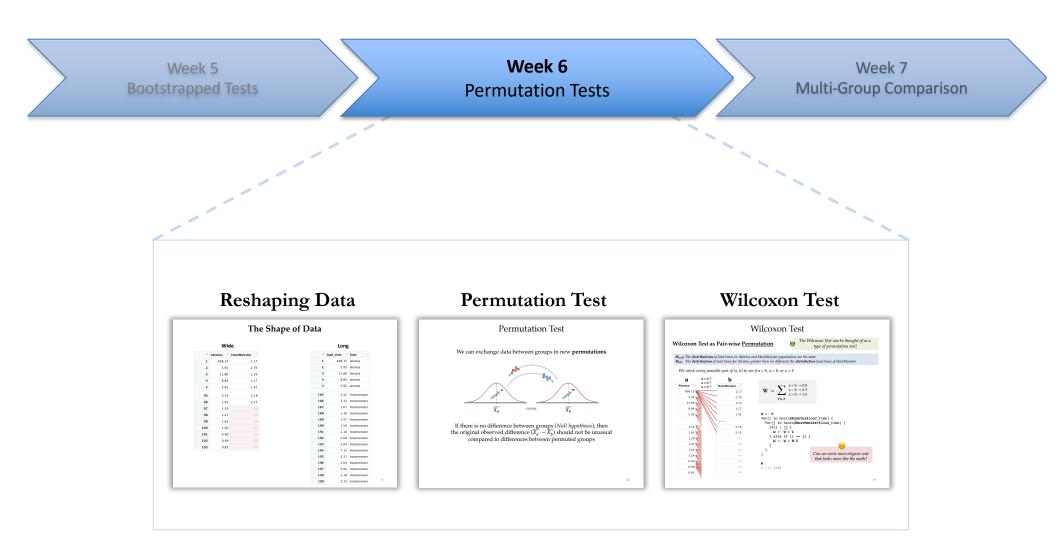
Business Analytics Using Computational Statistics



Review of Error

Mean usage of **new** device

Mean usage of **previous** device

$$t = \frac{(\bar{x} - \mu_{o})}{s/\sqrt{n}}$$

Your colleague, a data analyst in your organization, is working on a hypothesis test where he has sampled product usage information from customers who are using a new smartwatch. He wishes to test whether the mean (x_i) usage time is higher than the usage time of the company's previous smartwatch released two years ago (μ_0) :

 H_{null} : The mean usage time of the new smartwatch is the same or less than for the previous smartwatch.

H_{alt}: The mean usage time is greater than that of our previous smartwatch.

After collecting data from just n=50 customers, he informs you that he has found diff=0.3 and sd=2.9. Your colleague believes that we cannot reject the null hypothesis at alpha of 5%.

	If H _{null} is really <i>True</i>	If H _{null} is really <i>False</i>
If evidence says reject H _{null}	Type I Error Probability: α "Significance Level"	Correct! Probability: (1-β) "Power of the Test"
If evidence says cannot reject H _{null}	Correct! Probability: 1-α " Confidence Level "	Type II Error Probability: β unlucky

- i. Would this scenario create systematic or random error (or both or neither)?
- ii. Which part of the t-statistic or significance (diff, sd, n, alpha) would be affected?
- iii. Will it increase or decrease our power to reject the null hypothesis?
- iv. Which kind of error (Type I or Type II) becomes more likely because of this scenario?
- a. You discover that your colleague wanted to target the general population of Taiwanese users of the product. However, he only collected data from a pool of young consumers, and missed many older customers who you suspect might use the product *much less* every day. → Type II
- b. You find that 20 of the respondents are reporting data from the wrong wearable device, so they should be removed from the data. These 20 people are just like the others in every other respect. → Type II
- c. A very annoying professor visiting your company has criticized your colleague's "95% confidence" criteria, and has suggested relaxing it to just 90%. → Type I
- d. Your colleague has measured usage times on five weekdays and taken a daily average. But you feel this will underreport usage for younger people who are very active on weekends, whereas it over-reports usage of older users. → Type II

Verizon's Customer Response Times

```
verizon <- read.csv("verizon.csv")
time <- verizon$Time</pre>
```

Visualizing Verizon's Response Times

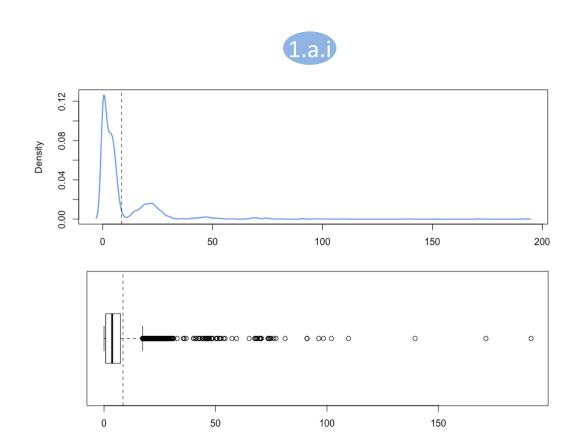
Density Plot

```
plot(density(time), lwd=2, col="cornflowerblue")
abline(v=mean(time), lty="dashed")
length(time) # [1] 1687
```

