

# “Multiple Inheritance”

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...What?

# Multiple Inheritance?

First, inheritance:

“subclass”  
receives methods  
and attributes  
from the  
“super class”

# Multiple Inheritance?

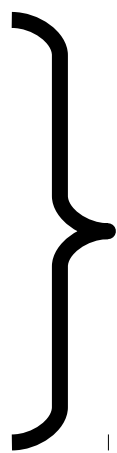
First, inheritance:

Take } “subclass”  
receives methods  
and attributes  
from the  
“super class”

# Multiple Inheritance?

First, inheritance:

Take  
Override



“subclass”  
receives methods  
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# Multiple Inheritance?

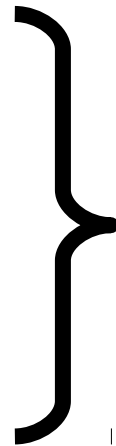
First, inheritance:

Take	}	“subclass” receives methods and attributes from the “super class”
Override		
Modify		

# Multiple Inheritance?

First, inheritance:

Take

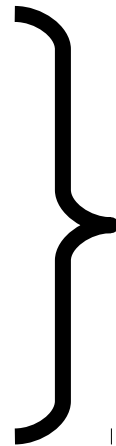


```
class Animal(object):  
    fur = True  
  
    def sleep(self):  
        print "ZZZZZZzzzz"  
  
class Squirrel(Animal):  
    pass
```

# Multiple Inheritance?

First, inheritance:

Override



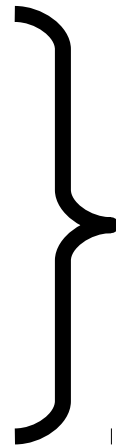
```
class Animal(object):  
    tail = "short"  
  
    def eat(self):  
        print "Already in mouth"  
  
class Squirrel(Animal):  
    tail = "long"  
  
    def eat(self):  
        print "Is it an acorn?"
```



# Multiple Inheritance?

First, inheritance:

Modify



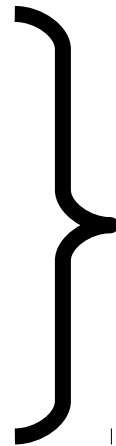
```
class Animal(object):  
    def sleep(self):  
        print "ZZZZZzzzz"
```

```
class Bear(Animal):  
    def sleep(self,season):  
        if season == "Winter":  
            super().sleep()  
        else:  
            print "Must. Find. Food."
```

# Multiple Inheritance?

First, inheritance:

Modify



```
class Animal:  
    def sleep(self):  
        print "ZZZZZzzz"
```

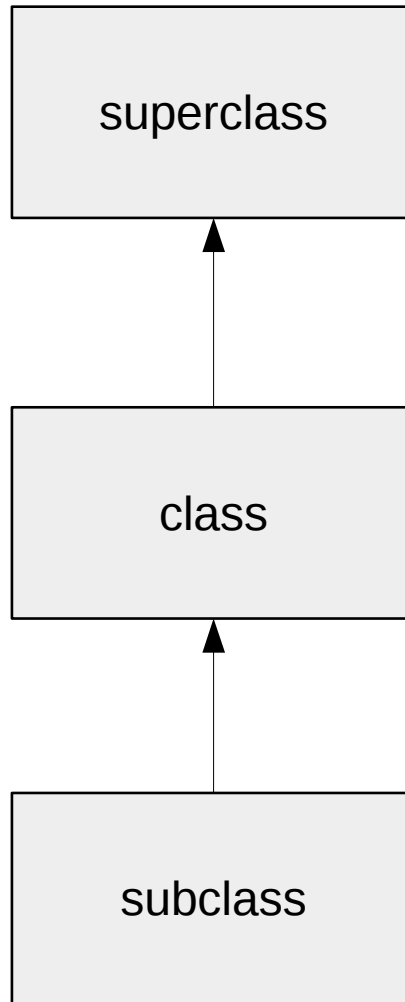
```
class Bear(Animal):  
    def sleep(self,season):  
        if season == "Winter":  
            super(Bear,self).sleep()  
        else:  
            print "Must. Find. Food."
```

# Multiple Inheritance?

First, inheritance:

Take	}	“subclass” receives methods and attributes from the “super class”
Override		
Modify		

# Multiple Inheritance?



Class hierarchy diagram

# Multiple Inheritance?

```
class Animal(object):
```

```
    fur = True
```

```
class Bear(Animal):
```

```
    fat = True
```

```
class Squirrel(Animal):
```

```
    tail = "long"
```

