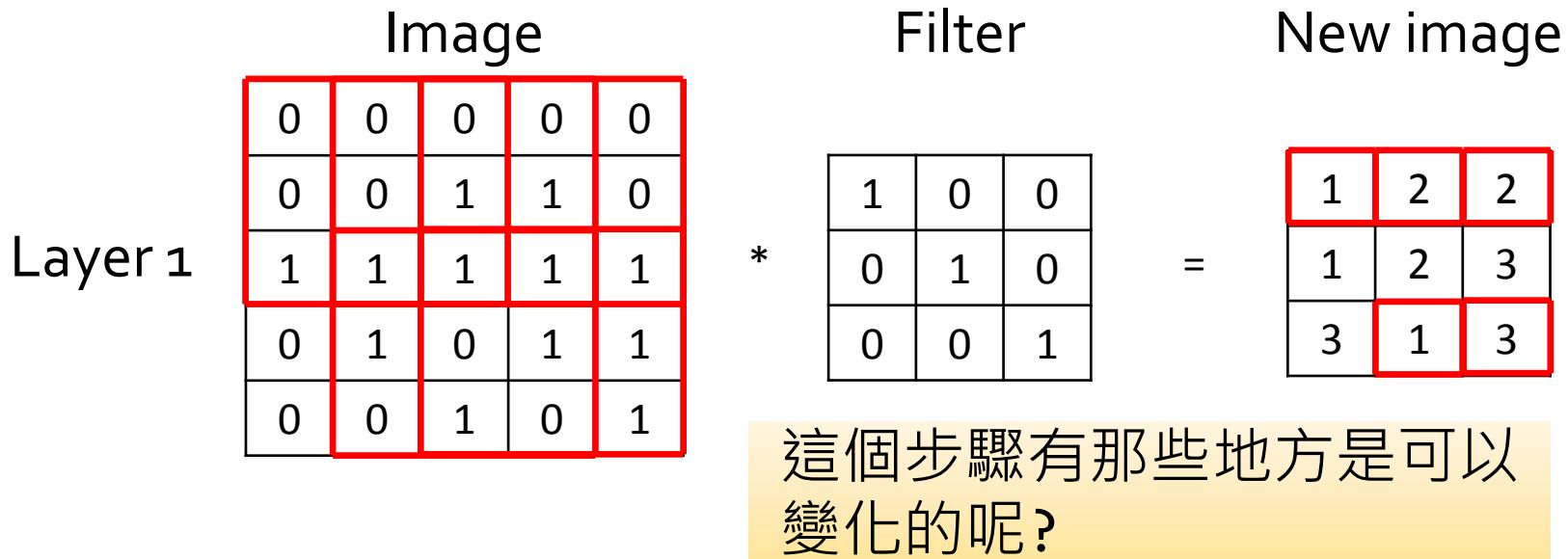


Flatten



# Convolutional Layer

□ Convolution 執行越多次影像越小





# Hyper-parameters of Convolutional Layer

- Filter Size
- Zero-padding
- Stride
- Depth (total number of filters)



# Filter Size

- 5x5 filter

Image				
0	0	0	0	0
0	0	1	1	0
1	1	1	1	1
0	1	0	1	1
0	0	1	0	1

\*

Filter				
1	0	0	0	0
0	1	0	0	0
0	0	1	0	0
0	0	0	1	0
0	0	0	0	1

New image

=

3



# Zero-padding

- Add additional zeros at the border of image

Image

0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	1	1	0	0	0
0	1	1	1	1	1	1	0
0	0	1	0	1	1	1	0
0	0	0	1	0	1	1	0
0	0	0	0	0	0	0	0

Filter

$$\begin{array}{|c|c|c|} \hline 1 & 0 & 0 \\ \hline 0 & 1 & 0 \\ \hline 0 & 0 & 1 \\ \hline \end{array}$$

\*

New image

$$= \begin{array}{|c|c|c|c|c|} \hline 0 & 1 & 1 & 0 & 0 \\ \hline 1 & 1 & 2 & 2 & 0 \\ \hline 2 & 1 & 2 & 3 & 2 \\ \hline 0 & 3 & 1 & 3 & 2 \\ \hline 0 & 0 & 2 & 0 & 2 \\ \hline \end{array}$$

Zero-padding 不會影響  
convolution 的性質

# Stride

- Shrink the output of the convolutional layer
- Set stride as 2

Image					*	Filter			=	New image			
0	0	0	0	0		1	0	0		1	2		
0	0	1	1	0		0	1	0		3	3		
1	1	1	1	1		0	0	1					
0	1	0	1	1									
0	0	1	0	1									

The diagram illustrates the convolution process with stride 2. The input image (5x5) has values [0,0,0,0,0; 0,0,1,1,0; 1,1,1,1,1; 0,1,0,1,1; 0,0,1,0,1]. It is multiplied by a filter (3x3) with values [1,0,0; 0,1,0; 0,0,1], resulting in a new image (2x2) with values [1,2; 3,3]. Red boxes highlight the receptive fields of the output units.

# Convolution on RGB Image

Filters

1	0	0
0	1	0
0	0	1

RGB image

0	0	1	1
1	1	1	1
0	1	0	1
0	0	1	0

Conv. image

1	1	2	1
2	1	2	2
0	3	1	2
0	0	2	0

New image

2	3	5	3
5	3	5	5
3	4	5	6
1	2	5	2

0	1	0
0	1	0
0	1	0

0	0	1	0
1	0	1	1
0	1	0	1
1	0	1	0

1	0	2	1
1	1	2	2
2	1	2	2
1	1	1	1

0	0	1
0	1	0
1	0	0

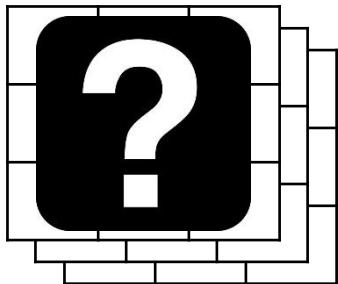
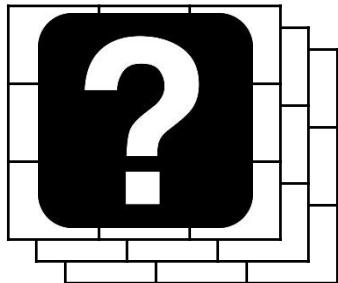
0	1	0	1
1	1	0	1
0	0	0	1
0	1	1	1

