



**Research & Vehicle Technology**  
**“Infotainment Systems Product Development”**

**Feature – Transport Protocol**

**APIM Infotainment Subsystem Part Specific  
Specification (SPSS)**

Version 1.20

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Version Date: December 4, 2019

**FORD CONFIDENTIAL**



## Revision History

Date	Version	Notes
May 31, 2013	1.0	Initial Release
October 17, 2013	1.1	
		TP-GFEA-295336-2-Transport Protocol asimukhi: added new signal ID 0x8D RadioText_St to support 128 characters on DAB.
		TP-PHY-GTPC-138122-6-AUDIO - RDISP asimukhi: added signals GetDABPresetInfo_Rsp; GetDABStationList_Rsp; EnsembleName2_St; RadioText2_St; GetDABEnsembleName_Rsp; to fulfill the DAB-improvements.
		TP-PHY-GTPC-160781-2-MediaPlayerServer - MediaPlayerClient asimukhi: added signal GetDABPresetInfo_Rsp to fulfill the DAB-improvements.
		TP-LOG-GTPC-296321-1-SID-8D-RadioText2_St asimukhi: added support for up to 128 characters
December 4, 2013	1.2	
		TP-GREQ-138092-7-Signal Utilization sorris1: Added MobileCom_Service2 for Embedded Modem
		TP-PHY-GTPC-223473-3-TCU - APIM sorris1: Added SID 90
		TP-LOG-GTPC-305875-1-SID-90-EmergencyCallText_St sorris1: New Requirement
July 18, 2014	1.3	
		TP-FRD-REQ-023115/B-Transport Protocol (TcSE ROIN-295336-2) rpaquet2 added new channels for APIM to AHUD and APIM to Rear EFP, added new Tp signal UpcomingStreetName_St
		TP-REQ-015128/A-Signal Utilization (TcSE ROIN-138092-7) sorris1: Added MobileCom_Service2 for Embedded Modem
		STR-070474/B-Signal/Channel Mapping Tables (TcSE ROIN-295338) rpaquet2 - Added new channels from APIM to AHUD/Rear EFP
		TP-PHY-TPP-REQ-023132/A-TCU - APIM (TcSE ROIN-223473-3) sorris1: Added SID 90
		TP-PHY-TPP-REQ-092284/A-NavRepServer - NavRepClient2 new channel for APIM to AHUD
		TP-PHY-TPP-REQ-092285/A-NavRepClient2 - NavRepServer New channel from AHUD to APIM
		TP-PHY-TPP-REQ-092286/A-MediaPlayerServer - MediaPlayerClient2 new channel for APIM to AHUD
		TP-PHY-TPP-REQ-092287/A-MediaPlayerClient2 - MediaPlayerServer New channel for AHUD to APIM
		TP-PHY-TPP-REQ-092288/A-PHONE - RDISP2 New channel for APIM to AHUD
		TP-PHY-TPP-REQ-092289/A-RDISP2 - PHONE new channel for AHUD to APIM
		TP-PHY-TPP-REQ-092294/A-MediaPlayerServer - MediaPlayerClient3 new channel for APIM to Rear EFP
		TP-PHY-TPP-REQ-092295/A-MediaPlayerClient3 - MediaPlayerServer New channel for Rear EFP to APIM
		STR-070475/B-Signal Descriptions (TcSE ROIN-295339) rpaquet2 - Added UpcomingStreetName_St
		TP-LOG-TPL-REQ-092298/A-SID-91-UpcomingStreetName_St New Requirement
April 6, 2015	1.4	
		TP-PHY-TPP-REQ-023116/B-AUDIO - RDISP (TcSE ROIN-138122-6)+ asimukhi: Message IDs 8A, 8B, 8C, 8E have been removed from the channel due to no need to be implemented.
		TP-PHY-TPP-REQ-023116/C-AUDIO - RDISP (TcSE ROIN-138122-6)+ sberg15: added 0x76 LBP1_ItemInfo_Rsp and 0x76 MediaInformation_St to the channel AUDIO-RDISP
		TP-PHY-TPP-REQ-023116/D-AUDIO - RDISP (TcSE ROIN-138122-6) sberg15: added DynamicLabelPlus_St and JournalineTxtMsg_St signals for DAB
		TP-PHY-TPP-REQ-023124/B-NavRepServer - NavRepClient (TcSE ROIN-160780-1) sberg15: added 0x76 LBP1_ItemInfo_Rsp to the channel NavRepserver-NavRepClient
		TP-PHY-TPP-REQ-023125/B-MediaPlayerServer - MediaPlayerClient (TcSE ROIN-160781-2) asimukhi: Message ID 8A have been removed from the channel due to no need to be implemented.
		TP-PHY-TPP-REQ-023126/B-PHONE - MC (TcSE ROIN-160782-3) sberg15: added 0x76 LBP1_ItemInfo_Rsp to the channel Phone-MC.



			TP-PHY-TPP-REQ-023135/B-CD - RDISP (TcSE ROIN-206152-1)	sberg15: added 0x76 LBP1_ItemInfo_Rsp and 0x79 MediaInformation_St to the channel CD-MC
			TP-LOG-TPL-REQ-023173/B-SID-77-Destination_Info_St (TcSE ROIN-160691-3)	rpaquet2 - Added vector information back into the vector section of this TP method.
October 7, 2015	1.5			
			TP-PHY-TPP-REQ-023117/B-SDARS - RDISP (TcSE ROIN-147073-4)	rpaquet2 - Added 0x76 to the list.
			TP-PHY-TPP-REQ-013860/B-TMCServer - TMCCClient (TcSE ROIN-159708-3)	sberg15: added signal ID 0x99 TrafficServiceProvider_St
			TP-PHY-TPP-REQ-023128/B-TMCClient - TMCServer (TcSE ROIN-178758-2)	sberg15: added signal ID 0x9A TrafficGetServiceProvider_Rq
			TP-PHY-TPP-REQ-023131/B-APIM - TCU (TcSE ROIN-223472-2)	rpaquet2 - Added 0x94.
			TP-PHY-TPP-REQ-023132/B-TCU - APIM (TcSE ROIN-223473-3)	rpaquet2 - Added 0x95 through 0x98 for Wifi Hotspot feature.
			STR-070475/C-Signal Descriptions (TcSE ROIN-295339)+	MBORREL4: Added Signal ID's 0x94-0x98
			STR-070475/D-Signal Descriptions (TcSE ROIN-295339)	sberg15: added signal IDs 0c99 and 0x9A for traffic services tuner.
			TP-LOG-TPL-REQ-023181/B-SID-82-ChargeProfileList_Rq (TcSE ROIN-223468-1)	wstephe1: Additional instructional notes for RspCode = MODIFY on Byte 5: NumberOfItems and Byte 6: StartIndex for clarification
			TP-LOG-TPL-REQ-166128/A-SID-94-WifiInfo_Rq	rpaquet2 - Added new for Wifi Hotspot feature.
			TP-LOG-TPL-REQ-166129/A-SID-95-WifiInfo_Rsp	rpaquet2 - Added new for Wifi Hotspot feature.
			TP-LOG-TPL-REQ-166130/A-SID-96-CarrierInfo_Rsp	rpaquet2 - Added new for Wifi Hotspot feature.
			TP-LOG-TPL-REQ-166131/A-SID-97-DataUsage_Rsp+	rpaquet2 - Added new for Wifi Hotspot feature.
			TP-LOG-TPL-REQ-166131/B-SID-97-DataUsage_Rsp	MBORREL4: Updated description for DataUsed & DataLeft. Added new parameters TotalData, DataUsedPercent, and DataUnits. Added Notes where applicable to explain Data values are to be in steps of 0.1 units
			TP-LOG-TPL-REQ-166132/A-SID-98-DeviceList_Rsp+	rpaquet2 - Added new for Wifi Hotspot feature.
			TP-LOG-TPL-REQ-166132/B-SID-98-DeviceList_Rsp	MBORREL4: Updated to remove BlackList encoding
December 18, 2015	1.6			
			TP-PHY-TPP-REQ-023118/B-RDISP - SDARS (TcSE ROIN-147074-2)	rpaquet2 - Added 0x6C to this channel as APIM will send when X40 SDARS is available.
			TP-PHY-TPP-REQ-023125/C-MediaPlayerServer - MediaPlayerClient (TcSE ROIN-160781-2)	rpaquet2 - Added 0x67, 0x68, 0x6C and 0x6F for X40 SDARS data coming from APIM now.
			TP-PHY-TPP-REQ-023132/C-TCU - APIM (TcSE ROIN-223473-3)	Added signalID (0xCF/FF) to channel TCU-APIM.
			TP-PHY-TPP-REQ-092286/B-MediaPlayerServer - MediaPlayerClient2	rpaquet2 - Added 0x67, 0x6C and 0x6F for new X40 SDARS data now coming from the APIM
			TP-PHY-TPP-REQ-092294/B-MediaPlayerServer - MediaPlayerClient3	rpaquet2 - Added 0x67, 0x68, 0x6C and 0x6F to this channel for X40 signals sent from APIM.
			STR-070475/E-Signal Descriptions (TcSE ROIN-295339)	Added logical signal (0xCF/FF) for megaTP (TP-on-TP) handling
			TP-LOG-TPL-REQ-023169/B-SID-76-LBP1_ItemInfo_Rsp (TcSE ROIN-159709-6)	sberg15: Updated utilization byte to show the utilization for different features like Phone, Media Player, navigation etc.
			TP-LOG-TPL-REQ-023181/B-SID-82-ChargeProfileList_Rq (TcSE ROIN-223468-1)	wstephe1: Additional instructional notes for RspCode = MODIFY on Byte 5: NumberOfItems and Byte 6: StartIndex for clarification
			TP-LOG-TPL-REQ-166130/B-SID-96-CarrierInfo_Rsp+	MBORREL4: Removed MSISDN and updated signal to include two phone numbers (Ford & Lincoln). Updated data size as well.
			TP-LOG-TPL-REQ-166130/C-SID-96-CarrierInfo_Rsp	MBORREL4: Updated to include Ford and Lincoln Landing URLs
			TP-LOG-TPL-REQ-166131/B-SID-97-DataUsage_Rsp	MBORREL4: Updated all parameters to now include CounterHour/Minute/Second, PlanType, ExpiryRenewal Date/Month/Day/Year/Hour/Minute/Second, DataUsed & TotalData (to 2 decimal places), OverageFlag, DataPlanStatus. Added Invalid values to DataUsedUnits, TotalDataUnits, and OverageFlag
			TP-LOG-TPL-REQ-201616/A-SID-CF-megaTP_ConsecutivePackage	
			TP-LOG-TPL-REQ-201617/A-SID-FF-megaTP_FirstPackage	
March 18, 2016	1.7			
			TP-REQ-015128/B-Signal Utilization (TcSE ROIN-138092-7)	kfent1: utilization 73 changed from TMC to Traffic Data



TP-REQ-015129/B-Character Coding Flag (TcSE ROIN-138093-3)	tklein26: Renamed / refined "Coding Table III". Existing description unclear. Extended description with RawData. Added examples for RawData like TPEG traffic.
TP-PHY-TPP-REQ-023117/C-SDARS - RDISP (TcSE ROIN-147073-4)	rpaquet2 - Added A2 to this channel for X40
TP-PHY-TPP-REQ-023118/C-RDISP - SDARS (TcSE ROIN-147074-2)	rpaquet2 - Added 0xA1 for SDARS X40.
TP-PHY-TPP-REQ-023124/C-NavRepServer - NavRepClient (TcSE ROIN-160780-1)	rpaquet2 - Removed 0x76 LBP1_ItemInfo_Rsp from channel.
TP-PHY-TPP-REQ-023126/C-PHONE - MC (TcSE ROIN-160782-3)	rpaquet2 - Removed 0x76 LBP1_ItemInfo_Rsp from this channel.
TP-PHY-TPP-REQ-023131/C-APIM - TCU (TcSE ROIN-223472-2)	tklein26: Navigation interfaces added to support online traffic feature
TP-PHY-TPP-REQ-023132/D-TCU - APIM (TcSE ROIN-223473-3)	kfent1: moved Signals CF/FF to dedicated Physical Channel MBORREL4: Added TP for 9B - WifiHotspotMAC_Rsp
TP-PHY-TPP-REQ-207117/A-TRAFFIC - RDISP	tklein26: Initial Revision
TP-PHY-TPP-REQ-207118/A-RDISP - TRAFFIC	tklein26: Initial Revision
TP-PHY-TPP-REQ-207115/A-OPTIN - RDISP	tklein26: Initial Revision. Channel for opt-in interfaces e. g. from TCU to APIM/CHR
TP-PHY-TPP-REQ-207116/A-RDISP - OPTIN	tklein26: Initial Revision. Channel for opt-in interfaces e. g. from APIM/CHR to TCU
STR-070475/F-Signal Descriptions (TcSE ROIN-295339)	rpaquet2 - Added A1 and A2 for SDARS x40. MBORREL4: Added REQ-195173
TP-LOG-TPL-REQ-166129/B-SID-95-WifiInfo_Rsp	MBORREL4: Updated Byte 5 range
TP-LOG-TPL-REQ-166130/C-SID-96-CarrierInfo_Rsp	MBORREL4: Updated to include Ford and Lincoln Landing URLs. Updated Byte 4 range
TP-LOG-TPL-REQ-166131/C-SID-97-DataUsage_Rsp	MBORREL4: Updated Data Size. Added UserID.
TP-LOG-TPL-REQ-166132/C-SID-98-DeviceList_Rsp	MBORREL4: Updated to reflect DeviceName change from 17 to 19 characters. Updated ListSize from 20 to 31. Updated Byte 7 range
TP-LOG-TPL-REQ-207066/A-SID-9C-CCOISynchronizationSession_Rq	tklein26: Initial revision
TP-LOG-TPL-REQ-207067/A-SID-9D-CCOISynchronizationSettings_Rsp	tklein26: Initial revision
TP-LOG-TPL-REQ-207068/A-SID-9E-CCOISynchronizationAuthorizedUsers_Rsp	tklein26: Initial revision
TP-LOG-TPL-REQ-207069/A-SID-9F-CCOISynchronizationSummaryReport	tklein26: Initial revision
TP-LOG-TPL-REQ-207070/A-SID-A0-CCOISettingsUpdate_Rq	tklein26: Initial revision
TP-LOG-TPL-REQ-207875/A-SID-A1-SDARS_ChannelList_Rsp	rpaquet2 - New Tp method for SDARS x40.
TP-LOG-TPL-REQ-208270/A-SID-A2-SDARS_ChannelList_Rq	rpaquet2 - New Tp method for SDARS x40.
TP-LOG-TPL-REQ-211456/A-SID-A5-CCOIUserPrompt_Rq	tklein26: Initial revision
TP-LOG-TPL-REQ-211457/A-SID-A6-CCOIUserPrompt_Rsp	tklein26: Initial revision

April 29, 2016

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TP-REQ-015128/C-Signal Utilization (TcSE ROIN-138092-7)+	mwarsit1: Adding Projection_Mode as Signal utilization
TP-REQ-015128/D-Signal Utilization (TcSE ROIN-138092-7)	tklein26: Updated utilization, extend description: Embedded Modem; OnlineTraffic
TP-PHY-TPP-REQ-023124/D-NavRepServer - NavRepClient (TcSE ROIN-160780-1)	mwarsit1: Added signal 0xA8: ProjMdeNavigationRepeater_St
TP-PHY-TPP-REQ-023125/D-MediaPlayerServer - MediaPlayerClient (TcSE ROIN-160781-2)	mwarsit1: Adding signal 0xA9: ProjMdeMediaPlayerRepeater_St
TP-PHY-TPP-REQ-023126/D-PHONE - MC (TcSE ROIN-160782-3)	mwarsit1: Adding signal 0xA7: ActiveProjectionMode_St and 0xAA: ProjMdePhoneRepeater_St
TP-PHY-TPP-REQ-092284/B-NavRepServer - NavRepClient2	mwarsit1: Added signal 0xA8: ProjMdeNavigationRepeater_St
TP-PHY-TPP-REQ-092288/B-PHONE - RDISP2	mwarsit1: Added signals 0xA7: ActiveProjectionMode_St and 0xAA: ProjMdePhoneRepeater_St
TP-PHY-TPP-REQ-207118/B-RDISP - TRAFFIC	kfent1: added megaTP_PackageRetransmission_Rq
TP-PHY-TPP-REQ-207116/B-RDISP - OPTIN	kfent1: added megaTP_PackageRetransmission_Rq
TP-LOG-TPL-REQ-166131/D-SID-97-DataUsage_Rsp	MBORREL4: Corrected order of DataUsedUnits and TotalDataUsedUnits to KB, MB, GB



TP-LOG-TPL-REQ-207066/B-SID-9C-CCOISynchronizationSession_Rq	kfent1: added Timestamp formats
TP-LOG-TPL-REQ-207067/B-SID-9D-CCOISynchronizationSettings_Rsp	kfent1: updated per MD
TP-LOG-TPL-REQ-207068/B-SID-9E-CCOISynchronizationAuthorizedUsers_Rsp	kfent1: updated per MD
TP-LOG-TPL-REQ-207069/B-SID-9F-CCOISynchronizationSummaryReport	kfent1: added Timestamp formats
TP-LOG-TPL-REQ-207070/B-SID-A0-CCOISettingsUpdate_Rq	kfent1: added Timestamp formats
TP-LOG-TPL-REQ-209648/B-SID-A3-MapVersionNumber_St	kfent1: updated description according to MD
TP-LOG-TPL-REQ-214832/A-SID-AB-megaTP_PackageRetransmission_Rq	kfent1: Initial revision

September 21, 2016

1.9

TP-FRD-REQ-023115/C-Transport Protocol (TcSE ROIN-295336-2)	mwarsit1: Added signals TP-LOG-TPL-REQ-214374/A-SID-A7-ActiveProjectionMode_St, TP-LOG-TPL-REQ-214375/A-SID-A8-ProjMdeNavigationRepeater_St, TP-LOG-TPL-REQ-214376/A-SID-A9-ProjMdeMediaPlayerRepeater_St, TP-LOG-TPL-REQ-214377/A-SID-AA-ProjMdePhoneRepeater_St for Projection Mode Infotainment Repeater.
TP-REQ-015128/E-Signal Utilization (TcSE ROIN-138092-7)	sberg15: Updated wording of utilization value 0x01 Radio_Service1 to state that this is also valid for DAB and SDARS
TP-PHY-TPP-REQ-023124/E-NavRepServer - NavRepClient (TcSE ROIN-160780-1)	rpaquet2 - Added StreetName2_St and CurrentStreetName2_St to allow for 0 characters.
TP-PHY-TPP-REQ-092284/C-NavRepServer - NavRepClient2	sberg15: Added new signals 0xAC StreetName2_St and 0xAD CurrentStreetName2_St to the physical channel.
STR-070475/H-Signal Descriptions (TcSE ROIN-295339)	mwarsit1: Added signals TP-LOG-TPL-REQ-214374/A-SID-A7-ActiveProjectionMode_St, TP-LOG-TPL-REQ-214375/A-SID-A8-ProjMdeNavigationRepeater_St, TP-LOG-TPL-REQ-214376/A-SID-A9-ProjMdeMediaPlayerRepeater_St, TP-LOG-TPL-REQ-214377/A-SID-AA-ProjMdePhoneRepeater_St for Projection Mode Infotainment Repeater.
TP-LOG-TPL-REQ-023169/C-SID-76-LBP1_ItemInfo_Rsp (TcSE ROIN-159709-6)	sberg15: Updated wording of utilization value 0x01 Radio_Service1 to state that this is also valid for DAB and SDARS

November 7, 2016

1.10

TP-PHY-TPP-REQ-023125/E-MediaPlayerServer - MediaPlayerClient (TcSE ROIN-160781-2)	mwarsit1 - Adding B3-MediaInformation2_St signal.
TP-PHY-TPP-REQ-023126/E-PHONE - MC (TcSE ROIN-160782-3)	Sberg15 - Added signal BTCallerIdentification2_St to the channel description
TP-PHY-TPP-REQ-092286/C-MediaPlayerServer - MediaPlayerClient2	mwarsit1 - Adding B3-MediaInformation2_St signal.
TP-PHY-TPP-REQ-092288/C-PHONE - RDISP2	Sberg15 - Added signal BTCallerIdentification2_St to the channel description
TP-PHY-TPP-REQ-092294/C-MediaPlayerServer - MediaPlayerClient3	mwarsit1 - Adding B3-MediaInformation2_St signal.
STR-070475/I-Signal Descriptions (TcSE ROIN-295339)	rpaquet2 - Added signal ID's AC and AD. mwarsit1 - Added signal IDs B3. sberg15 - Added signal ID 0xB2.
TP-LOG-TPL-REQ-207066/C-SID-9C-CCOISynchronizationSession_Rq	ABARTHE3: Corrected ranges for day of month (up to 31), hours, and minutes (up to 59) in both timestamps
TP-LOG-TPL-REQ-207067/C-SID-9D-CCOISynchronizationSettings_Rsp	ABARTHE3: Corrected ranges for day of month (up to 31), hours, and minutes (up to 59) in both timestamps
TP-LOG-TPL-REQ-207069/C-SID-9F-CCOISynchronizationSummaryReport	ABARTHE3: Corrected ranges for day of month (up to 31), hours, and minutes (up to 59) in both timestamps
TP-LOG-TPL-REQ-207070/C-SID-A0-CCOISettingsUpdate_Rq	ABARTHE3: Corrected ranges for day of month (up to 31), hours, and minutes (up to 59) in both timestamps
TP-LOG-TPL-REQ-214375/B-SID-A8-ProjMdeNavigationRepeater_St	mwarsit1 - Added new signals StreetName2_St, CurrentStreetName2_St and UpcomingStreetName2_St.
TP-LOG-TPL-REQ-214376/B-SID-A9-ProjMdeMediaPlayerRepeater_St	mwarsit1 - Added new signal MediaInformation2_St.
TP-LOG-TPL-REQ-214377/B-SID-AA-ProjMdePhoneRepeater_St	mwarsit1 - Added new signal BTCallerIdentification2_St.
TP-LOG-TPL-REQ-239745/A-SID-B3-MediaInformation2_St	mwarsit1 - New requirement to overcome 19 character limitation of existing MediaInformation_St signal.

December 22, 2016

1.11





	TP-PHY-TPP-REQ-092294/D-MediaPlayerServer - MediaPlayerClient3	rpaquet2 - Added 0x76 LBP Response to support source selection from the RACM.
	TP-LOG-TPL-REQ-023171/B-SID-0D-Initiate_BTCall_Rq (TcSE ROIN-138053-3)	sberg15: Removed comment "(Only if Parameter1 = Telephony Call)" from parameter "TelephoneNumber";
<b>February 7, 2017</b>	<b>1.12</b>	
	TP-FRD-REQ-023115/D-Transport Protocol (TcSE ROIN-295336-2)	sberg15: Added signal ID 0xB5 BTPhoneName_Rsp
	TP-PHY-TPP-REQ-023126/F-PHONE - MC (TcSE ROIN-160782-3)	sberg15: Added signal ID 0xB5 BTPhoneName_Rsp
	STR-070475/J-Signal Descriptions (TcSE ROIN-295339)	sberg15: Added signal ID 0xB5 BTPhoneName_Rsp
	TP-LOG-TPL-REQ-166128/B-SID-94-WifiInfo_Rq	MBORREL4: Corrected byte 5 range
	TP-LOG-TPL-REQ-166132/D-SID-98-DeviceList_Rsp	MBORREL4: Corrected the byte total for the array starting at byte 7.
<b>March 9, 2017</b>	<b>1.12.1</b>	
	TP-LOG-TPL-REQ-166131/F-SID-97-DataUsage_Rsp	MBORREL4: Corrected Byte 4, 10, and 12
<b>June 30, 2017</b>	<b>1.13</b>	
	STR-070474/D-Signal/Channel Mapping Tables (TcSE ROIN-295338)	rpaquet 2- Added BLEM to APIM and APIM to BLEM channels
	TP-PHY-TPP-REQ-023127/B-MC - PHONE (TcSE ROIN-160783-2)	sberg15: added signal 0xBB BTGetPhoneName_Rq to the physical channel
	TP-PHY-TPP-REQ-023131/E-APIM - TCU (TcSE ROIN-223472-2)+	Added Signal B6 Charge Profile Location_Rsp signal used to provide the charge location name once its added to APIM. The Signal Name is sent to the TCU and the TCU sends this over to the SDN server.
	TP-PHY-TPP-REQ-023132/F-TCU - APIM (TcSE ROIN-223473-3)	Added Signal B8 Charge Profile Location_Rsp2 signal used to provide the charge location name once its added on APP. The SDN server sends the Charge Location name to the TCU and then the TCU sends it to the APIM.
	TP-PHY-TPP-REQ-258574/A-BLEM - APIM	rpaquet2 - new
	TP-PHY-TPP-REQ-258575/A-APIM - BLEM	rpaquet2 - new
	STR-070475/K-Signal Descriptions (TcSE ROIN-295339)+	rpaquet2- Added 0xB9 and 0xBA
	STR-070475/L-Signal Descriptions (TcSE ROIN-295339)+	sberg15: added signal ID 0xBB BTGetPhoneName_Rq
	TP-LOG-TPL-REQ-207067/D-SID-9D-CCOISynchronizationSettings_Rsp	kfent1: Corrected overall Datalength kfent1: Corrected Length of array values (0x1: invalid and Max Length 0x17c)
	TP-LOG-TPL-REQ-201616/B-SID-CF-megaTP_ConsecutivePackage	kfent1: corrected bytes according to Tp-on-Tp SPSS
	TP-LOG-TPL-REQ-201617/B-SID-FF-megaTP_FirstPackage	kfent1: corrected bytes according to Tp-on-Tp SPSS
	TP-LOG-TPL-REQ-258519/A-SID-B9-BackupIgnition_Rq	New requirement
	TP-LOG-TPL-REQ-258522/A-SID-BA-BackupIgnition_Rsp	New requirement
	TP-LOG-TPL-REQ-263484/A-SID-BB-BTGetPhoneName_Rq	initial release
<b>August 24, 2017</b>	<b>1.14</b>	
	TP-FRD-REQ-023115/E-Transport Protocol (TcSE ROIN-295336-2)	sberg15: added 0xBD LHI_SpeedProfileTableUpdate_Rq and 0xBE LHI_SpeedProfileTableUpdate_Rsp to the channel and signal descriptions. Added LHN_Eventlno_St signal to signal description. Added channels RDISP - RDISP2 and RDISP2 - RDISP to the channel description.
	TP-REQ-015128/F-Signal Utilization (TcSE ROIN-138092-7)	sberg15: Added Utilization value 0x33 MobileCom_Service3 for Local Hazard Information;
	STR-070474/E-Signal/Channel Mapping Tables (TcSE ROIN-295338)	sberg15: added 0xBD LHI_SpeedProfileTableUpdate_Rq and 0xBE LHI_SpeedProfileTableUpdate_Rsp to the channel and signal descriptions. Added LHN_Eventlno_St signal to signal description. Added channels RDISP - RDISP2 and RDISP2 - RDISP to the channel description.



TP-PHY-TPP-REQ-023131/G-APIM - TCU (TcSE ROIN-223472-2)	Updated the Signal for sending Charge Location Names from APIM to TCU.
TP-LOG-TPL-REQ-258184/B-SID-B6-ChargeProfileLocation_Rsp	Added signal for sending Charge Location Names between APIM and TCU.
TP-PHY-TPP-REQ-023132/G-TCU - APIM (TcSE ROIN-223473-3)	sberg15: Added signal ID 0xBE LHI_SpeedProfileTableUpdate_Rsp for Local Hazard Information;
TP-PHY-TPP-REQ-023134/B-RDISP - MC (TcSE ROIN-205504-1)	sberg15: Added signal ID 0xBF LHN_EventInfo_St for Local Hazard Information;
STR-070475/N-Signal Descriptions (TcSE ROIN-295339)	sberg15: added 0xBD LHI_SpeedProfileTableUpdate_Rq and 0xBE LHI_SpeedProfileTableUpdate_Rsp to the channel and signal descriptions. Added LHN_EventInfo_St signal to signal description.
TP-LOG-TPL-REQ-207066/D-SID-9C-CCOISynchronizationSession_Rq	kfent1: corrected doubled byte 63 fixed overall data length
TP-LOG-TPL-REQ-207069/D-SID-9F-CCOISynchronizationSummaryReport	kfent1: corrected doubled byte 63 fixed overall data length
TP-LOG-TPL-REQ-258519/B-SID-B9-BackupIgnition_Rq	rpaquet2 - updated the notes section and the variable data section and Character Coding parameter.
TP-LOG-TPL-REQ-258522/B-SID-BA-BackupIgnition_Rsp+	rpaquet2 - updated the notes section and the variable data section and Character Coding parameter.
TP-LOG-TPL-REQ-258522/C-SID-BA-BackupIgnition_Rsp	rpaquet2 - update per feature owner
TP-LOG-TPL-REQ-258514/B-SID-B8-ChargeProfileLocation_Rsp2	Added signal to send Charge Locations between TCU and APIM.
TP-TPL-REQ-271635/A-SID-BD-LHI_SpeedProfileTableUpdate_Rq	sberg15: initial release
TP-TPL-REQ-271636/A-SID-BE-LHI_SpeedProfileTableUpdate_Rsp	sberg15: initial release
TP-TPL-REQ-271634/A-SID-BF-LHN_EventInfo_St	sberg15: initial release

November 8, 2017

1.15

TP-PHY-TPP-REQ-023131/H-APIM - TCU (TcSE ROIN-223472-2)+	rpaquet2- Removed the logical signal 0xB6 from underneath this requirement as it is located already in the logical signal definition area.
TP-PHY-TPP-REQ-023131/J-APIM - TCU (TcSE ROIN-223472-2)	fmunaser- Created TP signal sent by APIM to TCU for location name response.
TP-PHY-TPP-REQ-023132/J-TCU - APIM (TcSE ROIN-223473-3)	fmunaser- Created TP signal sent by TCU to APIM for location name request.
STR-070475/O-Signal Descriptions (TcSE ROIN-295339)	rpaquet2 - PaakESN_St was already added to the channel in previous release now adding the logical signal definition as it was missed
TP-LOG-TPL-REQ-207070/D-SID-A0-CCOISettingsUpdate_Rq	kfent1: renamed Length of Array to Number of Entities to clarify length.
TP-LOG-TPL-REQ-258522/D-SID-BA-BackupIgnition_Rsp	rpaquet2 - Updated notes per feature owner
TP-LOG-TPL-REQ-258184/E-SID-B6-ChargeProfileLocation_Rq	fmunaser- Created TP signal sent by TCU to APIM for location name request.
TP-LOG-TPL-REQ-258514/E-SID-B8-ChargeProfileLocation_Rsp	fmunaser- Created TP signal sent by APIM to TCU for location name Response.

January 22, 2018

1.16

STR-070474/F-Signal/Channel Mapping Tables (TcSE ROIN-295338)	rpaquet2 - Added APIM to ECG Channels
TP-PHY-TPP-REQ-023131/K-APIM - TCU (TcSE ROIN-223472-2)	rpaquet2 - Added HS3 and HS4 CAN Id
TP-PHY-TPP-REQ-023132/J-TCU - APIM (TcSE ROIN-223473-3)+	Created TP signal sent by TCU to APIM for location name request.
TP-PHY-TPP-REQ-023132/K-TCU - APIM (TcSE ROIN-223473-3)	rpaquet2 - Added HS3 and HS4 CAN Id
TP-PHY-TPP-REQ-258574/B-BLEM - APIM	rpaquet2 - Updated message name to match the database.
TP-PHY-TPP-REQ-258575/B-APIM - BLEM	rpaquet2 - Updated message name to match the database.
TP-PHY-TPP-REQ-291030/A-ECG - APIM	Created TP signal sent by TCU to APIM for location name request.
TP-LOG-TPL-REQ-258519/C-SID-B9-BackupIgnition_Rq	rpaquet2 - update Keypad code definition
TP-LOG-TPL-REQ-258184/E-SID-B6-ChargeProfileLocation_Rq	Created TP signal sent by TCU to APIM for location name request.
TP-LOG-TPL-REQ-258514/E-SID-B8-ChargeProfileLocation_Rsp	Created TP signal sent by APIM to TCU for location name Response.



		TP-TPL-REQ-271636/B-SID-BE-LHI_SpeedProfileTableUpdate_Rsp	ABARTHE3: Corrected record length to 13 bytes
		TP-LOG-TPL-REQ-241970/D-SID-B4-PaaKESN_St	rpaquet2 - Updated Signal ID to 0xB4 as it was incorrect copy
May 21, 2018	1.17		
	TP-FRD-REQ-023115/F-Transport Protocol (TcSE ROIN-295336-2)		sberg15: Removed channel RDISP -RDISP2 and RDISP2 - RDISP from the channel catalog. LHI signals are integrated in the NAV - RDISP2 and RDISP - MC channels.
	STR-070474/G-Signal/Channel Mapping Tables (TcSE ROIN-295338)		sberg15: Removed channel RDISP -RDISP2 and RDISP2 - RDISP from the channel catalog. LHI signals are integrated in the NAV - RDISP2 and RDISP - MC channels.
	TP-PHY-TPP-REQ-023131/L-APIM - TCU (TcSE ROIN-223472-2)		Items migrated from APIM SPSS
	TP-PHY-TPP-REQ-092284/D-NavRepServer - NavRepClient2		sberg15: added signal ID 0xBF LHN_EventInfo_St for Local Hazard Information to the channel description.
	TP-PHY-TPP-REQ-291029/B-APIM - ECG		rpaquet2 - Rev'd to add new singal identifier but it is no longer used so no content change
	TP-LOG-TPL-REQ-258519/D-SID-B9-BackupIgnition_Rq		rpaquet2 - Changed the order of the Key pad codes so fifth is now first and first is now fifth
	TP-LOG-TPL-REQ-271634/B-SID-BF-LHN_EventInfo_St		sberg15: Updated FID information from TP to TP-LOG. No content change.
	TP-LOG-TPL-REQ-241970/E-SID-B4-PaaKESN_St		rpaquet2 - Updated parameters and Updated Character Coding to 0x2 Raw Data and the BLEmSyncPPacket byte size
August 27, 2018	1.18		
	TP-REQ-015128/G-Signal Utilization (TcSE ROIN-138092-7)		tmertiri: made changes for trailer settings value
	TP-PHY-TPP-REQ-023134/C-RDISP - MC (TcSE ROIN-205504-1)		tmertiri: Added Trailer_Settings_St to Signal ID
	STR-070475/P-Signal Descriptions (TcSE ROIN-295339)		tmertiri: Added new SID C0
	TP-LOG-TPL-REQ-258519/E-SID-B9-BackupIgnition_Rq		rpaquet2 - Added button press 6 and 7 to protect for 7 digit code markets
	TP-LOG-TPL-REQ-324830/A-SID-C0-Trailer_Settings_St		tmertiri: initial release. Related to trailer settings feature.
February 27, 2019	1.19		
	STR-070474/H-Signal/Channel Mapping Tables (TcSE ROIN-295338)		kfent1: added REDCAP1 - APIM, APIM -REDCAP1, REDCAP2 - APIM and APIM - REDCAP channels
	TP-PHY-TPP-REQ-023133/B-MC - RDISP (TcSE ROIN-205503-2)		asimukhi: deleted MCEventUpdate_St
	TP-PHY-TPP-REQ-291030/B-ECG - APIM		rpaquet2 - Rev'd by accident no content change
	TP-PHY-TPP-REQ-336729/B-REDCAP1 - APIM		kfent1: Added REDCAP1 Channel for REDCAP Features
	TP-PHY-TPP-REQ-336730/B-APIM - REDCAP1		kfent1: Added REDCAP1 Channel for REDCAP Features
	TP-PHY-TPP-REQ-336733/B-REDCAP2 - APIM		kfent1: Added REDCAP2 Channel for REDCAP Features
	TP-PHY-TPP-REQ-336734/B-APIM - REDCAP2		kfent1: Added REDCAP2 Channel for REDCAP Features
	STR-070475/Q-Signal Descriptions (TcSE ROIN-295339)		kfent1: added SIDs C6,C7,C8 to support RedCap
	TP-LOG-TPL-REQ-214832/B-SID-AB-megaTP_PackageRetransmission_Rq		kfent1: extended CPSN retransmission number to two bytes (support of smaller REDCAP frames --> more CPSNs to support)
	TP-LOG-TPL-REQ-258184/F-SID-B6-ChargeProfileLocation_Rq+		fmunaser: Updated TP section to include only READ and Modify Opcodes.
	TP-LOG-TPL-REQ-258184/G-SID-B6-ChargeProfileLocation_Rq		fmunaser: Updated TP section to include only READ and Modiy Opcodes. Removed duplicate information in byte 6.
	TP-LOG-TPL-REQ-258514/F-SID-B8-ChargeProfileLocation_Rsp		fmunaser: fmunaser: Updated TP section to include only READ and Modify Opcodes. APIM will mirror Opcode from TCU in its Response.
	TP-LOG-TPL-REQ-271634/C-SID-BF-LHN_EventInfo_St		asimukhi: clarified Utilization for LHI along with utilization used in the channel descriptions. 0x33 is the correct one.
	TP-LOG-TPL-REQ-324830/B-SID-C0-Trailer_Settings_St		tmertiri:Updated for adding Trailer Average Fuel Economy content
	TP-LOG-TPL-REQ-343764/B-SID-C6-REDCAP1_TPSend_Rq		kfent1: new signal for REDCAP
	TP-LOG-TPL-REQ-343765/B-SID-C7-REDCAP1_TPReceive_Rq		kfent1: new signal for REDCAP



TP-LOG-TPL-REQ-344408/B-SID-C8-  
REDCAP1\_SendStatus\_Rq

kfent1: new signal for REDCAP

December 4, 2019

1.20

TP-LOG-TPL-REQ-023165/B-SID-70-  
AHU\_Bezel\_Diag\_Data (TcSE ROIN-147284-2)

&lt;jmyslin2&gt; Updated to allow for 24 characters

TP-LOG-TPL-REQ-023166/B-SID-71-  
EFP\_Bezel\_Diag\_Data (TcSE ROIN-147292-2)

&lt;jmyslin2&gt; updated to allow for 24 characters

TP-LOG-TPL-REQ-015147/B-SID-72-  
DSP\_Bezel\_Diag\_Data (TcSE ROIN-147293-2)

&lt;jmyslin2&gt; Updated to allow for 24 characters

TP-LOG-TPL-REQ-214377/C-SID-AA-  
ProjMdePhoneRepeater\_St+

mwarsit1: Added GetBTPhoneName.Rq() signal.

