

Mobile Social Media Usage and Academic Performance

Fausto Giunchiglia^a, Mattia Zeni^a, Elisa Gobbi^b, Enrico Bignotti^{a,*}, Ivano Bison^b

^a*Department of Information Engineering and Computer Science,
University of Trento, Via Sommarive 9, 38123 Trento, Italy*

^b*Department of Sociology and Social Research,
University of Trento, via Verdi 26, 38123, Trento, Italy*

Abstract

Among the general population, students are especially sensitive to social media and smartphones because of their pervasiveness. Several studies have shown that there is a negative correlation between social media and academic performance since they can lead to behaviors that hurt students' careers, e.g., addictedness. However, these studies either focus on smartphones and social media addictedness or rely on surveys, which only provide approximate estimates. We propose to bridge this gap by *i*) parametrizing social media usage and academic performance, and *ii*) combining smartphones and time diaries to keep track of users' activities and their smartphone interaction. We apply our solution on the 72 students participating in the SmartUnitn project, which investigates students' time management and their academic performance. By analyzing the logs of social media apps on students' smartphones while they are studying and attending lessons, and comparing them to students' credits and grades, we can provide a quantitative and qualitative estimate of negative and positive correlations. Our results show the negative impact of social media usage, distinguishing different influence patterns of social media on academic activities and underline the need to take it into account and control the smartphone usage in academic settings.

Keywords: Social media, Academic performance, Smartphone, Time diaries

1. Introduction

Social media have penetrated in the everyday life of Internet users, and the increasing pervasiveness of smartphones is only strengthening this phenomenon.

社交媒体越来越深入生活，智能手机更是助长了这种现象。

普遍性

*Please address correspondence to Enrico Bignotti

Email addresses: fausto.giunchiglia@unitn.it (Fausto Giunchiglia), mattia.zeni.1@unitn.it (Mattia Zeni), elisa.gobbi@unitn.it (Elisa Gobbi), enrico.bignotti@unitn.it (Enrico Bignotti), ivano.bison@unitn.it (Ivano Bison)

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Nowadays, these two technologies are intertwined, since smartphones are becoming more and more pervasive, especially in the student population.

In the literature, there is overwhelming evidence of the negative impact of social media (Paul et al., 2012), especially Facebook (Junco, 2012; Meier et al., 2016), and smartphone usage on academic performance (Lepp et al., 2015; Samaha & Hawi, 2016). These technologies combined lead to a series of behaviours that cause students to dedicate more time to them than actually studying. Usually, surveys are used to identify correlations between students' behaviour and their academic performances, coupled with scales that understand different metrics of students' behaviour. However, using surveys often fails to fully capture these behaviors. In fact, (Lee et al., 2017) finds that users underestimate their usage time by 40% than reported, while (Boase & Ling, 2013), although focusing only on SMS and calls, notes that self-reports suffer from low criterion validity and lead especially to overreporting usage, in contrast with (Lee et al., 2017). Furthermore, (Andrews et al., 2015) notes that users show great lack of awareness of the frequency with which they check their phone. On the other hand, works studying smartphone usage and social media tend to focus on addictedness (Lee et al., 2017, 2014). These studies investigate students since it is a sample of population very susceptible to smartphone penetration, but they do not attempt to correlate smartphone usage patterns to academic life. Thus there is a gap between this work on addictedness and sociological surveys on academic performance, since the former could be exploited to effectively corroborate the latter with usage logs.

We propose to bridge this gap via a systematic approach consisting in defining new metrics for representing social media usage and using smartphones to both track app usage and administer time diaries (Sorokin & Berger, 1939), a well known sociological tool for understanding people's time use. This innovative coupling allows us to isolate the time of specific activities related to academic performance and provide new insights on behavioural correlations.

We apply this approach on a subset of data about social media apps from the SmartUnitn project, which aims at correlating the time management of students and their academic performances — this also covers how they manage their time when interacting with social media. We extract social media usage from students' smartphones during specific activities related to university life, i.e., studying and attending classes, and compare it with respect to their GPA and credits obtained. Results show that there is a negative correlation between the use of social media and academic performance, with different patterns depending on the activity.

The remainder of this paper is organized as follows. Section 2 provides a review of the literature and the main issues with respect to sociological surveys and studies on addictedness. Section 3 describes our proposed solution, while Section 4 explains the dataset it is based on, i.e., SmartUnitn. Section 5 shows our results and provides their discussion. Finally, Section 6 concludes the paper, and illustrate implications and limitations of our work.

互相缠绕的，错综复杂的

由于尤其是在学生群体中的普及，这两种科技成果互相交织。

压倒性的

在过去的研究中，社交媒体的负面影响十分显然。智能手机的使用影响到了学业表现。这两种技术的结合使得学生更多的时间花费在了上面，而并非学习。

致力于，献身

通常，survey是用来调查这种关联的手段，通过一系列量表对学生的不同行为进行测量。然而量表也不能完全获取这类行为。

度量标准

捕获

低估

标准

侵入

易受影响的

使。。。关联

另一方面，对于智能手机使用的研究，又更倾向于对于成瘾性的研究。这些研究主要对学生进行了调查，其原因是这一群体更容易受到此类影响，但是这些工作没有能够把使用智能手机的情况与学习生活联系起来。

因此，在学习生活相关的成瘾性和社会调查研究中，存在gap，其实前者可以通过使用日志被用来证实后者。

证实

开发、利用

提议

管理

创新的

链接

隔离

思考、深刻见解

我们提出弥补这个gap。建立了一个系统的方法。通过追踪app使用和管理时间日志的方法来定义新的能代表社交媒体和手机使用的方法。

这种方法能够将特定的，与学习相关的行为分离出来。对于发现与学业表现的相关性有更好的贡献。

提取

关于、至于、相对于

2. Literature Review

Studies using smartphones on students to understand the link between addictedness and usage usually divide them in two groups (potential addicts and non addicts) based on the Smartphone Addiction Scale (Kwon et al., 2013), which consists of ten items in a six-point Likert-type scale (1 = “I absolutely disagree”, 6 = “I absolutely agree”). (Lee et al., 2014) used it on 95 students and then had them install the SmartLogger software to record specific events related to users’ interactions with their phones, e.g., touch, text input and active/inactive events. The extracted patterns indicate that addict risk groups tended to spend more time on their apps, focusing on those that gave them instant gratifications, e.g., entertainment. Similarly, (Lee et al., 2017) had 35 students download an application that monitored their smartphone usage for 6 weeks. Results show that while messenger apps were the most used applications for both groups, addicts strongly preferred social media applications.

Students are also the main sample investigated in reality mining (Eagle & Pentland, 2006). In terms of social media, the Copenhagen Networks Study (Stopczynski et al., 2014) is currently collecting data on 1,000 students by coupling smartphone data with face-to-face interactions and Facebook usage; however, they do not consider these data in relation to students’ academic performance. In terms of academic performance, the SmartGPA study (Wang et al., 2015) used data from the Student Life study (Wang et al., 2014), which analyzed the impact of workload on several mental and physical aspects of students’ life, e.g. mood, and sociability, of a class of 48 students across a 10 week term, to show that there is evidence of a link between the students’ GPA and their behaviour. However, (Wang et al., 2015) did not consider social media usage to analyze their impact on students’ career, although this type of information was collected.

In the sociological community, studies show that there is a negative relation between social media usage and academic performance. For instance, (Rosen et al., 2013) investigated the behavior and settings of study for 263 students of different levels of education, i.e., middle school, high school, and university. Observers controlled students for 15 min and recorded their on-task and off-task behavior every minute. On average, students became distracted in less than 6 minutes before switching to technological distractions such as social media and texting. (Junco, 2012) focused on how Facebook use is related to academic performance, by surveying 1839 college students on their use of Facebook and then comparing it to their GPA. The results indicate that a negative correlation exists between time spent on Facebook and GPA. Overall, it appears that social media provide students with immediate pleasure in comparison to other activities such as studying or attending lessons (Jacobsen & Forste, 2011).

