Familiarizing with Al

Session 3: Python Fundamentals



Python Fundamentals

Introduction to Python

Basic Python Syntax

Operators

Data Types & Variables

05 Control Flow

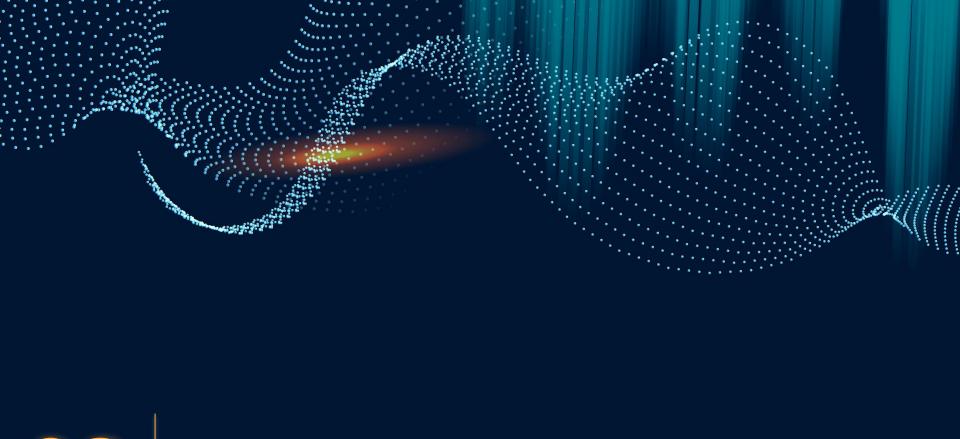




Introduction to Python

Python has become one of the most popular languages for artificial intelligence (AI) due to its simplicity, versatility, and a rich ecosystem of libraries that support AI development.

- Ease of Learning and Use
- Extensive Libraries and Frameworks
- Flexibility
- Strong Community and Documentation
- Integration with Other Languages



Case Sensitivity

Python is case-sensitive. This means that the names `Name`, `name`, and `NAME` are three completely different identifiers.

```
value = 10
Value = 20
print(value) # 10
print(Value) # 20
```

Comments

Comments in Python start with a # symbol. They are used to add notes or explanations within your code but are ignored when the program runs.

```
python

# This is a comment
print("Hello, world!") # This prints a message
```

For multi-line comments, or documentation, we use triple quotes

```
This is a longer comment
spanning multiple lines
```



Indentation

Python uses indentation (spaces or tabs) to define blocks of code, instead of using braces {} like many other languages. For example, in a for loop, indentation shows which statements are part of the loop.

```
python

for i in range(5):
    print(i)
```

Line Breaks and Continuation

You can have multiple lines in python by using either:

```
using `\`; or

total = 1 + 2 + 3 + \

4 + 5 + 6

print(total)
```

```
using `()`

total = (1 + 2 + 3 +
4 + 5 + 6)

print(total)
```







Arithmetic Operators

Used for basic Math operations

```
a = 10
b = 3
print("Addition:", a + b)
print("Subtraction:", a - b)
print("Multiplication:", a * b)
print("Division:", a / b) # normal division
print("Floor Division:", a // b) # discards remainder
print("Modulus:", a % b) # remainder
print("Exponent:", a ** b) # power
```



Comparison Operators

Compare values and return True or False.

```
x = 5
y = 10

print(x == y) # Equal?
print(x != y) # Not equal?
print(x > y) # Greater?
print(x < y) # Less?
print(x >= y) # Greater or equal?
print(x <= y) # Less or equal?</pre>
```



Logical Operators

Logical operators combine conditional statements.

```
x = True
y = False

print(x and y) # Both must be true
print(x or y) # At least one must be true
print(not x) # Negation
```



Assignment Operators

Used to assign values to variables, sometimes while performing an operation.

```
num = 10
print("Start:", num)
num += 5 # same as num = num + 5
print("After += 5:", num)
num *= 2  # same as num = num * 2
print("After *= 2:", num)
num -= 3
print("After -= 3:", num)
num /= 4
print("After /= 4:", num)
```



Membership Operators

Check if a value is inside a sequence, like a list or string.

```
fruits = ["apple", "banana", "cherry"]

print("apple" in fruits) # True
print("grape" not in fruits) # True
```



Identity Operators

Check whether two variables point to the same object in memory.

```
a = [1, 2, 3]
b = [1, 2, 3]
c = a

print(a is b)  # False (different objects with same contents)
print(a is c)  # True (same object)
print(a == b)  # True (contents are equal)
```

Modules and Packages

Python allows code to be organized into modules (files containing Python code) and packages (directories containing multiple modules). You can import existing modules or create your own.

```
import math
print(math.sqrt(16))
```





Naming Conventions

Variable names in Python follow a few rules:

- Must start with a letter or underscore _
- Can contain letters, numbers, and underscores
- Cannot start with a number
- Cannot use reserved keywords like if, for, class

