



Ford Motor Company

Subsystem Part Specific Specification  
Engineering Specification



# 1 HUD Lane Keeping System – CGEA1.3

## 1.1 Functional Description

The Lane Keeping System for HUD consists of two (2) display functions:

1. Display the Lane Keeping Alert.
2. Display the Lane Keep Aid (LKA) status.

Both display functions have the same logic and use the same CAN bus input from IPMA module, the difference resides in the display graphics that Lane Keep Aid status uses additional arrows along the lane markings (See section 1.3.3.2). The internal flag LDW\_LKA\_mode is used to distinguish the two display graphics only.

Note that the Lane Departure Warning (LDW) is equivalent to the Lane Keeping Alert. LDW will be used as the abbreviation throughout this specification.

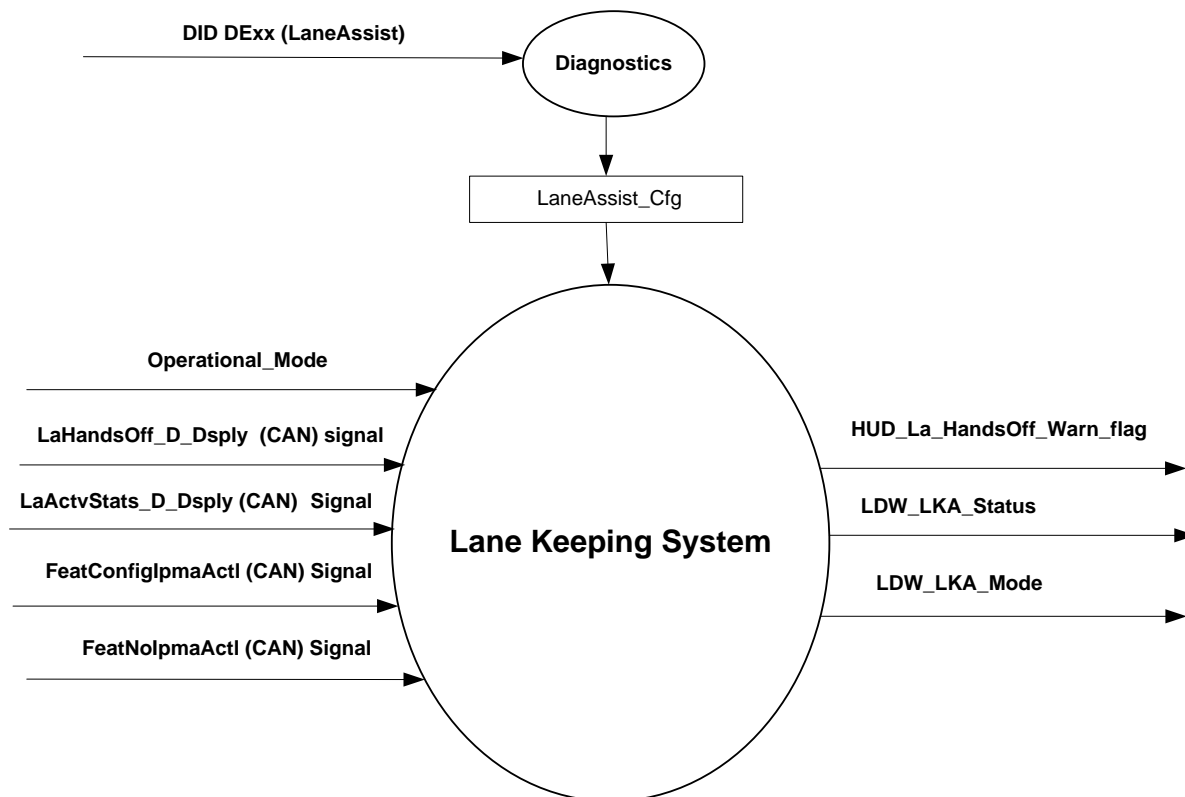
LKA/LDW shall be visible in HUD only if the user turned on the LKS option for HUD. Refer HUD Memory/Recall STSS for the feature configuration.

This specification also includes Hands on Steering wheel warning.

