

Danmarkskort: Visualisering, Navigation, Søgning og Ruteplanlægning

Lecture 9: Project description and group work

Plan for the rest of the course

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 - Project requirements
 - Structure of project work
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- Wednesday, 12 weeks from now (May 20th):
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Project requirements

Short recap: (full version on learnit)

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- allow the user to search for addresses
- compute the fastest route between two user specified points
- option for biking, finding the shortest route not using highways
- textual description of the computed route
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- be fast enough, even on the full map of Denmark

Weekly hand-ins

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- Your group activity on github documents the process, and will be used at the exam

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- When you make your progress presentation in four weeks, the customer will be looking for how his

$$4 \cdot 62\,500 \text{ DKK} = 250\,000 \text{ DKK}$$

has been spent so far

What is a group?

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recursive definition

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 - * 1) so all group members agree on them
 - * 2) important for conflict prevention & resolution

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- ...

- ...

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- ...
- ...
- ...
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- Work norms:

- ...
- ...
- ...
- ...

- Social norms:

- ...
- ...
- ...
- sanctions!

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- ...
- ...
- ...
- ...

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- ...
- ...
- ...
- ...

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- ...
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- Unity norms:

- ...
- ...
- ...
- ...

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- Documentation?
 - full (personal notes + project diary + worksheets) >< "paper-less"


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- Decisions?
 - conclusions of discussions >< majority vote >< veto for all



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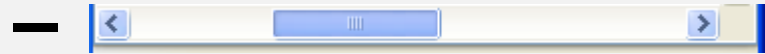
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- **Sanctions!**
 - “punishment” for transgression of rules; (e.g., late for appointment, “no show”, neglect, ...)

Unity norms


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- Priorities?
 - own interests first >< group interests first

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- Group constitution := written set of norms
- Each group must write a group constitution and hand it in this week
- This document will be part of the final report
- The rest of today is about finding that can agree on a constitution

Personalities: Myers-Briggs Type Indicator

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- **I**ntroversion vs. **E**xtroversion (*"attitudes"*)
 - **I**: internal world (concepts/ideas/reflect), energy from timeout, [think;act]
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- **S**: "concrete", trust information in present, details / facts, [meaning ~ data]
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■ **F**eeling vs. **T**hinking (*"decision making functions", for rational choices*)

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- **T**: dissociated decisions: logical analysis, pros/cons, [outside perspective]

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■ **J**udging vs. **P**erceiving (*"lifestyle", relates to how to get things done*)

- **J**: come to decision, always an opinion, clear plan ["inflexible"]
- **P**: leave matters open, await/postpone decisions, ["too flexible"]

Putting people into 16 boxes

	S		N		
I	ISTJ (Inspector)	ISFJ (Protector)	INFJ (Counselor)	INTJ (Mastermind)	J
	ISTP (Crafter)	ISFP (Composer)	INFP (Healer)	INTP (Architect)	P
E	ESTP (Promoter)	ESFP (Performer)	ENFP (Champion)	ENTP (Inventor)	J
	ESTJ (Supervisor)	ESFJ (Provider)	ENFJ (Teacher)	ENTJ (Field Marshal)	J
	T		F		T

USA population

S		N			
I	ISTJ (11.6 %)	ISFJ (13.8 %)	INFJ (1.5 %)	INTJ (2.1 %)	J
	ISTP (5.4 %)	ISFP (8.8 %)	INFP (4.3 %)	INTP (3.3 %)	P
E	ESTP (4.3 %)	ESFP (8.5 %)	ENFP (8.1 %)	ENTP (3.2 %)	
	ESTJ (8.7 %)	ESFJ (12.3 %)	ENFJ (2.4 %)	ENTJ (1.8 %)	J
T		F		T	

Exercise: Profiling Test

- Take the test:
 - 72 yes/no personal questions

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- Enter your answer into the web-service:
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 - 72 yes/no personal questions
- Enter your answer into the web-service:
 - `http://goo.gl/thMeDP`
- Send your result electronically to me:
 - `trbj@itu.dk`

Artisans / Crafters (SP)

Sensing Perceivers:

- Fun-loving, optimistic, focused on present
- Daring, unconventional, bold, impulsive, and spontaneous.
- Want recognition and seek attention
- Entertainers

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	T	F	T	

Idealists / Catalysts (NF)

iNtuitive Feelers:

- Enthusiastic, trust their intuition, seek their true self, prize meaningful relationships
- Kindhearted and authentic, dislike conflict
- Giving, trusting, spiritual
- Passionately concerned with personal growth & ethics
- Mentors and advocates

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Guardians / Stabilizers (SJ)

Sensing Judgers:

- Dependable, loyal, helpful, hard-working
- Follow rules, trust authority, and cooperate with others
- Prefer structure and order, and focus on credentials and traditions
- Stabilizing leaders
- Administrators

S		N		
I	ISTJ (Inspector)	ISFJ (Protector)	INFJ (Counselor)	INTJ (Mastermind)
	ISTP (Crafter)	ISFP (Composer)	INFP (Healer)	INTP (Architect)
E	ESTP (Promoter)	ESFP (Performer)	ENFP (Champion)	ENTP (Inventor)
	ESTJ (Supervisor)	ESFJ (Provider)	ENFJ (Teacher)	ENTJ (Field Marshal)
	T	F	T	

Rationals / Strategists (NT)

iNtuitive Thinkers:

- Inventors, coordinators, and competent planners
- Trust logic, independent, and strong willed
- Outspoken, don't care about political correctness
- Skeptical of others, confident of themselves
- Yearn for achievement, want to understand how the world works
- Strategic leaders

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- **C) Balance *heterogeneously* wrt. "MBTI" (and "VARK")**
 - Many different inputs
- **D) Avoid "old group mates" in same group**
 - Learn to work with "new people"
 - Avoid sub-groups (aka., cliques)

After groups have been formed

- Write a group constitution
 - All group members must sign it
- You will get a TA assigned (to monitor your progress and guide you)
- Create a share repository at `github.itu.dk`
 - All group members must have full access
 - `trbj` and the assigned TA must have read access
- Upload your constitution to your repository

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After lunch (in 3A12-14):

- Form groups of 5 individuals, who:
 - can agree on a constitution
 - has diverse MBTIs

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After lunch (in 3A12-14):

- Form groups of 5 individuals, who:
 - can agree on a constitution
 - has diverse MBTIs
 - has roughly the same number of completed hand-ins

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- Anyone not in a group by 14:00 will be assigned a group by me