Machine Learning/Advanced Machine Learning

Lecture 6.1: Multilayer Perceptrons

Sami S. Brandt

Department of Computer Science IT University of Copenhagen

Based on slides originally made by Jes Frellsen

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IT UNIVERSITY OF COPENHAGEN

Learning Objectives for Week 6

- Reflect the structure of MLP networks
- Apply MLP networks and reflect their role in deep learning
- Use Tensorflow to build simple models and train them
- Explain backpropagation
- Use simple regularisation methods with neural networks
- Explain radial basis function networks
- Explain the principle of convolutional neural networks

Outline of lecture

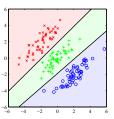
Feed-forward neural networks

Training neural networks

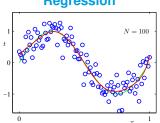
Re-cap: Categories of Machine Learning

Supervised learning: $\mathcal{D} = \{(\mathbf{x}_1, t_1), \dots, (\mathbf{x}_n, t_n)\}$

Classification

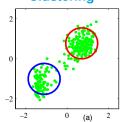


Regression

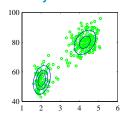


Unsupervised learning: $\mathcal{D} = \{\mathbf{x}_1, \dots, \mathbf{x}_n\}$

Clustering

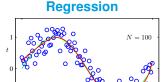


Density estimation



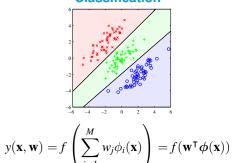
Figure(s) from Bishop.

Linear models for regression and classification



$$y(\mathbf{x}, \mathbf{w}) = \sum_{j=1}^{M} w_j \phi_i(\mathbf{x}) = \mathbf{w}^{\mathsf{T}} \phi(\mathbf{x})$$

Classification



where
$$f$$
 is an activation function such as the sigmoid or softmax.

Advantages:

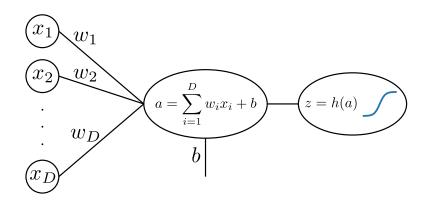
- Useful computational properties: have closed form expressions
- · Can model "arbitrary" complicated functions.

Disadvantages:

• We have to choose the basis functions $\phi_i(\cdot)$, and these are **not adapted to data**.

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Artificial neuron



Input: $\mathbf{x} = (x_1, ..., x_D)^{\mathsf{T}}$

Weights: $\mathbf{w} = (w_1, \dots, w_D)^{\mathsf{T}}$

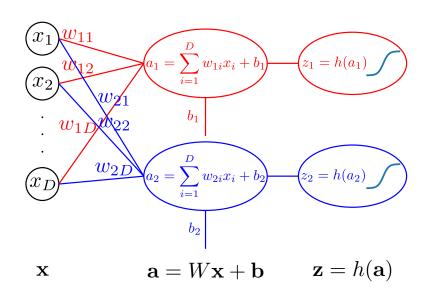
Bias: b

Activation: $a = \sum_{i=1}^{D} w_i x_i + b = \mathbf{w}^{\mathsf{T}} \mathbf{x} + b$

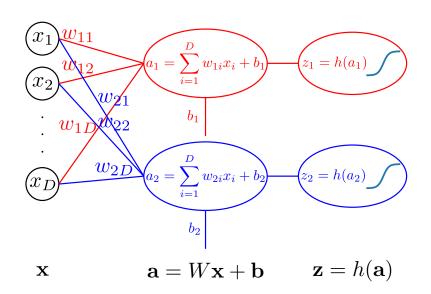
Output: z = h(a)

Where $h(\cdot)$ is a nonlinear activation function.

Combining artificial neurons

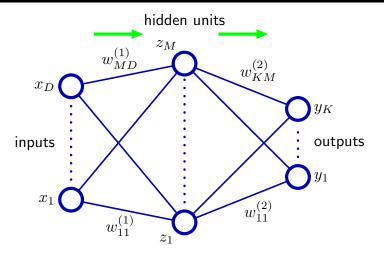


Combining artificial neurons



Where $W = \begin{bmatrix} w_{11} & w_{12} & \cdots & w_{1D} \\ w_{21} & w_{22} & \cdots & w_{2D} \end{bmatrix}$ and h is applied element wise.

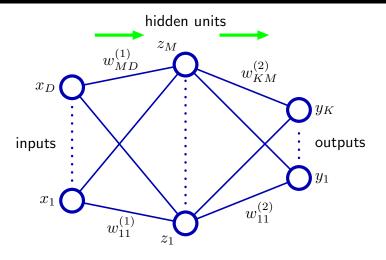
A two-layer neural network



$$\mathbf{x} \qquad \qquad \mathbf{z} = h(W^{(1)}\mathbf{x} + \mathbf{b}^{(1)}) \qquad \mathbf{y} = \sigma(W^{(2)}\mathbf{z} + \mathbf{b}^{(2)})$$

Figure(s) from Bishop.

