

Functional Programming

The Scala language, an overview

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Originally by Peter Sestoft



Agenda

- Object-oriented programming in Scala
 - Classes
 - Singletons (object)
 - Traits
- Compiling and running Scala programs
- Functional programming in Scala
 - Type List[T], higher-order and anonymous functions
 - Case classes and pattern matching
 - The Option[T] type
 - For-expressions (comprehensions à la Linq)
- Type system
 - Generic types
 - Co- and contra-variance
 - Type members

Scala object-oriented programming

- Scala is designed to
 - work with the Java platform
 - be somewhat easy to pick up if you know Java
 - be much more concise and powerful
- Scala has classes, like Java and C#
- And abstract classes
- But no interfaces
- Instead, traits = partial classes
- By Martin Odersky and others, EPFL, CH
- Get Scala from <http://www.scala-lang.org/>
- You will also need a Java implementation



Java and Scala

```
class PrintOptions {  
    public static void main(String[] args) {  
        for (String arg : args)  
            if (arg.startsWith("-"))  
                System.out.println(arg.substring(1));  
    }  
}
```

Java

Singleton class;
no statics

Declaration
syntax

Array[T] is
generic type

```
object PrintOptions {  
    def main(args: Array[String]) = {  
        for (arg <- args; if arg startsWith "-")  
            println(arg substring 1)  
    }  
}
```

Scala

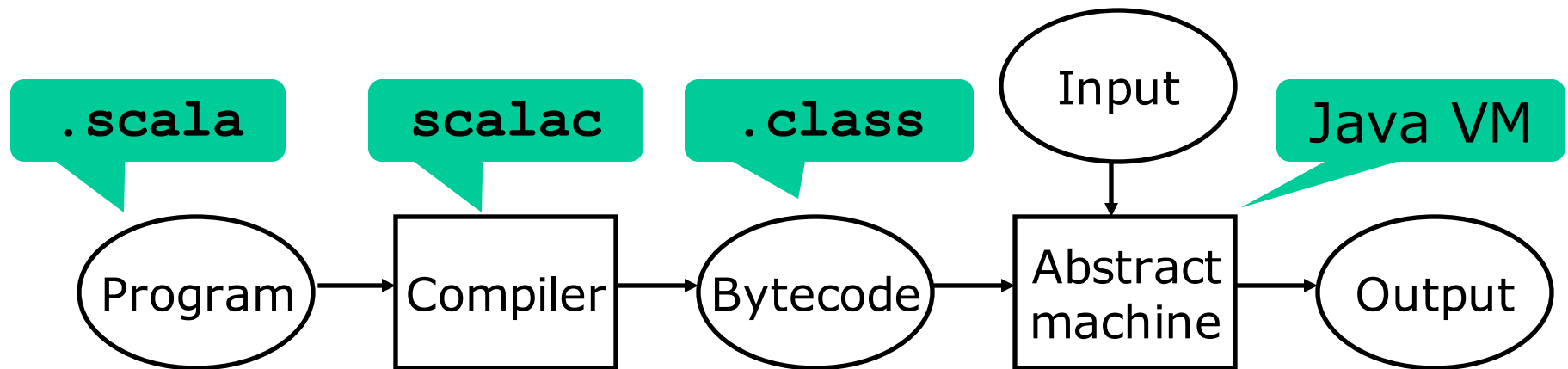
for
expression

Can use Java
class libraries

Compiling and running Scala

- Use **scalac** to compile *.scala files
- Use **scala** to run the object class file
 - uses **java** runtime with Scala's libraries

```
sestoft@mac$ scalac PrintOptions.scala
sestoft@mac$ scala PrintOptions -help -verbose
help
verbose
```



Interactive Scala

- Scala also has an interactive top-level
 - Like F#, Scheme, most functional languages

```
sestoft@mac ~/scala $ scala
Welcome to Scala version 2.10.3 (Java HotSpot(TM) 64-Bit...
```

```
scala> def fac(n: Int): Int = if (n==0) 1 else n*fac(n-1)
fac: (n: Int)Int
```

```
scala> fac(10)
res0: Int = 3628800
```

java.util.BigInteger

```
scala> def fac(n: Int): BigInt = if (n==0) 1 else n*fac(n-1)
fac: (n: Int)BigInt
```

```
scala> fac(100)
res1: BigInt = 9332621544394415268169923885626670049071596
8264381621468592963895217599993229915608941463976156518286
253697920827223758251185210916864000000000000000000000000
```

