

Destination calculus

A linear λ -calculus for pure, functional memory updates

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We present the destination calculus, a linear λ -calculus for pure, functional memory updates. We introduce the syntax, type system, and operational semantics of the destination calculus, and prove type safety formally in the Coq proof assistant.

We show how the principles of the destination calculus can form a theoretical ground for destination-passing style programming in functional languages. In particular, we detail how the present work can be applied to Linear Haskell to lift the main restriction of DPS programming in Haskell as developed in [1]. We illustrate this with a range of pseudo-Haskell examples.

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1 INTRODUCTION

2 SYSTEM IN ACTION ON SIMPLE EXAMPLES

Build up to DList.

3 LIMITATIONS OF THE PREVIOUS APPROACH

3.1 Breadth-first tree traversal

3.2 Storing linear data in destination-based data structures

3.3 Need for scope control

4 UPDATED BREADTH-FIRST TREE TRAVERSAL

5 LANGUAGE SYNTAX

5.1 Introducing the *ampar*

Minamide's work[3] is the earliest record we could find of a functional calculus integrating the idea of incomplete data structures (structures with holes) that exist as first class values and can be interacted with by the user.

In that paper, a structure with a hole is named *hole abstraction*. In the body of a hole abstraction, the bound *hole variable* should be used linearly (exactly once), and must only be used as a parameter of a data constructor. In other terms, the bound *hole variable* cannot be pattern-matched on or used as a parameter of a function call. A hole abstraction is thus a weak form of linear lambda abstraction, which just moves a piece of data into a bigger data structure.

In fact, the type of hole abstraction $(T_1, T_2)\text{hfun}$ in Minamine's work shares a lot of similarity with the separating implication or *magic wand* $T_1 \multimap T_2$ from separation logic: given a piece of memory matching description T_1 , we obtain a (complete) piece of memory matching description T_2 .

Now, in classical linear logic, we know we can transform linear implication $T_1 \multimap T_2$ into $T_1^\perp \wp T_2$. Doing so for the *wand* type $(T_1, T_2)\text{hfun}$ or $T_1 \multimap T_2$ gives $\llbracket T_1 \rrbracket \widehat{\wp} T_2$, where $\llbracket \cdot \rrbracket$ is memory negation, and $\widehat{\wp}$ is a memory *par* (weaker than the CLL *par* that allows more "interaction" of its two sides).

Transforming the hole abstraction from its original implication form to a *par* form let us consider the type $\llbracket T_1 \rrbracket$ of *sink* or *destination* of T_1 as a first class component of our calculus. We also get to see the hole abstraction aka memory *par* as a pair-like structure, where the two sides might be coupled together in a way that prevent using both of them simultaneously.

From memory par $\widehat{\wp}$ to ampar \ltimes . In CLL, the cut rule states that given $T_1 \wp T_2$, we can free up T_1 by providing an eliminator of T_2 , or free up T_2 by providing an eliminator of T_1 . The eliminator of T can be T^\perp , or $T^{\perp^{-1}} = T'$ if T is already of the form T'^\perp . In a classical setting, thanks to the involutive nature of negation $^\perp$, the two potential forms of the eliminator of T are equal.

In destination calculus though, we don't have an involutive memory negation $\llbracket \cdot \rrbracket$. If we are provided with a destination of destination $\rightarrow h' : \llbracket T \rrbracket$, we know that some structure is expecting to store a destination of type $\llbracket T \rrbracket$. If ever that structure is consumed, then the destination stored inside will have to be filled with a value (remember we are in a linear calculus). So if we allocate a new memory slot of type $h : T$ and its linked destination $\rightarrow h : \llbracket T \rrbracket$, and write $\rightarrow h$ to the memory slot pointed to by $\rightarrow h'$, then we can get back a value of type T at h if ever the structure pointed to by $\rightarrow h'$ is consumed. Thus, a destination of destination is only equivalent to the promise of an eventual value, not an immediate usable one.

As a result, in destination calculus, we cannot have the same kind of cut rule as in CLL. This is, in fact, the part of destination calculus that was the hardest to design, and the source of a lot of early errors. For a destination of type $\llbracket T \rrbracket$, both storing it through a destination of destination $\llbracket \llbracket T \rrbracket \rrbracket$ or using it to store a value of type T constitute a linear use of the destination. But only the latter is a genuine consumption in the sense that it guarantees that the hole associated to the destination has been filled! Storing away the destination of type $\llbracket T \rrbracket$ in $T \widehat{\wp} \llbracket T \rrbracket$ (through a destination of destination of type $\llbracket \llbracket T \rrbracket \rrbracket$) should not allow to free up the T , as it would in a CLL-like setting.

However, we can recover a memory abstraction that is usable in practice if we know the nature of an memory *par* side:

- if the memory *par* side is a value made only of inert elements and destinations (negative polarity), then we can pattern-match/map on it, but we cannot store it away to free up the other side;
- if the memory *par* side is a value made only of inert elements and holes (positive polarity), then we can store it away in a bigger struct and free up the associated destinations (this

is not an issue as the bigger struct will be locked by an memory par too), but we cannot pattern-match/map on it as it (may) contains holes;

- if one memory par side is only made of inert elements, we can in fact convert the memory par to a pair, as the memory par doesn't have any form of interaction between its sides.

It is important to note that the type of an memory par side is not really enough to determine the nature of the side, as a hole of type \top and an inert value of type \top are indistinguishable at the type level.

So we introduced a more restricted form of memory par, named *ampar*, for *asymmetrical memory par*, in which:

- the left side is made of inert elements (normal values or destinations from previous scopes) and/or holes if and only if those holes are compensated by destinations on the right side;
- the right side is made of inert elements and/or destinations.

As the right side cannot contain any holes, it is always safe to pattern-match or map on it. Because the left side cannot contain destinations from the current scope, it is always safe to store it away in a bigger struct and release the right side.

Finally, it is enough to check for the absence of destinations in the right side (which we can do easily just by looking at its type) to convert an *ampar* to a pair, as any remaining hole on the left side would be compensated by a destination on the right side.

Destinations from previous scopes are inert. In destination calculus, scopes are delimited by the map operation over ampars. Anytime a map happens, we enter a new scope, and any preexisting destination or variable see its age increased by one (\uparrow). As soon as a destination or variable is no longer of age 0 (ν), it cannot be used actively but only passively (e.g. it cannot be applied if it is a function, or used to store a value if it is a destination, but it can be stored away in a dest, or pattern-matched on).

This is a core feature of the language that ensures part of its safety.

5.2 Names and variables

The destination calculus uses two classes of names: regular (meta) variable names x, y , and hole names, h, h_1, h_2 which represents the identifier or address of a memory cell that hasn't been written to yet.

