

KEISOTSU Butai

SWC: 1.5

C: 15


MOV	CC	BS	PH	WIP	ARM	BTS	VITA	S
4-4	17	11	10	12	1	0	1	2

#### Equipment | Skills

Courage
---------

#### Weapons

Name	Range				PS	B	Ammo
CC Weapon					8	1	N
Missile Launcher [Blast]	0-8": -3	8-24": 0	24-40": +3	40-96": -3	6	1	Exp
Missile Launcher [Hit]	0-8": -3	8-24": 0	24-40": +3	40-96": -3	6	1	AP+Exp
Pistol	0-8": +3	8-16": 0	16-24": -6		9	2	N



SENKU Troops

SWC: 0 | C: 9


MOV	CC	BS	PH	WIP	ARM	BTS	VITA	S
4-4	15	11	10	12	0	3	1	2

#### Equipment | Skills

Courage
---------

#### Weapons

Name	Range				PS	B	Ammo
CC Weapon					8	1	N
Combi Rifle	0-16": +3	16-32": -3	32-48": -6		7	3	N
Pistol	0-8": +3	8-16": 0	16-24": -6		9	2	N



TOKUSETSU Butai

SWC: 0

C: 14


MOV	CC	BS	PH	WIP	ARM	BTS	VITA	S
4-4	15	11	10	13	1	0	1	2

#### Equipment | Skills

Deactivator, GizmoKit
Courage, Engineer

#### Weapons

Name	Range				PS	B	Ammo
CC Weapon					8	1	N
Combi Rifle	0-16": +3	16-32": -3	32-48": -6		7	3	N
D-Charges [CC]					6	1	AP+Exp
D-Charges [Demolition]					6	1	AP+Exp
Pistol	0-8": +3	8-16": 0	16-24": -6		9	2	N



KEISOTSU Butai

SWC: 0.5

C: 16

MOV	CC	BS	PH	WIP	ARM	BTS	VITA	S
4-4	17	11	10	12	1	0	1	2

#### Equipment | Skills

ECM: Hacker (-6), Hacking Device
Courage, Hacker

#### Weapons

Name	Range				PS	B	Ammo
CC Weapon					8	1	N
Combi Rifle	0-16": +3	16-32": -3	32-48": -6		7	3	N
Crazykoala					5	1	Shock
Pistol	0-8": +3	8-16": 0	16-24": -6		9	2	N



SŌHEI Tsegikitai

SWC: 0

C: 16


MOV	CC	BS	PH	WIP	ARM	BTS	VITA	S
4-4	23	11	13	13	3	3	1	2

#### Equipment | Skills

Dodge (+2*), Frenzy, Immunity (Shock), Martial Arts L3, Religious Troop, Stealth
--

#### Weapons

Name	Range				PS	B	Ammo
AP + Shock CC Weapon					5*	1	AP+Shock
Grenades	0-8": +3	8-16": 0	16-24": -3		7	1	N
Pistol	0-8": +3	8-16": 0	16-24": -6		9	2	N
Submachine Gun	0-8": +3	8-16": 0	16-24": -3	24-32": -6	7	3	N



TOKUSETSU Butai

SWC: 0C: 14


MOV	CC	BS	PH	WIP	ARM	BTS	VITA	S
4-4	15	11	10	13	1	0	1	2

#### Equipment | Skills

MediKit
Courage, Doctor

#### Weapons

Name	Range				PS	B	Ammo
CC Weapon					8	1	N
Combi Rifle	0-16": +3	16-32": -3	32-48": -6		7	3	N
Pistol	0-8": +3	8-16": 0	16-24": -6		9	2	N



KEMPEITAI

SWC: 1

C: 22


MOV	CC	BS	PH	WIP	ARM	BTS	VITA	S
4-4	17	12	10	14	1	0	1	2

#### Equipment | Skills

Multispectral Visor L2
Courage, Number 2, Sixth Sense

#### Weapons

Name	Range				PS	B	Ammo
CC Weapon					8	1	N
PARA CC Weapon (-3)					-	1	PARA
Pistol	0-8": +3	8-16": 0	16-24": -6		9	2	N
Shock Marksman Rifle	0-8": -3	8-24": +3	24-40": -3	40-48": -6	7	3	Shock



SENKU Troops

SWC: 0

C: 10


MOV	CC	BS	PH	WIP	ARM	BTS	VITA	S
4-4	15	11	10	12	0	3	1	2

#### Equipment | Skills

Courage, Forward Observer
---------------------------

#### Weapons

Name	Range				PS	B	Ammo
CC Weapon					8	1	N
Combi Rifle	0-16": +3	16-32": -3	32-48": -6		7	3	N
Flash Pulse	0-8": 0	8-24": +3	24-48": -3	48-96": -6	7	1	Stun
Pistol	0-8": +3	8-16": 0	16-24": -6		9	2	N



JIZAMURAI Hanryodan

SWC: 0C: 21


MOV	CC	BS	PH	WIP	ARM	BTS	VITA	S
6-2	23	12	13	13	3	3	1	2

#### Equipment | Skills

Climbing Plus, Combat Instinct, Courage, Dodge (+3), Dodge (+2*), Immunity (Shock), Martial Arts L3, Mimeticism (-3), Stealth
---