Box Plot

```
box <- boxplot(time, horizontal = TRUE)
abline(v=mean(time), lty="dashed")</pre>
```





Testing Verizon's Claim

The hypothesis:

two-tailed

 H_{null} : The population mean is 7.6

2.a.ii

 H_{alt} : The population mean is significantly greater than or less than 7.6

hyp mean <- 7.6

one-tailed

OR

 H_{null} : The population mean is 7.6 or less

 H_{alt} : The population mean is significantly greater than 7.6

```
Sample descriptive statistics:
```

```
sample n <- length(time)</pre>
                                                  # [1] 1687
sample mean <- mean(time)</pre>
                                                   # [1] 8.522009
sample sd <- sd(time)</pre>
                                                   # [1] 14.78848
sample se <- sd(time) / sqrt(length(time)) # [1] 0.3600527</pre>
```

Sample test statistics:



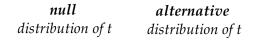
🕖 Best to use a precise critical value of t

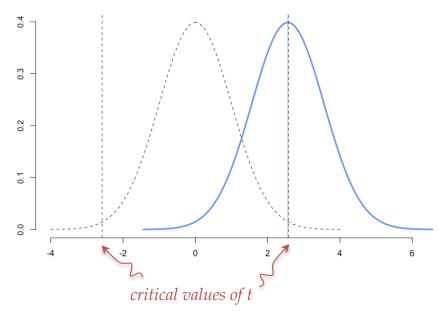
Confidence Interval:

```
quants_99_2sided <- qt(c(0.005, 0.995), sample_n - 1)
# [1] -2.578749 2.578749 (ok to just use -2.56, +2.56)
sample mean + quants 99 2sided * sample se
# [1] 7.593524 9.450495
```

t-value and p-value (two-tailed):

```
t_value <- (mean(time) - hyp_mean) / sample_se
# [1] 2.560762
p value <- pt(t value, sample n - 1, lower.tail = FALSE)</pre>
# [1] 0.005265342
2 * p value
# [1] 0.01053068 (borderline! <0.01 would be significant!)
```





2.a.iii

The hypothesis cannot be rejected at 99% CI (two-tailed), but we should probably collect more data

Classical **hypothesis testing** (t-value, p-value) 2.a.v relates to the Null t-distribution

Bootstrapping Verizon's Mean using Bootstrapping

Bootstrapping the test statistics:



```
replicate(5, c("a", "b"))

[,1] [,2] [,3] [,4] [,5]
[1,] "a" "a" "a" "a"
[2,] "b" "b" "b" "b"
```

replicate() returns multiple vectors as a matrix, with original vectors as columns

set.seed(42) boot_stats <- replicate(2000, boot_statistic(time, hyp_mean, mean))</pre>

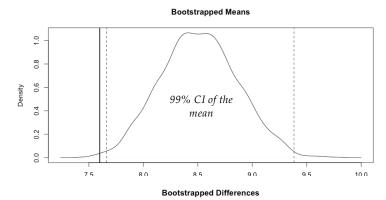
Bootstrapped means

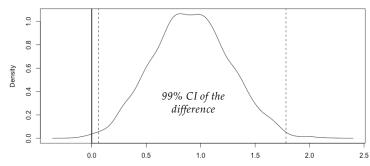
```
boot_means <- boot_stats[1,]
q_means <- quantile(boot_means, probs = c(0.005, 0.995))
plot(density(boot_means))
abline(v=hyp_mean, lwd=2)
abline(v=q_means, lty="dashed")</pre>
Note: bootstrapped means
```

Note: bootstrapped mean/differences have the same distribution shape

Bootstrapped differences

```
boot_diffs <- boot_stats[2,]
q_diffs <- quantile(boot_diffs, probs = c(0.005, 0.995))
plot(density(boot_diffs))
abline(v=0, lwd=2)
abline(v=q_diffs, lty="dashed")</pre>
```



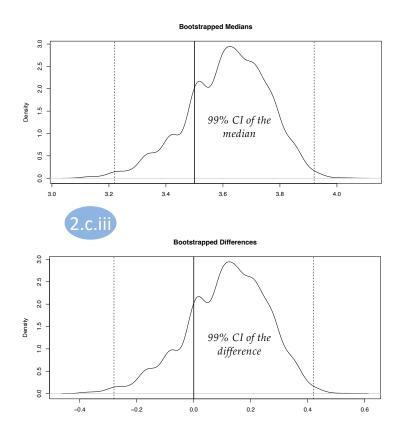


The hypothesis can be rejected at 99% CI (two-tailed), This seems to disagree with the traditional statistics

Traditional statistics are often better when testing the mean **But prefer the bootstrap if there are outliers or skew in the data!**