Much like social media, using smartphones also negatively affects academic performance (Al-Barashdi et al., 2015); indeed, social media are becoming more and more synonymous with usage with smartphones. In fact, (Jeong et al., 2016) notices that social networks can be used to predict smartphone addiction in users due to their pervasiveness and connectivity. These features of smartphones lead

to multitasking (Lepp et al., 2015), i.e., the use of social media while doing something else, which is detrimental to the time dedicated to academic activities. (Lepp et al., 2015) conducted a survey on US college students, analyzing their notions of self-efficacy and self-regulation, i.e., how well they believe that they can attain their goals and how they can regulate and control themselves when using smartphones. Those students with low self-regulation turned out to be the one whose usage of smartphones affects their academic performance the most. In terms of demographics, (Al-Barashdi et al., 2015) suggests that gender and field of study may act as addiction predictors. From their review of the literature, it appears that males and humanities students tend to be more susceptible to smartphone addiction.

However, some research highlights how surveys used to establish these correlations may be unreliable, leading to an approximation of actual usage (Lee et al., 2017; Boase & Ling, 2013; Andrews et al., 2015). One reason is that surveys are based on aggregate data from ‘stylized’ questions (Juster & Stafford, 1985), e.g., “How many times a day on average do you check your smartphone?” (Gökçearslan et al., 2016), which force users to recall activities and finding an appropriate form of averaging (Kan & Pudney, 2008). On the other hand, works relying on smartphone data for analyzing usage tend to focus on addictedness on its own (Lee et al., 2017, 2014) or do not correlate usage patterns to academic performance (Wang et al., 2015).

3. Social media usage and academic performance

Our proposed solution consists of two elements: *i)* defining metrics for capturing the smartphone usage patterns in terms of social media, illustrated in Section 3.1, and *ii)* employing together time diaries and smartphones to establish the correlation between social media usage and academic performance, described in Section 3.2. This second element provides the systematic aspect of our approach since it couples the two tools to overcome their respective limitations and produce more accurate results.

3.1. Parameters for social media usage and academic performance

To measure social media usage and academic performance, we define three different parameters: *i)* *social media*, *ii)* *usage* and *iii)* *academic performance*.

Social media (applications) are any technology used to share textual, image and audio content. We further divide social media applications, hence SM, in three categories:

- 社交网站
 ● **Social network sites (SNS):** online platforms used by people to build social networks or social relations with other people, e.g., Facebook;

人们用来与其他人建立社交网络或社交关系的在线平台，例如Facebook
- 即时通讯应用程序
 ● **Instant messaging applications (IM):** online chats that offer real-time text transmission over the Internet, e.g., Whatsapp;

通过因特网提供实时文本传输的在线聊天，例如Whatsapp
- 浏览器
 ● **Browsers (Web):** software applications for retrieving, presenting and traversing information on the Internet, e.g., Chrome

用于在因特网上检索，呈现和遍历信息的软件应用程序，例如Chrome

This distinction allows capturing the fact that each type requires different usage patterns and threatens students' performances accordingly Junco (2012); Lepp et al. (2015). For instance, people use SNS for a longer period of time than IM Meier et al. (2016) and both negatively affect students' performance, while browsers may be used to access both academic and non-academic topics, e.g., going on Youtube for entertainment purposes vs going on Wikipedia for studying.

To represent and evaluate *the usage of social media*, we distinguish between three types of interactions between students and their smartphone applications:

1. \bar{S} : the average number of occurrences of social media app usage, i.e., 社交媒体应用程序使用的平均出现次数，即检查社交媒体的学生会话 sessions of students checking social media.;
2. \bar{D} : the average time of social media app usage (in seconds), i.e., the 社交媒体应用的平均使用时间（以秒为单位），即社交媒体会话的持续时间，即任何社交媒体应用正在运行的时间； duration of the social media sessions, namely where any social media app is running ;
3. \bar{I} : the average time in between app usage (in seconds), namely when 应用程序使用之间的平均时间（以秒为单位），即与应用程序进行已知的人工交互（滑动/打字）时，即手机不活动的持续时间 there is known human interaction (swiping/typing) with an app, i.e., the duration of the *inactivity* of the phone

Notice that \bar{S} and \bar{D} extend and provide further structure to the notion of frequency from Andrews et al. (2015), which only accounts for the former without considering its duration as a parameter.

We measure *academic performance* with two measures:

- **Grade Point Average (GPA)**: the average of grade points students obtained during a semester. It represents the qualitative dimension of academic performance since it refers to the how well students perform;
- **Credito Formativo Universitario (CFU)**: course credits obtained by students for each exam taken. They represent the quantitative dimension of academic performance since they refer to the progress of their university career.

Additionally, socio-demographic variables must be accounted for; in this work, following Al-Barashdi et al. (2015), students' faculties (scientific and humanities) are treated as socio-demographic variables to predict the effect of social media on academic performance.

此外，必须考虑社会人口变量：在这项工作中，遵循Al-Barashdi等人。（2015年），学生的学院（科学和人文学科）被视为社会人口变量，以预测社交媒体对学业成绩的影响。

3.2. Time diaries via smartphones

In terms of sociological survey tools, we employ *time diaries*. Time diaries are logs where respondents are asked to detail how they allocated their time during the day Sorokin & Berger (1939). These logs are tables divided into time intervals of 10 or 15 minutes Romano (2008), and provide information of time use in terms of activities performed, locations visited and people encountered during the 24-hour period Hellgren (2014).

Although time diaries also suffer from issues of reliability as all self-reports do Kan & Pudney (2008), they provide the following advantages:

虽然time diaries也会受到类似self-reported的困扰，但是有以下优点：

1. Since respondents have to keep a log of their activities, time diaries allow us to acquire information not only on the average amount of time spent on different activities during a day but also the duration and frequency of each activity, together with their sequences; 活动的平均时间，持续时间，活动序列，频率
2. Time diaries provide a systematic tool for also understanding spatial and social relations of users, which enriches and widens our scope of research; 为理解用户的空间和社会关系提供了系统的工具，丰富拓展了我们的研究范围
3. Respondents do not need to provide average estimates in time diaries, which lessens the **cognitive load** while completing them Kan & Pudney (2008), while also reducing the possible mismatch between these answers given and the actual usage of smartphones. 受访者不需要自己估平均值，减少认知负荷，同时减少这些答案与智能手机实际使用之间可能存在的不匹配

In this work, we employ a time diary shown in previous work Giunchiglia et al. (2017a), which asks users three questions: *i*) “What are you doing?”, i.e., activities like “shopping”, *ii*) “Where are you?”, i.e., places like “home”, and *iii*) “Who is with you?”, i.e., social relations like “family”. The possible answers are a list of pre-defined labels, which minimizes coding, adapted from the ATUS time use survey Shelley (2005).

Smartphones can enhance time diaries by administering them to users, which they are then able to answer in (almost) real time, in addition to performing sensor collection, e.g., GPS, Bluetooth, call logs, and running applications, among others. These two functionalities of smartphones can be exploited to match any given triple of reported activity, location, and social relation with the status of the smartphone as a proxy of the actual user behavior. Our approach allows us to compare social media usage and academic performance, by matching those activities that are directly linked to academic outcomes, i.e., studying and attending lessons, together with the running applications, which include SM, at the time of the answer.

4. Method

We validate our proposed solution on the data from the SmartUnitn project, which belongs to a family of projects called 2MAYTRAMS² that leverages on smartphones to extract behavioral patterns from people and develop systems that assist users in their everyday life. The SmartUnitn project aims at investigating how students’ time allocation affects their academic performance.