TP-LOG-TPL-REQ-214377/D-SID-AA-  
ProjMdePhoneRepeater\_St

mwarsit1 - Added BTPhoneName.Rsp() signal.

TP-LOG-TPL-REQ-258522/E-SID-BA-  
BackupIgnition\_Rspndecia: Updated ValetPassword parameter to allow for markets  
where password must be 10-digits in lengthTP-LOG-TPL-REQ-271634/D-SID-BF-  
LHN\_EventInfo\_Stsberg15: Adde CES value 0x32 MobileCom\_Service2 Embedded  
Modem - OnlineTraffic.

TP-LOG-TPL-REQ-241970/F-SID-B4-PaaKESN\_St

rpaquet2 - Updated BLEMProvDID parameter from 0x05 to 0x55



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# 1 General Requirements

## 1.1 Overview

A standard CAN message can only transport 8 bytes of information from transmitter to receiver. For an application that needs to transmit a packet of information which is greater than 8 bytes requires the use of a network level service. This service manages the segmentation of the information packet into separate CAN frames and transports each frame over the network in sequential order to the receiver. The service on the receiver will then reassemble the original information packet from the frames and provide it to the receiving application.

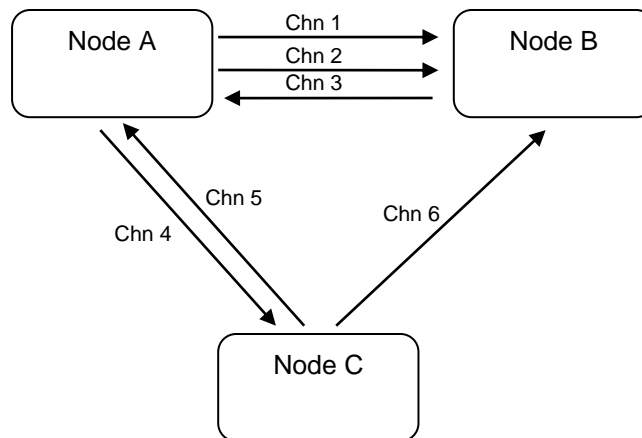
The network level service used by Ford Motor Company Infotainment Systems is based upon the ISO 15765-2 Network Layers Services specification. Specifically, Ford Motor Company has directed the use of Vector CANtech Multi-channel Transport Protocol. Therefore, through out this document, the term "transport layer/transport protocol" has been used synonymously with "network layer".

The responsibility of the following sections is to add a higher level protocol on top of this layer which will be responsible for managing physical & logical channels, channel utilization, channel status, fault handling, and data encapsulation.

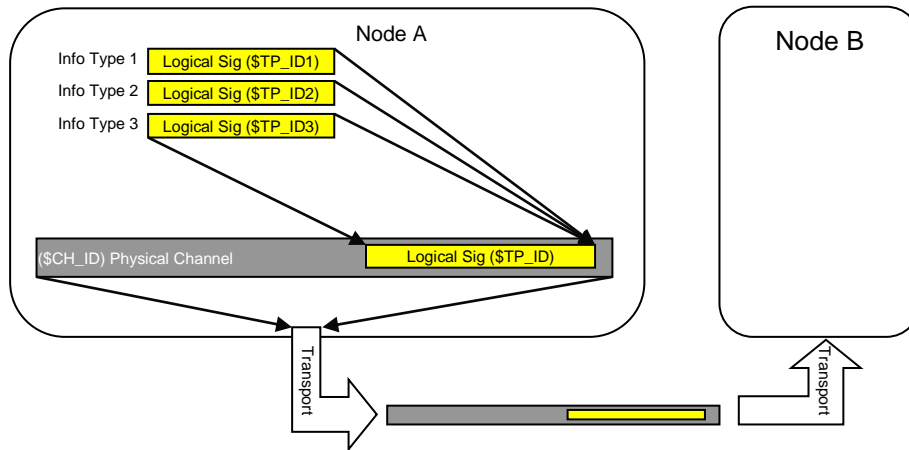
## 1.2 Transport Channels

The network/transport layer services specified earlier establishes a communication link between two separate nodes. The link can be classified as a "physical channel" with a fixed assignment between two nodes to exchange data.

In other words, when two nodes wish to share data which requires the use of the "transport" protocol, the nodes must utilize the physical channels that have been assigned to them. The physical channel assignments are a requirement of the transport protocol and nodes can have multiple physical channels with other nodes.

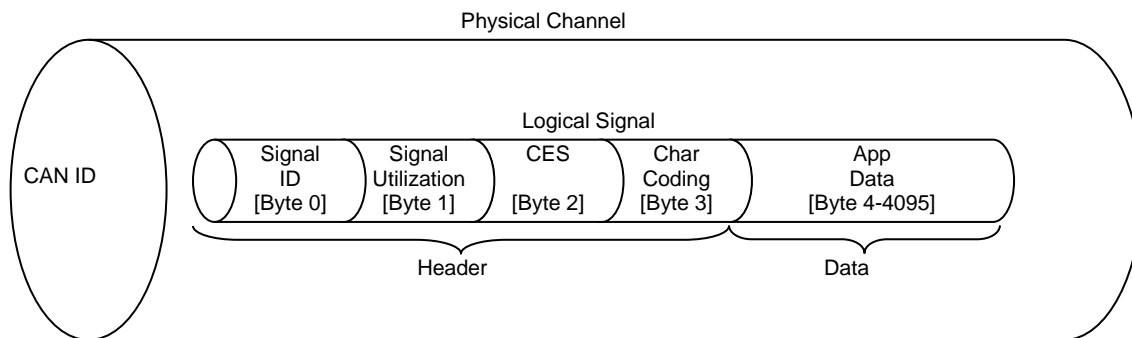


In an effort to maximize the use of the physical channels between two nodes, the concept of logical signals within a fixed physical channel is introduced. The use of logical signals aids in assigning different types of information to be transported between nodes over the same assigned physical channel. For example, Node A has one physical channel (ID=CH\_ID) with Node B and can use the channel to send multiple types of information (Types 1, 2, 3). In the following example, each info type has been linked to a logical signal. The logical signals have then been linked to a physical channel.



### 1.2.1 Logical Channel Layout

As explained earlier, within a physical channel a logical signal is utilized to transport application level data from one node to another. The logical signal itself is represented as an information packet which has a header and associated data. The header contains information about the logical signal and the data in the logical signal. The App data portion of the packet is the logical signal specific data used by the application. A logical signal packet is structured with the following layout:



Field	Description
Signal ID	The Signal Identifier is used to determine between the different logical signals.
Signal Utilization	The Signal Utilization is used to link the information in the signal to the service.
CES	The CES is to use to reflect the status of a response to a request.
Char Coding	The Character coding flag indicates the selected coding table for the App data.
App Data	Application specific data

The logical signal header information is not listed explicitly in corresponding sequence diagrams and associated method tables of the SPSS.

**Note:** The logical signal packet structure defined above may not apply to all signals listed in the specification as some legacy signals may still be utilized. The legacy logical signals shall define their own signal packet structure within their respective sections.

#### 1.2.1.1 TP-REQ-015124/A-Byte Definition (TcSE ROIN-138090-1)

All information within the channel is segmented in words, bytes and bits. The transmission shall begin with BYTE 0 and BYTE 0 shall always contain the Signal Identifier. The parsing of information shall begin at BYTE 0 and end with BYTE xyz.

#### 1.2.1.2 TP-REQ-015125/A-Bit Definition (TcSE ROIN-138091-1)

Bit definition defines the bit position within the bytes.



### 1.2.1.3 TP-REQ-015126/A-Bit, Byte Ordering (TcSE ROIN-149367-3)

This section defines the order and significance of bits within bytes. Within a byte, the most significant bit, msb, is that which is transmitted first and the least significant bit, lsb, is that which is transmitted last, as illustrated below. The significance of the interior bits uniformly decreases in progression from msb to lsb. Therefore, Bit 0 is the msb and Bit 7 is the lsb. This representation follows "Motorola Sequential" format.

msb							lsb
Bit	Bit	Bit	Bit	Bit	Bit	Bit	Bit
0	1	2	3	4	5	6	7
Byte							

The format above shall be applied to ordering segmented bit-fields (each less than 8 bits) within a byte.

For example:

Byte 3: Character Coding

Bit 0-5: reserved

Bit 6-7: Coding

0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

If Coding Table II is selected, the byte/bit ordering would indicate : [00000001]

### 1.2.2 TP-REQ-015127/A-Signal Identifier (TcSE ROIN-138089-1)

The Signal Identifier is used to determine between the different logical transport channels within a connection. Upon reception of a channel packet, the signal ID shall be inspected by the receiver to determine the type of information contained in the channel data portion of the packet.

### 1.2.3 TP-REQ-015128/G-Signal Utilization (TcSE ROIN-138092-7)

Since some logical signals can be reused for transporting similar type of information from different services (e.g. Folder\_Name from CD, Folder\_Name from USB), the Signal Utilization is used to link the information in the signal to the service.

Utilization assignments shall be done on an as needed basis.

UTILIZATION			
DEVICE GROUP	SERVICE NUMBER	PARAMETER NAME	PARAMETER DESCRIPTION
HIGH NIBBLE	LOW NIBBLE		
0	0	Service_Not_Present	No service of category "Radio" present
0	1	Radio_Service1	Radio General (AM, FM, AST,DAB,SDARS)
0	2	Radio_Service2	SDARS
0	3	Radio_Service3	DAB
0	4	Radio_Service4	Dynamic Station List
0	5	Radio_Service5	Radio Tagging
0	6	Radio_Service6	HD Radio
0	7-E	Radio_Service{Reserved}	Radio Service {Reserved}
0	F	Radio_ServiceInvalid	Service(s) invalid; inhibited





1	0	Service_Not_Present	No service of category "MediaPlayer" present
1	1	MP_Media1	CD
1	2	MP_Media2	BT Audio Streaming
1	3	MP_Media3	USB
1	4	MP_Media4	iPod
1	5	MP_Media5	SD
1	6	MP_Media6	DVD
1	7	MP_Media7	Generic Metadata
1	8-E	MP_Media{Reserved}	Media Player {Reserved}
1	F	MP_ServiceInvalid	Service(s) invalid; inhibited
2	0	Service_Not_Present	No service of category "Navigation" present
2	1	Nav_Service1	Mobile navigation
2	2	Nav_Service2	Navigation
2	3-E	Nav_Service{Reserved}	Navigation Service {Reserved}
2	F	Nav_ServiceInvalid	Service(s) invalid; inhibited
3	0	Service_Not_Present	No service of category "MobileCommunication" present
3	1	MobileCom_Service1	Mobile Phone
3	2	MobileCom_Service2	Embedded Modem; OnlineTraffic
3	3	MobileCom_Service3	Embedded Modem; Local Hazard Information
3	4-E	MobileCom_Service{Reserved}	Mobile communication Service {Reserved}
3	F	MobileCom_ServiceInvalid	Service(s) invalid; inhibited
4	0	Service_Not_Present	No service of category "Voice" present
4	1	Voice_Service1	Voice Recognition
4	2	Voice_Service2	VR with text capturing
4	3-E	Voice_Service{Reserved}	Voice Recognition Service {Reserved}
4	F	Voice_ServiceInvalid	Service(s) invalid; inhibited
5	0	Service_Not_Present	No service of category "Video" present
5	1-E	Video_Service{Reserved}	Video Service {Reserved}
5	F	Video_ServiceInvalid	Service(s) invalid; inhibited
6	0	Service_Not_Present	No service of category "Office" present
6	1-E	Office_Service{Reserved}	Office Service {Reserved}
6	F	Office_ServiceInvalid	Service(s) invalid; inhibited
7	0	Service_Not_Present	No service of category "Data" present
7	1	Data_Service1	SSP Data Services
7	2	Data_Service2	Component Diagnostic Data
7	3	Data_Service3	Traffic Data
7	4	Data_Service4	List Browser Data
7	5	Data_Service5	DataReport
7	6	Data_Service6	Trailer Settings
7	7-E	Data_Service{Reserved}	Data Service {Reserved}
7	F	Data_ServiceInvalid	Service(s) invalid; inhibited
8	0	Service_Not_Present	No service of category "ChargeProgramming" present
8	1	Charge_Programming_Service1	Charge Programming
8	2-E	Charge_Programming_Service{Reserved}	Charge Programming {Reserved}



8	F	Charge_Programming_ServiceInvalid	Service(s) invalid; inhibited
9	0	Service_Not_Present	No service of category "ProjectionMode" present
9	1	Projection_Mode1	Projection Mode from external device
9	2-E	Projection_Mode{Reserved}	Projection Mode {Reserved}
9	F	Projection_ModeInvalid	Service(s) invalid; inhibited
F	F	Invalid	General invalid

#### 1.2.4 TP-REQ-015129/B-Character Coding Flag (TcSE ROIN-138093-3)

The Character coding field is used to represent the selected coding table for the trained data stream (for text based information) in the TP message.

##### Byte 1: Character Coding

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

0x2: Coding Table III

0x00-0xFF RawData (Hexadecimal Notation)

If the character coding is set to "**Coding Table I; Unicode UTF-16**" than the 16-bit based ISO/IEC 10646 (Unicode); with the Unicode encoding form UTF-16BE (Big Endian) is to use.

If the character coding is set to "**Coding Table II; Latin-9**" then the single byte encoding form ISO-8859-15 (Latin-9) is to use.

If the character coding is set to state encoded values between 0x3 – 0x7 Reserved, than the 16-bit based ISO/IEC 10646 (Unicode); with the Unicode encoding form UTF-16BE (Big Endian) is to be used. See Coding Table I.

For all signals (e.g. GetPresetInfo2) with text content from RDS source (Radio Data System) the coding shall be fixed to RDS code-Table EBU Table1 specified within EN 50067. The Coding Table indicated in "Byte 1: Character Coding" shall be 0x1: Coding Table II.

For all signals with number content only (e.g. telephone numbers) the coding is fixed to Coding Table II if possible.

A coding table is not applied to the embedded data in the TP signal if the character coding table is set to "**Coding Table III; RawData**".

If it is required to detail also the format of the data then additional information (byte / word / dword / ... or / coding / compression / ...) is added to this parameter or to a feature specific documentation external to this document.

Example: (Format: word)

0x2: Coding Table III

0x0000-0xFFFF Hexidecimal Notation

Or (format: byte)

0x2: Coding Table III

0x00-0xFF Hexidecimal Notation

To allow a "late binding" and ensure upgradability it is allowed to remove the format/attribute information from the character coding and define this in an external feature specific document.

Example: ("late binding")

0x2: Coding Table III



This results in the fact that this information is external / not visible to the TP layer and this section. These information is detailed in the feature specific documentation. This concept allows a modification of the data content later on without impacting the TP layer and this specification.

This is required for e. g. TPEG traffic data raw data stream, "file transfer" or customer opt-in data.

Also BCD coded data will use this coding table flag.

Example: (BCD)

0x2: Coding Table III

0x0-0xF Hexidecimal Notation

#### 1.2.5 TP-REQ-015130/A-RDS Latin Code Page (TcSE ROIN-169144-2)

Please refer to the RDS specification:

"IEC62106 Edition 2 see Annex E basic and extended RDS character sets"

#### 1.2.6 TP-REQ-015131/A-Setting Character Coding Flag (TcSE ROIN-146167-1)

Since many media interfaces can provide textual information in many different formats, the transmitting node shall be responsible for determining which coding table shall be utilized for the most accurate representation of the text based information. The character coding evaluation must be done for each text based message transfer.

##### **Character Code Determination for Coding Table I - Unicode Data**

The transmitter node must evaluate if at least one character of the pending data transfer (for text based information) could not be represented with the Coding table II. If at least one character of the pending data transfer (for text based information) cannot be represented with Coding Table II, the Character Coding Flag shall be set to Coding Table I. All text based information for the pending data transfer shall be encoded according to Coding table I.

##### **Character Code Determination for Coding Table II - Latin-9 Data**

The transmitter node must evaluate if all characters of the pending data transfer (for text based information) can be represented with Coding table II. If all characters of the pending data transfer (for text based information) can be represented with Coding Table II, the Character Coding Flag shall be set to Coding Table II. All text based information for the pending data transfer shall be encoded according to Coding table II.

#### 1.2.7 TP-REQ-015132/A-End of string definition (TcSE ROIN-146168-1)

For Coding Table I, the End Of String character (EOS), 0x0000 UTF-16BE, shall be used to terminate every string. If an empty string has to be transmitted, the End Of String character must be sent.

For Coding Table II, the End Of String character (EOS) is 0x00. If an empty string has to be transmitted, the End Of String character must be sent.

### 1.2.8 **Dynamic Signal Length**

#### 1.2.8.1 TP-REQ-015133/A-Dynamic Signal Definition (TcSE ROIN-146172-1)

All logical signal shall be classified as dynamic signals with a variable physical length, but limited to a maximum value. Within each signal description the size of data in the signal will be specified but the physical signal length can vary. A dynamic signal must end with an EOS if it is requested in the signal description.

##### **Dynamic signal indication**

In this specification dynamic signals with a variable physical length are defined with the words "**Byte 1 up to xx**".

##### **Example (Coding: Table I)**

Specification entry:

**Byte 1 up to 50: DYNAMIC SIGNAL name**



Max. 25 characters. 24 letters plus 1 end of string character.

Physical signal layout of dynamic signal:

21 00 30 00 32 00 32 00  
22 31 00 39 00 30 00 00 ← EOS

#### Example (Coding: Table II)

Specification entry:

##### Byte 1 up to 30: *DYNAMIC SIGNAL* name

Max. 30 characters. 29 letters plus 1 end of string character.

Physical signal layout of dynamic signal:

21 20 30 20 32 20 32 20  
22 31 20 39 20 30 20 00 ← EOS

### 1.2.9 Command Execution Status

The Command Execution Status (CES) codes are used to indicate the status of a response to a request. The usage of each specific CES code shall be defined within each respective channel description. CES codes are separated into four main groups:

CES Range	CES Group
0x01 – 0x0F	Final Result – Success
0x10 – 0x1F	Final Result – Failure
0x20 – 0x2F	Final Result – Information
0x30 – 0x3F	Intermediate Result – Wait

#### 1.2.9.1 *TP-REQ-015134/A-CES Table (TcSE ROIN-138094-3)*

The following table provides a listing of all available CES codes.

CES		PARAMETER NAME	PARAMETER DESCRIPTION
High nibble	Low nibble		
0	0	INVALID/INACTIVE	Used in request signals with CES field.
0	1	Final Result – Success / update available	General value for this group - Final result Success.  Command processing completed. Final result available. General success for command execution without detailed information. No error occurred.  Example: Requester is requesting list from source. List is present, full and accessible. The information is collected in the source, setup and transmitted within the defined time frame.
0	2-F	Reserved	Reserved
1	0	Final Result – Failure	General value for this group - Final result Failure.  Command processing completed. Final result available. General failure for command execution without detailed information. All other failures not specifically listed in this section (CES, High nibble: 1) shall be mapped to this value.



1	1	Final Result – Failure, item missing	<p>Command processing completed. Final result available. Failure for command execution with detailed information.</p> <p>Fault Information: The requested item is not or no longer available.</p> <p>Example: The requester is requesting a list from the source. The source is responding with the requested, valid list. After the list is showing at the requester unit, the user deletes a list entry locally at the source. Than the user is requesting a list item that was deleted within the time, but was still visible in the requester list. In this cases the CES parameter: Failure, item missing is to set.</p> <p>Example: The track is changed and all track information need to be transmitted, but an ID3 tag (e.g. artist, genre) information is missing. The CES value of not available information is set to this value.</p>
1	2	Final Result – Failure, request released	<p>Command processing completed. Final result available. Failure for command execution with detailed information.</p> <p>Fault Information: The requested command is not or no longer stored in application. The request is released. The requester could re-init the command execution.</p> <p>Example: The command execution is stopped from the receiver unit. No result is presented from the receiver.</p>
1	3	Final Result – Failure, request invalid	<p>Command processing completed. Final result available. Failure for command execution with detailed information.</p> <p>Fault Information: The requested command (Signal ID) is known, but invalid for the receiver. Parameter combination not possible or unknown.</p> <p>Example: The requester is transmitting a request to the source. The defined maximum number of characters for a string variable number is 25 characters. The requester is requesting 35 characters from the source. This means the following parameter was not populated with the right values. This parameter combination is invalid.</p>
1	4	Final Result – Failure, requested index out of range	<p>Command processing completed. Final result available. Failure for command execution with detailed information.</p> <p>Fault Information: The requested index in the received command is out of range.</p> <p>Example: The protocol allows a maximum of 20 items (0-20). Five bits are reserved for this</p>





			parameter in the data stream. A range from 0 to 31 is possible. The requester is asking for 22 items from a list, although 0-20 is only possible.
1	5	Final Result – Failure, connected environment (or device) not reacting	Command processing completed. Final result available. Failure for command execution with detailed information.  Fault Information: The connected environment is not or no longer responding. The command could not be executed.  Example: The requester is asking for a telephone service, but the telephone network from the chosen provider is not available. Example: The BT connection to the mobile is lost.
1	6	Final Result – Failure, device busy, request released	Command processing completed. Final result available. Failure for command execution with detailed information.  Fault Information: The device or connected device is still busy. Requested application will not attempt to gather the information. The request is released from the application.  Example: The connected device is busy or crashed. Media could not be accessed.
1	7	Reserved	Reserved
1	8	Final Result – Failure, connected device not or no longer readable	Command processing completed. Final result available. Failure for command execution with detailed information.  Fault Information: The connected device is not or no longer readable. The command could not be executed.  Example: The request is transmitted and received. The device reaches a point on the media where it is not readable. A meaningful response could not be given.
1	9-F	Reserved	Reserved
2	0	Final Result – Boarder of list reached	Command processing completed. Final result and information related to the command execution is available.  Information: The end or the beginning of the available list is reached.  Example: A list with no wrap around is delivered. If the user tries to brows up although the upper boarder is already reached, the source is responding with this parameter.
2	1	Final Result – List / Folder / Playlist / Selection empty	Command processing completed. Final result and information related to the command execution is available.  Information: The requested list is empty.



			Example: The call stack feature is available and supported from the mobile phone. The call stacks from the telephone are requested. The call stacks are empty and have to be reported as empty.
2	2	Final Result – Device empty	<p>Command processing completed. Final result and information related to the command execution is available.</p> <p>Information: The connected device is empty.</p> <p>Example: A blank media (USB-MSD, BT-MP, ...) is connected. If access and browsing are possible, this response is given.</p>
2	3	Final Result – Feature not supported from node	<p>Command processing completed. Final result and information related to the command execution is available.</p> <p>Information: The feature connected to the request is not supported by this node or this version of the node.</p> <p>Example: The BVC is connected to the system. The current software flashed onto the BVC does not support the browsing feature for connected BT media players. If a request arrives to get the BT media player list, this response is given.</p>
2	4	Final Result – Requested command not supported	<p>Command processing completed. Final result and information related to the command execution is available.</p> <p>Information: The command signal ID is unknown to the receiver.</p> <p>Example: A request command is received. The TP signal ID is unknown to the receiver.</p>
2	5	Final Result – Status changing	<p>Command processing or status signal update completed. Final result and information related to the command execution is available.</p> <p>Information: The previous transferred information with this signal ID is invalidated. New information is not yet available. If the new information becomes available, a new signal is transmitted. Within the new signal the CES parameter is set to "Final Result – Success/ Update Available"</p> <p>Example: The status signal for ActiveFolderName related to the currently played track on the active CD is transmitted. The user request afterwards to change to another CD than the active one. The CD mechanism starts to move. Before the chosen track onto this CD is reached, the ActiveFolderName needs to be invalidated for the system, because during the described changing process, no folder path is available.</p>
2	6	Final Result – Connected environment (or device) not or no longer present	<p>Command processing or status signal update completed. Final result and information related to the command execution is available.</p>



			<p>Information: The connected environment is not or no longer present. The command could not be executed.</p> <p>Example: The request is transmitted and received. The device is un-plugged during command execution.</p> <p>Example: The requester tries to get information from the phone book what is delivered on the fly from the device. The request is received. Intermediate result is given. Before the final result is reached and all information is collected and transferred, the BT connection is lost or the BT link is switched off. This final result is to transfer.</p>
2	7	Final Result – Feature not supported by connected environment (or device)	<p>Command processing completed. Final result and information related to the command execution is available.</p> <p>Information: The feature connected to the request is not supported by this device or by this version of the device.</p> <p>Example: The connected BT phone only supports a blind redial of the last outgoing number without transferring the phone number to the BVC. In this case, if the last outgoing number is requested, this final result is to transfer.</p>
2	8	Final Result – List full; not empty place left in list	<p>Command processing completed. Final result and information related to the command execution is available.</p> <p>Information: List is full.</p> <p>Example: User tries to connect a BT device to the system. No empty slot for a BT device is free. This response / status information is given.</p>
2	9	Final Result – No valid Data to proceed	<p>Command processing completed. Final result and information related to the command execution is available.</p> <p>Information: No valid Data to proceed</p> <p>Example: The TMC Tuner has lost the TMC Station tuning information. The TMC server shall provide the needed information again. This response / status information is given.</p>
2	A-F	Reserved	Reserved
3	0	Intermediate Result – Wait	<p>General value for this section - Intermediate result. Command execution in progress. Final result not yet available. Intermediate result and information related to the command execution is available.</p> <p>Information: Wait, previous request is executing. The command is known and could be executed. The unit is processing, which means that the application is waiting for unit internal results or is waiting for the</p>



			connected environment. Intermediate result transferred according to heartbeat strategy.  Example: When scrolling through the Phonebook items, the user may push the Scroll-button faster than the items can be received and displayed. The next Phonebook item is requested not before the previous item is received. This way every single item is displayed to the user. When the user stops pushing the Scroll-button, scrolling stops immediately and no more Phonebook items are displayed.
3	1	Intermediate Result – Wait; device busy, previous received request released; new received request executed.	Command execution in progress. Final result not yet available. Intermediate result and information related to the command execution is available.  Information: Wait, new request is executing. The command is known and could be executed. The unit is processing, which means that the application is waiting for unit internal results or is waiting for the connected environment. This response code indicates that the last received command is executed. All previous commands (with this signal ID) will not be executed. Intermediate result transferred according to heartbeat strategy.  Example: First the user requests to list Phonebook items starting with character 'a', but changes the requested character to 's' before the items are received. Then the request for character 'a' is released and a new request for character 's' is sent.
3	2-F	Reserved	Reserved
4-F	0-F	Reserved	Reserved

#### 1.2.9.2 TP-REQ-015135/A-CES Reserved Values (TcSE ROIN-138095-1)

If a "Reserved" CES value is received, this value shall be mapped to the "general" value of the related group as defined below:

"Reserved" CES values with a zero in the high nibble are mapped to "Final Result – Success / update available" (CES = 0x01).

"Reserved" CES values with a one in the high nibble are mapped to "Final Result – Failure" (CES = 0x10).

"Reserved" CES values with a two in the high nibble are mapped to "Final Result – Requested Command Not Supported" (CES = 0x24).

"Reserved" CES values with a three in the high nibble are mapped to "Intermediate Result – Wait" (CES = 0x30).

"Reserved" CES values in the 0x40 – 0xFF are mapped to "Invalid" (CES = 0x00).

#### 1.2.9.3 TP-REQ-015136/A-CES Support (TcSE ROIN-138096-1)

All nodes assigned to receiving logical channels containing CES shall implement all values assigned to each channel. An appropriate reaction like re-transmission, show failure, show wait screen or show additional information shall be carried out as defined by CES description and HMI specification.



#### 1.2.9.4 TP-REQ-015137/A-CES Reporting - Final Result – (CES = 0x01-0x2F) (TcSE ROIN-146451-2)

##### Responder

###### Success

If a request can be answered successfully, the high nibble of the parameter "Command execution status" is equal to '0'.

###### Failure

If a request has to be answered as failure, the high nibble of parameter "Command execution status" is equal to '1'.

###### Information

If a request cannot be answered, but additional information to this request is available, the high nibble of parameter "Command execution status" is equal to '2'.

###### No Previous Intermediate Response

When a request is received, and the responder can provide a final result within T\_isoTPrsp, no intermediate result shall be given. No heartbeat function of this signal shall be activated.

###### Intermediate Response Finished

When the final result for a previous sequence of intermediate result ends the heartbeat shall be stopped.

##### Signal information

When the CES parameter is equal to Final Result – Failure (0x10-0x1F) or Final Result - Information (0x20-0x2F) all fields after the CES field will not be transmitted in the response signal. Attached arrays are not filled with information, the array and all attached records are not present, no EOS characters are filled in. Only if the CES parameter is equal to Final Result – Success (0x01), requested data is transmitted.

#### 1.2.9.5 TP-REQ-015138/A-CES Reporting - Intermediate Result (CES = 0x30 – 0x3F) (TcSE ROIN-145779-1)

##### Responder

When a request is received, the responder shall determine if a final result can be provided within T\_isoTPrsp. If a final result can not be provided within this time period then an "Intermediate Result" shall be provided. Once the "Intermediate Result" response sequence is started, the heartbeat function of this signal shall be activated. The heartbeat function is described in the section "Heartbeat".

##### Signal Information

When the CES parameter is equal to Intermediate Result all fields after the CES field shall not be transmitted in the response signal. Attached arrays are not filled with information, the array and all attached records are not present, no EOS characters are filled in, etc.

##### Requester

The requester unit is transmitting a request to the source. The source is answering with an intermediate result. There are two intermediate result responses available and each may have an impact on functions and HMI. Therefore, the following scenarios for the HMI have been defined and the implementation of these scenarios will be addressed at the HMI level. Responses will not swap during runtime, but are fixed to the scenario.

###### Response "Intermediate Result – Wait"

Scenario 1: The requester unit buffers the user input locally and waits for the Response "Final Result" before it sends a new request.

Implementation example: DTMF-Tones are entered in various order by the user, but processing speed is limited by the GSM-network. Then the DTMF-Tones need to be buffered and sent after the Response "Final Result".

Scenario 2: The requester unit increases or decreases the parameter internally until user input for this action ends.





Implementation example: To skip several Tracks, the user rapidly pushes the Skip-button. The number of Tracks to skip is increased in the requester unit until user ends pushing the Skip-button. Then the request is sent out with the actual value of Tracks to skip in total.

**Scenario 3:** The requester unit does not buffer the user input and waits for the Response "Final Result" before it sends a new request.

Implementation example: When scrolling through the Phonebook items, the user may push the Scroll-button faster than the items can be received and displayed. The next Phonebook item is requested not before the previous item is received. This way every single item is displayed to the user. When the user stops pushing the Scroll-button, scrolling stops immediately and no more Phonebook items are displayed.

#### **Response " Intermediate Result – Wait; device busy, previous received request released; new received request executed "**

**Scenario:** The requester unit may send out user input directly with a new request. The requester does not wait for each response to a request. If during the heartbeat period a new request is received, parameters related to the new request shall be updated in the responder. The "Intermediate Result – Wait; device busy, previous received request released; new received request executed" shall be transmitted again to give the requester feedback. The requester shall delete currently received information related to a superseded request, as soon as a new request is placed.

Implementation example 1: The user requests to list Phonebook items starting with character 'a', but changes the requested character to 's' before the items are received. The request for character 'a' is released and a new request for character 's' is sent.

Implementation example 2: The user requests to list Phonebook items starting with character 'a', but changes the requested character to 's' just as the items for 'a' have been received. The request for character 'a' is released and the 'a' information is deleted as soon as the new request for 's' is placed.

#### **End of Intermediate Result**

The intermediate result sequence is ended if a final result is reached.

#### **1.2.9.6 TP-TMR-REQ-015139/A-T\_isoTPrsp (TcSE ROIN-146458-1)**

Name	Description	Units	Range	Resolution	Default
T_isoTPrsp	Maximum time period allowed for responder to determine if a Final-Result can be provided once a request is received.	msec	0-100	5	20

### **1.3 Channel Management**

#### **1.3.1 TP-REQ-015140/A-Concurrent Data Transmission (TcSE ROIN-145774-1)**

During an ongoing signal transmission the need for an concurrent data transmission within the same channel could occur. For example, if the user is browsing continuously in a device which is currently playing the channel will be busy transporting the browse data. If, during browsing, the active track is ended and the next track is activated all track information like genre, artist and track name need to be transferred, but the channel is still busy transporting the browse data. The responder shall not interrupt the ongoing data transfer. The responder shall store the pending data until the channel is free. When the channel is free, the pending data shall be transferred in regards to priority and topicality. E.g. if several tracks have been played during browsing, only the track information of the currently active track shall be transferred.

#### **1.3.2 TP-REQ-015141/A-Multi-Channel Management (TcSE ROIN-199074-1)**

A transmitting node may be assigned several physical channels with each connected to different receiving nodes. Also, these physical channels may have the capability to transport the same Logical Signal information to different subscribing nodes (e.g. ArtistName\_St, GetTUPresetInfo\_Rsp). The Logical Signal information is supplied from a server either upon request from a client application (e.g. GetTUPresetInfo.Rq) or upon change of status (i.e. "Pushed") within a server application (CurrentStationName.St).



For information sent ("Pushed") upon status change, the server shall send the data to all subscribing clients. Subscribing clients can be identified through the Signal and Channel Catalog. Within the Catalog, logical signals are assigned to physical channels and physical channels are assigned to transmitting and receiving nodes. Where a logical signal is assigned to more than one physical ID indicates that there are multiple subscribers of this information.

For information sent upon request, the server shall only respond to the specific requesting client and not to all clients capable of issuing the same request.

### 1.3.3 Signal Heartbeat

Due to the possibility that it may take an unspecified amount of time for a responder to provide information back to the requester, the "Intermediate Result – Wait" CES code is provided in the response message. To ensure that a requester does not wait forever for a response, a "heartbeat" strategy is employed for all logical signals in the "Wait" state.

#### 1.3.3.1 TP-REQ-015142/A-Signal Heartbeat - Responder (TcSE ROIN-145775-1)

##### **Responder**

The heartbeat signaling function shall be activated, within the responder, immediately after the first transmission of a signal with an "Intermediate Result" (i.e. CES = 0x30 or 0x31). Once activated, the responder shall, on a periodic basis, re-transmit the "Wait" state signal with an "Intermediate Result". The periodic transmission rate shall be equal to THB\_IntermediateRsp.

If multiple signals are in a "Wait" state, then each signal shall require its own heartbeat signaling function.

When the CES parameter is changed the signal shall be updated and the signal transmitted immediately.

When the CES parameter is equal to "Final Result" either success or failure, the heartbeat signaling function shall be canceled.

#### 1.3.3.2 TP-REQ-015143/A-Signal Heartbeat - Requester (TcSE ROIN-146620-1)

##### **Requester**

When a requester receives a response with an "Intermediate Result", the requester shall activate a signal heartbeat monitoring session in which the Requester starts a received signal timer. Subsequent receptions of the same Signal ID with an "Intermediate Result" shall reset the respective received signal timer.

If multiple signals are in a "Wait" state, then each signal shall require its own heartbeat monitoring session.

The heartbeat monitoring session shall be canceled when a "Final Result" is received regardless of success or failure.

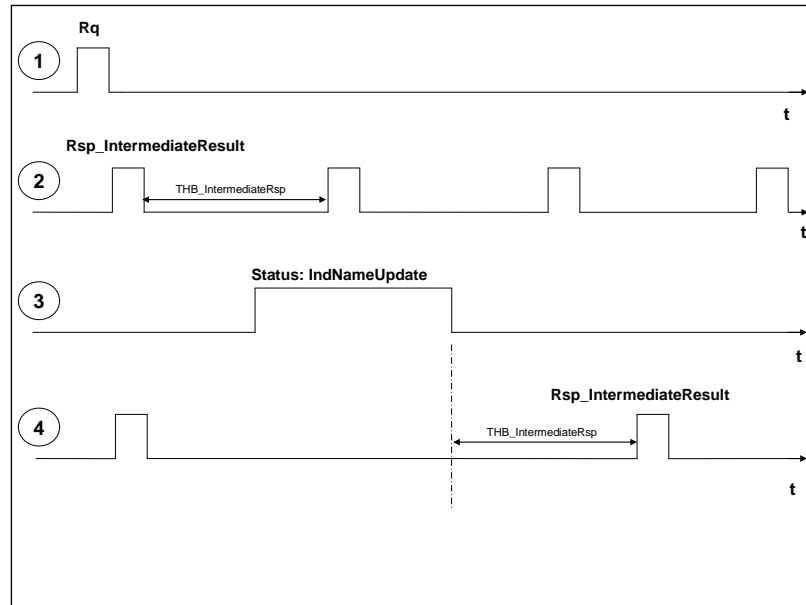
A signal shall be classified as "missing" if a respective signal is not received after 3 x THB\_INTERMEDIATERSP. Once a signal is determined to be "missing", the heartbeat monitoring session shall be canceled and the original information request released without any retry.