Bootstrapping Verizon's Median using Bootstrapping

```
set.seed(42)
    boot_stats <- replicate(2000, boot_statistic(time, hyp_median, median))</pre>
  Bootstrapped means
    boot_medians <- boot_stats[1,]</pre>
    q_means <- quantile(boot_medians, probs = c(0.005, 0.995))</pre>
       0.5% 99.5%
       3.22 3.92
    plot(density(boot medians))
    abline(v=hyp_median, lwd=2)
    abline(v=q medians, lty="dashed")
  Bootstrapped differences
    boot_diffs <- boot_stats[2,]</pre>
    q diffs <- quantile(boot diffs, probs = c(0.005, 0.995))</pre>
       0.5% 99.5%
      -0.28 0.42
    plot(density(boot_diffs))
    abline(v=0, lwd=2)
    abline(v=q diffs, lty="dashed")
2.c.jv The hypothesis cannot be rejected at 99% CI
```

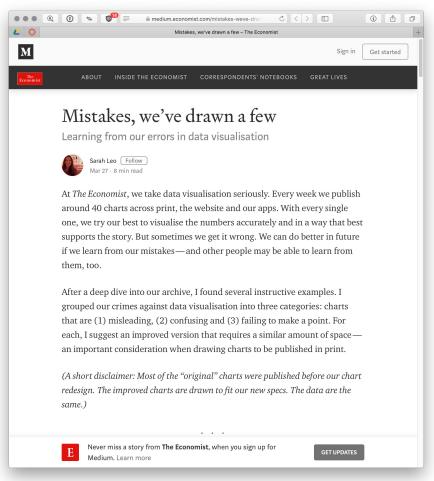


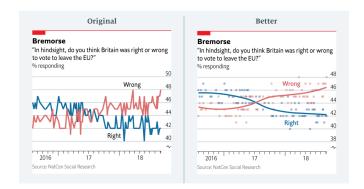
,

Traditional statistics are often too complicated when testing other statistics (median, quantiles, etc.)

We sometimes have no choice but to use the bootstrap!

Data Visualization





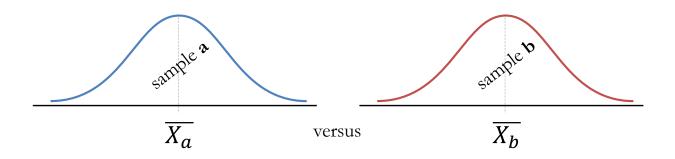
Instead of plotting the individual polls with a smoothed curve to show the trend, we connected the actual values of each individual poll. This happened, primarily, because our in-house charting tool does not plot smoothed lines.

Until fairly recently, we were less comfortable with statistical software (like R) that allows more sophisticated visualisations. Today, all of us are able to plot a polling chart like the redesigned one above.

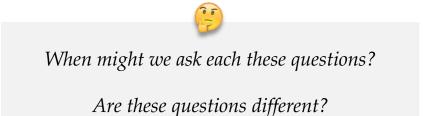
Comparing Populations

Do two populations have the same **mean**?

Do two populations have the same median?



Do two populations have the same **distribution**?



Example: A Frustrated Web Site Owner

"I received an email from an irritated customer which indicated that my website www.SigmaZone.com was very slow. The most obvious solution to a slow site would be to notify my web hosting company, Alentus. I did some preliminary testing and it did appear that my site was not only slower than big sites such as Google and Corel, but was actually much slower than Alentus' home page. I was more than a little irked that the company I was paying for hosting, Alentus, had a much faster load time than my site...

If I chose to do nothing and my site was truly slow, then my customers would suffer. If I chose to do something, but in reality my site was not slow, then I would be expending a lot of effort which wasn't needed. To act on a single data point would be folly. The differences in speed could have been due to my local internet connection, the day or time of day I ran the test (maybe Alentus was doing a server update), or perhaps Alentus was under a Denial of Service attack. I needed more data...

My company happens to have another website with HostMonster which we use for FTP access. So, I loaded three pages that were hosted on Alentus to HostMonster.

I had three different employees collect page load times over a period of 2 weeks..."

4 .	0 0	Tile
	a Y	
	Alentus	HostMonster
1	498.15	1.17
2	5.95	2.79
3	11.80	1.19
4	8.84	1.17
5	5.92	1.42
6	7.99	1.60
7	1.80	1.30
8	1.60	1.44
•	•	•
95	3.14	2.18
96	1.63	2.15
97	1.29	NA
98	1.47	NA
99	1.62	NA
100	1.26	NA
101	0.90	NA
102	0.99	NA
103	0.82	NA

Claim 1:

Imagine that Alentus claims that its average load time is not worse than its competitor HostMonster

Claim 2:

Imagine that Alentus claims that its **overall** load times are not worse than its competitor HostMonster