0	2	1	1
2	1	1	1
1	0	2	2
0	1	2	1

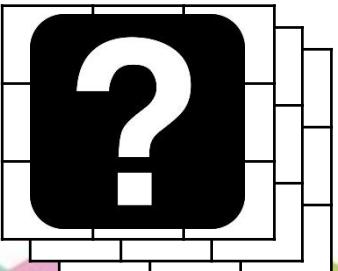


# Depth $n$

Filter sets

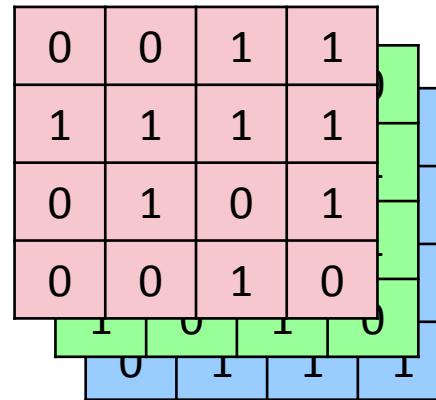


⋮



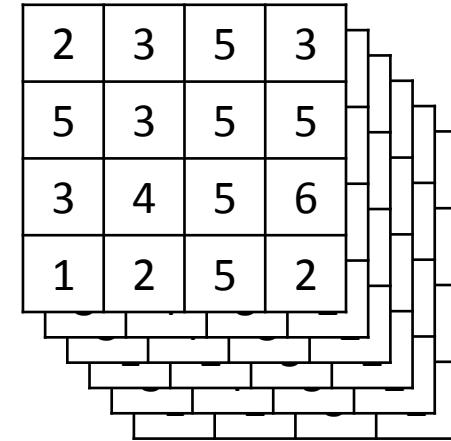
\*

RGB images



=

New images



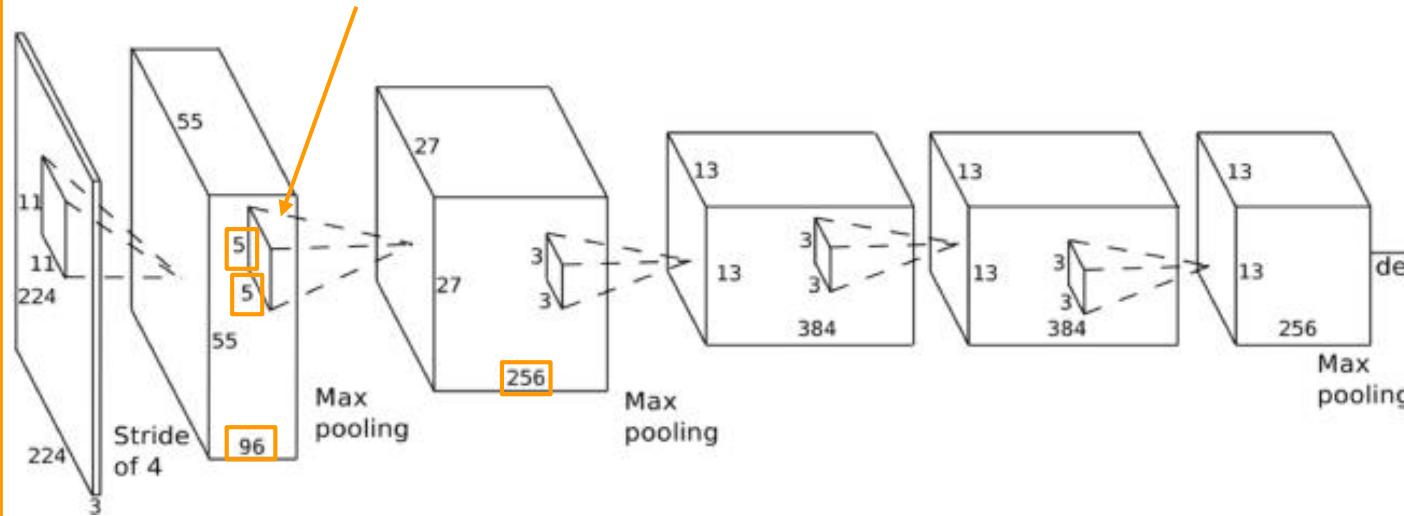
$4 \times 4 \times n$

如果 filters 都給定了  
，那 CNN 是在學什麼？

# An Example of CNN Model

CNN

256 個 filters · filter size 5x5x96



DNN

Flatten

# Total Number of Weights

## □ Zero-padding

- With :  $(W_{n+1}, H_{n+1}, \times) = (W_n, H_n, \times)$
- Without:  $(W_{n+1}, H_{n+1}, \times) = (W_n - \frac{W_f - 1}{2}, H_n - \frac{H_f - 1}{2}, \times)$

## □ Stride = $s$

- $(W_{n+1}, H_{n+1}, \times) = \left(\frac{W_n}{s}, \frac{H_n}{s}, \times\right)$

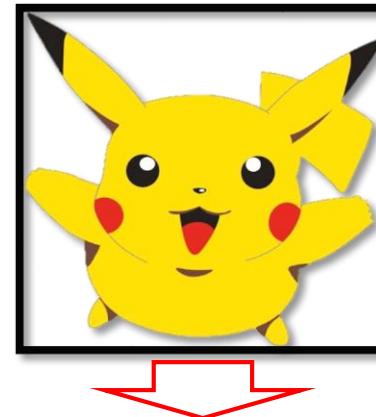
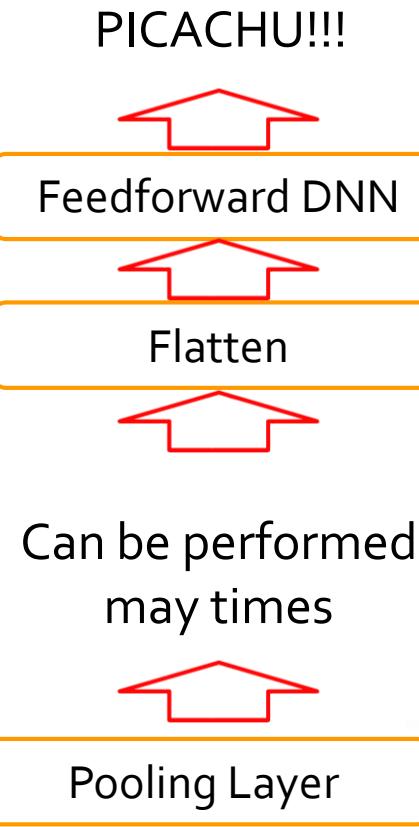
## □ $k$ filters

- $(W_{n+1}, H_{n+1}, k) = (W_n, H_n, D_n)$

## □ Total number of weights is needed from $L_n$ to $L_{n+1}$

- $W_f \times H_f \times D_n \times k + k$

# CNN Structure



# Pooling Layer

## □ Why do we need pooling layers?

- Reduce the number of weights
- Prevent overfitting

## □ Max pooling

- Consider the existence of patterns in each region

1	2	2	0
1	2	3	2
3	1	3	2
0	2	0	2

Max pooling  
→

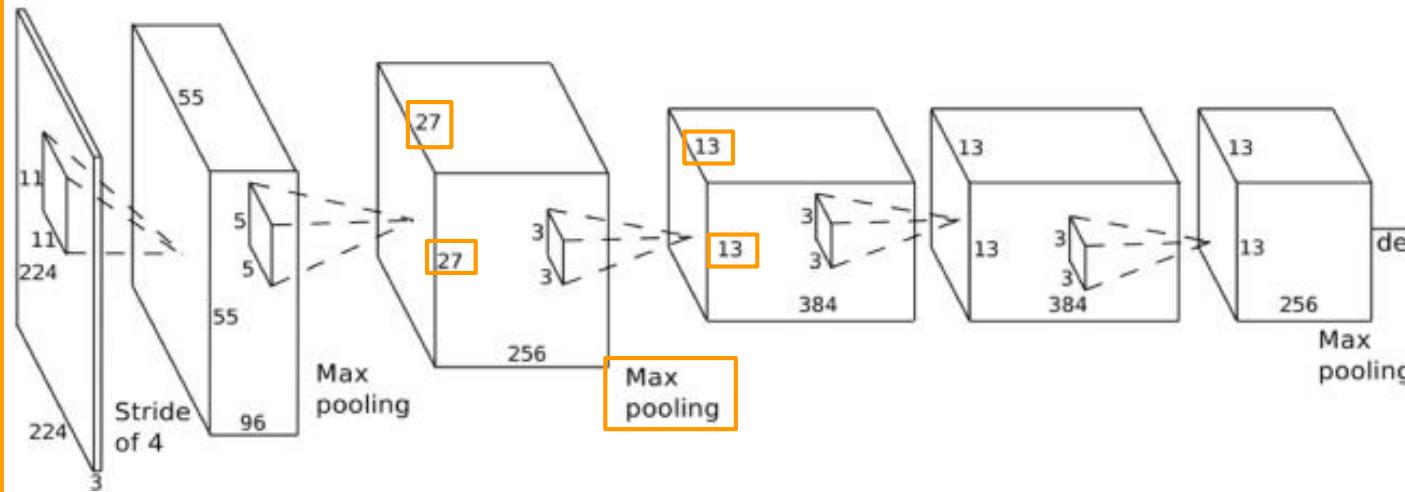
2	3
3	3

\*How about average pooling?