根据SmartUnitn的项目提出解决方案。利用智能手机从人们那里提取行为模式，并开发帮助用户日常生活的系统。

The project relies on the i-Log mobile application (Zeni et al., 2014; Giunchiglia et al., 2017a) to provide the two functionalities needed from smartphones in our approach:

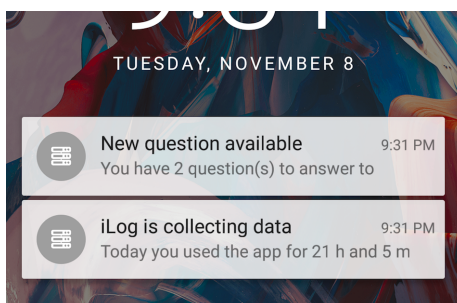
i-Log移动应用程序

- **Data collection:** i-Log is designed to collect data from multiple sensors simultaneously, both hardware (e.g., GPS, accelerometer, gyroscope, among others) and software (e.g., in/out calls, applications running on the device). A dedicated backend infrastructure manages the tasks of synchronizing and storing the streams of data from the smartphones.

i-Log被设计为同时从多个传感器收集数据，包括硬件（例如，GPS，加速度计，陀螺仪等）和软件（例如，进/出呼叫，在设备上运行的应用）。专用的后端基础设施管理同步和存储来自智能手机的数据流的任务。

²See <http://trams.disi.unitn.it> for more information

Figure 1: I-Log notifications. The upper one shows the number of questions to be answered, while the bottom one notifies that the application is running



- **Time diaries:** i-Log can administer the time diary from (Giunchiglia et al., 2017a) as a question composed of three sub-question on activities, locations and social relations of students every 30 minutes. Every triple of questions can be answered within 150 minutes from its notification, with a maximum of 5 questions stacked in a queue; otherwise, it expires and treated as null. Questions appear as silent notifications, shown in Figure 1, in order to avoid bothering students and disrupt their activities too much.

i-Log可以管理时间日记, 作为一个问题, 由每30分钟三个关于活动, 地点和学生社会关系的子问题组成。每三个问题可在收到通知后的150分钟内得到解答, 最多可堆叠5个问题; 否则, 它将过期并视为null。问题显示为无声通知, 如图1所示, 以避免打扰学生并过多地破坏他们的活动。

Based on two years of internal testing, i-Log has been designed to *ii*) be modular and adapt to each smartphone model, especially in terms of sensing strategies for both smartphones and their internal sensors (which can greatly vary among different models) *ii*) to consume as little battery as possible, by devising sensor-dedicated energy consumption strategies and delegating all computation server-side, and *iii*) to ensure users' privacy from data collection to its analysis.

基于两年的内部测试, i-Log被设计为i) 模块化并适应每种智能手机型号, 特别是在智能手机及其内部传感器的感应策略方面(不同型号之间可能有很大差异)ii) 通过设计传感器专用的能耗策略并委派所有计算服务器端来消耗尽可能少的电池, 以及iii) 确保用户的隐私从数据收集到分析。

4.1. Participants

In this project, out of 312 students enrolled at the University of Trento in the academic year 2015-2016 and contacted through a web survey in order to ask to them their participation to the SmartUnitn project, 104 students fulfilled these three specific criteria: *i*) to have filled three university surveys in order to obtain their socio-demographic data, shown in Table 1, and other characteristics, e.g., psychological and time use related; *ii*) to attend lessons during the period of our project in order to describe their daily behavior during the university experience, and *iii*) to have an Android smartphone with an Android version 5.0.2 or higher.

网络调查联系。询问参与一项。

筛选符合1. 2. 3条件的学生: 1. 填过问卷, 可以直接获得人口统计数据, 心里特征数据之类; 2. 试验期间参加课程; 3. Android版本符合要求

Overall, 75 students accepted to participate but three of them declined during the project due to unexpected technological incompatibility with the i-Log. At the end, our final sample was composed of 72 students which reflects the general population of freshman year student of the University of Trento in terms of gender and departments.

这72名学生, 反映了xx大学新生年级学生在性别和部门方面的总体人口。

Table 1: Socio-demographics of students from our project

Gender		Departments		Scholarship	
Male	Female	Scientific	Humanities	True	False
61.1%	39.9%	56.9%	43.1%	37.5%	62.5%

The students were asked to attend an introductory presentation where they are presented with the aims of the project and how to use the application. If they wished to participate, after the presentation they signed a consent form and then installed i-Log on their own smartphones. Users were informed about all aspects of the management of their personal information concerning privacy, from data collection to storage to processing. Furthermore, before starting the data collection, we obtained the approval from the ethical committee of our university.

1. 介绍说明会：项目目标&使用说明
2. 同意书
3. app安装
4. 用户被告知有关隐私和个人信息的所有方面，从数据收集到处理
5. 获得伦理委员会批准

4.2. Data collection

The project lasted two weeks. In the first one, students used i-Log to answer to time diaries while also having their data collected; during the second week, they were only required to have the application running for the collection of data.

We collected a total of 110 Gb of data from the 72 students for the whole duration of the project. The resulting dataset is a behavioral dataset that contains both time diaries answers and sensors data, thus exploiting sociological insights from the very beginning. It is also merged both with pre and post-project surveys collecting socio-demographic characteristics of students, their time use habits asked through stylized-questions, some psychological traits measured by validated scales (i.e. pure procrastination scale or goal orientation scale) and academic performance data from the administrative office from our university.

它还与项目前和项目后调查相结合，收集学生的社会人口学特征，通过风格化问题询问他们的时间使用习惯，通过验证量表（即纯粹的拖延量表或目标定向量表）测量的一些心理特征和学习成绩 来自我们大学行政办公室的数据。

4.3. Measures

In terms of our parameters, the SmartUnitn dataset provides the following data:

- **Social media:** There 957 different applications across all students, and, within 32 SM apps, social networks are the most represented with 11 apps.
- **Usage:** Because of the Android operating system design, any application in the foreground keeps being logged for up to an hour, while i-Log collects running applications and the time at which their running every 5 seconds (on average). To obtain a more realistic understanding of usage, screen status information was added to filter out application logs recorded while students were not actually interacting with their phone. This operation results in a dataset of 135322 applications logging events covering the 7 days of the experiment during which the time diaries were administered.

- **Academic performance:** Information about GPA and CFU is provided from the University of Trento and it concerns the final performance of students at the end of their first academic year (September 2016).

Notice that the overall sample considered is 67 students and not 72 due to unexpected incompatibility of some students' smartphone operating system in providing the correct logs for running applications and for one outlier case in terms of number of CFU, most likely due to incorrect recording of that information from the administration, which made it impossible to understand his total amount of credits. Even though this student has logs of his apps usage, our analysis ignore these data.

5. Results and Discussion

There are three main results from our work concerning the social media usage of students and its correlation to academic performance. The first two concern the quantification of two dimensions of usage behaviour with respect to social media, i.e., \bar{S} , \bar{D} : *i)* the temporal distribution of the usage, which allows us to identify temporal patterns, shown in Section 5.1, and *ii)* the average usage mean, shown in Section 5.2. The third one is how \bar{S} , \bar{D} and \bar{I} are correlated to students' CFU and GPA, which is illustrated in Section 5.3.

5.1. Distribution

Figure 2 and Figure 3 report the distribution of \bar{S} and \bar{D} of social media usage during study, while Figure 4 and Figure 5 illustrate the distribution of the same parameters for attending lessons. These figures show 1-hour timeslots for every hour of the day and every day of the week, on the x and y axis respectively. Slots of empty spaces (in white) mean that no student was either studying or attending classes on that day during the specific time interval, while the darker the shade of color the higher the number of students using apps at that time. Notice that we do not show \bar{I} because the distribution was entirely random.