Exploring our Data

0.82

0.99

```
# Load and inspect data
page loads <- read.csv(file="page loads.csv")</pre>
class(page loads)
# [1] "data.frame"
View(page loads)
page loads$Alentus
 [1] 498.15 5.95 11.80 8.84 5.92 7.99 1.80 1.60
                    7.97 6.38 424.01 19.36 21.99
[91] 1.67 1.97 1.70 0.86 3.14 1.63 1.29 1.47 1.62 1.26 0.90
page loads$HostMonster
 [1] 1.17 2.79 1.19 1.17 1.42 1.60 1.30 1.44 5.74 1.43 1.36 2.01 11.77 4.24 4.59 4.95 3.21 2.73
[19] 3.37 5.82 2.62 2.64 2.48 2.64 2.74 3.17 3.94 1.46 2.20 1.97 2.52 3.70 2.38 2.07 2.18 1.31
[91] 7.13 2.31 2.04 2.06 2.18 2.15
# Describe and visualize data
plot(density(page loads$Alentus), lwd=2)
plot(density(page loads$HostMonster))
# Error in density.default(page loads$HostMonster)
# 'x' contains missing values
mean(page loads$Alentus)
[1] 20.64718
mean(page loads$HostMonster)
[1] NA
```

•	Alentus [‡]	HostMonster
1	498.15	1.17
2	5.95	2.79
3	11.80	1.19
4	8.84	1.17
5	5.92	1.42
95	3.14	2.18
96	1.63	2.15
97	1.29	NA
98	1.47	NA
99	1.62	NA
100	1.26	NA
101	0.90	NA
102	0.99	NA
103	0.82	NA

This data is not 'missing'

One column is just shorter than the other; *R* inserts *NA* values to make them the same length.



These NAs will keep causing errors as we further analyze our data

The Shape of Data Frames

Wide

Group data are split across different columns

*	Alentus [‡]	HostMonster •
1	498.15	1.17
2	5.95	2.79
3	11.80	1.19
4	8.84	1.17
5	5.92	1.42
95	3.14	2.18
96	1.63	2.15
97	1.29	NA
98	1.47	NA
99	1.62	NA
100	1.26	NA
101	0.90	NA
102	0.99	NA
103	0.82	NA

Different types of analysis might favor either wide or long data frames – pick wisely!

Long

Group data are in same column, with group name column

•	load_time	host ‡
1	498.15	alentus
2	5.95	alentus
3	11.80	alentus
4	8.84	alentus
5	5.92	alentus
185	2.42	hostmonster
186	3.13	hostmonster
187	1.67	hostmonster
188	1.30	hostmonster
189	1.57	hostmonster
190	1.50	hostmonster
191	1.18	hostmonster
192	2.68	hostmonster
193	3.04	hostmonster
194	7.13	hostmonster
195	2.31	hostmonster
196	2.04	hostmonster
197	2.06	hostmonster
198	2.18	hostmonster
199	2.15	hostmonster

Wide Data – commonly used in data/results reporting

∧Column headers are not <u>variables</u>

Variable: Company Name

Values: "Alentus" / "HostMonster"

Alentus HostMonster 1 498.15 1.17 2 5.95 2.79 3 11.80 1.19 1.17 4 8.84 5.92 1.42 5 95 3.14 2.18 1.63 2.15 96 97 1.29 1.47 98 NA 99 1.62 100 1.26 101 0.90 0.99 102 103 0.82 NA

⚠Each row <u>may or may not</u> be about a single <u>case</u> / subject

⚠NA's where observations are missing

Compact representation of data

Basketball Data

Team	Points	Assists	Rebounds
Α	88	12	22
В	91	17	28
С	99	24	30
D	94	28	31

Long Data – commonly used in data *analysis*

Every column is a variable

Variable: Company Name

Values: "Alentus" / "HostMonster"

	load_time	host [‡]
1	498.15	alentus
2	5.95	alentus
3	11.80	alentus
4	8.84	alentus
5	5.92	alentus
185	2.42	hostmonster
186	3.13	hostmonster
187	1.67	hostmonster
188	1.30	hostmonster
189	1.57	hostmonster
190	1.50	hostmonster
191	1.18	hostmonster
192	2.68	hostmonster
193	3.04	hostmonster
194	7.13	hostmonster
195	2.31	hostmonster
196	2.04	hostmonster
197	2.06	hostmonster
198	2.18	hostmonster
199	2.15	hostmonster

Can avoid NAs if observation is entirely missing

∧Lots of repeated values

▲Lengthy representation

Basketball Data

W	Malara
Variable	Value
Points	88
Assists	12
Rebounds	22
Points	91
Assists	17
Rebounds	28
Points	99
Assists	24
Rebounds	30
Points	94
Assists	28
Rebounds	31
	Assists Rebounds Points Assists Rebounds Points Assists Rebounds Points Assists Rebounds Points Assists

Reshaping Data

Manual Coding

Using External Packages



CRAN: The Comprehensive R Archive Network

https://cran.r-project.org/



Why are different packages doing similar things?