# Multiple Inheritance:

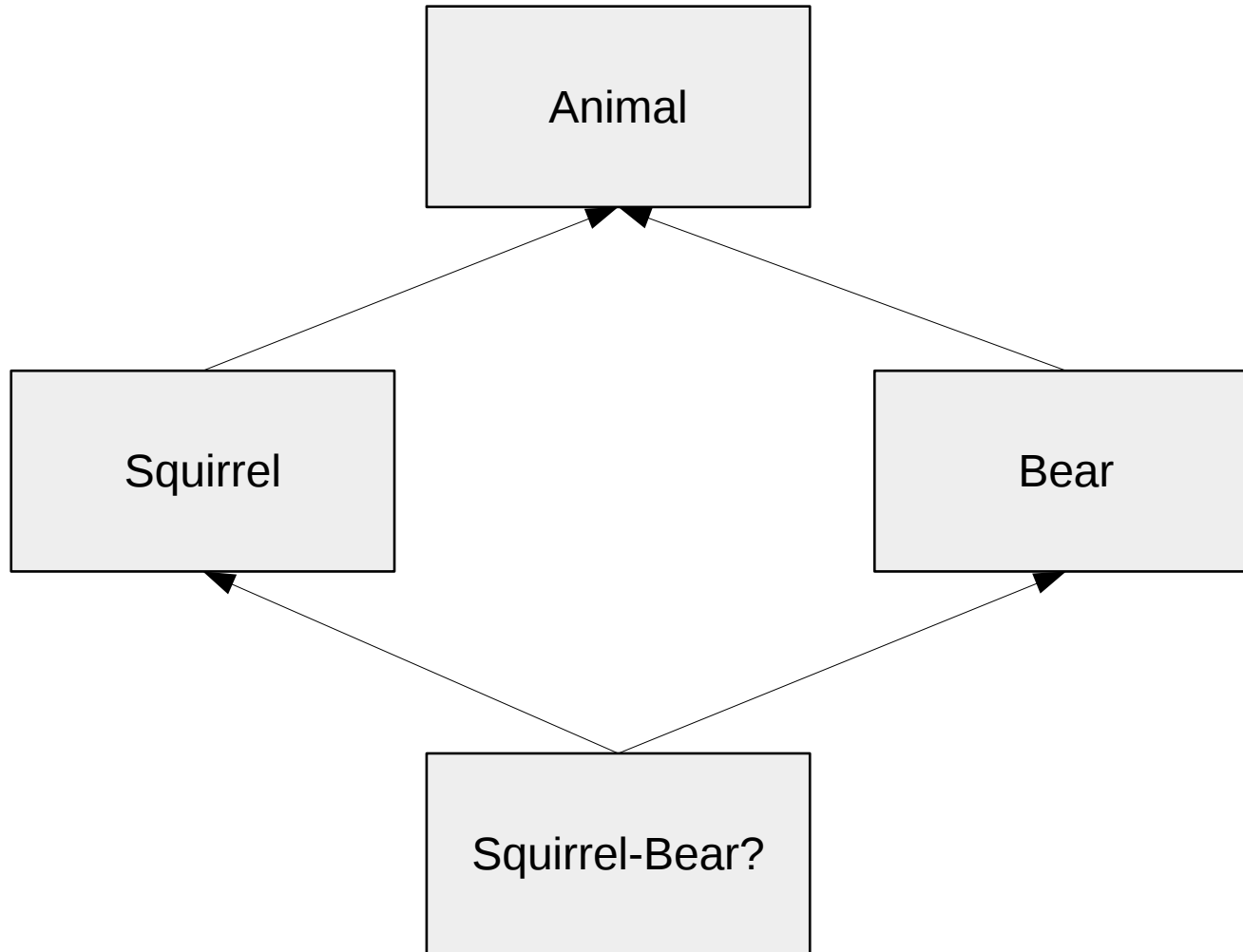
```
class Animal(object):  
    fur = True
```

```
class Bear(Animal):  
    fat = True
```

```
class Squirrel(Animal):  
    tail = "long"
```

```
class SquirrelBear(Squirrel, Bear):  
    pass
```

# Multiple Inheritance:



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```
class Animal(object):  
    fur = True  
    tail = "short"  
  
    def sleep(self):  
        print "ZZZZzzzz"  
  
    def eat(self):  
        print "Already in mouth"
```

```
class Squirrel(Animal):  
    tail = "long"  
  
    def eat(self):  
        print "Is it an acorn?"  
  
    def make_noise(self):  
        print "Chirp"
```

```
class Bear(Animal):  
    fat = True  
  
    def sleep(self, season):  
        if season == "Winter":  
            super(Bear, self).sleep()  
        else:  
            print "Must. Find. Food."  
  
    def make_noise(self):  
        print "RAAWWR"
```

```
class SquirrelBear(Squirrel, Bear):  
    pass
```



# Multiple Inheritance!

Conflicts are resolved by:  
“Method Resolution Order”

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“Method Resolution Order”

```
SquirrelBear.__mro__()
```

# Multiple Inheritance.

- Avoid unless necessary

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- Be careful and consistent - fully understand the MRO!

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- Avoid unless necessary
- Be careful and consistent - fully understand the MRO!
- Consider modules