$\text{var}, x, y, d, \text{un}, \text{ex}, \text{st}$ Variable names

hvar, h ::= Hole (or destination) name, represented by a natural number

	$h+h'$	M	
	$h[H+h']$	M	Shift by h' if $h \in H$
	$\max(H)$	M	Maximum of a set of hole names

Hole names are represented by natural numbers under the hood, so they can act both as relative offsets or absolute positions in memory. Typically, when a structure is effectively allocated, its hole names are shifted by the maximum hole name encountered so far in the program ; this corresponds to finding the next unused memory cell in which to write new data.

We sometimes need to keep track of hole names bound by a particular runtime value or evaluation context, hence we also define sets of hole names $H, H_1, H_2 \dots$

hvars, H ::= Set of hole names

	$\{h_1, \dots, h_k\}$	
	$H_1 \cup H_2$	M Union of sets

	$H \pm h'$	M	Shift all names from H by h' .
	$hvars(\Gamma)$	M	Hole names bound by the typing context Γ
	$hvars(C)$	M	Hole names bound by the evaluation context C

Shifting all hole names in a set by a given offset h' is denoted $H \pm h'$. We also define a conditional shift operation $[H \pm h']$ which shifts each hole name appearing in the operand to the left of the brackets by h' if this hole name is also member of H . This conditional shift can be used on a single hole name, a value, or a typing context.

5.3 Term and value core syntax

Destination calculus is based on linear simply-typed λ -calculus, with built-in support for sums, pairs, and exponentials. The syntax of terms is quite unusual, as we need to introduce all the tooling required to manipulate destinations, which constitute the primitive way of building a data structures for the user.

In fact, the grammatical class of values v , presented as a subset of terms t , could almost be removed completely from the user syntax, and just used as a denotation for runtime data structures. We only need to keep the *ampar* value $\{h\} \langle h_{\wedge} \rightarrow h \rangle$ as part of the user syntax as a way to spawn a fresh memory cell to be later filled using destination-filling primitives (see *alloc* in Section 5.4).

$term, t, u$	$::=$	Term
	v	Value
	x	Variable
	$t \triangleright t'$	Application
	$t ; u$	Pattern-match on unit
	$t \triangleright \text{case}_m \{ \text{Inl } x_1 \mapsto u_1, \text{Inr } x_2 \mapsto u_2 \}$	Pattern-match on sum
	$t \triangleright \text{case}_m (x_1, x_2) \mapsto u$	Pattern-match on product
	$t \triangleright \text{case}_m E_n x \mapsto u$	Pattern-match on exponential
	$t \triangleright \text{map } x \mapsto t'$	Map over the right side of ampar
	$\text{to}_x u$	Wrap into a trivial ampar
	$\text{from}_x t$	Convert ampar to a pair
	$t \triangleleft ()$	Fill destination with unit
	$t \triangleleft \text{Inl}$	Fill destination with left variant
	$t \triangleleft \text{Inr}$	Fill destination with right variant
	$t \triangleleft E_m$	Fill destination with exponential construct
	$t \triangleleft (,)$	Fill destination with product construct
	$t \triangleleft (\lambda x_m \mapsto u)$	Fill destination with function
	$t \triangleleft \bullet t'$	Fill destination with root of other ampar
	$t[x := v]$	M
val, v	$::=$	Value
	h	Hole
	$\rightarrow h$	Destination
	$()$	Unit
	$\lambda x_m \mapsto u$	Function with no free variable
	$\text{Inl } v$	Left variant for sum
	$\text{Inr } v$	Right variant for sum
	$E_m v$	Exponential

	(v_1, v_2)	Product
	$\mathbf{H}\langle v_2 \wedge v_1 \rangle$	Ampar
	$v[\mathbf{H}\mathbf{z}\mathbf{h}']$	M Shift hole names inside v by \mathbf{h}' if they belong to \mathbf{H} .

Pattern-matching on every type of structure (except unit) is parametrized by a mode \mathbf{m} to which the scrutinee is consumed. The variables which bind the subcomponents of the scrutinee then inherit this mode. In particular, this choice crystalize the equivalence $!_{\omega\mathbf{a}}(T_1 \otimes T_2) \simeq (!_{\omega\mathbf{a}}T_1) \otimes (!_{\omega\mathbf{a}}T_2)$, which is not part of intuitionistic linear logic, but valid in Linear Haskell[2].

map is the main primitive to operate on an *ampar*, which represents an incomplete data structure whose building is in progress. map binds the right-hand side of the *ampar* — the one containing destinations of that *ampar* — to a variable, allowing those destinations to be operated on by destination-filling primitives. The left-hand side of the *ampar* is inaccessible as it is being mutated behind the scenes by the destination-filling primitives.

to_{\times} embeds an already completed structure in an *ampar* whose left side is the structure, and right side is unit. We have an operator FILLCOMP (\triangleleft) allowing to compose two *ampars* by writing the root of the second one to a destination of the first one, so by throwing to_{\times} to the mix, we can compose an *ampar* with a normal (completed) structure (see the sugar operator FILLLEAF (\triangleleft) in Section 5.4).

from_{\times} is used to convert an *ampar* to a pair, when the right side of the *ampar* is an exponential of the form $\varepsilon_{1\infty} v$. Indeed, when the right side has such form, it cannot contains destinations (as destinations always have a finite age), thus it cannot contain holes in its left side either (as holes on the left side are always compensated 1:1 by a destination on the right side). As a result, it is valid to convert an *ampar* to a pair in these circumstances. from_{\times} is in particular used to extract a structure from its *ampar* building shell when it is complete (see the sugar operator from'_{\times} in Section 5.4).

The remaining term operators $\triangleleft()$, $\triangleleft\text{Inl}$, $\triangleleft\text{Inr}$, $\triangleleft\varepsilon_{\mathbf{m}}$, $\triangleleft()$, $\triangleleft(\lambda \times_{\mathbf{m}} \mapsto u)$ are all destination-filling primitives. They write a layer of value/constructor to the hole pointed by the destination operand, and return the potential new destinations that are created in the process (or unit if there is none).

5.4 Syntactic sugar for constructors and commonly used operations

As we said in section 5.3, the grammatical class of values is mostly used for runtime only; in particular, data constructors can only take other values as arguments, not terms. Thus we introduce syntactic for data constructors taking arbitrary terms as parameters (as we often find in functional programming languages) using destination-filling primitives.

from'_{\times} is a simpler variant of from_{\times} that allows to extract the right side of an *ampar* when the left side has been fully consumed. We implement it in terms of from_{\times} to keep the core calculus tidier (and limit the number of typing rules, evaluation contexts, etc), but it can be implemented much more efficiently in a real-world implementation.