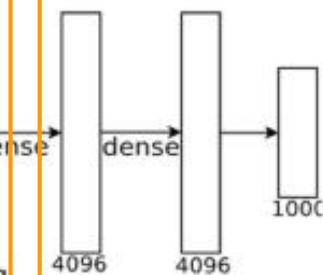


# An Example of CNN Model

CNN



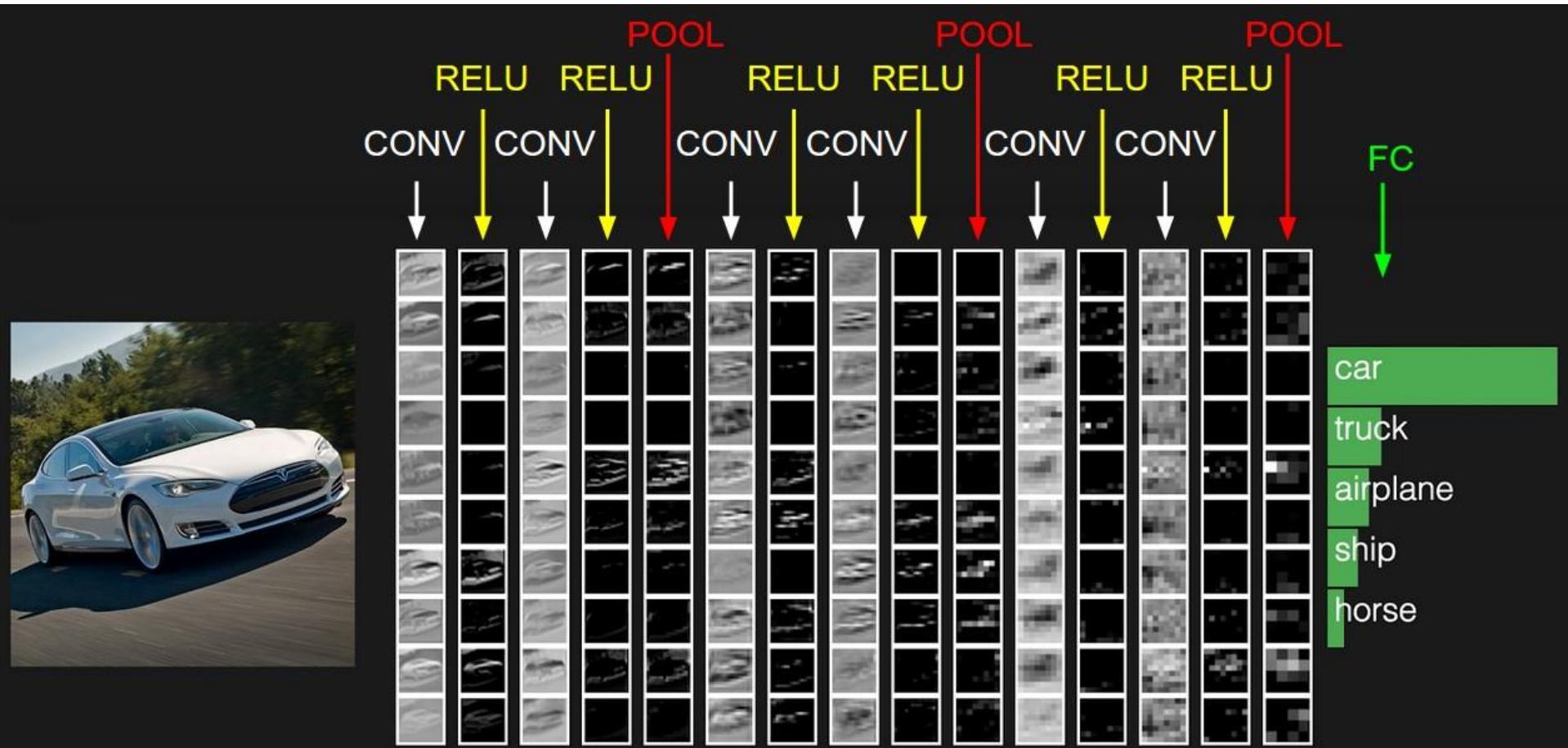
DNN



Flatten

# A CNN Example (Object Recognition)

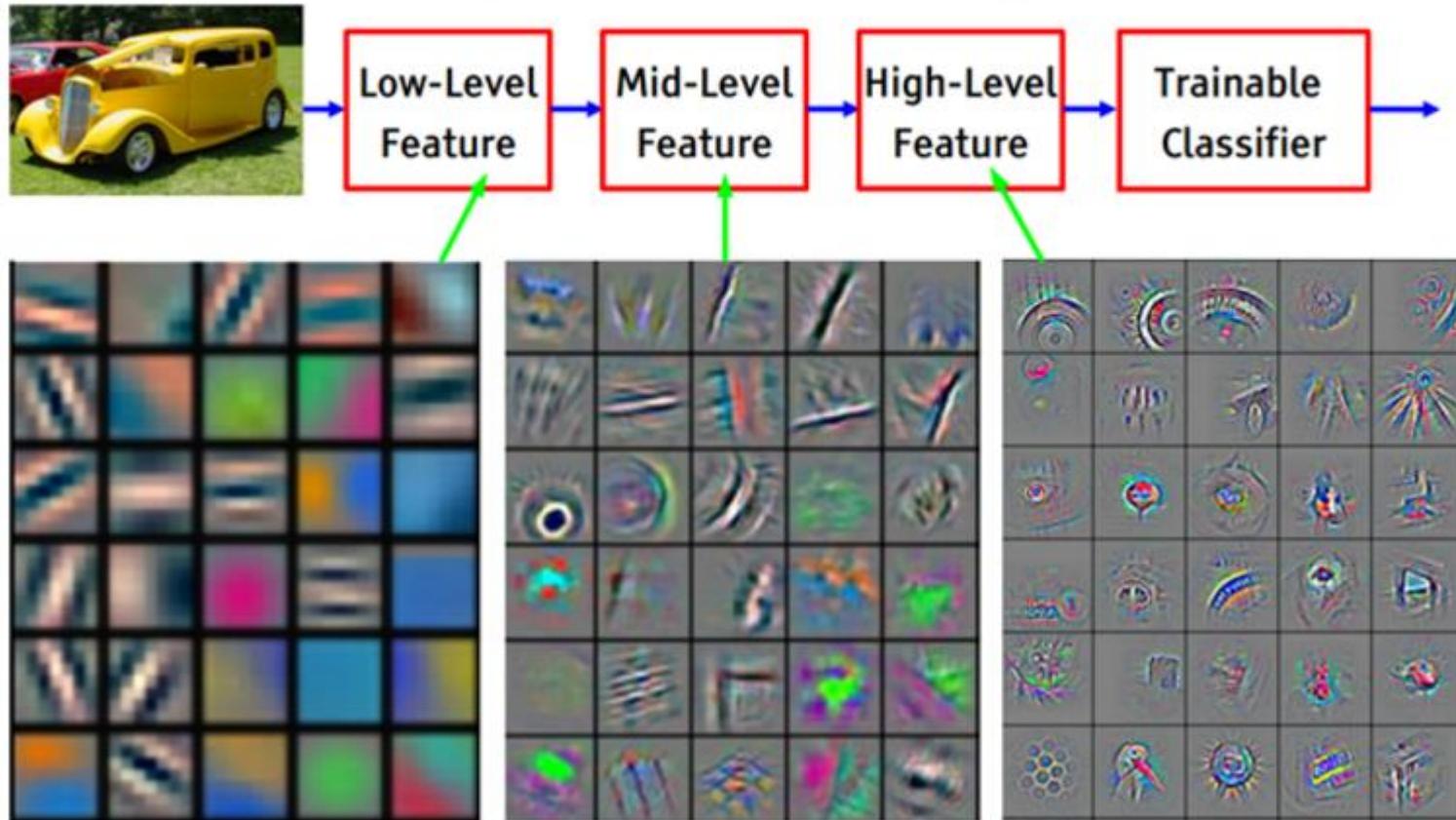
□ CS231n, Stanford [[Ref](#)]