Which one should I **pick**?!? (reshape2 or tidyr)

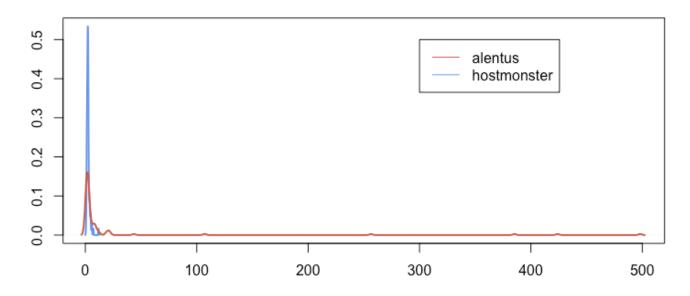
When should we write code manually versus use a package?

Visualizing and Describing the Data



```
hosts <- split(x = loads_long$load_time, f = loads_long$host)</pre>
```

```
plot(density(hosts$HostMonster), col="cornflowerblue", lwd=2, xlim=c(0, 500))
lines(density(hosts$Alentus), col="coral3", lwd=2)
legend(300, 0.5, lty=1, c("alentus", "hostmonster"), col=c("coral3", "cornflowerblue"))
```



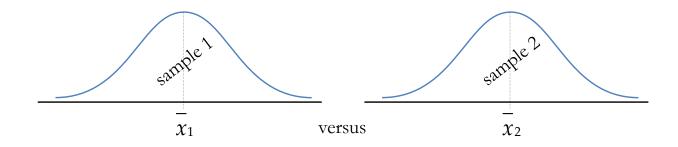
summary(hosts\$Alentus)

```
# Min. 1st Qu. Median Mean 3rd Qu. Max.
# 0.41 1.55 2.24 20.65 6.58 498.15
```

summary(hosts\$HostMonster)

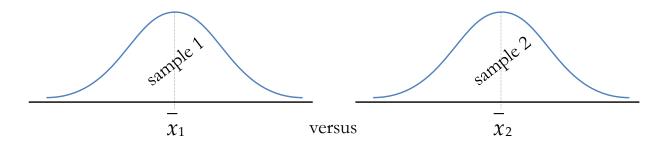
```
# Min. 1st Qu. Median Mean 3rd Qu. Max.
# 0.730 1.745 2.240 2.523 2.692 11.770
```

t-Tests for Comparing Two Sample Means



Comparing means of independent samples		Comparing means of dependent (paired) samples	
When population standard deviations are equal	When population standard deviations are <u>not</u> equal		(paneu) samples
$t = \frac{(x_1 - x_2)}{\sqrt{\left(\frac{s_p^2 + s_p^2}{n_1 + n_2}\right)}}$ $df = n_1 + n_2 - 2$ $s_p^2 = \frac{(n_1 - 1)s_1^2 + (n_2 - 1)s_2^2}{n_1 + n_2 - 2}$ $pooled standard deviation$	$t = \frac{\overline{(x_1 - x_2)}}{\sqrt{\left(\frac{s_1^2}{n_1} + \frac{s_2^2}{n_2}\right)}}$ $df = \frac{\left[\frac{(s_1^2/n_1) + (s_2^2/n_2)}{n_1}\right]^2}{\frac{(s_1^2/n_1)}{n_2 - 1} + \frac{(s_2^2/n_2)}{n_2 - 1}}$	$z = \frac{(x_1 - x_2)}{\sqrt{\left(\frac{s_1^2 + s_2^2}{n_1} + \frac{s_2^2}{n_2}\right)}}$ assumes $n > 30$	$t = \frac{\overline{d}}{s_d}$ $\overline{d} = \left(\sum x_1 - x_2\right) / n$ $s_d = \sqrt{\frac{\sum d_i^2 - n\overline{d}^2}{n - 1}}$

Two sample t-statistics in R



Comparing means of independent samples		Comparing means of dependent	
When population standard deviations are equal	When population standard deviations are <u>not</u> equal	(paired) samples	
Drug Effectiveness Study (compare mean drug vs. placebo effectiveness)	Automobile Mileage Study (compare mean mileage of manual vs. automatic cars)	Athletic Training Study (compare mean performance before and after training)	
	<pre>mt.manual = mtcars[mtcars\$am==1,] mt.auto = mtcars[mtcars\$am==0,] t.test(mt.manual\$mpg, mt.auto\$mpg, var.equal=FALSE)</pre>	before = c(12.9, 13.5, 12.8, 15.6, 17.2, 19.2, 12.6, 15.3, 14.4, 11.3) after = c(12.7, 13.6, 12.0, 15.2, 16.8, 20.0, 12.0, 15.9, 16.0, 11.1)	
Two Sample t-test	Welch Two Sample t-test	t.test(before, after, paired=TRUE) Paired t-test	
data: drug and placebo	data: mt.manual\$mpg and mt.auto\$mpg		
t = -0.5331, df = 18, p-value = 0.3002	t = 3.7671, df = 18.332, p-value = 0.001374	data: before and after	
alternative hypothesis: true difference in means	alternative hypothesis: true difference in means is	t = -0.2133, df = 9, p-value = 0.8358	
is less than 0	not equal to 0	alternative hypothesis: true difference in	
95 percent confidence interval:	95 percent confidence interval:	means is not equal to 0	
-Inf 2.027436	3.209684 11.280194	95 percent confidence interval:	
sample estimates:	sample estimates:	-0.5802549 0.4802549	
mean of x mean of y	mean of x mean of y	sample estimates:	
11.4 12.3	24.39231 17.14737	mean of the differences	
		-0.05	