<i>sterm</i>	::=		Syntactic sugar for terms
	alloc	M	Evaluate to a fresh new ampar
	$t \triangleleft t'$	M	Fill destination with supplied term
	$\text{from}'_{\times} t$	M	Extract left side of ampar when right side is unit
	$\mathbf{s}\lambda \times_{\mathbf{m}} \mapsto u$	M	Allocate function
	$\mathbf{s}\text{Inl } t$	M	Allocate left variant
	$\mathbf{s}\text{Inr } t$	M	Allocate right variant
	$\mathbf{s}\varepsilon_{\mathbf{m}} t$	M	Allocate exponential
	$\mathbf{s}(t_1, t_2)$	M	Allocate product

$\text{alloc} \triangleq \{1\} \langle 1 \rightarrow 1 \rangle$	$t \triangleleft t' \triangleq t \triangleleft \bullet (\text{to}_{\times} t')$
$\text{from}'_{\times} t \triangleq (\text{from}_{\times} (t \triangleright \text{map } \text{un} \mapsto \text{un} ; E_{1\infty} ())) \triangleright \text{case}_{1v}$ $(\text{st}, \text{ex}) \mapsto \text{ex} \triangleright \text{case}_{1v}$ $E_{1\infty} \text{un} \mapsto \text{un} ; \text{st}$	$\text{sl}_{\times m} \mapsto u \triangleq \text{from}'_{\times} ($ $\text{alloc} \triangleright \text{map } d \mapsto$ $d \triangleleft (\lambda x_m \mapsto u)$ $)$
${}^s\text{Inl } t \triangleq \text{from}'_{\times} ($ $\text{alloc} \triangleright \text{map } d \mapsto$ $d \triangleleft \text{Inl} \triangleleft t$ $)$	${}^s\text{Inr } t \triangleq \text{from}'_{\times} ($ $\text{alloc} \triangleright \text{map } d \mapsto$ $d \triangleleft \text{Inr} \triangleleft t$ $)$
${}^sE_m t \triangleq \text{from}'_{\times} ($ $\text{alloc} \triangleright \text{map } d \mapsto$ $d \triangleleft E_m \triangleleft t$ $)$	${}^s(t_1, t_2) \triangleq \text{from}'_{\times} ($ $\text{alloc} \triangleright \text{map } d \mapsto$ $(d \triangleleft (,)) \triangleright \text{case}_{1v}$ $(d_1, d_2) \mapsto d_1 \triangleleft t_1 ; d_2 \triangleleft t_2$ $)$

Table 1. Desugaring of syntactic sugar forms for terms

6 TYPE SYSTEM

6.1 Syntax for types, modes, and typing contexts

$\text{type, } T, U$	$::=$	Type
	1	Unit
	$T_1 \oplus T_2$	Sum
	$T_1 \otimes T_2$	Product
	$!_m T$	Exponential
	$U \ltimes T$	Ampar
	$T \xrightarrow{m} U$	Function
	$[_m T]$	Destination
$\text{mode, } m, n$	$::=$	Mode (Semiring)
	pa	Pair of a multiplicity and age
	ω	Error case (incompatible types, multiplicities, or ages)
$\text{mul, } p$	$::=$	Multiplicity (Semiring, first component of modality)
	1	Linear use
	ω	Non-linear use
$\text{age, } a$	$::=$	Age (Semiring, second component of modality)
	ν	Born now
	\uparrow	One scope older
	∞	Infinitely old / static
$\text{ctx, } \Gamma, \Delta, \Theta$	$::=$	Typing context
	$x :_m T$	Variable typing binding
	$h :_n T$	Hole typing binding
	$\rightarrow h :_m [_n T]$	Destination typing binding
	$m \cdot \Gamma$ M	Multiply the leftmost mode of each binding by m
	$\Gamma_1 + \Gamma_2$ M	Sum (incompatible bindings get tagged with ω)
	Γ_1, Γ_2 M	Disjoint sum
	$\rightarrow^{-1} \Gamma$ M	Transforms dest bindings into a hole bindings
	$\rightarrow \Gamma$ M	Transforms hole bindings into dest bindings
	$\Gamma[H \vdash h']$ M	Shift hole/dest names by h' if they belong to H

6.2 Typing of terms and values

$$\boxed{\Gamma \Vdash v : T}$$

(Typing judgment for values)

$$\begin{array}{c}
\text{TY-VAL-HOLE} \\
\hline
h : {}_{1v}T \Vdash h : T \\
\\
\text{TY-VAL-DEST} \\
\hline
\rightarrow h : {}_{1v}[{}_nT] \Vdash \rightarrow h : [{}_nT] \\
\\
\text{TY-VAL-UNIT} \\
\hline
\Vdash () : 1 \\
\\
\text{TY-VAL-FUN} \\
\hline
\Delta, x : {}_mT \vdash u : U \\
\Delta \Vdash \lambda x_m \mapsto u : T_m \rightarrow U \\
\\
\text{TY-VAL-LEFT} \\
\hline
\Gamma \Vdash v_1 : T_1 \\
\Gamma \Vdash \text{Inl } v_1 : T_1 \oplus T_2 \\
\\
\text{TY-VAL-RIGHT} \\
\hline
\Gamma \Vdash v_2 : T_2 \\
\Gamma \Vdash \text{Inr } v_2 : T_1 \oplus T_2 \\
\\
\text{TY-VAL-PROD} \\
\hline
\Gamma_1 \Vdash v_1 : T_1 \\
\Gamma_2 \Vdash v_2 : T_2 \\
\Gamma_1 + \Gamma_2 \Vdash (v_1, v_2) : T_1 \otimes T_2 \\
\\
\text{TY-VAL-AMPAR} \\
\hline
\text{LinOnly } \Delta_3 \\
\text{FinAgeOnly } \Delta_3 \\
1\uparrow \Delta_1, \Delta_3 \Vdash v_1 : T \\
\Delta_2, (\rightarrow^{-1} \Delta_3) \Vdash v_2 : U \\
\Delta_1, \Delta_2 \Vdash \text{hvars}(\rightarrow^{-1} \Delta_3) \langle v_2 \wedge v_1 \rangle : U \ltimes T \\
\\
\text{TY-VAL-EXP} \\
\hline
\Gamma \Vdash v' : T \\
n \cdot \Gamma \Vdash {}_{En} v' : !{}_nT
\end{array}$$

$$\boxed{\Theta \vdash t : T}$$

(Typing judgment for terms)