# Filters Visualization

## □ RSIP VISION [Ref]

State of the art object recognition using CNNs



# CNN in Keras

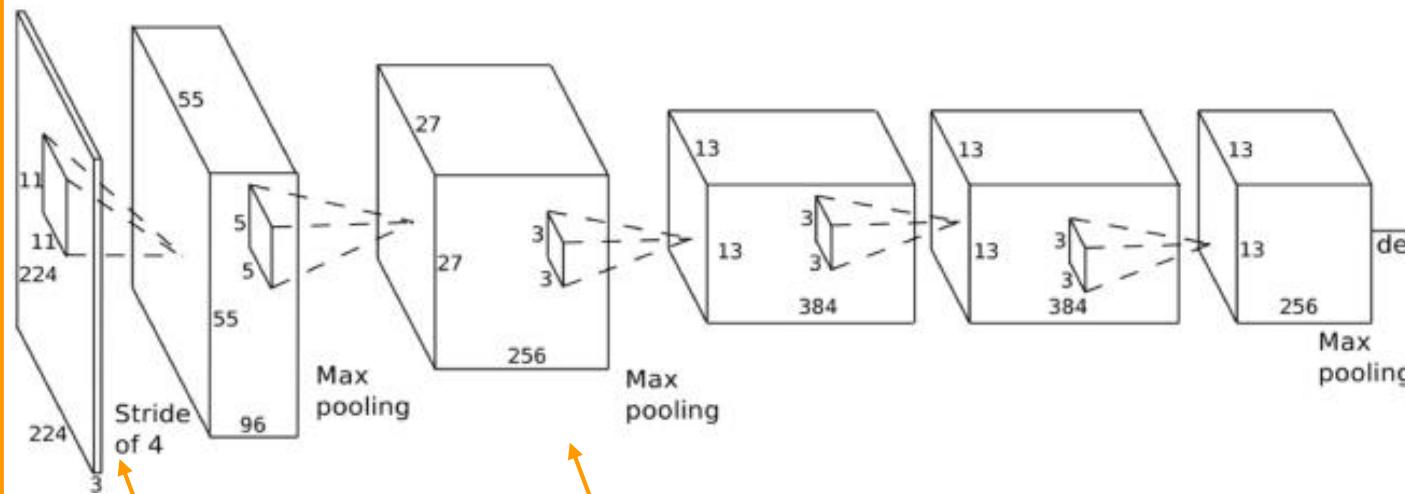
Object Recognition

Dataset: CIFAR-10

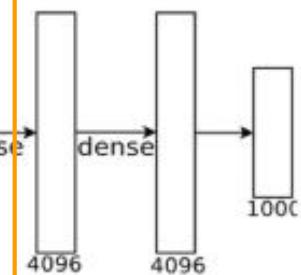


# Differences between CNN and DNN

CNN

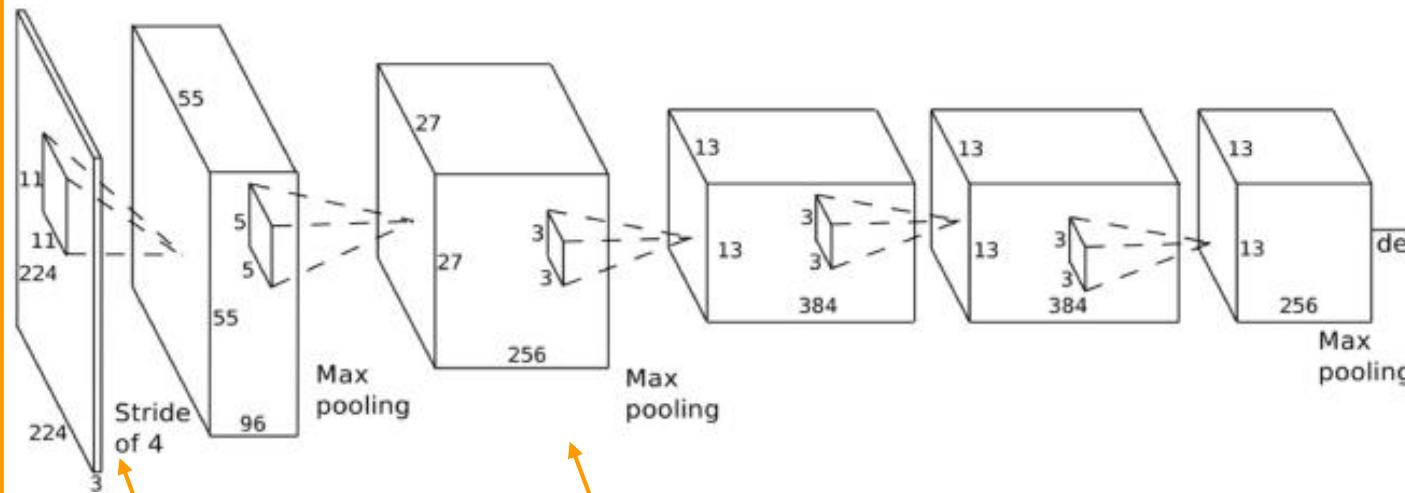


DNN

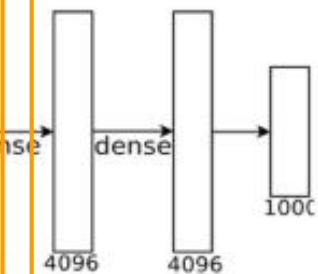


# Differences between CNN and DNN

CNN



DNN

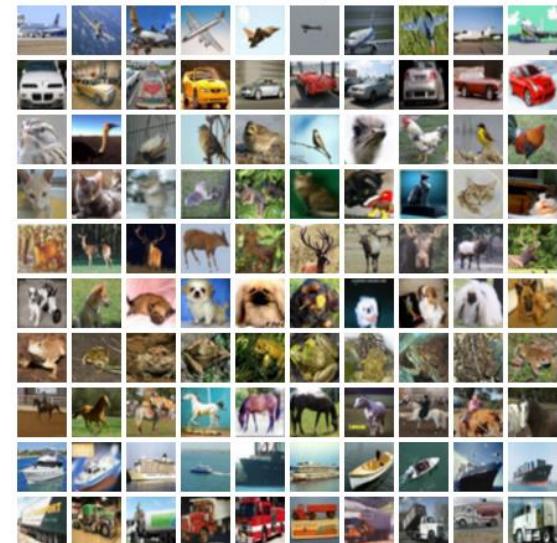


Input

Convolutional Layer

# CIFAR-10 Dataset

- 60,000 (50,000 training + 10,000 testing) samples,  
**32x32** color images in **10** classes
- 10 classes
  - airplane, automobile, ship, truck,  
bird, cat, deer, dog, frog, horse
- Official website
  - <https://www.cs.toronto.edu/~kriz/cifar.html>



# Overview of CIFAR-10 Dataset

- ❑ Files of CIFAR-10 dataset
  - ❑ data\_batch\_1, ..., data\_batch\_5
  - ❑ test\_batch
- ❑ 4 elements in the input dataset
  - ✓   ❑ data
  - ✓   ❑ labels
  - ❑ batch\_label
  - ❑ filenames

data_batch_1									
1	8002	7d71	0128	550b	6261	7463	685f	6c61	
2	6265	6c71	0255	1574	7261	696e	696e	6720	
3	6261	7463	6820	3120	6f66	2035	7103	5506	
4	6c61	6265	6c73	7104	5d71	0528	4b06	4b09	
5	4b09	4b04	4b01	4b01	4b02	4b07	4b08	4b03	
6	4b04	4b07	4b07	4b02	4b09	4b09	4b09	4b03	
7	4b02	4b06	4b04	4b03	4b06	4b06	4b02	4b06	
8	4b03	4b05	4b04	4b00	4b00	4b09	4b01	4b03	
9	4b04	4b00	4b03	4b07	4b03	4b03	4b05	4b02	
10	4b02	4b07	4b01	4b01	4b01	4b02	4b02	4b00	
11	4b09	4b05	4b07	4b09	4b02	4b02	4b05	4b02	
12	4b04	4b03	4b01	4b01	4b08	4b02	4b01	4b01	
13	4b04	4b09	4b07	4b08	4b05	4b09	4b06	4b07	

# How to Load Samples form a File

- This reading function is provided from the official site

```
# this function is provided from the official site
def unpickle(file):
    import cPickle
    fo = open(file, 'rb')
    dict = cPickle.load(fo)
    fo.close()
    return dict

# reading a batch file
raw_data = unpickle(dataset_path + fn)
```

# How to Load Samples form a File

## □ Fixed function for Python3

```
# this function is provided from the official site
def unpickle(file):
    import pickle
    fo = open(file, 'rb')
    dict = pickle.load(fo, encoding='latin1')
    fo.close()
    return dict

# reading a batch file
raw_data = unpickle(dataset_path + fn)
```

# Checking the Data Structure

## ❑ Useful functions and attributes

```
# [1] the type of input dataset
type(raw_data)
# <type 'dict'>

# [2] check keys in the dictionary
raw_data_keys = raw_data.keys()
# ['data', 'labels', 'batch_label', 'filenames']

# [3] check dimensions of pixel values
print "dim(data)", numpy.array(raw_data['data']).shape
# dim(data) (10000, 3072)
```

# Pixel Values and Labels

## □ Pixel values (data) x 5

0	32 x 32 = 1,024	1,024	1,024
1	1,024	1,024	1,024
...	...	...	...
9,999	1,024	1,024	1,024

## □ Labels x 5

0	1	2	3	...	9,999
6	9	9	4	...	5



# Datasets Concatenation

## Pixel values

0	1,024	1,024	1,024
1	1,024	1,024	1,024
...	...	...	...
9,999	1,024	1,024	1,024
10,000	1,024	1,024	1,024
...	...	...	...

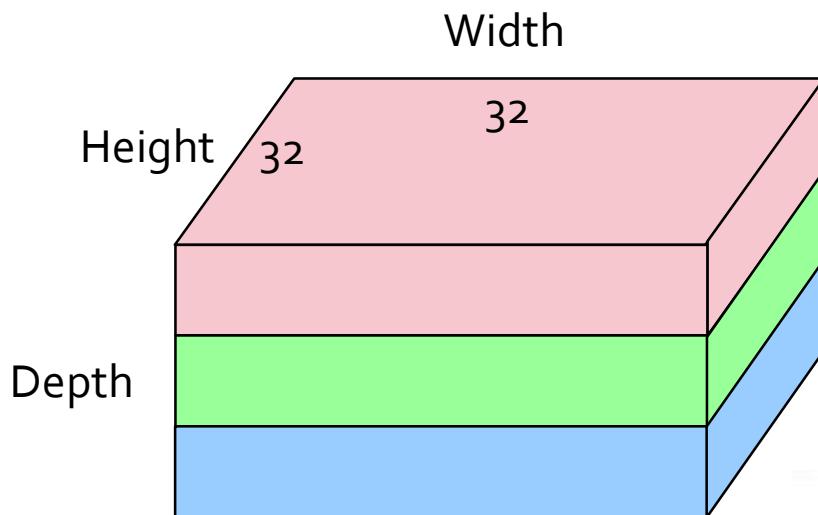
## Labels

0	1	...	9,999	10,000	...
6	9	...	5	7	...



# Input Structures in Keras

- ❑ Depends on the configuration parameter of Keras
  - ❑ "image\_dim\_ordering": "tf" → (Height, Width, Depth)
  - ❑ "image\_dim\_ordering": "th" → (Depth, Height, Width)



```
{  
    "image_dim_ordering": "tf",  
    "epsilon": 1e-07,  
    "floatx": "float32",  
    "backend": "theano"  
}
```

# Concatenate Datasets by Numpy Functions

A

B

[1,2,3]

[4,5,6]

- ❑ hstack, dim(6,)

[1, 2, 3, 4, 5, 6]

Labels

- ❑ vstack , dim(2,3)

[[1, 2, 3],

[4, 5, 6]]

Pixel values

- ❑ dstack, dim(1, 3, 2)

[[[1, 4],

[2, 5],

[3, 6]]]

Dimensions

# Concatenating Input Datasets

- 利用 vstack 連接 pixel values ; 用 hstack 連接 labels

```
img_px_values = 0
img_lab = 0
for fn in train_fns:
    raw_data = unpickle(dataset_path + fn)
    if fn == train_fns[0]:
        img_px_values = raw_data['data']
        img_lab = raw_data['labels']
    else:
        img_px_values = numpy.vstack((img_px_values,
                                      raw_data['data']))
        img_lab = numpy.hstack((img_lab,
                               raw_data['labels']))
```

# Reshape the Training/Testing Inputs

- 利用影像的長寬資訊先將 RGB 影像分開，再利用 reshape 函式將一維向量轉換為二維矩陣，最後用 dstack 將 RGB image 連接成三維陣列

```
X_train = numpy.asarray(  
    [numpy.dstack(  
        (  
            r[0:(width*height)].reshape(height,width),  
            r[(width*height):(2*width*height)].reshape(height,width),  
            r[(2*width*height):(3*width*height)].reshape(height,width))  
        ) for r in img_px_values]  
)  
  
Y_train = np_utils.to_categorical(numpy.array(img_lab), classes)
```

# Saving Each Data as Image

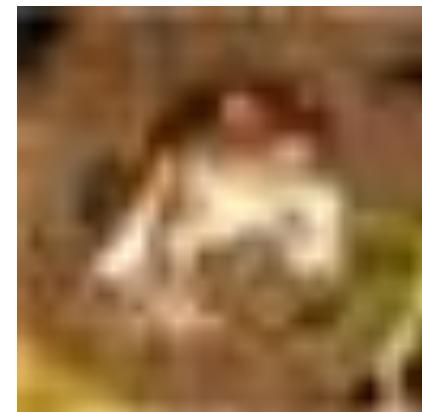
- SciPy library

```
''' saving ndarray to image'''
from scipy.misc import imsave
def ndarray2image(arr_data, image_fn):
    imsave(image_fn, arr_data)
```

