

FILM AUDIO / SOUNDTRACK BRIEF

#SAE/AUD213/213.3

Objective

Like any role, from Lighting to Photography, Audio plays an important role in helping to deliver across the themes, message, and vibe of the film. Our objective is to best utilise our skills & knowledge, to create the audio as close to your vision as possible.

But in order to do this, we need to both understand each other, as well as to maintaining an open line of communication.

Process

- Location Recording of Audio - Shoot Days
 - ◆ Data Wrangler - Takes all audio / We take copy
 - Editors align audio with relevant shots & do their editing
 - Picture Lock gets handed to us with aligned audio
 - We cleanup this audio, make it sound as good as possible
 - Add in any Foley
 - Add in Soundtrack & Music
 - Hand back for final edits / cleanup
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Project Vision

Whether it's music, voice-overs, sound effects or anything in between, describing the type of audio you're looking for will go hand-in-hand with the touchpoints and your target audience. For the audio team, it is important to know what, and for who, the music / audio is being made for. It's like handing a painter the actual frame in which to fit the painting. Setting such boundaries helps us visualize the creative process clearly from start to finish and focus the creative energy into hitting the targets that are needed to reach the destination.

Share any relevant info you guys might have on the project, anything discussing themes or emotions.

LINKS

Music & Audio References

For music and ambience, the best way to get the message across sometimes is to use examples, explaining what part of the examples you like.

eg:

- *I really like the 'low rumble' in the background, and how it helps build tension for the jump scare in the next scene*

Reference 1:

LINK

Reference Breakdown

Reference 2:

LINK

Reference Breakdown

Reference 3:

LINK

Reference Breakdown

References Dump

- If you have a whole bunch of references / ideas, but don't have the time to explain them all - just dump them all here, all of it helps in the end

LINKS