#### 1.3.3.3 TP-REQ-015144/A-Concurrent Data Transmission During Heartbeat Session (TcSE ROIN-146621-1)

During an ongoing heartbeat session other logical signals on the same channel from the responder node to the requester node shall be allowed to occur. The periodic task for the heartbeat message transmission may occur while another signal is currently being transmitted. Since this other signal is originating from the same node, the node can be considered as "Node Fully Operable". Therefore, the reception of another signal allocated to the same channel as the current "wait" state signal shall cause the received signal timer(s) for any signals on the same channel in a monitoring session to be reset.

After the transmission of the other signal, the heartbeat signaling function shall be restarted. If during the transmission of the other signal a final result is reached on the "wait" state signal, the final result shall be transmitted as soon as the bus is free.

The following figure will elaborate on the items previously mentioned.



(1) The request is placed from the requester node onto the bus system. This could be a CAN frame or a ISO-TP message

(2) The responder is answering with CES = Intermediate Result. After the first transmission the heartbeat function is activated. The timer is reloaded with THB\_INTERMEDIATERSP. When the timer expires the next transmission with CES = Intermediate Result is performed. No other TP traffic occurs during the heartbeat transmission.

(3) & (4) After the responder is answering with CES = Intermediate Result other TP traffic occurs on the channel. Due to this other traffic, the heartbeat message transmission must be queued until the channel is free. After the completion of the other TP traffic, the heartbeat signaling function shall be restarted.

#### 1.3.3.4 TP-TMR-REQ-015145/A-THB\_IntermediateRsp (TcSE ROIN-146545-1)

Name	Description	Units	Range	Resolution	Default
THB_IntermediateRsp	Periodic transmit rate of the heartbeat message for signals in the "wait" state.	msec	0-1000	100	1000

## 1.4 Signal and Channel Catalog

### 1.4.1 Signal/Channel Mapping Tables

The following section shall provide the signal to channel mapping tables. The mapping tables provide a reference as to which logical signals will be contained in which physical channel. Please note that some logical signals can be contained in several physical channels. Consult the Signal Descriptions section for exact details of each signal.

#### 1.4.1.1 TP-PHY-TPP-REQ-023116/D-AUDIO - RDISP (TcSE ROIN-138122-6)

The AUDIO – RDISP channel represent the signals connecting "AUDIO" features and "RDISP" display features. "AUDIO" represents a Radio and / or CD unit. The "AUDIO" device could be a headunit like IAM/AHU/ACM/ACU. RDISP represents the multimedia display unit. The RDISP device could be an MFD.

			Channel
CAN ID	Msg Name	TP Index	Transmitter: Audio Receiver: RDISP
0x2B4	AUDIO_RDISP_WORD_Tx	15	
			Logical Signals



Signal ID	Signal Name	Utilization
0x3B	RadioText_St	AMFM, DAB
0x60	GetStationList_Rsp	Dynamic Station List
0x63	GetTAGInfo_Rsp	AMFM
0x52	GetFolderName_Rsp	CD
0x3D	GetMPInfo_Rsp	CD
0x3E	ActiveFolderInfo_St	CD
0x3F	AlbumName_St	CD
0x42	ArtistName_St	CD
0x43	FileName_St	CD
0x44	FolderName_St	CD
0x45	GenreName_St	CD
0x46	TrackName_St	CD
0x64	GetCDTOCDData_Rsp	CD
0x6A	EnsembleName_St	AMFM, DAB
0x6B	CurrentStationName_St	AMFM, DAB
0x5F	GetTUPresetInfo_Rsp	AMFM, SDARS, DAB
0x70	AHU_Bezel_Diag_Data	Data Service2
0x3C	GetPresetInfo2_Rsp	AMFM, SDARS, DAB
0x76	LBP1_ItemInfo_Rsp	AMFM, SDARS, DAB
0x8D	RadioText2_St	DAB
0x79	MediaInformation_St	AMFM, SDARS, DAB
0x92	DynamicLabelPlus_St	DAB
0x93	JournalineTxtMsg_St	DAB

#### 1.4.1.2 TP-PHY-TPP-REQ-023117/C-SDARS - RDISP (TcSE ROIN-147073-4)

The SDARS – RDISP channel represent the signals connecting "SDARS" features and "RDISP" display features. "SDARS" represents the satellite radio unit. The "SDARS" unit could be integrated into a headunit like IAM/AHU/ACM/ACU. RDISP represents the multimedia display unit. The RDISP device could be an MFD.

Channel		
CAN ID	Msg Name	TP Index
0x2C1	SDARS_RDISP_WORD_Tx	27
Transmitter: SDARS Receiver: RDISP		
Logical Signals		
Signal ID	Signal Name	Utilization
0x66	SDARS_Alert_St	SDARS
0x67	DisplInfo_ArtistName_St	SDARS, HD Radio
0x68	SDARS_CatName_St	SDARS
0x69	SDARS_ChannelInfo_Rsp	SDARS
0x6C	SDARS_ChannelName_St	SDARS
0x6D	SDARS_CurrentCatList_Rsp	SDARS
0x6E	SDARS_SetAlert_Rsp	SDARS
0x6F	DisplInfo_SongTitle_St	SDARS, HD Radio
0x73	SDARS_ESN_St	SDARS
0x7D	SDARS_PID_St	SDARS
0x76	LBP1_ItemInfo_Rsp	SDARS
0xA2	SDARS_ChannelList_Rq	SDARS

**1.4.1.3 TP-PHY-TPP-REQ-023118/C-RDISP - SDARS (TcSE ROIN-147074-2)**

The SDARS – RDISP channel represent the signals connecting "SDARS" features and "RDISP" display features. "SDARS" represents the satellite radio unit. The "SDARS" unit could be integrated into a headunit like IAM/AHU/ACM/ACU. RDISP represents the multimedia display unit. The RDISP device could be an MFD.

CAN ID			Channel		
Msg Name			Transmitter: RDISP		
TP Index			Receiver: SDARS		
0x2C9	SDARS_RDISP_WORD_Rx	27	Logical Signals		
			Signal ID	Signal Name	Utilization
			0x65	SDARS_SetAlert_Rq	SDARS
			0x80	ChannelInfo_Rq	SDARS
			0x6C	SDARS_ChannelName_St	SDARS
			0xA1	SDARS_ChannelList_Rsp	SDARS

**1.4.1.4 TP-PHY-TPP-REQ-023119/A-SSPServer - SSPClient (TcSE ROIN-147240-1)**

The SSPServer - SSPClient channel represent the signals connecting "Sirius Data Services" client and the server. This channel is used by the server to transport data to the client. The SSPClient may exist in a display module (e.g. MFD) and the SSPServer may exist in the AHU/ACM.

CAN ID			Channel		
Msg Name			Transmitter: AHU		
TP Index			Receiver: APIM		
0x2C3	SSPCInt_SSPSrv_WORD_Tx	23	Logical Signals		
			Signal ID	Signal Name	Utilization
			0x62	SSP_Rsp	SDARS

**1.4.1.5 TP-PHY-TPP-REQ-023120/A-SSPClient - SSPServer (TcSE ROIN-147262-1)**

The SSPClient – SSPServer channel represent the signals connecting "Sirius Data Services" client and the server. This channel is used by the client to transport data to the server. The SSPClient may exist in a display module (e.g. MFD) and the SSPServer may exist in the AHU/ACM.

CAN ID			Channel		
Msg Name			Transmitter: APIM		
TP Index			Receiver: AHU		
0x2CB	SSPCInt_SSPSrv_WORD_Rx	23	Logical Signals		
			Signal ID	Signal Name	Utilization
			0x61	SSP_Rq	SDARS

**1.4.1.6 TP-PHY-TPP-REQ-023121/A-Bezel - RDISP (TcSE ROIN-147429-1)**

The Bezel – RDISP channel represent the signals connecting Bezel features and "RDISP" display features. Bezel represents a button input panel. RDISP represents the multimedia display unit. The RDISP device could be an MFD.

CAN ID			Channel		
Msg Name			Transmitter: FCIM		
TP Index					





0x2C6	Bezel_RDISP_WORD_TX	26	Receiver: MFD		
			Logical Signals		
			Signal ID	Signal Name	Utilization
			0x71	EFP_Bezel_Diag_Data	Data_Services2

#### 1.4.1.7 TP-PHY-TPP-REQ-015146/A-DSPAMP - RDISP (TcSE ROIN-147559-1)

The DSPAMP – RDISP channel represent the signals connecting DSPAMP features and "RDISP" display features. DSPAMP represents a remote audio amplifier. RDISP represents the multimedia display unit. The RDISP device could be an MFD.

			Channel		
CAN ID	Msg Name	TP Index	Transmitter: DSP		
0x2C5	DSPAMP_RDISP_WORD_TX	25	Receiver: MFD		
			Logical Signals		
			Signal ID	Signal Name	Utilization
			0x72	DSP_Bezel_Diag_Data	Data_Services2

#### 1.4.1.8 TP-PHY-TPP-REQ-023122/A-RDISP - AUDIO (TcSE ROIN-147574-1)

The RDISP – AUDIO channel is representing the channel connecting "RDISP" features and "AUDIO" features. The "RDISP" represents the multimedia display unit. The RDISP device could be a MFD or a headunit. "AUDIO" represents a Radio and / or CD unit. The "AUDIO" device could be a headunit like IAM/AHU/ACM/ACU.

This channel is used for Flow Control only. Requests from RDISP to Audio are transferred in Single-CAN-Frames.

			Channel		
CAN ID	Msg Name	TP Index	Transmitter: MFD		
0x2BC	AUDIO_RDISP_WORD_RX	15	Receiver: AUDIO		
			Logical Signals		
			Signal ID	Signal Name	Utilization
			--	--	--

#### 1.4.1.9 TP-PHY-TPP-REQ-013860/B-TMCServer - TMCClient (TcSE ROIN-159708-3)

The TMCServer – TMCClient channel is representing the channel connecting "TMCServer" features and "TMCClient" features. The "TMCClient" represents the multimedia display unit. The TMCClient device could be a MFD or a headunit. "TMCServer" represents a TMC Tuner unit. The "TMCServer" device could be a headunit like IAM/AHU/ACM/ACU.

			Channel		
CAN ID	Msg Name	TP Index	Transmitter: AHU		
0x2C4	TMCServer_TMCClient_WORD_Tx	33	Receiver: MFD		
			Logical Signals		
			Signal ID	Signal Name	Utilization
			0x74	TMCDData_St	TMC Data
			0x7A	TMCServiceProvider_St	TMC Data
			0x99	TrafficServiceProvider_St	TMC Data

**1.4.1.10 TP-PHY-TPP-REQ-023123/A-LBP1Server - LBPCClient (DELETED) (TcSE ROIN-159926-2)****1.4.1.11 TP-PHY-TPP-REQ-023124/E-NavRepServer - NavRepClient (TcSE ROIN-160780-1)**

The NavRepServer – NavRepClient channel is representing the channel connecting "Navigation Repeater Server" features and "Navigation Repeater Client" features. The "Navigation Repeater Server" represents a navigation unit. "Navigation Repeater Client" represents a display module.

			Channel		
CAN ID	Msg Name	TP Index	Transmitter: See CAN database Receiver: See CAN database		
0x2C0	NAV_MC_WORD_Tx	31			
			Logical Signals		
			Signal ID	Signal Name	Utilization
			0x77	Destination_Info_St	Navigation
			0x78	CurrentStreetName_St	Navigation
			0x22	NavigationSymbolInfo_St	Navigation
			0x20	StreetName_St	Navigation
			0xA8	ProjMdeNavigationRepeater_St	Projection_Mode
			0xAC	StreetName2_St	Navigation
			0xAD	CurrentStreetName2 St	Navigation

**1.4.1.12 TP-PHY-TPP-REQ-023125/E-MediaPlayerServer - MediaPlayerClient (TcSE ROIN-160781-2)**

The MediaPlayerServer – MediaPlayerClient channel is representing the channel connecting "Media Player Server" features and "Media Player Client" features. The "Media Player Server" represents a media playback unit. "Media Player Client" represents an instrument cluster.

			Channel		
CAN ID	Msg Name	TP Index	Transmitter: See CAN database Receiver: See CAN database		
0x2B7	CONMP_MC_WORD_Tx	18			
			Logical Signals		
			Signal ID	Signal Name	Utilization
			0x79	MediaInformation_St	Generic Metadata
			0x76	LBP1_ItemInfo_Rsp	List Browser Data
			0x5F	GetTUPresetInfo_Rsp	AMFM, SDARS, DAB
			0x67	DisplInfo_ArtistName_St	SDARS
			0x68	SDARS_CatName_St	SDARS
			0x6C	SDARS_ChannelName_St	SDARS
			0x6F	DisplInfo_SongTitle_St	SDARS
			0xA9	ProjMdeMediaPlayerRepeater_St	Projection_Mode
			0xB3	MediaInformation2_St	Generic Metadata

**1.4.1.13 TP-PHY-TPP-REQ-023126/F-PHONE - MC (TcSE ROIN-160782-3)**

The PHONE – MC channel is representing the channel connecting "PHONE" features and "MC" features. The "MC" represents a multimedia display unit. "PHONE" represents a phone interface module.

Channel			
CAN ID	Msg Name	TP Index	Transmitter: See CAN database



0x2B6	PHONE_MC_WORD_Tx	17	<b>Receiver: See CAN database</b>		
			<b>Logical Signals</b>		
			<b>Signal ID</b>	<b>Signal Name</b>	<b>Utilization</b>
			0x50	BTCallerIdentification_St	Phone
			0x4F	InitiateBTCall_Rsp	Phone
			0xA7	ActiveProjectionMode_St	Projection_Mode
			0xAA	ProjMdePhoneRepeater_St	Projection_Mode
			0xB2	BTCallerIdentification2_St	Phone
			0xB5	BTPhoneName_Rsp	Phone

#### 1.4.1.14 TP-PHY-TPP-REQ-023127/B-MC - PHONE (TcSE ROIN-160783-2)

The MC – PHONE channel is representing the channel connecting "MC" features and "PHONE" features. The "MC" represents a multimedia display unit. "PHONE" represents a phone interface module.

			<b>Channel</b>		
<b>CAN ID</b>	<b>Msg Name</b>	<b>TP Index</b>	<b>Transmitter: IPC</b>		
0x2BE	PHONE_MC_WORD_Rx	17	<b>Receiver: MFD</b>		
			<b>Logical Signals</b>		
			<b>Signal ID</b>	<b>Signal Name</b>	<b>Utilization</b>
			0x0D	InitiateBTCall_Rq	Phone
			0xBB	BTGetPhoneName_Rq	Phone

#### 1.4.1.15 TP-PHY-TPP-REQ-023128/B-TMCCClient - TMCServer (TcSE ROIN-178758-2)

The TMCCClient – TMCServer channel is representing the channel connecting "TMCCClient" features and "TMCServer" features. The "TMCCClient" represents the multimedia display unit. The TMCCClient device could be a MFD or a headunit. "TMCServer" represents a TMC Tuner unit. The "TMCServer" device could be a headunit like IAM/AHU/ACM/ACU.

			<b>Channel</b>		
<b>CAN ID</b>	<b>Msg Name</b>	<b>TP Index</b>	<b>Transmitter: MFD</b>		
0x2CC	TMCServer_TMCCClient_WORD_Rx	33	<b>Receiver: AHU</b>		
			<b>Logical Signals</b>		
			<b>Signal ID</b>	<b>Signal Name</b>	<b>Utilization</b>
			0x7B	TMCGetServiceProvider_Rq	TMC Data
			0x9A	TrafficGetServiceProvider_Rq	TMC Data

#### 1.4.1.16 TP-PHY-TPP-REQ-023129/A-EnvStatReportServer - EnvStatReportClient (TcSE ROIN-201966-1)

The EnvStatReportServer – EnvStatReportClient channel represent the signals connecting "EnvStatReportServer " features and "EnvStatReportClient " features. "EnvStatReportServer " represents a Data Report unit. The "EnvStatReportServer " Could be a part of the IPC. "EnvStatReportClient" could be a display unit.

			<b>Channel</b>		
<b>CAN ID</b>	<b>Msg Name</b>	<b>TP Index</b>	<b>Transmitter: see CAN database</b>		



0x2C7	RepSrv_RepClient_WORD_Tx	24	<b>Receiver: see CAN database</b>		
			<b>Logical Signals</b>		
			<b>Data Field ID</b>	<b>Signal Name</b>	<b>Utilization</b>
			0x7C	MyKeyReportCardOutput_Rsp	DataReport

#### 1.4.1.17 TP-PHY-TPP-REQ-023130/A-EnvStatReportClient - EnvStatReportServer (TcSE ROIN-201967-1)

The EnvStatReportClient - EnvStatReportServer channel represent the signals connecting "EnvStatReportServer " features and "EnvStatReportClient " features. "EnvStatReportServer " represents a Data Report unit. The "EnvStatReportServer " Could be a part of the IPC. "EnvStatReportClient" could be a display unit.

This channel is for Flow Control only.

Channel			
<b>CAN ID</b>	<b>Msg Name</b>	<b>TP Index</b>	<b>Transmitter: see CAN database</b>
0x2CF	RepSrv_RepClient_WORD_Rx	24	<b>Receiver: see CAN database</b>
			<b>Logical Signals</b>
			<b>Data Field ID</b>
			<b>Signal Name</b>
			<b>Utilization</b>
			--

#### 1.4.1.18 TP-PHY-TPP-REQ-023131/L-APIM - TCU (TcSE ROIN-223472-2)

The APIM – TCU channel is representing the channel connecting "TCU" features and "APIM" features.

Channel			
<b>CAN ID</b>	<b>Msg Name</b>	<b>TP Index</b>	<b>Transmitter: APIM</b>
HS3 0x4A8 HS4 0x2BF	APIM_TCU_Word_Tx	20	<b>Receiver: TCU</b>
			<b>Logical Signals</b>
			<b>Signal ID</b>
			<b>Signal Name</b>
			<b>Utilization</b>
			0x82 ChargeProfileList_Rq Charge Programming
			0x84 ChargeSchedule_Rq Charge Programming
			0x86 SyncSoftwareVersion_Rsp Charge Programming
			0x94 WifiInfo_Rq Embedded Modem
			0xA3 MapVersionNumber_St Nav_Service2 - Navigation
			0XB8 ChargeProfileLocation_Rsp ChargeProgramming
			0xBD LHI_SpeedProfileTableUpdate_Rq MobileCom_Service3

#### 1.4.1.19 TP-PHY-TPP-REQ-023132/K-TCU - APIM (TcSE ROIN-223473-3)

The TCU – APIM channel is representing the channel connecting "TCU" features and "APIM" features.

Channel			
<b>CAN ID</b>	<b>Msg Name</b>	<b>TP Index</b>	<b>Transmitter: TCU</b>
HS3 0x4A0 HS4 0x2B7	APIM_TCU_Word_Rx	20	<b>Receiver: APIM</b>



Logical Signals		
Signal ID	Signal Name	Utilization
0x81	CabinComfortPreferenceList_Rsp	Charge Programming
0x83	ChargeProfileList_Rsp	Charge Programming
0x85	ChargeSchedule_Rsp	Charge Programming
0x87	TelServESN_St	Charge Programming
0x88	TelServUserID_St	Charge Programming
0x90	EmergencyCallText_St	Embedded Modem
0x95	WifiInfo_Rsp	Embedded Modem
0x96	CarrierInfo_Rsp	Embedded Modem
0x97	DataUsage_Rsp	Embedded Modem
0x98	DeviceList_Rsp	Embedded Modem
0x9B	WifiHotspotMAC_Rsp	Embedded Modem
0xB6	ChargeProfileLocation_Rq	Charge Programming
0xBE	LHI_SpeedProfileTableUpdate_Rsp	MobileCom_Service3

#### 1.4.1.20 TP-PHY-TPP-REQ-023133/B-MC - RDISP (TcSE ROIN-205503-2)

The MC – RDISP channel represent the signals connecting "RDISP" features and "MC" display features. "RDISP" represents a display unit. The "RDISP" device could be a MFD or a headunit. MC represents the Message Center unit. The MC device could be part of the instrument cluster.

Channel			
CAN ID	Msg Name	TP Index	Transmitter: see CAN database Receiver: see CAN database
0x2A4	MC_RDISP_WORD_Tx	29	
Logical Signals			
Signal ID	Signal Name	Utilization	
0x7F	MCGetData_Rsp	--	
0x89	ConsHistGraph_St	Electrification Information	

#### 1.4.1.21 TP-PHY-TPP-REQ-023134/C-RDISP - MC (TcSE ROIN-205504-1)

The RDISP – MC channel is representing the channel connecting "RDISP" features and "MC" features. The "RDISP" represents the multimedia display unit. The RDISP device could be a MFD or a headunit. MC represents the Message Center unit. The MC device could be part of the instrument cluster.

This channel is used for Flow Control.

Channel			
CAN ID	Msg Name	TP Index	Transmitter: see CAN database Receiver: see CAN database
0x2AC	MC_RDISP_WORD_Rx	29	
Logical Signals			
Signal ID	Signal Name	Utilization	
0xBF	LHN_EventInfo_St	MobileCom_Service3	
0xC0	Trailer_Settings_St	DataService6	

**1.4.1.22 TP-PHY-TPP-REQ-023135/B-CD - RDISP (TcSE ROIN-206152-1)**

The CD – RDISP channel represent the signals connecting "AUDIO" features and "RDISP" display features. "CD" represents the Remote CD unit. RDISP represents the multimedia display unit. The RDISP device could be an MFD.

Channel					
CAN ID	Msg Name	TP Index	Transmitter: CD Receiver: RDISP		
0x2A6	CD_RDISP_WORD_Tx	34			
			Logical Signals		
			Signal ID	Signal Name	Utilization
			0x52	GetFolderName_Rsp	CD
			0x3D	GetMPInfo_Rsp	CD
			0x3E	ActiveFolderInfo_St	CD
			0x3F	AlbumName_St	CD
			0x42	ArtistName_St	CD
			0x43	FileName_St	CD
			0x44	FolderName_St	CD
			0x45	GenreName_St	CD
			0x46	TrackName_St	CD
			0x64	GetCDTOCData_Rsp	CD
			0x76	LBP1_ItemInfo_Rsp	CD
			0x79	MediaInformation_St	CD

**1.4.1.23 TP-PHY-TPP-REQ-023136/A-RDISP - CD (TcSE ROIN-206153-1)**

The CD – RDISP channel is representing the channel connecting "RDISP" features and "CD" features. The "RDISP" represents the multimedia display unit. The RDISP device could be a MFD or a headunit. "CD" represents the Remote CD unit.

This channel is used for Flow Control only. Requests from RDISP to CD are transferred in Single-CAN-Frames.

Channel					
CAN ID	Msg Name	TP Index	Transmitter: MFD Receiver: CD		
0x2AE	CD_RDISP_WORD_RX	34			
			Logical Signals		
			Signal ID	Signal Name	Utilization
			--	--	--

**1.4.1.24 TP-PHY-TPP-REQ-092284/D-NavRepServer - NavRepClient2**

The NavRepServer – NavRepClient2 channel is representing the channel connecting "Navigation Repeater Server" features and "Navigation Repeater Client2" features. The "Navigation Repeater Server" represents a navigation unit. "Navigation Repeater Client2" represents a display module.

Channel					
CAN ID	Msg Name	TP Index	Transmitter: See CAN database Receiver: See CAN database		
0x241	NAV_RDISP2_WORD_Tx	42			
			Logical Signals		
			Signal ID	Signal Name	Utilization
			0x77	Destination Info St	Navigation





	0x78	CurrentStreetName_St	Navigation
	0x22	NavigationSymbolInfo_St	Navigation
	0x20	StreetName_St	Navigation
	0x91	UpcomingStreetName_St	Electronic Horizon
	0xA8	ProjMdeNavigationRepeater_St	Projection_Mode
	0xAC	StreetName2_St	Navigation
	0xAD	CurrentStreetName2_St	Navigation
	0xBF	LHN_EventInfo_St	MobileCom_Service3

#### 1.4.1.25 TP-PHY-TPP-REQ-092285/A-NavRepClient2 - NavRepServer

The NavRepClient2 - NavRepServer channel is representing the channel connecting "Navigation Repeater Server" features and "Navigation Repeater Client2" features. The "Navigation Repeater Server" represents a navigation unit. "Navigation Repeater Client2" represents a display module.

This channel is used for Flow control only

Channel					
CAN ID	Msg Name	TP Index	Transmitter: See CAN database Receiver: See CAN database		
0x249	NAV_RDISP2_WORD_Rx	42			
			Logical Signals		
			Signal ID	Signal Name	Utilization
			--	--	--

#### 1.4.1.26 TP-PHY-TPP-REQ-092286/C-MediaPlayerServer - MediaPlayerClient2

The MediaPlayerServer – MediaPlayerClient2 channel is representing the channel connecting "Media Player Server" features and "Media Player Client2" features. The "Media Player Server" represents a media playback unit. "Media Player Client2" represents a Heads Up Display.

Channel					
CAN ID	Msg Name	TP Index	Transmitter: See CAN database Receiver: See CAN database		
0x242	CONMP_RDISP2_WORD_Tx	43			
			Logical Signals		
			Signal ID	Signal Name	Utilization
			0x79	MediaInformation_St	Generic Metadata
			0x67	DisplInfo_ArtistName_St	SDARS
			0x6C	SDARS_ChannelName_St	SDARS
			0x6F	DisplInfo_SongTitle_St	SDARS
			0xB3	MediaInformation2_St	Generic Metadata

**1.4.1.27 TP-PHY-TPP-REQ-092287/A-MediaPlayerClient2 - MediaPlayerServer**

The MediaPlayerClient2 - MediaPlayerServer channel is representing the channel connecting "Media Player Server" features and "Media Player Client2" features. The "Media Player Server" represents a media playback unit. "Media Player Client2" represents a Heads Up Display.

This channel is used for Flow control only

Channel			
CAN ID	Msg Name	TP Index	Transmitter: See CAN database Receiver: See CAN database
0x24A	CONMP_RDISP2_WORD_Rx	43	
			Logical Signals
			Signal ID      Signal Name      Utilization
			--      --      --

**1.4.1.28 TP-PHY-TPP-REQ-092288/C-PHONE - RDISP2**

The PHONE – RDISP2 channel is representing the channel connecting "PHONE" features and "RDISP2" features. The "RDISP2" represents a Heads Up display unit. "PHONE" represents a phone interface module.

Channel			
CAN ID	Msg Name	TP Index	Transmitter: See CAN database Receiver: See CAN database
0x243	PHONE_RDISP2_WORD_Tx	44	
			Logical Signals
			Signal ID      Signal Name      Utilization
			0x50      BTCallerIdentification_St      Phone
			0xA7      ActiveProjectionMode_St      Projection_Mode
			0xAA      ProjMdePhoneRepeater_St      Projection_Mode
			0xB2      BTCallerIdentification2_St      Phone

**1.4.1.29 TP-PHY-TPP-REQ-092289/A-RDISP2 - PHONE**

The RDISP2 – PHONE channel is representing the channel connecting "RDISP2" features and "PHONE" features. The "RDISP2" represents a Heads Up display unit. "PHONE" represents a phone interface module.

This channel is used for Flow control only

Channel			
CAN ID	Msg Name	TP Index	Transmitter: AHUD Receiver: APIM
0x24B	PHONE_RDISP2_WORD_Rx	44	
			Logical Signals
			Signal ID      Signal Name      Utilization
			--      --      --

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**1.4.1.33 TP-PHY-TPP-REQ-207118/B-RDISP - TRAFFIC**

The TRAFFIC – RDISP channel represent the signals connecting "TRAFFIC" features and "RDISP " display features. "TRAFFIC" represents the traffic logic typical deployed to an embedded modem like the TCU. The "RDISP" device could be a center stack unit (with navigation) like APIM

This channel is used for Flow control

Channel			
Msg Name	Transmitter: RDISP		
TRAFFIC_RDISP_WORD_Rx	Receiver: Traffic		
	Logical Signals		
	Signal ID	Signal Name	Utilization
	0xAB	megaTP_PackageRetransmission_Rq	MobileCom_Service2 - Embedded Modem

**1.4.1.34 TP-PHY-TPP-REQ-207115/A-OPTIN - RDISP**

The OPTIN – RDISP channel represent the signals connecting "OPTIN" features and "RDISP " display features. "OPTIN" represents the customer opt-in logic typical deployed to an embedded modem like the TCU. The "RDISP" device could be a center stack unit like APIM or CHR.

This channel is used for Flow control

Channel			
Msg Name	Transmitter: Customer OPT-IN (OPTIN)		
OPTIN_RDISP_WORD_Tx	Receiver: RDISP		
	Logical Signals		
	Signal ID	Signal Name	Utilization
	0x9D	CCOISynchronizationSettings_Rsp	MobileCom_Service2 - Embedded Modem
	0x9E	CCOISynchronizationAuthorizedUsers_Rsp	MobileCom_Service2 - Embedded Modem
	0xA5	CCOIUserPrompt_Rq	MobileCom_Service2 - Embedded Modem
	0xCF	megaTP_ConsecutivePackage	MobileCom_Service2 - Embedded Modem
	0xFF	megaTP_FirstPackage	MobileCom_Service2 - Embedded Modem

**1.4.1.35 TP-PHY-TPP-REQ-207116/B-RDISP - OPTIN**

The OPTIN – RDISP channel represent the signals connecting "OPTIN" features and "RDISP" display features. "OPTIN" represents the customer opt-in logic typical deployed to an embedded modem like the TCU. The "RDISP" device could be a center stack unit like APIM or CHR.

This channel is used for Flow control

Channel			
Msg Name	Transmitter: RDISP		
RDISP_OPTIN_WORD_Rx	Receiver: Customer OPT-IN (OPTIN)		
	Logical Signals		
	Signal ID	Signal Name	Utilization
	0x9C	CCOIONBoardSynchronizationSession_Rq	MobileCom_Service2 - Embedded Modem
	0x9F	CCOISynchronizationSummaryReport	MobileCom_Service2 - Embedded Modem
	0xA0	CCOISettingsUpdate_Rq	MobileCom_Service2 - Embedded Modem
	0xA6	CCOIUserPrompt_Rsp	MobileCom_Service2 - Embedded Modem
	0xAB	megaTP_PackageRetransmission_Rq	MobileCom_Service2 - Embedded Modem

**1.4.1.36 TP-PHY-TPP-REQ-258574/B-BLEM - APIM**

The BLEM - APIM channel represent the channel connecting "BLEM" features and "APIM" features.

This channel is used for Flow control

Channel			
CAN ID	Msg Name	TP Index	Transmitter: BLEM
0x250	RFA_BLEM_APIM_Tx	50	Receiver: APIM
	Logical Signals		
	Signal ID	Signal Name	Utilization
	0xBA	BackupIgnition_Rsp	MobileCom_Service2 - Embedded Modem
	0xB4	PaakESN_St	MobileCom_Service2 - Embedded Modem

**1.4.1.37 TP-PHY-TPP-REQ-258575/B-APIM - BLEM**

The BLEM - APIM channel represent the channel connecting "BLEM" features and "APIM" features.

This channel is used for Flow control

Channel			
CAN ID	Msg Name	TP Index	Transmitter: APIM
0x258	APIM_RFA_BLEM_Tx	50	Receiver: BLEM



Logical Signals		
Signal ID	Signal Name	Utilization
0xB9	BackupIgnition_Rq	MobileCom_Service2 - Embedded Modem

**1.4.1.38 TP-PHY-TPP-REQ-291029/B-APIM - ECG**

The APIM – ECG channel is representing the channel connecting "ECG" features and "APIM" features.

This channel is used for Flow control

Channel		
CAN ID	Msg Name	TP Index
0x2E1	APIM_ECG_Word_Tx	53
Transmitter: APIM Receiver: ECG		
Logical Signals		
Signal ID	Signal Name	Utilization
0xB8	ChargeProfileLocation_Rsp	Charge_Programming_Service1 – Charge Programming

**1.4.1.39 TP-PHY-TPP-REQ-291030/B-ECG - APIM**

The ECG – APIM channel is representing the channel connecting "ECG" features and "APIM" features.

This channel is used for Flow control

Channel		
CAN ID	Msg Name	TP Index
0x2E9	ECG_APIM_Word_Tx	53
Transmitter: ECG Receiver: APIM		
Logical Signals		
Signal ID	Signal Name	Utilization
0xB6	ChargeProfileLocation_Rq	Charge_Programming_Service1 – Charge Programming



**1.4.1.40 TP-PHY-TPP-REQ-336729/B-REDCAP1 - APIM**

The REDCAP1 – APIM channel is representing the channel connecting "REDCAP" features and "APIM" features.

Channel		
CAN ID	Msg Name	TP Index
HS4: 0x1A5	REDCAP1_APIM_Word_Rx	31
Transmitter: TCU Receiver: APIM		
Logical Signals		
Signal ID	Signal Name	Utilization
0xC7	REDCAP1_TPReceive_Rq	MobileCom_Service2 - Embedded Modem
0xC8	REDCAP1_SendStatus_Rq	MobileCom_Service2 - Embedded Modem

**1.4.1.41 TP-PHY-TPP-REQ-336730/B-APIM - REDCAP1**

The APIM - REDCAP1 channel is representing the channel connecting "APIM" features and "REDCAP" features.

Channel		
CAN ID	Msg Name	TP Index
HS4: 0x1AD	APIM_REDCAP1_Word_Tx	31
Transmitter: APIM Receiver: TCU		
Logical Signals		
Signal ID	Signal Name	Utilization
0xC6	REDCAP1_TPSend_Rq	MobileCom_Service2 - Embedded Modem

**1.4.1.42 TP-PHY-TPP-REQ-336733/B-REDCAP2 - APIM**

The REDCAP2 - APIM channel is representing the channel connecting "REDCAP" features and "APIM" features.

Channel		
CAN ID	Msg Name	TP Index
HS4: 0x293	APIM_REDCAP2_Word_Rx	32
Transmitter: TCU Receiver: APIM		
Logical Signals		
Signal ID	Signal Name	Utilization
0xCF	megaTP_ConsecutivePackage	MobileCom_Service2 - Embedded Modem
0xFF	megaTP_FirstPackage	MobileCom_Service2 - Embedded Modem
0xAB	megaTP_PackageRetransmission_Rq	MobileCom_Service2 - Embedded Modem

**1.4.1.43 TP-PHY-TPP-REQ-336734/B-APIM - REDCAP2**

The APIM – REDCAP2 channel is representing the channel connecting "APIM" features and "REDCAP" features.

Channel		
CAN ID	Msg Name	TP Index
HS4: 0x29B	APIM_REDCAP2_Word_Tx	32
Transmitter: APIM Receiver: TCU		
Logical Signals		
Signal ID	Signal Name	Utilization
0xCF	megaTP_ConsecutivePackage	MobileCom_Service2 - Embedded Modem
0xFF	megaTP_FirstPackage	MobileCom_Service2 - Embedded Modem
0xAB	megaTP_PackageRetransmission_Rq	MobileCom_Service2 - Embedded Modem

**1.4.2 Signal Descriptions****1.4.2.1 TP-LOG-TPL-REQ-023137/A-SID-3D-GetMPInfo\_Rsp (TcSE ROIN-138040-2)**

Data size: up to 949/549 (Coding Table I / Coding Table II) bytes.

**Byte 0: Signal identifier**

0x3D: GetMPLstItemInformation\_Rsp

**Byte 1: Utilization**

0x11: MP_Media1	–	CD
0x12: MP_Media2	–	BT Audio Streaming
0x13: MP_Media3	–	USB
0x15: MP_Media5	–	SD
0x16: MP_Media6	–	DVD

**Byte 2: Command Execution Status**

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result	–	Wait

**Byte 3: Character Coding**

Bit 0-5: Reserved

Bit 6-7: Coding

0x0: Coding Table I
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)
0x1: Coding Table II
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4-5: FolderNumber**



0x0000 – Root  
0x0001 – Folder number 1  
0x0002 – Folder number 2  
...  
0xFFFF – Folder number 65535

**Byte 6-7: HeaderInfo\_ItemsInFolder**

*Bit 0-15: ItemsInFolder*

Value: 0..65535

**Byte 8: HeaderInfo\_NumberOfItems**

*Bit 0-2: reserved*

*Bit 3-7: NumberOfItems*

Value: 0..20

**Byte 9 up to 948/548 (Coding Table I / Coding Table II): Item Info**

Array(1.. NumberOfItems) of record (ItemIndex, ItemName, ItemSort, ItemNumber)

**NOTE:***Transfer starts at ItemIndex sent in the request.**NumberOfItems value is connected to the value stated in the request.**If fewer items are available then requested, the NumberOfItems parameter in the response is set to the number of items which are available.*

Record definition (47/27 (Coding Table I / Coding Table II) bytes):

*Bit 0-15: ItemIndex*

Value: 0..65535

*Bit 16 up to 335/175: ItemName*

Max. 20 characters, 19 letters plus 1 end of string character.

*Bit 32/24..336/176 up to 39/31..343/183: ItemSort*

0x0 – Folder

0x1 – File

0x2 – Playlist

0x3 – Videofile

0x4 – Imagefile

0x5 – reserved

...

0x7 - reserved

*Bit 40/32..344/184 up to 71/63..375/215: ItemNumber**FolderNumber*

0x0000 – Root

0x0001 – Folder number 1

0x0002 – Folder number 2

...