Student's Two-Sample t-Test

```
t.test(hosts$Alentus, hosts$HostMonster,
       alt="greater", var.equal=TRUE)
      Two Sample t-test
```

```
data: hosts$Alentus$load time and hosts$HostMonster$load time
t = 2.2848, df = 197, p-value = 0.0117
alternative hypothesis: true difference in means is greater than 0
95 percent confidence interval:
5.014645
               Inf
sample estimates:
mean of x mean of y
20.647184 2.522917
```



Assumptions of Student's Two-Sample t-Test

- Both populations are normal
- Variance of two populations are the same (homoscedacticity)

These tests make assumptions of the parameters of a distribution (e.g., variance, normality, etc.)

Welch's Two-Sample t-Test

```
t.test(hosts$Alentus, hosts$HostMonster,
       alt="greater", var.equal=FALSE)
```

Welch Two Sample t-test

data: hosts\$Alentus\$load time and hosts\$HostMonster\$load time t = 2.367, df = 102.07, p-value = 0.00991 alternative hypothesis: true difference in means is greater than 0 95 percent confidence interval: 5.413982 Inf sample estimates: mean of x mean of y20.647184 2.522917



Assumptions of Welch's Two Sample t-Test

- Both populations are normal
- 2. Variance of two populations are the same



t-tests are usually fairly robust to a bit of non-normality

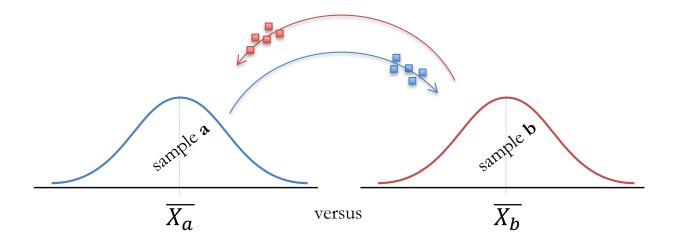
Non-parametric Permutation Test

Requires no assumptions about the parameters of distribution

We first observe the difference in means between samples:

$$(\overline{X_a} - \overline{X_b})$$

We then exchange data between groups in new permutations



If there is no difference between groups (*Null hypothesis*), then the original observed difference ($\overline{X}_a - \overline{X}_b$) should not be unusual compared to differences between permuted groups

Demonstration of Permutation Logic

Two Samples

```
a <- c(91:95) # [1] 91 92 93 94 95
b <- c(1:5) # [1] 1 2 3 4 5
```

Original Difference

[1] 18.4

Permutation: *switch elements between groups*

```
values <- c(a, b)
[1] 91 92 93 94 95 1 2 3 4 5

groups <- c(rep('a', 5), rep('b', 5))
[1] a a a a a b b b b b

set.seed(42)
permuted <- sample(values, replace = FALSE)
[1] 91 95 5 3 92 94 1 4 2 93

grouped <- split(permuted, groups)
$a
      [1] 91 95 5 3 92
$b
      [1] 94 1 4 2 93

mean(grouped$a) - mean(grouped$b)</pre>
```

90

Resampling <u>without</u> replacement just switches positions!

Splitting with original labels gives group names to the permutation

18.4

Observed vs. Permuted difference of groups are quite different!



What if we repeated the permutation many times?

Example: Alentus vs. HostMonster Load Times

 \mathbf{H}_{null} : The mean of the two groups is the same

H_{alt}: The mean of Alentus is larger (or different) than the mean of HostMonster

Observed Difference

```
observed diff <- mean(hosts$Alentus) - mean(hosts$HostMonster)</pre>
[1] 18.12427
```

Permutations: *switch elements between groups*

```
permute diff <- function(values, groups) {</pre>
  permuted <- sample(values, replace = FALSE)</pre>
  grouped <- split(permuted, groups)</pre>
  permuted diff <- mean(grouped$Alentus) - mean(grouped$HostMonster)</pre>
```

nperms <- 10000

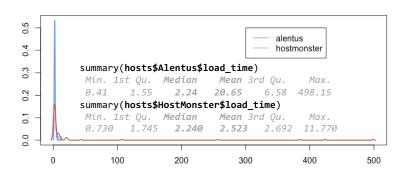
Number of permutations

```
hist(permuted diffs, breaks = "fd", probability = TRUE)
lines(density(permuted diffs), lwd=2)
```

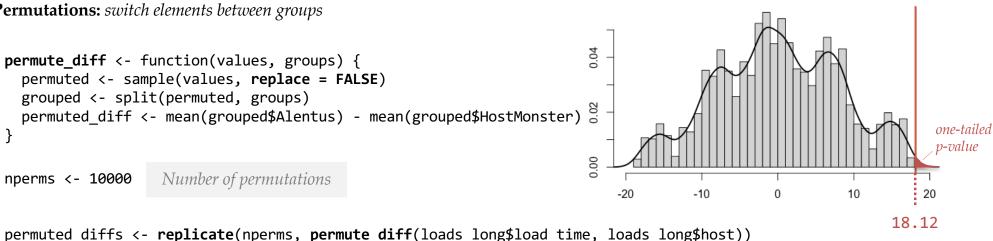
```
p 1tailed <- sum(permuted diffs > observed diff) / nperms
[1] 0 --> never in 10,000 permutations!
```

p 2tailed <- sum(abs(permuted diffs) > observed diff) / nperms [1] 0.0022 --> 0.22% of 10,000 permutations

We can **reject** the null hypothesis: there seems to be evidence that the means of Alentus and HostMonster are not the same!