A two-layer neural network

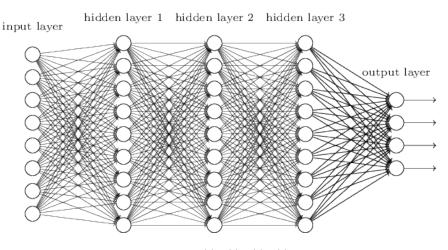


$${f z} = h(W^{(1)}{f x} + {f b}^{(1)}) \qquad {f y} = \sigma(W^{(2)}{f z} + {f b}^{(2)})$$

$$\mathbf{y}(\mathbf{x},\mathbf{W},\mathbf{b}) = \sigma(W^{(2)}h(W^{(1)}\mathbf{x}+\mathbf{b}^{(1)})+\mathbf{b}^{(2)})$$

Figure(s) from Bishop.

A deep neural network



$$\mathbf{y}(\mathbf{x}, \mathbf{W}, \mathbf{b}) = f^{(4)}(f^{(3)}(f^{(2)}(f^{(1)}(\mathbf{x}))))$$

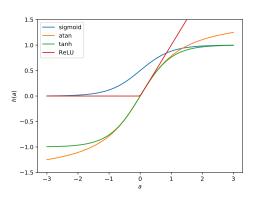
where

$$f^{(\ell)}(\mathbf{z}) = h^{(\ell)}(W^{(\ell)}\mathbf{z} + b^{(\ell)})$$

Activations functions

For hidden layers:

- Sigmoid: $h(a) = \frac{1}{1 + \exp(-a)}$
- Arctangent¹: h(a) = atan(a)
- Hyperbolic tangent: $h(a) = \tanh(a)$
- Rectified linear²: $h(a) = \max(0, a)$



For output layer:

- Regression: identity, h(a) = a
- Binary classification: sigmoid, $h(a) = \frac{1}{1 + \exp(-a)}$
- Multiclass classification: softmax, $h(a_k) = \frac{\exp(a_k)}{\sum_j \exp(a_j)}$

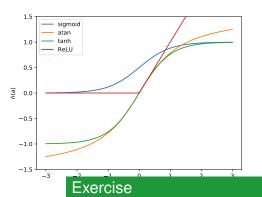
²The inverse of tan.

²Often called ReLU, but this is a misnomer as it means rectified linear unit

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Why do we need activation functions in the hidden layers?

Why do we need activation functions in the **output layer for classification?**

²The inverse of tan.

²Often called ReLU, but this is a misnomer as it means rectified linear unit

Universal approximation theorem

Neural networks are universal approximators (Bishop):

"A two-layer network with linear outputs can uniformly approximate any continuous function on a compact input domain (compact subset of \mathbb{R}^N) to arbitrary accuracy provided the network has sufficiently large number of hidden units"

How do we program neural networks?

We could in principle program them directly in Python / NumPy

However, we need derivatives / gradients for training (later)

We will use **TensorFlow**, which has automatic differentiations.

TensorFlow works in a declarative style:

- First you declare/define a dataflow graph.
- Then you use a session to run/evaluate operations in the graph.

Example: Notebook 1



Outline of lecture

Feed-forward neural networks

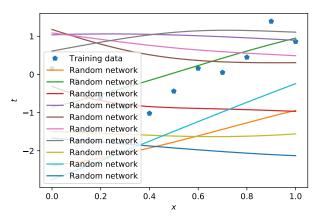
Training neural networks

Training neural networks

We looked a the definition of a neural network, or a neural network function y(x, W, b).

If we are given some data as input vectors $\mathbf{X} = \{\mathbf{x}_n\}_{n=1}^N$ and target vectors $\mathbf{t} = \{\mathbf{t}_n\}_{n=1}^N$:

How can we find W and b?



Example: Notebook 2

Regression with neural networks

We find W and b by minimizing an error function that measures the misfit between y(x, W, b) and $t = \{t_n\}_{n=1}^N$.

The sum-of-squares error function is given by

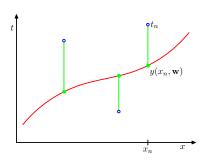
$$E(\mathbf{W}, \mathbf{b}) = \frac{1}{2} \sum_{n=1}^{N} ||\mathbf{y}(x_n, \mathbf{W}, \mathbf{b}) - \mathbf{t}_n||^2.$$

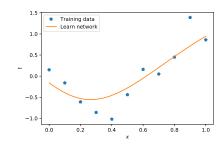
Recall, this corresponds to **finding the MLE** of **W** and **b** with the likelihood function

$$p(\mathbf{t}|\mathbf{X}, \mathbf{W}, \mathbf{b}, \beta) = \prod_{n=1}^{N} p(\mathbf{t}_n|\mathbf{x}_n, \mathbf{W}, \mathbf{b}, \beta)$$

where

$$p(\mathbf{t}_n|\mathbf{x}_n, \mathbf{W}, \mathbf{b}, \beta) = \mathcal{N}(\mathbf{t}_n|\mathbf{y}(x_n, \mathbf{W}, \mathbf{b}), \beta^{-1}I)$$





Binary classification with neural networks

Now consider a classification problem, where $t_n \in \{0, 1\}$.