0xFFFF – Folder number 65535

*TrackNumber***NOTE:***If ItemNumber is equal to Folder or Playlist the parameter TrackNumber is set to 0x0000. If ItemNumber is fordna3**equal to File, the parameter TrackNumber reflects the track number of the selected folder.*

0x0001 – Track 1

0x0002 – Track 2

...

0xFFFF – Track 65535

**1.4.2.2 TP-LOG-TPL-REQ-023138/A-SID-6A-EnsembleName\_St (TcSE ROIN-147415-3)**

Data size: up to 38/21 (Coding Table I / Coding Table II) byte

**Byte 0: Signal identifier**

0x6A: EnsembleName\_St

**Byte 1: Utilization**

0x01: Radio_Service1	–	AmFm Radio General
0x03: Radio_Service3	–	DAB

**Byte 2: Command Execution Status**

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result	–	Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)
0x1: Coding Table II
0x00-0xFF Latin-9 (1 byte per char) - RDS Latin shall be used.

**Byte 4 up to 37/20 (Coding Table I / Coding Table II): Active Ensemble Name**

Max. 17 characters, 16 characters plus 1 end of string character.

**1.4.2.3 TP-LOG-TPL-REQ-023139/A-SID-6B-CurrentStationName\_St (TcSE ROIN-147417-4)**

Data size: up to 38/21 (Coding Table I / Coding Table II) byte

**Byte 0: Signal identifier**

0x6B: CurrentStationName\_St

**Byte 1: Utilization**

0x01: Radio_Service1	–	AmFm Radio General
0x03: Radio_Service3	–	DAB

**Byte 2: Command Execution Status**

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result	–	Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)
0x1: Coding Table II
0x00-0xFF Latin-9 (1 byte per char) - RDS Latin shall be used.

**Byte 4 up to 37/20 (Coding Table I / Coding Table II): current station name**

Max. 17 characters, 16 characters plus 1 end of string character.

**1.4.2.4 TP-LOG-TPL-REQ-023140/A-SID-42-ArtistName\_St (TcSE ROIN-138041-2)**

Data size: up to 44/24 (Coding Table I / Coding Table II) byte

**Byte 0: Signal identifier**

0x42: NameOfArtist\_St

**Byte 1: Utilization**

0x11: MP_Media1	—	CD
0x12: MP_Media2	—	BT Audio Streaming
0x13: MP_Media3	—	USB
0x14: MP_Media4	—	iPod
0x15: MP_Media5	—	SD
0x16: MP_Media6	—	DVD

**Byte 2: Command Execution Status**

0x0y: Final Result	—	Success
0x1y: Final Result	—	Fail
0x2y: Final Result	—	Information
0x3y: Intermediate Result	—	Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)
0x1: Coding Table II
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4 up to 43/23 (Coding Table I / Coding Table II): Active artist name**

Max. 20 characters, 19 characters plus 1 end of string character.

**1.4.2.5 TP-LOG-TPL-REQ-023141/A-SID-43-FileName\_St (TcSE ROIN-146556-2)**

Data size: up to 44/24 (Coding Table I / Coding Table II) byte

**Byte 0: Signal identifier**

0x43: NameOfFile\_St

**Byte 1: Utilization**

0x11: MP_Media1	—	CD
0x12: MP_Media2	—	BT Audio Streaming
0x13: MP_Media3	—	USB
0x15: MP_Media5	—	SD
0x16: MP_Media6	—	DVD

**Byte 2: Command Execution Status**

0x0y: Final Result	—	Success
0x1y: Final Result	—	Fail
0x2y: Final Result	—	Information
0x3y: Intermediate Result	—	Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)
0x1: Coding Table II
0x00-0xFF Latin-9 (1 byte per char)



**Byte 4 up to 43/23 (Coding Table I / Coding Table II): Current file name**

Max. 20 characters, 19 characters plus 1 end of string character.

**1.4.2.6 TP-LOG-TPL-REQ-023142/A-SID-3F-AlbumName\_St (TcSE ROIN-146555-2)**

Data size: up to 44/24 (Coding Table I / Coding Table II) byte

**Byte 0: Signal identifier**

0x3F: NameOfAlbum\_St

**Byte 1: Utilization**

0x11: MP_Media1	—	CD
0x12: MP_Media2	—	BT Audio Streaming
0x13: MP_Media3	—	USB
0x14: MP_Media4	—	iPod
0x15: MP_Media5	—	SD
0x16: MP_Media6	—	DVD

**Byte 2: Command Execution Status**

0x0y: Final Result	—	Success
0x1y: Final Result	—	Fail
0x2y: Final Result	—	Information
0x3y: Intermediate Result—		Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)
0x1: Coding Table II
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4 up to 43/23 (Coding Table I / Coding Table II): Current album name**

Max. 20 characters, 19 characters plus 1 end of string character.

**1.4.2.7 TP-LOG-TPL-REQ-023143/A-SID-3E-ActiveFolderInfo\_St (TcSE ROIN-138042-2)**

Data size: up to 44 bytes.

**Byte 0: Signal identifier**

0x3E: ActiveFolderInfo\_St

**Byte 1: Utilization**

0x11: MP_Media1	—	CD
0x12: MP_Media2	—	BT Audio Streaming
0x13: MP_Media3	—	USB
0x15: MP_Media5	—	SD
0x16: MP_Media6	—	DVD

**Byte 2: Command Execution Status**

0x0y: Final Result	—	Success
0x1y: Final Result	—	Fail
0x2y: Final Result	—	Information
0x3y: Intermediate Result—		Wait

**Byte 3-11: Item Info**

Array(NbrOfTypes) of record (Type, NbrOfItems)

*Bit 0-4: reserved*

*Bit 5 - 7: Type*

0x0 – Folder  
 0x1 – File  
 0x2 – Playlist  
 0x3-0x7 – reserved

*Bit 8-23: NbrOfItem*

0x0000 – No item  
 0x0001 – Item 1  
 0x0002 – Item 2  
 ...  
 0xFFFF – Item 65535

**Byte 12 up to 43: Folder Path (depending onto Folder depth)**

Array(ActiveFolder, Root, ... way to ActiveFolder) of record (FolderNumber, ItemIndex)

*Bit 0-15: FolderNumber*

0x0000 – Root  
 0x0001 – Folder number 1  
 0x0002 – Folder number 2  
 ...  
 0xFFFF – Folder number 65535

*Bit 16-31: ItemIndex*

0x0000 – Item position 0 in folder  
 0x0001 – Item position 1 in folder  
 0x0002 – Item position 2 in folder  
 ...  
 0xFFFF – Item position 65535 in folder

**1.4.2.8 TP-LOG-TPL-REQ-023144/A-SID-5F-GetTUPresetInfo\_Rsp (TcSE ROIN-146501-5)**

Data size: up to 1116/606 (Coding Table I / Coding Table II) byte

**Byte 0: Signal identifier**

0x5F: GetTUPresetInfo\_Rsp

**Byte 1: Utilization**

0x01: Radio\_Service1 – AmFm Radio General  
 0x02: Radio\_Service2 – SDARS  
 0x03: Radio\_Service3 – DAB

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
 0x1y: Final Result – Fail  
 0x2y: Final Result – Information  
 0x3y: Intermediate Result – Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I  
 0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)  
 0x1: Coding Table II  
 0x00-0xFF Latin-9 (1 byte per char) - [RDS Latin shall be used.](#)

**Byte 4-5: Header info**

*Bit 0-7: ListSize*

0x00 – Invalid



0x01 – List Size 1  
 0x02 – List Size 2  
 ...  
 0x1E – List Size 30  
 0xFF – No entry

*NOTE: ListSize maximum is currently limited to 30 items.*

Bit 8-11: reserved

Bit 8-11: reserved  
 Bit ~~8-11~~15: Preset bank

0x00 – Not Valid		
0x01 – Preset Bank I	–	FM1
0x02 – Preset Bank II	–	FM2
0x03 – Preset Bank III	–	FM3
0x04 – Preset Bank IV	–	FM AST
0x05 – Preset Bank V	–	AM
0x06 – Preset Bank VI	–	AM AST
<del>0x07 – Reserved</del>	<del>–</del>	<del>Reserved</del>
0x07 – Preset Bank XII	–	DAB3
0x08 – Preset Bank VII	–	DAB1
0x09 – Preset Bank VIII	–	DAB2
0x0A – Preset Bank IX	–	SAT1
0x0B – Preset Bank X	–	SAT2
0x0C – Preset Bank XI	–	SAT3

Bit 12-15: reserved

**Byte 6 up to 1115/605 (Coding Table I / Coding Table II): Preset Info**

*NOTE: Transfer starts at Preset number sent in the request*

***N** is also stated in the request. If **N** is greater than ListSize, the complete list will be transferred.*

Array (1...N) of record (PresetNumber, Frequency, Station Name,)

Record definition (37/20 (Coding Table I / Coding Table II) bytes):

*Byte 0: PresetNumber*

0x00 – Reserved  
 0x01 – Preset 1  
 0x02 – Preset 2  
 ...  
 0x1E – Preset 30  
 0xFF – No valid preset

*Byte 1-2: Frequency*

0x0000 – 0  
 0x0001 – 1  
 ...  
 0x0615 – 1557  
 0x0616 – Reserved  
 ...  
 0xFFFF – Reserved

AM: Freq = 153+ Offset kHz. Offset 0..1557

FM: Freq = 76+ Offset\*0.05 MHz. Offset 0..640

Selected tuned band determine frequency (kHz or MHz).

*SDARS: ChanNum = xxx (range = 000 – 223)*

*DAB: frequency/BlockNumber = Bitfield:*

*Bit 0 .. 4:*

*L-Band Canada: Numeric value(1 .. 23);*



*L-Band Europe: Numeric value(A=1 .. W=23);  
Band III: Numeric value(A=1 .. W=23); hex coded  
Bit 5 .. 8:  
Band III: Numeric value (not used for L-Band; default value: 0h), hex coded  
Bit 9:  
0: Band III, 1: L-Band*

*Byte 3 up to 36/19 (Coding Table II / Coding Table I): Station Name  
Up to 17 characters 16 letters plus 1 End Of String character*

*NOTE: If the Station Name is shorter than 16 characters, it must be terminated with an End Of String.  
PSName = 8 Characters Max*

*DAB Service Name = 16 Characters Max*

*HD Station Name = 16 Characters Max*

*HD Station Name = (SSN)-HD(n)*

*SSN = 4 Characters Max*

*n = Multicast channel number*

*SDARS Channel name = Short name*

*Short Name = 8 Characters Max*

#### 1.4.2.9 TP-LOG-TPL-REQ-023145/A-SID-60-GetStationList\_Rsp (TcSE ROIN-146502-6)

Data size: up to 1178/668 (Coding Table I / Coding Table II) byte

##### Byte 0: Signal identifier

0x60: GetStationList\_Rsp

##### Byte 1: Utilization

0x04: Radio\_Service4 – Dynamic Station List

##### Byte 2: Command Execution Status

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result– Wait

##### Byte 3: Character Coding

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char) - RDS Latin shall be used.

##### Byte 4-7: Header info

*Bit 0: Refresh flag*

\$0: False

\$1: True

*NOTE: Refresh Flag shall always be set to 0x1 for Single Tuners.*

*Bit 1-4: reserved*

*Bit 5 - 7: StationList*

0x0 – Invalid



0x1 – Analog AM List  
0x2 – Analog FM List  
0x3 – FM HD List  
0x4 – Analog and HD FM List  
0x5 – Analog FM PTY List  
0x6 – DAB Ensemble Service List  
0x7 – DAB Service List

**Bit 8-15: ListSize**

0x00 – Invalid  
0x01 – Item 1  
0x02 – Item 2  
...  
0xFD – Item 253  
0xFE – Not Used  
0xFF – No entry

*NOTE: The parameter List Size defines how many list items are transmitted in the response.  
ListSize maximum is currently limited to 30 items.*

**Bit 16-23: TotalNumOfStatAval**

0x00 – Invalid  
0x01 – Item 1  
0x02 – Item 2  
...  
0xFD – Item 253  
0xFE – Not Used  
0xFF – No entry

**Bit 24 – 25: reserved****Bit 26 - 31: Requested PTY**

0x00 – Invalid  
0x01 – PTY Code  
0x02 – PTY Code  
...  
0x1F – PTY Code

*NOTE: If parameter StationList = 0x5-0x7 or 0x1 then Requested PTY = 0x0, else PTY = 0x00 ... 0x1F. For parameter StationList = 0x2 with FM RDS the Requested PTY = 0x0.*

**Byte 8 up to 1177/667 (Coding Table I / Coding Table II): ItemVector**

*NOTE: Transfer starts at Index Number sent in the request.  
N is also stated in the request. If N is greater than ListSize, the complete list will be transferred.*

Array (1...N) of record (IndexNumber, Frequency, HDMulticast, TP Status, TMC Status, Program Type, Station Name)

Record definition (39/22 (Coding Table I / Coding Table II) bytes):

**Bit 0-7: IndexNumber**

0x00 – Reserved  
0x01 – Index 1  
0x02 – Index 2  
...  
0xFE – Ensemble Name  
0xFF – Invalid

**Bit 8-23: Frequency**

0x000 – 0  
0x001 – 1



...  
0x615 – 1557  
0x616 – reserved  
...  
0xFFFF – reserved

*AM: Freq = 153+ Offset kHz. Offset 0..1557*  
*FM: Freq = 76+ Offset\*0.05 MHz. Offset 0..640*  
*Selected tuned band determine frequency (kHz or MHz).*  
*DAB: frequency/BlockNumber = Bitfield:*  
*Bit 0 .. 4:*  
*L-Band Canada: Numeric value (1 .. 23);*  
*L-Band Europe: Numeric value (A=1 .. W=23);*  
*Band III: Numeric value (A=1 .. W=23); hex coded*  
*Bit 5 .. 8:*  
*Band III: Numeric value (not used for L-Band; default value: 0h), hex coded*  
*Bit 9:*  
*0: Band III, 1: L-Band*

*NOTE: If Station List is 0x5 the parameter Frequency will contain the total number of stations available in a particular PTY.*

*Bit 24-29: HDMulticast*  
0x00 – Not Applicable  
0x01 – MC 1  
0x02 – MC 2  
0x03 – MC 3  
0x04 – MC 4  
0x05 – MC 5  
0x06 – MC 6  
0x07 – MC 7  
0x08 – PTY List  
0x09 – reserved  
...  
0x3F reserved

*Bit 30: TPStatus:*  
0x0: not available  
0x1: available

*Bit 31: TMCStatus:*  
0x0: not available  
0x1: available

*Bit 32-33: reserved*  
*Bit 34 - 39: Program Type:*  
0x00 – Invalid  
0x01 – PTY1  
0x02 – PTY 2  
...  
0x1F – PTY31

*Bit 40 up to 312/176 (Coding Table II / Coding Table I): Station Name*  
*Up to 17 characters 16 letters plus 1 End Of String character*

*NOTE: If the Station Name is shorter than 16 characters, it must be terminated with an End Of String character.*

*PSName = 8 Characters Max*





DAB Service Name = 16 Characters Max  
DAB Ensemble Name = 16 Characters Max

HD Station Name = (SSN)  
SSN = 4 Characters Max

SDARS Channel name = Short name  
Short Name = 8 Characters Max

#### 1.4.2.10 TP-LOG-TPL-REQ-023146/A-SID-44-FolderName\_St (TcSE ROIN-146557-2)

Data size: up to 44/24 (Coding Table I / Coding Table II) byte

##### Byte 0: Signal identifier

0x44: NameOfFolder\_St

##### Byte 1: Utilization

0x11: MP_Media1	–	CD
0x12: MP_Media2	–	BT Audio Streaming
0x13: MP_Media3	–	USB
0x15: MP_Media5	–	SD
0x16: MP_Media6	–	DVD

##### Byte 2: Command Execution Status

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result	–	Wait

##### Byte 3: Character Coding

Bit 0-5: Reserved

Bit 6-7: Coding

0x0: Coding Table I
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)
0x1: Coding Table II
0x00-0xFF Latin-9 (1 byte per char)

##### Byte 4 up to 43/23 (Coding Table I / Coding Table II): Current folder name

Max. 20 characters, 19 characters plus 1 end of string character.

**1.4.2.11 TP-LOG-TPL-REQ-023147/A-SID-45-GenreName\_St (TcSE ROIN-146558-2)**

Data size: up to 44/24 (Coding Table I / Coding Table II) byte

**Byte 0: Signal identifier**

0x45: NameOfGenre\_St

**Byte 1: Utilization**

0x11: MP_Media1	—	CD
0x12: MP_Media2	—	BT Audio Streaming
0x13: MP_Media3	—	USB
0x14: MP_Media4	—	iPod
0x15: MP_Media5	—	SD
0x16: MP_Media6	—	DVD

**Byte 2: Command Execution Status**

0x0y: Final Result	—	Success
0x1y: Final Result	—	Fail
0x2y: Final Result	—	Information
0x3y: Intermediate Result	—	Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)
0x1: Coding Table II
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4 up to 43/23 (Coding Table I / Coding Table II): Active genre name**

Max. 20 characters, 19 characters plus 1 end of string character.

**1.4.2.12 TP-LOG-TPL-REQ-023148/A-SID-46-TrackName\_St (TcSE ROIN-146559-2)**

Data size: up to 44/24 (Coding Table I / Coding Table II) byte

**Byte 0: Signal identifier**

0x46: NameOfTrack\_St

**Byte 1: Utilization**

0x11: MP_Media1	—	CD
0x12: MP_Media2	—	BT Audio Streaming
0x13: MP_Media3	—	USB
0x14: MP_Media4	—	iPod
0x15: MP_Media5	—	SD
0x16: MP_Media6	—	DVD

**Byte 2: Command Execution Status**

0x0y: Final Result	—	Success
0x1y: Final Result	—	Fail
0x2y: Final Result	—	Information
0x3y: Intermediate Result	—	Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)
0x1: Coding Table II



0x00-0xFF Latin-9 (1 byte per char)

**Byte 4 up to 43/23 (Coding Table I / Coding Table II): Current track name**

Max. 20 characters, 19 characters plus 1 end of string character.

**1.4.2.13 TP-LOG-TPL-REQ-023149/A-SID-3B-RadioText\_St (TcSE ROIN-138038-3)**

Data size: up to 134/69 (Coding Table I / Coding Table II) byte

**Byte 0: Signal identifier**

0x3B: RadioText\_St

**Byte 1: Utilization**

0x01: Radio\_Service1 – AmFm Radio General  
0x03: Radio\_Service3 – DAB

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result– Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)  
0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char) - RDS Latin shall be used.

**Byte 4 up to 133/68: (Coding Table I / Coding Table II): ItemName**

Max. 65 characters, 64 characters plus 1 end of string character.

**1.4.2.14 TP-LOG-TPL-REQ-023150/A-SID-52-GetFolderName\_Rsp (TcSE ROIN-138039-2)**

Data size: up to 46/26 (Coding Table I / Coding Table II) bytes.

**Byte 0: Signal identifier**

0x52: GetMPFolderName\_Rsp

**Byte 1: Utilization**

0x11: MP\_Media1 – CD  
0x12: MP\_Media2 – BT Audio Streaming  
0x13: MP\_Media3 – USB  
0x15: MP\_Media5 – SD  
0x16: MP\_Media6 – DVD

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result– Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)



0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4-5: FolderNumber**

0x0000 – Root  
0x0001 – Folder number 1  
0x0002 – Folder number 2  
...  
0xFFFF – Folder number 65535

**Byte 6 up to 45/25 (Coding Table I / Coding Table II): ItemName**

Max. 20 characters, 19 characters plus 1 end of string character.

**NOTE:**

*In case of Root, EOS is sent as ItemName, display units to show the HMI defined equivalent of 'Root'.*

**1.4.2.15 TP-LOG-TPL-REQ-023151/A-SID-63-GetTagInfo\_Rsp (TcSE ROIN-146549-2)**

Data size: up to 1178/668 (Coding Table I / Coding Table II) byte

**Byte 0: Signal identifier**

0x63: GetTagInfo\_Rsp

**Byte 1: Utilization**

0x05: Radio\_Service5 – Radio Tagging

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result – Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)  
0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4 up to 1101/556 (Coding Table I / Coding Table II): Tag Info**

*Time Stamp*

*Fix 4 byte*

*Format is binary - ALFN(Time Stamp)*

*Time Lock Status*

*Fix 1 byte*

*0x0 - Time Lock not Set*

*0x1 - Time Lock Set*

*0xFF - (ALFN invalid)*

*Program Number*

*Fix 1 byte*

*0x1 - Multicast 1*

*0x2 - Multicast 2*

*0x3 - Multicast 3*

*0x4 - Multicast 4*

*0x5 - Multicast 5*



0x6 - Multicast 6  
0x7 - Multicast 7  
0xFF - Invalid or Empty

**Ambiguous Data Flag**

Fix 1 byte  
0x00 - Not Ambiguous  
0x01 - Ambiguous  
0xFF - Invalid or Empty

**Button Press Flag**

Fix 1 byte  
0x00 - No  
0x01 - Yes  
0xFF - Invalid or Empty

**Note:** The following fields shall support Coding Table I & II

**Title**

Max. 65 Characters, 64 letters plus 1 EOS  
If Invalid or Empty set to 0x00

**Artist**

Max. 65 Characters, 64 letters plus 1 EOS  
If Invalid or Empty set to 0x00

**Album**

Max. 65 Characters, 64 letters plus 1 EOS  
If Invalid or Empty set to 0x00

**UFID Owner Identifier**

Max. 129 Characters, 128 letters plus 1 EOS  
If Invalid or Empty set to 0x00

**UFID Identifier**

Max. 65 Characters, 64 letters plus 1 EOS  
If Invalid or Empty set to 0x00

**Station Call Sign**

Max. 17 Characters, 16 letters plus 1 EOS  
If Invalid or Empty set to 0x00

**Station Frequency**

Max. 10 Characters, 9 letters plus 1 EOS  
If Invalid or Empty set to 0x00

**Genre**

Max. 129 Characters, 128 letters plus 1 EOS  
If Invalid or Empty set to 0x00

**1.4.2.16 TP-LOG-TPL-REQ-023152/A-SID-64-GetCDTOCData\_Rsp (TcSE ROIN-146682-2)**

Data size: up to 1024 (Coding Table II) bytes

**Byte 0: Signal identifier**

0x64: GetCDTOCData\_Rsp

**Byte 1: Utilization**

0x11: MP\_Media1      –      CD

**Byte 2: Command Execution Status**

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result–		Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)
0x1: Coding Table II
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4 up to 1023 (Coding Table II Only): CD TOC Data***Array(1..MaxTOC) of record (ItemIndex, TOCItem)**Record definition (up to 1020 (Coding Table II) bytes):**Byte 0: ItemIndex*  
*0x00..0xFF**Byte 1 – Byte 3: TOCItem*  
*0x00..0FFFFFFF***1.4.2.17 TP-LOG-TPL-REQ-023153/A-SID-67-DisplInfo\_ArtistName\_St (TcSE ROIN-146770-5)**

Max Data size: up to 134/69 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal identifier**

0x67: DisplInfo\_ArtistName\_St

**Byte 1: Utilization**

0x02: Radio_Service2	–	SDARS
0x06: Radio_Service6	–	HD Radio

**Byte 2: Command Execution Status**

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result–		Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)
0x1: Coding Table II
0x00-0xFF Latin-9 (1 byte per char)

**If Utilization = 0x02:****Byte 4 up to 93/48 (Coding Table I / Coding Table II):**

AID

Fixed 8 bytes characters

Artist Name

Max. 37 characters, 36 characters plus 1 end of string character.



If Utilization = 0x06:

**Byte 4 up to 133/68 (Coding Table I / Coding Table II):**

Artist Name

Max. 65 characters, 64 characters plus 1 end of string character.

**1.4.2.18 TP-LOG-TPL-REQ-023154/A-SID-68-SDARS\_CatName\_St (TcSE ROIN-146772-3)**

Data size: up to 56/30 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal identifier**

0x68: SDARS\_CatName\_St

**Byte 1: Utilization**

0x02: Radio\_Service2 – SDARS

**Byte 2: Command Execution Status**

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result	–	Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)
0x1: Coding Table II
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4 up to 55/29 (Coding Table I / Coding Table II):**

GCI Category Long Name

Max. 17 characters, 16 characters plus 1 end of string character.

GCI Category Short Name

Max. 9 characters, 8 characters plus 1 end of string character.

**1.4.2.19 TP-LOG-TPL-REQ-023155/A-SID-6C-SDARS\_ChannelName\_St (TcSE ROIN-146811-3)**

Data size: up to 64/34 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal identifier**

0x6C: SDARS\_ChannelName\_St

**Byte 1: Utilization**

0x02: Radio\_Service2 – SDARS

**Byte 2: Command Execution Status**

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result	–	Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I





0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 4 up to 63/33 (Coding Table I / Coding Table II):**

GCI Channel Long Name

Max. 21 characters, 20 characters plus 1 end of string character.

GCI Channel Short Name

Max. 9 characters, 8 characters plus 1 end of string character.

**1.4.2.20 TP-LOG-TPL-REQ-023156/A-SID-6F-DispInfo\_SongTitle\_St (TcSE ROIN-146818-5)**

Max Data size: up to 134/69 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal identifier**

0x6F: DispInfo\_SongTitle\_St

**Byte 1: Utilization**

0x02: Radio\_Service2 – SDARS

0x06: Radio\_Service6 – HD Radio

**Byte 2: Command Execution Status**

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result– Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**If Utilization = 0x02:**

**Byte 4 up to 93/48 (Coding Table I / Coding Table II):**

PID

Fixed 8 bytescharacters

Song Title

Max. 37 characters, 36 characters plus 1 end of string character.

**If Utilization = 0x06:**

**Byte 4 up to 133/68 (Coding Table I / Coding Table II):**

Song Title

Max. 65 characters, 64 characters plus 1 end of string character.

**1.4.2.21 TP-LOG-TPL-REQ-023157/A-SID-66-SDARS\_Alert\_St (TcSE ROIN-146819-3)**

Data size: up to 95/50 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal identifier**

0x66: SDARS\_Alert\_St

**Byte 1: Utilization**

0x02: Radio\_Service2 – SDARS

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result – Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)  
0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4 up to 94/49 (Coding Table I / Coding Table II):**

Alert ID (PID or AID)  
Fixed 8 bytes

Channel Number  
Fixed 1 Byte  
0x00...0xFF

Alert Text (Song Title or Artist Name)  
Max. 37 characters, 36 characters plus 1 end of string character.

**1.4.2.22 TP-LOG-TPL-REQ-023158/A-SID-65-SDARS\_SetAlert\_Rq (TcSE ROIN-147030-3)**

Data size: up to 1667/927 (Coding Table I/Coding Table II) bytes

**Byte 0: Signal identifier**

0x65: SDARS\_SetAlert\_Rq

**Byte 1: Utilization**

0x02: Radio\_Service2 – SDARS

**Byte 2: Command Execution Status**

0x00: INVALID/INACTIVE

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)  
0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: OpCode***Bit 0-7: OpCode*

0x0: Reserved  
0x1: Read  
0x2: Add Song  
0x3: Add Artist  
0x4: Delete  
0x5: Delete All

...



0x6..0xFF: Reserved

**Byte 5: NumberOfItems**

0x00: DELETE/DELETE ALL

0x01: 1

0x02: 2

....

0xFE: 254

0xFF: No Entry

**Byte 6: StartIndex**

0x00: DELETE/DELETE ALL

0x01: 1

0x02: 2

....

0xFE: 254

0xFF: No Entry

**Byte 7 up to 1666/926 (Coding Table I/Coding Table II): Alert Data**

*Array(1..NumberOfItems) of record (ItemIndex, ID, PDT\_Text)*

*Record definition (up to 1660/920 (Coding Table I/Coding Table II) bytes):*

*Byte 0: ItemIndex*

*0x00..0xFF*

*Byte 1 to Byte 8: PID/AID*

*Fixed 8 Bytes*

*PID/AID = Max. 8 characters*

*Byte 9 up to Byte 82/45: PDT\_Text (Song Title/Song Artist)*

*Max. 36 characters plus 1 End Of String*

**Note:** *Maximum number of alerts that can be added is limited to 20.*

**Notes:**

*IF Opcode = READ, Then IndexNum = 0x00, ID = 0x00, Text = 0x00*

*IF Opcode = ADD SONG, Then IndexNum = StartIndex, ID = PID, Text = PDT Song Title*

*IF Opcode = ADD ARTIST, Then IndexNum = StartIndex, ID = AID, Text = PDT Artist Name*

*IF Opcode = DELETE,*

*Then IndexNum = 0x00, ID = PID/AID, Text = 0x0*

*IF Opcode = DELETE ALL, Then IndexNum = 0x0, ID = 0x0, Text = 0x0*

**1.4.2.23 TP-LOG-TPL-REQ-023159/A-SID-6D-SDARS\_CurrentCatList\_Rsp (TcSE ROIN-147071-3)**

Data size: up to 3307/1747 (Coding Table I/Coding Table II) bytes

**Byte 0: Signal identifier**

0x6D: SDARS\_CurrentCatList\_Rsp

**Byte 1: Utilization**

0x02: Radio\_Service2 – SDARS

**Byte 2: Command Execution Status**

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result	–	Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)
0x1: Coding Table II
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: NumberOfItems**

0x00: Reserved
0x01: 1
0x02: 2
....
0xFE: 254
0xFF: No Entry

**Note:** Max number of items returned is limited to 60.**Byte 5: StartIndex**

0x00: Reserved
0x01: 1
0x02: 2
....
0xFE: 254
0xFF: No Entry

**Byte 6: ItemsInList**

0x00: Reserved
0x01: Items Available 1
0x02: Items Available 2
....
0xFE: Items Available 254
0xFF: No Entry

**Byte 7 up to 3306/1746 (Coding Table I/Coding Table II): Channel Info***Array(1..NumberOfItems) of record (ItemIndex, CategoryNumber, ChannelsInCategory, Short Category Name, Long Category Name)**Record definition (up to 55/29 (Coding Table I/Coding Table II) bytes):**Byte 0: ItemIndex*  
0x00..0xFF*Byte 1: CategoryNumber:*

0x00: All
0x01: Category 1
...
0xF9: Category 249
0xFA...0xFE: Reserved
0xFF: Invalid

*Byte 2: ChannelsInCategory:*

0x00: Invalid



0x01: Channels Available 1  
0x02: Channels Available 2  
...  
0xFE: Channels Available 254  
0xFF: No Entry

**Note:**

*ChannelsInCategory = 0x00: Invalid when there are not channels available in a respective category.  
ChannelsInCategory = 0xFF: NoEntry for a category number that is out of range.*

*Byte 3 up to Byte 54/28 (Coding Table I/Coding Table II)*

**Short Category Name**

Max. 8 characters plus 1 End Of String

**Long Category Name**

Max. 16 characters plus 1 End Of String

**Note:** Both Long and Short Category names will be sent. The HMI will decide which to display.

**1.4.2.24 TP-LOG-TPL-REQ-023160/A-SID-6E-SDARS\_SetAlert\_Rsp (TcSE ROIN-147072-3)**

Data size: up to 1668/928 (Coding Table I/Coding Table II) bytes

**Byte 0: Signal identifier**

0x6E: SDARS\_SetAlert\_Rsp

**Byte 1: Utilization**

0x02: Radio\_Service2 – SDARS

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result – Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)  
0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: RspCode**

0x0: Reserved  
0x1: Already Saved  
0x2: Memory Full  
0x3: List Info  
0x4: Added Song  
0x5: Added Artist  
0x6: Deleted  
0x7: All Deleted  
...  
0x8..0xFF: Reserved

**Byte 5: NumberOfItems**

0x00: Reserved  
0x01: 1



0x02: 2  
....  
0xFE: 254  
0xFF: No Entry

**Note:** If RspCode = List Info, then Maximum number of alerts that can be returned is limited to 20.

#### Byte 6: StartIndex

0x00: Reserved  
0x01: 1  
0x02: 2  
....  
0xFE: 254  
0xFF: No Entry

#### Byte 7: ItemsInList

0x00: Reserved  
0x01: Items Available 1  
0x02: Items Available 2  
....  
0xFE: Items Available 254  
0xFF: No Entry

#### Byte 8 up to 1667/927 (Coding Table I/Coding Table II): Channel Info

*Array(1..NumberOfItems) of record (ItemIndex, ID, PDT Text)*

*Record definition (up to 1660/920 (Coding Table I/Coding Table II) bytes):*

*Byte 0: ItemIndex*  
0x00..0xFF

*Byte 1 to Byte 8: PID/AID*  
Fixed 8 Bytes  
Max. 8 characters

*Byte 9 up to Byte 82/45: PDT\_Text (Song Title/Song Artist)*  
Max. 36 characters plus 1 End Of String

#### 1.4.2.25 TP-LOG-TPL-REQ-023161/A-SID-62-SSP\_Rsp (TcSE ROIN-147238-2)

Data size: up to 4096 (Coding Table II Only) bytes

#### Byte 0: Signal identifier

0x62: SSP\_Rsp

#### Byte 1: Utilization

0x71: Data\_Service1 – SSP Data Service

#### Byte 2: Command Execution Status

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result – Wait

#### Byte 3: Character Coding

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I



0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: RspCode**

0x0 - Invalid

0x1 - Data Channel Status

0x2 - decoder\_path\_id

0x3 - SSP Rsp Packet

0x4..0xFF: Reserved

**Byte 5: ChannelStatus**

When RspCode = 0, this parameter = 0x0

When RspCode = 1, this parameter contains the status of the data channel:

0x0 = Initializing channel

0x1 = Channel Closed

0x2 = Channel Open

When RspCode = 2 or 3, this parameter = 0x2.

**Byte 6: decoder\_path\_id**

When RspCode = 0 or 1, this parameter is NULL (0x00)

When RspCode = 0x2 or 0x3, this parameter contains the decoder\_path\_id.

**Byte 7 up to Byte 4095: SSP\_Packet (Coding Table II Only)**

When RspCode = 0 or 1 or 2, this parameter is NULL (0x00)

When RspCode = 0x3, this parameter contains the SSP response packet.

**Note:** SSP packet definitions are defined in the SSP specifications

**1.4.2.26 TP-LOG-TPL-REQ-023162/A-SID-61-SSP\_Rq (TcSE ROIN-147239-3)**

Data size: up to 4096 (Coding Table II Only) bytes

**Byte 0: Signal identifier**

0x61: SSP\_Rq

**Byte 1: Utilization**

0x71: Data\_Service1 – SSP Data Service

**Byte 2: Command Execution Status**

0x00: Invalid/Inactive

**Byte 3: Character Coding**

Bit 0-5: Reserved

Bit 6-7: Coding

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: RqCode**

0x0 - Invalid

0x1 - Query Data Channel Status

0x2 - Query decoder\_path\_id





0x3 - SSP Req Packet  
0x4..0xFF: Reserved

**Byte 5 up to Byte 4095: SSP\_Packet (Coding Table II Only)**

When RspCode < 3 this parameter is NULL (0x00)

When RspCode = 0x3, this parameter contains the SSP command packet.

**Note:** SSP packet definitions are defined in the SSP specifications

**1.4.2.27 TP-LOG-TPL-REQ-023163/A-SID-80-ChannellInfo\_Rq (TcSE ROIN-167434-2)**

Data size: up to 516 (Coding Table III) bytes

**Byte 0: Signal identifier**

0x80: ChannellInfo\_Rq

**Byte 1: Utilization**

0x02: Radio\_Service2 – SDARS

**Byte 2: Command Execution Status**

0x00: INVALID/INACTIVE

**Byte 3: Character Coding**

Bit 0-5: reserved

Bit 6-7: Coding

0x2: Coding Table III

0x00-0xFF Hexadecimal Notation

**Byte 4: OpCode**

Bit 0-7: OpCode

0x0: Reserved

0x1: Read

0x2: Lock

0x3: Unlock

0x4: Skip

0x5: Clear Skip

0x6: Skip List

0x7: PID Request

...

0x8..0xFF: Reserved

**Byte 5: Category**

0x00: All

0x01: Category1

0x02: Category2

0x03: Category3

...