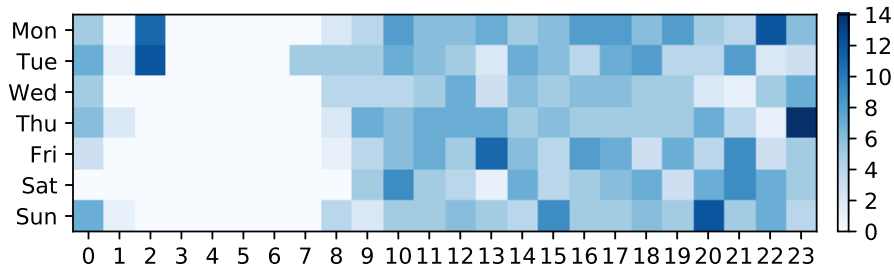


Figure 2: \bar{S} of social media apps (SM) while studying

Figure 2 shows \bar{S} while students reported that they were studying. Notice that the empty spaces concentrate during nighttime, as expected. Apart from

few slots where there is a noticeable increase in usage, distribution through days and hours is mostly uniform. This means that students use social media while studying regardless of the time of the episode.

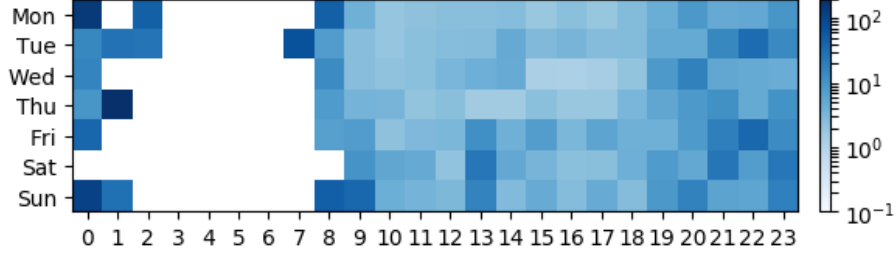


Figure 3: \bar{D} of social media apps (SM) while studying

Figure 3 represents the \bar{D} of all social media apps use while studying. This parameter increases in two different portions of the day: *i*) during nighttime, especially between midnight and 3 AM, and *ii*) early in the morning between 7 AM and 9 AM. Conversely, a decrease of \bar{D} is underlined by the lighter area between 9 AM and 6 PM during weekdays.

In the University of Trento, lessons are concentrated during working days from 8 AM to 8 PM. Instances of classes during the weekend and outside this range are most likely outliers due to mistakes in reporting or possibly classes of non-academic subjects.

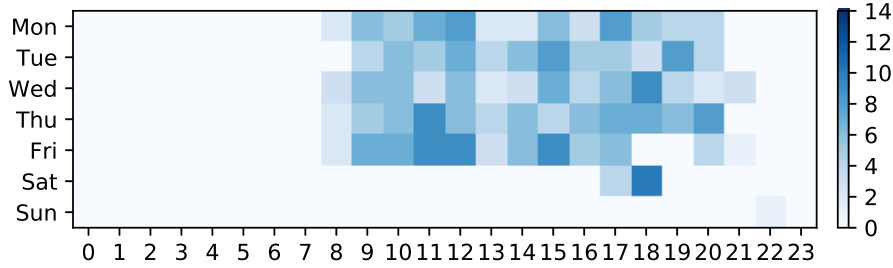


Figure 4: \bar{S} of social media apps (SM) while attending lessons

Figure 4 shows that, similarly to Figure 2, the use of social media app ignores any actual time interval, although Friday appears to have a higher number of students checking SM apps.

Figure 5 shows the \bar{D} of checking social media apps during lessons. The pattern that emerges suggests that students tend to stay connected longer early in the morning and then returning to similar \bar{D} levels as the day goes by, especially during Friday afternoon. Overall, in terms of temporal distribution, all parameters tend to be uniformly distributed during the whole week, be they during studying or while attending lessons. This could be interpreted as an instance

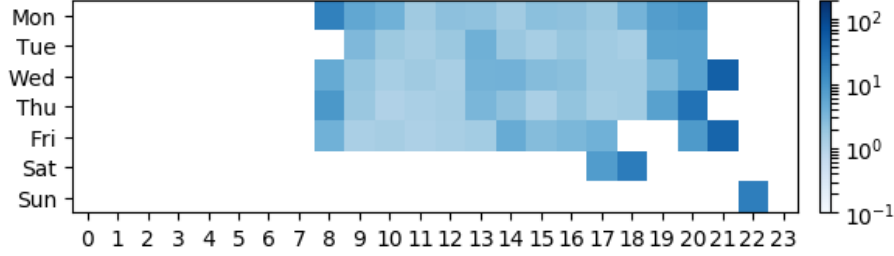


Figure 5: \bar{D} of social media apps (SM) while attending lessons

of the multitasking (Lepp et al., 2015) behavior permeating the everyday life of students.

5.2. Average mean

We propose an analysis of the mean values of \bar{S} , \bar{D} , and \bar{I} for all apps, focusing on SM apps, with respect to activities in general, Table 2, while students were studying, Table 2b, and attending lessons, Table 2c. For each table, rows represent the type of activity (general, studying or attending lessons), the type of apps considered (all apps, SM apps as a whole, SNS, IM, and Web) and their respective parameters, while columns represent the parameters mean usage values (Mean), their standard deviation (Sd) and the number of students (N).

Table 2: All social media usage with respect to our variables (parameters and apps) during:

(a) General activities				(b) Studying				(c) Attending lessons							
General		Mean	Sd	N		Mean	Sd	N		Mean	Sd	N			
	All	\bar{S}	1975.55	798.31	67	All	\bar{S}	296.37	228.99	67	All	\bar{S}	269.97	176.64	67
		\bar{D}	47.67	50.79	67		\bar{D}	44.52	20.88	64		\bar{D}	36.23	17.29	66
		\bar{I}	236.37	136	67		\bar{I}	198.64	148.06	64		\bar{I}	167.07	122.23	66
	SM	\bar{S}	664.25	360.50	67	SM	\bar{S}	108.44	96.94	67	SM	\bar{S}	87.71	67.37	67
		\bar{D}	69.13	22.65	67		\bar{D}	70.57	34.13	64		\bar{D}	57.03	28.82	65
		\bar{I}	157.80	143.65	67		\bar{I}	121.69	97.38	64		\bar{I}	134.21	203.93	65
	SNS	\bar{S}	160.91	149.28	67	SNS	\bar{S}	23.91	32.21	67	SNS	\bar{S}	19.76	26.28	67
		\bar{D}	140.25	96.28	66		\bar{D}	121.37	100.29	57		\bar{D}	117.50	111.11	57
		\bar{I}	79.57	103.21	66		\bar{I}	94.99	224.91	57		\bar{I}	66.65	87.27	57
IM	\bar{S}	440	282.58	67	IM	\bar{S}	73.74	70.52	67	IM	\bar{S}	57.22	48.98	67	
	\bar{D}	43.77	20.24	67		\bar{D}	49.86	30.57	64		\bar{D}	36.65	25.74	65	
	\bar{I}	180.89	155.24	67		\bar{I}	140.30	127.88	64		\bar{I}	144.80	200.07	65	
Web	\bar{S}	63.43	64.18	67	Web	\bar{S}	10.79	16.06	67	Web	\bar{S}	10.73	14.31	67	
	\bar{D}	98.71	40.46	60		\bar{D}	93.04	60.98	49		\bar{D}	90.38	73.59	51	
	\bar{I}	57.21	68.92	60		\bar{I}	58.57	104.83	49		\bar{I}	87.82	280.39	51	

