



Research & Vehicle Technology
“Infotainment Systems Product Development”

Feature – Frunk Softswitch
Interface Client

Infotainment Subsystem Part Specific
Specification (SPSS)

Version 1.1

UNCONTROLLED COPY IF PRINTED

Version Date: June 21, 2019

FORD CONFIDENTIAL



Revision History

Date	Ver	Notes	
October 29, 2018	1.0	Initial Release	
June 21, 2019	v1.1		
	FKSS-IIR-REQ-323819/B-FSSInterfaceClient_Rx	MBORREL4: Added REQ-297763	
	STR-572687/B-Requirements	MBORREL4: Added REQ-354981	
	FKSS-REQ-354981/A-Frunk Ajar Status	MBORREL4: New req.	
	FKSS-UC-REQ-323945/B-User selects Frunk Release on FSSInterfaceClient (not restricted)	MBORREL4: Updated for ajar status	
	FKSS-SD-REQ-333004/B-User Selects Frunk Release On FSSInterfaceClient	MBORREL4: Updated diagram (correction)	



Table of Contents

REVISION HISTORY	2
1 ARCHITECTURAL DESIGN.....	4
1.1 FKSS-CLD-REQ-323813/A-Frunk Softswitch Interface Client.....	4
1.2 FKSS-CLD-REQ-323814/A-Frunk Softswitch Server1	4
1.3 FKSS-CLD-REQ-323815/A-Frunk Softswitch Server2	4
1.4 Physical Mapping of Classes	4
1.5 FSSInterfaceClient Interface	4
1.5.1 FKSS-IIR-REQ-323818/A-FSSInterfaceClient_Tx.....	4
1.5.2 FKSS-IIR-REQ-323819/B-FSSInterfaceClient_Rx.....	5
2 GENERAL REQUIREMENTS	7
2.1 FKSS-REQ-328542/A-Powermode Conditions.....	7
2.2 FKSS-REQ-328543/A-Feature Configuration	7
3 FUNCTIONAL DEFINITION	8
3.1 FKSS-FUN-REQ-323942/A-Frunk Release Softswitch	8
3.1.1 Requirements	8
3.1.2 Use Cases	9
3.1.3 White Box View	10
4 APPENDIX: REFERENCE DOCUMENTS.....	12



1 Architectural Design

1.1 FKSS-CLD-REQ-323813/A-Frunk Softswitch Interface Client

The Frunk Softswitch Interface Client (FSSInterfaceClient) is responsible for the tasks listed below:

- Providing a user interface for the Frunk Softswitch feature
- Transmitting user input to FSSServer1
- Receiving feature restricted status from FSSServer2
- Displaying active feature state on user interface

Please review the implementation guide/block diagram to locate the FSSInterfaceClient class.

1.2 FKSS-CLD-REQ-323814/A-Frunk Softswitch Server1

The Frunk Softswitch Server1 (FSSServer1) is responsible for the tasks listed below:

- Receiving user request from FSSInterfaceClient
- Transmitting request to FSSServer2

Please review the implementation guide/block diagram to locate the FSSServer1 class.

1.3 FKSS-CLD-REQ-323815/A-Frunk Softswitch Server2

The Frunk Softswitch Server2 (FSSServer2) is responsible for the tasks listed below:

- Managing feature restricted status
- Transmitting feature restricted status to FSSInterfaceClient
- Receiving release request from FSSServer1
- Releasing the Frunk

Please review the implementation guide/block diagram to locate the FSSServer2 class.

1.4 Physical Mapping of Classes

The table below shows an example of how the logical classes that make up the Frunk Softswitch feature can be mapped into physical modules. This mapping is an example only and does not necessarily carryover to other carlines or vehicle architectures.

Logical Class	Physical Module (ECU)
FSSInterfaceClient	SYNC
FSSServer1	BCM
FSSServer2	FTRM

1.5 FSSInterfaceClient Interface

1.5.1 FKSS-IIR-REQ-323818/A-FSSInterfaceClient_Tx

1.5.1.1 MD-REQ-328279/A-FrunkReleaseCounter_Rq

Message Type: Request

This signal is used to request a release of the Frunk. This signal increments by 1 everytime it is sent to request a release.

Name	Literals	Value	Description
Type	-	-	Unit: SED Resolution: 1 Offset: 0
	Initial Value	0x0	Reserved for transmitter reset



	Code Value	0x1 To 0x6	
	Not Used	0x7	

1.5.2 FKSS-IIR-REQ-323819/B-FSSInterfaceClient_Rx

1.5.2.1 MD-REQ-328281/A-FrunkRestricted_St

Message Type: Status

The signal is used to inform the FSSInterfaceClient of the current FSSServer restriction status.