Null Distribution of Differences



One-tailed p-value

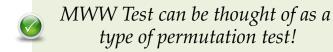
Percent of permutations where $diff > \overline{X_a} - \overline{X_b}$, out of M

Two-tailed p-value

Percent of permutations where absolute diff $> \overline{X_a} - \overline{X_b}$, out of M

Mann-Whitney/Wilcoxon Test

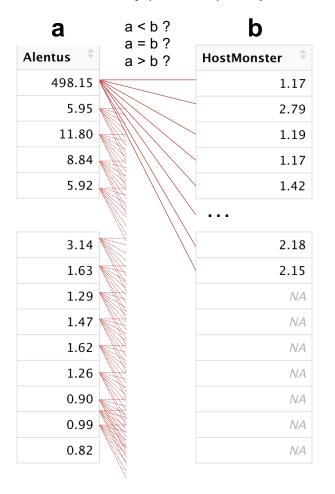
MWW as a Permutation Test



H_{null}: The *population distributions* of load times in Alentus and HostMonster are the same

H_{alt}: The population distribution of load times for Alentus are different (greater or smaller) from HostMonster

We check every possible pair of (a, b) to see if a < b, a = b, or a > b



$$\mathbf{W} = \sum_{\forall a,b} \begin{array}{l} a < b \rightarrow 0.0 \\ a = b \rightarrow 0.5 \\ a > b \rightarrow 1.0 \end{array}$$

We compare every permutation of values between the two samples!

For-loop implementation:

[1] 5259

```
W <- 0
for(i in hosts$Alentus) {
  for(j in hosts$HostMonster) {
    if(i > j) {
        W <- W + 1
    } else if (i == j) {
        W <- W + 0.5
    }
}

Can we write more elegant code that looks more like the math?</pre>
```

Refactoring For-Loop to Functional Form

changing the style of code but keeping its behavior the same



A functional and vectorized solution can represent the logic more cleanly and confidently

Functional Form:

```
gt eq <- function(a, b) {</pre>
  ifelse(a > b, 1, 0) + ifelse(a == b, 0.5, 0)
W <- sum(outer(hosts$Alentus, hosts$HostMonster, FUN = gt eq))</pre>
# [1] 5259
```

```
outer(1:4, 3:5, FUN = multiply)
    [,1] [,2] [,3]
                                          multiply <- function(a, b) {</pre>
                                            # browser()—
[2, ] 6 8 10
                                            a * b
[3,1] 9 12 15
[4,] 12 16 20
outer(1:4, 3:5, FUN = "*")
                                                         Called from: FUN(X, Y, ...)
outer(1:4, 3:5, FUN = "+")
                                                         Browse[1]> a
                                                          [1] 1 2 3 4 1 2 3 4 1 2 3 4
                                                         Browse[1]> b
                                                          [1] 3 3 3 3 4 4 4 4 5 5 5 5
```

?outer FUN is called with these two extended vectors as arguments. It must be a vectorized function (or the name of one) expecting at least two arguments and returning a value with the same length as the first (and the second) vector.

MWW as a "Rank Sum Test"



We can **rank** the order of values across groups and find out which group had bigger ranks!

loads_long

1	Alentus	Load_time 498.15
2	Alentus	5.95
3	Alentus	11.80
•	•	•
101	Alentus	0.90
102	Alentus	0.99
103	Alentus	0.82
104	HostMonster	1.17
105	HostMonster	2.79
106	HostMonster	1.19
•	•	•
197	HostMonster	2.06
198	HostMonster	2.18
199	HostMonster	2.15

1. **Rank** the load times from 1 - 199 (*ties use* x.5)