In this cases we use the sigmoid activation function

$$y(\mathbf{x}, \mathbf{W}, \mathbf{b}) = \sigma(a^{(L)}) = \frac{1}{1 + \exp(-a^{(L)})}$$

We then use the binomial distribution

$$p(t|\mathbf{x}, \mathbf{W}, \mathbf{b}) = y(\mathbf{x}, \mathbf{W}, \mathbf{b})^{t} (1 - y(\mathbf{x}, \mathbf{W}, \mathbf{b}))^{1-t}$$
(1)

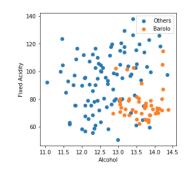
Assuming i.i.d. training data we get the likelihood function

$$p(\mathbf{t}|\mathbf{X}, \mathbf{W}, \mathbf{b}, \beta) = \prod_{n=1}^{N} p(t_n|\mathbf{x}_n, \mathbf{W}, \mathbf{b})$$
 (2)

We then set the error function to the negative log-likelihood

$$E(\mathbf{W}, \mathbf{b}) = -\sum_{n=1}^{N} t_n \ln y(\mathbf{x}_n, \mathbf{W}, \mathbf{b}) + (1 - t_n) \ln(1 - y(\mathbf{x}_n, \mathbf{W}, \mathbf{b}))$$
(3)

0.6 - 0.4 - 0.2 - 0.0 - 2 - 4 - 6



Which is also called the cross-entropy error function

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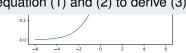
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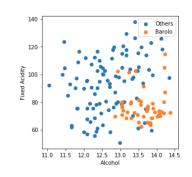
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(3)

Exercise
Use equation (1) and (2) to derive (3).

(1)





Which is also called the cross-entropy error function

Multi-class classification with neural networks

Now consider a classification problem, where $t_n \in \{0,1\}^K$.

In this cases we use the **softmax activation** function

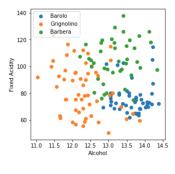
$$y_k(\mathbf{x}, \mathbf{W}, \mathbf{b}) = \sigma(\mathbf{a}^{(L)}) = \frac{\exp(a_k)}{\sum_{j=1}^K \exp(a_j)}$$

In this case we obtain the error function

$$E(\mathbf{W}, \mathbf{b}) = -\sum_{n=1}^{N} \sum_{k=1}^{K} t_{nk} \ln y_k(\mathbf{x}_n, \mathbf{W}, \mathbf{b}).$$
 (4)

from the log-likelihood function.

This is also called the cross-entropy error function



Parameter optimization and gradient descent

We want to find $\mathbf{W} = (\mathbf{W}, \mathbf{b})$ that minimizes $E(\mathbf{W})$, i.e. find \mathbf{W} such that $\nabla E(\mathbf{W}) = 0$.

Gradient descent starts with an initial random point $\mathbf{W}^{(0)}$, and iteratively refines it by following the steepest descent direction:

$$\mathbf{W}^{(\tau+1)} = \mathbf{W}^{(\tau)} - \eta \nabla E(\mathbf{W}^{(\tau)})$$

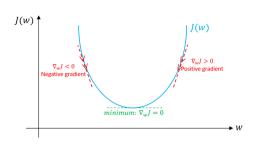
where η is the called the **learning rate**.

Normally the gradient is calculated on the full dataset (batch optimization).

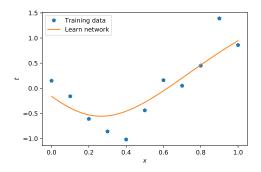
To avoid getting stuck in local minima, we can calculate the gradient on mini-batches:

$$\mathbf{W}^{(\tau+1)} = \mathbf{W}^{(\tau)} - \eta \nabla E_s(\mathbf{W}^{(\tau)})$$

where E_s is the error on a subset of the data.

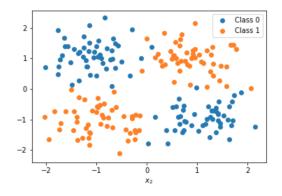


Examples: regression



Example: Notebook 3

Examples: binary classification



Example: Notebook 4

Next lecture

- Backpropagation
- · Regularisation of neural networks
- · Radial basis functions
- Brief introduction to CNNs

References I



Bishop, C. M. (2006). Pattern Recognition and Machine Learning. Springer.