

# YWEAG

Bayesian data analysis with TensorFlow Probability

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### Your hosts

### Simeon (presentation)



- background in computational biology
- Data Scientist at Tweag since 2019
- lives in Paris

### Dorran (interactive demos & questions in chat)



- previous positions in geophysics
- ▶ Data Scientist at Tweag since 2019
- lives in Zurich

# Tweag I/O

Software innovation lab and consultancy based in Paris with employees all around the world and a strong focus on open-source software.

We specialize in

- software engineering, with a focus on functional programming
- DevOps, with a focus on reproducible software systems and builds
- data science

Key industries: finance, biotech, automotive

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# What you're in for

This tutorial consists of alternating blocks of

- theory / example slides
- practical examples on either external websites or Google Colab notebooks.
  Links at

```
https://github.com/tweag/tutorial-dsc-2020
```

### Requirements:

- a Google account (for the hands-on demos)
- elementary knowledge in probability theory and statistics

# Reminder: Probabilities

Probability distributions can be...

discrete: Bernoulli(k; b) = 
$$b^k(1-b)^{1-k}$$

continuous: 
$$\mathcal{N}(\mathbf{x};\mu,\sigma) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp(-\frac{1}{2\sigma^2}(\mathbf{x}-\mu)^2)$$



Important concepts:

Conditional probability

p(A|B): probability that A is true, given B is true

Joint probability

p(A, B): probability that both A and B are true

Conditional joint probability

p(A, B|C): probability that both A and B are true, given C is true

# Bayesian vs frequentist probabilities

Example: fair coin flip with (bias  $b = \frac{1}{2}$ )

### Frequentist probability

# **Bayesian probability**

```
p("head" |b=\frac{1}{2}): measure of belief in the statement "flip results in head" given a fair coin
```

# Prior beliefs

Assume: unknown bias b

### **Prior probability**

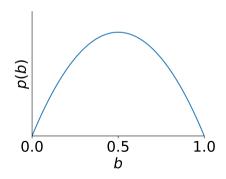
Encodes prior belief in b before flipping the coin

What is known about *b*?

- ▶ *b* is a probability:  $0 \le b \le 1$
- most coins are fair
- ightarrow choose prior distribution defined between 0 and 1, with maximum at and symmetric around  $b=\frac{1}{2}$

### Example:

$$b \sim \text{Beta}(\alpha = 2, \beta = 2)$$

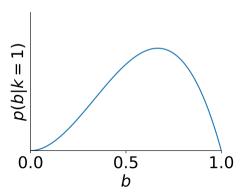


# Posterior belief

Now: flip coin one time, result: head

### **Posterior belief**

p(b|head): updated prior belief after obtaining new data



# Update rule

### Bayes' theorem

$$p(A|B) = \frac{p(B|A) \times p(A)}{p(B)}$$

(easily derived from rules for conditional probabilities)

In data analysis:

$$\underbrace{p(x|D,I)}_{\text{posterior}} = \underbrace{p(D|x,I)}_{\text{likelihood}} \times \underbrace{p(x|I)}_{\text{prior}} / \underbrace{p(D|I)}_{\text{evidence}}$$

x: model parameter (in our case: b)

D: data (in our case: k = 1)

*I*: prior information (often omitted to simplify notation)

# Likelihood

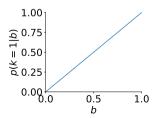
p(D|x): probability of the data given fixed model parameters  $\rightarrow$  models data-generating process

In our case:

$$p(k|b) = Bernoulli(k;b) = b^k(1-b)^{k-1}$$

with

$$k = \begin{cases} 0: & \text{tail} \\ 1: & \text{head} \end{cases}$$



# Evidence

$$p(D) = \int dx \, p(D|x)p(x)$$
:  
normalization constant (long story...)

In our case:

$$\begin{split} \rho(k=1) &= \int_0^1 \mathrm{d}b \; L(k=1|b) \rho(b) \\ &= \int_0^1 \mathrm{d}b \; \; \mathrm{Bernoulli}(k;b) \times \mathrm{Beta}(k;\alpha=2,\beta=2)|_{k=1} \\ &= \int_0^1 \mathrm{d}b \; \left. b^k (1-b)^{k-1} \frac{b(1-b)}{\frac{\Gamma(2)\Gamma(2)}{\Gamma(4)}} \right|_{k=1} \\ &\vdots \\ &= \frac{1}{2} \end{split}$$

## Evidence

$$p(D) = \int dx \, p(D|x)p(x)$$
:  
normalization constant (long story...)