## 1.2 Interfaces

### 1.2.1 Interface Context Diagram (I/O Block Diagram)

Lane Keeping System Context Diagram





## 1.2.2 Inputs

### 1.2.2.1 IR-REQ-300976/A-INTERNAL:

- Operational\_Mode

### 1.2.2.2 **MUX message**

#### 1.2.2.2.1 IR-REQ-300958/A-FeatConfigIpmaActl Signal

Signal Name	Size (bits)	Detail	Units	Res.	Offset	State Encoded	Min	Max
FeatConfigIpmaActl	16	-	Undefined	1	0		0 (0x0)	65535 (0xFFFF)

#### 1.2.2.2.2 IR-REQ-300959/A-FeatNolpmaActl Signal

Signal Name	Size (bits)	Detail	Units	Res.	Offset	State Encoded	Min	Max
FeatNolpmaActl	16	-	Number	1	0		0 (0x0)	65535 (0xFFFF)

#### 1.2.2.2.3 IR-REQ-300960/A-LaActvStats\_D\_Dsply Signal

Signal Name	Size (bits)	Detail	Units	Res.	Offset	State Encoded	Min	Max
LaActvStats_D_Dsply	5			1	0		0 (0x0)	31 (0x1F)
		No Left No Right				0 (0x0)		
		Available Left No Right				1 (0x1)		
		Suppress Left No Right				2 (0x2)		
		Warn Left No Right				3 (0x3)		
		Intervene Left No Right				4 (0x4)		
		No Left Available Right				5 (0x5)		
		Available Left Available Right				6 (0x6)		
		Suppress Left Available Right				7 (0x7)		
		Warn Left Available Right				8 (0x8)		
		Intervene Left Available Right				9 (0x9)		
		No Left Suppress Right				10 (0xA)		
		Available Left Suppress Right				11 (0xB)		
		Suppress Left Suppress Right				12 (0xC)		
		Warn Left Suppress Right				13 (0xD)		
		Intervene Left Suppress Right				14 (0xE)		
		No Left Warn Right				15 (0xF)		



		Available Left Warn Right				16 (0x10)		
		Suppress Left Warn Right				17 (0x11)		
		Warn Left Warn Right				18 (0x12)		
		Intervene Left Warn Right				19 (0x13)		
		No Left Intervene Right				20 (0x14)		
		Available Left Intervene Right				21 (0x15)		
		Suppress Left Intervene Right				22 (0x16)		
		Warn Left Intervene Right				23 (0x17)		
		Intervene Left Intervene Right				24 (0x18)		
		Not Used				25 (0x19)		
		Not Used				26 (0x1A)		
		Not Used				27 (0x1B)		
		Not Used				28 (0x1C)		
		Not Used				29 (0x1D)		
		LA OFF				30 (0x1E)		
		Not Used				31 (0x1F)		

#### 1.2.2.2.4 IR-REQ-300961/A-LaHandsOff\_D\_Dsply Signal

Signal Name	Size (bits)	Detail	Units	Res.	Offset	State Encoded	Min.	Max.
LaHandsOff_D_Dsply	2			1	0		0 (0x0)	3 (0x3)
		Hands On				0x0		
		Level 1				0x1		
		Level 2				0x2		
		Suppressed				0x3		

#### 1.2.2.3 IR-REQ-300974/A-Outputs

- LDW\_LKA\_Status
- LDW\_LKA\_Mode
- HUD\_La\_HandsOff\_Warn\_flag

### 1.3 Function/Performance

#### 1.3.1 F-REQ-300985/A-Operational Modes

Mode	Differentiating Vehicle Conditions
Sleep Mode	Lane Keeping System Disabled
Limited Mode	Lane Keeping System Disabled
Normal Mode	Lane Keeping System Enabled / Disabled
Crank Mode	Lane Keeping System Enabled / Disabled



### 1.3.2 Voltage Levels

Refer to the HUD Features table located in the Operational Modes and Voltage Range Strategies Section in this SPSS.

### 1.3.3 Human-Machine Interface

#### 1.3.3.1 Visual

##### 1.3.3.1.1 HMI-REQ-300962/A-Indicator Graphics / Display Format

#### Example Graphics:



The graphics for Lane Keeping Alert are the Lane Markings, and the graphics for Lane Keeping Aid are the Lane Markings with additional Arrows, which are shown in the same color as its associated Lane Marking.

##### 1.3.3.1.2 Indicator Color Coordinates

Reference section COLOR & ILLUMINATION REQUIREMENTS (GRAPHICS)