$$\begin{array}{c}
\text{TY-TERM-VAL} \\
\text{DisposableOnly } \Theta \\
\hline
\Delta \Vdash v : T \\
\Theta, \Delta \vdash v : T \\
\\
\text{TY-TERM-VAR} \\
\text{DisposableOnly } \Theta \\
\hline
1v <: m \\
\Theta, x : {}_mT \vdash x : T \\
\\
\text{TY-TERM-APP} \\
\hline
\Theta_1 \vdash t : T \\
\Theta_2 \vdash t' : T_m \rightarrow U \\
m \cdot \Theta_1 + \Theta_2 \vdash t \triangleright t' : U \\
\\
\text{TY-TERM-PATS} \\
\hline
\Theta_1 \vdash t : T_1 \oplus T_2 \\
\Theta_2, x_1 : {}_mT_1 \vdash u_1 : U \\
\Theta_2, x_2 : {}_mT_2 \vdash u_2 : U \\
m \cdot \Theta_1 + \Theta_2 \vdash t \triangleright \text{case}_m \{ \text{Inl } x_1 \mapsto u_1, \text{Inr } x_2 \mapsto u_2 \} : U \\
\\
\text{TY-TERM-PATU} \\
\hline
\Theta_1 \vdash t : 1 \quad \Theta_2 \vdash u : U \\
\Theta_1 + \Theta_2 \vdash t ; u : U \\
\\
\text{TY-TERM-PATP} \\
\hline
\Theta_1 \vdash t : T_1 \otimes T_2 \\
\Theta_2, x_1 : {}_mT_1, x_2 : {}_mT_2 \vdash u : U \\
m \cdot \Theta_1 + \Theta_2 \vdash t \triangleright \text{case}_m (x_1, x_2) \mapsto u : U \\
\\
\text{TY-TERM-PATE} \\
\hline
\Theta_1 \vdash t : !{}_nT \\
\Theta_2, x : {}_{m \cdot n}T \vdash u : U \\
m \cdot \Theta_1 + \Theta_2 \vdash t \triangleright \text{case}_m {}_{En} x \mapsto u : U \\
\\
\text{TY-TERM-MAP} \\
\hline
\Theta_1 \vdash t : U \ltimes T \\
1\uparrow \Theta_2, x : {}_{1v}T \vdash t' : T' \\
\Theta_1 + \Theta_2 \vdash t \triangleright \text{map } x \mapsto t' : U \ltimes T' \\
\\
\text{TY-TERM-TOA} \\
\hline
\Theta \vdash u : U \\
\Theta \vdash \text{to}_\ltimes u : U \ltimes 1 \\
\\
\text{TY-TERM-FROMA} \\
\hline
\Theta \vdash t : U \ltimes (!_{1\infty} T) \\
\Theta \vdash \text{from}_\ltimes t : U \otimes (!_{1\infty} T)
\end{array}$$

$\frac{\text{TY-TERM-FILLU} \quad \Theta \vdash t : \llbracket_n 1 \rrbracket}{\Theta \vdash t \triangleleft () : 1}$	$\frac{\text{TY-TERM-FILLL} \quad \Theta \vdash t : \llbracket_n T_1 \oplus T_2 \rrbracket}{\Theta \vdash t \triangleleft \text{Inl} : \llbracket_n T_1 \rrbracket}$	$\frac{\text{TY-TERM-FILLR} \quad \Theta \vdash t : \llbracket_n T_1 \oplus T_2 \rrbracket}{\Theta \vdash t \triangleleft \text{Inr} : \llbracket_n T_2 \rrbracket}$	$\frac{\text{TY-TERM-FILLP} \quad \Theta \vdash t : \llbracket_n T_1 \otimes T_2 \rrbracket}{\Theta \vdash t \triangleleft (,) : \llbracket_n T_1 \rrbracket \otimes \llbracket_n T_2 \rrbracket}$
$\frac{\text{TY-TERM-FILLE} \quad \Theta \vdash t : \llbracket_n !_{n'} T \rrbracket}{\Theta \vdash t \triangleleft E_{n'} : \llbracket_{n' \cdot n} T \rrbracket}$	$\frac{\text{TY-TERM-FILLF} \quad \begin{array}{c} \Theta_1 \vdash t : \llbracket_n T_m \rightarrow U \rrbracket \\ \Theta_2, x :_m T \vdash u : U \end{array}}{\Theta_1 + (1\uparrow \cdot n) \cdot \Theta_2 \vdash t \triangleleft (\lambda x_m \mapsto u) : 1}$	$\frac{\text{TY-TERM-FILLCOMP} \quad \begin{array}{c} \Theta_1 \vdash t : \llbracket_n U \rrbracket \\ \Theta_2 \vdash t' : U \ltimes T \end{array}}{\Theta_1 + (1\uparrow \cdot n) \cdot \Theta_2 \vdash t \triangleleft \bullet t' : T}$	

6.3 Derived typing rules for syntactic sugar forms

$\Theta \vdash^s t : T$ (Derived typing judgment for syntactic sugar forms)

$\frac{\text{TY-STERM-ALLOC} \quad \text{DisposableOnly } \Theta}{\Theta \vdash^s \text{alloc} : T \ltimes (\llbracket_{1v} T \rrbracket)}$	$\frac{\text{TY-STERM-FROMA'} \quad \Theta \vdash t : T \ltimes 1}{\Theta \vdash^s \text{from}'_{\ltimes} t : T}$	$\frac{\text{TY-STERM-FILLLEAF} \quad \begin{array}{c} \Theta_1 \vdash t : \llbracket_n T \rrbracket \\ \Theta_2 \vdash t' : T \end{array}}{\Theta_1 + (1\uparrow \cdot n) \cdot \Theta_2 \vdash^s t \triangleleft t' : 1}$
$\frac{\text{TY-STERM-FUN} \quad \Theta_2, x :_m T \vdash u : U}{\Theta_2 \vdash^s \lambda x_m \mapsto u : T_m \rightarrow U}$	$\frac{\text{TY-STERM-LEFT} \quad \Theta_2 \vdash t : T_1}{\Theta_2 \vdash^s {}^s\text{Inl } t : T_1 \oplus T_2}$	$\frac{\text{TY-STERM-RIGHT} \quad \Theta_2 \vdash t : T_2}{\Theta_2 \vdash^s {}^s\text{Inr } t : T_1 \oplus T_2}$
$\frac{\text{TY-STERM-EXP} \quad \Theta_2 \vdash t : T}{m \cdot \Theta_2 \vdash^s E_m t : !_m T}$	$\frac{\text{TY-STERM-PROD} \quad \begin{array}{c} \Theta_{21} \vdash t_1 : T_1 \\ \Theta_{22} \vdash t_2 : T_2 \end{array}}{\Theta_{21} + \Theta_{22} \vdash^s {}^s(t_1, t_2) : T_1 \otimes T_2}$	