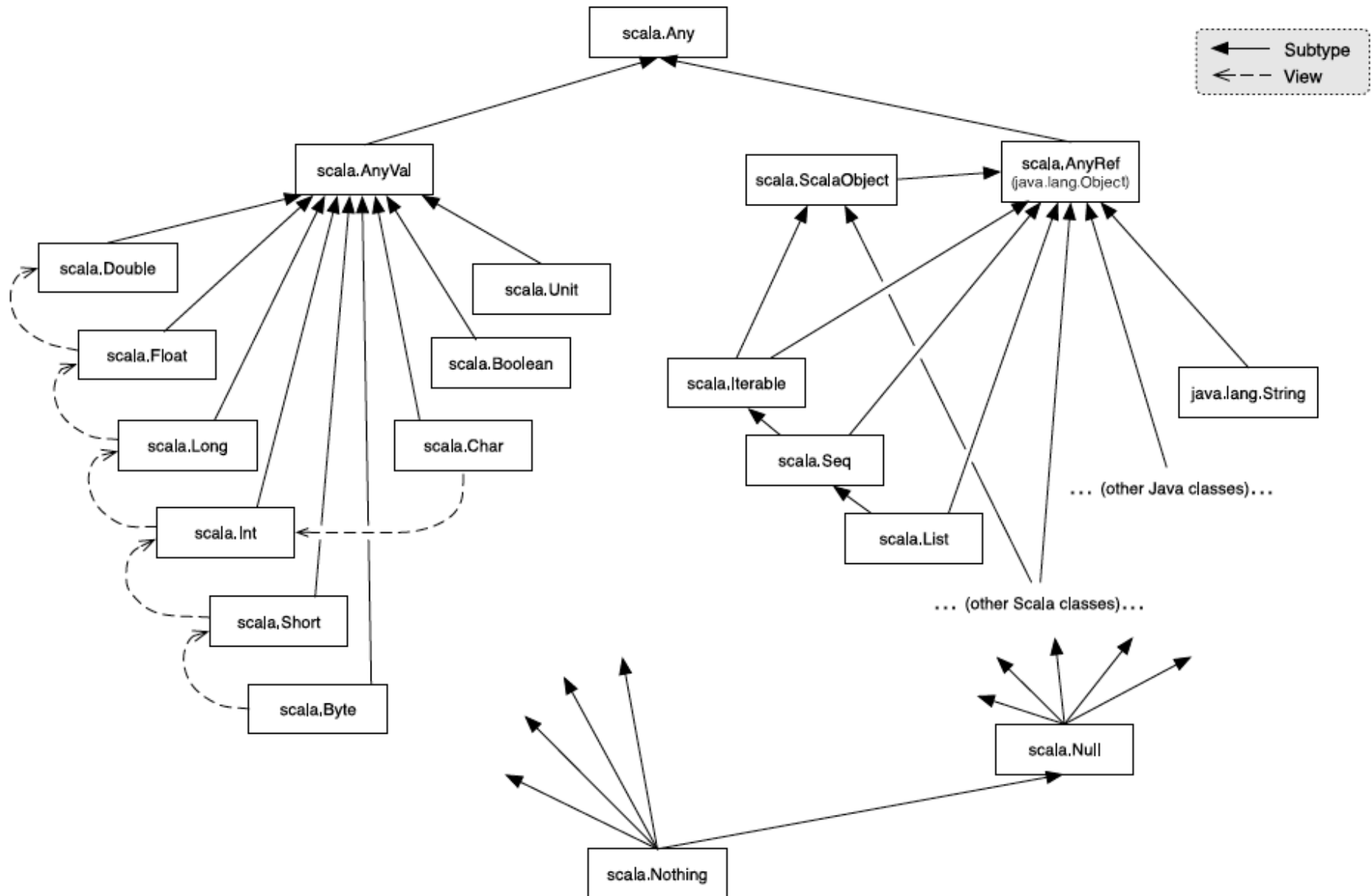
Much lighter syntax

- All declarations start with keyword (no `int x`)
- `Unit` and `()` and `{}` can often be left out
- All values are objects and have methods
 - So `2.to(10)` is a legal expression
- All operators are methods
 - So `x+y` same as `x.+(y)`
- Method calls can be written infix
 - So `2.to(10)` can be written `2 to 10`

```
for (x <- 2 to 10)  
  println(x)
```

