

# Tyler Wittig

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## EDUCATION

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### LinkedIn Learning

2022

*React.js Essential Training*

### University of Texas at Austin

Austin, Texas

*Bachelor of Science and Arts in Mathematics*

2017 - 2020

*Computer Science Certificate*

## SKILLS

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**Languages:** CSS, HTML, JavaScript, PHP, Python, SQL

**Tools:** DigitalOcean, Git, GitHub, jQuery, Linux, MySQL, Netlify, NGINX, Pandas, React

**Other:** Google Suite, Microsoft Visual Studio, PWA, Responsive Web Design, SEO, Slack, Trello

## EXPERIENCE

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### Wittig Grass Sales

Boling, Texas

*Full-Stack Web Developer*

May 2021 - Present

Hired to overhaul a business website, fix errors with its domain configuration, and provide content updates as needed. Migrated from an outdated template website hosted on GoDaddy to a mobile-responsive React.js PWA hosted on Netlify.

### Freelance Work

Boling, Texas

*Full-Stack Web Developer*

Dec 2021 - Present

Seek out clients needing web solutions for their organizations, events, and companies, delivering projects that consistently exceed expectations. Build web apps to develop experience with new frameworks, libraries, and languages.

## PROJECTS

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### Goldschen-Ohm Lab Webpage

HTML, CSS, JS

[marcel-goldschen-ohm.github.io](https://marcel-goldschen-ohm.github.io)

Oct 2022

Refactored the codebase of a University of Texas researcher's lab webpage to be mobile-responsive and SEO friendly. Added an interactive carousel to display the lab's articles, a toggleable top navigation for mobile screens, and a cleaner layout for various page components.

## Gag Combos Info

[gagcombos.info](http://gagcombos.info)

HTML, CSS, JS, React, PWA, Netlify

Sep 2022

Gag Combos Info is a single-page application created with React.js, designed to help players of the game Toontown Rewritten find the best combination of gags to use in any battle. The application takes in the number of players, any players' weapons with special abilities, and the enemy's level, then uses an efficient algorithm to generate a filterable list of all optimized combinations of weapons that defeat the enemy in a single turn.

## Portfolio Website

[tylerwittig.com](http://tylerwittig.com)

HTML, CSS, JS, PHP, SQL, MySQL, NGINX, DigitalOcean

Dec 2021

Engineered a LEMP stack website (Linux, NGINX, MySQL, and PHP) with a custom CRUD CMS (Content Management System) on a DigitalOcean Droplet to display skills, contact information, and projects.

## Minesweeper

[github.com/twit96/minesweeper](https://github.com/twit96/minesweeper)

HTML, CSS, JS

Jun 2021

Created a mobile-responsive, no-frameworks version of the classic game of minesweeper, hosted on GitHub Pages.

## Dr. Bulko's University Website

[cs.utexas.edu/~bulko](http://cs.utexas.edu/~bulko)

HTML, CSS, JS

Jan 2021

Refactored and polished a University of Texas Professor's existing class website to be mobile-responsive. Added a sticky sidebar on desktop that is moved into the top navigation on mobile devices, custom HTML tables on desktop that reflow into cards on mobile, and a custom grid-like calendar on desktop that reflows into horizontal, scrollable cards on mobile. Ensured the changes were easily maintainable by the professor.

## Pharaoh's Phury

[github.com/twit96/PharaohsPhury\\_Phaser3](https://github.com/twit96/PharaohsPhury_Phaser3)

HTML, CSS, JS, Phaser

Dec 2019

Created a JavaScript game using the Phaser 3 HTML5 framework. Collaborated with a team daily and weekly using Slack, Trello, and in-person meetings to meet scrum deadlines. Hosted the game on GitHub Pages.