For general activities, \bar{S} appears to be the most relevant parameter both for all apps and SM apps (1975.55, SD 798.31 and 664.25, SD 360.50), followed by \bar{I} and \bar{D} . Within SM apps, IM are the most checked type of apps, with \bar{S} being almost 4 times the other apps (440, SD 282.58), but also the one with the highest value for \bar{I} (180.89, SD 155.24), while SNS sessions last the longest (\bar{D} of 120.25). This general pattern is also true for reported usage of smartphones both while studying and attending lessons, although with some differences. Firstly, SM

Table 3: Correlations of all apps and social media apps, with academic performance, based on overall activities plus studying and attending lessons

		ECTS										GPA									
		All	Hum.	Sci.	F	M	Sci.\F	Hum.\F	Sci.\M	Hum.\M	All	Hum.	Sci.	F	M	Sci.\F	Hum.\F	Sci.\M	Hum.\M		
General	All	S	-0.09 (68)	-0.2 (38)	0.05 (28)	-0.2 (40)	0.33 (10)	0.11 (16)	-0.41 (21)	-0.05 (14)	-0.05 (68)	-0.2 (30)	0.02 (38)	-0.13 (28)	-0.0 (40)	0.29 (10)	-0.31 (16)	-0.24 (21)	-0.0 (14)		
	D	-0.01 (68)	-0.04 (30)	-0.0 (38)	-0.01 (28)	-0.02 (40)	-0.25 (10)	-0.11 (16)	0.05 (21)	-0.15 (14)	0.07 (68)	0.07 (30)	-0.06 (38)	0.08 (28)	-0.03 (40)	-0.4 (10)	0.05 (16)	0.06 (21)	-0.11 (14)		
	I	0.17 (67)	-0.02 (29)	0.36* (38)	0.1 (27)	0.27 (40)	0.13 (10)	-0.07 (15)	0.41 (21)	-0.02 (14)	0.16 (67)	0.14 (29)	0.19* (38)	0.14 (27)	0.21 (40)	-0.69 (10)	0.2 (15)	0.48 (21)	-0.04 (14)		
	SM	S	-0.16 (67)	-0.02 (29)	-0.26 (38)	-0.01 (27)	-0.25 (40)	0.05 (10)	-0.49* (21)	-0.02 (14)	-0.1 (67)	-0.32 (29)	0.0 (38)	-0.07 (27)	-0.1 (40)	0.23 (10)	-0.33 (15)	-0.3* (21)	-0.25 (14)		
	D	-0.04 (67)	-0.23 (29)	0.07 (38)	-0.26 (27)	0.1 (40)	-0.13 (10)	0.36 (15)	0.15 (21)	-0.05 (14)	0.03 (67)	0.11 (29)	0.0 (38)	-0.28 (27)	0.19 (40)	-0.2 (10)	-0.02 (15)	0.19 (21)	0.31 (14)		
	I	0.06 (67)	0.01 (29)	0.09 (38)	0.17 (27)	-0.02 (40)	0.19 (10)	0.02 (15)	0.04 (21)	-0.2 (14)	0.07 (67)	0.08 (29)	0.05 (38)	0.14 (27)	0.04 (40)	-0.37 (10)	0.1 (15)	0.15 (21)	-0.09 (14)		
	SNS	S	-0.26* (67)	-0.1 (29)	-0.46** (38)	-0.03 (27)	-0.41** (40)	-0.29 (10)	0.08 (15)	-0.26 (14)	-0.19 (67)	-0.18 (29)	-0.31** (38)	-0.26 (27)	-0.16** (40)	-0.23 (10)	-0.37 (15)	-0.32* (21)	0.12 (14)		
	D	-0.01 (66)	-0.29 (28)	0.2 (38)	-0.08 (26)	0.05 (40)	0.06 (10)	-0.42 (14)	0.2 (21)	-0.24 (14)	0.05 (66)	-0.02 (28)	0.06 (38)	-0.03 (26)	0.09 (40)	-0.64 (10)	0.08 (14)	0.08 (21)	-0.02 (14)		
	I	-0.18 (66)	-0.16 (28)	-0.19 (38)	0.02 (26)	-0.26 (40)	-0.42 (10)	-0.26 (14)	-0.28 (21)	-0.09 (14)	-0.16 (66)	-0.11 (28)	-0.19 (38)	-0.06 (26)	-0.17 (40)	-0.33 (10)	-0.22 (14)	-0.2 (21)	-0.02 (14)		
	IM	S	-0.1 (67)	0.03 (29)	-0.16 (38)	-0.01 (27)	-0.16 (40)	0.11 (10)	0.03 (15)	0.08 (14)	-0.07 (67)	-0.29 (29)	0.06 (38)	0.03 (27)	-0.11 (40)	0.27 (10)	-0.17 (15)	-0.27 (21)	-0.38 (14)		
Study	D	-0.06 (67)	-0.01 (29)	-0.05 (38)	-0.21 (27)	-0.02 (40)	0.06 (10)	-0.75** (15)	-0.08 (21)	0.38 (14)	-0.04 (67)	0.08 (29)	-0.04 (38)	-0.32 (27)	0.03 (40)	-0.34 (10)	-0.3** (15)	0.04 (21)	0.25 (14)		
	I	0.12 (67)	0.06 (29)	0.15 (38)	0.22 (27)	0.06 (40)	0.22 (10)	0.15 (15)	0.12 (21)	-0.11 (14)	0.12 (67)	0.12 (29)	0.11 (38)	0.18 (27)	0.1 (40)	-0.34 (10)	0.19 (15)	0.23 (21)	-0.05 (14)		
	Web	S	-0.03 (60)	-0.59* (26)	0.21 (34)	-0.15 (24)	0.05 (36)	0.26 (9)	0.23 (18)	-0.68* (13)	-0.0 (60)	-0.15* (26)	0.09 (34)	-0.23 (24)	0.26 (40)	-0.26 (10)	-0.09 (15)	0.28 (21)	-0.07 (14)		
	D	-0.03 (60)	-0.59* (26)	0.21 (34)	-0.15 (24)	0.05 (36)	0.26 (9)	-0.5 (13)	0.23 (18)	-0.68* (13)	-0.0 (60)	-0.15* (26)	0.09 (34)	-0.23 (24)	0.26 (40)	-0.26 (10)	-0.09 (15)	0.28 (21)	-0.07 (14)		
	I	0.12 (60)	-0.02 (26)	0.2 (34)	-0.0 (24)	0.18 (36)	-0.19 (9)	0.05 (13)	0.3 (18)	-0.22 (13)	0.2 (60)	0.19 (26)	0.25 (34)	0.31 (24)	0.17 (36)	0.06 (9)	0.44 (13)	0.38 (18)	-0.18 (13)		
	All	S	-0.02 (67)	-0.11 (29)	-0.17 (38)	0.14 (27)	-0.06 (40)	0.34 (10)	-0.04 (15)	-0.24 (21)	0.23 (14)	-0.04 (67)	-0.12 (29)	-0.12 (38)	-0.09 (27)	-0.04 (40)	0.17 (10)	-0.45 (15)	-0.11 (21)	0.06 (14)	
	D	-0.12 (65)	-0.33 (28)	-0.09 (37)	-0.06 (37)	-0.2 (38)	-0.05 (10)	-0.12 (15)	0.01 (20)	-0.67* (13)	0.02 (65)	0.01 (28)	-0.08 (37)	-0.15 (27)	-0.1 (38)	-0.17 (10)	0.26 (15)	0.04 (20)	-0.29* (13)		
	I	0.23 (65)	-0.02 (28)	0.4* (37)	0.11 (27)	0.36* (38)	-0.15 (10)	-0.02 (15)	0.52* (20)	-0.16 (13)	0.26* (65)	0.29 (28)	0.28* (37)	0.15 (27)	0.37* (38)	-0.51 (10)	0.33 (15)	0.57* (20)	0.21 (13)		
	S	-0.03 (67)	0.16 (29)	-0.26 (38)	0.07 (27)	-0.11 (40)	-0.07 (10)	0.12 (15)	-0.31 (21)	0.21 (14)	-0.08 (67)	-0.16 (29)	-0.14 (38)	-0.05 (27)	-0.11 (40)	0.02 (10)	-0.33 (15)	-0.18 (21)	-0.06 (14)		
	SM	S	-0.07 (64)	-0.41* (28)	0.02 (36)	-0.29 (26)	0.08 (38)	-0.19 (10)	-0.62* (15)	0.17 (20)	-0.14 (13)	-0.04 (64)	-0.14* (28)	-0.06 (36)	-0.24 (26)	0.06 (38)	-0.4 (10)	-0.12* (15)	0.17 (20)	-0.08 (13)	
