JACKY KIM

027-495-9162 | jackykim573@gmail.com | linkedin.com/in/jacky | github.com/jacky

STATEMENT

Penultimate Software Engineering student @ UoA looking for 2024/2025 internship opportunities. Eager to apply & strengthen my skills in a professional environment, passionate in all things tech.

EDUCATION

UNIVERSITY OF AUCKLAND, NZ Feb. 2022 - Nov.2025

Bachelor of Engineering (Honours), specialising in Software

- 8.0 / 9.0 GPA (A Average)
- Dean's Honours List Top 5% of Engineering Cohort (2022)

RELEVANT COURSEWORK

- Object-oriented Programming
- Data Structure and Algorithms Version Control (git)
- Database Systems
- Operating Systems
- Networks and Security
- Complex Analysis
- Optimisation

PROJECTS

ETHAL COMPANY MODDING | C#, BEPINEX, HARMONY, ILSPY, .NET FRAMEWORK

- Developing mods for Lethal Company in C#, using ILSpy to decompile & reverse engineer the game's source code in order to patch/tweak in-game mechanics using BepInEx, Harmony and .NET Framework.
- Frequently updating & maintaining my mods, based on user feedback from community servers with over 100,000+ members.
- Currently have 3,500+ total downloads collectively on the Thunderstore page.

⊘CHEAT SHEET SCRIPT | PYTHON, BS4, GSPREAD, GOOGLESHEETS API

- Working on a script that **automatically generates** a google sheets document that provides the player with useful in-game information for Terraria in Python.
- Using BeautifulSoup4 to scrape in-game data from the official wiki page and gspread & Google Sheets API to process and output the data onto a Google sheets document.

PORTFOLIO WEBSITE | REACT, JAVASCRIPT, TAILWIND CSS, VITE

- Built my own **personal website** to display projects & portfolio work using **React** and **JavaScript** with styling using **Tailwind** CSS.
- Used **Vite** to setup a local development server, streamlining the design process of the page layout & UI.

TECH SKILLS

LANGUAGES

Java, C, C#, Python, HTML, CSS, JavaScript, SQL, CIL, MATLAB, R

TECHNOLOGIES

JavaFX, OpenAI, MySQL, React, Tailwind CSS, RStudio, Maven, VS Code, Visual Studio, Ubuntu, ILSpy, Git/GitHub

INTERESTS

Custom tech / tinkering, modding / developing game utilities, cooking, piano, music production, keeping up with the latest tech