7 EVALUATION CONTEXTS AND SEMANTICS

7.1 Evaluation contexts forms

$ectx, c$	$::=$	Evaluation context component
	$\square \triangleright t'$	
	$v \triangleright \square$	
	$\square ; u$	
	$\square \triangleright \text{case}_m \{ \text{Inl } x_1 \mapsto u_1, \text{Inr } x_2 \mapsto u_2 \}$	
	$\square \triangleright \text{case}_m (x_1, x_2) \mapsto u$	
	$\square \triangleright \text{case}_m E_n x \mapsto u$	
	$\square \triangleright \text{map } x \mapsto t'$	
	$\text{to}_{\ltimes} \square$	
	$\text{from}_{\ltimes} \square$	
	$\square \triangleleft ()$	
	$\square \triangleleft \text{Inl}$	
	$\square \triangleleft \text{Inr}$	
	$\square \triangleleft E_m$	
	$\square \triangleleft (,)$	
	$\square \triangleleft (\lambda x_m \mapsto u)$	
	$\square \triangleleft \bullet t'$	
	$v \triangleleft \bullet \square$	

	$\mid \quad \textcolor{red}{h}^{\text{op}} \langle v_2 \wedge \square \rangle$	Open ampar, binding hole names in the next components
$ectxs, C$	$::=$	Evaluation context stack
	$\mid \quad \square$	Represent the empty stack / "identity" evaluation context
	$\mid \quad C \circ c$	Push c on top of C
	$\mid \quad C[\textcolor{red}{h} :=_{\textcolor{red}{H}} v] \quad M$	Fill $\textcolor{red}{h}$ in C with value v (that may contain holes)

7.2 Typing of evaluation contexts and commands

$\Delta \vdash C : \textcolor{blue}{T} \multimap \textcolor{blue}{U}_0$	(Typing judgment for evaluation contexts)
$\frac{}{\vdash \square : \textcolor{blue}{U}_0 \multimap \textcolor{blue}{U}_0} \text{TY-ECTXS-ID}$	$\frac{\text{TY-ECTXS-APP-FOC1} \quad \begin{array}{c} \textcolor{teal}{m} \Delta_1, \Delta_2 \vdash C : \textcolor{blue}{U} \multimap \textcolor{blue}{U}_0 \\ \Delta_2 \vdash t' : \textcolor{teal}{T} \multimap \textcolor{blue}{U} \end{array}}{\Delta_1 \vdash C \circ (\square \triangleright t') : \textcolor{blue}{T} \multimap \textcolor{blue}{U}_0} \quad \text{TY-ECTXS-APP-FOC2} \quad \frac{\begin{array}{c} \textcolor{teal}{m} \Delta_1, \Delta_2 \vdash C : \textcolor{blue}{U} \multimap \textcolor{blue}{U}_0 \\ \Delta_1 \vdash v : \textcolor{teal}{T} \end{array}}{\Delta_2 \vdash C \circ (v \triangleright \square) : (\textcolor{teal}{T} \multimap \textcolor{blue}{U}) \multimap \textcolor{blue}{U}_0}$
	$\frac{\text{TY-ECTXS-PATU-FOC} \quad \begin{array}{c} \Delta_1, \Delta_2 \vdash C : \textcolor{blue}{U} \multimap \textcolor{blue}{U}_0 \\ \Delta_2 \vdash u : \textcolor{blue}{U} \end{array}}{\Delta_1 \vdash C \circ (\square ; u) : \textcolor{blue}{1} \multimap \textcolor{blue}{U}_0}$
$\frac{\text{TY-ECTXS-PATS-FOC} \quad \begin{array}{c} \textcolor{teal}{m} \Delta_1, \Delta_2 \vdash C : \textcolor{blue}{U} \multimap \textcolor{blue}{U}_0 \\ \Delta_2, \textcolor{red}{x}_1 :_{\textcolor{teal}{m}} \textcolor{teal}{T}_1 \vdash u_1 : \textcolor{blue}{U} \\ \Delta_2, \textcolor{red}{x}_2 :_{\textcolor{teal}{m}} \textcolor{teal}{T}_2 \vdash u_2 : \textcolor{blue}{U} \end{array}}{\Delta_1 \vdash C \circ (\square \triangleright \text{case}_{\textcolor{teal}{m}} \{ \text{Inl } \textcolor{red}{x}_1 \mapsto u_1, \text{Inr } \textcolor{red}{x}_2 \mapsto u_2 \}) : (\textcolor{teal}{T}_1 \oplus \textcolor{teal}{T}_2) \multimap \textcolor{blue}{U}_0}$	
	$\frac{\text{TY-ECTXS-PATP-FOC} \quad \begin{array}{c} \textcolor{teal}{m} \Delta_1, \Delta_2 \vdash C : \textcolor{blue}{U} \multimap \textcolor{blue}{U}_0 \\ \Delta_2, \textcolor{red}{x}_1 :_{\textcolor{teal}{m}} \textcolor{teal}{T}_1, \textcolor{red}{x}_2 :_{\textcolor{teal}{m}} \textcolor{teal}{T}_2 \vdash u : \textcolor{blue}{U} \end{array}}{\Delta_1 \vdash C \circ (\square \triangleright \text{case}_{\textcolor{teal}{m}} (\textcolor{red}{x}_1, \textcolor{red}{x}_2) \mapsto u) : (\textcolor{teal}{T}_1 \otimes \textcolor{teal}{T}_2) \multimap \textcolor{blue}{U}_0}$
$\frac{\text{TY-ECTXS-PATE-FOC} \quad \begin{array}{c} \textcolor{teal}{m} \Delta_1, \Delta_2 \vdash C : \textcolor{blue}{U} \multimap \textcolor{blue}{U}_0 \\ \Delta_2, \textcolor{red}{x} :_{\textcolor{teal}{m-m'}} \textcolor{teal}{T} \vdash u : \textcolor{blue}{U} \end{array}}{\Delta_1 \vdash C \circ (\square \triangleright \text{case}_{\textcolor{teal}{m}} \textcolor{teal}{E}_{\textcolor{teal}{m'}} \textcolor{red}{x} \mapsto u) : \textcolor{teal}{!}_{\textcolor{teal}{m'}} \textcolor{teal}{T} \multimap \textcolor{blue}{U}_0}$	$\frac{\text{TY-ECTXS-MAP-FOC} \quad \begin{array}{c} \Delta_1, \Delta_2 \vdash C : \textcolor{blue}{U} \ltimes \textcolor{teal}{T}' \multimap \textcolor{blue}{U}_0 \\ \textcolor{teal}{1} \uparrow \Delta_2, \textcolor{red}{x} :_{\textcolor{teal}{1_V}} \textcolor{teal}{T} \vdash t' : \textcolor{teal}{T}' \end{array}}{\Delta_1 \vdash C \circ (\square \triangleright \text{map } \textcolor{red}{x} \mapsto t') : (\textcolor{blue}{U} \ltimes \textcolor{teal}{T}) \multimap \textcolor{blue}{U}_0}$
$\frac{\text{TY-ECTXS-TOA-FOC} \quad \Delta \vdash C : (\textcolor{blue}{U} \ltimes \textcolor{blue}{1}) \multimap \textcolor{blue}{U}_0}{\Delta \vdash C \circ (\text{to}_{\ltimes} \square) : \textcolor{blue}{U} \multimap \textcolor{blue}{U}_0}$	$\frac{\text{TY-ECTXS-FROMA-FOC} \quad \Delta \vdash C : (\textcolor{blue}{U} \otimes (\textcolor{teal}{!}_{\infty} \textcolor{teal}{T})) \multimap \textcolor{blue}{U}_0}{\Delta \vdash C \circ (\text{from}_{\ltimes} \square) : (\textcolor{blue}{U} \ltimes (\textcolor{teal}{!}_{\infty} \textcolor{teal}{T})) \multimap \textcolor{blue}{U}_0}$
$\frac{\text{TY-ECTXS-FILLU-FOC} \quad \Delta \vdash C : \textcolor{blue}{1} \multimap \textcolor{blue}{U}_0}{\Delta \vdash C \circ (\square \triangleleft ()) : [\textcolor{teal}{n} \textcolor{blue}{1}] \multimap \textcolor{blue}{U}_0}$	$\frac{\text{TY-ECTXS-FILLL-FOC} \quad \Delta \vdash C : [\textcolor{teal}{n} \textcolor{teal}{T}_1] \multimap \textcolor{blue}{U}_0}{\Delta \vdash C \circ (\square \triangleleft \text{Inl}) : [\textcolor{teal}{n} \textcolor{teal}{T}_1 \oplus \textcolor{teal}{T}_2] \multimap \textcolor{blue}{U}_0}$
$\frac{\text{TY-ECTXS-FILLR-FOC} \quad \Delta \vdash C : [\textcolor{teal}{n} \textcolor{teal}{T}_2] \multimap \textcolor{blue}{U}_0}{\Delta \vdash C \circ (\square \triangleleft \text{Inr}) : [\textcolor{teal}{n} \textcolor{teal}{T}_1 \oplus \textcolor{teal}{T}_2] \multimap \textcolor{blue}{U}_0}$	$\frac{\text{TY-ECTXS-FILLP-FOC} \quad \Delta \vdash C : ([\textcolor{teal}{n} \textcolor{teal}{T}_1] \otimes [\textcolor{teal}{n} \textcolor{teal}{T}_2]) \multimap \textcolor{blue}{U}_0}{\Delta \vdash C \circ (\square \triangleleft ()) : [\textcolor{teal}{n} \textcolor{teal}{T}_1 \otimes \textcolor{teal}{T}_2] \multimap \textcolor{blue}{U}_0}$