In our case:

$$\begin{split} p(k=1) &= \int_0^1 \mathrm{d}b \ L(k=1|b) p(b) \\ &= \int_0^1 \mathrm{d}b \ \operatorname{Bernoulli}(k, \epsilon) \times \operatorname{Batc}(k; \alpha=2, \beta=2)|_{k=1} \\ &= \int_0^1 \mathrm{d}b \ b^k (1 + b) \left| \frac{b(1-b)}{\frac{\Gamma(2)\Gamma(2)}{\Gamma(4)}} \right|_{k=1} \\ &\vdots \\ &= \frac{1}{2} \end{split}$$

# Update rule

In our coin flip example:

prior: 
$$\begin{aligned} \textit{p}(\textit{b}) &= \mathsf{Beta}(\textit{b}; \alpha = 2, \beta = 2) \\ &\propto \textit{b}(1-\textit{b}) \end{aligned}$$

likelihood: 
$$p(D|b) = Bernoulli(k = 1; b)$$
  
=  $b$ 

posterior: 
$$p(b|D) \propto p(D|b) \times p(b)/p(D)$$
  
= Beta $(b; \alpha = 3, \beta = 2)$   
 $\propto b^2(1-b)$ 



# no slides for interactive stuff –

# Real-world Bayesian data analysis

In real problems: non-standard, difficult posterior distributions



# Probabilistic programming libraries

### Allow to

- programmatically define a statistical model
- sample from arbitrary posterior distributions
- run quality checks

### Examples:

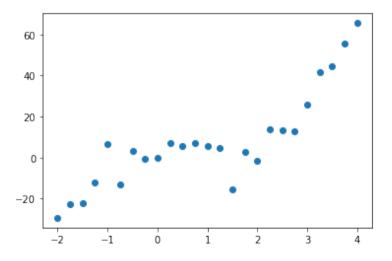
- ► PyMC3
- Stan
- ► TensorFlow Probability
- ▶ ..

# Real-world Bayesian data analysis: recipe

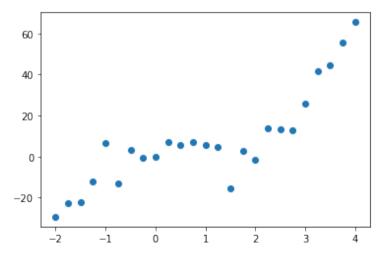
### Steps to solve real-world problems:

- 0. Look at and think about data:
  - What kind of process generated data?
  - What do I want to learn: clusters? Approximating function? class labels?
- 1. formulate likelihood (statistical model for data-generating process)
- 2. formulate prior distributions for likelihood parameters
- 3. set up model in probabilistic programming library
- 4. sample from posterior distribution
- 5. perform quality checks

# Step 0: formulating the problem and understanding the data

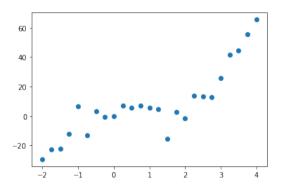


# Step 0: formulating the problem and understanding the data



Let's do polynomial regression!

# Step 1: formulating the likelihood



Often: measured data = idealized data + noise

idealized data: 
$$\hat{f}(x) = \beta_0 + \beta_1 x + \beta_2 x^2 + \beta_3 x^3$$
 noise: normally distributed Likelihood parameters:  $\vec{\beta}$ ,  $\sigma$ 

# Step 2: formulating prior distributions

### Incorporate all available information

- previous experiments
- ballpark estimation from the data
- common sense

### Noise $\sigma$ :

- ▶ positive quantity  $\rightarrow p(\sigma)$  with positive support
- from data: not too big

e.g., 
$$\sigma \sim \mathsf{Lognormal}(\mu = 2, \sigma = \frac{1}{2})$$

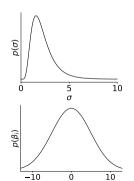
### Coefficients $\beta$ :

not too extreme values "\\_('')\_/"

Something broad and "uninformative", e.g.  $\mathcal{N}(0,5)$ 

### Warning

Avoid introducing strong bias!