#### 1.3.3.2 Audio

None

#### 1.3.3.3 Switch Control Logic

None

### 1.3.4 PFM-REQ-300986/A-System Accuracy

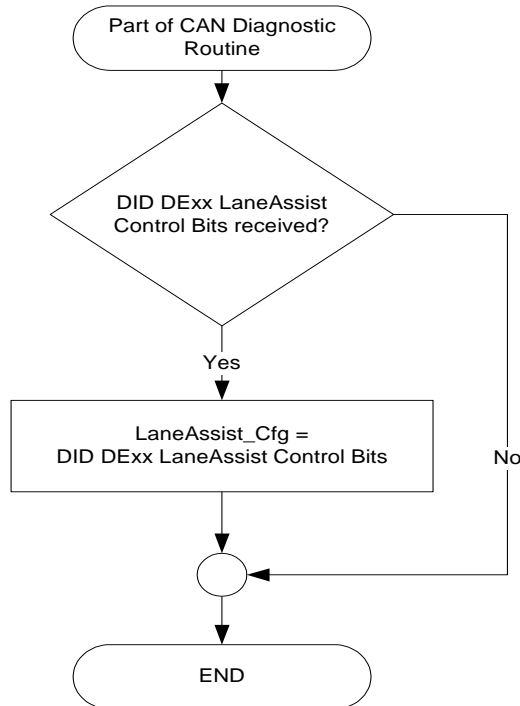
Within a 100msec of receiving a message that results in a change of state the HUD will update the display to the proper status.



### 1.3.5 Operation: Performance and Functional

#### 1.3.5.1 Operation Description (supports algorithm flowchart /state diagram)

##### 1.3.5.1.1 F-REQ-300965/A-Lane Assist Diagnostic Configuration Flowchart





\* = Unused data received for 5 seconds continuously, use last known data otherwise. The graphics shown above are for example purposes only. Please refer to your program specific data directory for accurate graphics.





##### 1.3.5.1.2 F-REQ-301297/A-Lane Keeping System (Activation) State

FeatNolpmaActl Signal	FeatConfiglpmaActl Signal	LDW_LKA_Mode	Representative Graphics (Actual graphic may differ)
0x0807 <sup>(1)</sup>	0x0001 (LDW)	0x0001 (LDW)	











	0x0002 (LKA)	0x0002 (LKA)	
	0x0003 (LDW+LKA)	0x0003 (LDW+LKA)	

## 1.3.5.1.3 F-REQ-300969/A-Lane Assist HUD Information State with Example graphics









Operational Mode	LaneAssist_Cfg	LDW_LKA_MODE	LaActvStats_D_Dsply Signal	LDW_LKA_Status	HUD display
Sleep/Limited	X	X	X	Inactive	Inactive
Normal or Crank	LDW (0x1) OR Full_LDW_LKA (0x2)	LDW (0x1)  (only if LaneAssist_Cfg = Full_LDW_LKA), else it's a Don't Care (X)	Available Left No Right (0x1)	Available Left No Right (0x1)	
			No Left Available Right (0x5)	No Left Available Right (0x5)	
			Available Left Available Right (0x6)	Available Left Available Right (0x6)	
			Suppress Left Available Right (0x7)	Suppress Left Available Right (0x7)	



			Warn Left Available Right (0x8)	Warn Left Available Right (0x8)	
			Available Left Suppress Right (0xB)	Available Left Suppress Right (0xB)	
			Suppress Left Suppress Right (0xC)	Suppress Left Suppress Right (0xC)	
			Warn Left Suppress Right (0xD)	Warn Left Suppress Right (0xD)	
			Available Left Warn Right (0x10)	Available Left Warn Right (0x10)	
			Suppress Left Warn Right (0x11)	Suppress Left Warn Right (0x11)	
	Full_LDW_LKA (0x2)	LKA (0x2) OR LDW+LKA (0x3)	Available Left No Right (0x1)	Available Left No Right (0x1)	
			No Left Available Right (0x5)	No Left Available Right (0x5)	





			Available Left Available Right (0x6)	Available Left Available Right (0x6)	
			Suppress Left Available Right (0x7)	Suppress Left Available Right (0x7)	
			Intervene Left Available Right (0x9)	Intervene Left Available Right (0x9)	
			Available Left Suppress Right (0xB)	Available Left Suppress Right (0xB)	
			Suppress Left Suppress Right (0xC)	Suppress Left Suppress Right (0xC)	
			Intervene Left Suppress Right (0xE)	Intervene Left Suppress Right (0xE)	
			Available Left Intervene Right (0x15)	Available Left Intervene Right (0x15)	
			Suppress Left Intervene Right (0x16)	Suppress Left Intervene Right (0x16)	



	Full_LDW_LKA (0x2)	LDW+LKA (0x3)	Warn Left Available Right (0x8)	Warn Left Available Right (0x8)	
			Warn Left Suppress Right (0xD)	Warn Left Suppress Right (0xD)	
			Available Left Warn Right (0x10)	Available Left Warn Right (0x10)	
			Suppress Left Warn Right (0x11)	Suppress Left Warn Right (0x11)	
	Full_LDW_LKA (0x2)	X	LA OFF (0x1E) OR Missing as per section 1.4.1	Inactive	
	All other cases			Inactive	

For 2017 programs and beyond with On-Demand Graphics and a permanent RTT in the Cluster Display, a Hands-Off Warning Message shall be displayed synchronously to the cluster, only if LKS option is turned on for HUD. Refer HUD Memory/Recall STSS for the feature configuration.