Method looks like
infix “operator”

Uniform type system (like C#)



Singletons (object declaration)

- Scala has no static fields and methods
- An **object** is a singleton instance of a class

```
object PrintOptions {  
  def main(args: Array[String]) = {  
    ...  
  }  
}
```

- Can create an application as a singleton App

```
object ListForSum extends App {  
  val xs = List(2,3,5,7,11,13)  
  var sum = 0  
  for (x <- xs)  
    sum += x  
  println(sum)  
}
```

Immutable
(final, readonly)

Mutable

ListForSum.scala



Primary
constructor

Classes

Field *and* parameter
declaration

```
abstract class Person(val name: String) {  
  def print()  
}
```

Abstract method

```
class Student(override val name: String,  
              val programme: String)  
  extends Person(name)  
{  
  def print() {  
    println(name + " studies " + programme)  
  }  
}
```

```
val p: Person = new Student("Ole", "SDT");  
p.print()  
p.print  
println(p.name)
```

Method call

Same, bad style

Field access

Person.scala



Anonymous subclass and instance

```
val s = new Student("Kasper", "SDT") {  
  override def print() {  
    super.print()  
    println("and does much else")  
  }  
}
```

Define anonymous subclass of Student, create an instance s

```
scala> s.print()  
Kasper studies SDT  
and does much else
```

- Similar to Java's anonymous inner classes:

Interface

```
pause.addActionListener(new ActionListener() {  
  public void actionPerformed(ActionEvent e) {  
    canvas.run(false);  
  }  
});
```

Define anonymous class implementing the interface & make instance

Person.scala



Traits: fragments of classes

- Can have fields and methods, but no instances

```
trait Counter {  
  private var count = 0  
  def increment() { count += 1 }  
  def getCount = count  
}
```

- Allows mixin: multiple “base classes”

```
class CountingPerson(override val name: String)  
  extends Person(name) with Counter  
{  
  def print() {  
    increment()  
    println(name + " has been printed " + getCount + " times")  
  }  
}
```

Any number of
traits can be added

```
val q1: Person = new CountingPerson("Hans")  
val q2: Person = new CountingPerson("Laila")  
q1.print(); q1.print();  
q2.print(); q2.print(); q2.print()
```

Person.scala

Example: The Ordered trait (from package scala.math)

- A trait can define methods:

Abstract

```
trait Ordered[A] extends java.lang.Comparable[A] {  
  def compareTo(that: A): Int  
  def < (that: A): Boolean = (this compareTo that) < 0  
  def > (that: A): Boolean = (this compareTo that) > 0  
  def <= (that: A): Boolean = (this compareTo that) <= 0  
  def >= (that: A): Boolean = (this compareTo that) >= 0  
}
```

Concrete

```
class OrderedIntPair(val fst: Int, val snd: Int)  
  extends Ordered[OrderedIntPair]  
{  
  def compareTo(that: OrderedIntPair): Int = { ... }  
}
```

```
val pair1 = new OrderedIntPair(3, 4) ...  
if (pair1 > pair2)  
  System.out.println("Great");
```

Ordered.scala



Generic class List[T], much like F#

- A list
 - has form **Nil**, the empty list, or
 - has form **x::xr**, first element is **x**, rest is **xr**
- A list of integers, type List[Int]:

```
List(1,2,3)
```

```
1 :: 2 :: 3 :: Nil
```

- A list of Strings, type List[String]:

```
List("foo", "bar")
```

- A list of pairs, type List[(String, Int)]

```
List(("Peter", 1962), ("Lone", 1960))
```

List.scala



Functional programming

- Supported just as well as object-oriented
 - Four ways to print the elements of a list

```
for (x <- xs)  
  println(x)
```

```
xs foreach { x => println(x) }
```

Actual meaning
of for-expression

```
xs.foreach(println)
```

```
xs foreach println
```

- Anonymous functions; three ways to sum

```
var sum = 0  
for (x <- xs)  
  sum += x
```

```
var sum = 0  
xs foreach { x => sum += x }
```