Step 3: code model in probabilistic programming library

- see interactive demo -

# Step 4: sample with appropriate inference algorithm

Most popular and powerful class: Markov chain Monte Carlo (MCMC)

Continuous parameters:

Hamiltonian Monte Carlo (HMC) very efficient

Discrete parameters:

e.g., Metropolis-Hastings

Combination of both:

Gibbs sampling

Another popular option: variational inference (VI)

MCMC introduction blog posts:

www.tweag.io/blog

# Approximation workhorse: Metropolis-Hastings

### Markov chain

Random process with

$$p(x_{i+1}|x_i,x_{i-1},\ldots,x_1)=p(x_{i+1}|x_i)$$

ightarrow a Markov chain has no "memory"

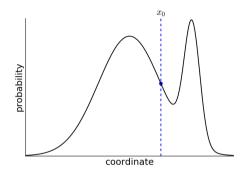
In some conditions: converges to a unique invariant distribution  $\pi(x)$ 

### **Metropolis-Hastings algorithm**

Construct Markov chain with invariant distribution  $\pi(x) = p(x)$ :

- 1. starting at state,  $x_i$ , propose a new state  $x_{i+1}^*$  from  $q(x_{i+1}^*|x_i)$
- 2. calculate acceptance probability  $p_{acc}$
- 3. draw  $u \sim \mathcal{U}(0,1)$
- 4. if  $u < p_{acc}$ :  $x_{i+1} = x_{i+1}^*$ , else  $x_{i+1} = x_i$

Initialize with any state  $x_0$ 

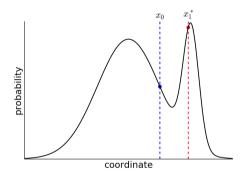


Sequence of states:

 $(\mathbf{x}_0)$ 

Initial state:  $x_0$ 

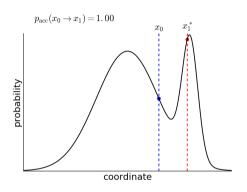
1. calculate a proposal state  $x_1^*$  by randomly perturbing  $x_0$ 



### Initial state: x<sub>0</sub>

- 1. calculate a proposal state  $x_1^*$  by randomly perturbing  $x_0$
- 2. calculate acceptance probability

$$p_{\mathsf{acc}} = \min\left(1, \frac{p(x_1^*)}{p(x_0)}\right)$$



### Initial state: $x_0$

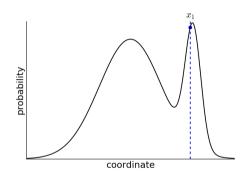
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3. with probability  $p_{acc}$ , accept proposal state  $x_1^*$  as the next state  $x_1$ , else copy  $x_0$ 

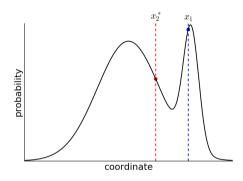
Sequence of states:

$$(x_0, x_1)$$



Current state: x<sub>1</sub>

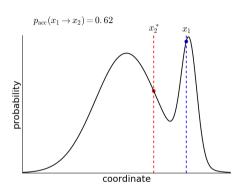
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### Current state: x<sub>1</sub>

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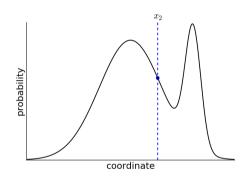
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Sequence of states:

$$(x_0, x_1, x_2)$$



### Current state: x<sub>1</sub>

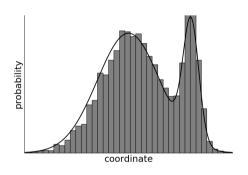
- 1. calculate a proposal state  $x_2^*$  by randomly perturbing  $x_1$
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3. with probability  $p_{acc}$ , accept proposal state  $x_2^*$  as the next state  $x_2$ , else copy  $x_1$ 

### Sequence of states:

$$(\mathbf{x}_0, \mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n)$$



# Step 5: quality checks & debugging

How to check whether sampling was successful? Effective sample size,  $\hat{R} \rightarrow$  interactive demo

Model debugging strategy:

## **Prior predictive check**

Use prior samples to generate data points  $y_k$ :

$$p(y_i) = \int d\vec{\beta} d\sigma L(y_k | \vec{\beta}, \sigma) p(\vec{\beta}) p(\sigma)$$

 $\rightarrow$  interactive demo

### Algorithm:

- 1. draw samples from prior
- 2. for each sample  $\beta_i$ ,  $\sigma_i$ , you get a likelihood  $L(y_k|\beta_i,\sigma_i)$
- 3. draw samples from  $L(y_k|\beta_i, \sigma_i)$
- 4. compare if new data points  $y_k$  look  $\approx$  actual data