0xF9: Category249

0xFA: Sirius 1

0xFB: Sirius 2

0xFC: Sirius 3

0xFD: Reserved

0xFE: Reserved

0xFF: Invalid

**Note:** If Opcode = Lock/Unlock/Skip/Skip Clear/Skip List, then Category = FF  
If Opcode = PID Request, then Category = All

**Byte 6: StartIndex**

0x00: Invalid  
0x01: 1  
0x02: 2  
....  
0xFE: 254  
0xFF: No Entry

**Note:** If Opcode = LOCK/UNLOCK/SKIP/SKIP CLEAR/SKIP LIST/PID REQUEST, Then  
StartIndex = 00

**Byte 7: NumberOfItems**

0x00: Invalid  
0x01: 1  
0x02: 2  
....  
0xFE: 254  
0xFF: No Entry

**Note:** If NumberOfItems exceeds amount of items available, the maximum number of items  
available will be returned

**Byte 8 up to 515 (Coding Table III): Alert Data**

Array(1..NumberOfItems) of record (Channel Number, Lock Status, Skip Status)

Record definition (up to 254 (Coding Table III) bytes):

Byte 0: Channel Number  
0x00..0xFF

Byte 1/Bit 0-3: Lock Status  
0x00: Invalid  
0x01: Locked  
0x02: Unlocked

Byte 1/Bits 4-7: Skip Status  
0x00: Invalid  
0x01: Skipped  
0x02: Cleared Skip

**Notes:**

If Opcode = READ,  
Then Channel Number = 0x00, Lock Status = 0x00, Skip Status = 0x00

If Opcode = LOCK,  
Then Channel Number = Channel Number, Lock Status = 0x01, Skip Status = 0x00

If Opcode = UNLOCK,  
Then Channel Number = Channel Number, Lock Status = 0x02, Skip Status = 0x00

If Opcode = SKIP,  
Then Channel Number = Channel Number, Lock Status = 0x00, Skip Status = 0x01

If Opcode = SKIP CLEAR,  
Then Channel Number = Channel Number, Lock Status = 0x00, Skip Status = 0x02



If Opcode = SKIP LIST,  
Then Channel Number = 0x00, Lock Status = 0x00, Skip Status = 0x00

If Opcode = PID REQUEST,  
Then Channel Number = 0x00, Lock Status = 0x00, Skip Status = 0x00

#### 1.4.2.28 TP-LOG-TPL-REQ-023164/A-SID-69-SDARS\_ChannellInfo\_Rsp (TcSE ROIN-147031-3)

Data size: up to 3369 (Coding Table II) bytes

##### Byte 0: Signal identifier

0x69: SDARS\_ChannellInfo\_Rsp

##### Byte 1: Utilization

0x02: Radio\_Service2 – SDARS

##### Byte 2: Command Execution Status

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result – Wait

##### Byte 3: Character Coding

Bit 0-5: Reserved

Bit 6-7: Coding

0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

##### Byte 4: RspCode

Bit 0-7: RspCode

0x0: Reserved  
0x1: List Info  
0x2: Locked  
0x3: Unlocked  
0x4: Skipped  
0x5: Skip Cleared  
0x6: Skip List  
0x7: PID Request  
...  
0x8..0xFF: Reserved

##### Byte 5: Category

0x00: All  
0x01: Category 1  
0x02: Category 2  
....  
0xF9: Category 249  
0xFA: Sirius 1  
0xFB: Sirius 2  
0xFC: Sirius 3  
0xFD...0xFF: Reserved

##### Note:

If RspCode = Locked/Unlocked/Skipped/Skip Cleared/Skip List, Then Category = FF

If RspCode = PID REQUEST, then Category = All

**Byte 6: NumberOfItems**

0x00: Reserved  
0x01: 1  
0x02: 2  
....  
0xFE: 254  
0xFF: No Entry

**Note:** If RspCode = List Info, Then the max number of items returned is limited to 18.

**Note:** If NumberOfItems exceeds amount of items available, the maximum number of items available will be returned.

**Byte 7: StartIndex**

0x00: Reserved  
0x01: 1  
0x02: 2  
....  
0xFE: 254  
0xFF: No Entry

**Byte 8: ItemsInCategory**

0x00: Reserved  
0x01: Items Available 1  
0x02: Items Available 2  
....  
0xFE: Items Available 254  
0xFF: No Entry

**Note:** If RspCode = Locked/Unlocked/Skipped/Skip Cleared/Skip List, Then ItemsInCategory = FF

**Byte 9 up to 3368 (Coding Table II): Channel Info**

**Note:** If RspCode = List Info, Then the max number of items returned is limited to 18.

Array(1..NumberOfItems) of record (ItemIndex, Channel Number, Lock Status, Skip Status, PID, Short Channel Name, Long Channel Name, Song Artist, Song Title)

Record definition (up to 115 (Coding Table II) bytes):

Byte 0: ItemIndex  
0x00..0xFF

Byte 1: Channel Number:  
0x00 ....0xFF

Byte 2/Bits 0-3: Lock Status:  
0x00: Invalid  
0x01: Locked  
0x02: Unlocked

Byte 2/Bits 4-7: Skip Status:  
0x00: Invalid  
0x01: Skipped  
0x02: Cleared skip

Byte 3 to Byte 10: PID  
Fixed 8 bytes  
8 Characters

Byte 11 up to 114 (Coding Table II)

*Short Channel Name*

Max. 8 characters plus 1 End Of String

*Long Channel Name*

Max. 20 characters plus 1 End Of String

**Note:** Both Long and Short channel names will be sent. The HMI will decide which to display.*Song Artist:*

Max. 36 characters plus 1 End Of String

*Song Title:*

Max. 36 characters plus 1 End Of String

**Notes:**

*If RspCode = List Info, Then*  
*Channel Number = Chan. Num.*  
*Channel Name = Chan. Name*  
*Song Artist = Song Artist*  
*Song Title = Song Title*  
*Lock Status = Lock Status*  
*Skip Status = Skip Status*  
*PID = PID*

*If RspCode = Locked, Then*  
*Channel Number = Chan. Num.*  
*Channel Name = 0x00*  
*Song Artist = 0x00*  
*Song Title = 0x00*  
*Lock Status = 0x01*  
*Skip Status = 0x00*  
*PID = 0x00*

*If RspCode = Unlocked, Then*  
*Channel Number = Chan. Num.*  
*Channel Name = 0x00*  
*Song Artist = 0x00*  
*Song Title = 0x00*  
*Lock Status = 0x02*  
*Skip Status = 0x00*  
*PID = 0x00*

*If RspCode = Skipped, Then*  
*Channel Number = Chan. Num.*  
*Channel Name = 0x00*  
*Song Artist = 0x00*  
*Song Title = 0x00*  
*Lock Status = 0x00*  
*Skip Status = 0x01*  
*PID = 0x00*

*If Opcode = Skip Cleared, Then*  
*Channel Number = Chan. Num.*  
*Channel Name = 0x00*  
*Song Artist = 0x00*  
*Song Title = 0x00*  
*Lock Status = 0x00*  
*Skip Status = 0x02*



*PID = 0x00*

*If Opcode = Skip List, Then  
Channel Number = Chan. Num.  
Channel Name = 0x00  
Song Artist = 0x00  
Song Title = 0x00  
Lock Status = 0x00  
Skip Status = Skip Status  
PID = 0x00*

*If Opcode = PID REQUEST, Then  
Channel Number = Chan. Num.  
Channel Name = 0x00  
Song Artist = 0x00  
Song Title = 0x00  
Lock Status = Lock Status  
Skip Status = Skip Status  
PID = PID*

#### 1.4.2.29 TP-LOG-TPL-REQ-023165/B-SID-70-AHU\_Bezel\_Diag\_Data (TcSE ROIN-147284-2)

Data size: up to 73 (Coding Table II Only) bytes

##### Byte 0: Signal identifier

0x70: AHU\_Bezel\_Diag\_Data

##### Byte 1: Utilization

0x72: Data\_Service2 – Component Diagnostic Data

##### Byte 2: Command Execution Status

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result– Wait

##### Byte 3: Character Coding

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)  
0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

##### Byte 4: Bezel\_Diag\_Operation

0x0 Inactive  
0x1 Get All Background Request  
0x2 Software Part Number  
0x3 Hardware Part Number  
0x4 Calibration Part Number  
0x5 Speaker Walk-Around  
0x6 SDARS ESN Number  
0x7 Signal Strength  
0x8..0xFF: Reserved

##### Byte 5 up to Byte 72: Bezel Diagnostic Data (Coding Table II Only)

Max 24 characters + 1 EOS for any Bezel Diagnostic Operation

**Note:** When Bezel\_Diag\_Operation = 0x2 then the data will be for the Software Part Number



*When Bezel\_Diag\_Operation = 0x3 then the data will be for the Hardware Part Number*

*When Bezel\_Diag\_Operation = 0x4 then the data will be for the Calibration Part Number*

*When Bezel\_Diag\_Operation = 0x5 then the data will be for the Speaker Walk-Around test*

*When Bezel\_Diag\_Operation = 0x6 then the data will be for the SDARS ESN Number*

*When Bezel\_Diag\_Operation = 0x7 then the data will be for the radio signal strength test*

**Note:** If Bezel\_Diag\_Operation = 0x1 Get All Background Request then the following diagnostic operation data will be sent in this order:

*Software Part Number*

Max 24 characters + 1 EOS

*Hardware Part Number*

Max 24 characters + 1 EOS

*Calibration Part Number*

Max 24 characters + 1 EOS

*SDARS ESN Number*

Max 24 characters + 1 EOS

#### **1.4.2.30 TP-LOG-TPL-REQ-023166/B-SID-71-EFP\_Bezel\_Diag\_Data (TcSE ROIN-147292-2)**

Data size: up to 56 (Coding Table II Only) bytes

##### **Byte 0: Signal identifier**

0x71: EFP\_Bezel\_Diag\_Data

##### **Byte 1: Utilization**

0x72: Data\_Service2 – Component Diagnostic Data

##### **Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result – Wait

##### **Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)  
0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

##### **Byte 4: Bezel\_Diag\_Operation**

0x0 Inactive  
0x1 Get All Background Request  
0x2 Software Part Number  
0x3 Hardware Part Number  
0x4 Calibration Part Number  
0x5..0xFF: Reserved

##### **Byte 5 up to Byte 55: Bezel Diagnostic Data (Coding Table II Only)**

Max 24 characters + 1 EOS for any Bezel Diagnostic Operation





**Note:** When Bezel\_Diag\_Operation = 0x2 then the data will be for the Software Part Number

When Bezel\_Diag\_Operation = 0x3 then the data will be for the Hardware Part Number

When Bezel\_Diag\_Operation = 0x4 then the data will be for the Calibration Part Number

**Note:** If Bezel\_Diag\_Operation = 0x1 Get All Background Request then the following diagnostic operation data will be sent in this order:

Software Part Number  
Max 24 characters + 1 EOS

Hardware Part Number  
Max 24 characters + 1 EOS

Calibration Part Number  
Max 24 characters + 1 EOS

#### 1.4.2.31 TP-LOG-TPL-REQ-015147/B-SID-72-DSP\_Bezel\_Diag\_Data (TcSE ROIN-147293-2)

Data size: up to 56 (Coding Table II Only) bytes

##### Byte 0: Signal identifier

0x72: DSPAMP\_Bezel\_Diag\_Data

##### Byte 1: Utilization

0x72: Data\_Service2 – Component Diagnostic Data

##### Byte 2: Command Execution Status

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result – Wait

##### Byte 3: Character Coding

Bit 0-5: Reserved

Bit 6-7: Coding

0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)  
0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

##### Byte 4: Bezel\_Diag\_Operation

0x0 Inactive  
0x1 Get All Background Request  
0x2 Software Part Number  
0x3 Hardware Part Number  
0x4 Calibration Part Number  
0x5 Speaker Walk-Around  
0x6..0xFF: Reserved

##### Byte 5 up to Byte 55: Bezel Diagnostic Data (Coding Table II Only)

Max 24 characters + 1 EOS for any Bezel Diagnostic Operation

**Note:** When Bezel\_Diag\_Operation = 0x2 then the data will be for the Software Part Number



*When Bezel\_Diag\_Operation = 0x3 then the data will be for the Hardware Part Number*

*When Bezel\_Diag\_Operation = 0x4 then the data will be for the Calibration Part Number*

*When Bezel\_Diag\_Operation = 0x5 then the data will be for the Speaker Walk-Around test*

**Note:** If Bezel\_Diag\_Operation = 0x1 Get All Background Request then the following diagnostic operation data will be sent in this order:

*Software Part Number*

Max 24 characters + 1 EOS

*Hardware Part Number*

Max 24 characters + 1 EOS

*Calibration Part Number*

Max 24 characters + 1 EOS

#### 1.4.2.32 TP-LOG-TPL-REQ-023167/A-SID-73-SDARS\_ESN\_St (TcSE ROIN-159079-2)

Data size: up to 28/16 (Coding Table I / Coding Table II) bytes

##### Byte 0: Signal identifier

0x73: SDARS\_ESN\_St

##### Byte 1: Utilization

0x02: Radio\_Service2 – SDARS

##### Byte 2: Command Execution Status

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result– Wait

##### Byte 3: Character Coding

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

##### Byte 4 up to 27/15 (Coding Table I / Coding Table II):

ESN

Fixed 12 bytes

#### 1.4.2.33 TP-LOG-TPL-REQ-023168/A-SID-74-TMCDData\_St (TcSE ROIN-159081-4)

Data size: up to 26 byte

##### Byte 0: Signal identifier

0x74: TMCDData\_St

##### Byte 1: Utilization

0x73: Data\_Service3 – TMC Data

##### Byte 2: Command Execution Status

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result– Wait

**Byte 3: Character Coding**

- Bit 0-5: Reserved
- Bit 6-7: Coding
  - 0x0: Coding Table I
  - 0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)
  - 0x1: Coding Table II
  - 0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: NbrOfGroups**

- Bit 0-4: Reserved
- Bit 5-7: NbrOfGroups
  - 0x0: not used
  - 0x1 – 0x5: NbrOfGroups
  - 0x6 – 0x7: Reserved

**Byte 5: Dynamization Information**

- Bit 0-2: Duration Persistence
  - 0x0 – 0x7: Numeric Duration Code
- Bit 3: Diversion Advice
  - 0x0: no diversion recommended
  - 0x1: diversion recommended
- Bit 4: Direction
  - 0x0: positive
  - 0x1: negative
- Bit 5-7: Extent
  - 0x0 – 0x7: Numeric Extent Code

**Byte 6-7: Event**

- Bit 0-4: Reserved
- Bit 5-15: Event Code
  - 0x000 – 0x7FF: Numeric Event Code

**Byte 8-9: Location**

- 0x0000 – 0xFFFF: Numeric Location Code

**Byte 10 up to 25: OptMsgContent**

Array (2.. NbrOfGroups) of Record (Y-FreeFormat, Z-FreeFormat)

Record definition (4 byte)

- Byte 0-1: Y-FreeFormat:
  - Bit 0-3: Reserved
  - Bit 4-15: Y11 up to Y0 Free Format
- Byte 2-3: Z-FreeFormat:
  - Bit 0-15: Z15 up to Z0 Free Format

Free Format:

The Free Format used within the OptMsgContent Array must be filled with data as described in the ISO-14819-1 TMC specification.

**1.4.2.34 TP-LOG-TPL-REQ-023169/C-SID-76-LBP1\_ItemInfo\_Rsp (TcSE ROIN-159709-6)**

Data size: up to Variable (Coding Table I/Coding Table II) bytes

**Byte 0: Signal identifier**

- 0x76: LBP1\_ItemInfo\_Rsp

**Byte 1: Utilization**

0x01 Radio_Service1	– Radio General (AM, FM, AST, DAB, SDARS)
0x02 Radio_Service2	– SDARS
0x03 Radio_Service3	– DAB
0x11 MP_Media1	– CD
0x12 MP_Media2	– BT Audio Streaming
0x13 MP_Media3	– USB
0x14 MP_Media4	– iPod
0x17 MP_Media7	– Generic Metadata
0x22 Nav_Service2	– Navigation
0x31 MobileCom_Service1	– Mobile Phone
0x74: DataService4	– List Browser Data

**Byte 2: Command Execution Status**

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result	–	Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)
0x1: Coding Table II
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: OpCodeRsp:**

*Bit 0-5: reserved*

*Bit 6 - 7: OpCodeRsp*

0x0: Inactive
0x1: GetItemInfoRsp
0x2: SetItemInfoRsp
0x3: Reserved

**Byte 5: RspListServ :**

0x00: Inactive
0x01: ServerID_1
...
0xFF: Reserved

**Byte 6-7: ActiveListID**

0x0000: Root
0x0001: ListID_1
0x0002: ListID_2
....
0xFFFE:
0xFFFF: Reserved

**Byte 8-9: ParentListID**

0x0000: Root
0x0001: ListID_1
0x0002: ListID_2
....
0xFFFE:
0xFFFF: Reserved

**Byte 10: NbrOfItemsRtn**

0x00: Reserved  
0x01: 1  
0x02: 2  
....  
0xFE: 254  
0xFF: Reserved

**Byte 11-12: NbrOfItemsInSelection**

0x0000: Reserved  
0x0001:  
0x0002:  
....  
0xFFFE:  
0xFFFF:

**Byte 13 up to Variable (Coding Table I/Coding Table II): Channel Info**

*Array(1..NumberOfItemsRtn) of record (ItemIndex, DataType, ObjectType, ObjectState, ActivationEvent, ItemDescriptor)*

*Record definition (up to Variable (Coding Table I/Coding Table II) bytes):*

*Byte 0-1: ItemIndex*

0x0000: List Label  
0x0001  
..  
0xFFFF

*Byte 2: DataType*

0x00  
0x01  
..  
0xFF

*Byte 3:*

Bit 0 - 1: Reserved  
Bit 2 - 3: *ObjectType*  
0x0: List Label  
0x1: [Entry List](#)  
0x2: [ListEntry](#)  
Bit 4 - 5: *ObjectState*  
0x0: Inactive  
0x1: Active  
Bit 6 - 7: *ActivationEvent*  
0x0: Not Supported  
0x1: Supported

*Byte 4 up to Byte Variable: ItemDescriptor*

{Descriptor Tag} – Refer to descriptor table and DataType.

**1.4.2.35 TP-LOG-TPL-REQ-023170/A-SID-20-StreetName\_St (TcSE ROIN-138045-3)**

Data size: up to 45/24 (Coding Table I / Coding Table II) byte

**Byte 0: Signal identifier**

0x20: StreetName\_St

**Byte 1: Attribute**

Bit 0-5: reserved

*Bit 6 - 7: Text alignment*

0x0 – centered

0x1 – left aligned

0x2 – right aligned

**NOTE:***The text alignment bit can only be used for Gen2 systems***Byte 2: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 3 up to 44/23 (Coding Table I / Coding Table II): StreetName**

Max. 21 characters, 20 characters plus 1 end of string character

**1.4.2.36 TP-LOG-TPL-REQ-023171/B-SID-0D-Initiate\_BTCall\_Rq (TcSE ROIN-138053-3)**

Data size: up to 27 byte.

**Byte 0: Signal identifier**

0x0D: InitiateBTCall\_Rq

**Byte 1: Call Info***Bit 0-4: Reserved**Bit 5 - 7: TypeOfCall*

0x1 – Telephony Call

0x2 – Last Incoming Call

0x3 – Last Outgoing Call

0x4 – Last Missed Call

0x5 – Redial

**Byte 2 up to 26: TelephoneNumber Coding Table II fixed**

Max. 25 characters, 24 characters plus 1 end of string.

**1.4.2.37 TP-LOG-TPL-REQ-023172/A-SID-78-CurrentStreetName\_St (TcSE ROIN-160690-3)**

Data size: up to 46/26 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal identifier**

0x78: CurrentStreetName\_St

**Byte 1: Utilization**

0x22: Nav\_Service2 – Navigation

**Byte 2: Command Execution Status**



0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result– Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)  
0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4 up to 45/25 (Coding Table I / Coding Table II):**

*Byte 1:*

*Bits 0-3: Reserved*

*Bits 4 - 7: DataUpdate*

0x0 Inactive  
0x1 Set Operation  
0x2 Data refresh

*Byte 2: SpeedLimit*

0x00 Invalid  
0x01 1

...

0xFF 255

*Byte 3: CurentStreetName*

19 characters max plus 1 end of string character

**1.4.2.38 TP-LOG-TPL-REQ-023173/B-SID-77-Destination\_Info\_St (TcSE ROIN-160691-3)**

Data size: up to 49/29 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal identifier**

0x77: Destination\_Info\_St

**Byte 1: Utilization**

0x22: Nav\_Service2 – Navigation

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result– Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)  
0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4 up to 48/28 (Coding Table I / Coding Table II):**

*Byte 1:*





*Bits 0-3: Reserved*

*Bits 4-7: DistUnits*

0x0 Miles

0x1 Kilometres

*Bytes 2-3: TotalDistTraveled*

0x0

...

0xFFFF

*Bytes 4-5: TotalTime : units=minutes*

0x0 0 min

...

0xFFFF 65535 min

*Byte 6: Destination*

19 Characters Max plus 1 end of string character.

#### 1.4.2.39 TP-LOG-TPL-REQ-023174/A-SID-79-MediaInformation\_St (TcSE ROIN-160692-2)

Data size: up to 127/67 (Coding Table I / Coding Table II) bytes

##### Byte 0: Signal identifier

0x79: MediaInformation\_St

##### Byte 1: Utilization

0x17: MP\_Media7 – Generic Metadata

##### Byte 2: Command Execution Status

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result– Wait

##### Byte 3: Character Coding

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

##### Byte 4 up to 126/66 (Coding Table I / Coding Table II):

*Byte 1:*

*Bits 0-2: Reserved*

*Bits 3 - 5: DataUpdate*

0x0 Inactive

0x1 Set Operation

0x2 Data refresh

*Bits 6 - 7: NonMetadataSrc*

0x0 No

0x1 Yes

*Byte 2: Metadatalcon\_1*

0x00 Invalid

0x01.. 0x18 IconID's



0x19 - 0xFF Reserved

*Byte 3: Metadataalcon\_2*

0x00 Invalid

0x01.. 0x18 IconID's

0x19 - 0xFF Reserved

*Byte 4:*

*Metadata1*

Metadata1

19 Characters Max plus 1 end of string character

*Metadata2*

Metadata2

19 Characters Max plus 1 end of string character

*SourceInformation*

SourceInformation

19 Characters Max plus 1 end of string character

**1.4.2.40 TP-LOG-TPL-REQ-023175/A-SID-50-BTCallerIdentification\_St (TcSE ROIN-160784-3)**

Data size: up to 66/48 (Coding Table I / Coding Table II) bytes.

**Byte 0: Signal identifier**

0x50 : BTCallerIdentification

**Byte 1: Command Execution Status**

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result– Wait

**Byte 2: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 3: BTDeviceIndex**

*Bit 0-3: Reserved*

*Bit 4 - 7: BTDevice\_Index*

0x0 – Reserved

0x1 – BT device index 1

...

0xF – BT device index 15

**Byte 4: Status**

*Bit 0-1: Reserved*

*Bit 2-4: Phone Type*

0x0 - No category

0x1 - Home

0x2 - Office

0x3 - Mobile

0x4 - Other

0x5 – Unknown

0x6 - Fax**Bit 5-7: Validity**

- 0x0 – CLID Incoming call available
- 0x1 – CLID Second incoming call available
- 0x2 – CLID Outgoing call
- 0x3 - CLID Incoming SMS Available
- 0x4 - CLID Incoming Not available
- 0x5 - CLID Incoming SMS Not available

**Byte 5 up to 65/47 (Coding Table I / Coding Table II):****CallID number Coding Table II fixed**

Max. 25 characters, 24 characters plus 1 end of string character.

**CallID Name**

Max. 18 characters, 17 characters plus 1 end of string character.

**1.4.2.41 TP-LOG-TPL-REQ-023176/A-SID-7A-TMCServiceProvider\_St (TcSE ROIN-178778-3)**

Data size: 9 byte

**Byte 0: Signal identifier**

0x7A: TMCServiceProvider\_St

**Byte 1: Utilization**

0x73: Data\_Service3 – TMC Data

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result – Wait

**Byte 3: Character Coding**

Bit 0-5: Reserved

Bit 6-7: Coding

0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)  
0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: Country Code**

Bit 0-3: Reserved

Bit 4-7: CC

0x00 – 0x0F: Country Code

**Byte 5: Service Identifier**

Bit 0-1: Reserved

Bit 2-7: SID

0x00 – 0x3F: Service Identifier

**Byte 6: Location Table Number**

Bit 0-1: Reserved

Bit 2-7: LTN

0x00 – 0x3F: Location Table Number

**Byte 7: Encryption Information**

- Bit 0: Reserved
- Bit 1-2: Test mode
  - 0x0: Location code not encrypted
  - 0x1: Location code encrypted
  - 0x2: Reserved
  - 0x3: Full encryption
- Bit 3-7: ENCID
  - 0x00 – 0x1F: Encryption Identifier

**Byte 8: Location Table Number (before encryption)**

- Bit 0-1: Reserved
- Bit 2-7: LTNBE
  - 0x00 – 0x3F: Location Table Number before encryption

**Test mode:**

If Test mode is set to "0x00: Location code not encrypted" the terminal shall ignore the ENCID and instead use encryption parameters with values 0,0,0.

If Test mode is set to "0x01: Location code encrypted" the terminal shall ignore ENCID and instead use encryption parameters pre-advised by the service provider (Which of course must be 'pre-stored' within the terminal).

**1.4.2.42 TP-LOG-TPL-REQ-023177/A-SID-7B-TMCGetServiceProvider\_Rq (TcSE ROIN-180163-4)**

Data size: 20 byte

**Byte 0: Signal identifier**

- 0x7B: TMCGetServiceProvider\_Rq

**Byte 1: Utilization**

- 0x73: Data\_Service3 – TMC Data

**Byte 2: Character Coding**

- Bit 0-5: Reserved
- Bit 6-7: Coding
  - 0x0: Coding Table I
  - 0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)
  - 0x1: Coding Table II
  - 0x00-0xFF Latin-9 (1 byte per char)

**Byte 3: CC**

- Bit 0-3: Reserved
- Bit 4-7: CC
  - 0x00 – 0x0F: Country Code

**Byte 4-11: Preferred Service Provider**

- Byte 4:
- Bit 7:
  - 0x0 = SID 0x00 is not preferred



0x1 = SID 0x00 is preferred  
Byte 4:  
Bit 6:  
0x0 = SID 0x01 is not preferred  
0x1 = SID 0x01 is preferred

...

Byte 11:  
Bit 0:  
0x0 = SID 0x3F is not preferred  
0x1 = SID 0x3F is preferred

#### Byte 12-19: Supported Location Table Number

Byte 12:  
Bit 7:  
0x0 = LTN 0x00 is not supported  
0x1 = LTN 0x00 is supported

Byte 12:  
Bit 6:  
0x0 = LTN 0x01 is not supported  
0x1 = LTN 0x01 is supported

...

Byte 19:  
Bit 0:  
0x0 = LTN 0x3F is not supported  
0x1 = LTN 0x3F is supported

#### 1.4.2.43 TP-LOG-TPL-REQ-023178/A-SID-4F-Initiate\_BTCall\_Rsp (TcSE ROIN-162221-2)

Data size: 2 byte

##### Byte 0: Signal identifier

0x4F : InitiateBTCall\_Rsp

##### Byte 1: Command Execution Status

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result	–	Wait

Special response codes:

No Service	-> CES 0x24 Final Result – Requested command not supported
Network Error	-> CES 0x26 Final Result – Connected Device not present
Number invalid	-> CES 0x27 Final Result – Feature not supported
Number busy	-> CES 0x28 Final Result – List full

#### 1.4.2.44 TP-LOG-TPL-REQ-023179/A-SID-7C-MyKeyReportCardOutput\_Rsp (TcSE ROIN-201379-1)

Data size: up to 43 bytes

##### Byte 0: Signal identifier

0x7C: MyKeyReportCardOutput\_Rsp

##### Byte 1: Utilization

0x75: Data\_Service5 - DataReport

**Byte 2: Command Execution Status**

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result	–	Wait

**Byte 3: Character Coding**

Bit 0-5: Reserved  
Bit 6-7: Coding  
    0x0: Coding Table I  
        0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)  
    0x1: Coding Table II  
        0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: ReportInfo**

*Bit 0-3: reserved*

*Bit 4-7: ReportRequested*

0x0	– Inactive
0x1	– January
0x2	– February
0x3	– March
0x4	– April
0x5	– May
0x6	– June
0x7	– July
0x8	– August
0x9	– September
0xA	– October
0xB	– November
0xC	– December
0xD	– Day
0xE	– NotUsed
0xF	– NotUsed

**Byte 5: MaximumSpeed**

0x00 – 0xFF (0- 255)

**Bytes 6-7: FuelEconomy**

0x0000 – 0x03E7 (0-999)

Note: Resolution of this signal is 0.1.

Examples : 0x000E = 1.4, 0x00FF = 25.5

**Byte 8-9: DriveTime**

0x0000 – 0xAE60 (0-44640 minutes)

**Byte 10 up to 23: BuckledPercentage**

Array(1 - 7) of record (MonitoredSeat, BuckledPercentage)

Record definition (2 bytes):

*Byte 0 : MonitoredSeat*

0x00 – DriverSeat

0x01 – PassengerSeat

0x02 – 0x06 reserved

*Byte 1 : Buckledpercentage*

0x00 – 0x64: Percentage

**Byte 24 up to 27: SyncUsage**

Array(1 - 2) of record (SyncFeature, UsagePercentage)

Record definition (2 bytes):

*Byte 0 : SyncFeature*

0x00 – PhoneConnectedNotActive

0x01 – PhoneConnectedActive

*Byte 1 : UsagePercentage*

0x00 – 0x64: Percentage

**Byte 28: NbrOfSpeedIntervals**

Value: 1 up to 7

**Byte 29 up to 42: SpeedInterval**

Array(1 – NbrOfSpeedIntervals) of record (SpeedInterval, SpeedIntervalPercentage)

Record definition (2 bytes):

*Byte 0 : SpeedInterval*

Value: 0x00 – 0xFF

*Byte 1 : SpeedIntervalPercentage*

0x00 – 0x64: Percentage

**1.4.2.45 TP-LOG-TPL-REQ-023180/A-SID-81-CabinComfortPreferenceList\_Rsp (TcSE ROIN-223467-1)**

Data size: up to 447/237 (Coding Table I/Coding Table II) bytes

**Byte 0: Signal identifier**

0x81: CabinComfortPreferenceList\_Rsp

**Byte 1: Utilization**

0x81: Charge\_Programming\_Sevce1 – Charge Programming

**Byte 2: Command Execution Status**

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result – Wait

**Byte 3: Character Coding**



*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: NumberOfItems**

0x00: Reserved

0x01: 1

0x02: 2

....

0xFE: 254

0xFF: No Entry

**Note:** *The maximum number of cabin comfort preferences that can be returned is limited to 10.*

**Byte 5: StartIndex**

0x00: Reserved

0x01: 1

0x02: 2

....

0xFE: 254

0xFF: No Entry

**Byte 6: ItemsInList**

0x00: Reserved

0x01: Items Available 1

0x02: Items Available 2

....

0xFE: Items Available 254

0xFF: No Entry

**Byte 7 up to 446/236 (Coding Table I/Coding Table II): List Info**

*Array(1..NumberOfItems) of record (ItemIndex, CabinComfortPrefIDNumber, CabinComfortPreferenceName)*

*Record definition (up to 440/230 (Coding Table I/Coding Table II) bytes):*

*Byte 0: ItemIndex*

0x00: Reserved

0x01: Index1

...

0xFF: Index255

*Byte 1: CabinComfortPrefIDNumber:*

0x00: Null

0x01: Cabin Comfort ID1

0x02: Cabin Comfort ID2

...

0x0A: Cabin Comfort ID10

0x0B: Reserved

...

0xFF: Reserved

*Byte 2 up to Byte 43/22 (Coding Table I/Coding Table II)*

*CabinComfortPreferenceName*





Max. 20 characters plus 1 End Of String

**1.4.2.46 TP-LOG-TPL-REQ-023181/B-SID-82-ChargeProfileList\_Rq (TcSE ROIN-223468-1)**

Data size: up to 37 (Coding Table III) bytes

**Byte 0: Signal identifier**

0x82: ChargeProfileList\_Rq

**Byte 1: Utilization**

0x81: Charge\_Programming\_Sevce1 – Charge Programming

**Byte 2: Command Execution Status**

0x00: INVALID/INACTIVE

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x2: Coding Table III

0x00-0xFF Hexadecimal Notation

**Byte 4: OpCode**

0x00: Reserved

0x01: Read

0x02: Modify

0x03: Reserved

...

0xFE: Reserved

0xFF: No Entry

**Byte 5: NumberOfItems**

0x00: Reserved

0x01: 1

0x02: 2

....

0xFE: 254

0xFF: No Entry

**Note:** The Maximum number of charge locations that can be returned is limited to 10.If RspCode = MODIFY, then NumberOfItems = 0x01**Byte 6: StartIndex**

0x00: Reserved

0x01: 1

0x02: 2

....

0xFE: 254

0xFF: No Entry

**Note:** If RspCode = MODIFY, then StartIndex = 0x01**Byte 7 up to 36 (Coding Table III): List Info**

Array(1..NumberOfItems) of record (ItemIndex, ChargeLocationIDNumber, ChargeLocationName)

Record definition (up to 30 (Coding Table I/Coding Table II) bytes):

Byte 0: ItemIndex



0x00: Reserved  
0x01: Index1  
...  
0xFF: Index255

**Byte 1: ChargeProfileIDNumber:**

0x00: Unknown/Any Location  
0x01: Location 1  
0x02: Location 2  
...  
0x09: Location 9  
0x0A: Reserved  
...  
0xFF: Reserved

**Byte 2: ChargeProfileChargePreference**

0x00: Null  
0x01: ChargeNow  
0x02: ValueCharge  
0x03: Reserved  
...  
0xFF: Reserved

**Notes:**

If OpCode = READ, Then  
Byte 7 = 0x00

If OpCode = MODIFY, Then  
ItemIndex = ItemIndex  
ChargeProfileIDNumber = ChargeProfileIDNumber  
ChargeProfileChargePreference = ChargeProfileChargePreference

**1.4.2.47 TP-LOG-TPL-REQ-023182/A-SID-83-ChargeProfileList\_Rsp (TcSE ROIN-223469-2)**

Data size: up to 458/248 (Coding Table I/Coding Table II) bytes

**Byte 0: Signal identifier**

0x83: ChargeProfileList\_Rsp

**Byte 1: Utilization**

0x81: Charge\_Programming\_Service1 – Charge Programming

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result– Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)  
0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: RspCode**

0x00: Reserved



0x01: List Info  
0x02: Modified  
0x03: Reserved  
...  
0xFE: Reserved  
0xFF: No Entry

**Byte 5: NumberOfItems**

0x00: Reserved  
0x01: 1  
0x02: 2  
...  
0xFE: 254  
0xFF: No Entry

**Note:** The Maximum number of charge locations that can be returned is limited to 10

*If RspCode = Modified, then NumberOfItems = 0xFF*

**Byte 6: StartIndex**

0x00: Reserved  
0x01: 1  
0x02: 2  
...  
0xFE: 254  
0xFF: No Entry

**Note:** *If RspCode = Modified, then StartIndex = 0xFF*

**Byte 7: ItemsInList**

0x00: Reserved  
0x01: Items Available 1  
0x02: Items Available 2  
...  
0xFE: Items Available 254  
0xFF: No Entry

**Note:** *If RspCode = Modified, then itemsInList = 0xFF*

**Byte 8 up to 457/247 (Coding Table I/Coding Table II): List Info**

Array(1..NumberOfItems) of record (ItemIndex, ChargeLocationIDNumber, ChargeLocationName)

Record definition (up to 450/240 (Coding Table I/Coding Table II) bytes):

Byte 0: ItemIndex

0x00: Reserved  
0x01: Index1  
...  
0xFF: Index255

Byte 1: ChargeProfileIDNumber:

0x00: Unknown/Any Location  
0x01: Location 1  
0x02: Location 2  
...  
0x09: Location 9  
0x0A: Reserved



...  
0xFF: Reserved

*Byte 2: ChargeProfileChargePreference*

0x00: Null  
0x01: ChargeNow  
0x02: ValueCharge  
0x03: Reserved

...  
0xFF: Reserved

*Byte 3 up to Byte 44/23 (Coding Table I/Coding Table II)*

*ChargeLocationName*

Max. 20 characters plus 1 End Of String

**Notes:**

If RspCode = List Info, Then  
ItemIndex = ItemIndex  
ChargeProfileIDNumber = ChargeProfileIDNumber  
ChargeProfileChargePreference = ChargeProfileChargePreference

If RspCode = Modified, Then  
Byte 8 = 0x00

**1.4.2.48 TP-LOG-TPL-REQ-023183/A-SID-84-ChargeSchedule\_Rq (TcSE ROIN-223470-2)**

Data size: up to 56 (Coding Table III) bytes

**Byte 0: Signal identifier**

0x84: ChargeSchedule\_Rq

**Byte 1: Utilization**

0x81: Charge\_Programming\_Sevce1 – Charge Programming

**Byte 2: Command Execution Status**

0x00: INVALID/INACTIVE

**Byte 3: Character Coding**

*Bit 0-5: reserved*

*Bit 6-7: Coding*

0x2: Coding Table III  
0x00-0xFF Hexadecimal Notation

**Byte 4: OpCode**

0x00: Reserved  
0x01: Read  
0x02: Modify  
0x03: Reserved

...  
0xFE: Reserved  
0xFF: No Entry

**Byte 5: ScheduleType**

0x00: Weekly  
0x01: Daily  
0x02: Weekday/Weekend  
0x03: Reserved

...



0xFF: Reserved

**Byte 6: NumberOfItems**

0x00: Reserved

0x01: 1

0x02: 2

...

0xFE: 254

0xFF: No Entry

**Note:** The number of items requested is defined by the schedule type as follows:*ScheduleType = Weekly, NumberOfItems = 7**ScheduleType = Daily, NumberOfItems = 1**ScheduleType = Weekday/Weekend, NumberOfItems = 2***Byte 7 up to 55 (Coding Table III): Charge Schedule Info***Array(1..NumberOfItems) of record (BinNumber, ReadyToGo1\_TimeHr, ReadyToGo1\_TimeMin, ReadyToGo1\_CabinComfPrefID, ReadyToGo2\_TimeHr, ReadyToGo2\_TimeMin, ReadyToGo2\_CabinComfPrefID)**Record definition (up to 49 (Coding Table III) bytes):**Byte 0: BinNumber:*

0x00: Null

0x01: Bin 1

0x02: Bin 2

...

0x0A: Bin 10

0x0B: Reserved

...

0xFF: Reserved

*Byte 1: ReadyToGo1\_TimeHr:*0x00: Reserved\_0

0x01: 1

0x02: 2

...

0x17: 24\_23

0x18: Reserved

...

0xFE: Reserved

0xFF: Invalid

**Note:** Times are always encoded in 24 hour notation.*Byte 2: ReadyToGo1\_TimeMin:*0x00: Reserved\_0

0x01: 1

0x02: 2

...