As F#,
ML, C#

```
xs foreach { sum += _ }
```

List.scala

List functions, pattern matching

- Compute the sum of a list of integers

```
def sum(xs: List[Int]): Int =  
  xs match {  
    case Nil      => 0  
    case x::xr    => x + sum(xr)  
  }
```

When **xs** has
form **Nil**

When **xs** has
form **x::xr**

Like F#

- A generic list function

Type parameter

```
def repeat[T](x: T, n: Int): List[T] =  
  if (n==0)  
    Nil  
  else  
    x :: repeat(x, n-1)
```

```
repeat("abc", 4)
```

List.scala

Fold and foreach on lists, like F#

- Compute a list sum using a fold function

```
def sum1(xs: List[Int]) =  
  xs.foldLeft(0) ((res, x) => res + x)
```

Value at Nil

Value at x::xr

- Same, expressed more compactly:

```
def sum2(xs: List[Int]) =  
  xs.foldLeft(0) (_+_)
```

- Method **foreach** from trait Traversable[T] :

```
def foreach[T](xs: List[T], act: T=>Unit): Unit =  
  xs match {  
    case Nil    => { }  
    case x::xr => { act(x); foreach(xr, act) }  
  }
```

List.scala

Case classes and pattern matching

- Good for representing tree data structures
- Abstract syntax example: An Expr is either
 - a constant integer
 - or a binary operator applied to two expressions

```
type expr =  
  | CstI of int  
  | Prim of string * expr * expr
```

F#

```
sealed abstract class Expr  
case class CstI(value: Int)  
  extends Expr  
case class Prim(op: String,  
               e1: Expr,  
               e2: Expr)  
  extends Expr
```

Scala

Also, case classes have:

- equality and hashCode
- public val fields
- no need for **new** keyword
- good print format (toString)

Expr.scala

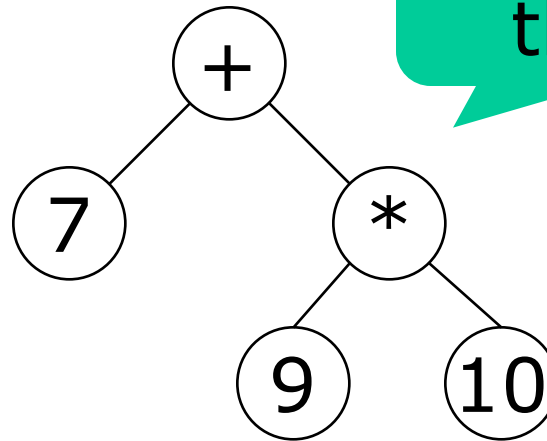


Representation of expressions

- An expression is a tree

7 + 9 * 10

7 + (9 * 10)



No parentheses

- Representing it with case class objects:

```
Prim("+",  
      CstI(7),  
      Prim("*",  
            CstI(9),  
            CstI(10)))
```

Expr.scala

Plain evaluation of expressions

```
def eval(e: Expr): Int = {  
  e match {  
    case CstI(i) => i  
    case Prim(op, e1, e2) =>  
      val v1 = eval(e1)  
      val v2 = eval(e2)  
      op match {  
        case "+" => v1 + v2  
        case "*" => v1 * v2  
        case "/" => v1 / v2  
      }  
    }  
  }  
}
```

```
eval(Prim("+", CstI(42), CstI(27)))
```

Expr.scala



The built-in Option[T] case class

- Values `None` and `some(x)` as in F#:

```
def sqrt(x: Double): Option[Double] =  
    if (x<0) None else Some(math.sqrt(x))
```

- Use pattern matching to distinguish them

```
def mul3(x: Option[Double]) =  
    x match {  
        case None      => None  
        case Some(v)   => Some(3*v)  
    }
```

- Or, more subtly, use `for`-expressions:

```
def mul3(x: Option[Double]) =  
    for ( v <- x )  
        yield 3*v
```

Option.scala



Scala for-expressions

```
for (x <- primes; if x*x < 100) yield 3*x
```

generator

filter

transformer

- Just like C#/Linq:

```
from x in primes where x*x < 100 select 3*x
```

- Aggregates (sum...) definable with `foldLeft`

Option.scala

More for-expression examples

- Example sum

```
(for (x <- 1 to 200; if x%5!=0 && x%7!=0)  
  yield 1.0/x).foldLeft (0.0) (_+_)
```