Name	Literals	Value	Description
Status	-	-	Indicates the current FSSServer restriction status
	Inactive	0x0	
	Restricted	0x1	
	Not Restricted	0x2	

1.5.2.2 MD-REQ-027149/A-IgnitionStatus_St (TcSE ROIN-225464-1)

Message Type: Status

Signal used to indicate ignition state.

Name	Literals	Value	Description
Type	-	-	Indicates ignition state
	Unknown	0x0	
	Off	0x1	
	Accessory	0x2	
	Run	0x4	
	Start	0x8	
	Invalid	0xF	

1.5.2.3 MD-REQ-014025/A-VehicleSpeed_St (TcSE ROIN-223023-1)

Message Type: Status

Status used to indicate vehicle speed.

Name	Literals	Value	Description
Type	-	-	Indicates vehicle speed. Unit: kph Resolution:0.01 Offset:0
	kph	0x0 to 0xFFFF	

1.5.2.4 MD-REQ-333022/A-LockInhibit_St

Message Type: Status

This signal is used to indicate the lock inhibit status.

Name	Literals	Value	Description
------	----------	-------	-------------



Type	-	-	Current Lock Inhibit status
	No Inhibit	0x0	
	Inhibit	0x1	

1.5.2.5 MD-REQ-297763/A-HoodStatus

Message Type: Status

This method is indicating the vehicle hood status.

Name	Literals	Value	Description
HoodStatus	-	-	
	Closed	0x0	
	Ajar	0x1	



2 General Requirements

2.1 FKSS-REQ-328542/A-Powermode Conditions

The FSSInterfaceClient shall only allow the functionality of this feature when the IgnitionStatus_St = Run and the touch screen display is On.

2.2 FKSS-REQ-328543/A-Feature Configuration

The FSSInterfaceClient shall have a configurable parameter to determine whether the vehicle supports Frunk Softswitch.

- If the parameter indicates the vehicle supports Frunk Softswitch, then all the functionality and signals defined in this SPSS shall be supported.
- If the parameter indicates the vehicle does not support Frunk Softswitch, then none of the functionality defined in this SPSS shall be supported.



3 Functional Definition

3.1 FKSS-FUN-REQ-323942/A-Frunk Release Softswitch

3.1.1 Requirements

3.1.1.1 FKSS-REQ-328651/A-Frunk Release - Interface Client Request

When the Frunk Release is selected by the user via HMI, the FSSInterfaceClient shall increment the event counter FrunkReleaseCounter_Rq by a value of 1.

When FrunkReleaseCounter_Rq reaches a count value of 6, the next increment shall reset the counter to a value of 1. The count value of 0 is reserved, and shall not be used in the increment operation of this counter.

3.1.1.2 Event Counter Requirements

3.1.1.2.1 FKSS-REQ-332106/A-Initial Value

When the FSSInterfaceClient resets, it shall initialize and publish FrunkReleaseCounter_Rq = 0.

Immediately following a reset, the FSSInterfaceClient shall monitor for events that will cause FrunkReleaseCounter_Rq to increment.

The FSSInterfaceClient shall continue to publish 0 until an event causes FrunkReleaseCounter_Rq to increment.

3.1.1.2.2 FKSS-REQ-332234/A-Valid Events

For a count event to be deemed valid, the FSSInterfaceClient must first detect a "non-button press" before an actual "press." Only then shall the FSSInterfaceClient increment FrunkReleaseCounter_Rq.

When powering back On from a reset, the FSSInterfaceClient shall not increment FrunkReleaseCounter_Rq if the first value it reads for the corresponding button is a "pressed" value. This is to avoid any possible "stuck button" error conditions.

Ex. If the interface is a manual switch that is pressed/not pressed, the module shall ensure that the switch is first not pressed, and then when it sees a pressed event, it shall increment the counter.

3.1.1.2.3 FKSS-REQ-332108/A-Voltage Range

The FSSInterfaceClient shall not increment FrunkReleaseCounter_Rq when voltage is out of range, even if an incrementing event occurs (refer to Ford Next Generation Infotainment Engineering Spec VerX_SYNC4 for voltage requirements).

3.1.1.2.4 FKSS-REQ-332109/A-Bus Wakeup

The FSSInterfaceClient shall wake CAN whenever FrunkReleaseCounter_Rq has changed.

3.1.1.2.5 FKSS-REQ-332110/A-Bus Sleep Voting

The FSSInterfaceClient is allowed to vote for CAN Sleep 5 seconds after the last FrunkReleaseCounter_Rq change, independent of the FNOS wakeup strategy.

3.1.1.2.6 FKSS-REQ-332111/A-Value Retention

The FSSInterfaceClient shall retain the last transmitted value of FrunkReleaseCounter_Rq through sleep/wake cycle.