time ranks <- rank(loads long\$load time)</pre>

```
[1] 199.0 170.0 186.0 180.0 169.0 178.0 66.0 49.0 118.5 16.5 4.0 79.5 139.5 82.5 65.0
 [16] 113.0 81.0 102.5 177.0 171.0 198.0 189.0 193.0 183.0 181.0 146.0 141.0 46.0 27.0 161.0
 [31] 136.0 69.0 129.0 182.0 153.0 131.0 196.0 172.0 155.0 192.0 179.0 187.0 46.0 137.0 11.0
 [46] 98.0 33.0 8.0 100.0 43.5 43.5 42.0 176.0 1.0 108.5 10.0 20.0 96.5 35.5
                2.5 158.0 115.5 49.0 151.0 163.0 174.0 89.5 53.5 14.5 197.0 175.0 190.0
 [76] 194.0 188.0 191.0 184.0 88.0 18.0 16.5 147.0 160.0 150.0 195.0 68.0 12.0 64.0
 [91] 55.5 75.5 57.0 7.0 143.5 52.0 28.0 40.0 51.0 26.0
                                                            9.0 13.0
[106] 24.0 21.5 35.5 49.0 29.5 38.0 167.0 37.0 34.0 79.5 185.0 162.0 164.0 166.0 148.0
[121] 132.0 149.0 168.0 125.0 126.5 115.5 126.5 133.0 145.0 158.0 39.0 96.5 75.5 120.5 154.0
[136] 108.5 87.0 94.0 31.5 77.0 101.0 59.5 111.0 94.0 67.0 62.5
[151] 70.0 59.5 85.0 73.0 99.0 78.0 62.5 59.5 74.0 102.5 85.0 122.0 105.5 135.0 123.0
[166] 120.5 158.0 72.0 104.0 91.5 128.0 112.0 138.0 143.5 124.0 107.0 53.5 59.5 19.0 115.5
[181] 165.0 152.0 89.5 115.5 110.0 142.0 55.5 29.5 46.0 41.0 23.0 130.0 139.5 173.0 105.5
[196] 82.5 85.0 94.0 91.5
```

2. Gather and **sum** the **ranks** of each group

ranked_groups <- split(time_ranks, loads_long\$host)</pre>

\$ALentus

[1] 199.0 170.0 186.0 180.0 169.0 178.0 66.0 49.0 118.5 16.5 4.0 79.5 [76] 194.0 188.0 191.0 184.0 88.0 18.0 16.5 147.0 160.0 150.0 195.0 [92] 75.5 57.0 7.0 143.5 52.0 28.0 40.0 51.0 26.0

\$HostMonster

- [1] 21.5 134.0 24.0 21.5 35.5 49.0 29.5 38.0 167.0 37.0 34.0 [65] 72.0 104.0 91.5 128.0 112.0 138.0 143.5 124.0 107.0 53.5 59.5 19.0 [85] 29.5 46.0 41.0 23.0 130.0 139.5 173.0 105.5 82.5 85.0 94.0 91.5
- U1 <- sum(ranked groups\$Alentus)

[1] 10615

3. Adjust the rank sum proportionally

n1 <- length(hosts\$Alentus)</pre> $W \leftarrow U1 - (n1 * (n1 + 1))/2$ [1] 5259



This is the basics of computing W as Rank Sum *There are complications:*

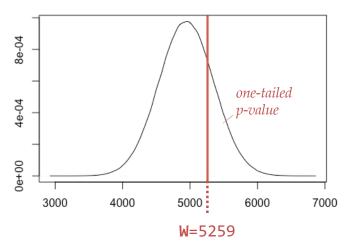
- (a) handling ties; (b) size of samples;
- (c) approximating the distributions, ...



pwilcox() function helps us find probabilities for Wilcox distribution

p-values of the Wilcoxon Two-Sample Test

```
n1 <- length(hosts$Alentus) # 103
n2 <- length(hosts$HostMonster) # 96
wilcox_p_1tail <- 1 - pwilcox(W, n1, n2)
# [1] 0.2189435
wilcox_p_2tail <- 2 * wilcox_p_1tail
# [1] 0.437887</pre>
```





Wilcoxon Test is **not strictly a test of medians**! (requires more assumptions to be a test of medians)

Using built-in Wilcox test in R

wilcox.test(hosts\$Alentus, hosts\$HostMonster, alternative = "greater")

Wilcoxon rank sum test with continuity correction data: load_time by host

W = 5259, p-value = 0.2192

alternative hypothesis: true location shift is greater than 0

We cannot reject the null hypothesis: there is not enough evidence that the values of Alentus and HostMonster are different.

wilcox.test(hosts\$Alentus, hosts\$HostMonster, alternative = "two.sided")

Wilcoxon rank sum test with continuity correction data: load_time by host

W = 5259, p-value = 0.4385

alternative hypothesis: true location shift is not equal to 0

Computational Methods Have Variations...

?wilcox.test

Note

The literature is not unanimous about the definitions of the Wilcoxon rank sum and Mann-Whitney tests. The two most common definitions correspond to the sum of the ranks of the first sample with the minimum value subtracted or not: \mathbb{R} subtracts and S-PLUS does not, giving a value which is larger by m(m+1)/2 for a first sample of size m. (It seems Wilcoxon's original paper used the unadjusted sum of the ranks but subsequent tables subtracted the minimum.)

R's value can also be computed as the number of all pairs (x[i], y[j]) for which y[j] is not greater than x[i], the most common definition of the Mann-Whitney test.



Different software and different researchers may compute the Wilcoxon test in different ways...

- 1. Use a built-in method unless adapting the test for a different use
- **2.** Always report which software you used! (and if possible, which method it employed)



R uses the permutation method! (i.e., it does not use sum of ranks)