By convention, we use lowercase words with underscores: like user_name or total_price

```
2name = "John" # X invalid
class = "Math" # X invalid
```

Dynamically Typed

Python is dynamically typed, meaning you don't need to declare variable types explicitly. You can assign a value to a variable, and Python will infer its type.

```
x = 10 # integer
print(type(x))
x = "Python" # now a string
print(type(x))
a, b, c = 1, 2, 3
print(a, b, c)
x = y = z = 0 # all three get the same value
print(x, y, z)
```

Basic Data Types

- Integers: Whole numbers
- Floats: Decimal Numbers
- **Strings**: Text Data
- **Booleans**: True or False
- NoneType: Represents 'no value' or 'empty'



Data Structures

Python has built-in data structures that allow you to store and manage collections of data efficiently.

Lists

Ordered, mutable collections

$$my_list = [1, 2, 3]$$

Tuples

Ordered, immutable collections

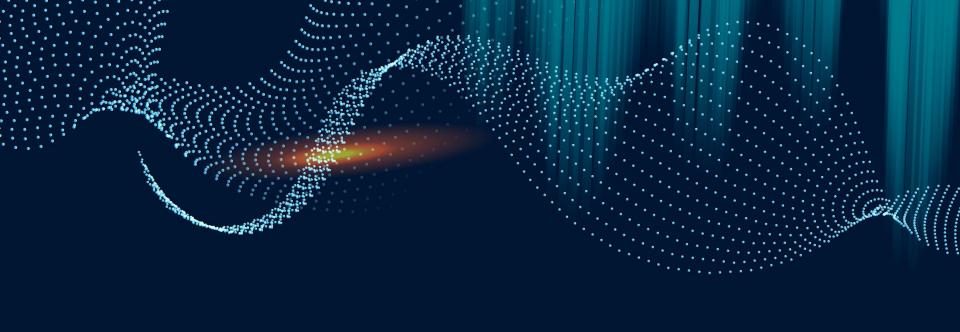
$$my_{tuple} = (1, 2, 3)$$

Dictionaries

Key-value pairs, where each key must be unique

Sets

Unordered collections of unique elements



Conditions

Python uses control flow statements like if, elif, and else to execute code conditionally.

```
age = 18
if age >= 18:
    print("Adult")
elif age >= 13:
    print("Teenager")
else:
    print("Child")
```



Loops

Loops are used to repeat blocks of code

For loop

Iterates over a sequence like a list or string

```
for i in range(5):
    print(i)
```

While loop

Repeats as long as a condition is true

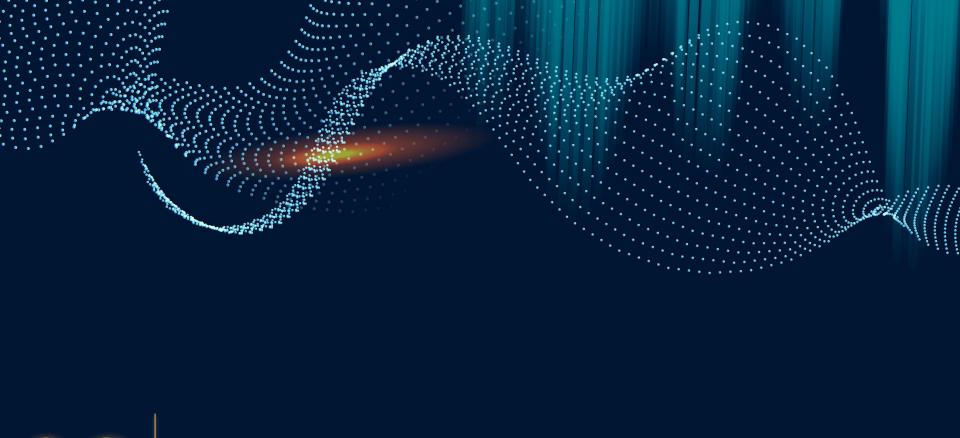
```
i = 0
while i < 5:
    print(i)
    i += 1</pre>
```

Exception Handling

Python uses try, except, finally, and else blocks for handling exceptions (errors) that might occur during program execution.

```
try:
    result = 10 / 0
except ZeroDivisionError:
    print("Cannot divide by zero.")
finally:
    print("This always runs.")
```





What are Functions?

- Functions are reusable blocks of code.
- Defined with the "def" keyword.
- May take input (parameters).
- May produce output (return values).

```
def greet(name):
    return f"Hello, {name}!"
print(greet("Alice"))
```



Parameters vs Arguments

- Parameters: names in function definition.
- Arguments: actual values you pass in.

```
def greet(name):
    return f"Hello, {name}!"

print(greet("Alice"))
```



Default Parameters

In Python, you can give parameters default values. If no argument is provided, the default will be used.

```
def greet(name="Guest"):
    return f"Hello, {name}!"

print(greet())  # Hello, Guest!
print(greet("Bob")) # Hello, Bob!
```

Q&A