- Dimension of "arr\_data" should be (height, width, 3)

- Supported image format

- .bmp, .png



# Saving Each Data as Image

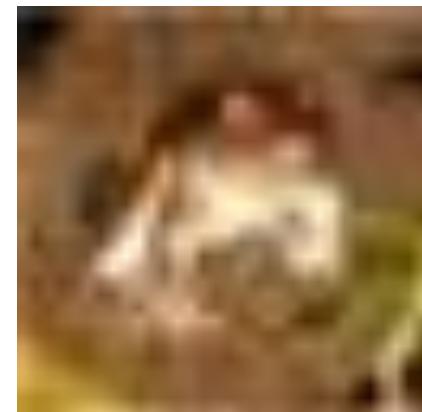
- ❑ PIL library (Linux OS)

```
''' saving ndarray to image'''
from PIL import Image
def ndarray2image(arr_data, image_fn):
    img = Image.fromarray(arr_data, 'RGB')
    img.save(image_fn)
```

- ❑ Dimension of "arr\_data" should be (height, width, 3)

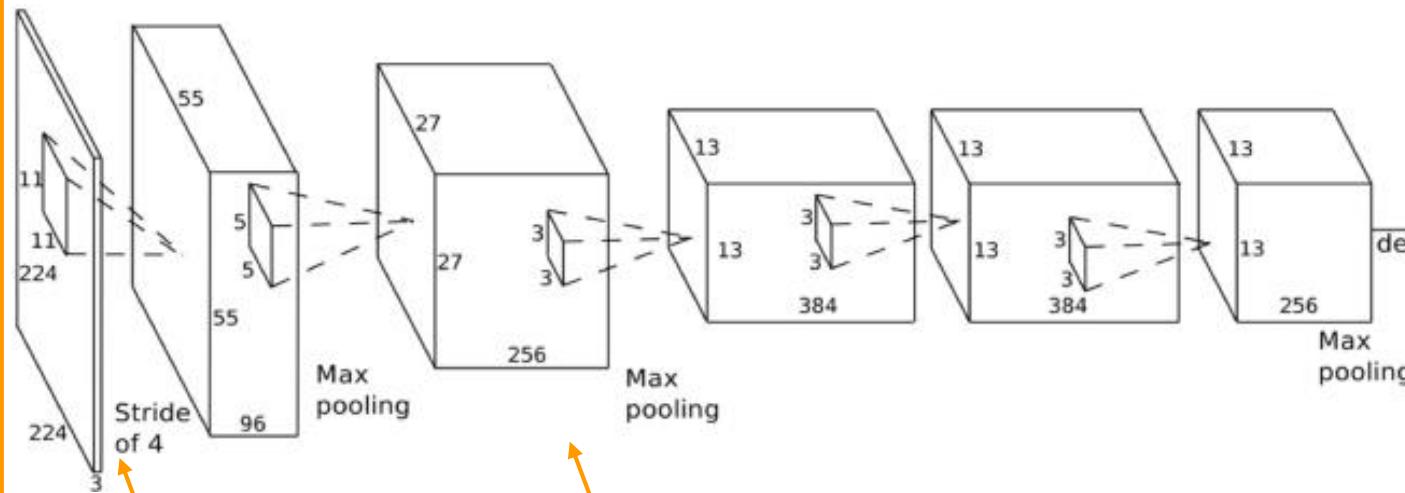
- ❑ Supported image format

- ❑ .bmp, .jpeg, .png, etc.

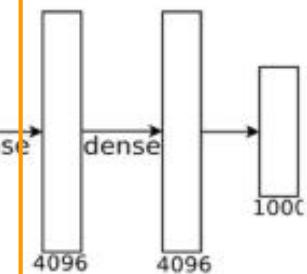


# Differences between CNN and DNN

CNN



DNN



Input

Convolutional Layer

# Building Your Own CNN Model

```
'''CNN model'''  
model = Sequential()  
model.add(  
    Convolution2D(32, 3, 3, border_mode='same',  
                  input_shape=X_train[0].shape)  
)  
model.add(Activation('relu'))  
model.add(Convolution2D(32, 3, 3))  
model.add(Activation('relu'))  
model.add(MaxPooling2D(pool_size=(2, 2)))  
model.add(Dropout(0.2))
```

32 個 3x3 filters

'valid' : without padding  
'same': perform padding  
default value is zero

CNN

```
model.add(Flatten())  
model.add(Dense(512))  
model.add(Activation('relu'))  
model.add(Dropout(0.5))  
model.add(Dense(10))  
model.add(Activation('softmax'))
```

DNN



# Model Compilation

```
'''setting optimizer'''
# define the learning rate
learning_rate = 0.01
learning_decay = 0.01 / 32

# define the optimizer
sgd = SGD(lr=learning_rate, decay=learning_decay, momentum=0.9,
           nesterov=True)

# Let's compile
model.compile(loss='categorical_crossentropy', optimizer=sgd,
               metrics=['accuracy'])
```

# Number of Parameters of Each Layers

## Only one function

Layer (type)	Output Shape	Param #
convolution2d_1 (Convolution2D)	(32*3*3*3 + 32=896	896
activation_1 (Activation)	(None, 32, 32, 32)	0
convolution2d_2 (Convolution2D)	32*3*3*32 + 32=9,248	9248
activation_2 (Activation)	(None, 30, 30, 32)	0

## To

maxpooling2d_1 (MaxPooling2D)	(None, 15, 15, 32)	0
dropout_1 (Dropout)	(None, 15, 15, 32)	0
flatten_1 (Flatten)	(None, 7200)	0
dense_1 (Dense)	7200*512 + 512=3,686,912	3686912
activation_3 (Activation)	(None, 512)	0
dropout_2 (Dropout)	(None, 512)	0
dense_2 (Dense)	(None, 10)	5130
activation_4 (Activation)	(None, 10)	0
Total	Total params:	3702186
Total		

# Let's Start Training

- ❑ Two validation methods
  - ❑ Validate with splitting training samples
  - ❑ Validate with testing samples

```
''' training'''
# define batch size and # of epoch
batch_size = 128
epoch = 32

# [1] validation data comes from training data
fit_log = model.fit(X_train, Y_train, batch_size=batch_size,
                     nb_epoch=epoch, validation_split=0.1,
                     shuffle=True)
# [2] validation data comes from testing data
fit_log = model.fit(X_train, Y_train, batch_size=batch_size,
                     nb_epoch=epoch, shuffle=True,
                     validation_data=(X_test, Y_test))
```

# Saving Training History

## □ Save training history to .csv file

```
'''saving training history'''
import csv
# define the output file name
history_fn = 'ccmd.csv'

# create the output file
with open(history_fn, 'wb') as csv_file:
    w = csv.writer(csv_file)
    # convert the data structure from dictionary to ndarray
    temp = numpy.array(fit_log.history.values())
    # write headers
    w.writerow(fit_log.history.keys())
    # write values
    for i in range(temp.shape[1]):
        w.writerow(temp[:,i])
```

# Model Saving and Prediction

## □ Saving/loading the whole CNN model

```
'''saving model'''
from keras.models import load_model
model.save('cifar10.h5')
del model

'''loading model'''
model = load_model('cifar10.h5')
```

## □ Predicting the classes with new image samples

```
'''prediction'''
pred = model.predict_classes(X_test, batch_size, verbose=0)
```

# Let's Try CNN



Figure reference

<https://unsplash.com/collections/186797/coding>

# Practice 1 – Dimensions of Inputs

- Set the dimensions of image and class of labels (Line 34-36) in cifar10.py

```
# define the information of images which can be obtained from  
official website  
height, width, dim = #請填入影像的長寬與維度  
classes = #請填入影像類別個數
```

- Following the dimension transformation from raw inputs to training inputs (Line 63-80)

# Practice 2 – Design a CNN Model

- 設計一個 CNN model，並讓他可以順利執行 (Line 133-141)

```
'''CNN model'''
model = Sequential()
# 請建立一個 CNN model

# CNN

model.add(Flatten())

# DNN
```

# Let's Try CNN

## ❑ Hints

- ❑ Check the format of training dataset / validation dataset
- ❑ Design your own CNN model
- ❑ Don't forget saving the model