0x3B: 59

0x3C: Reserved

...

0xFE: Reserved

0xFF: Invalid

*Byte 3: ReadyToGo1\_CabinComfPrefID:*



0x00: Reserved  
0x01: Cabin Comfort ID1  
0x02: Cabin Comfort ID 2  
...  
0x0A: Cabin Comfort ID10  
0x0B: Reserved  
...  
0xFE: Reserved  
0xFF: Invalid

**Byte 4: ReadyToGo2\_TimeHr:**

0x00: Reserved\_0  
0x01: 1  
0x02: 2  
...  
0x17: 24 23  
0x18: Reserved  
...  
0xFE: Reserved  
0xFF: Invalid

**Note:** Times are always encoded in 24 hour notation**Byte 5: ReadyToGo2\_TimeMin:**

0x00: Reserved\_0  
0x01: 1  
0x02: 2  
...  
0x3B: 59  
0x3C: Reserved  
...  
0xFE: Reserved  
0xFF: Invalid

**Byte 6: ReadyToGo2\_CabinComfPrefID:**

0x00: Reserved  
0x01: Cabin Comfort ID1  
0x02: Cabin Comfort ID 2  
...  
0x0A: Cabin Comfort ID10  
0x0B: Reserved  
...  
0xFE: Reserved  
0xFF: Invalid

**Notes:**

If OpCode = READ, Then  
Byte 7 = 0x00

If OpCode = MODIFY, Then  
ItemIndex = ItemIndex  
BinNumber = BinNumber  
ReadyToGo1\_TimeHr = ReadyToGo1\_TimeHr  
ReadyToGo1\_TimeMin = ReadyToGo1\_TimeMin  
ReadyToGo1\_CabinComfPrefID = ReadyToGo1\_CabinComfPrefID  
ReadyToGo2\_TimeHr = ReadyToGo2\_TimeHr  
ReadyToGo2\_TimeMin = ReadyToGo2\_TimeMin  
ReadyToGo2\_CabinComfPrefID = ReadyToGo2\_CabinComfPrefID

**1.4.2.49 TP-LOG-TPL-REQ-023184/A-SID-85-ChargeSchedule\_Rsp (TcSE ROIN-223471-2)**

Data size: up to 85 (Coding Table III) bytes

**Byte 0: Signal identifier**

0x85: ChargeSchedule\_Rsp

**Byte 1: Utilization**

0x81: Charge\_Programming\_Sevce1 – Charge Programming

**Byte 2: Command Execution Status**

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result	–	Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x2: Coding Table III
0x00-0xFF Hexadecimal Notation

**Byte 4: RspCode**

0x00:	Reserved
0x01:	List Info
0x02:	Modified
0x03:	Reserved
...	
0xFE:	Reserved
0xFF:	No Entry

**Byte 5: ScheduleType**

0x00:	Weekly
0x01:	Daily
0x02:	Weekday/Weekend
0x03:	Reserved
...	
0xFF:	Reserved

**Byte 6: NumberOfItems**

0x00:	Reserved
0x01:	1
0x02:	2
....	
0xFE:	254
0xFF:	No Entry

**Note:** The number of items returned is defined by the schedule type as follows:*ScheduleType = Weekly, NumberOfItems = 7**ScheduleType = Daily, NumberOfItems = 1**ScheduleType = Weekday/Weekend, NumberOfItems = 2**If RspCode = Modified, then NumberOfItems = 0xFF***Byte 7: ActiveBin**

0x00: Null



0x01: Bin1  
0x02: Bin2  
...  
0x0A: Bin10  
0x0B: Reserved  
...  
0xFF: Reserved

**Note:** If *ScheduleType* = *Daily* or *Weekday/Weekend*, then *ActiveBin* = 0x00

### Byte 8 up to 84 (Coding Table III): Charge Schedule Info

*Array(1..NumberOfItems) of record (ItemIndex, BinNumber, DateDay, DateMonth, DateYear, DayOfWeek, ReadyToGo1\_TimeHr, ReadyToGo1\_TimeMin, ReadyToGo1\_CabinComfPrefID, ReadyToGo2\_TimeHr, ReadyToGo2\_TimeMin, ReadyToGo2\_CabinComfPrefID)*

*Record definition (up to 77 (Coding Table III) bytes):*

*Byte 0: BinNumber:*

0x00: Null  
0x01: Bin 1  
0x02: Bin 2  
...  
0x0A: Bin 10  
0x0B: Reserved  
...  
0xFF: Reserved

*Byte 1: DateDay:*

0x00: Reserved  
0x01: 1  
0x02: 2  
...  
0x1F: 31  
0x20: Reserved  
...  
0xFE: Reserved  
0xFF: Invalid

**Note:** *DateDay* = FF when *ScheduleType* = *Daily* or *Weekday/Weekend*.

*Byte 2: DateMonth*

0x00: Reserved  
0x01: January  
0x02: February  
0x03: March  
0x04: April  
0x05: May  
0x06: June  
0x07: July  
0x08: August  
0x09: September  
0x0A: October  
0x0B: November  
0x0C: December  
0x0D: Reserved  
...  
0xFE: Reserved  
0xFF: Invalid





**Note:** *DateMonth = FF when ScheduleType = Daily or Weekday/Weekend.*

*Byte 3: DateYear:*

0x00: 2010  
0x01: 2011  
0x02: 2012  
...  
0x1E: 2040  
0x1F: Invalid  
0x20: Reserved  
...  
0xFF: Reserved

**Note:** *DateYear = FF when ScheduleType = Daily or Weekday/Weekend.*

*Byte 4: DayOfWeek:*

0x00: Reserved  
0x01: Sunday  
0x02: Monday  
0x03: Tuesday  
0x04: Wednesday  
0x05: Thursday  
0x06: Friday  
0x07: Saturday  
0x08: Reserved  
...  
0xFE: Reserved  
0xFF: Invalid

**Note:** *DayOfWeek = FF when ScheduleType = Daily or Weekday/Weekend.*

*Byte 5: ReadyToGo1\_TimeHr:*

0x00: Reserved\_0  
0x01: 1  
0x02: 2  
...  
0x17: 24 23  
0x18: Reserved  
...  
0xFE: Reserved  
0xFF: Invalid

**Note:** *Times are always encoded in 24 hour notation.*

*Byte 6: ReadyToGo1\_TimeMin:*

0x00: Reserved\_0  
0x01: 1  
0x02: 2  
...  
0x3B: 59  
0x3C: Reserved  
...  
0xFE: Reserved  
0xFF: Invalid

*Byte 7: ReadyToGo1\_CabinComfPrefID:*

0x00: Reserved  
0x01: Cabin Comfort ID1



0x02: Cabin Comfort ID 2  
...  
0x0A: Cabin Comfort ID10  
0x0B: Reserved  
...  
0xFE: Reserved  
0xFF: Invalid

**Byte 8: ReadyToGo2\_TimeHr:**

0x00: Reserved\_0  
0x01: 1  
0x02: 2  
...  
0x17: 24\_23  
0x18: Reserved  
...  
0xFE: Reserved  
0xFF: Invalid

**Note:** Times are always encoded in 24 hour notation**Byte 9: ReadyToGo2\_TimeMin:**

0x00: Reserved\_0  
0x01: 1  
0x02: 2  
...  
0x3B: 59  
0x3C: Reserved  
...  
0xFE: Reserved  
0xFF: Invalid

**Byte A: ReadyToGo2\_CabinComfPrefID :**

0x00: Reserved  
0x01: Cabin Comfort ID1  
0x02: Cabin Comfort ID 2  
...  
0x0A: Cabin Comfort ID10  
0x0B: Reserved  
...  
0xFE: Reserved  
0xFF: Invalid

**Notes:**

If RspCode = List Info, Then  
ItemIndex = ItemIndex  
BinNumber = BinNumber  
DateDay = DateDay  
DateMonth = DateMonth  
DateYear = DateYear  
DayOfWeek = DayOfWeek  
ReadyToGo1\_TimeHr = ReadyToGo1\_TimeHr  
ReadyToGo1\_TimeMin = ReadyToGo1\_TimeMin  
ReadyToGo1\_CabinComfPrefID = ReadyToGo1\_CabinComfPrefID  
ReadyToGo2\_TimeHr = ReadyToGo2\_TimeHr  
ReadyToGo2\_TimeMin = ReadyToGo2\_TimeMin  
ReadyToGo2\_CabinComfPrefID = ReadyToGo2\_CabinComfPrefID



If RspCode = Modified, Then  
Byte 8 = 0x00

**1.4.2.50 TP-LOG-TPL-REQ-023185/A-SID-7D-SDARS\_PID\_St (TcSE ROIN-203200-1)**

Data size: up to 14 (Coding Table II) bytes

**Byte 0: Signal identifier**

0x7D: SDARS\_PID\_St

**Byte 1: Utilization**

0x02: Radio\_Service2 – SDARS

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result – Wait

**Byte 3: Character Coding**

Bit 0-5: Reserved

Bit 6-7: Coding

0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: Response Code**

0x0: Reserved  
0x1: New PID  
0x2: Clear PID  
0x3 - 0xFF: Reserved

**Byte 5 up to 13 (Coding Table II):**

PID

Fixed 8 characters

Channel Number

Fixed 1 Byte  
0x00...0xFF

**Note:**

If RspCode = Clear PID, Then

PID = 0x00

Channel Number = Channel Number

**1.4.2.51 TP-LOG-TPL-REQ-023186/A-SID-86-SyncSoftwareVersion\_Rsp (TcSE ROIN-229666-1)**

Data size: up to 46/25 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal identifier**

0x86: SyncSoftwareVersion\_Rsp

**Byte 1: Utilization**

0x81: Charge\_Programming\_Sevce1 – Charge Programming

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result – Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 4 up to 45/24 (Coding Table I / Coding Table II):**

Software Version

Max. 21 characters, 20 characters plus 1 end of string character.

**1.4.2.52 TP-LOG-TPL-REQ-023187/A-SID-87-TelServESN\_St (TcSE ROIN-229665-1)**

Data size: up to 30/17 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal identifier**

0x87: TelServESN\_St

**Byte 1: Utilization**

0x81: Charge\_Programming\_Sevce1 – Charge Programming

**Byte 2: Command Execution Status**

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result – Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 4 up to 29/16 (Coding Table I / Coding Table II):**

ESN

Max. 13 characters, 12 characters plus 1 end of string character.

**1.4.2.53 TP-LOG-TPL-REQ-023188/A-SID-88-TelServUserID\_St (TcSE ROIN-229667-1)**

Data size: up to 130/67 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal identifier**

0x88: TelServUserID\_St

**Byte 1: Utilization**

0x81: Charge\_Programming\_Sevce1 – Charge Programming

**Byte 2: Command Execution Status**

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result – Wait

**Byte 3: Character Coding***Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 4 up to 129/66 (Coding Table I / Coding Table II):**

Old User

Max. 21 characters, 20 characters plus 1 end of string character.

New User

Max. 21 characters, 20 characters plus 1 end of string character.

Current User

Max. 21 characters, 20 characters plus 1 end of string character.

**1.4.2.54 TP-LOG-TPL-REQ-023189/A-SID-89-ConsHistGraph\_St (TcSE ROIN-266595-1)**

Data size: up to 35 bytes.

**Byte 0: Signal identifier**

0x89: ConsHistGraph\_St

**Byte 1: Utilization**

0x82: Electrification Information

**Byte 2: Command Execution Status**

0x0y: Final Result - Success

0x1y: Final Result - Fail

0x2y: Final Result - Information

0x3y: Intermediate Result – Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x2: Coding Table III

0x00-0xFF: Hexadecimal Notation

**Byte 4: ConsHist1\_Pc\_Dsply**

0x00: 0

0x01: 1

...

0x7D: 125

0x7E: Data\_Not\_Available

0x7F: Faulty

**Byte 5: ConsHistThr1\_Pc\_Dsply**

0x00: 0

0x01: 1

...



0x7D: 125  
0x7E: Data\_Not\_Available  
0x7F: Faulty

**Byte 6: ConsHistColor1\_D\_Dsply**

0x0: Color1  
0x1: Color2  
0x2: Grayed\_Out

**Byte 7: ConsHist2\_Pc\_Dsply**

0x00: 0  
0x01: 1  
...  
0x7D: 125  
0x7E: Data\_Not\_Available  
0x7F: Faulty

**Byte 8: ConsHistThr2\_Pc\_Dsply**

0x00: 0  
0x01: 1  
...  
0x7D: 125  
0x7E: Data\_Not\_Available  
0x7F: Faulty

**Byte 9: ConsHistColor2\_D\_Dsply**

0x0: Color1  
0x1: Color2  
0x2: Grayed\_Out

**Byte 10: ConsHist3\_Pc\_Dsply**

0x00: 0  
0x01: 1  
...  
0x7D: 125  
0x7E: Data\_Not\_Available  
0x7F: Faulty

**Byte 11: ConsHistThr3\_Pc\_Dsply**

0x00: 0  
0x01: 1  
...  
0x7D: 125  
0x7E: Data\_Not\_Available  
0x7F: Faulty

**Byte 12: ConsHistColor3\_D\_Dsply**



0x0: Color1  
0x1: Color2  
0x2: Grayed\_Out

**Byte 13: ConsHist4\_Pc\_Dsply**

0x00: 0  
0x01: 1  
...  
0x7D: 125  
0x7E: Data\_Not\_Available  
0x7F: Faulty

**Byte 14: ConsHistThr4\_Pc\_Dsply**

0x00: 0  
0x01: 1  
...  
0x7D: 125  
0x7E: Data\_Not\_Available  
0x7F: Faulty

**Byte 15: ConsHistColor4\_D\_Dsply**

0x0: Color1  
0x1: Color2  
0x2: Grayed\_Out

**Byte 16: ConsHist5\_Pc\_Dsply**

0x00: 0  
0x01: 1  
...  
0x7D: 125  
0x7E: Data\_Not\_Available  
0x7F: Faulty

**Byte 17: ConsHistThr5\_Pc\_Dsply**

0x00: 0  
0x01: 1  
...  
0x7D: 125  
0x7E: Data\_Not\_Available  
0x7F: Faulty

**Byte 18: ConsHistColor5\_D\_Dsply**

0x0: Color1  
0x1: Color2  
0x2: Grayed\_Out

**Byte 19: ConsHist6\_Pc\_Dsply**



0x00: 0  
0x01: 1  
...  
0x7D: 125  
0x7E: Data\_Not\_Available  
0x7F: Faulty

**Byte 20: ConsHistThr6\_Pc\_Dsply**

0x00: 0  
0x01: 1  
...  
0x7D: 125  
0x7E: Data\_Not\_Available  
0x7F: Faulty

**Byte 21: ConsHistColor6\_D\_Dsply**

0x0: Color1  
0x1: Color2  
0x2: Grayed\_Out

**Byte 22: ConsHist7\_Pc\_Dsply**

0x00: 0  
0x01: 1  
...  
0x7D: 125  
0x7E: Data\_Not\_Available  
0x7F: Faulty

**Byte 23: ConsHistThr7\_Pc\_Dsply**

0x00: 0  
0x01: 1  
...  
0x7D: 125  
0x7E: Data\_Not\_Available  
0x7F: Faulty

**Byte 24: ConsHistColor7\_D\_Dsply**

0x0: Color1  
0x1: Color2  
0x2: Grayed\_Out

**Byte 25: ConsHist8\_Pc\_Dsply**

0x00: 0  
0x01: 1  
...  
0x7D: 125  
0x7E: Data\_Not\_Available





0x7F: Faulty

**Byte 26: ConsHistThr8\_Pc\_Dsply**

0x00: 0

0x01: 1

...

0x7D: 125

0x7E: Data\_Not\_Available

0x7F: Faulty

**Byte 27: ConsHistColor8\_D\_Dsply**

0x0: Color1

0x1: Color2

0x2: Grayed\_Out

**Byte 28: ConsHist9\_Pc\_Dsply**

0x00: 0

0x01: 1

...

0x7D: 125

0x7E: Data\_Not\_Available

0x7F: Faulty

**Byte 29: ConsHistThr9\_Pc\_Dsply**

0x00: 0

0x01: 1

...

0x7D: 125

0x7E: Data\_Not\_Available

0x7F: Faulty

**Byte 30: ConsHistColor9\_D\_Dsply**

0x0: Color1

0x1: Color2

0x2: Grayed\_Out

**Byte 31: ConsHist10\_Pc\_Dsply**

0x00: 0

0x01: 1

...

0x7D: 125

0x7E: Data\_Not\_Available

0x7F: Faulty

**Byte 32: ConsHistThr10\_Pc\_Dsply**

0x00: 0

0x01: 1



...

0x7D: 125

0x7E: Data\_Not\_Available

0x7F: Faulty

**Byte 33: ConsHistColor10\_D\_Dsply**

0x0: Color1

0x1: Color2

0x2: Grayed\_Out

**Byte 34: ConsHistTIPC\_D\_Dsply**

0x0: Invalid

0x1: Display\_1\_Minute\_Increments

0x2: Display\_2\_Minute\_Increments

0x3: Display\_6\_Minute\_Increments

**Byte 35: ConsUnitIPC\_D\_Dsply**

0x0: Invalid

0x1: Miles\_Gallon\_US

0x2: Liters\_100\_km

0x3: km\_L

0x4: miles\_gallon\_UK

0x5: Whr\_mi

0x6: Whr\_km

0x7: Miles\_Gallon

0x8: Liters\_100\_km\_equivalent

0x9: km\_L\_equivalent

0xA: miles\_gallon\_UK\_equivalent

0xB: Reserved\_11

0xC: Reserved\_12

0xD: Reserved\_13

0xE: Reserved\_14

0xF: Reserved\_15

**1.4.2.55 TP-LOGv2-TPL-REQ-013859/A-SID-22-NavigationSymbolInfo\_St (TcSE ROIN-281274)**

Data size up to 46 bytes

**Byte 0: Signal identifier**

0x22: NavigationSymbolInfo\_St

**Byte 1: HeaderInfo***Bit 0–4: reserved**Bit 5-6: UnitOfLength*

0x0 – kilometres

0x1 – miles

0x2 – metres

0x3 – yards

*Bit 7: PropertyOfDistance*

0x0 – bargraph

0x1 – length

**NOTE:***The values 0x2 and 0x3 of the UnitOfLength shall only be used for Gen3 systems***Byte 2 -3: DistanceToNextManeuver**

Values: 0x0 up to 0xFFFF

**NOTE:***If the "PropertyOfDistance" is set to "length" the "DistanceToNextManeuver" will be in steps 0.1 kilometres / miles.**If the "Property of distance" is set to "bargraph" the "DistanceToNextmaneuver" will be in steps 0.01 kilometres / miles.**If the "UnitOfLength" is set metres or yards the "DistanceToNextManeuver" will be in steps of 5.***Byte 4: BargraphSteps**

Values: 0x00 up to 0xFF

**NOTE:**

The relative size of bargraph (0% – 100% = 0x00 – 0xFF). The BargraphSteps value decreases from 0xFF at start down to 0x00 when the decision point is reached.

**Byte 5: NumberOfStreetSegments**

Value: 0x1 up to 0x14

**Byte 6 - 45: StreetSegments**

Array(1.. NumberOfStreetSegments) of record (DirectionAndNumber, ManeuverElement)

*Bit 0-7: DirectionAndNumber*

0x00 – North

0x01 – 1

0x02 – 2

0x03 – 3

0x04 – 4

0x05 – 5

0x06 – 6

0x07 – 7

0x08 – 8

0x09 – 9

0x10 – North – North – West

0x20 – North – West

0x30 – West – North – West



0x40 – West  
0x50 – West – South – West  
0x60 – South – West  
0x70 – South – South – West  
0x80 – South  
0x90 – South – South – East  
0xA0 – South – East  
0xB0 – East – South – East  
0xC0 – East  
0xD0 – East – North – East  
0xE0 – North – East  
0xF0 – North – North – East  
0xFF – No direction

*Bit 8-15: ManeuverElement*

0x00 – NoSymbol (NO\_SYMBOL)  
0x01 – SideStreet ((SIDE STREET))  
0x02 – Silent (SILENT)  
0x03 – Turn (TURN)  
0x04 – UTurnTrafficRightSide (U\_TURN\_TRS\_RIGHT)  
0x05 – UTurnTrafficLeftSide (U\_TURN\_TRS\_LEFT)  
0x06 – ChangeLane (FILTER)  
0x07 – ServiceRoad (PARALLEL\_CWY)  
0x08 – ServiceRoad (SERVICE ROAD)  
0x09 – Fork (ORIENTATE)  
0x0A – Exit (EXIT)  
0x0B – TurnOnMainroad (MAINROAD)  
0x0C – RoundaboutTrafficRightSide (ROUNDABOUT\_TRS\_RIGHT)  
0x0D – RoundaboutTrafficLeftSide (ROUNDABOUT\_TRS\_LEFT)  
0x0E – SquareTrafficRightSide (SQUARE\_TRS\_RIGHT)  
0x0F – SquareTrafficLeftSide (SQUARE\_TRS\_LEFT)  
0x10 – NoInfo (NO\_INFO)  
0x11 – FollowStreet (FOLLOW\_STREET)  
0x12 – ChangeLane (PREPARE\_TURN)  
0x13 – ArrivedAtDestination (DEST\_REACHED)  
0x14 – ArrivedAtWaypoint  
0x15 – ApproachingDestination  
0x16 – ApproachingWaypoint  
0x17 – EnterHighway  
0x18 – FerryAhead  
0x19 – Merge  
0x20 – OffRoad (OFF\_ROAD)  
0x21 – OffMap (OFF\_MAP)  
0x22 – NoRoute (NO\_ROUTE)  
0x23 – CalcRoute (CALC\_ROUTE)  
0x24 – ArrivedDestinationOffMap (DEST\_AREA)  
0x25 – RecalcRoute (RECALC\_ROUTE)  
0x30 – Number (NUMBER)

**1.4.2.56 TP-LOG-TPL-REQ-023190/A-SID-22-NavigationSymbolInfo\_St (TcSE ROIN-138046-7)**

Data size up to 46 bytes

**Byte 0: Signal identifier**

0x22: NavigationSymbolInfo\_St

**Byte 1: HeaderInfo***Bit 0-4: reserved**Bit 5-6: UnitOfLength*

0x0 – kilometres

0x1 – miles

0x2 – metres

0x3 – yards

*Bit 7: PropertyOfDistance*

0x0 – bargraph

0x1 – length

**NOTE:***The values 0x2 and 0x3 of the UnitOfLength shall only be used for Gen3 systems***Byte 2 -3: DistanceToNextManeuver**

Values: 0x0 up to 0xFFFF

**NOTE:***If the "PropertyOfDistance" is set to "length" the "DistanceToNextManeuver" will be in steps 0.1 kilometres / miles.**If the "Property of distance" is set to "bargraph" the "DistanceToNextmaneuver" will be in steps 0.01 kilometres / miles.**If the "UnitOfLength" is set metres or yards the "DistanceToNextManeuver" will be in steps of 5.**DistanceToNextManeuver shall be sent in INTEL format. For example, if DistanceToNextManuever is 1.2 Miles and PropertyOfDistance = length, Byte 2 = 0C and byte 3 = 00***Byte 4: BargraphSteps**

Values: 0x00 up to 0xFF

**NOTE:***The relative size of bargraph (0% – 100% = 0x00 – 0xFF). The BargraphSteps value decreases from 0xFF at start down to 0x00 when the decision point is reached.***Byte 5: NumberOfStreetSegments**

Value: 0x1 up to 0x14

**Byte 6 - 45: StreetSegments**

Array(1.. NumberOfStreetSegments) of record (DirectionAndNumber, ManeuverElement)

*Bit 0-7: DirectionAndNumber*

0x00 – North

0x01 – 1

0x02 – 2

0x03 – 3

0x04 – 4

0x05 – 5

0x06 – 6

0x07 – 7

0x08 – 8

0x09 – 9

0x10 – North – North – West



0x20 – North – West  
0x30 – West – North – West  
0x40 – West  
0x50 – West – South – West  
0x60 – South – West  
0x70 – South – South – West  
0x80 – South  
0x90 – South – South – East  
0xA0 – South – East  
0xB0 – East – South – East  
0xC0 – East  
0xD0 – East – North – East  
0xE0 – North – East  
0xF0 – North – North – East  
0xFF – No direction

**Bit 8-15: ManeuverElement**

0x00 – NoSymbol (NO\_SYMBOL)  
0x01 – SideStreet ((SIDE STREET)  
0x02 – Silent (SILENT)  
0x03 – Turn (TURN)  
0x04 – UTurnTrafficRightSide (U\_TURN\_TRS\_RIGHT)  
0x05 – UTurnTrafficLeftSide (U\_TURN\_TRS\_LEFT)  
0x06 – ChangeLane (FILTER)  
0x07 – ServiceRoad (PARALLEL\_CWY)  
0x08 – ServiceRoad (SERVICE ROAD)  
0x09 – Fork (ORIENTATE)  
0x0A – Exit (EXIT)  
0x0B – TurnOnMainroad (MAINROAD)  
0x0C – RoundaboutTrafficRightSide (ROUNDABOUT\_TRS\_RIGHT)  
0x0D – RoundaboutTrafficLeftSide (ROUNDABOUT\_TRS\_LEFT)  
0x0E – SquareTrafficRightSide (SQUARE\_TRS\_RIGHT)  
0x0F – SquareTrafficLeftSide (SQUARE\_TRS\_LEFT)  
0x10 – NoInfo (NO\_INFO)  
0x11 – FollowStreet (FOLLOW\_STREET)  
0x12 – ChangeLane (PREPARE\_TURN)  
0x13 – ArrivedAtDestination (DEST\_REACHED)  
0x14 – ArrivedAtWaypoint  
0x15 – ApproachingDestination  
0x16 – ApproachingWaypoint  
0x17 – EnterHighway  
0x18 – FerryAhead  
0x19 – Merge  
0x20 – OffRoad (OFF\_ROAD)  
0x21 – OffMap (OFF\_MAP)  
0x22 – NoRoute (NO\_ROUTE)  
0x23 – CalcRoute (CALC\_ROUTE)  
0x24 – ArrivedDestinationOffMap (DEST\_AREA)  
0x25 – RecalcRoute (RECALC\_ROUTE)  
0x30 – Number (NUMBER)

**1.4.2.57 TP-LOG-TPL-REQ-023191/A-SID-8D-RadioText2\_St (TcSE ROIN-296321-1)**

Data size: up to 262/133 (Coding Table I / Coding Table II) byte

**Byte 0: Signal identifier**

0x8D: RadioText2\_St

**Byte 1: Utilization**

0x03: Radio\_Service3 – DAB

**Byte 2: Command Execution Status**

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result	–	Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)
0x1: Coding Table II
0x00-0xFF Latin-9 (1 byte per char) - RDS Latin shall be used.

**Byte 4 up to 261 /132: (Coding Table I / Coding Table II): ItemName**

Max. 129 characters, 128 characters plus 1 end of string character.

**1.4.2.58 TP-LOG-TPL-REQ-048851/A-SID-90-EmergencyCallText\_St (TcSE ROIN-305875-1)**

Data size: up to 406/205 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal identifier**

0x90: EmergencyCallText\_St

**Byte 1: Utilization**

0x32: MobileCom\_Service2 – Embedded Modem

**Byte 2: Command Execution Status**

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result	–	Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)
0x1: Coding Table II
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4 up to 405/204 (Coding Table I / Coding Table II):**

EraGText

Max. 201 characters, 200 characters plus 1 end of string character.

**1.4.2.59 TP-LOG-TPL-REQ-092298/A-SID-91-UpcomingStreetName\_St**

Data size: up to 66/37 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal identifier**

0x91: UpcomingStreetName\_St

**Byte 1: Utilization**

0x22: Nav\_Service2 – Navigation

**Byte 2: Command Execution Status**

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result– Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: Path Index***Bit 0-1: Reserved**Bit 2-7: Coding**0x0 - 7 = Reserved**0x8 - 63 = IndexOfPath***Byte 5: Stub Path Index***Bit 0-1: Reserved**Bit 2-7: Coding**0x0 = StubStartsFirstPathInTheHorizon**0x1 - 7 = Reserved**0x8 - 63 = SubIndexOfPath***Byte 6: Road Shield Icon:***Bit 0-7: Coding***Byte 7 up to 24/15 (Coding Table I / Coding Table II): Road Shield Text:**

Byte 1 up to 18/9 (Coding Table I / Coding Table II): RoadShieldText

9 characters, 8 letters plus 1 end of string character

**Byte 25/16 up to 65/36 (Coding Table I / Coding Table II): Upcoming Street Name:**

Byte 1 up to 40/20 (Coding Table I / Coding Table II): UpcomingStreetName

20 characters, 19 letters plus 1 end of string character

**1.4.2.60 TP-LOG-TPL-REQ-023249/B-SID-92-DynamicLabelPlus\_St (TcSE ROIN-286211)**

Data size: up to 520/391 (Coding Table I / Coding Table II) byte

**Byte 0: Signal identifier**

0x92: DynamicLabelPlus\_St

**Byte 1: Utilization**

0x03: Radio\_Service3 – DAB

**Byte 2: Command Execution Status**

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result– Wait



**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char) (RDS Latin used instead)

**Byte 4: ItemInfo***Bit 0-5: Reserved**Bit 6-7: CommandTypeCode*

0x0: New

0x1: Update

0x2: Delete

0x3: Reserved

**Byte 5: NbrOfTypes***Bit 0: Reserved**Bit 1-7: NbrOfTypes*

0x00: NoTagsAvailable

0x01 up to 0x40

**Byte 6 up to 263/134 (Coding Table I / Coding Table II): RadioText**

Max. 129 characters, 128 letters plus 1 end of string character

**Byte 264/135 up to 519/390 (Coding Table I / Coding Table II): ItemVector**

Array (1.. NbrOfTypes) of Record (ContentTypeID, ContentType, StartMarker, LengthMarker)

Record definition (4 bytes):

*Byte 1: ContentTypeID*

0x01 up to 0x40

*Byte 2: ContentType*

0x01 up to 0x40

*Byte 3: StartMarker*

0x01 up to 0x80

*Byte 4: LengthMarker*

0x01 up to 0x80

**1.4.2.61 TP-LOG-TPL-REQ-134551/A-SID-93-JournalineTxtMsg\_St**

Data size: up to 4095 (Fixed Coding Table II) byte

**Byte 0: Signal identifier**

0x93: JournalineTxtMsg\_St

**Byte 1: Utilization**

0x03: Radio\_Service3 – DAB

**Byte 2: Command Execution Status**

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result– Wait

**Byte 3: Character Coding**



*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char) (RDS Latin used instead)

**Byte 4 up to 4094 (Fixed Coding Table II): Text Message:**

Max. 4091 characters, 4090 letters plus 1 end of string character

**1.4.2.62 TP-LOG-TPL-REQ-166128/B-SID-94-WifiInfo\_Rq**

Data Size: up to 201/103 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal Identifier**

0x94: WifiInfo\_Rq

**Byte 1: Utilization**

0x32: MobileCom\_Service2 - Embedded Modem

**Byte 2: Command Execution Status**

0x00: INVALID/INACTIVE

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: OpCode**

0x00: Reserved

0x01: Read

0x02: WriteSSID

0x03: WritePassword

0x04 - 0xFF: Reserved

**Byte 5 up to 200/102 (Coding Table I / Coding Table II):**

Password

Max. 65 characters, 64 plus 1 end of string

SSID

Max. 33 characters, 32 plus 1 end of string

**Note:**

When OpCode = 0x01 Read, Password and SSID will be end of string (0x00)

When OpCode = 0x02 WriteSSID, Password will be end of string (0x00)

When OpCode = 0x03: WritePassword, SSID will be end of string (0x00)

**1.4.2.63 TP-LOG-TPL-REQ-166129/B-SID-95-WifiInfo\_Rsp**

Data Size: up to 201/103 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal Identifier**

0x95: WifiInfo\_Rsp

**Byte 1: Utilization**



0x32: MobileCom\_Service2 - Embedded Modem

**Byte 2: Command Execution Status**

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result – Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: OpCode**

0x00: Reserved

0x01: Data

0x02: SSIDWritten

0x03: PasswordWritten

0x04 - 0xFF: Reserved

**Byte 5 up to 200/102 (Coding Table I / Coding Table II):**

Password

Max. 65 characters, 64 plus 1 end of string

SSID

Max. 33 characters, 32 plus 1 end of string

**Note:**

When OpCode = 0x01 Data, Password and SSID will both be sent

When OpCode = 0x02 SSIDWritten or 0x03 PasswordWritten, Password and SSID will both be end of string (0x00)

**1.4.2.64 TP-LOG-TPL-REQ-166130/C-SID-96-CarrierInfo\_Rsp**

Data Size: up to 876/440 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal Identifier**

0x96: CarrierInfo\_Rsp

**Byte 1: Utilization**

0x32: MobileCom\_Service2 - Embedded Modem

**Byte 2: Command Execution Status**

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result – Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 4 up to 875/439 (Coding Table I / Coding Table II):**



Ford Landing URL  
Max. 193 characters, 192 plus 1 end of string  
Lincoln Landing URL  
Max. 193 characters, 192 plus 1 end of string  
Ford Phone Number  
Max. 25 characters, 24 plus 1 end of string  
Lincoln Phone Number  
Max. 25 characters, 24 plus 1 end of string

#### 1.4.2.65 TP-LOG-TPL-REQ-166131/F-SID-97-DataUsage\_Rsp

Data Size: up to 128/77 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal Identifier**

0x97: DataUsage\_Rsp

**Byte 1: Utilization**

0x32: MobileCom\_Service2 - Embedded Modem

**Byte 2: Command Execution Status**

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result– Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: Counter Hour**

0x00: Hour 0

...

0x17: Hour 23

0x18 - 0xFE: Reserved

0xFF: Invalid

**Byte 5: Counter Minute**

0x00: Minute 0

...

0x3B: Minute 59

0x3C - 0xFE: Reserved

0xFF: Invalid

**Byte 6: Counter Second**

0x00: Second 0

...

0x3B: Second 59

0x3C - 0xFE: Reserved

0xFF: Invalid

**Byte 7: Plan Type**

0x00: Invalid  
0x01: Shared  
0x02: Session

**Byte 8: Expiry/Renewal Date**

0x00: Invalid  
0x01: Expiry Date  
0x02: Renewal Date

**Byte 9: Expiry/Renewal Month**

0x00: Invalid  
0x01: January  
0x02: February  
0x03: March  
0x04: April  
0x05: May  
0x06: June  
0x07: July  
0x08: August  
0x09: September  
0x0A: October  
0x0B: November  
0x0C: December  
0x0D - 0xFF: Reserved

**Byte 10: Expiry/Renewal Day**

0x00: Invalid  
0x01: Day 1  
...  
0x1F: Day 31  
0x20 - 0xFF: Reserved

**Byte 11: Expiry/Renewal Year**

0x00: Year 2000  
...  
0xFE: Year 2254  
0xFF: Invalid

**Byte 12: Expiry/Renewal Hour**

0x00: Hour 0  
...  
0x17: Hour 23  
0x18 - 0xFE: Reserved  
0xFF: Invalid

**Byte 13: Expiry/Renewal Minute**

0x00: Minute 0  
...  
0x3B: Minute 59  
0x3C - 0xFE: Reserved  
0xFF: Invalid

**Byte 14: Expiry/Renewal Second**

0x00: Second 0

...

0x3B: Second 59

0x3C - 0xFE: Reserved

0xFF: Invalid

**Bytes 15-17: Data Used**

0x000000: Data 0.00

...

0x01869F Data 999.99

0x0186A0 - 0xFFFFFE: Reserved

0xFFFFF: Invalid

**Note:**

Data values are in steps of 0.01 decimal units (where the units used are outlined in Data Used Units)  
Ex. 0x008707 = 34567 = 345.67 Mb (or Kb or Gb)

**Byte 18: Data Used Units**

0x0: Invalid

0x1: Kb

0x2: Mb

0x3: Gb

**Bytes 19-21: Total Data**

0x000000: Data 0.00

...

0x01869F Data 999.99

0x0186A0: Unlimited

0x0186A1 - 0xFFFFFE: Reserved

0xFFFFF: Invalid

**Note:**

Data values are in steps of 0.01 decimal units (where the units used are outlined in Total Data Units)  
Ex. 0x008707 = 34567 = 345.67 Mb (or Kb or Gb)

**Byte 22: Total Data Units**

0x0: Invalid

0x1: Kb

0x2: Mb

0x3: Gb

**Note:**

When Total Data Units = 0x0, no units shall be shown, no characters shall be displayed.

**Byte 23: Data Used Percent**

0x00: Data 0%

...

0x64: Data 100%

0x65 - 0xFE: Reserved

0xFF: Invalid

**Byte 24: Overage Flag**



0x0: Invalid  
0x1: No  
0x2: Yes

**Byte 25: Data Plan Status**

0x00: Invalid  
0x01: Free Trial Period Waiting  
0x02: Free Trial Period Active  
0x03: No Active Subscription  
0x04: Active Subscription

**Byte 26 up to 127/76 (Coding Table I / Coding Table II):**

User ID  
Max. 51 characters, 50 plus 1 end of string

**1.4.2.66 TP-LOG-TPL-REQ-166132/D-SID-98-DeviceList\_Rsp**

Data Size: up to 2332/1185 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal Identifier**

0x98: DeviceList\_Rsp

**Byte 1: Utilization**

0x32: MobileCom\_Service2 - Embedded Modem

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result – Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)  
0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: List Type**

0x00: Reserved  
0x01: Connected List  
0x02: BlockedList  
0x03: Reserved  
...  
0x06: Reserved  
0x07: No Entry

**Byte 5: List Size**

0x00: Inactive



0x01: List Size 1

...