$$\begin{array}{c}
\text{TY-ECTXS-FILLF-FOC} \\
\frac{\Delta \vdash C : \llbracket \mathbf{m} \cdot \mathbf{n} \rrbracket \mapsto U_0}{\Delta \vdash C \circ (\Box \triangleleft \mathbf{E}_m) : \llbracket \mathbf{n} \rrbracket \mapsto U_0} \\
\\
\text{TY-ECTXS-FILLCOMP-FOC1} \\
\frac{\Delta_1, (\mathbf{1} \uparrow \cdot \mathbf{n}) \cdot \Delta_2 \vdash C : \mathbf{T} \mapsto U_0 \quad \Delta_2 \vdash t' : \mathbf{U} \ltimes \mathbf{T}}{\Delta_1 \vdash C \circ (\Box \triangleleft \bullet t') : \llbracket \mathbf{n} \rrbracket \mapsto U_0} \\
\\
\text{TY-ECTXS-FILLCOMP-FOC2} \\
\frac{\Delta_1, (\mathbf{1} \uparrow \cdot \mathbf{n}) \cdot \Delta_2 \vdash C : \mathbf{T} \mapsto U_0 \quad \Delta_1 \vdash v : \llbracket \mathbf{n} \rrbracket \mathbf{U}}{\Delta_2 \vdash C \circ (v \triangleleft \bullet \Box) : \mathbf{U} \ltimes \mathbf{T} \mapsto U_0} \\
\\
\text{TY-ECTXS-OPENAMPAR-FOC} \\
\frac{\begin{array}{c} \textcolor{red}{hvars}(C) \ \#\# \ \textcolor{red}{hvars}(\rightarrow^{-1} \Delta_3) \\ \text{LinOnly } \Delta_3 \\ \text{FinAgeOnly } \Delta_3 \\ \Delta_1, \Delta_2 \vdash C : (\mathbf{U} \ltimes \mathbf{T}') \mapsto U_0 \\ \Delta_2, \rightarrow^{-1} \Delta_3 \Vdash v_2 : \mathbf{U} \end{array}}{\mathbf{1} \uparrow \cdot \Delta_1, \Delta_3 \vdash C \circ (\overset{\text{op}}{\textcolor{red}{hvars}(\rightarrow^{-1} \Delta_3)} \langle v_2 \wedge \Box \rangle) : \mathbf{T}' \mapsto U_0}
\end{array}$$

$$\boxed{\vdash C[t] : \mathbf{T}}$$

(Typing judgment for commands)

$$\begin{array}{c}
\text{TY-CMD} \\
\frac{\Delta \vdash C : \mathbf{T} \mapsto U_0 \quad \Delta \vdash t : \mathbf{T}}{\vdash C[t] : U_0}
\end{array}$$