Figure reference

<https://unsplash.com/collections/186797/coding>



# Tips for Setting Hyper-parameters (1)

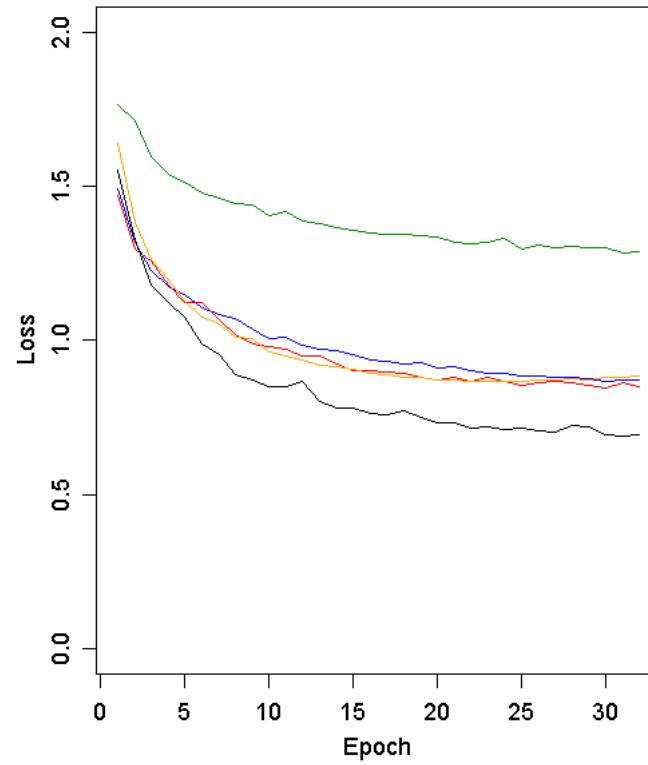
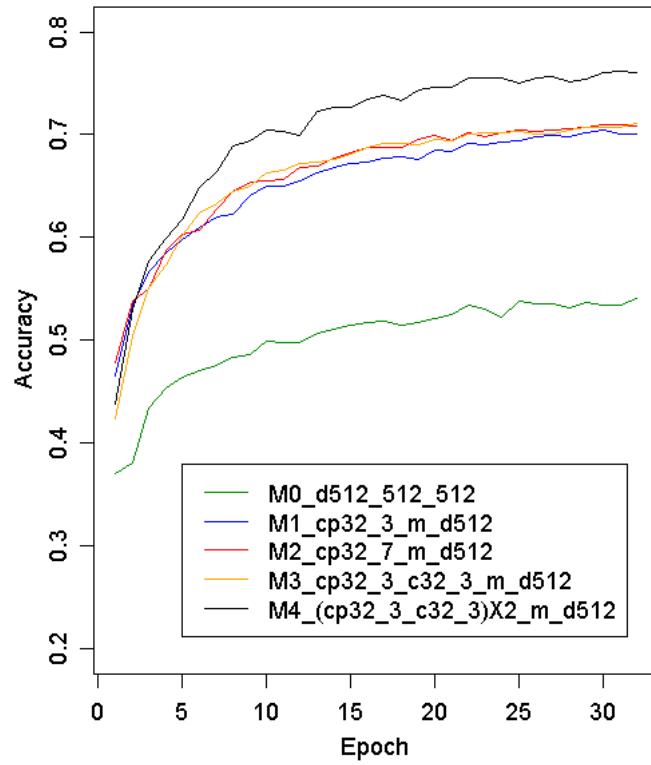
- 影像的大小須要能夠被 2 整除數次
  - 常見的影像 size 32, 64, 96, 224, 384, 512
- Convolutional Layer
  - 比起使用一個 size 較大的 filter ( $7 \times 7$ )，可以先嘗試連續使用數個 size 小的 filter ( $3 \times 3$ )
  - Stride 的值與 filter size 相關，通常  $stride \leq \frac{W_f - 1}{2}$
- Very deep CNN model (16+ Layers) 多使用  $3 \times 3$  filter 與 stride 1

# Tips for Setting Hyper-parameters (2)

- Zero-padding 與 pooling layer 是選擇性的結構
- Zero-padding 的使用取決於是否要保留邊界的資訊
- Pooling layer 旨在避免 overfitting 與降低 weights 的數量，但也減少影像所包含資訊，一般不會大於  $3 \times 3$
- 嘗試修改有不錯效能的 model，會比建立一個全新的模型容易收斂，且 model weights 越多越難 tune 出好的參數

# Training History of Different Models

- $\text{cp32\_3} \rightarrow$  convolution layer with zero-padding, 32 3x3 filters
- $\text{d} \rightarrow$  fully connected NN layers





# 大家的好朋友 Callbacks

善用 Callbacks 幫助你躺著 train models

# Callback Class

```
''' Callbacks '''
from keras.callbacks import Callback
class LossHistory(Callback):
    def on_train_begin(self, logs={}):
        self.loss = []
        self.acc = []
        self.val_loss = []
        self.val_acc = []
    def on_batch_end(self, batch, logs={}):
        self.loss.append(logs.get('loss'))
        self.val_loss.append(logs.get('loss'))
        self.acc.append(logs.get('acc'))
        self.val_acc.append(logs.get('val_acc'))
loss_history=LossHistory()
```

# Callback 的時機

- on\_train\_begin
- on\_train\_end
- on\_batch\_begin
- on\_batch\_end
- on\_epoch\_begin
- on\_epoch\_end

# LearningRateScheduler

```
from keras.callbacks import LearningRateScheduler

# learning rate schedule
def step_decay(epoch):
    initial_lrate = 0.1
    lrate = initial_lrate * 0.999 * epoch
    return lrate

lrate = LearningRateScheduler(step_decay)
```

感謝同學指正！

# ModelCheckpoint

```
from keras.callbacks import ModelCheckpoint  
  
checkpoint=ModelCheckpoint( filepath,  
                           monitor='val_acc',  
                           verbose=1,  
                           save_best_only=True,  
                           mode='max')
```

# 在 model.fit 時加入 Callbacks

```
history_adam = model_adam.fit(X_train, Y_train,  
                                batch_size=batch_size,  
                                nb_epoch=nb_epoch,  
                                verbose=0,  
                                shuffle=True,  
                                validation_split=0.1,  
                                callbacks=[ early_stopping,  
                                            loss_history,  
                                            lrate,  
                                            checkpoint  
                                ])
```



# Semi-supervised Learning

妥善運用有限的標籤資料 (optional)



# 常面對到的問題

- 收集到的標籤遠少於實際擁有的資料量
- 有 60,000 張照片，只有 5,000 張知道照片的標籤
- 該如何增加 training samples 呢？
- Semi-supervised learning

# Semi-supervised Learning

- 可以用來增加 training samples
- 假設只有 5000 個圖有標籤
- 先用有限的資料 train model
  - 至少 train 到一定的程度 (憑自己的良心)
- 拿 testing dataset 來測試
- 挑出預測**最好的**的前 k 個
- 假設預測的都是對的
  - 擴充 training data
  - $5000+k$  筆資料



# 七傷拳

- 加入品質不一的 labels 可能會讓 model 變更爛
- 慎選要加入的 samples
  - ▣ Depends on your criteria 😊



# Summarization

## What We Have Learned Today



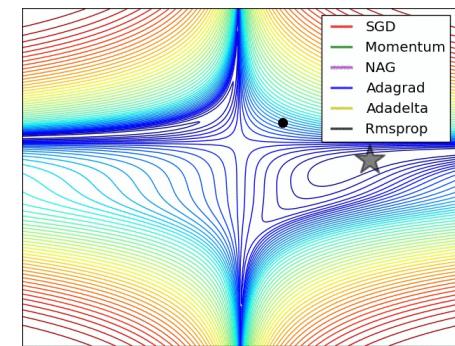
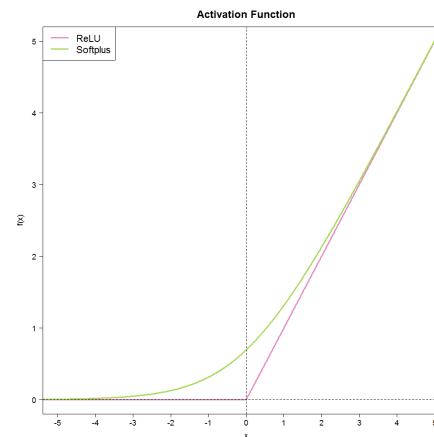
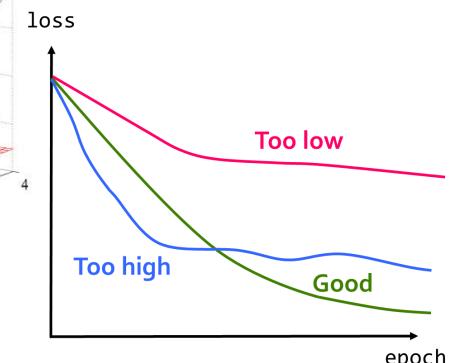
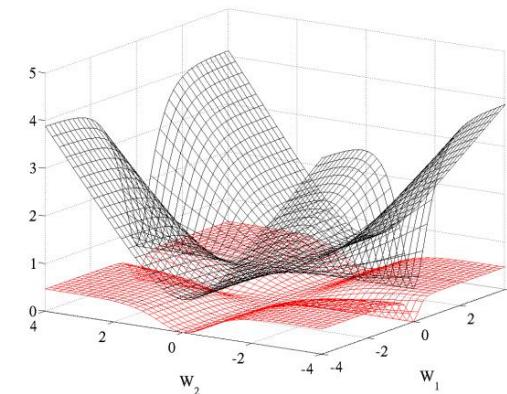
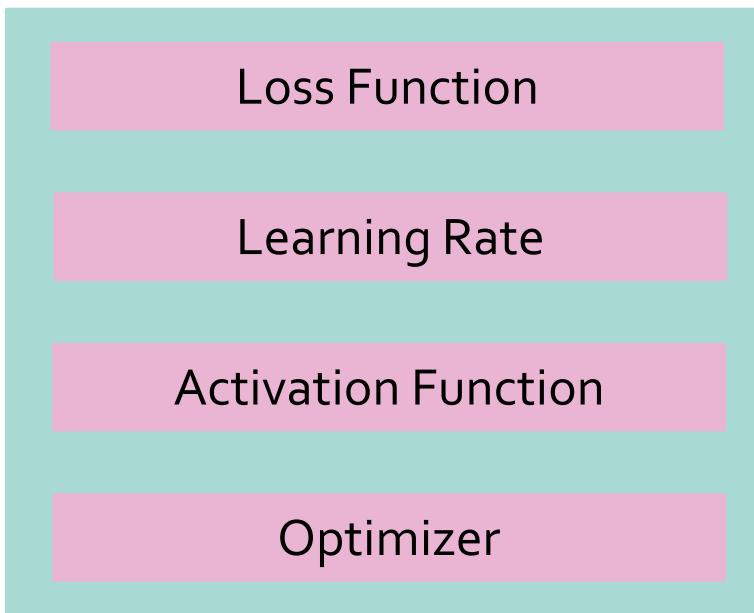
# Recap – Fundamentals

