

Notes:

1) The two most common issues with voice control:

a) The user does not know what to say.

b) The user does not know when to begin speaking


2) Goal: Explicitly instruct the user what they can say and when to say it and who they are talking to

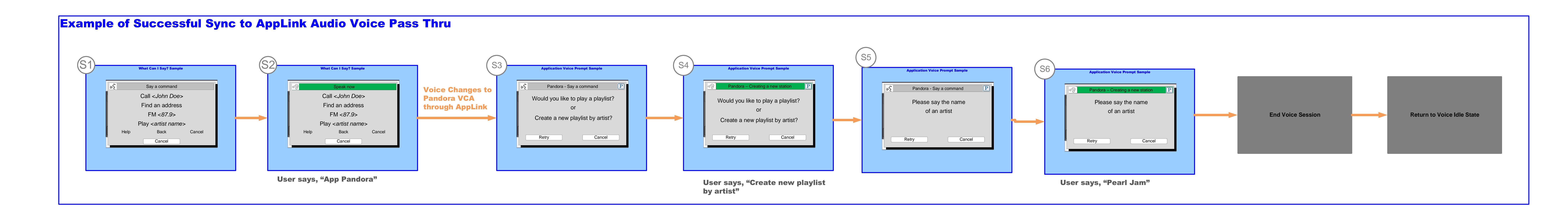
General Notes

3) Text cannot be truncated for voice commands since the meaning would be lost a) Maximize the width of the pop-up to the edge of the screen b) Maximize the width of each text field c) Only four commands are shown in a linear orientation

General Rules

<u>:</u> er to H22e for general rules and guidelines for transient messages [END] er to H48a for general rules and guidelines for Sync Voice [END] er to H48a for general rules and guidelines for AppLink Audio Pass Thru [END] Voice Idle State Voice Active State





Voice Idle State

Voice Active State