Lesson	I	0.14 (64)	-0.17 (28)	0.3 (36)	0.24 (26)	0.15 (38)	0.27 (10)	0.08 (15)	0.33 (20)	-0.34 (13)	0.11 (64)	0.13 (28)	0.18 (36)	0.06 (26)	0.2 (38)	-0.22 (10)	0.25 (15)	0.44 (20)	0.12 (13)		
	D	-0.17 (57)	0.02 (29)	-0.49** (38)	0.08 (27)	-0.22 (40)	-0.46 (10)	-0.38 (13)	-0.48* (21)	-0.03 (14)	-0.15 (67)	-0.17 (28)	-0.41** (38)	-0.22 (27)	-0.12 (40)	-0.54 (10)	-0.39 (15)	-0.33* (21)	0.01 (14)		
	SNS	S	-0.11 (57)	-0.01 (25)	0.23 (32)	-0.09 (23)	0.29 (34)	0.08 (9)	-0.38 (13)	0.34 (18)	0.28 (12)	0.02 (57)	-0.13 (25)	0.07 (32)	-0.18 (23)	0.12 (34)	-0.36 (9)	-0.08 (13)	0.23 (18)		
	D	-0.01 (57)	-0.03 (25)	0.11 (32)	0.03 (23)	0.01 (34)	0.25 (9)	0.32 (13)	0.09 (18)	-0.25 (12)	0.0 (57)	-0.12 (25)	0.13 (32)	-0.08 (23)	0.07 (34)	-0.11 (9)	0.18 (13)	0.14 (18)	-0.24 (12)		
	I	-0.01 (57)	0.22 (29)	-0.19 (38)	0.04 (27)	-0.06 (40)	-0.0 (10)	0.12 (15)	-0.27 (21)	0.32 (14)	-0.05 (67)	-0.12 (29)	-0.07 (38)	-0.0 (27)	-0.1 (40)	0.09 (10)	-0.21 (15)	-0.17 (21)	-0.06 (14)		
	IM	S	-0.06 (64)	-0.29 (28)	0.02 (36)	-0.22 (26)	0.04 (38)	-0.0 (10)	-0.79** (15)	-0.03 (20)	0.22 (13)	-0.08 (64)	-0.08 (28)	-0.08 (36)	-0.3 (26)	0.01 (38)	-0.33 (10)	-0.33** (15)	0.02 (20)	0.01 (13)	
	D	0.29* (64)	-0.12 (28)	0.46** (36)	0.29 (26)	0.33* (38)	0.22 (10)	0.26 (15)	0.56** (20)	-0.33 (13)	0.23 (64)	0.17 (28)	0.3** (36)	0.06 (27)	0.35* (38)	-0.18 (10)	0.24 (15)	0.01** (20)	0.23 (13)		
	I	0.07 (67)	0.07 (29)	0.03 (38)	0.08 (27)	0.07 (40)	-0.14 (10)	-0.05 (15)	0.13 (21)	0.12 (14)	0.03 (67)	-0.07 (29)	0.06 (38)	0.09 (27)	-0.01 (40)	-0.05 (10)	-0.05 (15)	0.19 (21)	-0.17 (14)		
	Web	S	-0.18 (49)	-0.43* (23)	-0.15 (26)	-0.3 (20)	-0.1 (29)	-0.07 (7)	-0.54 (13)	-0.12 (16)	-0.26 (10)	0.00 (40)	-0.07* (23)	0.13 (26)	0.12 (20)	0.07 (20)	0.43 (7)	-0.07 (13)	0.1 (16)	-0.1 (10)	
	D	0.05 (49)	-0.17 (23)	0.19 (26)	-0.13 (20)	0.16 (29)	-0.5 (7)	-0.01 (13)	0.39 (16)	-0.39 (10)	0.08 (49)	0.21 (23)	-0.02 (26)	0.15 (20)	0.06 (29)	-0.49 (7)	0.43 (13)	0.1 (16)	-0.02 (10)		
Lesson	All	S	0.02 (67)	-0.06 (29)	0.1 (38)	-0.05 (27)	0.07 (40)	0.4 (10)	-0.18 (15)	-0.11 (21)	0.09 (14)	0.03 (67)	-0.26 (29)	0.24 (38)	-0.25 (27)	0.17 (40)	0.36 (10)	-0.62 (15)	-0.07 (21)	0.06 (14)	
	D	-0.11 (66)	-0.37 (29)	0.05 (37)	-0.14 (27)	-0.08 (39)	-0.01 (10)	-0.5 (15)	-0.01 (20)	-0.22 (14)	-0.08 (66)	-0.17 (29)	0.06 (37)	-0.25 (27)	0.06 (39)	-0.2 (10)	-0.41 (15)	0.16 (20)	0.07 (14)		
	I	0.31* (66)	0.0 (29)	-0.44** (37)	0.33 (27)	0.32* (39)	0.39 (10)	0.15 (15)	0.47* (20)	-0.26 (14)	0.41** (66)	0.42 (29)	0.41** (37)	0.42 (27)	0.41* (39)	0.06 (10)	0.64 (15)	0.65* (20)	0.14 (14)		
	S	-0.02 (67)	0.12 (29)	-0.02 (38)	-0.01 (27)	-0.03 (40)	0.19 (10)	0.21 (15)	-0.24 (21)	0.06 (14)	-0.01 (67)	-0.3 (29)	0.17 (38)	-0.17 (27)	0.07 (40)	-0.27 (10)	-0.49 (15)	-0.15 (21)	-0.14 (14)		
	SM	S	-0.21 (65)	-0.26 (29)	-0.15 (36)	-0.47* (26)	-0.11 (39)	-0.38 (9)	-0.45 (15)	-0.12 (20)	-0.07 (14)	-0.11 (65)	0.01 (29)	-0.11 (36)	-0.51* (26)	0.05 (39)	-0.56 (9)	-0.35 (15)	-0.01 (20)	0.31 (14)	
	D	0.16 (65)	-0.13 (29)	0.24 (36)	0.28 (26)	0.16 (39)	0.59 (9)	0.23 (20)	-0.24 (14)	0.2 (65)	0.11 (29)	0.29 (36)	-0.11 (26)	0.31 (39)	-0.36 (9)	0.0 (15)	0.44 (20)	0.22 (14)	0.22 (14)		
	SNS	S	-0.24 (57)	-0.0 (29)	-0.34* (38)	-0.16 (27)	-0.3 (40)	-0.33 (10)	0.02 (15)	-0.37 (21)	-0.09 (14)	-0.21 (67)	-0.21 (29)	-0.2* (38)	-0.46 (27)	-0.08 (40)	-0.3 (10)	-0.55 (15)	-0.23 (21)	0.43 (14)	
	D	-0.24 (57)	-0.45* (26)	-0.11 (31)	-0.55** (22)	-0.08 (35)	-0.38 (8)	-0.81** (12)	-0.03 (17)	-0.13 (57)	-0.15* (26)	-0.2 (31)	-0.39** (22)	-0.01 (35)	-0.52 (8)	-0.45** (12)	-0.13 (17)	0.01 (14)	0.01 (14)		
	I	0.07 (57)	-0.08 (26)	0.21 (31)	0.2 (22)	-0.02 (35)	0.08 (8)	0.21 (12)	0.01 (17)	-0.21 (14)	0.05 (57)	0.09 (26)	0.08 (31)	-0.13 (22)	0.2 (35)	-0.07 (8)	-0.17 (12)	0.1 (17)	0.31 (14)		
	IM	S	0.08 (67)	0.13 (29)	0.1 (38)	0.07 (27)	0.08 (40)	0.38 (10)	0.2 (15)	-0.1 (21)	0.12 (14)	0.05 (67)	-0.27 (29)	0.25 (38)	0.01 (27)	0.07 (40)	0.45 (10)	-0.26 (15)	-0.08 (21)	-0.28 (14)	
Web	D	-0.05 (65)	0.02 (29)	-0.04 (36)	-0.2 (26)	-0.01 (39)	0.04 (9)	-0.42 (15)	-0.08 (20)	0.4 (14)	-0.03 (65)	0.03 (29)	-0.01 (36)	-0.29 (26)	0.05 (39)	-0.3 (9)	-0.23 (15)	0.02 (20)	0.26 (14)		
	I	0.14 (65)	-0.11 (29)	0.23 (36)	0.22 (26)	0.15 (39)	0.5 (9)	-0.04 (15)	0.021 (20)	-0.17 (14)	0.18 (65)	0.08 (29)	0.27 (36)	-0.14 (26)	0.29 (39)	-0.4 (9)	0.01 (15)	0.43 (20)	0.14 (14)		
	S	0.09 (67)	0.11 (29)	0.12 (38)	0.04 (27)	-0.18 (30)	0.04 (10)	0.33 (15)	0.08 (21)	-0.07 (14)	-0.15 (67)	-0.01 (29)	0.27 (38)	0.05 (27)	0.22 (40)	0.13 (10)	0.13 (15)	0.1 (21)	-0.1 (14)		
	I	-0.15 (51)	-0.32 (22)	-0.03 (29)	-0.09 (21)	-0.18 (30)	0.34 (7)	-0.5 (12)	-0.32 (15)	-0.28 (10)	-0.19 (51)	-0.37 (29)	-0.06 (29)	-0.34 (21)	-0.14 (30)	-0.38 (7)	-0.25 (12)	-0.13 (15)	-0.48 (10)		

