resources(

sources = [

"!\*.pyc",

"!BUILD\*",

"\*",

],

tags = ["bazel-compatible"],

)

# Created for Bazel compatibility.

# In Bazel, loose files must be part of a target to be included into a bundle.

# See also http://go/bazel-compatibility/bundle\_does\_not\_match\_any\_files

files(

name = "files",

sources = [

"!BUILD",

"\*\*/\*",

],

tags = ["bazel-compatible"],

)