3.1.1.3 FKSS-REQ-328654/A-Frunk Release - User Input

The FSSInterfaceClient shall provide a user interface (button/graphic) to allow selection of the Frunk Softswitch release button.

3.1.1.4 FKSS-REQ-328655/A-Frunk Release - User Input Enable/Disable

The FSSInterfaceClient shall enable/disable (show/hide, grey-out, etc.) the Frunk Softswitch user interface (button/graphic) based on the following:

- If LockInhibit = "Inhibit" the above shall be disabled (greyed-out, hidden, etc.)



- If LockInhibit = "No_Inhibit" the below conditions shall be used:
 - If FrunkRestricted_St = "Restricted" the above shall be disabled (greyed-out, hidden, etc.)
 - If FrunkRestricted_St = "Not Restricted" the above shall be enabled
 - If FrunkRestricted_St = "Inactive" or is not available (missing from bus), the the above shall be disabled (greyed-out, hidden, etc.)

3.1.1.5 *FKSS-REQ-354981/A-Frunk Ajar Status*

The FSSInterfaceClient shall display a graphic indicating the ajar (open/close) status of the Frunk. The graphic shall be shown as such:

- When HoodStatus = "(0x0) Closed" the Frunk shall be shown as Closed
- When HoodStatus = "(0x1) Ajar" the Frunk shall be shown as Opened
 - If HoodStatus is not available on the bus or cannot be read, the Frunk shall be shown as Closed

3.1.2 Use Cases

3.1.2.1 *FKSS-UC-REQ-323945/B-User selects Frunk Release on FSSInterfaceClient (not restricted)*

Actors	Vehicle Occupant
Pre-conditions	Powermode Conditions are met FSSInterfaceClient is ON FSSServer2 reports a "not restricted" status
Scenario Description	The user selects the Frunk Release softswitch on the FSSInterfaceClient
Post-conditions	The FSSServer2 releases the Frunk FSSInterfaceClient displays the Frunk as Opened
List of Exception Use Cases	FKSS-UC-REQ-323946
Interfaces	FSSInterfaceClient CAN, G-HMI

3.1.2.2 *FKSS-UC-REQ-323946/A-User selects Frunk Release on FSSInterfaceClient (restricted)*

Actors	Vehicle Occupant
Pre-conditions	Powermode Conditions are met FSSInterfaceClient is ON FSSServer2 reports a "restricted" status
Scenario Description	The user selects the Frunk Release softswitch on the FSSInterfaceClient
Post-conditions	The FSSInterfaceClient indicates that the operation cannot be performed at this time
List of Exception Use Cases	
Interfaces	FSSInterfaceClient CAN, G-HMI

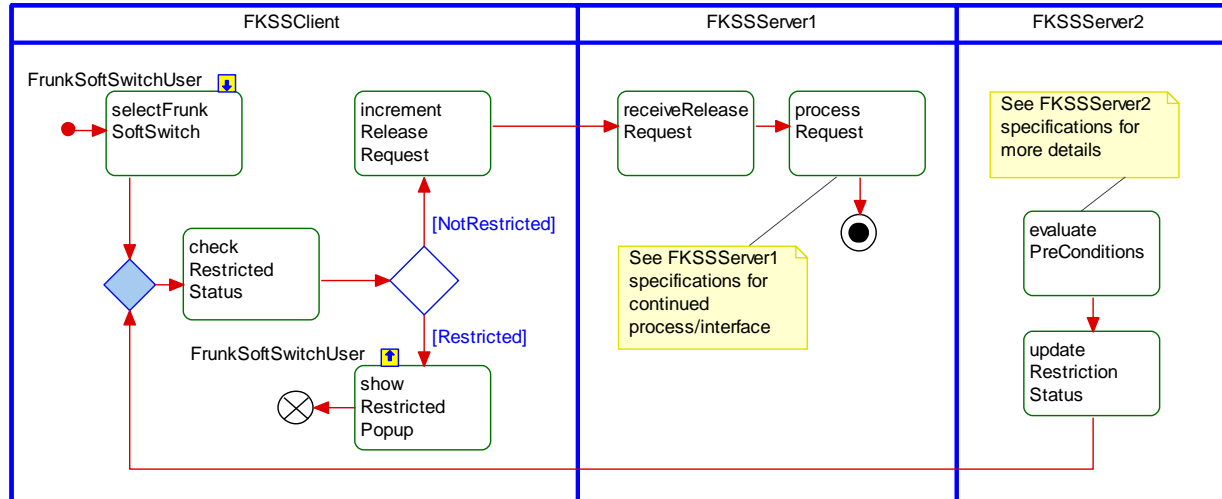


3.1.3 White Box View

3.1.3.1 Activity Diagrams

3.1.3.1.1 FKSS-ACT-REQ-333003/A-User Selects Frunk Release On FSSInterfaceClient

Activity Diagram



3.1.3.2 Sequence Diagrams

3.1.3.2.1 FKSS-SD-REQ-333004/B-User Selects Frunk Release On FSSInterfaceClient

Constraints

Pre-Condition

Powermode Conditions are met
FSSInterfaceClient is ON
FSSServer2 reports a "not restricted" status

