**Instructions:** Extend your implementation from Lab04 to include functions for Bubble Sort and Binary Search.

```
2 #ifndef ARRAY_H
3 #define ARRAY_H
 template <class T>
 class Array {
     private:
     /* You fill out the private contents. */
9
     public:
10
     /* Do a deep copy of the array into the list.
11
      * Note: This one uses a pointer!
      */
     Array(const T *array, const int size);
     /* Do a deep copy of the array into the list
15
      * Note: This one uses a reference to a List!
16
      */
     Array(const Array<T> &list);
18
19
     /* Return the current length of the array */
20
     int getLength() const;
22
     /* Returns the index in the array where value is found.
      * Return -1 if value is not present in the array.
      */
     int search(const T &value);
26
     /* Removes an item at position index by shifting later elements left.
28
      * Returns true iff 0 <= index < size.
29
      */
30
     bool remove(const int index);
31
32
     /* Retrieves the element at position pos */
33
     T& operator[](const int pos);
34
35
     /* Returns if the two lists contain the same elements in the
36
      * same order.
37
38
     bool operator==(Array<T> &list) const;
39
40
     /* Runs a bubble sort algorithm on the array.
41
```

```
* The array shall be ordered from least to greatest
42
43
      void bubbleSort();
44
      /* Searches for an element with value value and returns the index of that
46
       * data.
       * NOTE: We assume the array is sorted!
48
       * Return -1 if the value is not found.
49
50
      int binarySearch(const T &value);
      /* Free any memory used! */
      ~Array();
<sub>55</sub>|};
56
  /* Since Array is templated, we include the .cpp.
   * Templated classes are not implemented until utilized (or explicitly declared).
59
 #include "array.cpp"
61
 #endif
```

## Write some test cases:

Create some test cases, using exertestgen, that you believe would cover all aspects of your code.

## Memory Management:

Now that are using new, we must ensure that there is a corresponding delete to free the memory. Ensure there are no memory leaks in your code! Please run Valgrind on your tests to ensure no memory leaks!

## How to turn in:

Turn in via GitHub. Ensure the file(s) are in your directory and then:

- \$ git add <files>
- \$ git commit
- \$ git push

**Due Date:** September 26, 2016 2359

**Teamwork:** No teamwork, your work must be your own.