## ❑ Fundamentals of deep learning

- ❑ A neural network = a function
- ❑ Gradient descent
- ❑ Stochastic gradient descent
- ❑ Mini-batch
- ❑ Guidelines to determine a network structure

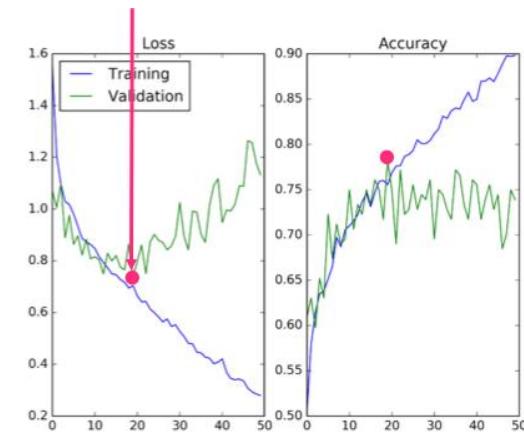
# Recap – Improvement on Training Set

- How to improve performance on training dataset

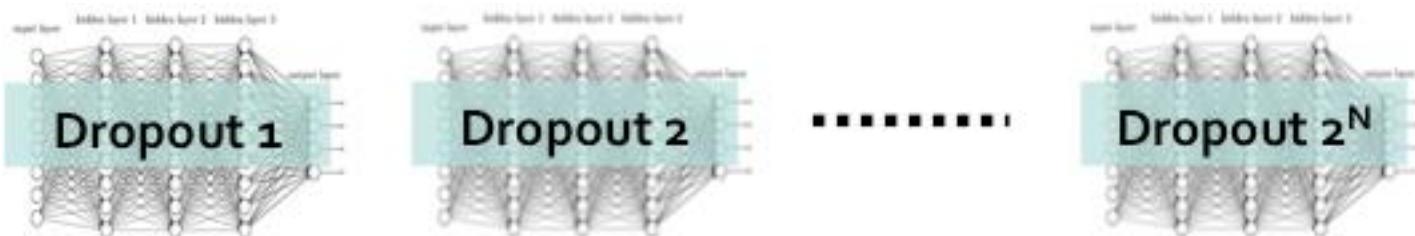


# Recap – Improvement on Testing Set

- How to improve performance on testing dataset



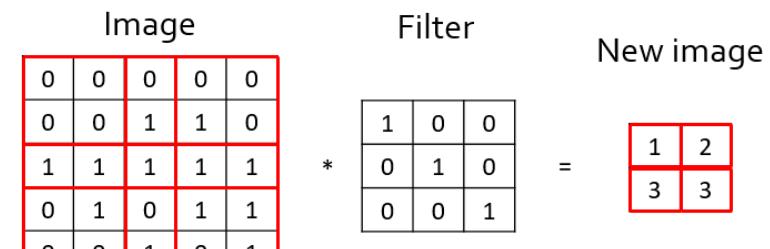
$$\text{Loss}_{\text{reg}} = \sum (y - (b + \sum w_i x_i))^2 + \alpha(\text{regularizer})$$



# Recap – CNN

## ❑ Fundamentals of CNN

- ❑ Concept of filters
- ❑ Hyper-parameters
  - ❑ Filter size
  - ❑ Zero-padding
  - ❑ Stride
  - ❑ Depth (total number of filters)



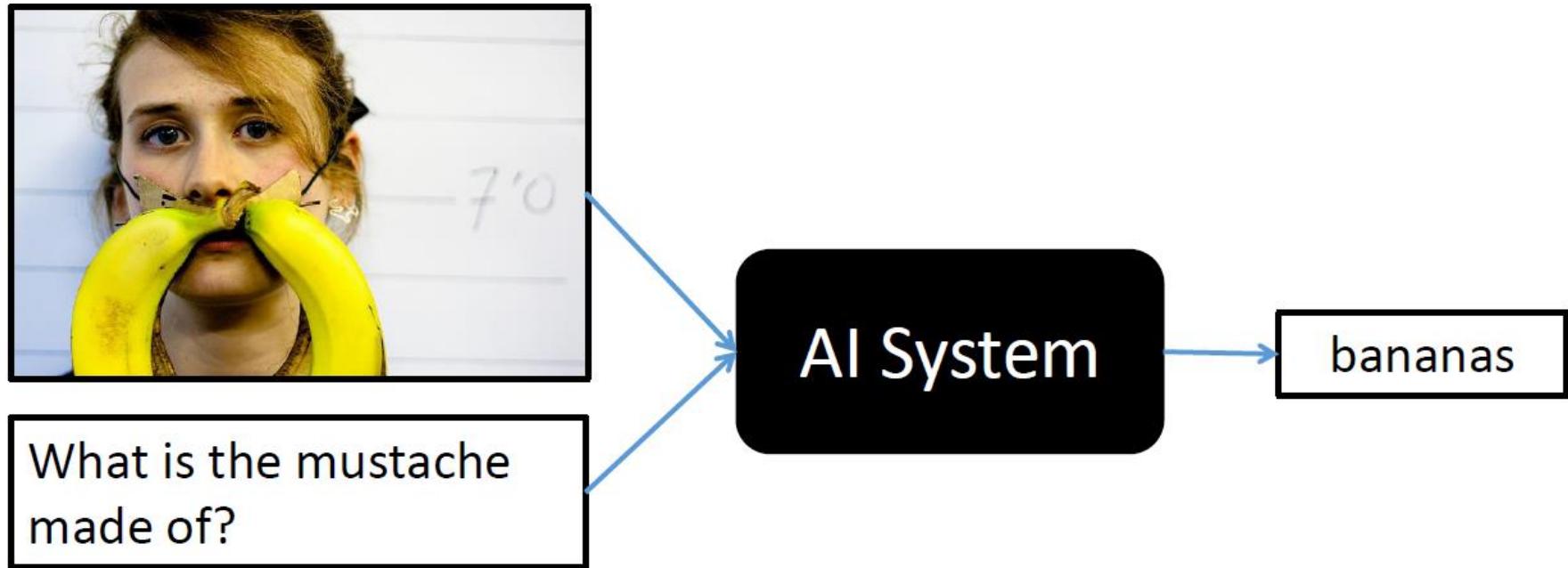
- ## ❑ How to train a CNN in Keras
- ❑ CIFAR-10 dataset