#### Weapons

Name	Range				PS	B	Ammo
DA CC Weapon					5*	1	DA
Light Shotgun	0-8": +6	8-16": 0	16-24": -3		7	2	N
Pistol	0-8": +3	8-16": 0	16-24": -6		9	2	N



TEISHIN Guntai

SWC: 0C: 1

MOV	CC	BS	PH	WIP	ARM	BTS	VITA	S
4-4	21	11	12	13	2	3	1	2


Equipment | Skills

Killer Hacking Device

Combat Jump, Courage, Dodge (+1\*), Hacker, Martial Arts L1, Parachutist, Stealth, Super-Jump (Jet Propulsion)

Weapons

Name	Range	PS	B	Ammo
Boarding Shotgun	0-8*: +68-16*: 016-24*: -3	6	2	AP
D-Charges [CC]		6	1	AP+Exp
D-Charges [Demolition]		6	1	AP+Exp
Pistol	0-8*: +38-16*: 016-24*: -6	9	2	N
Shock CC Weapon		7*	1	Shock



KURAYAMI Ninjas

SWC: 0.5C: 26

MOV	CC	BS	PH	WIP	ARM	BTS	VITA	S
4-4	22	11	13	13	0	3	1	2

Equipment | Skills

Bangbomb (+4), Hacking Device

Courage, Dodge (+1\*), Hacker, Hidden Deployment, Infiltration, Martial Arts L2, Mimetism (-3), Stealth, Super-Jump, Surprise Attack (-3), Terrain (Total)

Weapons

Name	Range	PS	B	Ammo
D-Charges [CC]		6	1	AP+Exp
D-Charges [Demolition]		6	1	AP+Exp
DA CC Weapon		6*	1	DA
Light Shotgun	0-8*: +68-16*: 016-24*: -3	7	2	N
Pistol	0-8*: +38-16*: 016-24*: -6	9	2	N
Viral Mine		7	1	N



DAIYŌKAI Dengekitai

SWC: 0C: 46


MOV	CC	BS	PH	WIP	ARM	BTS	VITA	S
4-4	21	13	14	13	5	3	2	5

Equipment | Skills

BS Attack (SR-1), Courage, Martial Arts L2, NCO, No Wound Incapacitation, Stealth

Weapons

Name	Range	PS	B	Ammo
AP + DA CC Weapon		4*	1	AP+DA
MULTI Marksman Rifle [Anti-Material]	0-8*: -38-24*: 24-40*: -340-48*: -6	7	1	DA
MULTI Marksman Rifle [AP]	0-8*: -38-24*: 24-40*: -340-48*: -6	7	3	AP
MULTI Marksman Rifle [Shock]	0-8*: -38-24*: 24-40*: -340-48*: -6	7	3	Shock
Speedy	0-8*: -38-16*: 016-32*: 32-48*: -6	6	2	AP



MIYAMOTO MUSHASHI

SWC: 0C: 21

MOV	CC	BS	PH	WIP	ARM	BTS	VITA	S
6-4	25	9	14	15	1	3	1	2

Equipment | Skills

CC Attack (AP), Courage, Dodge (+2\*), Immunity (ARM), Martial Arts L5, No Wound Incapacitation, Stealth

Weapons

Name	Range	PS	B	Ammo
Chain Rifle		7	1	N
EXP CC Weapon		4*	1	Exp
Flash Pulse	0-8*: 08-24*: +324-48*: -348-96*: -6	7	1	Stun
Pistol	0-8*: +38-16*: 016-24*: -6	9	2	N
Tactical Bow	0-8*: +38-16*: 016-24*: -6	8	1	DA



Domaru TAKESHI 'NEKO' OYAMA

SWC: 0C: 28


MOV	CC	BS	PH	WIP	ARM	BTS	VITA	S
6-2	24	12	14	14	3	6	2	2

Equipment | Skills

BS Attack (SR-1), Berserk, CC Attack (Shock), Courage, Dodge (+2\*), Frenzy, Lieutenant, Martial Arts L3, Stealth, Tactical Awareness

Weapons

Name	Range	PS	B	Ammo
Breaker Pistol	0-8*: +38-16*: 016-24*: -6	8	2	AP
Chain Rifle		7	1	N
Contender	0-8*: 08-24*: +324-32*: 0	7	2	T2
DA CC Weapon		4*	1	DA
E/M CC Weapon		4*	1	N+E/M
E/M Grenades	0-8*: +38-16*: -3	7	1	E/M



DOMARU Butai

SWC: 0C: 20

MOV	CC	BS	PH	WIP	ARM	BTS	VITA	S
6-2	24	12	14	13	3	3	2	2

Equipment | Skills

BS Attack (SR-1), Berserk, CC Attack (Shock), Courage, Dodge (+2\*), Frenzy, Martial Arts L3, Stealth

Weapons

Name	Range	PS	B	Ammo
Chain Rifle		7	1	N
Contender	0-8*: 08-24*: +324-32*: 0	7	2	T2
E/M CC Weapon		4*	1	N+E/M
E/M Grenades	0-8*: +38-16*: -3	7	1	E/M
Pistol	0-8*: +38-16*: 016-24*: -6	9	2	N