#### 1.3.5.1.4 F-REQ-300972/A-State Matrix for HUD\_La\_HandsOff\_Warn\_flag

LaneAssist_ Cfg	Operational _ Mode	LaHandsOff_D_Dspl y Signal	HUD_La_HandsOff_ Warn_flag
LDW (0x1) OR	Normal or Crank	Level 1 (0x1)	Active
		Level 2 (0x2)	Active



Full_LDW_LK A (0x2)	Missing as per 1.4.1	Inactive
All Other Cases		Inactive



### 1.3.5.2 Function Safety Classification (EMC)

Class B

### 1.3.5.3 NVM-REQ-300978/A-Memory Storage

Parameter Name	Description	Value at Battery Connect	Value at Wake-up
LaActvStats_D_Dsply Signal	Input signal sent from Ipma to indicate the Lane Keeping System status.	0x0	0x0
FeatNolpmaActl Signal	Input signal sent from Ipma to indicate Feature Number.	(0x0000)	Do Not Init
FeatConfiglpmaActl Signal	Input signal sent from Ipma to indicate current value of the feature setting for the feature that is being set or queried.	(0x0000)	Do Not Init
LaHandsOff_D_Dsply signal	CAN Signal sent from the IPMA	0x0 (Hands On)	0x0 (Hands On)
LDW_LKA_Status	Internal flag used to display Lane Keeping System status.	Inactive	Do Not Init
LDW_LKA_Mode	Internal flag used to distinguish if display is LDW, LKA or both.	(0x0001)	Do Not Init
HUD_La_HandsOff_Warn_flag	Internal flag to trigger Hands Off warning in HUD	Inactive	Inactive
LaneAssist_Cfg	State indicator for feature presence controlled via CAN at EOL at VO plant. Set to disabled at Cluster Supplier Manufacturing Plant	Use Stored Value	Use Stored Value
Operational_Mode	4 state indicator for HUD operational mode	Limited	Limited, Normal or Crank

### 1.3.5.4 Reconfigurable Telltale



None

**1.3.5.5 Prove Out**

Not applicable

**1.3.5.6 Message Center Msg**

No Warnings

**1.4 Error Handling****1.4.1 Missing Message Strategy**

None

**1.5 Diagnostics****1.5.1 Self Test**

None

**1.5.2 Engineering Test Mode**

Reference section "Dealer / Engineering Test Mode (ETM)"

**1.5.3 Part II Performance****1.5.3.1 DTC-REQ-300980/A-Supported Diagnostic Trouble Codes (DTCs)**

DTC	Description
C23A00	Lost Communication with IPMA (Image Processing Module "A")

**1.5.3.2 DCR-REQ-300982/A-DID DExx:**

Block Num	Block Description	Byte(s)	Bits	State: Description	"0"	"1"	Default	Comments/Information
PACKETED BLOCKS								
\$xx	Option Content (B&A)	*	*	LaneAssist_Cfg	Disabled	Enabled	Disabled	Disabled means the feature is not presented in the vehicle

\*Byte and bit location to be identified in Part II Specification for this HUD

For 2017 programs and beyond with On-Demand Graphics and a permanent RTT in the Cluster Display

**1.5.3.3 DCR-REQ-300984/A-DID DExx**

Block Num	Block Description	Size (bits)	Type	Byte(s)	Bits	State: Description	Default	Comments/ Information
PACKETED BLOCKS								
\$xx	Option Content (B&A)	*	1	*	2	LaneAssist_Cfg	0x0	
						0x0 = Disabled		
						0x1 = LDW		
						0x2 = Full_LDW_LKA		
						0x3 = Not Used		

**1.6 Reference Specification**

HUD\_Memory\_Save\_and\_Recall\_-CGEA1.3\_v1.3  
Warning - Lane Assist System - CGEA1.3\_v3.0

**1.7 Revision History****SPSS Module Revision History**

Revision Level	Name	Change Description	Date
1.0	M. Ye	Initial release.	7/15/2014
1.1	M. Ye	<ul style="list-style-type: none"><li>Added Diagnostic Cfg function</li><li>Updated TBD graphic in table 1.2</li></ul>	8/15/2014
2.0	A. Mathai	<ul style="list-style-type: none"><li>New HMI for LKS</li><li>Add Hands off warning</li></ul>	11/18/2015
2.1	A. Salameh	<ul style="list-style-type: none"><li>Initial VSEM RM Release</li></ul>	3/12/2018