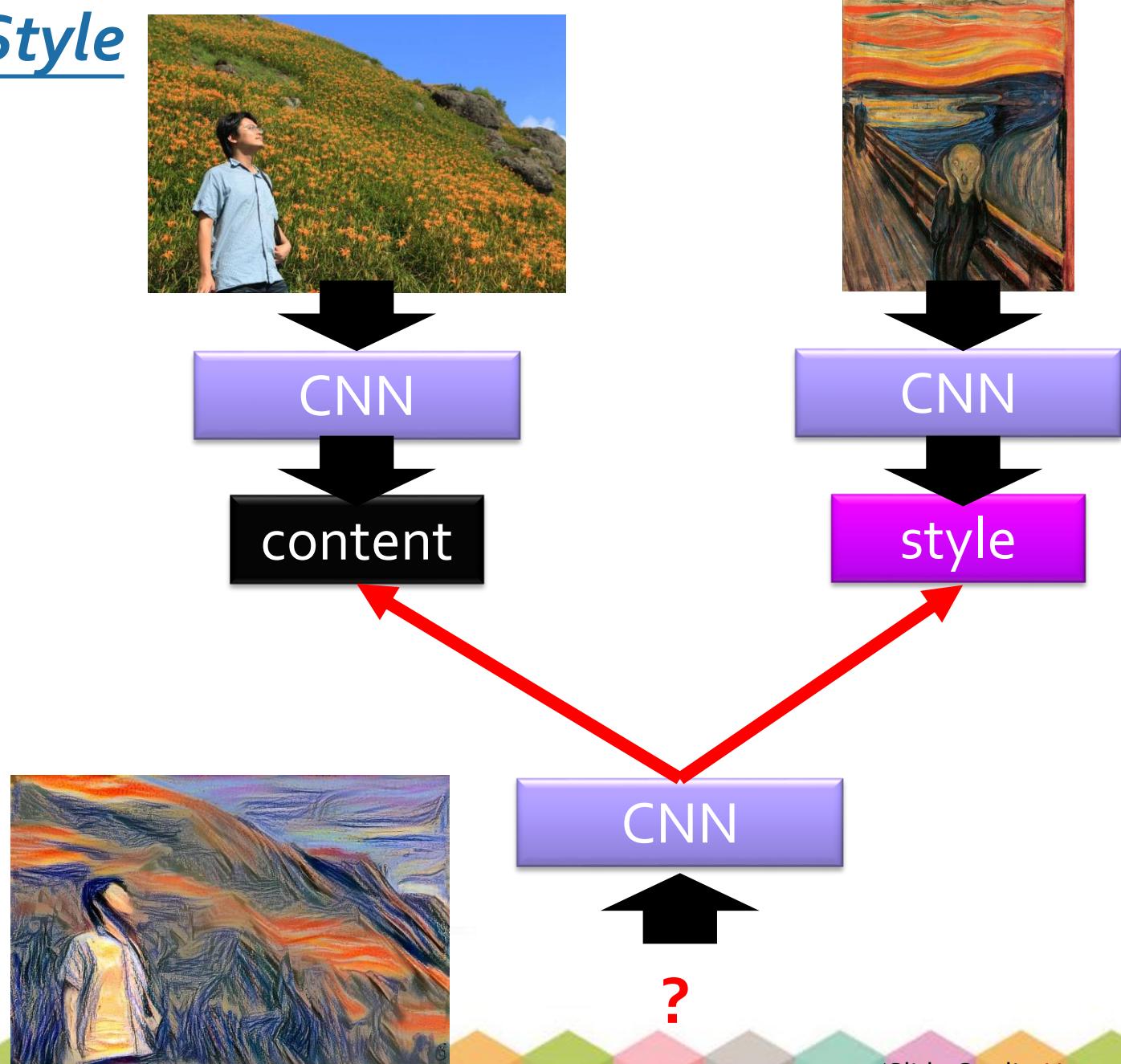
# Deep Learning Applications

# Visual Question Answering



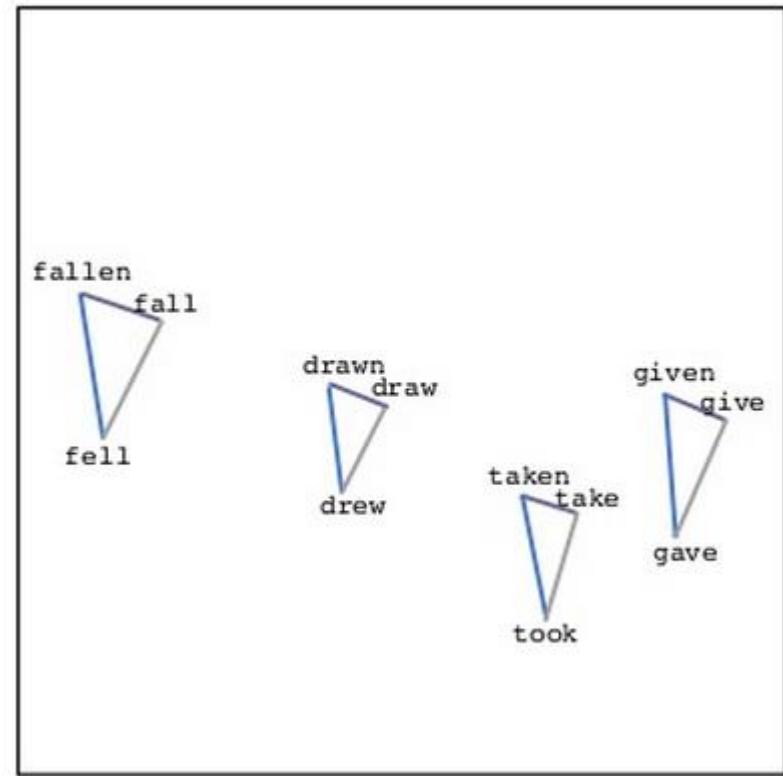
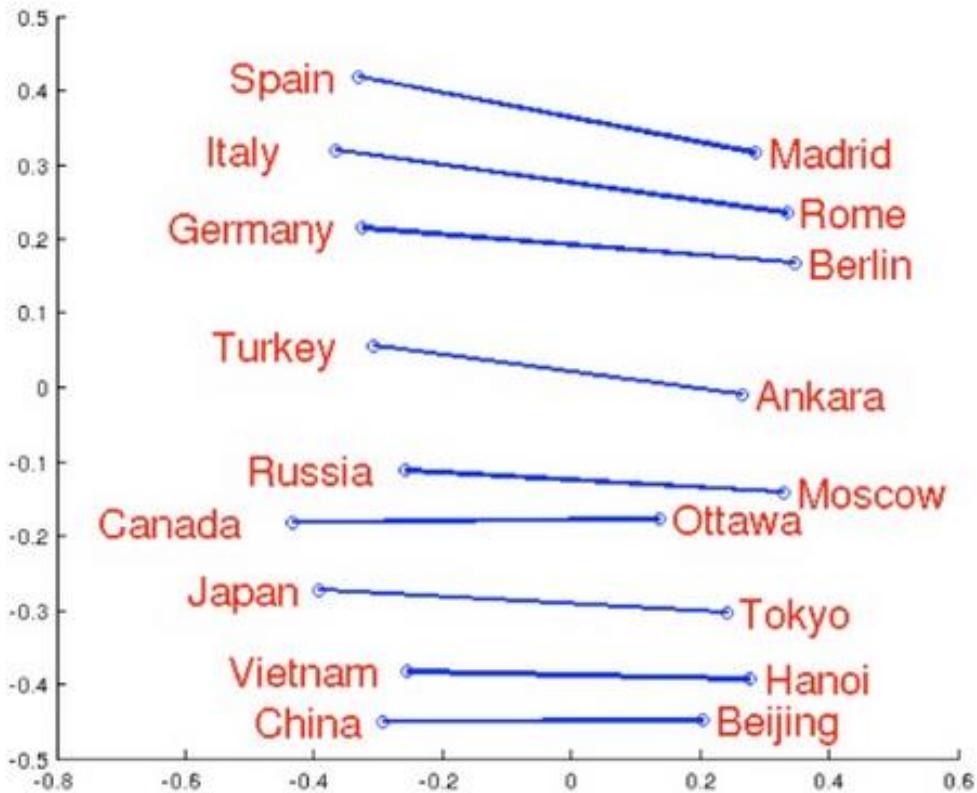
source: <http://visualqa.org/>

# Deep Style



(Slide Credit: [Hung-Yi Lee](#))

# Word Vector



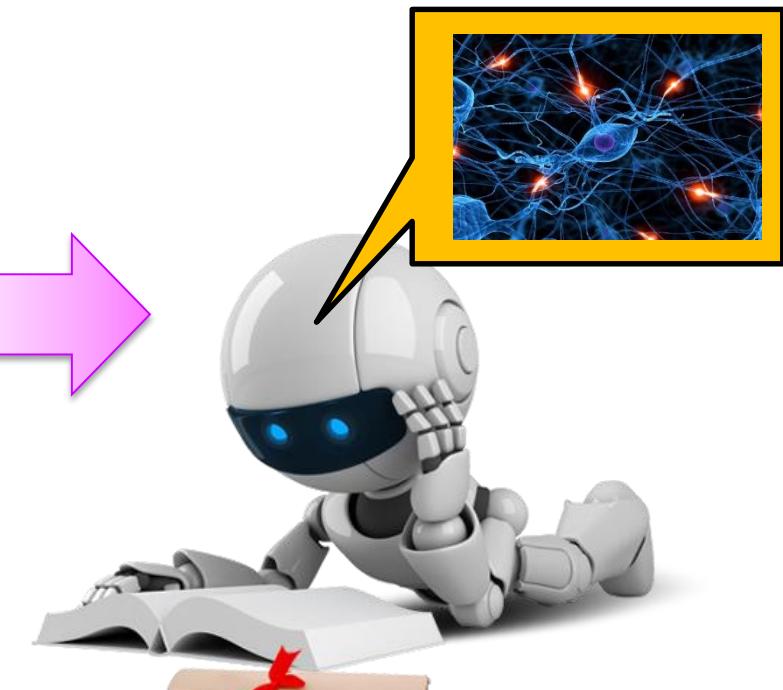
Source: <http://www.slideshare.net/hustwj/cikm-keynotenov2014>

# Machine Reading

- Machine learn the meaning of words from reading a lot of documents without supervision



Machine learns to understand netizens via reading the posts on PTT



A=? (找出和 A 最相關的十個詞彙)

檢索

A : B = C : ? (找出 A 之於 B 等於 C 之於什麼)

檢索

答案是

魯蛇 蛇子 臭蛇 鹿蛇 鹿子 鹿肥子 臭蛇子 魔蛇 魔肥子

時間：16:46  
日期：15/7/2016

# Go Deeper in Deep Learning

- “Neural Networks and Deep Learning”
  - written by Michael Nielsen
  - <http://neuralnetworksanddeeplearning.com/>
- “Deep Learning”
  - Written by Yoshua Bengio, Ian J. Goodfellow and Aaron Courville
  - <http://www.iro.umontreal.ca/~bengioy/dlbook/>
- Course: Machine learning and having it deep and structured
  - [http://speech.ee.ntu.edu.tw/~tlkagk/courses\\_MLSD15\\_2.html](http://speech.ee.ntu.edu.tw/~tlkagk/courses_MLSD15_2.html)

# References

- Keras documentation Keras 官方網站，非常詳細
- Keras Github 可以從 example/ 中找到適合自己應用的範例
- 一天搞懂深度學習 – 台大電機李宏毅教授
- Youtube 頻道 – 台大電機李宏毅教授
- Convolutional Neural Networks for Visual Recognition
  
- 若有課程上的建議，歡迎來信  
[cmchang@iis.sinica.edu.tw](mailto:cmchang@iis.sinica.edu.tw) or [chihfan@iis.sinica.edu.tw](mailto:chihfan@iis.sinica.edu.tw)