0x1F: List Size 31

0xFF: No Entry

**Note:**

List Size maximum is 31

**Byte 6: Total Number Of Devices Available**

0x00: Inactive

0x01: 1 Device Available

...

0xFE: 254 Devices Available

0xFF: No Entry

**Byte 7 up to 2331/1184 (Coding Table I/ Coding Table II): Vector**

Array (1...N) of record (IndexNumber, DeviceName, MAC) with  
TotalNumberOfDevices defined in ListSize

Record definition (up to 2325/1178 (Coding Table I/Coding Table II) bytes):

Byte 0: ItemIndex

0x00 Inactive

0x01 Index 1

...

0xFF Index 255

Byte 1 up to 74/37 (Coding Table I/Coding Table II):

MAC

Fixed 17 characters

Device Name

Max. 20 characters, 19 plus 1 end of string

**Note:**

If there are no devices in the list, List Size and Total Number Of Devices Available = 0xFF: No Entry  
The Vector Array shall not be transmitted

**1.4.2.67 TP-LOG-TPL-REQ-194071/A-SID-99-TrafficServiceProvider\_St**

Data size: 8 byte

**Byte 0: Signal identifier**

0x99: TrafficServiceProvider\_St

**Byte 1: Utilization**

0x73: Data\_Service3 – TPEG Data

**Byte 2: Character Coding**





Bit 0-5: Reserved  
Bit 6-7: Coding  
0x2: Coding Table III  
0x00-0xFF RawData (Hexadecimal Notation)

**Byte 3: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result – Wait

**Byte 4-6: tuned SID**

0x000000: No SID tuned  
0x000001 – 0xFFFFFFF: SID

**Byte 7: Service Status**

Bit 0-4: Reserved  
Bit 5 PreferredSIDStatus:  
0x0: Preferred SID not available  
0x1: Preferred SID available  
Bit 6 SupportedSIDStatus:  
0x0: Supported SID not available  
0x1: Supported SID available  
Bit 7 SIDTableEmpty  
0x0 inactive  
0x1 active

**1.4.2.68 TP-LOG-TPL-REQ-194072/A-SID-9A-TrafficGetServiceProvider\_Rq**

Data size: up to 197 byte

**Byte 0: Signal identifier**

0x9A: TrafficGetServiceProvider\_Rq

**Byte 1: Utilization**

0x73: Data\_Service3 – TPEG Data

**Byte 3: Character Coding**

Bit 0-5: Reserved  
Bit 6-7: Coding  
0x2: Coding Table III  
0x00-0xFF RawData (Hexadecimal Notation)

**Byte 3: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result – Wait

**Byte 4-6: preferred SIDs**

preferredSID:  
0x000000 – 0xFFFFFFF

**Byte 7: NbrOfSupportedSIDs**

Value: 1 up to 63

**Byte 8 up to 196: ItemVector**Array (1.. NbrOfSupported SIDs) of Record (SupportedSID)  
Record definition (up to 189 bytes):**Byte 0-2: SID**

SID:

0x000000 - 0xFFFFFFFF

**1.4.2.69 TP-LOG-TPL-REQ-195173/A-SID-9B-WifiHotspotMAC\_Rsp**

Data Size: up to 40/22 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal Identifier**

0x9B: WifiHotspotMAC\_Rsp

**Byte 1: Utilization**

0x32: MobileCom\_Service2 - Embedded Modem

**Byte 2: Command Execution Status**

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result– Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 4 up to 39/21 (Coding Table I / Coding Table II):**

MAC

Max. 18 characters, 17 plus 1 end of string

**1.4.2.70 TP-LOG-TPL-REQ-207066/D-SID-9C-CCOISynchronizationSession\_Rq**

Data Size: up to 96 bytes

**Byte 0: Signal Identifier**

0x9C: CCOISynchronizationSession\_Rq

**Byte 1: Utilization**

0x32: MobileCom\_Service2 - Embedded Modem

**Byte 2: Command Execution Status**

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result– Wait

**Byte 3: Character Coding**

Bit 0-5: Reserved



Bit 6-7: Coding  
0x2: Coding Table III  
0x00-0xFF RawData (Hexadecimal Notation)

**Byte 4-5: PolicyPlatformVersion**

0x0000 – 0xFFFF

**Byte 6-7: PolicyMajorVersion**

0x0000 – 0xFFFF

**Byte 8-9: PolicyMinorVersion**

0x0000 – 0xFFFF

**Byte 10-17: PolicyTableTimestamp**

Byte 10-11: Years (0x0000 - 0xFFFF)  
Byte 12: Months (0x01 - 0x0C)  
Byte 13: Days (0x01 - 0x1F)  
Byte 14: Hours (0x00 - 0x17)  
Byte 15: Minutes (0x00 - 0x3B)  
Byte 16: Seconds (0x00 - 0x3B)  
Byte 17: Reserved

**Byte 18-49: Hash Value of Policy Table Extension**

32 Bytes: SHA-256 value of unencrypted, uncompressed  
PolicyTableExtensionRawData

**Byte 50-51: UFMPlatformVersion**

0x0000 – 0xFFFF

**Byte 52-53: UFMMajorVersion**

0x0000 – 0xFFFF

**Byte 54-55: UFMMinorVersion**

0x0000 – 0xFFFF

**Byte 56-63: UFMTableTimestamp**

Byte 56-57: Years (0x0000 - 0xFFFF)  
Byte 58: Months (0x01 - 0x0C)  
Byte 59: Days (0x01 - 0x1F)  
Byte 60: Hours (0x00 - 0x17)  
Byte 61: Minutes (0x00 - 0x3B)  
Byte 62: Seconds (0x00 - 0x3B)  
Byte 63: Reserved

**Byte 64-95: Hash Value of User Friendly Messages**

32 Bytes: SHA-256 value of unencrypted, uncompressed  
UserFriendlyMessagesRawData

**1.4.2.71 TP-LOG-TPL-REQ-207067/D-SID-9D-CCOISynchronizationSettings\_Rsp**

Data Size: 36 up to 414 bytes

**Byte 0: Signal Identifier**

0x9D: CCOISynchronizationSettings\_Rsp

**Byte 1: Utilization**

0x32: MobileCom\_Service2 - Embedded Modem

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result– Wait

**Byte 3: Character Coding**

Bit 0-5: Reserved  
Bit 6-7: Coding  
0x2: Coding Table III  
0x00-0xFF RawData (Hexadecimal Notation)

**Byte 4-5: PolicyPlatformVersion**

0x0000 – 0xFFFF

**Byte 6-7: PolicyMajorRevision**

0x0000 – 0xFFFF

**Byte 8-9: PolicyMinorRevision**

0x0000 – 0xFFFF

**Byte 10-17: PolicyTableTimestamp**

Byte 10-11: Years (0x0000 - 0xFFFF)  
Byte 12: Months (0x01 - 0x0C)  
Byte 13: Days (0x01 - 0x1F)  
Byte 14: Hours (0x00 - 0x17)  
Byte 15: Minutes (0x00 - 0x3B)  
Byte 16: Seconds (0x00 - 0x3B)  
Byte 17: Reserved

**Byte 18-19: UFMPlatformVersion**

0x0000 – 0xFFFF

**Byte 20-21: UFMMajorRevision**

0x0000 – 0xFFFF

**Byte 22-23: UFMMinorRevision**

0x0000 – 0xFFFF

**Byte 24-31: UFMTableTimestamp**

Byte 24-25: Years (0x0000 - 0xFFFF)  
Byte 26: Months (0x01 - 0x0C)  
Byte 27: Days (0x01 - 0x1F)  
Byte 28: Hours (0x00 - 0x17)  
Byte 29: Minutes (0x00 - 0x3B)  
Byte 30: Seconds (0x00 - 0x3B)  
Byte 31: Reserved

**Byte 32-33: Length of Array**

0x0: Invalid  
0x1: Invalid  
0x2: minimum length  
0x17C: maximum length

**Byte 34-35, 36-37, ... Length of Array + 34**

Bits 0-2: EntityType  
0x0: tMeta  
0x1: tFunction



0x2: tFeature  
0x3: tReserved1  
...  
0x7: tReserved5  
Bits 3-9: EntityID  
0x0: minimum  
0x7F: maximum  
Bit 10: bUAllowOnOff  
Bit 11: bPAllowOnOff  
Bit 12: bFPAllowOnOff  
Bit 13: bSAllowOnOff  
Bit 14: reserved  
Bit 15: reserved

#### 1.4.2.72 TP-LOG-TPL-REQ-207068/B-SID-9E-CCOISynchronizationAuthorizedUsers\_Rsp

Data Size: up to 2006 bytes

**Byte 0: Signal Identifier**

0x9E: CCOISynchronizationAuthorizedUsers\_Rsp

**Byte 1: Utilization**

0x32: MobileCom\_Service2 - Embedded Modem

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result– Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x2: Coding Table III  
0x00-0xFF RawData (Hexadecimal Notation)

**Byte 4: Data Indication**

*Bit 0-5: Reserved*  
*Bit 6: 0x1: SyncP Encrypted, 0x0: Unencrypted*  
*Bit 7: 0x1: GZIP Compressed, 0x0: Uncompressed*

**Byte 5 - 6: AUsSize**

0x0000: invalid  
0x0001: 1 Byte  
...  
0x7D0: 2000 Bytes

**Byte 7 up to 2006:**

Authorized Users Information

#### 1.4.2.73 TP-LOG-TPL-REQ-207069/D-SID-9F-CCOISynchronizationSummaryReport

Data Size: 95 bytes

**Byte 0: Signal Identifier**

0x9F: CCOISynchronizationSummaryReport

**Byte 1: Utilization**

0x32: MobileCom\_Service2 - Embedded Modem

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result– Wait

**Byte 3: Character Coding**

Bit 0-5: Reserved  
Bit 6-7: Coding  
    0x2: Coding Table III  
    0x00-0xFF RawData (Hexadecimal Notation)

**Byte 4-5: PolicyPlatformVersion**

0x0000 – 0xFFFF

**Byte 6-7: PolicyMajorVersion**

0x0000 – 0xFFFF

**Byte 8-9: PolicyMinorVersion**

0x0000 – 0xFFFF

**Byte 10-17: PolicyTableTimestamp**

Byte 10-11: Years (0x0000 - 0xFFFF)  
Byte 12: Months (0x01 - 0x0C)  
Byte 13: Days (0x01 - 0x1F)  
Byte 14: Hours (0x00 - 0x17)  
Byte 15: Minutes (0x00 - 0x3B)  
Byte 16: Seconds (0x00 - 0x3B)  
Byte 17: Reserved

**Byte 18-49: Hash Value of Policy Table Extension**

32 Bytes: SHA-256 value of unencrypted, uncompressed  
PolicyTableExtensionRawData

**Byte 50-51: UFMPlatformVersion**

0x0000 – 0xFFFF

**Byte 52-53: UFMMajorVersion**

0x0000 – 0xFFFF

**Byte 54-55: UFMMinorVersion**

0x0000 – 0xFFFF

**Byte 56-63: UFMTimestamp**

Byte 56-57: Years (0x0000 - 0xFFFF)  
Byte 58: Months (0x01 - 0x0C)  
Byte 59: Days (0x01 - 0x1F)  
Byte 60: Hours (0x00 - 0x17)  
Byte 61: Minutes (0x00 - 0x3B)  
Byte 62: Seconds (0x00 - 0x3B)  
Byte 63: Reserved

**Byte 64-95: Hash Value of User Friendly Messages**

32 Bytes: SHA-256 value of unencrypted, uncompressed  
UserFriendlyMessagesRawData

**1.4.2.74 TP-LOG-TPL-REQ-207070/D-SID-A0-CCOISettingsUpdate\_Rq**

Data Size: 35 up to 543 bytes

**Byte 0: Signal Identifier**

0xA0: CCOISettingsUpdate\_Rq

**Byte 1: Utilization**

0x32: MobileCom\_Service2 - Embedded Modem

**Byte 2: Command Execution Status**

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result– Wait

**Byte 3: Character Coding**

Bit 0-5: Reserved

Bit 6-7: Coding

0x2: Coding Table III

0x00-0xFF RawData (Hexadecimal Notation)

**Byte 4-5: PolicyPlatformVersion**

0x0000 – 0xFFFF

**Byte 6-7: PolicyMajorRevision**

0x0000 – 0xFFFF

**Byte 8-9: PolicyMinorRevision**

0x0000 – 0xFFFF

**Byte 10-17: PolicyTableTimestamp**

Byte 10-11: Years (0x0000 - 0xFFFF)

Byte 12: Months (0x01 - 0x0C)

Byte 13: Days (0x01 - 0x1F)

Byte 14: Hours (0x00 - 0x17)

Byte 15: Minutes (0x00 - 0x3B)

Byte 16: Seconds (0x00 - 0x3B)

Byte 17: Reserved

**Byte 18-19: UFMPlatformVersion**

0x0000 – 0xFFFF

**Byte 20-21: UFMMajorRevision**

0x0000 – 0xFFFF

**Byte 22-23: UFMMinorRevision**

0x0000 – 0xFFFF

**Byte 24-31: UFMTimestamp**

Byte 24-25: Years (0x0000 - 0xFFFF)

Byte 26: Months (0x01 - 0x0C)

Byte 27: Days (0x01 - 0x1F)

Byte 28: Hours (0x00 - 0x17)

Byte 29: Minutes (0x00 - 0x3B)

Byte 30: Seconds (0x00 - 0x3B)

Byte 31: Reserved

**Byte 32: Number of Entities**



0x0: Invalid  
0x1: 1 Entity  
0xFF: 255 Entities

**Byte 33-34, 35-36, ... , 2\*Number of Entities +33**

Bits 0-2: EntityType  
0x0: tMeta  
0x1: tFeature  
0x2: tReserved1  
...  
0x7: tReserved6  
Bits 3-9: EntityID  
0x0: minimum  
0x7F: maximum  
Bit 10: bUAllowOnOff  
Bit 11: reserved  
Bit 12: reserved  
Bit 13: reserved  
Bit 14: reserved  
Bit 15: reserved

**1.4.2.75 TP-LOG-TPL-REQ-207875/A-SID-A1-SDARS\_ChannelList\_Rsp**

Data size: up to 1057 (Coding Table II) bytes

**Byte 0: Signal identifier**

0xA1: SDARS\_ChannelList\_Rsp

**Byte 1: Utilization**

0x02: Radio\_Service2 – SDARS

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result – Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: RspCode**

*Bit 0-7: RspCode*

0x0: Reserved  
0x1: List Info  
...  
0x2..0xFF: Reserved

**Byte 5 - 6: NumberOfItemsTransmitted**

0x00: Invalid  
0x01: 1  
0x02: 2  
...  
0x1E: 30  
0x1F – 0xFF: Reserved

**Byte 7 up to 1056 (Coding Table II): Channel List**





Array(1..NumberOfItems) of record (ItemIndex, Channel Number, SID, Short Channel Name, Long Channel Name)

Record definition (up to 35 (Coding Table II) bytes):

Byte 0: ItemIndex

0x00: Invalid

0x01: 1

0x02: 2

....

0x1E: 30

0x1F – 0xFF: Reserved

Byte 1-2: Channel Number

0x0000: 0

0x0001: 1

....

0x03E7: 999

0x3E8 – 0xFFFF: Reserved

Byte 3-4: SID

0x0000: 0

0x0001: 1

....

0x03E7: 999

0x3E8 – 0xFFFF: Reserved

Byte 5 up to 34 (Coding Table II)

Short Channel Name

Max. 8 characters plus 1 End Of String

Long Channel Name

Max. 20 characters plus 1 End Of String

**Note:** Both Long and Short channel names will be sent. The HMI will decide which to display.

#### 1.4.2.76 TP-LOG-TPL-REQ-208270/A-SID-A2-SDARS\_ChannelList\_Rq

Data size: up to 96 (Coding Table III) bytes

##### Byte 0: Signal identifier

0xA2: SDARS\_ChannelList\_Rq

##### Byte 1: Utilization

0x02: Radio\_Service2 – SDARS

##### Byte 2: Command Execution Status

0x00: Invalid/Inactive

##### Byte 3: Character Coding

Bit 0-5: Reserved

Bit 6-7: Coding

0x2: Coding Table III

0x0000-0xFFFF Hexadecimal Notation

##### Byte 4: OpCode

Bit 0-7: RspCode

0x0: Reserved

0x1: Read



...  
0x2..0xFF: Reserved

**Byte 5: NumberOfItemsRequested**

0x00: Invalid  
0x01: 1  
0x02: 2  
....  
0x1E: 30  
0x1F - 0xFF: Reserved

**Byte 6 up to 95 (Coding Table III): Channel List Request**

*Array(1..NumberOfItems) of record (ItemIndex, SID)*

*Record definition (up to 3 (Coding Table III) bytes):*

*Byte 0: ItemIndex*

0x00: Invalid  
0x01: 1  
0x02: 2  
....  
0x1E: 30  
0x1F - 0xFF: Reserved

*Byte 1-2: SID*

0x0000: 0  
0x0001: 1  
....  
0x03E7: 999  
0x3E8 – 0xFFFF: Reserved

**1.4.2.77 TP-LOG-TPL-REQ-209648/B-SID-A3-MapVersionNumber\_St**

Data Size: up 160 bytes

**Byte 0: Signal Identifier**

0xA3: MapVersionNumber\_St

**Byte 1: Utilization**

0x22: Nav\_Service2 - Navigation

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result– Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*  
*0x2: Coding Table III*  
*0x00-0xFF RawData (Hexadecimal Notation)*

**Byte 4: NbrOfLTNTables**

0x00 Reserved  
0x01 1 Item in LTNVersionNumberItemVector  
0x3C 60 Items in LTNVersionNumberItemVector

**Byte 5 – Byte 7 up to Byte 182 – Byte 184 LTNVersionNumberItemVector**

*Array (1...60) of record (CountryCode, LTN, LTNMajorVersion, LTNMinorVersion)*

*Bit 0-3: CountryCode*



Bit:4-9: LocationTableNumber  
Bit:10-16: LTNMajorVersion  
Bit:17-23: LTNMinorVersion

#### 1.4.2.78 TP-LOG-TPL-REQ-211456/A-SID-A5-CCOIUserPrompt\_Rq

Data Size: up to 525 bytes

**Byte 0: Signal Identifier**

0xA5: UserPrompt\_Rq

**Byte 1: Utilization**

0x32: MobileCom\_Service2 - Embedded Modem

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result– Wait

**Byte 3: Character Coding**

Bit 0-5: Reserved  
Bit 6-7: Coding  
0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

**Byte 4-7: User Prompt Request Token**

32-Bit Integer ID

**Byte 8: Prompt Type**

0x0: INVALID  
0x1-0x40: Prompt Index  
0x40-0xFF: Reserved

**Byte 9 up to 267: Variable Text1**

Variable text to display up to 128 characters + 1 end of string

**Byte 268 up to 524: Variable Text2**

Variable text to display up to 128 characters + 1 end of string

#### 1.4.2.79 TP-LOG-TPL-REQ-211457/A-SID-A6-CCOIUserPrompt\_Rsp

Data Size: up to 9 bytes

**Byte 0: Signal Identifier**

0xA6: UserPrompt\_Rsp

**Byte 1: Utilization**

0x32: MobileCom\_Service2 - Embedded Modem

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result– Wait

**Byte 3: Character Coding**



Bit 0-5: Reserved  
Bit 6-7: Coding  
0x2: Coding Table III  
0x00-0xFF RawData (Hexadecimal Notation)

**Byte 4-7: User Prompt Request Token**

*32-Bit Identifier*

**Byte 8:**

0x00: FAILED  
0x01: TIMEOUT  
0x02: SELECT\_NO  
0x03: SELECT\_ASKMELATER  
0x04: SELECT\_YES  
0x05: SELECT\_YES\_PLUS\_OPTIONAL  
0x06-0xFF: reserved

**1.4.2.80 TP-LOG-TPL-REQ-214374/A-SID-A7-ActiveProjectionMode\_St**

Data size: up to 66/35 (Coding Table I / Coding Table II) bytes.

**Byte 0: Signal identifier**

0xA7: ActiveProjectionMode\_St

**Byte 1: Utilization**

0x91: Projection\_Mode

**Byte 2: Command Execution Status**

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result–		Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)  
0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: Active Projection Mode**

*Bit 0-3:*

0x0: No Projection Mode active  
0x1: Other Projection Mode active  
0x2: Apple CarPlay active  
0x3: Android Auto active  
0x4: Baido CarLife active  
0x5: AppLink Mobile Navigation  
0x6 – 0xF: Reserved

*Bit 4-7: Reserved*

**Byte 5 up to 66/35 (Coding Table I / Coding Table II): Projection Mode Name**

Max. 31 characters, 30 characters plus 1 end of string character

**1.4.2.81 TP-LOG-TPL-REQ-214375/B-SID-A8-ProjMdeNavigationRepeater\_St**

Data size: 15 bytes.

**Byte 0: Signal identifier**

0xA8: ProjMdeNavigationRepeater\_St

**Byte 1: Utilization**

0x91: Projection\_Mode

**Byte 2: Command Execution Status**

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result	–	Wait

**Byte 3-14: Navigation***Bit 0:*

0x0: Navigation feature NOT available  
0x1: Navigation feature available

*Bit 1-2:*

0x0: Inactive  
0x1: Standard Navigation Interface utilization  
0x2: Projection Mode Navigation Interface utilization  
0x3: Reserved

*Bit 3-4:*

0x0: Inactive  
0x1: List Server Navigation Info NOT available  
0x2: List Server Navigation Info available  
0x3: Reserved

*Bit 5-6:*

0x0: Inactive  
0x1: CancelCurrentWaypoint.Rq() : CancelWaypoint NOT supported  
0x2: CancelCurrentWaypoint.Rq() : CancelWaypoint supported  
0x3: Reserved

*Bit 7-8:*

0x0: Inactive  
0x1: CancelRoute.Rq() : CancelRoute NOT supported  
0x2: CancelRoute.Rq() : CancelRoute supported  
0x3: Reserved

*Bit 9-10:*

0x0: Inactive  
0x1: Guidance\_Repeat.Rq() : RepeatGuidance NOT supported  
0x2: Guidance\_Repeat.Rq() : RepeatGuidance supported  
0x3: Reserved

*Bit 11-12:*

0x0: Inactive  
0x1: CancelCurrentWaypoint.Rsp() : CancelWaypoint NOT supported  
0x2: CancelCurrentWaypoint.Rsp() : CancelWaypoint supported  
0x3: Reserved

*Bit 13-14:*

0x0: Inactive  
0x1: CurrentStreetName.St() / CurrentStreetName2\_St : DataUpdate NOT supported



0x2: CurrentStreetName.St() / CurrentStreetName2\_St : DataUpdate supported  
0x3: Reserved

**Bit 15-16:**

0x0: Inactive  
0x1: CurrentStreetName.St() / CurrentStreetName2\_St: CurentStreetName NOT supported  
0x2: CurrentStreetName.St() / CurrentStreetName2\_St: CurentStreetName supported  
0x3: Reserved

**Bit 17-18:**

0x0: Inactive  
0x1: CurrentStreetName.St() / CurrentStreetName2\_St: SpeedLimit NOT supported  
0x2: CurrentStreetName.St() / CurrentStreetName2\_St : SpeedLimit supported  
0x3: Reserved

**Bit 19-20:**

0x0: Inactive  
0x1: Destination\_Info.St() : TotalDistTraveled NOT supported  
0x2: Destination\_Info.St() : TotalDistTraveled supported  
0x3: Reserved

**Bit 21-22:**

0x0: Inactive  
0x1: Destination\_Info.St() : DistUnits NOT supported  
0x2: Destination\_Info.St() : DistUnits supported  
0x3: Reserved

**Bit 23-24:**

0x0: Inactive  
0x1: Destination\_Info.St() : TotalTime NOT supported  
0x2: Destination\_Info.St() : TotalTime supported  
0x3: Reserved

**Bit 25-26:**

0x0: Inactive  
0x1: Destination\_Info.St() : Destination NOT supported  
0x2: Destination\_Info.St() : Destination supported  
0x3: Reserved

**Bit 27-28:**

0x0: Inactive  
0x1: DistanceToDestination.St() : Distance NOT supported  
0x2: DistanceToDestination.St() : Distance supported  
0x3: Reserved

**Bit 29-30:**

0x0: Inactive  
0x1: DistanceToDestination.St() : Unit NOT supported  
0x2: DistanceToDestination.St() : Unit supported  
0x3: Reserved

**Bit 31-32:**

0x0: Inactive  
0x1: GPS\_Compass\_direction.St() : Direction NOT supported  
0x2: GPS\_Compass\_direction.St() . Direction supported  
0x3: Reserved

**Bit 33-34:**

0x0: Inactive  
0x1: NavError.St : ErrorStatus NOT supported  
0x2: NavError.St : ErrorStatus supported



0x3: Reserved

**Bit 35-36:**

0x0: Inactive

0x1: NavigationSymbolInfo.St() : HeaderInfo NOT supported

0x2: NavigationSymbolInfo.St() : HeaderInfo supported

0x3: Reserved

**Bit 37-38:**

0x0: Inactive

0x1: NavigationSymbolInfo.St() : DistanceToNextManeuver NOT supported

0x2: NavigationSymbolInfo.St() : DistanceToNextManeuver supported

0x3: Reserved

**Bit 39-40:**

0x0: Inactive

0x1: NavigationSymbolInfo.St() : BargraphSteps NOT supported

0x2: NavigationSymbolInfo.St() : BargraphSteps supported

0x3: Reserved

**Bit 41-42:**

0x0: Inactive

0x1: NavigationSymbolInfo.St() : NumberOfStreetSegments NOT supported

0x2: NavigationSymbolInfo.St() : NumberOfStreetSegments supported

0x3: Reserved

**Bit 43-44:**

0x0: Inactive

0x1: NavigationSymbolInfo.St() : DirectionAndNumbers NOT supported

0x2: NavigationSymbolInfo.St() : DirectionAndNumbers supported

0x3: Reserved

**Bit 45-46:**

0x0: Inactive

0x1: NavigationSymbolInfo.St() : ManeuverElement NOT supported

0x2: NavigationSymbolInfo.St() : ManeuverElement supported

0x3: Reserved

**Bit 47-48:**

0x0: Inactive

0x1: NavigationSymbolInfo.St() : Array NOT supported

0x2: NavigationSymbolInfo.St() : Array supported

0x3: Reserved

**Bit 49-50:**

0x0: Inactive

0x1: RemainTimeToDestination.St() : Days NOT supported

0x2: RemainTimeToDestination.St() : Days supported

0x3: Reserved

**Bit 51-52:**

0x0: Inactive

0x1: RemainTimeToDestination.St() : Hours NOT supported

0x2: RemainTimeToDestination.St() : Hours supported

0x3: Reserved

**Bit 53-54:**

0x0: Inactive

0x1: RemainTimeToDestination.St() : Minutes NOT supported

0x2: RemainTimeToDestination.St() : Minutes supported

0x3: Reserved

**Bit 55-56:**

0x0: Inactive  
0x1: RouteActive.St() : RouteActive NOT supported  
0x2: RouteActive.St() : RouteActive supported  
0x3: Reserved

**Bit 57-58:**

0x0: Inactive  
0x1: StreetName.St() / StreetName2\_St : Attribute NOT supported  
0x2: StreetName.St() / StreetName2\_St : Attribute supported  
0x3: Reserved

**Bit 59-60:**

0x0: Inactive  
0x1: StreetName.St() / StreetName2\_St : StreetName NOT supported  
0x2: StreetName.St() / StreetName2\_St : StreetName supported  
0x3: Reserved

**Bit 61-62:**

0x0: Inactive  
0x1: WaypointsActive.St() : WaypointStatus NOT supported  
0x2: WaypointsActive.St() : WaypointStatus supported  
0x3: Reserved

**Bit 63-64:**

0x0: Inactive  
0x1: UpcomingStreetName.St() / UpcomingStreetName2\_St : Path Index NOT supported  
0x2: UpcomingStreetName.St() / UpcomingStreetName2\_St : Path Index supported  
0x3: Reserved

**Bit 65-66:**

0x0: Inactive  
0x1: UpcomingStreetName.St() / UpcomingStreetName2\_St : Stub Path Index NOT supported  
0x2: UpcomingStreetName.St() / UpcomingStreetName2\_St : Stub Path Index supported  
0x3: Reserved

**Bit 67-68:**

0x0: Inactive  
0x1: UpcomingStreetName.St() / UpcomingStreetName2\_St : Road Shield Icon NOT supported  
0x2: UpcomingStreetName.St() / UpcomingStreetName2\_St : Road Shield Icon supported  
0x3: Reserved

**Bit 69-70:**

0x0: Inactive  
0x1: UpcomingStreetName.St() / UpcomingStreetName2\_St : RoadshieldText NOT supported  
0x2: UpcomingStreetName.St() / UpcomingStreetName2\_St : RoadshieldText supported  
0x3: Reserved

**Bit 71-72:**

0x0: Inactive  
0x1: UpcomingStreetName.St() / UpcomingStreetName2\_St : UpcomingStreetNameText NOT supported  
0x2: UpcomingStreetName.St() / UpcomingStreetName2\_St : UpcomingStreetNameText supported  
0x3: Reserved

**Bit 73-95: Reserved****1.4.2.82 TP-LOG-TPL-REQ-214376/B-SID-A9-ProjMdeMediaPlayerRepeater\_St**

Data size: 8 bytes.

**Byte 0: Signal identifier**





0xA9: ProjMdeMediaPlayerRepeater\_St

**Byte 1: Utilization**

0x91: Projection\_Mode

**Byte 2: Command Execution Status**

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result–		Wait

**Byte 3-7: Media Player***Bit 0:*

0x0: Media Player feature NOT available  
0x1: Media Player feature available

*Bit 1-2:*

0x0: Inactive  
0x1: Standard Media Player Interface utilization  
0x2: Projection Mode Media Player Interface utilization  
0x3: Reserved

*Bit 3-4:*

0x0: Inactive  
0x1: List Server Generic Media NOT available  
0x2: List Server Generic Media available  
0x3: Reserved

*Bit 5-6:*

0x0: Inactive  
0x1: ActiveTrackNum1.St() : TrackNumber NOT supported  
0x2: ActiveTrackNum1.St() : TrackNumber supported  
0x3: Reserved

*Bit 7-8:*

0x0: Inactive  
0x1: NumberOfTracks.St() : NumberOfTracksSt NOT supported  
0x2: NumberOfTracks.St() : NumberOfTracksSt supported  
0x3: Reserved

*Bit 9-10:*

0x0: Inactive  
0x1: TotalPlaytime.St() : TotalPlaytimeSt NOT supported  
0x2: TotalPlaytime.St() : TotalPlaytimeSt supported  
0x3: Reserved

*Bit 11-12:*

0x0: Inactive  
0x1: TrackPlaytime.St() : TrackPlaytimeSt NOT supported  
0x2: TrackPlaytime.St() : TrackPlaytimeSt supported  
0x3: Reserved

*Bit 13-14:*

0x0: Inactive  
0x1: MediaInformation.St() / MediaInformation2\_St : DataUpdate NOT supported  
0x2: MediaInformation.St() / MediaInformation2\_St : DataUpdate supported  
0x3: Reserved

*Bit 15-16:*

0x0: Inactive



0x1: MediaInformation.St() / MediaInformation2\_St : Metadatalcon\_1 NOT supported  
0x2: MediaInformation.St() / MediaInformation2\_St : Metadatalcon\_1 supported  
0x3: Reserved

**Bit 17-18:**

0x0: Inactive  
0x1: MediaInformation.St() / MediaInformation2\_St : Metadatalcon\_2 NOT supported  
0x2: MediaInformation.St() / MediaInformation2\_St : Metadatalcon\_2 supported  
0x3: Reserved

**Bit 19-20:**

0x0: Inactive  
0x1: MediaInformation.St() / MediaInformation2\_St : Metadata1 NOT supported  
0x2: MediaInformation.St() / MediaInformation2\_St : Metadata1 supported  
0x3: Reserved

**Bit 21-22:**

0x0: Inactive  
0x1: MediaInformation.St() / MediaInformation2\_St : Metadata2 NOT supported  
0x2: MediaInformation.St() / MediaInformation2\_St : Metadata2 supported  
0x3: Reserved

**Bit 23-24:**

0x0: Inactive  
0x1: MediaInformation.St() / MediaInformation2\_St : SourceInformation NOT supported  
0x2: MediaInformation.St() / MediaInformation2\_St : SourceInformation supported  
0x3: Reserved

**Bit 25-26:**

0x0: Inactive  
0x1: MediaInformation.St() / MediaInformation2\_St : NonMetadataSrc NOT supported  
0x2: MediaInformation.St() / MediaInformation2\_St : NonMetadataSrc supported  
0x3: Reserved

**Bit 27-39: Reserved****1.4.2.83 TP-LOG-TPL-REQ-214377/D-SID-AA-ProjMdePhoneRepeater\_St**

Data size: 12 bytes.

**Byte 0: Signal identifier**

0xAA: ProjMdePhoneRepeater\_St

**Byte 1: Utilization**

0x91: Projection\_Mode

**Byte 2: Command Execution Status**

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result	–	Wait

**Byte 3-11: Phone****Bit 0:**

0x0: Phone feature NOT available  
0x1: Phone feature available

**Bit 1-2:**

0x0: Inactive  
0x1: Standard Phone Interface utilization  
0x2: Projection Mode Phone Interface utilization



0x3: Reserved

*Bit 3-4:*

0x0: Inactive

0x1: List Server Phone Info NOT available

0x2: List Server Phone Info available

0x3: Reserved

*Bit 5-6:*

0x0: Inactive

0x1: BTDefaultPhone.St() : DefPhone NOT supported

0x2: BTDefaultPhone.St() : DefPhone supported

0x3: Reserved

*Bit 7-8:*

0x0: Inactive

0x1: BTCallerIdentification.St() / BTCallerIdentification2\_St : Phone Type NOT supported

0x2: BTCallerIdentification.St() / BTCallerIdentification2\_St : Phone Type supported

0x3: Reserved

*Bit 9-10:*

0x0: Inactive

0x1: BTCallerIdentification.St() / BTCallerIdentification2\_St : Validity NOT supported

0x2: BTCallerIdentification.St() / BTCallerIdentification2\_St : Validity supported

0x3: Reserved

*Bit 11-12:*

0x0: Inactive

0x1: BTCallerIdentification.St() / BTCallerIdentification2\_St : Index of Phone NOT supported

0x2: BTCallerIdentification.St() / BTCallerIdentification2\_St : Index of Phone supported

0x3: Reserved

*Bit 13-14:*

0x0: Inactive

0x1: BTCallerIdentification.St() / BTCallerIdentification2\_St : Caller number NOT supported

0x2: BTCallerIdentification.St() / BTCallerIdentification2\_St : Caller number supported

0x3: Reserved

*Bit 15-16:*

0x0: Inactive

0x1: BTCallerIdentification.St() / BTCallerIdentification2\_St : Caller name NOT supported

0x2: BTCallerIdentification.St() / BTCallerIdentification2\_St : Caller name supported

0x3: Reserved

*Bit 17-18:*

0x0: Inactive

0x1: BTNetworkStatus.St() : Status NOT supported

0x2: BTNetworkStatus.St() : Status supported

0x3: Reserved

*Bit 19-20:*

0x0: Inactive

0x1: PhMicrophoneMute.St() : Mode NOT supported

0x2: PhMicrophoneMute.St() : Mode supported

0x3: Reserved

*Bit 21-22:*

0x0: Inactive

0x1: BluetoothStatus.St() : Status NOT supported

0x2: BluetoothStatus.St() : Status supported

0x3: Reserved

**Bit 23-24:**

0x0: Inactive  
0x1: BTBatteryLevel.St() : Level NOT supported  
0x2: BTBatteryLevel.St() : Level supported  
0x3: Reserved

**Bit 25-26:**

0x0: Inactive  
0x1: BTPhoneSts.St() : Status NOT supported  
0x2: BTPhoneSts.St() : Status supported  
0x3: Reserved

**Bit 27-28:**

0x0: Inactive  
0x1: BTSignalStrength.St() : SignalStrength NOT supported  
0x2: BTSignalStrength.St() : SignalStrength supported  
0x3: Reserved

**Bit 29-30:**

0x0: Inactive  
0x1: CallDuration.St() : Duration NOT supported  
0x2: CallDuration.St() : Duration supported  
0x3: Reserved

**Bit 31-32:**

0x0: Inactive  
0x1: NewSMS.St() : SMS NOT supported  
0x2: NewSMS.St() : SMS supported  
0x3: Reserved

**Bit 33-34:**

0x0: Inactive  
0x1: BTEndTelService.Rq() : SingleParam NOT supported  
0x2: BTEndTelService.Rq() : SingleParam supported  
0x3: Reserved

**Bit 35-36:**

0x0: Inactive  
0x1: BTInCallOptions.Rq() : SingleParam NOT supported  
0x2: BTInCallOptions.Rq() : SingleParam supported  
0x3: Reserved

**Bit 37-38:**

0x0: Inactive  
0x1: BTIncomingCall.Rq() : SingleParam NOT supported  
0x2: BTIncomingCall.Rq() : SingleParam supported  
0x3: Reserved

**Bit 39-40:**

0x0: Inactive  
0x1: InitiateBTCall.Rq() : TypeOfCall NOT supported  
0x2: InitiateBTCall.Rq() : TypeOfCall supported  
0x3: Reserved

**Bit 41-42:**

0x0: Inactive  
0x1: InitiateBTCall.Rq() : TelNbr NOT supported  
0x2: InitiateBTCall.Rq() : TelNbr supported  
0x3: Reserved

**Bit 43-44:**



0x0: Inactive  
0x1: BTEndTelService.Rq() : SingleParam NOT supported  
0x2: BTEndTelService.Rq() : SingleParam supported  
0x3: Reserved

**Bit 45-46:**

0x0: Inactive  
0x1: BTInCallOptions.Rq() : SingleParam NOT supported  
0x2: BTInCallOptions.Rq() : SingleParam supported  
0x3: Reserved

**Bit 47-48:**

0x0: Inactive  
0x1: BTIncomingCall.Rq() : SingleParam NOT supported  
0x2: BTIncomingCall.Rq() : SingleParam supported  
0x3: Reserved

**Bit 49-50:**

0x0: Inactive  
0x1: PhMicrophoneMute.Rq() : Mode NOT supported  
0x2: PhMicrophoneMute.Rq() : Mode supported  
0x3: Reserved

**Bit 51-52:**

0x0: Inactive  
0x1: TextMessage.Rq() : Opcode NOT supported  
0x2: TextMessage.Rq() : Opcode supported  
0x3: Reserved

**Bit 53-54**

0x0: Inactive  
0x1: GetBTPhoneName.Rq() : RequestStatus NOT supported  
0x2: GetBTPhoneName.Rq() : RequestStatus supported  
0x3: Reserved

**Bit 55-56**

0x0: Inactive  
0x1: BTPhoneName.Rsp() : Phone Name NOT supported  
0x2: BTPhoneName.Rsp() : Phone Name supported  
0x3: Reserved

*Bit 57-71: Reserved*

**1.4.2.84 TP-LOG-TPL-REQ-214832/B-SID-AB-megaTP\_PackageRetransmission\_Rq**

Data Size: 6 bytes

**Byte 0: Signal Identifier**

0xAB: megaTP\_PackageRetransmission\_Rq

**Byte 1: Utilization**

Any defined utilization value  
0x32: MobileCom\_Service2

**Byte 2: Corresponding Service - mega TP Signal ID**

0x00-0xFF: megaTP\_SignalID

**Byte 3: Retransmission Parameters**

*Bit 0-1: megaTP\_PackageRetransmission\_Type*



0x0: *ExcludingPackage*  
0x1: *IncludingPackage*  
0x2: *Reserved*  
0x3: *Reserved*  
Bit 2-6: *Reserved*  
Bit 7: *megaTP\_PackageRetransmission\_Sequence*  
0x0: *NoSequence*  
0x1: *WithFollowingSequence*

**Byte 4-5: megaTP\_PackageRetransmission\_Number**

0x0000: *CPSN\_0 (Consecutive Package Set Number 0 / first consecutive megaTP package)*  
...  
0x00yy: *CPSN\_yy*  
...  
0xFFFF: *CPSN\_65535*

**1.4.2.85 TP-LOG-TPL-REQ-232513/A-SID-AC-StreetName2\_St**

Data size: up to 165/84 (Coding Table I / Coding Table II) byte

**Byte 0: Signal identifier**

0xAC: *StreetName2\_St*

**Byte 1: Attribute**

Bit 0-5: *reserved*

Bit 6 - 7: *Text alignment*

0x0 – *centered*

0x1 – *left aligned*

0x2 – *right aligned*

**NOTE:**

*The text alignment bit can only be used for Gen2 systems*

**Byte 2: Character Coding**

Bit 0-5: *Reserved*

Bit 6-7: *Coding*

0x0: *Coding Table I*

0x0000-0xFFFF *UNICODE UTF-16 (2 byte per char)*

0x1: *Coding Table II*

0x00-0xFF *Latin-9 (1 byte per char)*

**Byte 3 up to 164/83 (Coding Table I / Coding Table II): StreetName2**

Max. 81 characters, 80 characters plus 1 end of string character

**1.4.2.86 TP-LOG-TPL-REQ-232514/A-SID-AD-CurrentStreetName2\_St**

Data size: up to 168/87 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal identifier**

0xAD: *CurrentStreetName2\_St*

**Byte 1: Utilization**

0x22: *Nav\_Service2* – *Navigation*

**Byte 2: Command Execution Status**

0x0y: *Final Result* – *Success*

0x1y: *Final Result* – *Fail*

0x2y: *Final Result* – *Information*



0x3y: Intermediate Result– Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 4 up to 167/86 (Coding Table I / Coding Table II):**

*Byte 1:*

*Bits 0-3: Reserved*

*Bits 4 - 7: DataUpdate*

0x0 Inactive

0x1 Set Operation

0x2 Data refresh

*Byte 2: SpeedLimit*

0x00 Invalid

0x01 1

...