Notes: *p < .05, **p < .01, ***p < .001; Hum.=Humanities; Sci.=Scientific; F=Female; G=Gender; (N)=N of students; the gradient of color represents the result significance.

apps are checked more frequently and for longer periods of time while studying than during lessons (higher values of \bar{S} and \bar{D} for SM and each app type). Notice that in the case of \bar{D} of SNS and Web the values are nonetheless very close, unlike IM, with 49.86, SD 30.57 for studying vs 36.65, SD 25.74 for attending lessons. Secondly, while \bar{I} is lower during studying in terms of SM (121.69, SD 97.38), its values for IM apps are almost equal: for study, the mean is 140.30 seconds (SD 127.88) and for lesson it is 144.80 seconds (SD 200.07). Overall, these findings suggest the following:

- On average, students check SM apps more frequently and for longer periods while studying than attending lessons (higher \bar{S} and \bar{D}), but while in class these sessions are more done in a longer window of time (higher \bar{I}).
- Within SM apps for both studying and attending lessons, IM apps are the most checked but with the longest window of time in between sessions, while SNS apps are the ones with the highest duration of usage.

5.3. Social media usage vs GPA and CFU

Table 3 shows how \bar{S} , \bar{D} and \bar{I} are correlated to students' CFU and GPA by using Pearson's correlation.

In Table 3 the darker the color of the cells whose parameters, considering columns and rows, obtain a significant value with respect to the correlation coefficient, the higher the value significance (i.e., higher p value). Rows represent \bar{S} , \bar{D} and \bar{I} for the combination of application type and activities from the Section 5. Columns represent the sociodemographic variables considered and the academic performance indexes, GPA and CFU. The socio-demographics are gender, faculties (distinguishing between scientific and humanities), and the combination of the two, i.e., male and female students from either faculty.

We expect a negative correlation in an increase of \bar{S} and \bar{D} , since they would imply more smartphone usage and hence less time dedicated to academic activities. Conversely, we expect \bar{I} to be positively correlated with academic activity since it would indicate less time dedicated to smartphones.

5.3.1. Significant values of social media usage

Table 4a, Table 4b and Table 4c summarize the occurrence of significant values for \bar{S} , \bar{D} , and \bar{I} . Columns indicate the number of significant values, divided according to their p value, and their total amount, while rows represent the type of activity (general, studying or attending lessons), the type of apps considered (all apps, SM apps as a whole, SNS, IM, and Web), their respective parameters, and their sum accounting for both the number of values and their significance.

Table 4a shows that during general activities \bar{S} and \bar{D} have a relatively close amount of significant correlations (9 and 6, respectively), while \bar{I} has only 2. Moreover, \bar{S} of SNS is especially significant, reaching 7 values (4 with $p < .01$).

If we look at the same values for studying and attending lessons, Table 4b and Table 4c respectively, studying provides more occurrences than attending lessons (28 vs 21), but with similar occurrences of values per significance.

Table 4: Number of significant value occurrences from our variables in:

(a) General activities					(b) Studying					(c) Attending lessons								
		$p < .05$	$p < .01$	$p < .001$	Total			$p < .05$	$p < .01$	$p < .001$	Total			$p < .05$	$p < .01$	$p < .001$	Total	
General	All	S	0	0	0	0	All	S	0	0	0	0	All	S	0	0	0	0
		D	0	0	0	0		D	2	0	0	2		D	0	0	0	0
		I	2	0	0	2		I	7	0	0	7		I	5	2	1	8
		Total	2	0	0	2		Total	9	0	0	9		Total	5	2	1	8
	SM	S	2	0	0	2	SM	S	0	0	0	0	SM	S	0	0	0	0
		D	0	0	0	0		D	4	0	0	4		D	2	0	0	2
		I	0	0	0	0		I	0	0	0	0		I	0	0	0	0
		Total	2	0	0	2		Total	4	0	0	4		Total	2	0	0	2
	SNS	S	3	4	0	7	SNS	S	2	2	0	4	SNS	S	2	0	0	2
		D	0	0	0	0		D	0	0	0	0		D	6	0	0	6
		I	0	0	0	0		I	0	0	0	0		I	0	0	0	0
		Total	3	4	0	7		Total	2	2	0	4		Total	8	0	0	8
	IM	S	0	0	0	0	IM	S	0	0	0	0	IM	S	0	0	0	0
		D	0	2	0	0		D	0	0	2	2		D	0	0	0	0
		I	0	0	0	0		I	3	4	0	7		I	0	0	0	0
		Total	0	2	0	2		Total	3	4	2	9		Total	0	0	0	0
	Web	S	0	0	0	0	Web	S	0	0	0	0	Web	S	0	0	0	0
		D	2	2	0	4		D	2	0	0	2		D	0	0	0	0
		I	0	0	0	0		I	0	0	0	0		I	3	0	0	3
		Total	2	2	0	4		Total	2	0	0	2		Total	3	0	0	3
	Sum	S	5	4	0	9	Sum	S	2	2	0	4	Sum	S	2	0	0	2
		D	2	4	0	6		D	8	0	2	10		D	8	0	0	8
		I	2	0	0	2		I	10	4	0	14		I	8	2	1	11
		Total	9	8	0	17		Total	20	6	2	28		Total	18	2	1	21

Moreover, \bar{I} is the parameter with the most occurrences of significant values for both activities, with a total of 25, followed by \bar{D} with 18 and finally \bar{S} , only 6. Within SM, IM provides the most significant values for studying, concentrated on \bar{I} ; however, there are no IM values for lessons, which means that IM provides no correlations in this case. On the other hand, SNS provide the most values for establishing correlations in lessons, especially for \bar{D} .