Scenarios

Normal Usage

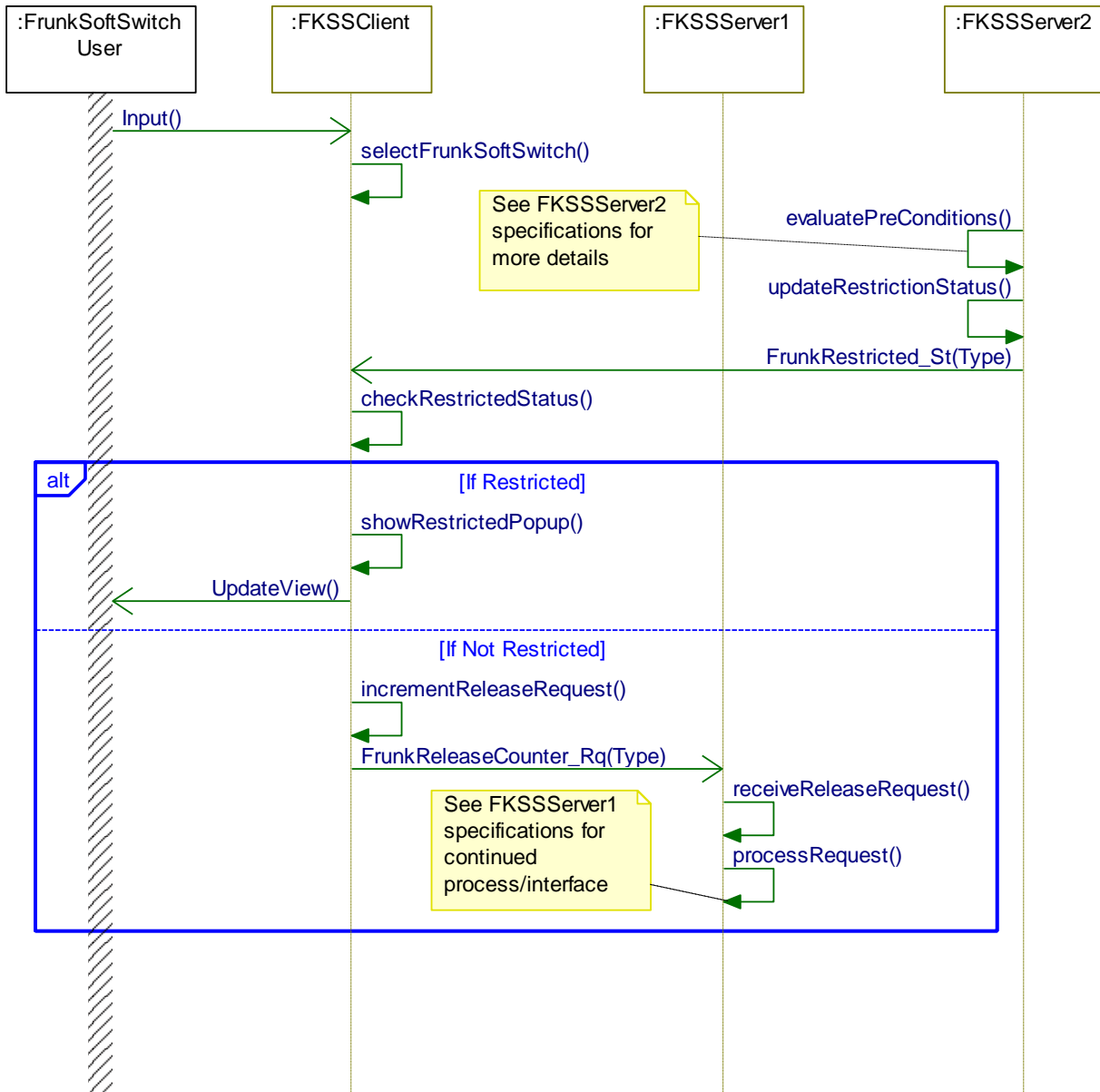
The user selects the Frunk Release softswitch on the FSSInterfaceClient

Post-Condition

The FSSServer2 releases the Frunk



Sequence Diagram





4 Appendix: Reference Documents

Reference #	Document Title
1	Infotainment Diagnostics Specification APIM Gen 4
2	Ford Next Generation Infotainment Engineering Spec_VerX_SYNC4
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	
13	
14	
15	
16	
17	