Binary
addition

```
(from x in Enumerable.Range(1, 200)  
  where x%5!=0 && x%7!=0  
  select 1.0/x).Sum()
```

C#
Linq

- All pairs (i,j) where $i \geq j$ and $i = 1..10$

```
for (i <- 1 to 10; j <- 1 to i)  
  yield (i,j)
```

Option.scala

Co-variance and contra-variance (as C#, with "+"=out and "-"=in)

- If generic class $C[T]$ only outputs T 's it may be made co-variant in T , i.e., if $S <: T$ then $C[S] <: C[T]$:

```
class C[+T] (x: T) {  
    def outputT: T = x  
}
```

Object $cs:C[S]$ can be put in a list of type $List[C[T]]$ because $cs.outputT$ outputs an object with at least the same features as T .

- If generic class $D[T]$ only inputs T 's it may be made contra-variant in T , i.e., if $S <: T$ then $D[T] <: D[S]$:

```
class D[-T] (x: T) {  
    def inputT(y: T) { }  
}
```

Object $dt:D[T]$ can be put in a list of type $List[D[S]]$, because $dt.inputT(y:T)$ can be applied on any object $s:S$ because s has at least the same features as T .

- Scala's *immutable* collections are co-variant

Scala co/contravariance examples

```
trait Iterable[+A] extends ... {  
  def iterator: Iterator[A]  
}  
trait Iterator[+A] extends ...  
  def hasNext: Boolean  
  def next(): A  
}
```

As for C#
IEnumerable<A>
IEnumerator<A>

```
trait MyComparer[-T] {  
  def compare(x: T, y: T) : Boolean = ...  
}
```

Scala's actual
Comparator is from
Java and is not
contravariant

Type members in classes

- May be abstract; may be further-bound

```
class Food
abstract class Animal {
  type SuitableFood <: Food
  def eat(food: SuitableFood)
}
```

Abstract type
member

```
class Grass extends Food
class Cow extends Animal {
  type SuitableFood = Grass
  override def eat(food : SuitableFood) { }
}
```

Final-binding

```
class DogFood extends Food
class Dog extends Animal {
  type SuitableFood = DogFood
  override def eat(food : SuitableFood) { }
}
```

Food.scala


Simple Scala Swing example

- Scala interface to Java Swing

```
import scala.swing._

object FirstSwingApp extends SimpleSwingApplication {
  def top = new MainFrame {
    title = "First Swing App"
    contents = new Button {
      text = "Click me"
    }
  }
}

reactions += {
  case scala.swing.event.ButtonClicked(_) =>
    println("Button clicked")
}
```



Swing.scala



Revealing Scala internals

- Useful because of
 - Syntactic abbreviations
 - Compile-time type inference
- To see possibilities, run **scalac -X**

```
sestoft@mac $ scalac -Xprint:typer Example.scala
[[syntax trees at end of typer]] // Example.scala
package <empty> {
  object PrintOptions extends scala.AnyRef {
    def <init>(): PrintOptions.type = {
      PrintOptions.super.<init>();
      ()
    };
    def main(args: Array[String]): Unit =
      scala.this.Predef.refArrayOps[String](args)
        .withFilter((arg: String) => arg.startsWith("-"))
        .foreach[Unit]((arg: String) =>
          scala.this.Predef.println(arg.substring(1)))
  }
}
```

Commercial use of Scala

- Twitter, LinkedIn, FourSquare, ... use Scala
- Also some Copenhagen companies
 - Because it works with Java libraries
 - And Scala code is shorter and often much clearer
- Several ITU students and PhD students use Scala

References

- *A Scala tutorial for Java programmers*, 2011
- *An overview of the Scala programming language*, 2006
- Odersky: *Scala by Example*, 2011.
- Find the above at: <http://www.scala-lang.org>
- Documentation: <http://docs.scala-lang.org>
- Odersky, Spoon, Venners: *Programming in Scala*, 2nd ed, 2011 (book)
- <http://www.scala-lang.org/docu/files/collections-api/collections.html>
- Traits in Scala:
<http://stackoverflow.com/questions/1992532/monad-trait-in-scala>
- Odersky's Coursera course on Scala:
<https://www.coursera.org/course/progfun>