0xFF 255

Byte 3 up to 164/83(Coding Table I / Coding Table II): *CurentStreetName2*

Max. 81 characters, 80 letters plus 1 end of string character

**1.4.2.87 TP-LOG-TPL-REQ-239449/A-SID-B2-BTCallerIdentification2\_St**

Data size: up to 192/111 (Coding Table I / Coding Table II) bytes.

**Byte 0: Signal identifier**

0xB2 : BTCallerIdentification2

**Byte 1: Command Execution Status**

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result– Wait

**Byte 2: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 3: BTDeviceIndex**

*Bit 0-3: Reserved*

*Bit 4 - 7: BTDevice\_Index*

0x0 – Reserved



0x1 – BT device index 1

...

0xF – BT device index 15

**Byte 4: Status**

*Bit 0-1: Reserved*

*Bit 2-4: Phone Type*

0x0 - No category

0x1 - Home

0x2 - Office

0x3 - Mobile

0x4 - Other

0x5 – Unknown

[0x6 - Fax](#)

*Bit 5-7: Validity*

0x0 – CLID Incoming call available

0x1 – CLID Second incoming call available

0x2 – CLID Outgoing call

0x3 - CLID Incoming SMS Available

0x4 - CLID Incoming Not available

0x5 - CLID Incoming SMS Not available

**Byte 5 up to 191/110 (Coding Table I / Coding Table II):****CallID number Coding Table II fixed**

Max. 25 characters, 24 letters plus 1 end of string character.

**CallID Name**

Max. 81 characters, 80 letters plus 1 end of string character.

**1.4.2.88 TP-LOG-TPL-REQ-239745/A-SID-B3-MediaInformation2\_St**

Data size: up to 493/250 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal identifier**

0xB3: MediaInformation2\_St

**Byte 1: Utilization**

0x17: MP\_Media7 – Generic Metadata

**Byte 2: Command Execution Status**

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result – Wait

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 4 up to 492/249 (Coding Table I / Coding Table II):**

*Byte 1:*

*Bits 0-2: Reserved*



*Bits 3 - 5: DataUpdate*

0x0 Inactive  
0x1 Set Operation  
0x2 Data refresh

*Bits 6 - 7: NonMetadataSrc*

0x0 No  
0x1 Yes

*Byte 2: Metadatacon\_1*

0x00 Invalid  
0x01.. 0x18 IconID's  
0x19 - 0xFF Reserved

*Byte 3: Metadatacon\_2*

0x00 Invalid  
0x01.. 0x18 IconID's  
0x19 - 0xFF Reserved

*Byte 4:**Metatdata1*

Metadata1  
80 Characters Max plus 1 end of string character

*Metadata2*

Metadata2  
80 Characters Max plus 1 end of string character

*SourceInformation*

SourceInformation  
80 Characters Max plus 1 end of string character

**1.4.2.89 TP-LOG-TPL-REQ-249254/A-SID-B5-BTPhoneName\_Rsp**

Data size: up to 165/84 (Coding Table I / Coding Table II) bytes.

**Byte 0: Signal identifier**

0xB5 : BTPhoneName\_Rsp

**Byte 1: Command Execution Status**

0x0y: Final Result	—	Success
0x1y: Final Result	—	Fail
0x2y: Final Result	—	Information
0x3y: Intermediate Result—		Wait

**Byte 2: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)  
0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

**Byte 3 up to 164/83 (Coding Table I / Coding Table II):****BTPhoneName**

Max. 81 characters, 80 letters plus 1 end of string character.

**1.4.2.90 TP-LOG-TPL-REQ-201616/B-SID-CF-megaTP\_ConsecutivePackage**

Data size: up to 5-4095 byte

**Byte 0: Signal identifier**

0xCF: megaTP\_ConsecutivePackageIndicator

**Byte 1-2: CPSetSN**

See megaTP specification

**Byte 3: mSID**

See megaTP specification

**Byte 4-4094: Data**

See megaTP specification

**1.4.2.91 TP-LOG-TPL-REQ-201617/B-SID-FF-megaTP\_FirstPackage**

Data size: up to 8-4095 byte

**Byte 0: Signal identifier**

0xFF: megaTP\_FirstPackageIndicator

**Byte 1-2: TotCPSet**

See megaTP specification

**Byte 3-5: mDataLength**

See megaTP specification

**Byte 6: mSID**

See megaTP specification

**Byte 7-4094: Data**

See megaTP specification

**1.4.2.92 TP-LOG-TPL-REQ-258519/E-SID-B9-BackupIgnition\_Rq**

Data size: up to 38 bytes

**Byte 0: Signal identifier**

0xB9: BackupIgnition\_Rq

**Byte 1: Utilization**

0x32: MobileCom\_Service2 – Embedded Modem

**Byte 2: Command Execution Status**

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result– Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x2: Coding Table III



0x00-0xFF RawData (Hexadecimal Notation)

**Byte 4: Opcode**

0x00: Reserved  
0x01: Challenge Request  
0x02: Challenge Response  
0x03: Salt and Check for PaaK with Passwords  
0x04: Salt and Check for PaaK without Passwords  
0x05: Check for Keys to Enter Valet Mode  
0x06: Check for Keys to Exit Valet Mode  
0x07: Password Transmit  
0x08: Keypad Code Create Request  
0x09: Password Delete Request  
0x0A: Valet Create Challenge Response  
0x0B: Valet Delete Challenge Response  
0x0C: Reset Challenge Response  
0x0D: Reset 1 Password Transmit  
0x0E: Reset 2 Password Transmit  
0x0F: Valet Start Challenge Response  
0x10-0xFF: Reserved

**Byte 5: KeyIndex**

0x00: Reserved  
0x01: KeyIndex 1  
0x02: KeyIndex 2  
...  
0xFF: KeyIndex 255

**Bytes 6 up to 37: VariableData**

If Opcode is one of 0x02, 0x07, 0x0A, 0x0B, 0x0C, 0x0D, 0x0E or 0x0F

**Bytes 6-37: Password**

32 byte SHA256 Hash

If Opcode is 0x08

**Bytes 6-9: KeypadCode**

Bit 0-10: reserved  
Bit 11-13: Seventh Button Press  
0x0: Null  
0x1: Button 1/2 Pressed  
0x2: Button 3/4 Pressed  
0x3: Button 5/6 Pressed  
0x4: Button 7/8 Pressed  
0x5: Button 9/0 Pressed  
Bit 14-16: Sixth Button Press  
Bit 17-19: First Button Press  
Bit 20-22: Second Button Press  
Bit 23-25: Third Button Press  
Bit 26-28: Forth Button Press  
Bit 29-31: Fifth Button Press  
0x0: Null  
0x1: Button 1/2 Pressed  
0x2: Button 3/4 Pressed  
0x3: Button 5/6 Pressed  
0x4: Button 7/8 Pressed  
0x5: Button 9/0 Pressed



**Note:** For example, a keypad code of 1234567 consists of keypad buttons 1/2, 1/2, 3/4, 3/4, 5/6, 5/6, 7/8. As a bit string, this is represented as 0000 0000 000 100<sub>seventh button</sub> 011<sub>sixth button</sub> 001<sub>first button</sub> 001<sub>second button</sub> 010<sub>third button</sub> 010<sub>forth button</sub> 011<sub>fifth button</sub>

**Note:** Sixth and Seventh Button Press parameters shall be set to Null when 5 digit codes are implemented.

**Note:**

*If **OpCode** = Password Transmit*

*Then **KeyIndex** = KeyIndex, **VariableData** transmitted shall be **Password** = Programmed Hash.*

*If **OpCode** = Password Delete Request*

*Then **KeyIndex** = KeyIndex, **VariableData** shall not be transmitted.*

*If **OpCode** = Valet Delete Challenge Response*

*Then **KeyIndex** = 0x00, **VariableData** transmitted shall be **Password** = Authentication Hash.*

*If **OpCode** = Valet Create Challenge Response*

*Then **KeyIndex** = 0x00, **VariableData** transmitted shall be **Password** = Authentication Hash.*

*If **OpCode** = Keypad Code Create Request*

*Then **KeyIndex** = KeyIndex, **VariableData** transmitted shall be **KeypadCode** = KeypadCode.*

*If **OpCode** = Challenge Response*

*Then **KeyIndex** = 0x00, **VariableData** transmitted shall be **Password** = Authentication Hash.*

*If **OpCode** = Reset Challenge Response*

*Then **KeyIndex** = 0x00, **VariableData** transmitted shall be **Password** = Authentication Hash.*

*If **OpCode** = Reset 1 Password Transmit*

*Then **KeyIndex** = KeyIndex, **VariableData** transmitted shall be **Password** = Programmed Hash.*

*If **OpCode** = Reset 2 Password Transmit*

*Then **KeyIndex** = KeyIndex, **VariableData** transmitted shall be **Password** = Programmed Hash.*

*If **OpCode** = Valet Start Challenge Response*

*Then **KeyIndex** = 0x00, **VariableData** transmitted shall be **Password** = Authentication Hash.*

*All other **OpCodes***

*Then **KeyIndex** = 0x00, **VariableData** shall not be transmitted.*

*Programmed Hash is used during Password creation process.*

*Authentication Hash is used during Start Vehicle and Password Deletion process.*

**1.4.2.93 TP-LOG-TPL-REQ-258522/E-SID-BA-BackupIgnition\_Rsp**

Data size: up to 359/195 (Coding Table I/Coding Table II) bytes

**Byte 0: Signal identifier**

0xBA: BackupIgnition\_Rsp

**Byte 1: Utilization**

0x32: MobileCom\_Service2 – Embedded Modem

**Byte 2: Command Execution Status**

0x0y: Final Result – Success

0x1y: Final Result – Fail

0x2y: Final Result – Information

0x3y: Intermediate Result– Wait

**Byte 3: Character Coding**



*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

#### **Byte 4: Rspcode**

0x00: Reserved

0x01: Issue Challenge

0x02: Challenge Response Acknowledge

0x03: Salt and Check for PaaK with Passwords Response

0x04: Salt and Check for PaaK without Passwords Response

0x05: Check for Keys to Enter Valet Mode

0x06: Check for Keys to Exit Valet Mode

0x07: Password Response

0x08: Keypad Code Create Response

0x09: Password Delete Response

0x0A: Valet Create Challenge Response Acknowledge

0x0B: Valet Delete Challenge Response Acknowledge

0x0C: Reset Challenge Response Acknowledge

0x0D: Reset 1 Password Response

0x0E: Reset 2 Password Response

0x0F: Valet Start Challenge Response Acknowledge

0x10-0xFF: Not Used

#### **Byte 5: RspStatus**

0x00: Reserved

0x01: One PaaK w/o Password and Fob In Vehicle

0x02: One PaaK w/o Password and No Fob In Vehicle

0x03: Fob in Vehicle and No PaaK w/o Password

0x04: Two+ PaaK w/o Password and Fob In Vehicle

0x05: Two+ PaaK w/o Password and No Fob In Vehicle

0x06: No PaaK w/o Password and No Fob In Vehicle

0x07: PaaK No Longer Detected

0x08: Fob No Longer Detected

0x09: PaaK and Fob No Longer Detected

0x0A: Password Already Used

0x0B: Password Created Successfully

0x0C: Password Created Failed

0x0D: Keypad Code Created Successfully

0x0E: Keypad Code Created Failed

0x0F: Valid Password

0x10: Invalid Password

0x11: One PaaK w/ Password and Fob In Vehicle

0x12: One PaaK w/ Password and No Fob In Vehicle

0x13: Fob in Vehicle and No PaaK w/ Password

0x14: Two+ PaaK w/ Password and Fob In Vehicle

0x15: Two+ PaaK w/ Password and No Fob In Vehicle

0x16: No PaaK w/ Password and No Fob In Vehicle

0x17: Password Deleted Successfully

0x18: Password Deleted Failed

0x19: Lockout

0x1A: Keypad Code Duplicate

0x1B: Fob In Vehicle

0x1C: No PaaK and No Fob In Vehicle

0x1D: Password Created Successfully and Delivered to PaaK

0x1E: Password Deleted Successfully, but Keypad Code Deleted Failed

0x1F – 0xFF: Not Used

**Bytes 6 up to 358: VariableData**

If RspCode is 0x05 or 0x0A:

**Bytes 6-9: ValetPassword for 8-digit market**

Value: 0x00000000 to 0x05F5E0FF (0 to 99999999)

**OR****Bytes 6-10: ValetPassword for 10-digit market**

Value: 0x0000000000 to 0x02540BE3FF (0 to 9999999999)

*NOTE: For 8-digit markets, only 4 bytes will be sent for the ValetPassword parameter. For 10-digit markets, 5 bytes will be sent for the ValetPassword parameter.*

If RspCode is 0x01:

**Bytes 6-37: ChallengeNonce**

32 byte random number

**Bytes 38-53: Salt**

16 byte random number

If RspCode is 0x03 or 0x04

**Bytes 6-21: Salt**

16 byte random number

**Byte 22: NumberOfItems**

0x00: Reserved

0x01: 1

....

0x04: 4

0xFF: No Entry

**Bytes 23 up to 358: Vector**

*Array(1..NumberOfItems) of record (ItemIndex, KeyID, PhoneName) with  
Total number of elements defined in NumberOfItems*

**Byte 0: ItemIndex**

0x00: Reserved ( 1 to 4)

0x01: 1

....

0x04: 4

**Byte 1: KeyIndex**

0x00: Reserved

0x01: KeyIndex 1

0x02: KeyIndex 2

...

0xFF: KeyIndex 255

**Bytes 2 up to 83/42 (Coding Table I/ Coding Table II Characters): PhoneName**

Max. 41 characters, 40 plus 1 end of string

**Note:**

*If **NumberOfItems** is 0xFF: No Entry then **Vector** Array shall not be transmitted.*

*If **RspCode** = 0x04: Salt and Check For PaaK without Passwords Response  
And **RspStatus** = One PaaK w/o Password and Fob In Vehicle or  
One PaaK w/o Password and No Fob In Vehicle or  
Fob in Vehicle and No PaaK w/o Password or*



Two+ PaaK w/o Password and Fob In Vehicle or  
Two+ PaaK w/o Password and No Fob In Vehicle or  
No PaaK w/o Password and No Fob In Vehicle.  
Then **VariableData** transmitted shall consist of **Salt** = Salt, **NumberOfItems** = Number of Items,  
**KeyIndex** = Key Index, **PhoneName** = Phone Name.

If **RspCode** = 0x07: Password Response  
And **RspStatus** = PaaK No Longer Detected or  
Fob No Longer Detected or  
PaaK and Fob No Longer Detected or  
Password Already Used or  
Password Created Successfully or  
Password Created Failed.  
Then **VariableData** shall not be transmitted.

If **RspCode** = 0x08: Keypad Code Create Response  
And **RspStatus** = Keypad Code Created Successfully or  
Keypad Code Created Failed or  
Keypad Code Duplicate  
Then **VariableData** shall not be transmitted.

If **RspCode** = 0x01: Issue Challenge  
And **RspStatus** = Reserved  
Then **VariableData** transmitted shall consist of **ChallengeNonce** = Challenge Nonce, **Salt** = Salt.

If **RspCode** = 0x02 Challenge Response Acknowledge  
And **RspStatus** = Valid Password or  
Invalid Password or  
Lockout  
Then **VariableData** shall not be transmitted.

If **RspCode** = 0x03: Salt and Check For PaaK with Passwords Response  
And **RspStatus** = One PaaK w/ Password and Fob In Vehicle or  
One PaaK w/ Password and No Fob In Vehicle or  
Fob in Vehicle and No PaaK w/ Password or  
Two+ PaaK w/ Password and Fob In Vehicle or  
Two+ PaaK w/ Password and No Fob In Vehicle or  
No PaaK w/ Password and No Fob In Vehicle  
Then **VariableData** transmitted shall consist of **Salt** = Salt, **NumberOfItems** = Number of Items,  
**KeyIndex** = Key Index, **PhoneName** = Phone Name.

If **RspCode** = 0x09: Password Delete Response  
And **RspStatus** = Password Delete Successful or  
Password Delete Failed or  
Password Deleted Successfully, but Keypad Code Deleted Failed  
Then **VariableData** shall not be transmitted.

If **RspCode** = 0x05: Check for Keys to Enter Valet Mode  
And **RspStatus** = Password Created Successfully or  
Password Created Failed or  
Fob In Vehicle or  
No PaaK and No Fob In Vehicle or  
Password Created successfully and Delivered to PaaK  
Then **VariableData** transmitted shall consist of **ValetPassword** = Valet Password.

If **RspCode** = 0x06 Check for Keys to Exit Valet Mode  
And **RspStatus** = Password Deleted Successfully or  
Password Deleted Failed or  
No PaaK and No Fob In Vehicle or





*Password Deleted Successfully, but Keypad Code Deleted Failed*  
Then **VariableData** shall not be transmitted.

*If **RspCode** = 0x0A Valet Create Challenge Response Acknowledge*  
*And **RspStatus** = Invalid Password or*  
*Lockout or*  
*Password Created Successfully or*  
*Password Created Failed*  
Then **VariableData** transmitted shall consist of **ValetPassword** = Valet Password.

*If **RspCode** = 0x0B: Valet Delete Challenge Response Acknowledge*  
*And **RspStatus** = Invalid Password or*  
*Lockout or*  
*Password Deleted Successfully or*  
*Password Deleted Failed or*  
*Password Deleted Successfully, but Keypad Code Deleted Failed*  
Then **VariableData** shall not be transmitted.

*If **RspCode** = 0x0C: Reset Challenge Response Acknowledge*  
*And **RspStatus** = Valid Password or*  
*Invalid Password or*  
*Lockout*  
Then **VariableData** shall not be transmitted.

*If **RspCode** = 0x0D: Reset 1 Password Response*  
*And **RspStatus** = PaaK No Longer Detected or*  
*Password Already Used or*  
*Password Created Successfully or*  
*Password Created Failed*  
Then **VariableData** shall not be transmitted.

*If **RspCode** = 0x0E: Reset 2 Password Response*  
*And **RspStatus** = PaaK No Longer Detected or*  
*Fob No Longer Detected or*  
*PaaK and Fob No Longer Detected or*  
*Password Already Used or*  
*Password Created Successfully or*  
*Password Created Failed*  
Then **VariableData** shall not be transmitted.

*If **RspCode** = 0x0F: Valet Start Challenge Response Acknowledge*  
*And **RspStatus** = Valid Password or*  
*Invalid Password or*  
*Lockout*  
Then **VariableData** shall not be transmitted.

*Any combination of RspCode and RspStatus not defined above in this note shall be treated as an invalid combination and shall be ignored.*

*ValetPassword is an eight-digit numeric value generated by the BLEM. It may be reconstructed into a string using functionality similar to the following: char vpStr[9]; snprintf(vpStr, 9, "%08d", ValetPassword);*

#### 1.4.2.94 TP-LOG-TPL-REQ-263484/A-SID-BB-BTGetPhoneName\_Rq

Data size: 1 byte.

**Byte 0: Signal identifier**

0xBB: BTGetPhoneName\_Rq

**Byte 1: RequestStatus***Bit 0 - 6: Reserved**Bit 7: Status*

0x0 – Inactive

0x1 – GetPhoneName

**1.4.2.95 TP-LOG-TPL-REQ-258184/G-SID-B6-ChargeProfileLocation\_Rq**

Max Data size: up to 134/69 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal identifier**

0XB6: ChargeProfileLocation\_Rq

**Byte 1: Utilization**

0x81: Charge\_Programming\_Sevce1 – Charge Programming

**Byte 2: Command Execution Status**

0x00: INVALID/INACTIVE

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: OpCode**

0x00: Reserved

0x01: Read

0x02: Modify

0x03: Reserved

.....

0xFE: Reserved

0xFF: No Entry

**Read:**

Transmitter: TCU

Receiver: APIM

Description: It is a command to read full list(10 location labels) from APIM.

**Modify:**

Transmitter: TCU

Receiver: APIM

Description: Sent when a Charge Location Label is modified or created from Offboard.

**Byte 5: NumberOfItems**

0x00: Reserved

0x01: 1

0x02: 2

....

0xFE: 254

0xFF: No Entry



Note: The Maximum number of charge locations that can be returned is limited to 10

**Byte 6 up to 457/247 (Coding Table I/Coding Table II): List Info**

Array(1..NumberOfItems) of record (ChargeLocationIDNumber, ChargeLocationName)

Record definition (up to 450/240 (Coding Table I/Coding Table II) bytes):

**Byte 0: ChargeProfileIDNumber:**

0x00: Unknown/Any Location

0x01: Location 1

0x02: Location 2

...

0x09: Location 9

0x0A: Location 10

0x0B: Reserved

...

0xFF: Reserved

**Byte 1: up to Byte 44/23 (Coding Table I/Coding Table II)**

ChargeLocationName

Max. 20 characters plus 1 End Of String

**1.4.2.96 TP-LOG-TPL-REQ-258514/F-SID-B8-ChargeProfileLocation\_Rsp**

Max Data size: up to 134/69 (Coding Table I / Coding Table II) bytes

**Byte 0: Signal identifier**

0XB8: ChargeProfileLocation\_Rsp

**Byte 1: Utilization**

0x81: Charge\_Programming\_Sevce1 – Charge Programming

**Byte 2: Command Execution Status**

0x00: INVALID/INACTIVE

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: OpCode**

0x00: Reserved

0x01: Read

0x02: Modify

0x03: Reserved

.....

0xFE: Reserved

0xFF: No Entry

**Note:** APIM will mirror opcode received from TCU in its response. When TCU sends "Read" Opcode the APIM will send response TP message with the full Charge Label list with the "Read" Opcode. When TCU sends "Modify" Opcode the APIM will respond with the full Charge Label list with the "Modify" Opcode.

**Byte 5: NumberOfItems**



0x00: Reserved  
0x01: 1  
0x02: 2  
....  
0xFE: 254  
0xFF: No Entry

Note: The Maximum number of charge locations that can be returned is limited to 10

**Byte 6 up to 457/247 (Coding Table I/Coding Table II): List Info**

Array(1..NumberOfItems) of record (ChargeLocationIDNumber, ChargeLocationName)

Record definition (up to 450/240 (Coding Table I/Coding Table II) bytes):

**Byte 0: ChargeProfileIDNumber:**

0x00: Unknown/Any Location  
0x01: Location 1  
0x02: Location 2  
...  
0x09: Location 9  
0x0A: Location 10  
0x0B: Reserved  
...  
0xFF: Reserved

**Byte 1: up to Byte 44/23 (Coding Table I/Coding Table II)**

ChargeLocationName  
Max. 20 characters plus 1 End Of String

**1.4.2.97 TP-TPL-REQ-271635/A-SID-BD-LHI\_SpeedProfileTableUpdate\_Rq**

Data size: up to 34 bytes.

**Byte 0: Signal identifier**

0xBD: LHI\_SpeedProfileTableUpdate\_Rq

**Byte 1: Command Execution Status**

0x0y: Final Result	—	Success
0x1y: Final Result	—	Fail
0x2y: Final Result	—	Information
0x3y: Intermediate Result—		Wait

**Byte 2-33: SPTHash**

32 Bytes RAW data

**1.4.2.98 TP-TPL-REQ-271636/B-SID-BE-LHI\_SpeedProfileTableUpdate\_Rsp**

Data size: up to 3936 bytes.

**Byte 0: Signal identifier**

0xBE: LHI\_SpeedProfileTableUpdate\_Rsp

**Byte 1: Command Execution Status**

0x0y: Final Result	—	Success
0x1y: Final Result	—	Fail
0x2y: Final Result	—	Information
0x3y: Intermediate Result—		Wait

**Byte 2-33: SPTHash**



32 Bytes RAW data

**Byte 34-35: NbrOfSPTEntries**

0x000: NoUpdate  
0x001 – 0x12C: NumberOfSPTEntries  
0x12D – 0xFFFF: Reserved

**Byte 36 up to 3935: SPTTableEntriesItemVector**

Array(1.. NbrOfSPTEntries) of record (CauseCode, SubCauseCode, EventCode, LHNIconIndex, EventInfo, Priority, SpeedThreshold, ETAThreshold, DistanceThreshold,)

Record definition (13 bytes):

Byte 0: CauseCode

0x00 – 0xFF: CauseCode  
0x00 – 0xFF: CauseCode

Byte 1: SubCauseCode

0x00 – 0xFF: SubCauseCode

Byte 2-3: EventCode

0x0 – 0xFFFF: EventCode

Byte 4: LHNIconIndex

*Bit 0-3: Reserved*  
*Bit 4-7: IconIndex*

Byte 5: EventInfo

*Bit 0-5: Reserved*  
*Bit 6: IncludesDistance*

0x0: FALSE  
0x1: TRUE

*Bit 7: NotificationLevel*

0x0: Background  
0x1: PopUp



Byte 6-7: Priority

0x000 – 0x17F: Priority  
0x180 – 0xFFF: Reserved

Byte 8: SpeedThreshold

0x00 – 0xFF: Threshold

Byte 9-10: ETAThreshold

0x0000 – 0xFFFF: Threshold

Byte 11-12: DistanceThreshold

0x0000 – 0xFFFF: Threshold

#### 1.4.2.99 TP-LOG-TPL-REQ-271634/D-SID-BF-LHN\_EventInfo\_St

Data size: up to 169/88 (Coding Table I / Coding Table II) bytes.

##### Byte 0: Signal identifier

0xBF: LHN\_EventInfo\_St

##### Byte 1: Utilization

0x32: MobileCom\_Service2 – Embedded Modem; OnlineTraffic  
0x33: MobileCom\_Service3 – Embedded Modem; Local Hazard Information

##### Byte 2: Command Execution Status

0x0y: Final Result	–	Success
0x1y: Final Result	–	Fail
0x2y: Final Result	–	Information
0x3y: Intermediate Result	–	Wait

##### Byte 3: Character Coding

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)  
0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

##### Byte 4: EventInformation

*Bit 0-3: EventTypeIcon*

0x0:	None
0x1:	General
0x2:	Road Works
0x3:	Obstacle
0x4:	End of Traffic Jam
0x5:	Broken Down Vehicle
0x6:	Fire
0x7:	Hazardous Driving Condition
0x8:	Object on the road
0x9:	Animals on the road
0xA:	People on roadway
0xB:	Vehicle on wrong Carriageway
0xC – 0xF:	Reserved

*Bit 4-6: DistanceUnitUsed*

0x0: Meter



0x1: Kilometer  
0x2: Feet  
0x3: Yards  
0x4: Miles  
0x5-0x7: Reserved

**Bit 7: NotificationLevel**

0x0: Background  
0x1: PopUp

**Byte 5-6: Distance**

0x0000 – 0xFFFF: Distance  
0xFFFF: NoDistance

**Byte 7 up to 168/87 (Coding Table I / Coding Table II):****EventDescription**

Max. 81 characters, 80 letters plus 1 end of string character.

**1.4.2.100 TP-LOG-TPL-REQ-241970/F-SID-B4-PaaKESN\_St**

Data size: up to 1005 (Coding Table III) bytes

**Byte 0: Signal identifier**

0xB4: PaaKESN\_St

**Byte 1: Utilization**

0x32: MobileCom\_Service2 – Embedded Modem

**Byte 2: Command Execution Status**

0x00: Invalid/Inactive

**Byte 3: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x2: Coding Table III

0x00-0xFF RawData (Hexadecimal Notation)

**Byte 4: BLEMProvDID**

0x50: FactoryMode

0x51: Unprovisioned (BLEM Configured, FIMCO not complete)

0x52: BLEMProvAlertACK

0x53: ReadyForKeyDelivery

0x54: KeyDelivered

0x55 – 0xFF: Reserved

**Byte 5 up to 1004 (Coding Table III):**

BLEMSyncPPacket

Max. 1000 byte Variable Raw Data

**1.4.2.101 TP-LOG-TPL-REQ-324830/B-SID-C0-Trailer\_Settings\_St**Data size: up to **95/51** (Coding Table I / Coding Table II) byte**Byte 0: Signal identifier**

0xC0: Trailer\_Settings\_St

**Byte 1: Utilization**

0x76 Data\_Service6 – Trailer Settings

**Byte 2: Command Execution Status**

0x0y: Final Result – Success  
0x1y: Final Result – Fail  
0x2y: Final Result – Information  
0x3y: Intermediate Result – Wait

**Byte 3: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I  
0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)  
0x1: Coding Table II  
0x00-0xFF Latin-9 (1 byte per char)

**Byte 4: Pro TBA Status**

0x0 - Null  
0x1 - Not Setup  
0x2 - Ready

**Byte 5: Trailer Reverse Guidance Status**

0x0 - Null  
0x1 - Not Setup  
0x2 - Ready

**Byte 6: Trailer Blind Spot Status**

0x0 - Null  
0x1 - Off  
0x2 - Not Setup  
0x3 - Not Available  
0x4 - Ready

**Byte 7 up to 88/44 (Coding Table I / Coding Table II): Trailer Mileage**

Mileage:  
Fixed 7 characters long string.

Trailer Average Fuel Economy:  
Max 6 characters, 5 for fuel data and 1 end of string character.

Trailer Name:  
Max 31 characters, 30 characters (for the name) and 1 end of string character.

**1.4.2.102 TP-LOG-TPL-REQ-343764/B-SID-C6-REDCAP1\_TPSEND\_Rq**

Data Size: up to 512 bytes



**Byte 0: Signal Identifier**

0xC6: REDCAP1\_TPSend\_Rq

**Byte 1: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

0x2: Coding Table III

0x00-0xFF RawData (Hexadecimal Notation)

**Byte 2-3: Payload Length**

0x0000: Invalid

0x0001: 1 Byte

0x01D7: 471 Bytes

0x01D8-0xFFFF: reserved

**Byte 4: App ID**

0x00 – 0xFF: ID

**Byte 5: Function ID**

0x00: Invalid

0x01-0xFF: ID

**Byte 6: MsgCounter**

0x00: Invalid

0x01 - 0xFF: Value

**Byte 7: Data Indication***Bit 0-4: Reserved**Bit 5:*

0x1: Payload Hash available

0x0: Hash not available

*Bit 6:*

0x1: SyncP Encrypted

0x0: Unencrypted

*Bit 7:*

0x1: GZIP Compressed

0x0: Uncompressed

**Byte 8: Payload Version**

0x00: Invalid

0x01-0xFF: Version

**Byte 9-40: Hash Value**32 Bytes: SHA-256 value of unencrypted, uncompressed RedcapTPSendRawData  
(optional see Byte 7: Data Indication)**Byte : 41-511 (Byte: 9-479 no HASH) Redcap\_TPSend Payload**

Payload data with up to 471 bytes

**1.4.2.103 TP-LOG-TPL-REQ-343765/B-SID-C7-REDCAP1\_TPReceive\_Rq**

Data Size: up to 512 bytes

**Byte 0: Signal Identifier**

0xC7: REDCAP1\_TPReceive\_Rq

**Byte 1: Character Coding***Bit 0-5: Reserved**Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

0x2: Coding Table III

0x00-0xFF RawData (Hexadecimal Notation)

**Byte 2-3: Payload Length**

0x0000: Invalid

0x0001: 1 Byte

0x01D7: 471 Bytes

0x01D8-0xFFFF: reserved

**Byte 4: App ID**

0x00 – 0xFF: ID

**Byte 5: Function ID**

0x00: Invalid

0x01-0xFF: ID

**Byte 6: MsgCounter**

0x00: Invalid

0x01 – 0xFF: Value

**Byte 7: Data Indication***Bit 0-4: Reserved**Bit 5:*

0x1: Payload Hash available

0x0: Hash not available

*Bit 6:*

0x1: SyncP Encrypted

0x0: Unencrypted

*Bit 7:*

0x1: GZIP Compressed

0x0: Uncompressed

**Byte 8: Payload Version**

0x00: Invalid

0x01-0xFF: Version

**Byte: 9-40: Hash Value**32 Bytes: SHA-256 value of unencrypted, uncompressed RedcapTPReceiveRawData  
(optional see Byte 7: Data Indication)**Byte: 41-511 (9-479 no HASH) Redcap\_TPReceive Payload**



Payload data with up to 471 bytes

#### 1.4.2.104 TP-LOG-TPL-REQ-344408/B-SID-C8-REDCAP1\_SendStatus\_Rq

Data Size: up to 7 bytes

**Byte 0: Signal Identifier**

0xC8: REDCAP1\_SendStatus\_Rq

**Byte 1: Character Coding**

*Bit 0-5: Reserved*

*Bit 6-7: Coding*

0x0: Coding Table I

0x0000-0xFFFF UNICODE UTF-16 (2 byte per char)

0x1: Coding Table II

0x00-0xFF Latin-9 (1 byte per char)

0x2: Coding Table III

0x00-0xFF RawData (Hexadecimal Notation)

**Byte 2: App ID**

0x00 – 0xFF: ID

**Byte 3: Function ID**

0x00: Invalid

0x01-0xFF: ID

**Byte 4: MsgCounter**

0x00: Invalid

0x01 – 0xFF: Value

**Byte 5: SendStatus**

0x00: Invalid

0x01: Success

0x02: Wait

0x03: Fail

0x04-0xFF: Reserved

**Byte 6: ResponseCode**

0x00 – 0xFF



## 2 Appendix: Reference Documents

Reference #	Document Title
1	
2	
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