7.3 Small-step semantics

$$\boxed{C[t] \longrightarrow C'[t']}$$

(Small-step evaluation of commands)

$$\begin{array}{c}
\text{SEM-APP-FOC1} \\
\frac{\text{NotVal } t}{C[t \triangleright t'] \longrightarrow (C \circ (\Box \triangleright t'))[t]} \\
\\
\text{SEM-APP-FOC2} \\
\frac{\text{NotVal } t'}{C[v \triangleright t'] \longrightarrow (C \circ (v \triangleright \Box))[t']} \\
\\
\text{SEM-APP-RED} \\
\frac{}{C[v \triangleright (\lambda \mathbf{x}_m \mapsto u)] \longrightarrow C[u[\mathbf{x} := v]]} \\
\\
\text{SEM-PATU-UNFOC} \\
\frac{}{(C \circ (\Box ; u))[v] \longrightarrow C[v ; u]} \\
\\
\text{SEM-APP-UNFOC1} \\
\frac{}{(C \circ (\Box \triangleright t'))[v] \longrightarrow C[v \triangleright t']} \\
\\
\text{SEM-APP-UNFOC2} \\
\frac{}{(C \circ (v \triangleright \Box))[v'] \longrightarrow C[v \triangleright v']} \\
\\
\text{SEM-PATU-FOC} \\
\frac{\text{NotVal } t}{C[t ; u] \longrightarrow (C \circ (\Box ; u))[t]} \\
\\
\text{SEM-PATU-RED} \\
\frac{}{C[() ; u] \longrightarrow C[u]}
\end{array}$$

SEM-PATS-FOC

$$\frac{\text{NotVal } t}{C[t \triangleright \text{case}_m \{ \text{Inl } \mathbf{x}_1 \mapsto u_1, \text{Inr } \mathbf{x}_2 \mapsto u_2 \}] \longrightarrow (C \circ (\Box \triangleright \text{case}_m \{ \text{Inl } \mathbf{x}_1 \mapsto u_1, \text{Inr } \mathbf{x}_2 \mapsto u_2 \}))[t]}$$

SEM-PATS-UNFOC

$$(C \circ (\Box \triangleright \text{case}_m \{ \text{Inl } x_1 \mapsto u_1, \text{Inr } x_2 \mapsto u_2 \})) [v] \longrightarrow C[v \triangleright \text{case}_m \{ \text{Inl } x_1 \mapsto u_1, \text{Inr } x_2 \mapsto u_2 \}]$$

SEM-PATL-RED

$$C[(\text{Inl } v_1) \triangleright \text{case}_m \{ \text{Inl } x_1 \mapsto u_1, \text{Inr } x_2 \mapsto u_2 \}] \longrightarrow C[u_1[x_1 := v_1]]$$

SEM-PATR-RED

$$C[(\text{Inr } v_2) \triangleright \text{case}_m \{ \text{Inl } x_1 \mapsto u_1, \text{Inr } x_2 \mapsto u_2 \}] \longrightarrow C[u_2[x_2 := v_2]]$$

SEM-PATP-FOC

$$\frac{\text{NotVal } t}{C[t \triangleright \text{case}_m (x_1, x_2) \mapsto u] \longrightarrow (C \circ (\Box \triangleright \text{case}_m (x_1, x_2) \mapsto u)) [t]}$$

SEM-PATP-UNFOC

$$(C \circ (\Box \triangleright \text{case}_m (x_1, x_2) \mapsto u)) [v] \longrightarrow C[v \triangleright \text{case}_m (x_1, x_2) \mapsto u]$$

SEM-PATP-RED

$$C[(v_1, v_2) \triangleright \text{case}_m (x_1, x_2) \mapsto u] \longrightarrow C[u[x_1 := v_1][x_2 := v_2]]$$

SEM-PATE-FOC

$$\frac{\text{NotVal } t}{C[t \triangleright \text{case}_{m \ E_n} x \mapsto u] \longrightarrow (C \circ (\Box \triangleright \text{case}_{m \ E_n} x \mapsto u)) [t]}$$

SEM-PATE-UNFOC

$$(C \circ (\Box \triangleright \text{case}_{m \ E_n} x \mapsto u)) [v] \longrightarrow C[v \triangleright \text{case}_{m \ E_n} x \mapsto u]$$

SEM-PATE-RED

$$C[E_n v' \triangleright \text{case}_{m \ E_n} x \mapsto u] \longrightarrow C[u[x := v']]$$

SEM-MAP-FOC

$$\frac{\text{NotVal } t}{C[t \triangleright \text{map } x \mapsto t'] \longrightarrow (C \circ (\Box \triangleright \text{map } x \mapsto t')) [t]}$$

SEM-MAP-UNFOC

$$(C \circ (\Box \triangleright \text{map } x \mapsto t')) [v] \longrightarrow C[v \triangleright \text{map } x \mapsto t']$$

SEM-MAP-RED-OPENAMPAR-FOC

$$\frac{h' = \max(hvars(C)) + 1}{C[\text{H} \langle v_2 \wedge v_1 \rangle \triangleright \text{map } x \mapsto t'] \longrightarrow (C \circ (\overset{\text{op}}{\text{H} \vdash h'} \langle v_2 [\text{H} \vdash h'] \wedge \Box \rangle)) [t' [x := v_1 [\text{H} \vdash h']]]}$$

SEM-OPENAMPAR-UNFOC

$$(C \circ \overset{\text{op}}{\text{H}} \langle v_2 \wedge \Box \rangle) [v_1] \longrightarrow C[\text{H} \langle v_2 \wedge v_1 \rangle]$$

SEM-ToA-Foc

$$\frac{\text{NotVal } u}{C[\text{to}_{\times} u] \longrightarrow (C \circ (\text{to}_{\times} \Box)) [u]}$$

SEM-TOA-UNFOC

$$\frac{}{(C \circ (\text{to}_{\times} \square))[v_2] \rightarrow C[\text{to}_{\times} v_2]}$$

SEM-TOA-RED

$$\frac{}{C[\text{to}_{\times} v_2] \rightarrow C[\{\}_{\langle v_2 \wedge () \rangle}]}$$

SEM-FROMA-FOC

$$\frac{\text{NotVal } t}{C[\text{from}_{\times} t] \rightarrow (C \circ (\text{from}_{\times} \square))[t]}$$

SEM-FROMA-UNFOC

$$\frac{}{(C \circ (\text{from}_{\times} \square))[v] \rightarrow C[\text{from}_{\times} v]}$$

SEM-FROMA-RED

$$\frac{}{C[\text{from}_{\times} \{\}_{\langle v_2 \wedge E_{1\infty} v_1 \rangle}] \rightarrow C[(v_2, E_{1\infty} v_1)]}$$

SEM-FILLU-FOC

$$\frac{\text{NotVal } t}{C[t \triangleleft ()] \rightarrow (C \circ (\square \triangleleft ()))[t]}$$

SEM-FILLU-UNFOC

$$\frac{}{(C \circ (\square \triangleleft ()))[v] \rightarrow C[v \triangleleft ()]}$$

SEM-FILLU-RED

$$\frac{}{C[\rightarrow h \triangleleft ()] \rightarrow C[h := \{\}_{\langle () \rangle}][()]}[()]$$