Overall, these findings suggest that our parameters for usage and social media plus the time diary answers for academic activities allow us to effectively underline different patterns of SM app influence. Moreover:

- While studying, the average duration of usage of IM apps (\bar{D} with negative p values) is the most harmful for academic performance; however, the longer students avoid them (\bar{I} with positive p values) the higher their performances.
- The average duration of usage (\bar{D} with negative p values) and the average occurrences of checking (\bar{S} with negative p values) SNS while attending lessons negatively affect students' academic performance

5.3.2. Significant values for CFU and GPA

Table 5 and Table 6 show the total occurrences of significant values between our variables and the CFU and GPA, i.e., 33 for both. Columns indicate the type of variable considered: all, faculty (humanities and scientific), gender (females and males), the combination of the two (females and males in scientific and

humanities faculties) and their sum. Rows represent the number of significant values, divided according to their p value, and their total amount.

On average, the influence of SM apps both on CFU and GPA appears to be stronger for scientific students than for students from humanities (7 vs 4), while gender differences seem to be less important and are almost equally distributed in our sample. In addition, distinguishing within each faculty suggests that being either a male student enrolled in a scientific faculty or being a female from humanities are the most “at risk” groups of a decrease of academic performance.

Table 5: Number of significant correlations for CFU

	CFU									
	All	Hum.	Sci.	F	M	Sci.\F	Hum.\F	Sci.\M	Hum.\M	Sum
$p < .05$	3	3	2	2	3	0	1	5	2	21
$p < .01$	0	1	5	1	1	0	1	1	0	10
$p < .001$	0	0	0	0	0	0	2	0	0	2
Tot	3	4	7	3	4	0	4	6	2	33

Table 6: Number of significant correlations for GPA

	GPA									
	All	Hum.	Sci.	F	M	Sci.\F	Hum.\F	Sci.\M	Hum.\M	Sum
$p < .05$	1	3	3	2	3	0	1	5	2	20
$p < .01$	1	1	4	1	1	0	1	1	0	10
$p < .001$	1	0	0	0	0	0	2	0	0	3
Tot	3	4	7	3	4	0	4	6	2	33

Table 5 shows that without considering any demographics, there is very little correlation between social media apps usage and CFU. There are three positive occurrences, i.e., \bar{S} of SNS usage in general ($-.26, p < 0.05$), \bar{I} of IM apps while studying ($0.29, p < 0.05$) and \bar{I} of all the apps during lessons ($0.28, p < 0.05$). Taking into account students’ field of study, while for humanities the \bar{D} parameter is related to a lower number of CFU, for scientific students, \bar{S} and \bar{I} of SM apps tends to be more associated with increased CFU. Considering gender, SM negatively affect CFU from females especially during lessons: \bar{D} of SM ($-0.47, p < 0.05$) and SNS ($-0.55, p < 0.01$) plus \bar{I} of browser apps ($0.45, p < 0.05$); this effect is even stronger for females in humanities, with \bar{D} of SM reaching -0.84 ($p < 0.001$). For males, the pattern is less clear but the parameter that has a stronger negative correlation on CFU is \bar{S} of SNS during

general activities ($-0.41, p < 0.01$).

Table 6 shows that, if we control for GPA without including demographics, we find the same trend of CFU results: \bar{I} of all apps while both studying ($0.26, p < 0.05$) and attending lessons ($0.40, p < 0.001$), and specifically \bar{I} of Web apps during lessons, are positively associated with their GPA. Taking into account students' field of study, app usage significantly affects GPA while studying, with stronger effects for scientific students than humanities. Moreover, scientific students' GPA increases if they have higher \bar{I} for all the apps ($0.28, p < 0.05$) and for IM apps ($0.30, p < 0.05$) and it decreases with higher level of \bar{S} for SNS apps ($-0.41, p < 0.01$) while studying. Once again, also for GPA, the negative influence of social media app usage for females occurs while attending lessons. Indeed, \bar{D} of social media apps in general ($-0.51, p < 0.05$) and of SNS in particular ($-0.33, p < 0.01$) affects females performance especially while they are in the classroom. Overall, these findings suggest that:

- There appear to be no major differences between males and female in terms of correlation of SM app usage and academic performance.
- Academic performance of scientific students is more affected by their SM usage than students from humanities. While this is an interesting finding, its causes are unclear and require further research.
- \bar{S} and \bar{D} are always correlated with lower performance both for GPA and for CFU while longer inactive periods (\bar{I}) are positively associated with them.

6. Conclusions and Limitations

In this paper, we proposed to overcome the current limitations of the state of the art in linking students' usage of social media on smartphones by coupling smartphones and time diaries, to then be able to match reports of time use with actual logs of SM apps. We proposed a method which aims to overcome the limits of both types of data (i.e., time diary answers and sensor data) in order to improve the informative power of our results. Specifically, based on the sample from the SmartUnitn project, we could corroborate the finding of sociological literature by using three parameters that pinpointed behavioral patterns that could either hurt academic performance, e.g., constantly message while studying or staying on SNS while in class, or improve it, e.g., limiting IM usage. Overall, our results confirm our hypothesis that social media apps usage during academic activities (in terms of sessions and duration) is informative with respect to their negative association with students' academic performance. Indeed, it is more so than considering their general use without activity distinction, in addition to their faculties. In particular, the parameters of the use of social media apps show a similar association both for CFU and GPA measures but the coefficients are bigger for CFU. This means that the effect of the use of social media apps is stronger on the progress of students' career than on the quality of their study. Moreover, the results show that the inactivity during studying or attending

lessons affects more positively the academic performance of scientific students than humanities students. Finally, by taking into account both gender and department variables, the groups that show the worst performance are females in humanities in comparison of males in humanities and males in scientific fields than females, especially when considering studying. This last evidence could be possibly due to the size of the sample of females in scientific fields, which we will confirm on future works. These results would be impossible to know without the integration of both methods of data collection.

Our results highlighted the unlikeliness of students at high risk of smart-phone addiction of achieving distinctive academic performance especially when we observe the use of social media apps during studying or lessons attending activities. It can distract students from academic success with possible repercussions in terms of the productivity level of the society. Administrators and academic staff should be aware of how their students are using technology, also by taking into account its detrimental effect on their academic performance, and they should sensitize students to a wise use of smartphone especially during those activities strictly related to their academic performance. Open discussions or tutoring services may help them learn better strategies for managing their time and their academic workload.

Nonetheless, there two main limitations in our work. The first one is the relatively small window of time considered, i.e., two weeks, compared to other studies in computational social sciences, e.g., 10 weeks in SmartGPA (Wang et al., 2015) and almost one year in the Copenhagen Networks Study Karpinski et al. (2013). However, notice that one week of time diaries is considerably more than the usual amount of days recorded in sociology, which is usually limited to two days (one weekday and one weekend) (Romano, 2008), and thus allowed us a bigger time window to extract patterns from. The second one is the number of students in our sample. While it is considerably smaller than other studies in sociology, e.g., 263 students in (Rosen et al., 2013) and 1839 students in (Junco, 2012), our sample is still larger than other works in the area of computational social sciences, e.g., 48 students in SmartGPA (Wang et al., 2015) and 35 students in (Lee et al., 2017). Although we are aware of the possible limitations of this study in terms of sample and window of time covered, they will be addressed in the next iteration of SmartUnitn to be carried out in March of 2018, by also detailing more the type of students' faculty, given how relevant it is in light of our results.

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