SEM-FILL-FOC

$$\frac{\text{NotVal } t}{C[t \triangleleft \text{Inl}] \rightarrow (C \circ (\square \triangleleft \text{Inl}))[t]}$$

SEM-FILL-UNFOC

$$\frac{}{(C \circ (\square \triangleleft \text{Inl}))[v] \rightarrow C[v \triangleleft \text{Inl}]}$$

SEM-FILL-RED

$$\frac{h' = \max(hvars(C) \cup \{h\}) + 1}{C[\rightarrow h \triangleleft \text{Inl}] \rightarrow C[h := \{h'+1\} \text{ Inl } (h'+1)][\rightarrow (h'+1)]}$$

SEM-FILLR-FOC

$$\frac{\text{NotVal } t}{C[t \triangleleft \text{Inr}] \rightarrow (C \circ (\square \triangleleft \text{Inr}))[t]}$$

SEM-FILLR-UNFOC

$$\frac{}{(C \circ (\square \triangleleft \text{Inr}))[v] \rightarrow C[v \triangleleft \text{Inr}]}$$

SEM-FILLR-RED

$$\frac{h' = \max(hvars(C) \cup \{h\}) + 1}{C[\rightarrow h \triangleleft \text{Inr}] \rightarrow C[h := \{h'+1\} \text{ Inr } (h'+1)][\rightarrow (h'+1)]}$$

SEM-FILLE-FOC

$$\frac{\text{NotVal } t}{C[t \triangleleft E_m] \rightarrow (C \circ (\square \triangleleft E_m))[t]}$$

SEM-FILLE-UNFOC

$$\frac{}{(C \circ (\square \triangleleft E_m))[v] \rightarrow C[v \triangleleft E_m]}$$

SEM-FILLE-RED

$$\frac{h' = \max(hvars(C) \cup \{h\}) + 1}{C[\rightarrow h \triangleleft E_m] \rightarrow C[h := \{h'+1\} E_m (h'+1)][\rightarrow (h'+1)]}$$

SEM-FILLP-FOC

$$\frac{\text{NotVal } t}{C[t \triangleleft (,)] \rightarrow (C \circ (\square \triangleleft (,)))[t]}$$

SEM-FILLP-UNFOC

$$\frac{}{(C \circ (\square \triangleleft (,)))[v] \rightarrow C[v \triangleleft (,)]}$$

SEM-FILLP-RED

$$\frac{h' = \max(hvars(C) \cup \{h\}) + 1}{C[\rightarrow h \triangleleft (,)] \rightarrow C[h := \{h'+1, h'+2\} ((h'+1), (h'+2))][(\rightarrow (h'+1), \rightarrow (h'+2))]}$$

SEM-FILLF-FOC

$$\frac{\text{NotVal } t}{C[t \triangleleft (\lambda x_m \mapsto u)] \rightarrow (C \circ (\square \triangleleft (\lambda x_m \mapsto u)))[t]}$$

$$\begin{array}{c}
\text{SEM-FILLF-UNFOC} \\
\hline
(C \circ (\Box \triangleleft (\lambda x_m \mapsto u))) [v] \longrightarrow C[v \triangleleft (\lambda x_m \mapsto u)]
\end{array}$$

$$\begin{array}{c}
\text{SEM-FILLF-RED} \\
\hline
C[\rightarrow h \triangleleft (\lambda x_m \mapsto u)] \longrightarrow C[h := \{\} \quad \forall \lambda x_m \mapsto u][()]
\end{array}$$

$$\begin{array}{c}
\text{SEM-FILLCOMP-FOC1} \\
\text{NotVal } t \\
\hline
C[t \triangleleft t'] \longrightarrow (C \circ (\Box \triangleleft t')) [t]
\end{array}$$

$$\begin{array}{c}
\text{SEM-FILLCOMP-UNFOC1} \\
\hline
(C \circ (\Box \triangleleft t')) [v] \longrightarrow C[v \triangleleft t']
\end{array}$$

$$\begin{array}{c}
\text{SEM-FILLCOMP-FOC2} \\
\text{NotVal } t' \\
\hline
C[v \triangleleft t'] \longrightarrow (C \circ (v \triangleleft \Box)) [t']
\end{array}$$

$$\begin{array}{c}
\text{SEM-FILLCOMP-UNFOC2} \\
\hline
(C \circ (v \triangleleft \Box)) [v'] \longrightarrow C[v \triangleleft v']
\end{array}$$

$$\begin{array}{c}
\text{SEM-FILLCOMP-RED} \\
h' = \text{max}(hvars(C) \cup \{h\}) + 1 \\
\hline
C[\rightarrow h \triangleleft_{\text{H}} (v_2 \wedge v_1)] \longrightarrow C[h :=_{(\text{H} \pm h')} v_2 [H \pm h']][v_1 [H \pm h']]
\end{array}$$

8 PROOF OF TYPE SAFETY USING COQ PROOF ASSISTANT

- Not particularly elegant. Max number of goals observed 232 (solved by a single call to the congruence tactic). When you have a computer, brute force is a viable strategy. (in particular, no semiring formalisation, it was quicker to do directly)
- Rules generated by ott, same as in the article (up to some notational difference). Contexts are not generated purely by syntax, and are interpreted in a semantic domain (finite functions).
- Reasoning on closed terms avoids almost all complications on binder manipulation. Makes proofs tractable.
- Finite functions: making a custom library was less headache than using existing libraries (including MMap). Existing libraries don't provide some of the tools that we needed, but the most important factor ended up being the need for a modicum of dependency between key and value. There wasn't really that out there. Backed by actual functions for simplicity; cost: equality is complicated.
- Most of the proofs done by author with very little prior experience to Coq.
- Did proofs in Coq because context manipulations are tricky.
- Context sum made total by adding an extra invalid *mode* (rather than an extra context). It seems to be much simpler this way.
- It might be a good idea to provide statistics on the number of lemmas and size of Coq codebase.
- (possibly) renaming as permutation, inspired by nominal sets, make more lemmas don't require a condition (but some lemmas that wouldn't in a straight renaming do in exchange).
- (possibly) methodology: assume a lot of lemmas, prove main theorem, prove assumptions, some wrong, fix. A number of wrong lemma initially assumed, but replacing them by correct variant was always easy to fix in proofs.
- Axioms that we use and why (in particular setoid equality not very natural with ott-generated typing rules).
- Talk about the use and benefits of Copilot.

9 IMPLEMENTATION OF DESTINATION CALCULUS USING IN-PLACE MEMORY MUTATIONS

What needs to be changed (e.g. linear alloc)

10 RELATED WORK**11 CONCLUSION AND FUTURE WORK**

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